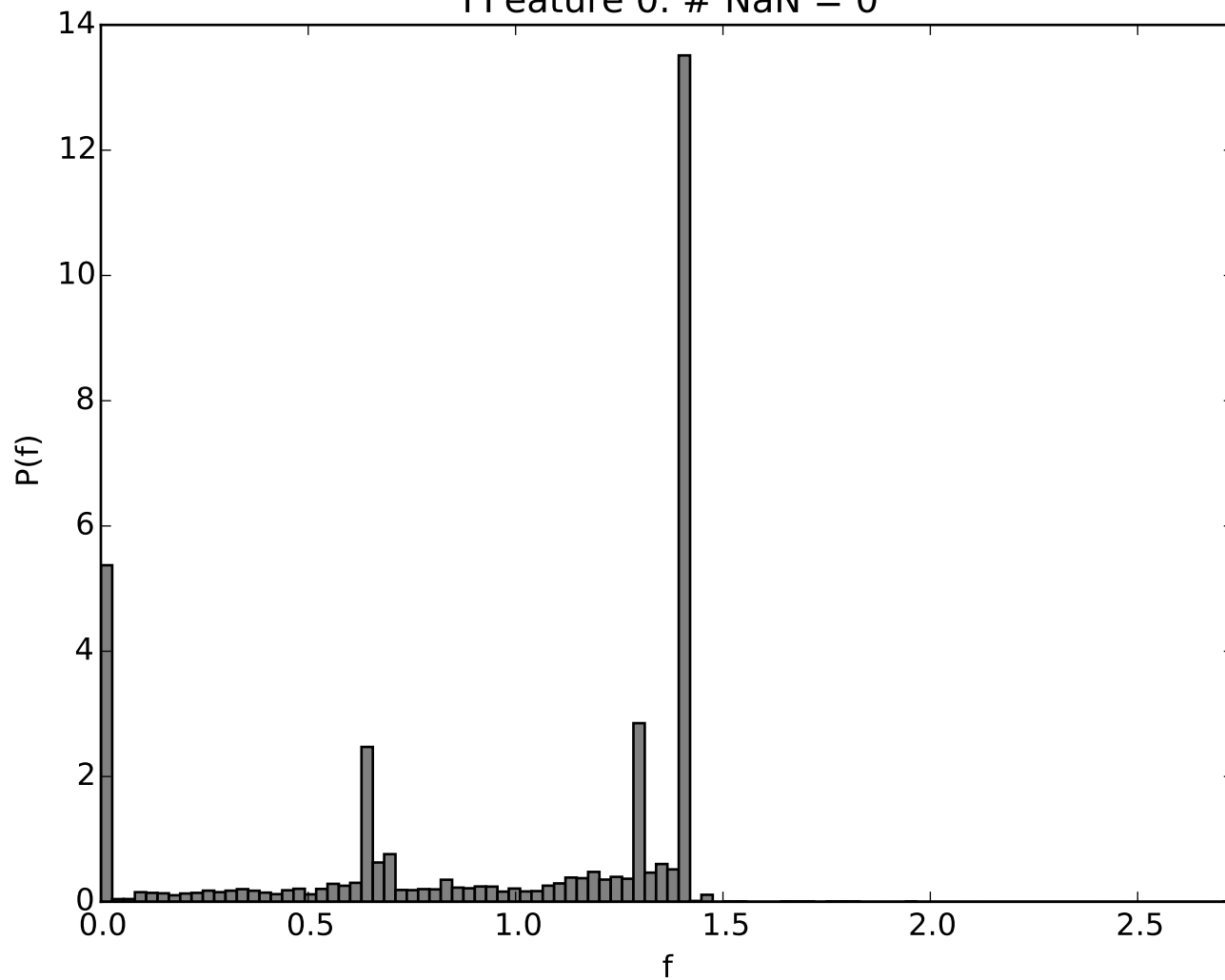
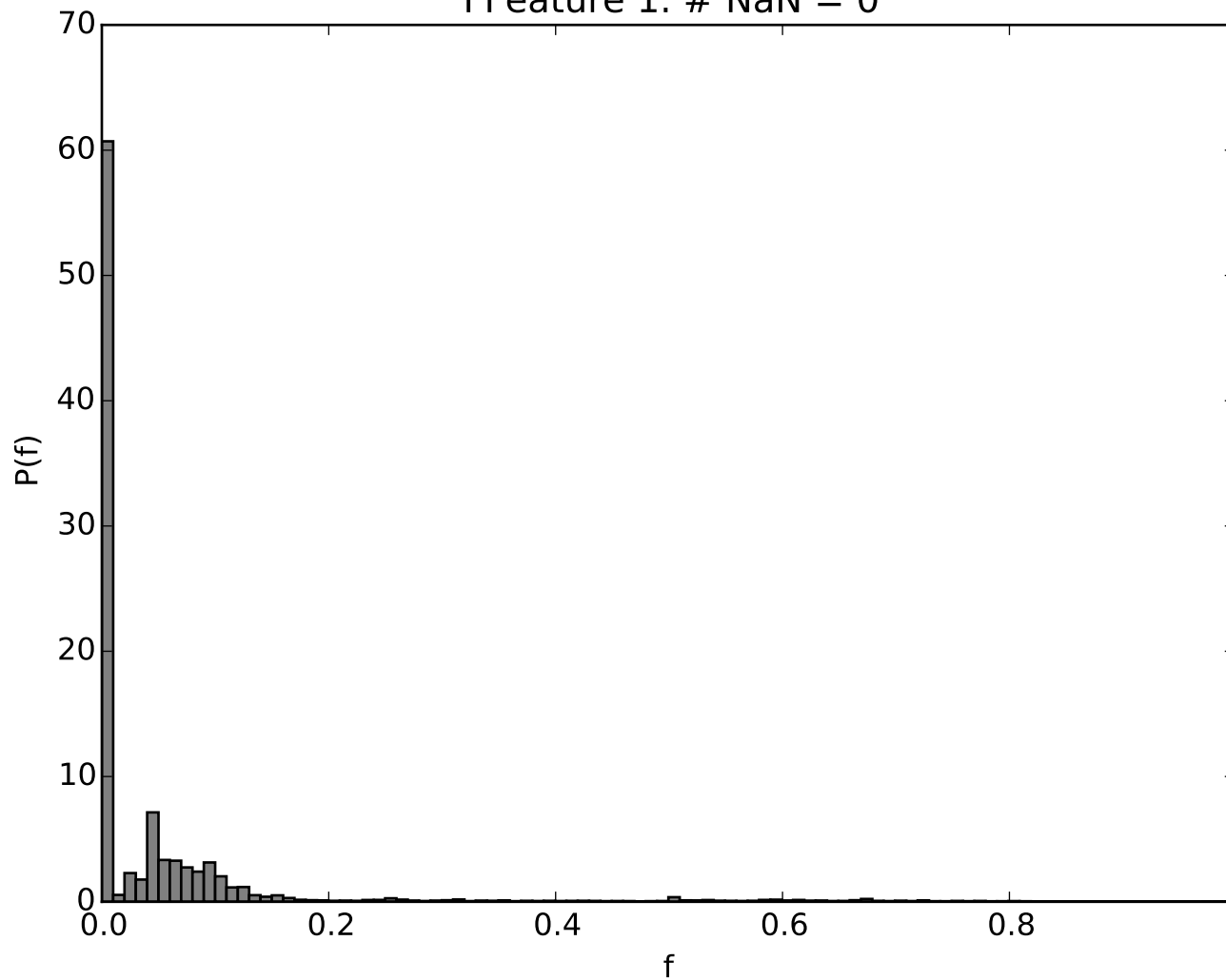


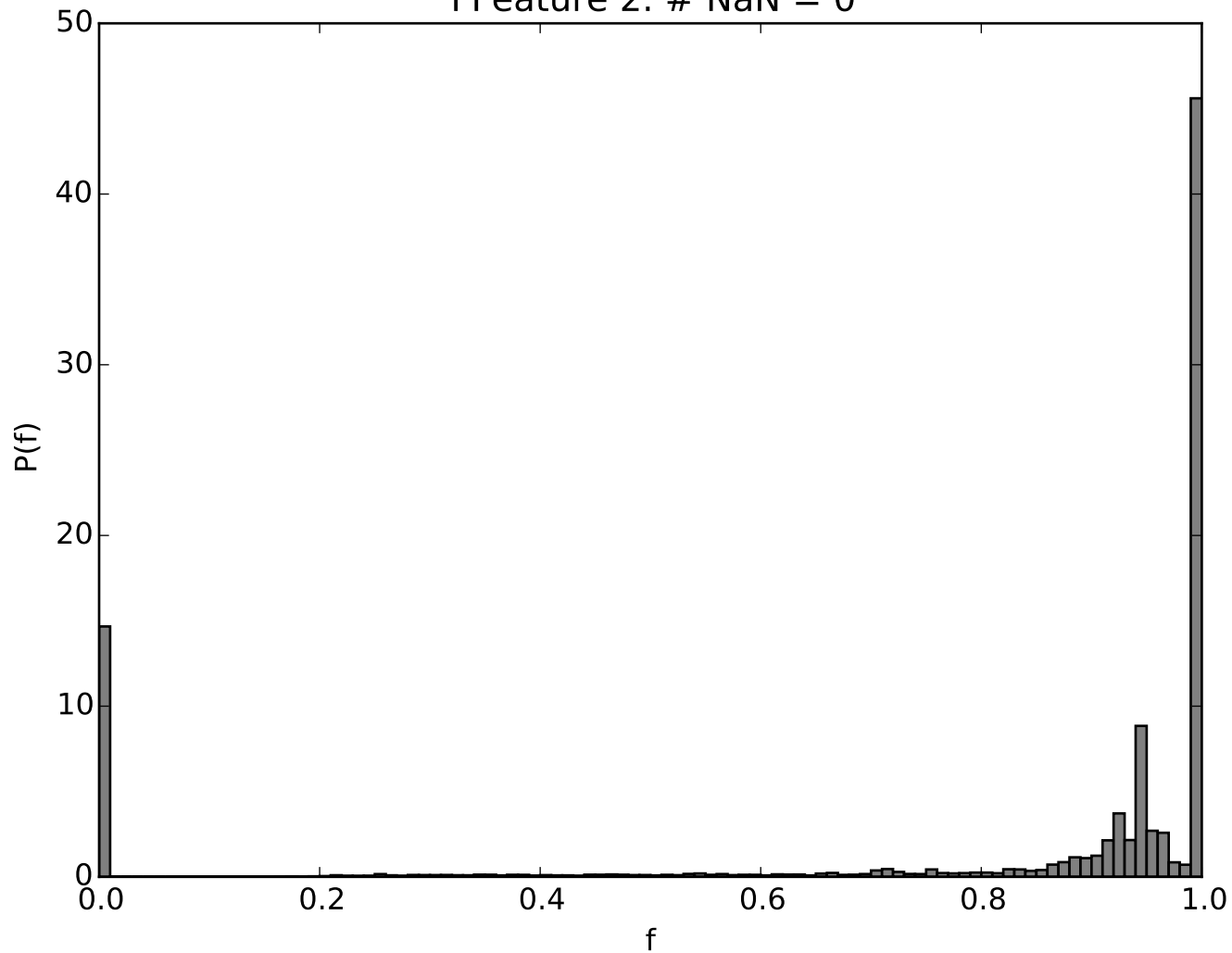
FFeature 0. # NaN = 0



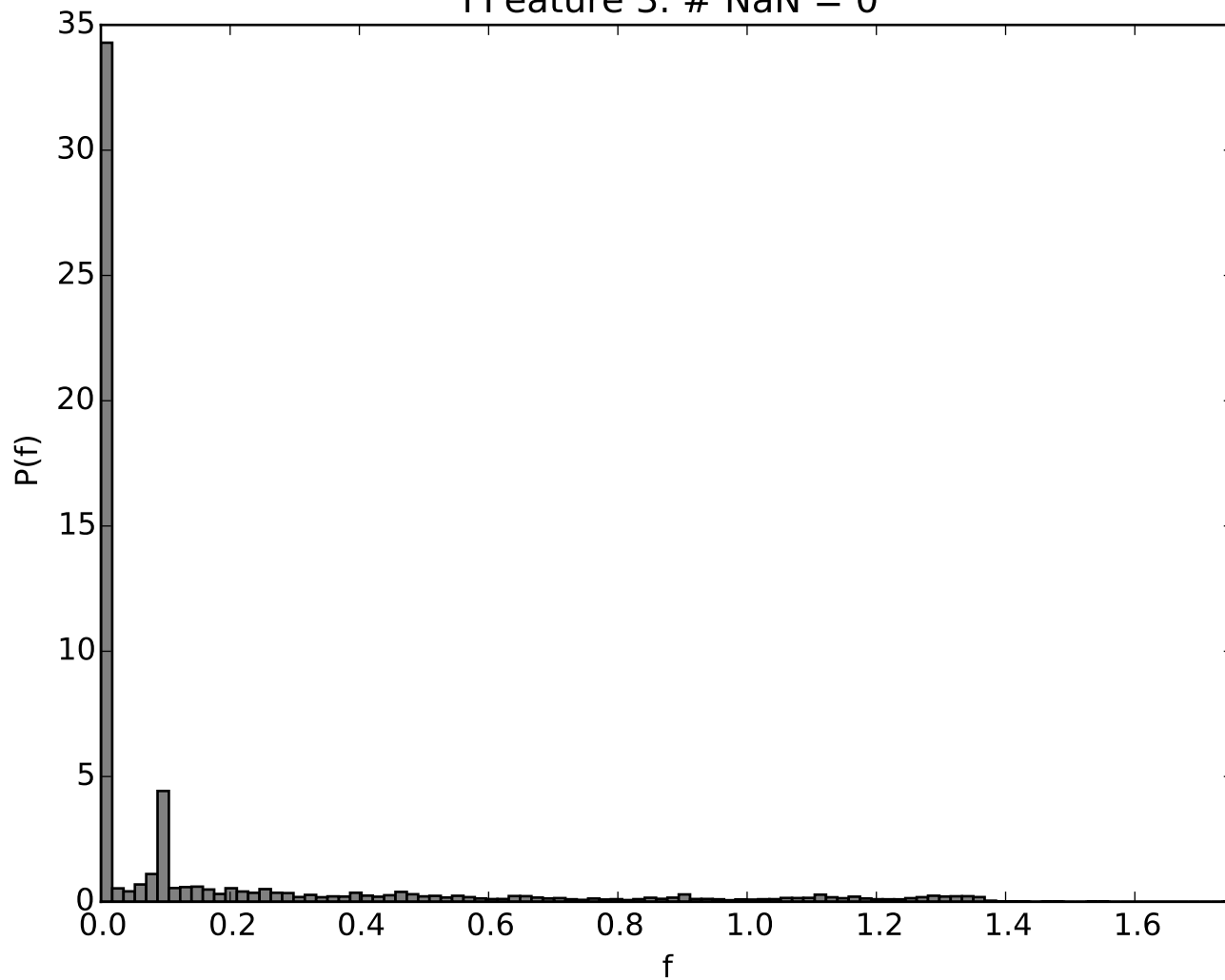
FFeature 1. # NaN = 0



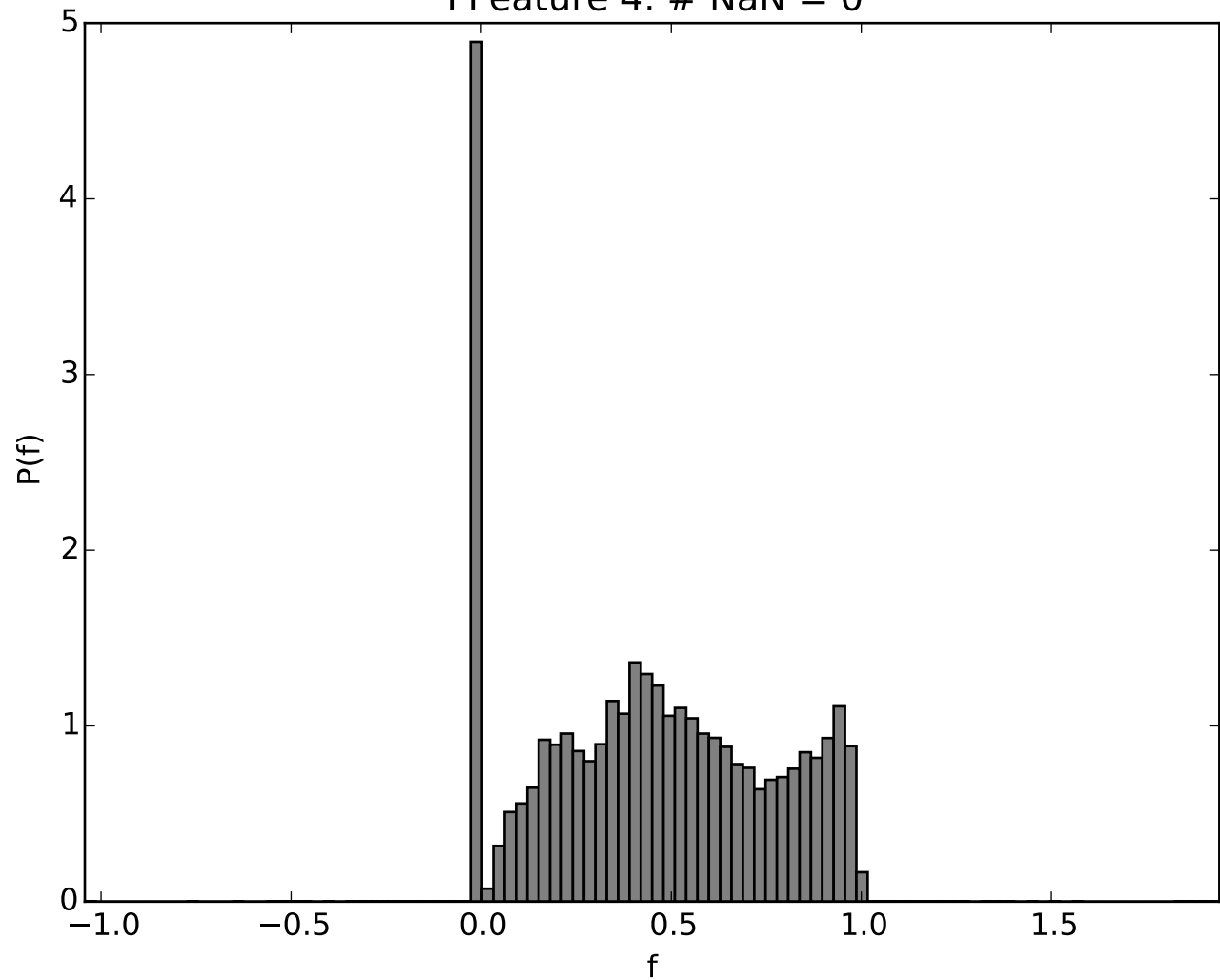
FFeature 2. # NaN = 0



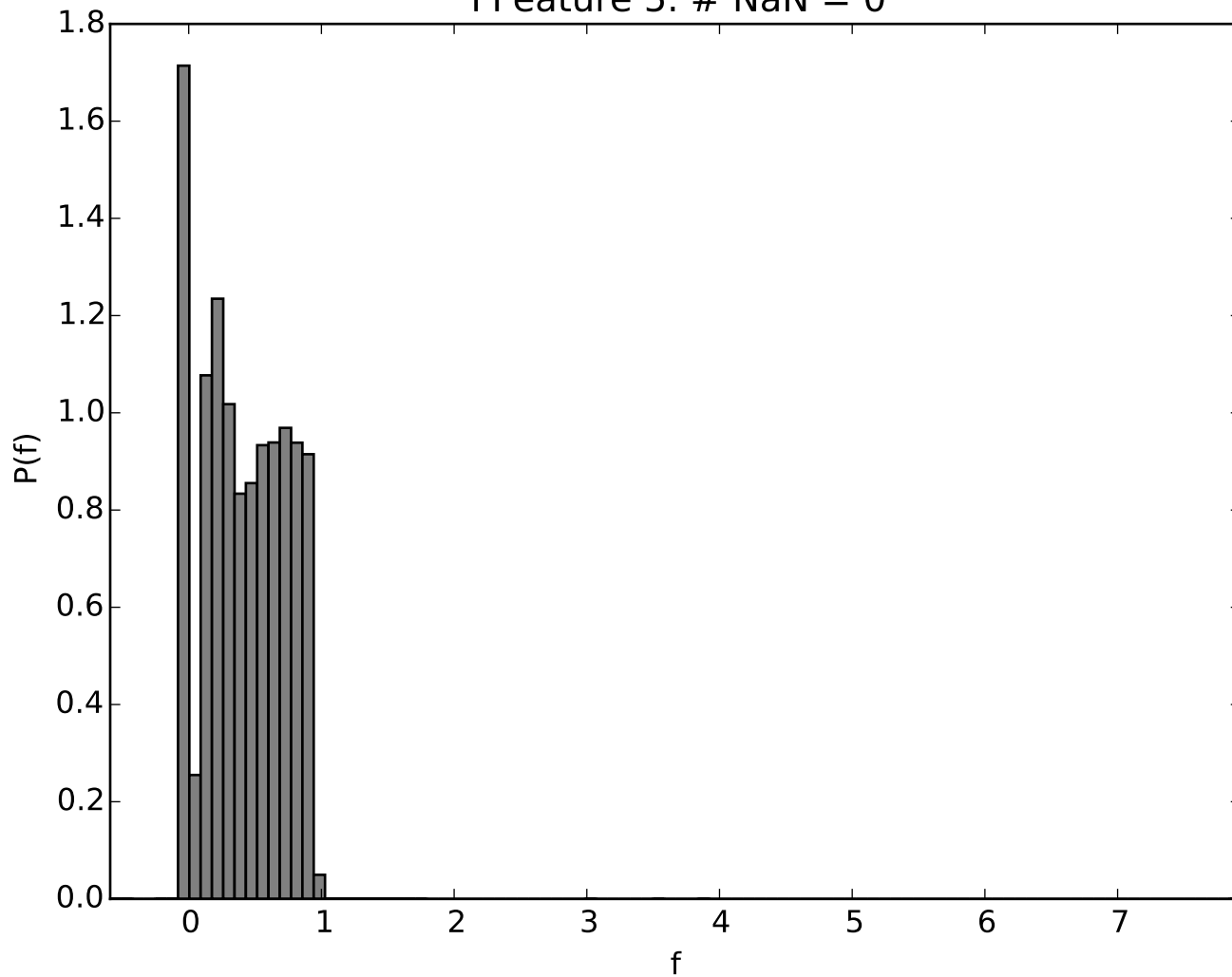
FFeature 3. # NaN = 0



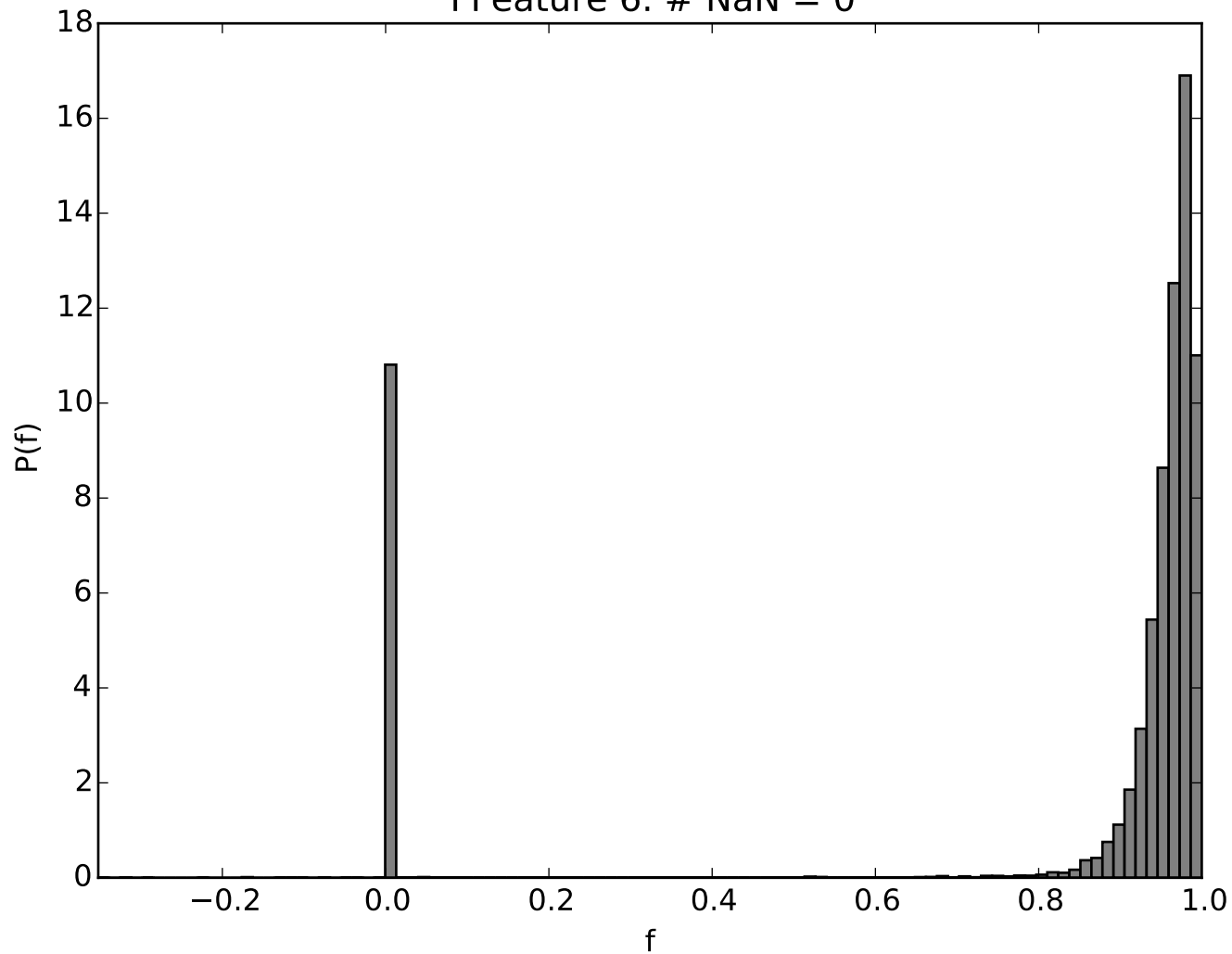
FFeature 4. # NaN = 0



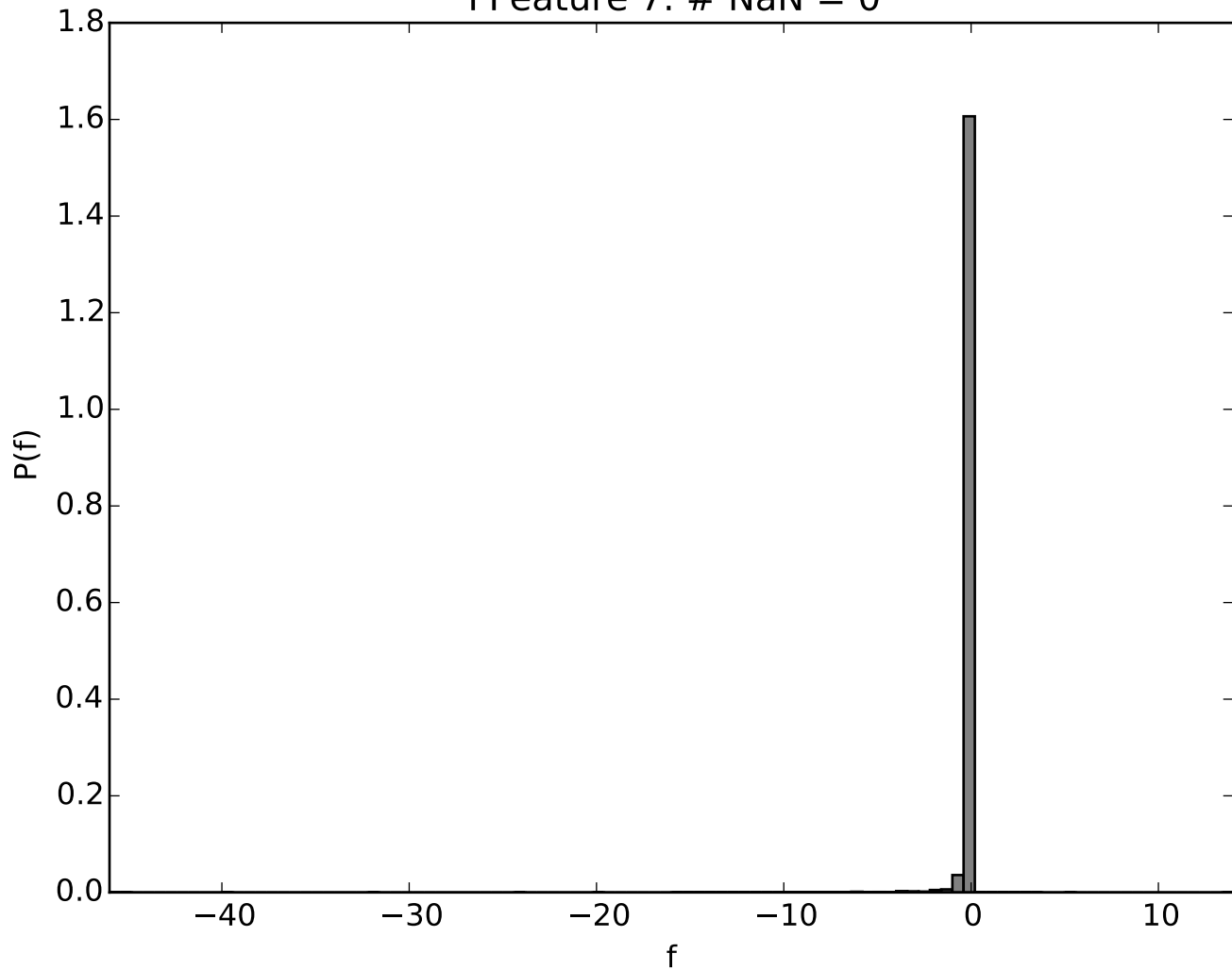
FFeature 5. # NaN = 0



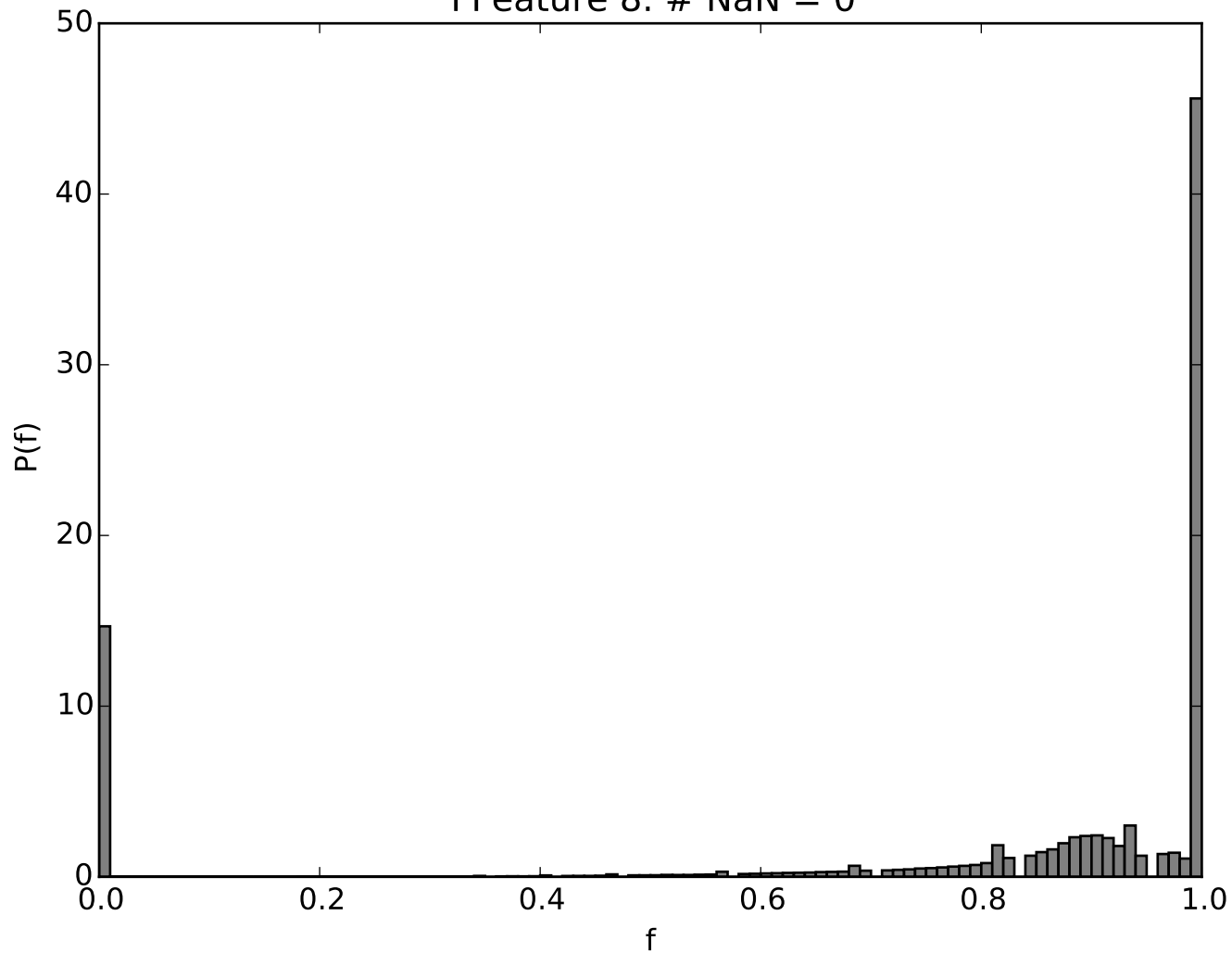
FFeature 6. # NaN = 0



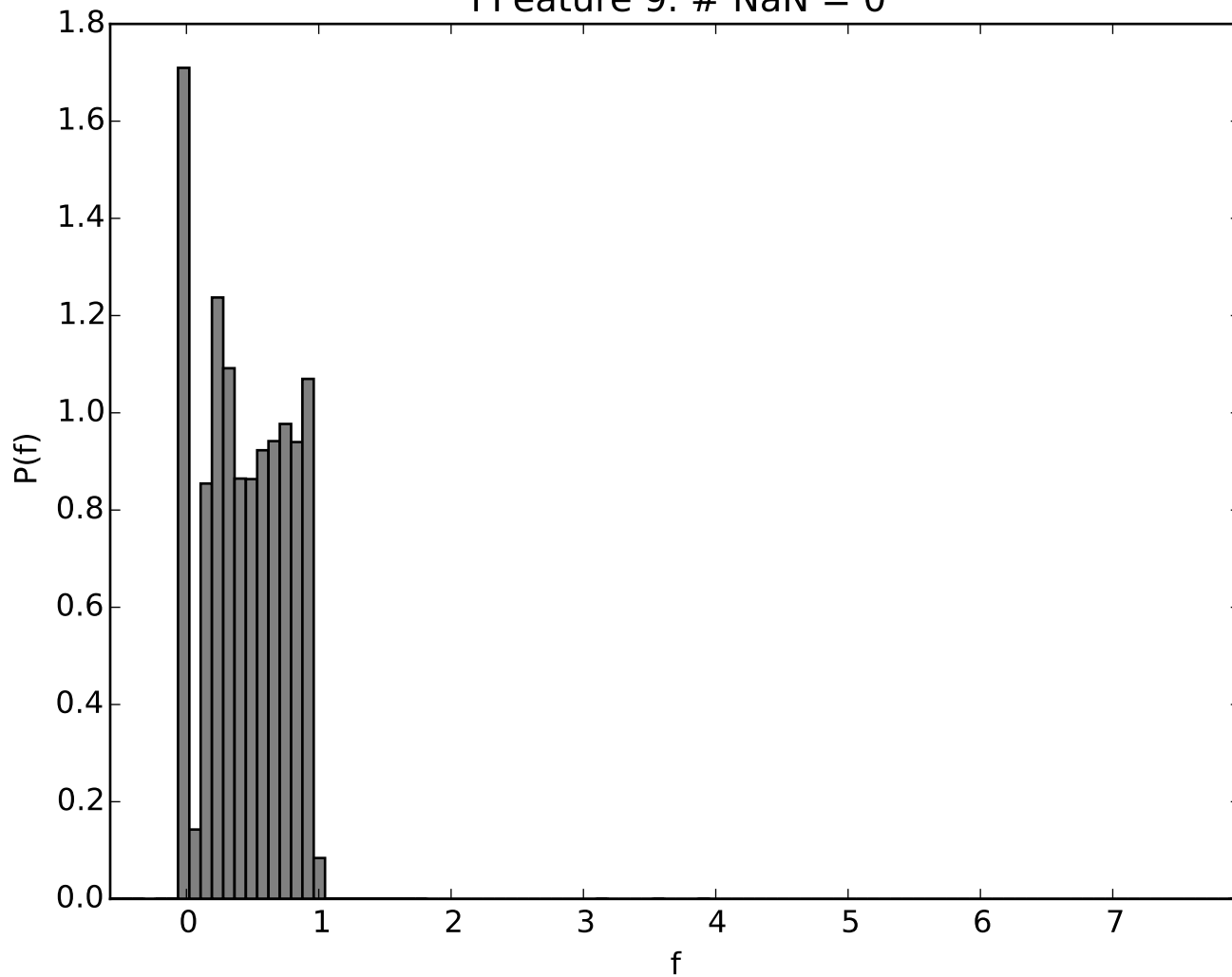
FFeature 7. # NaN = 0



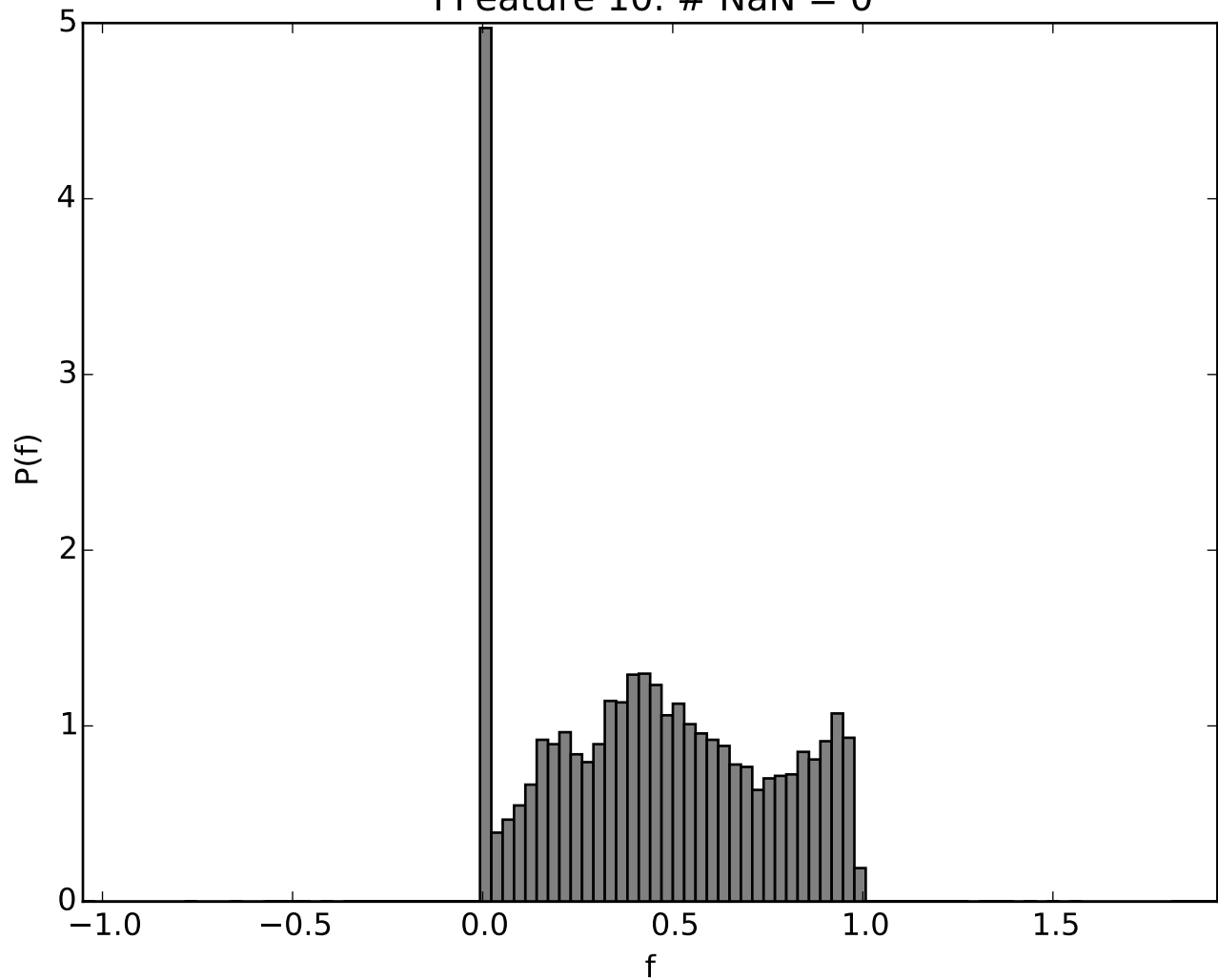
FFeature 8. # NaN = 0



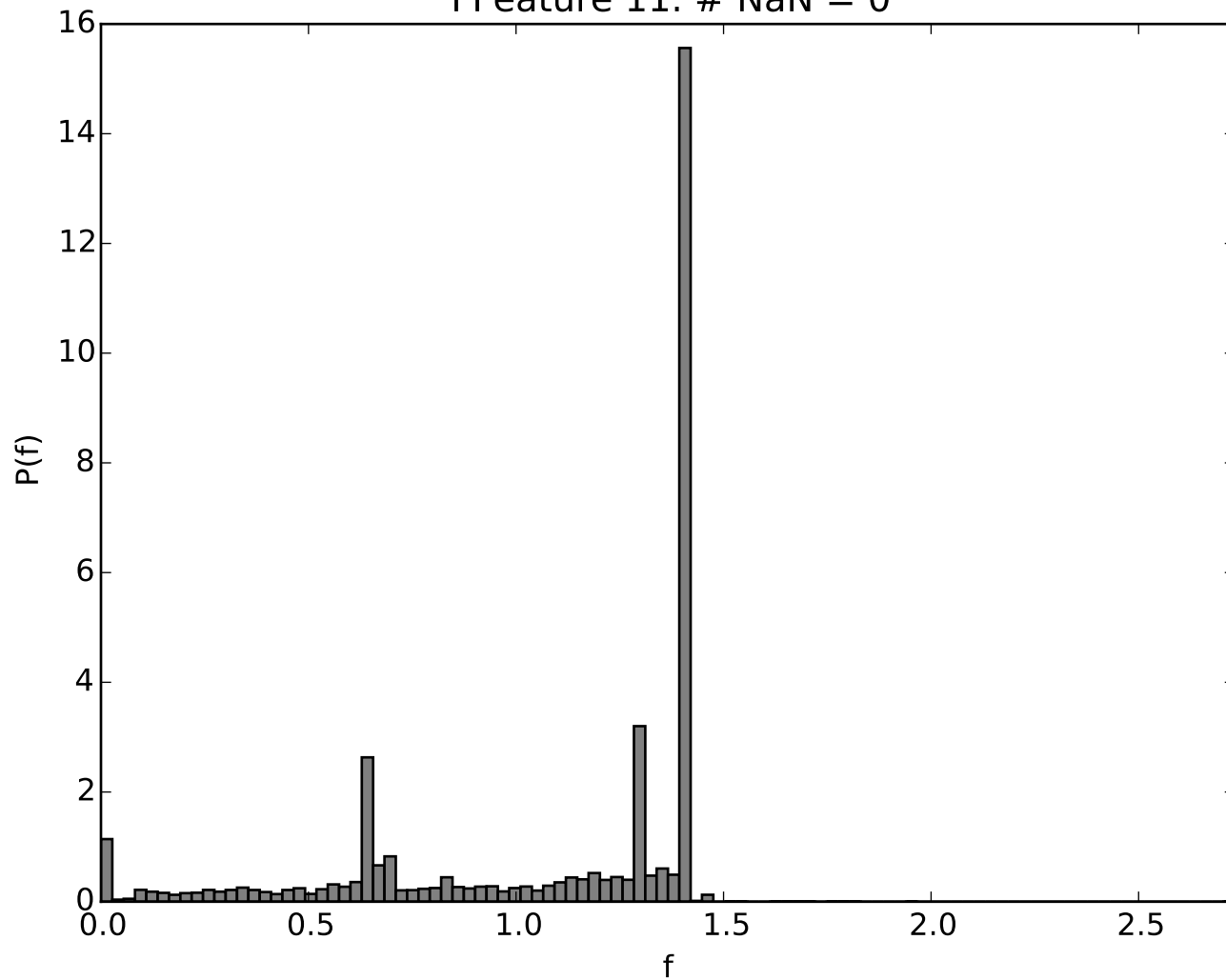
FFeature 9. # NaN = 0



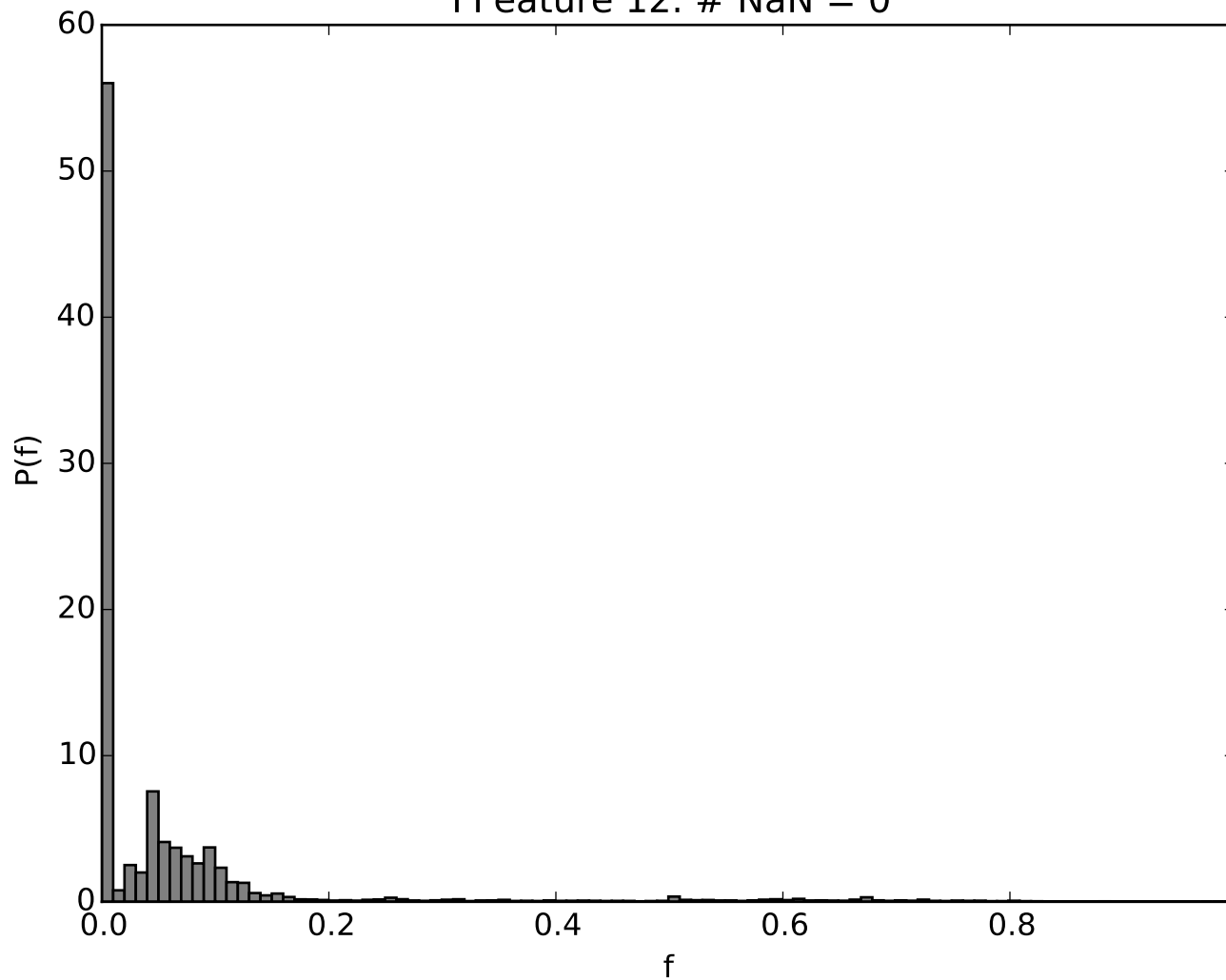
FFeature 10. # NaN = 0



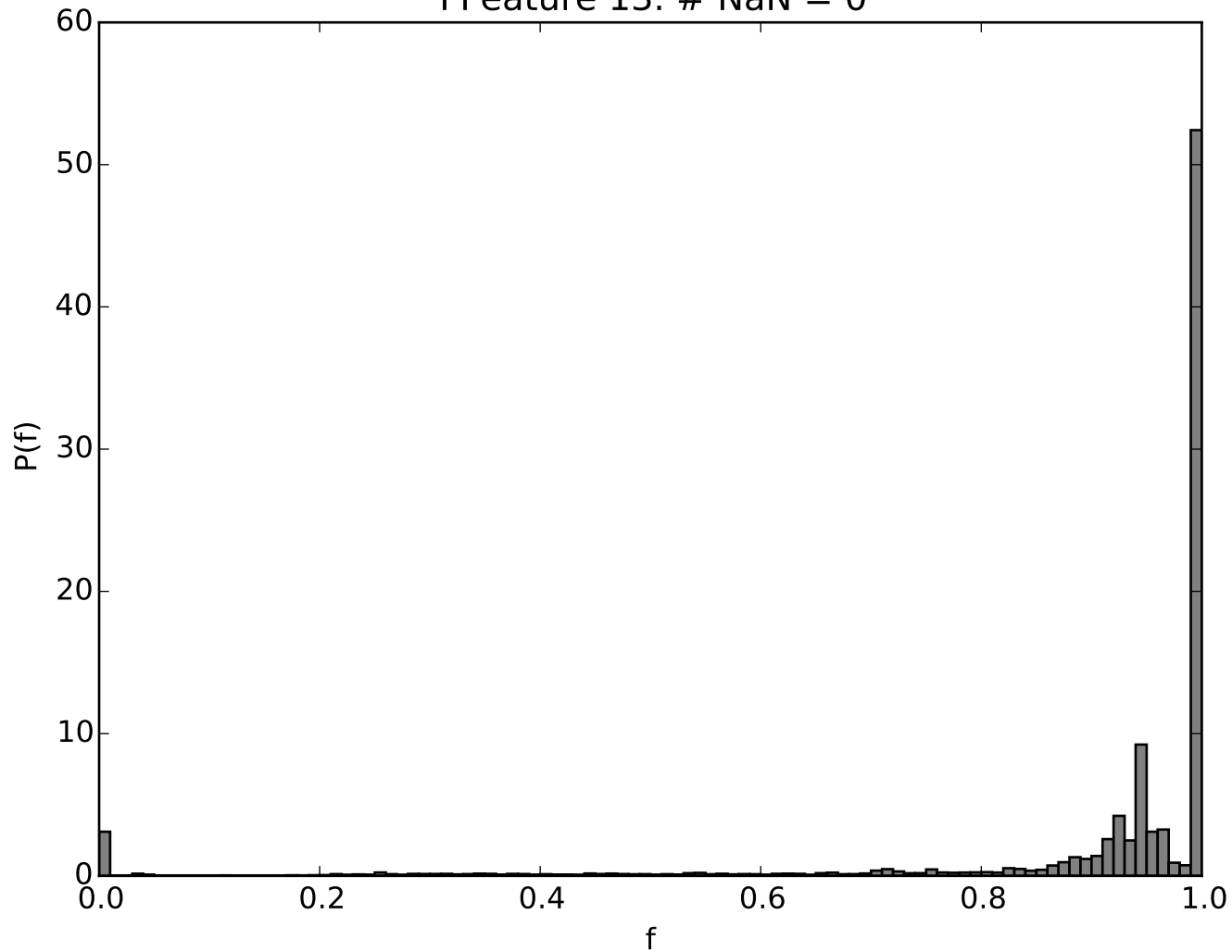
FFeature 11. # NaN = 0



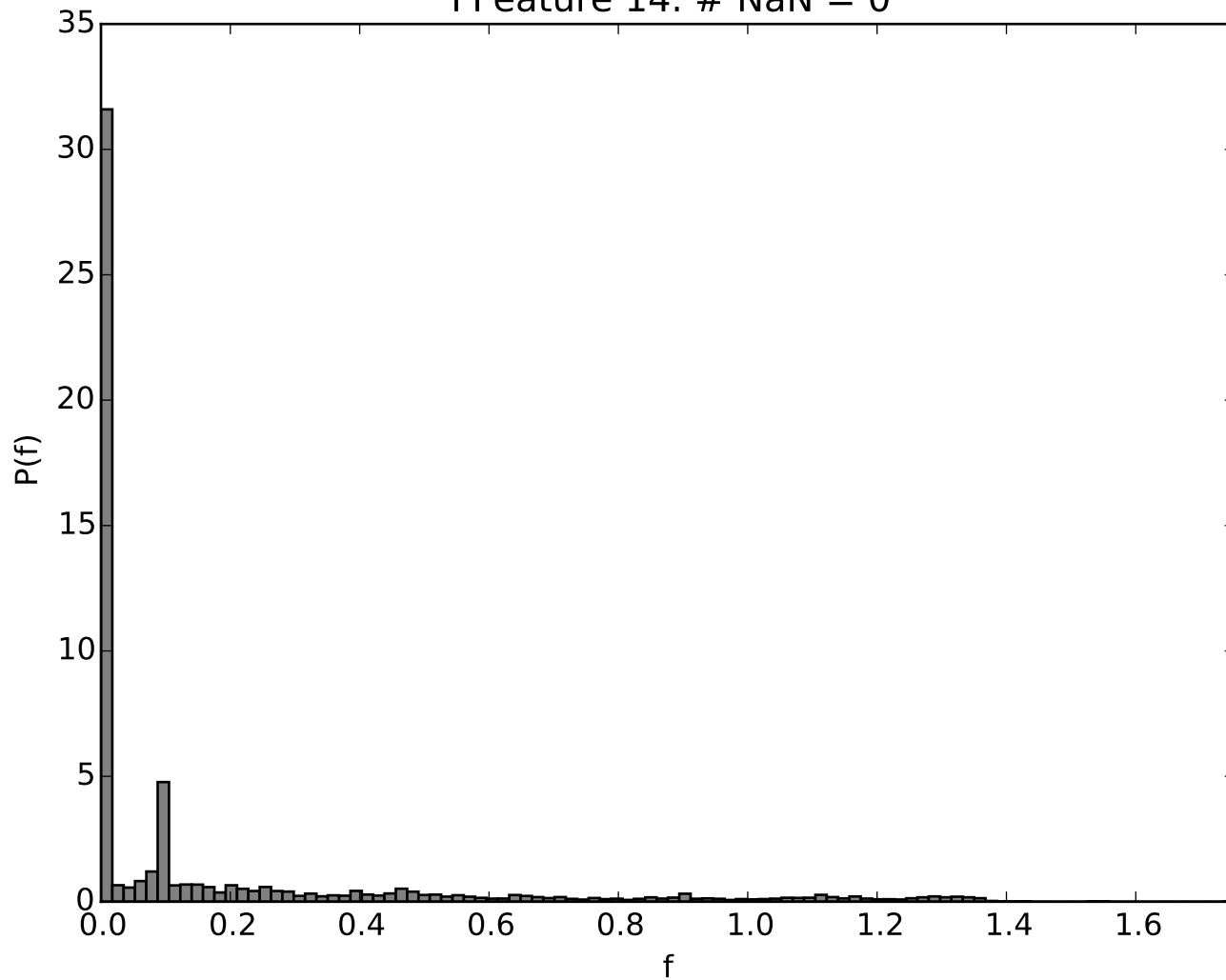
FFeature 12. # NaN = 0



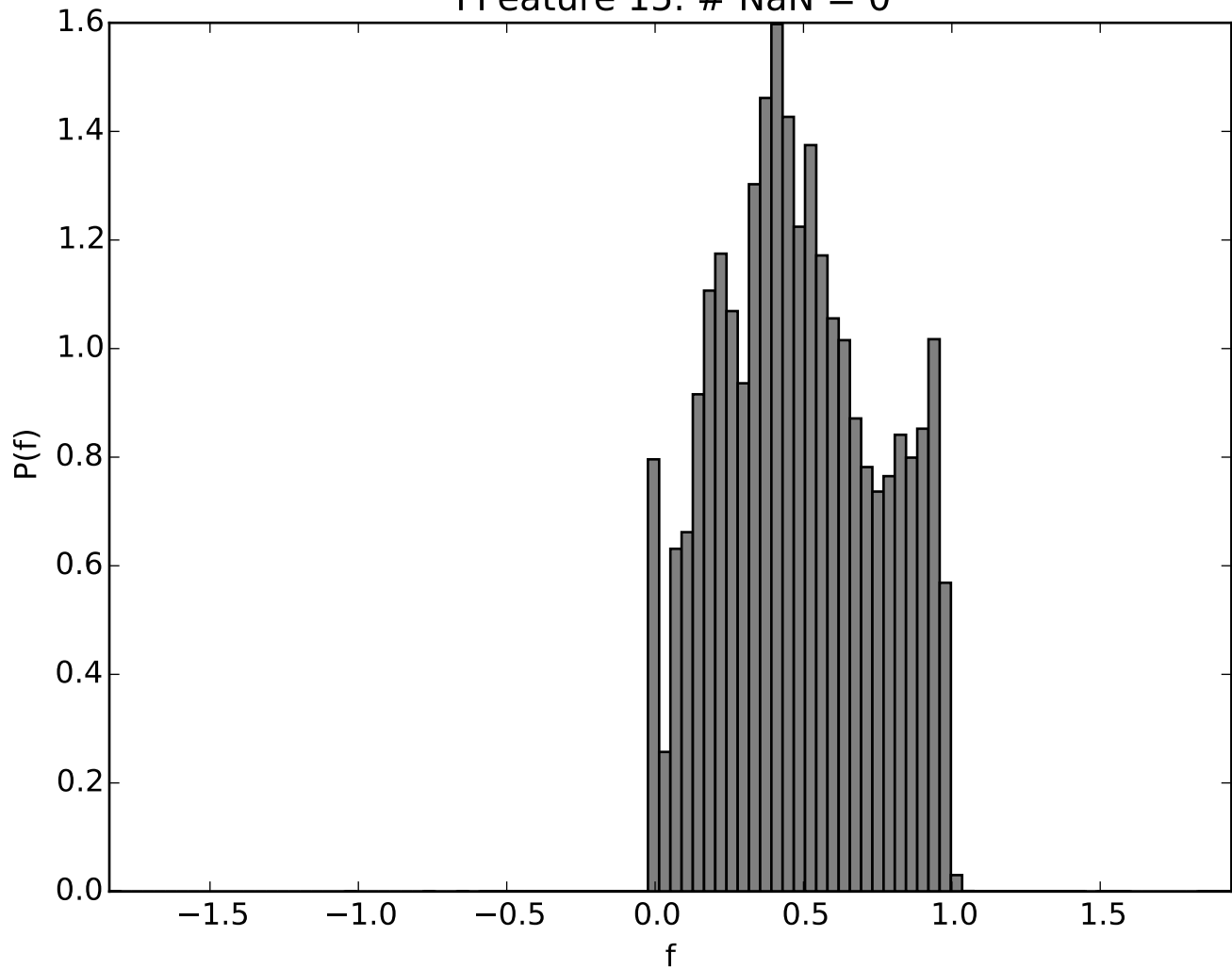
FFeature 13. # NaN = 0



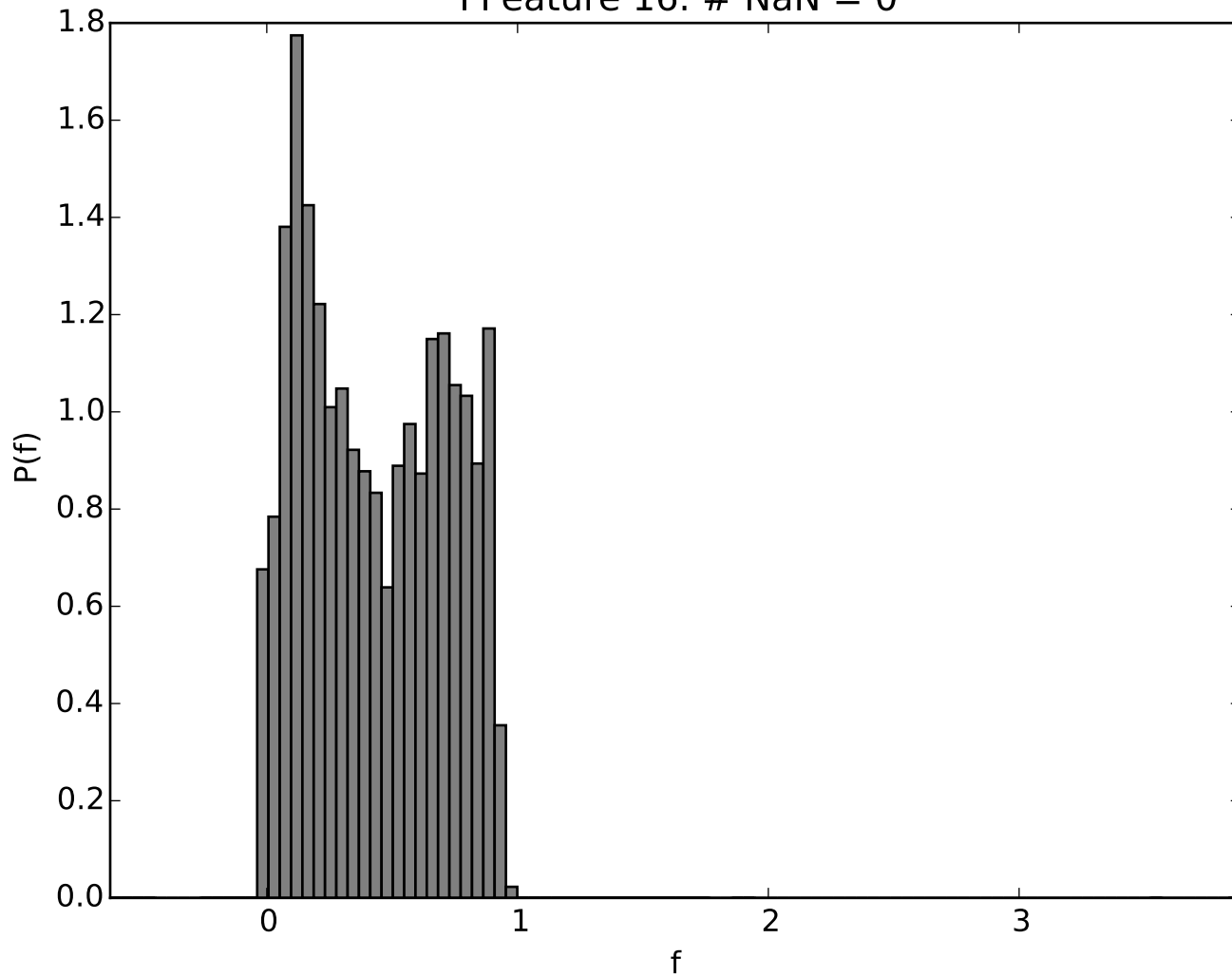
FFeature 14. # NaN = 0



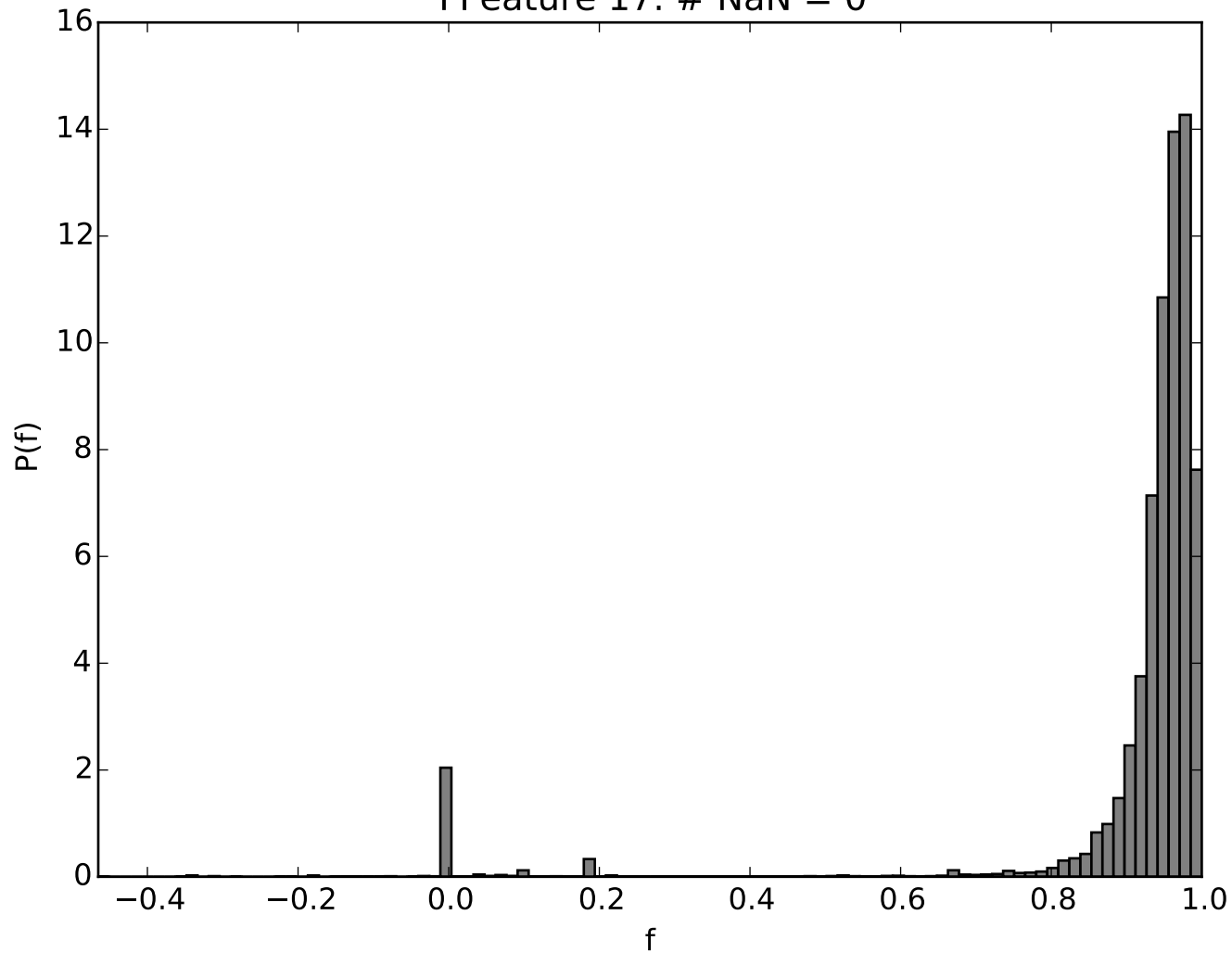
FFeature 15. # NaN = 0



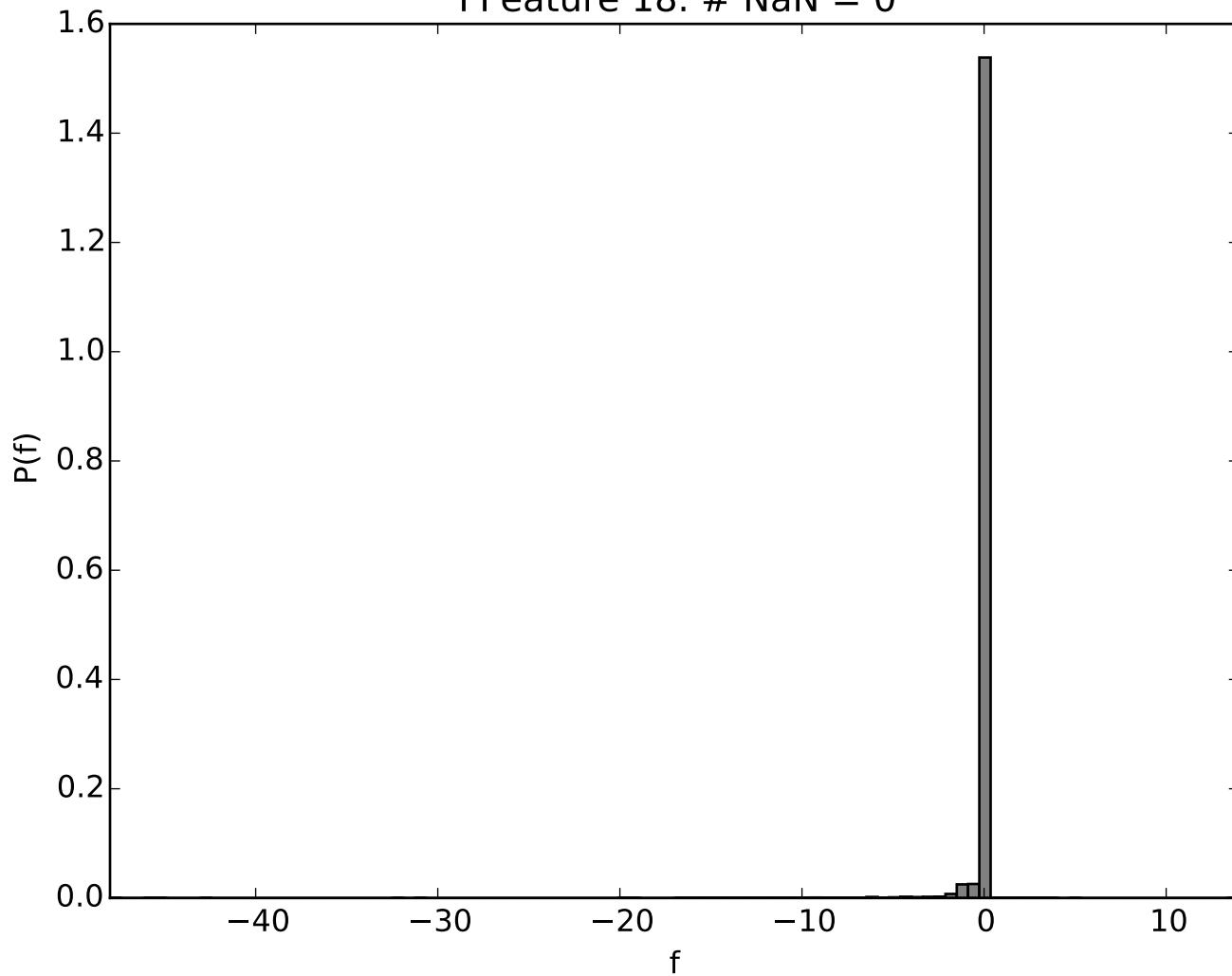
FFeature 16. # NaN = 0



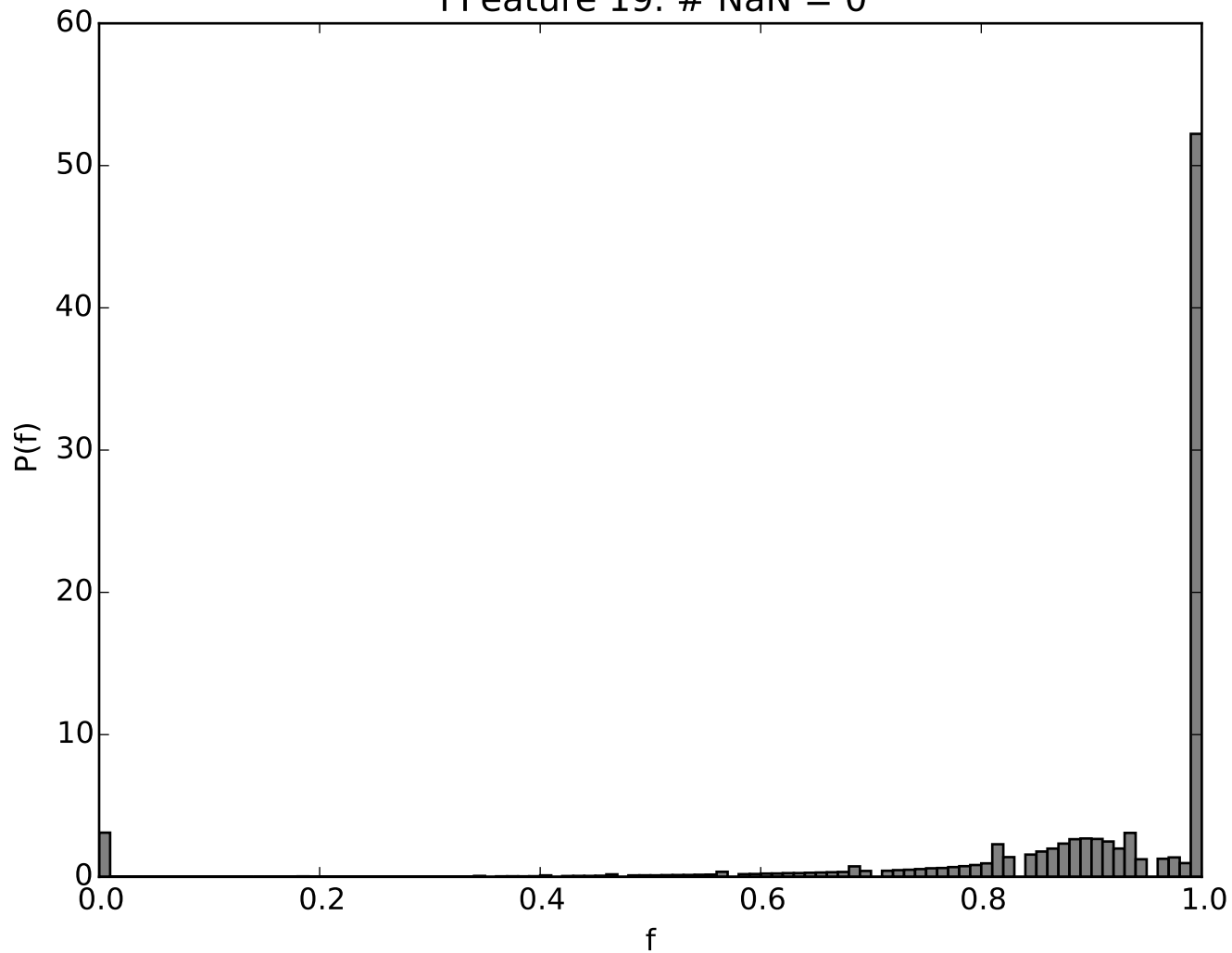
FFeature 17. # NaN = 0



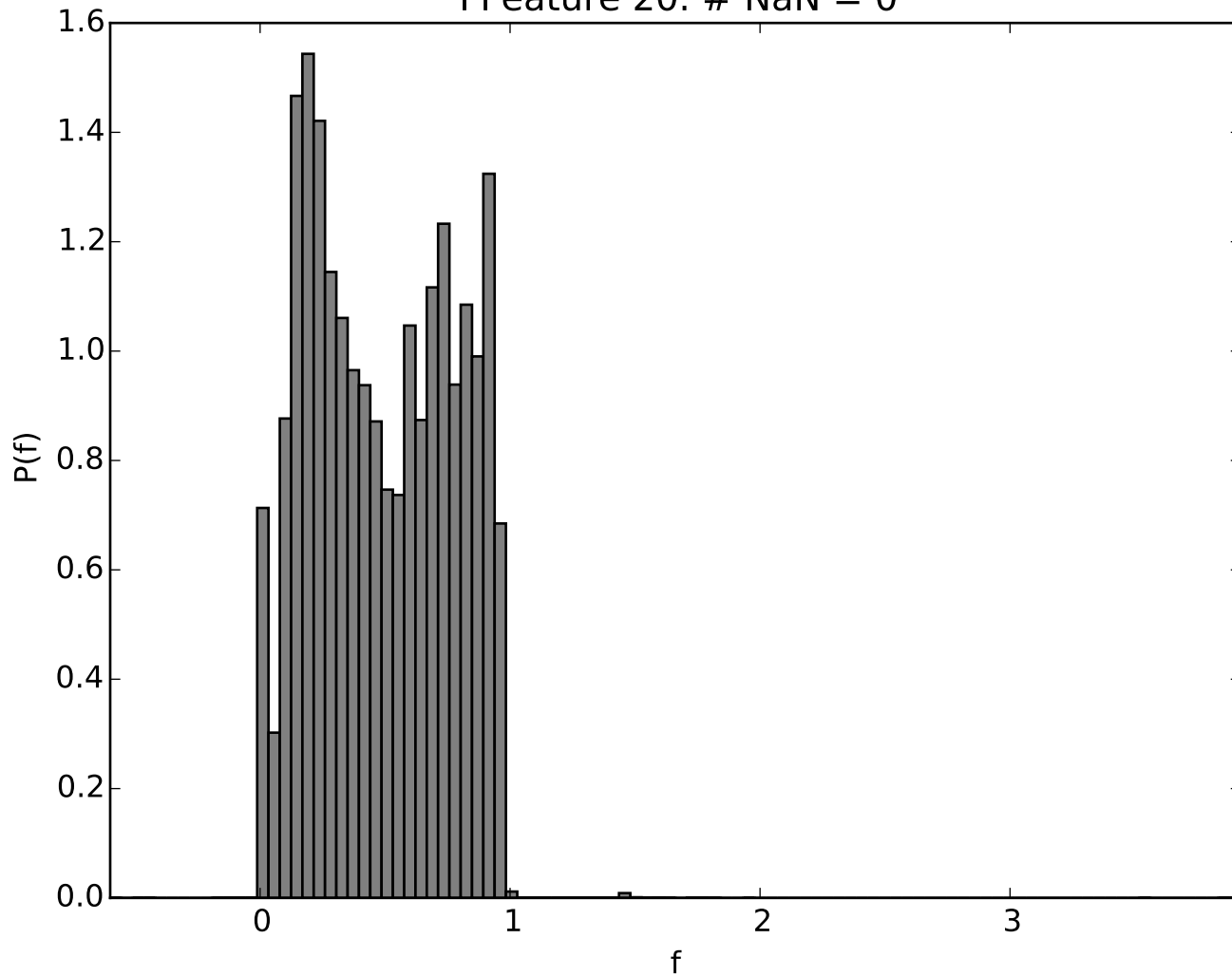
FFeature 18. # NaN = 0



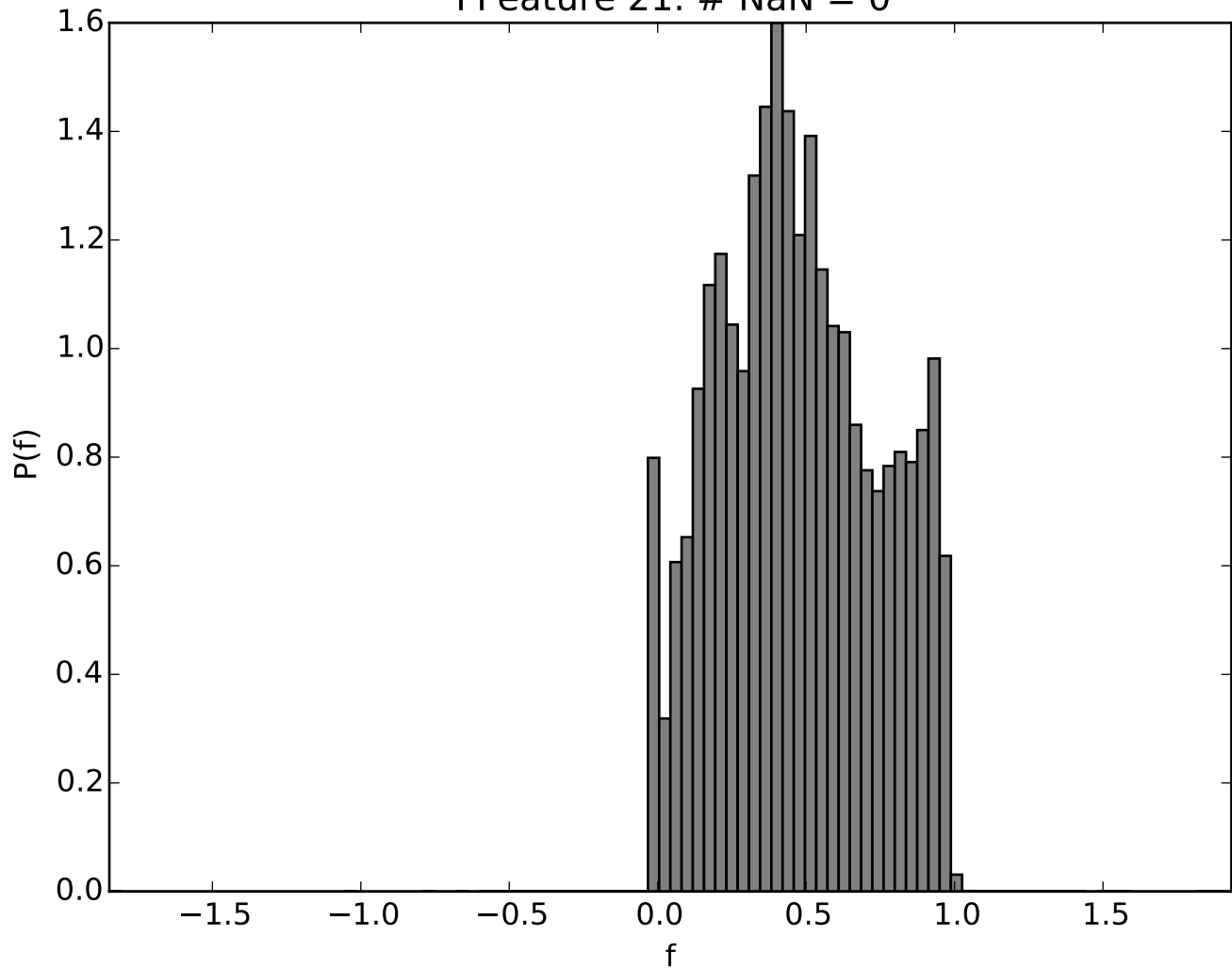
FFeature 19. # NaN = 0



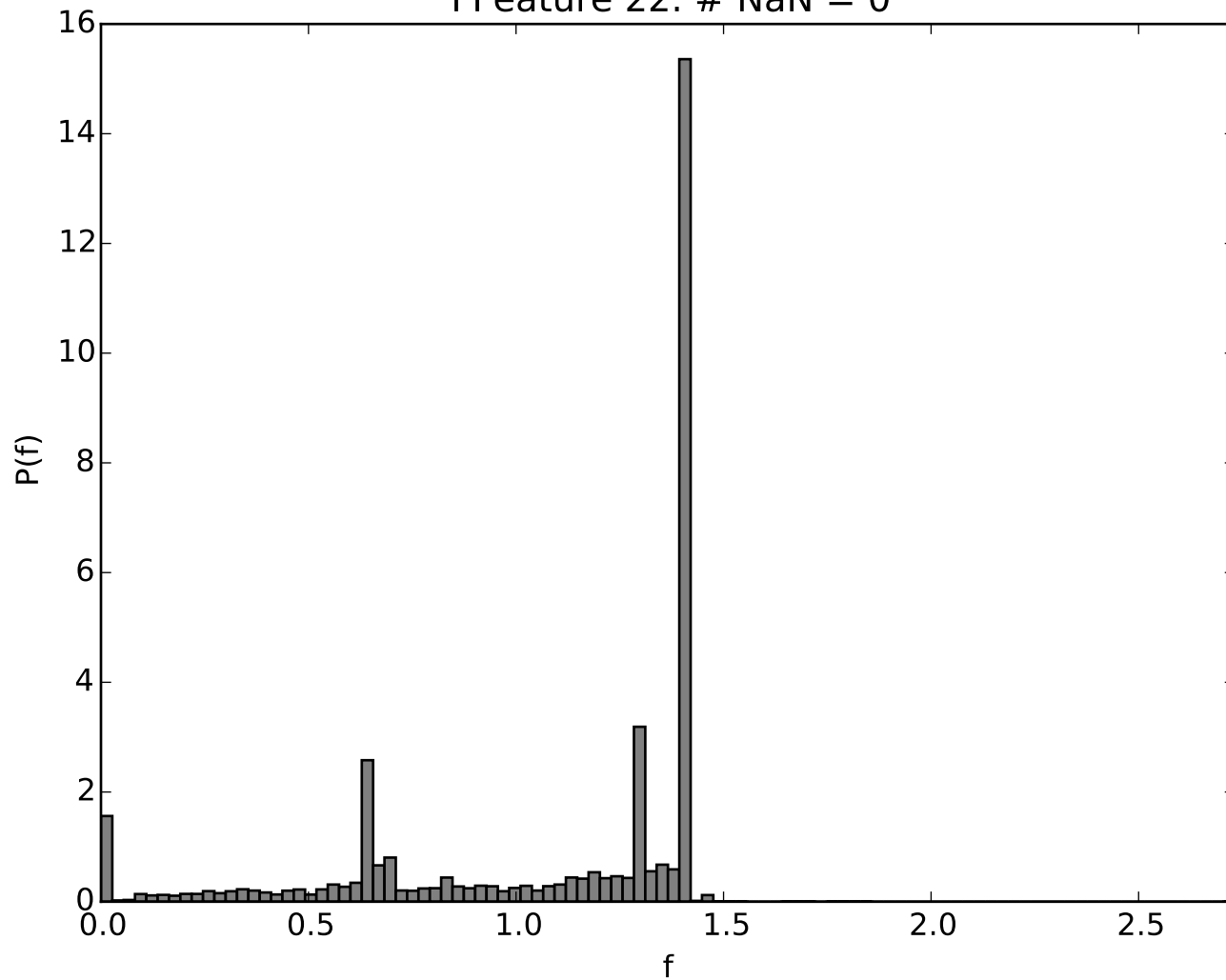
FFeature 20. # NaN = 0



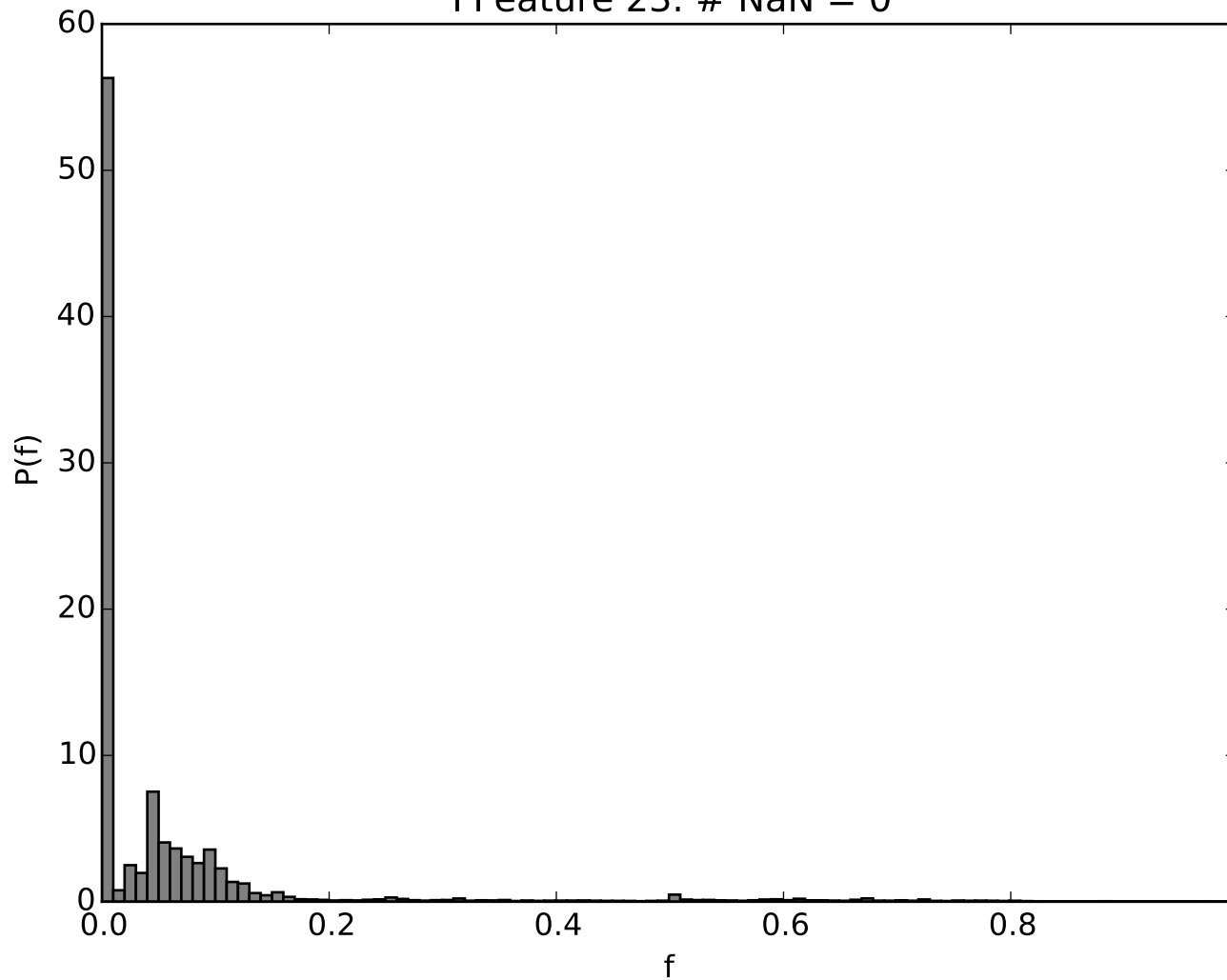
FFeature 21. # NaN = 0



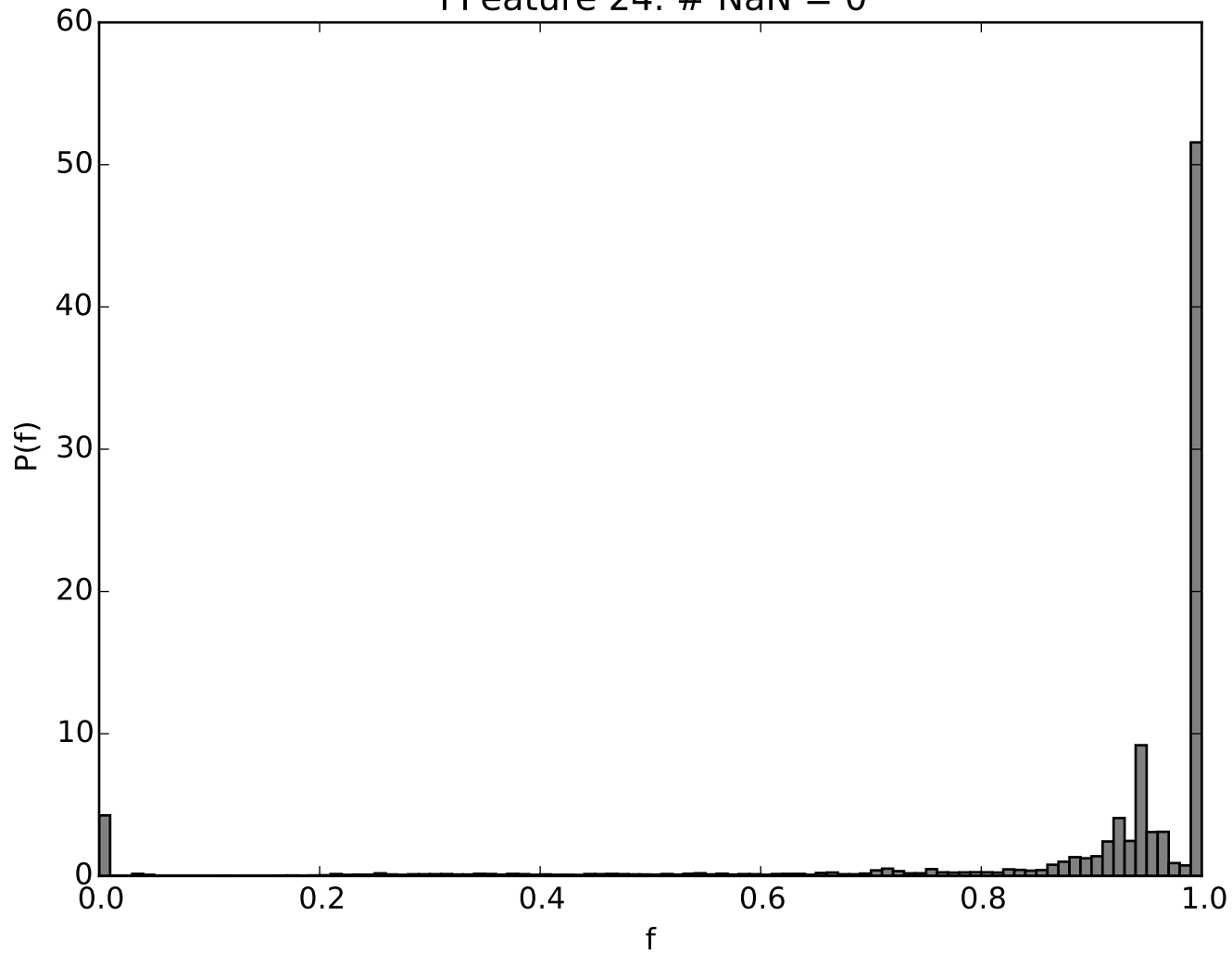
FFeature 22. # NaN = 0



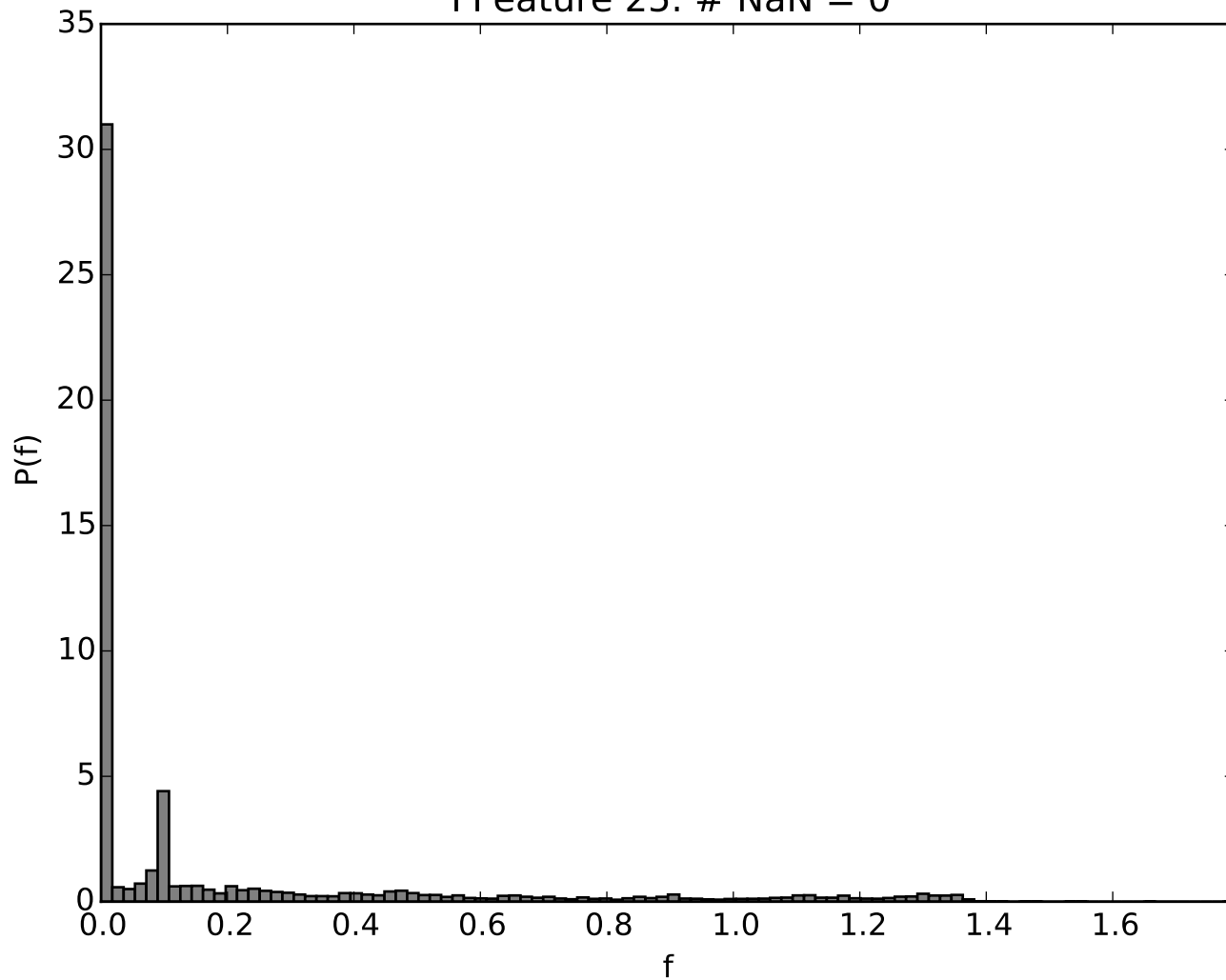
FFeature 23. # NaN = 0



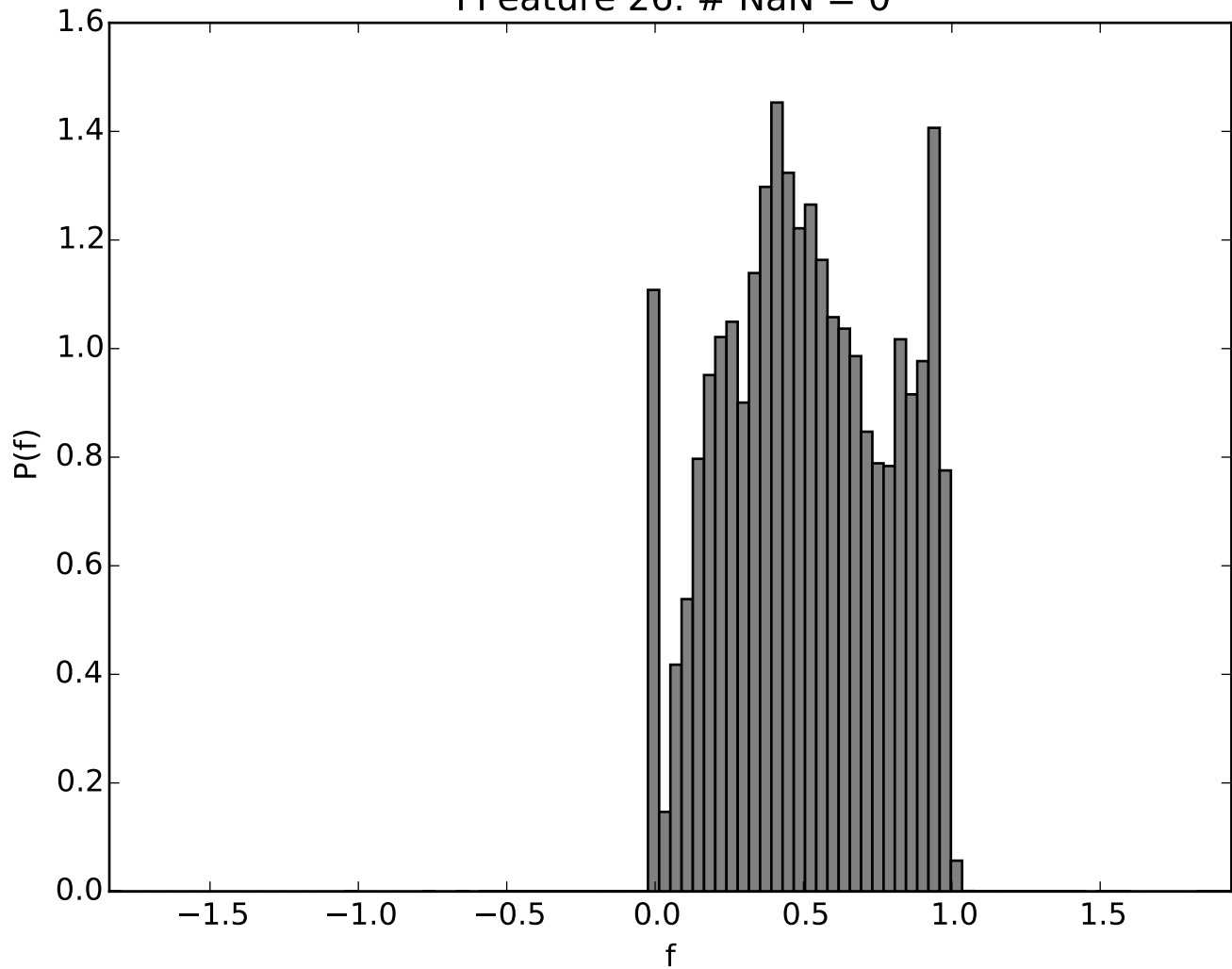
FFeature 24. # NaN = 0



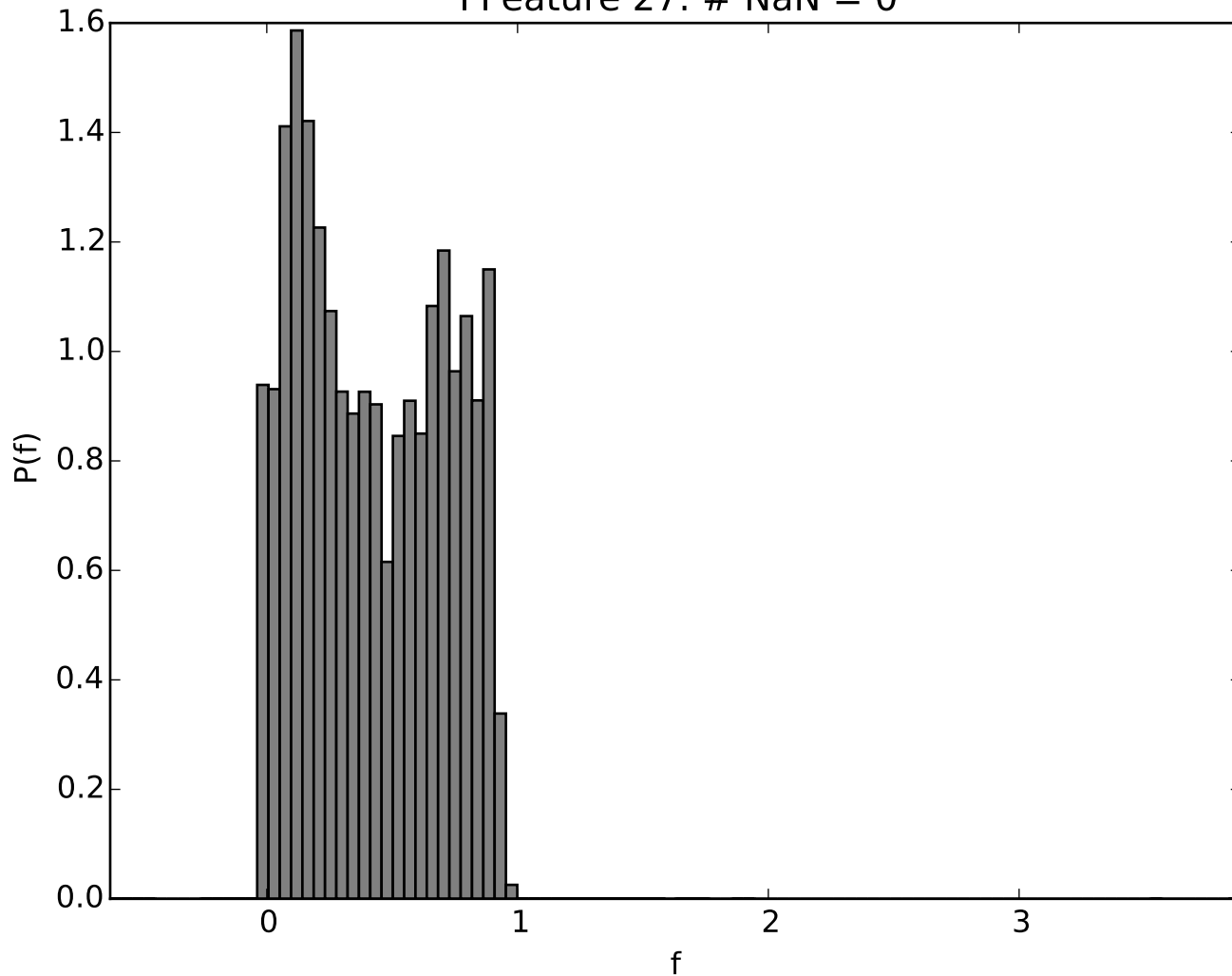
FFeature 25. # NaN = 0



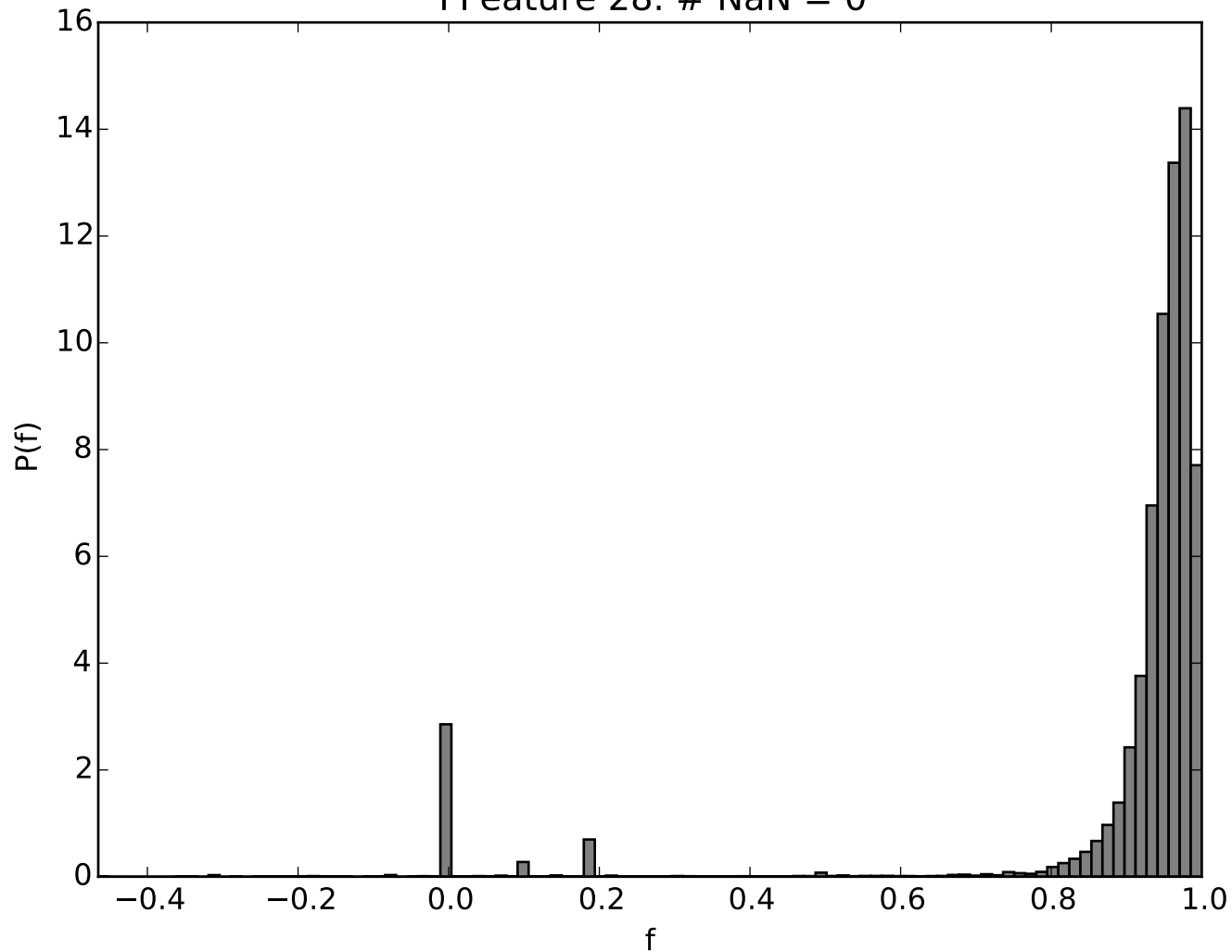
FFeature 26. # NaN = 0



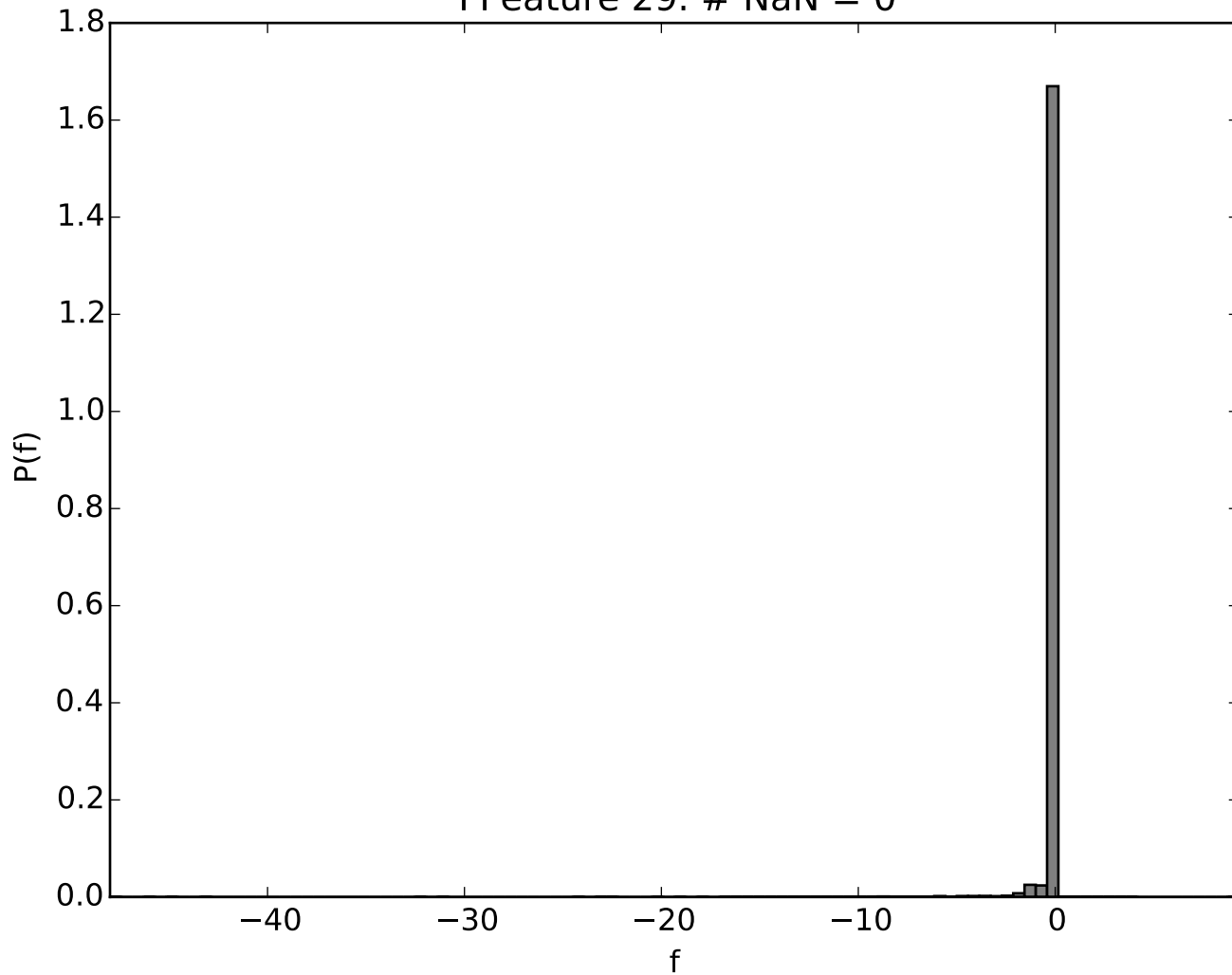
FFeature 27. # NaN = 0



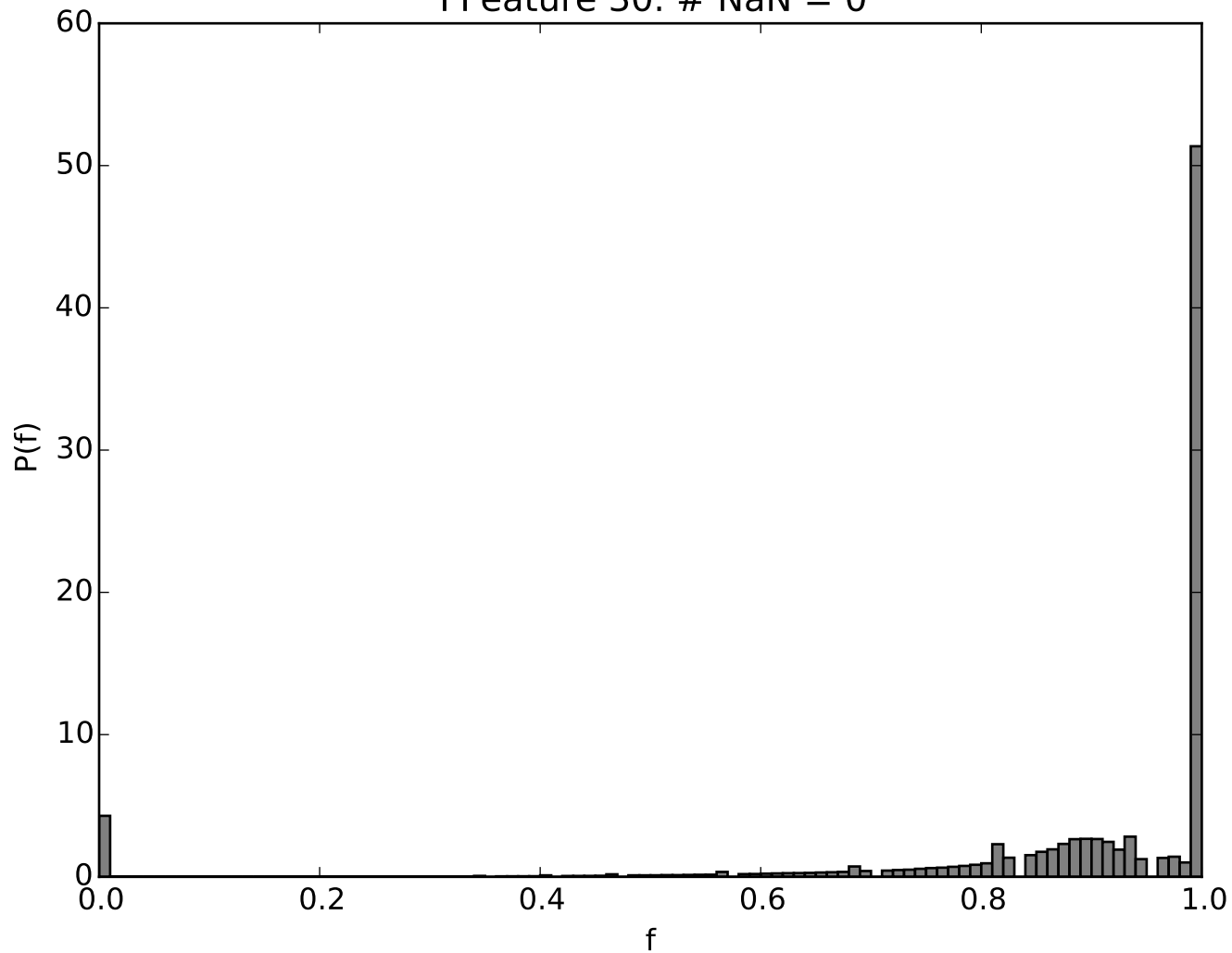
FFeature 28. # NaN = 0



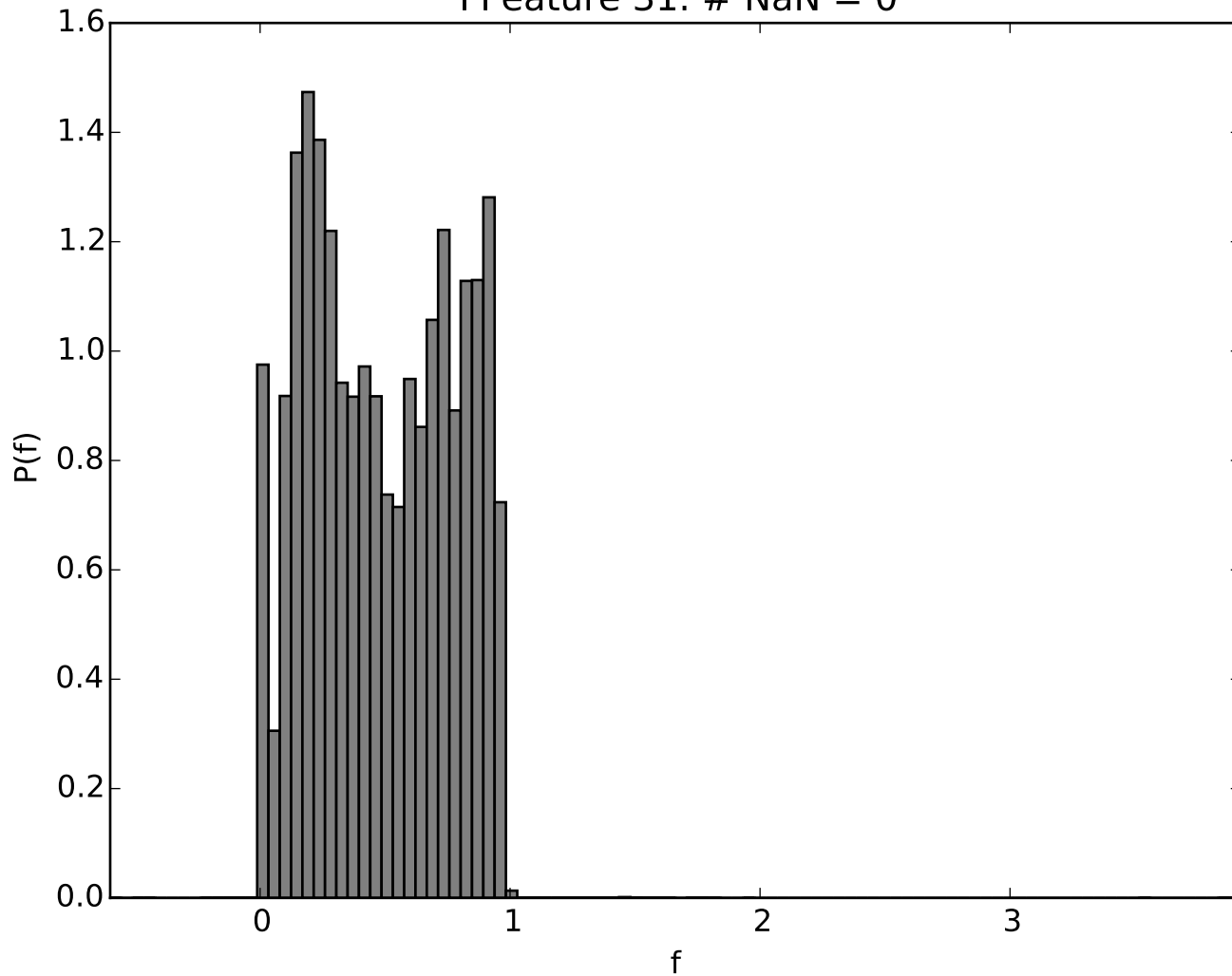
FFeature 29. # NaN = 0



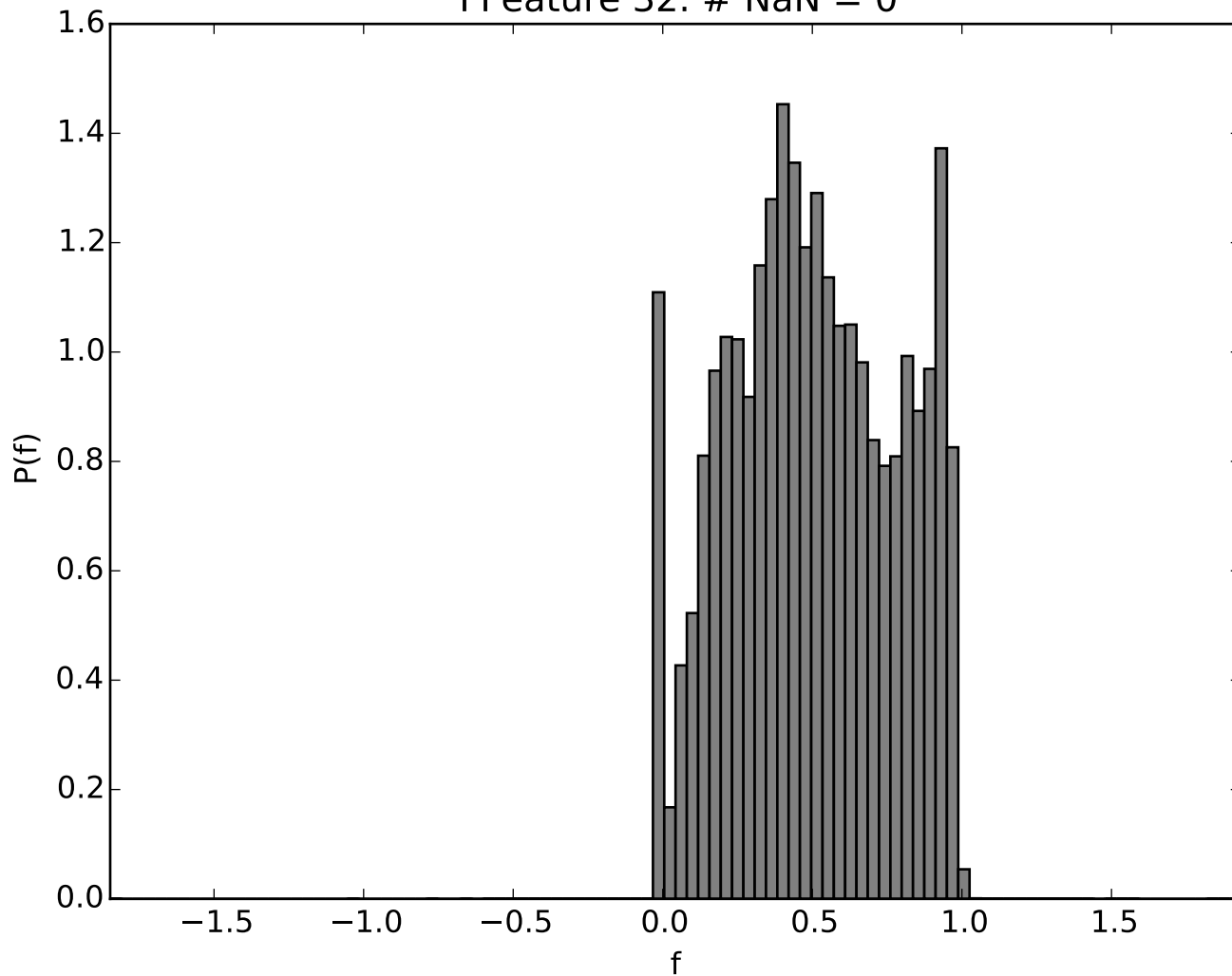
FFeature 30. # NaN = 0



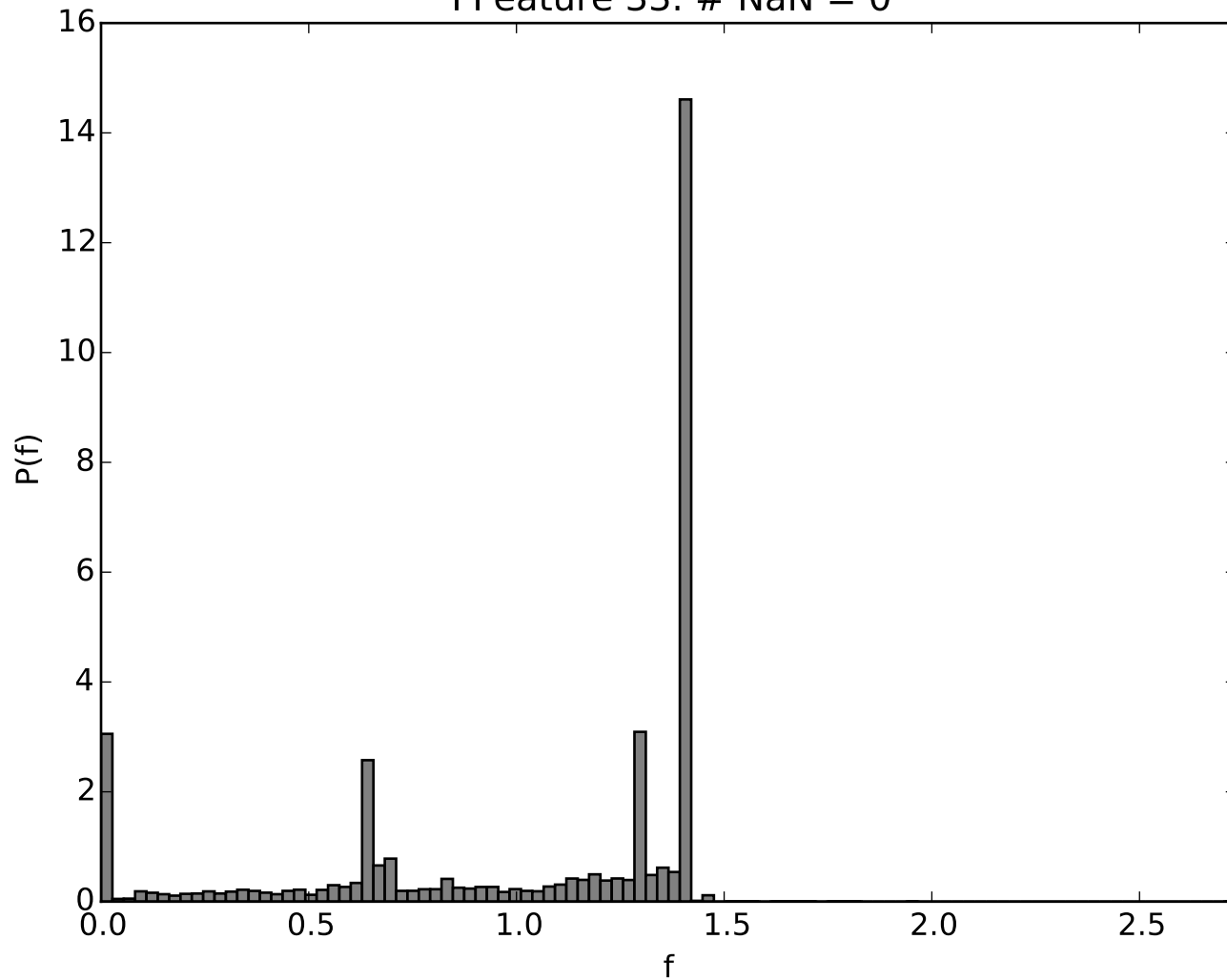
FFeature 31. # NaN = 0



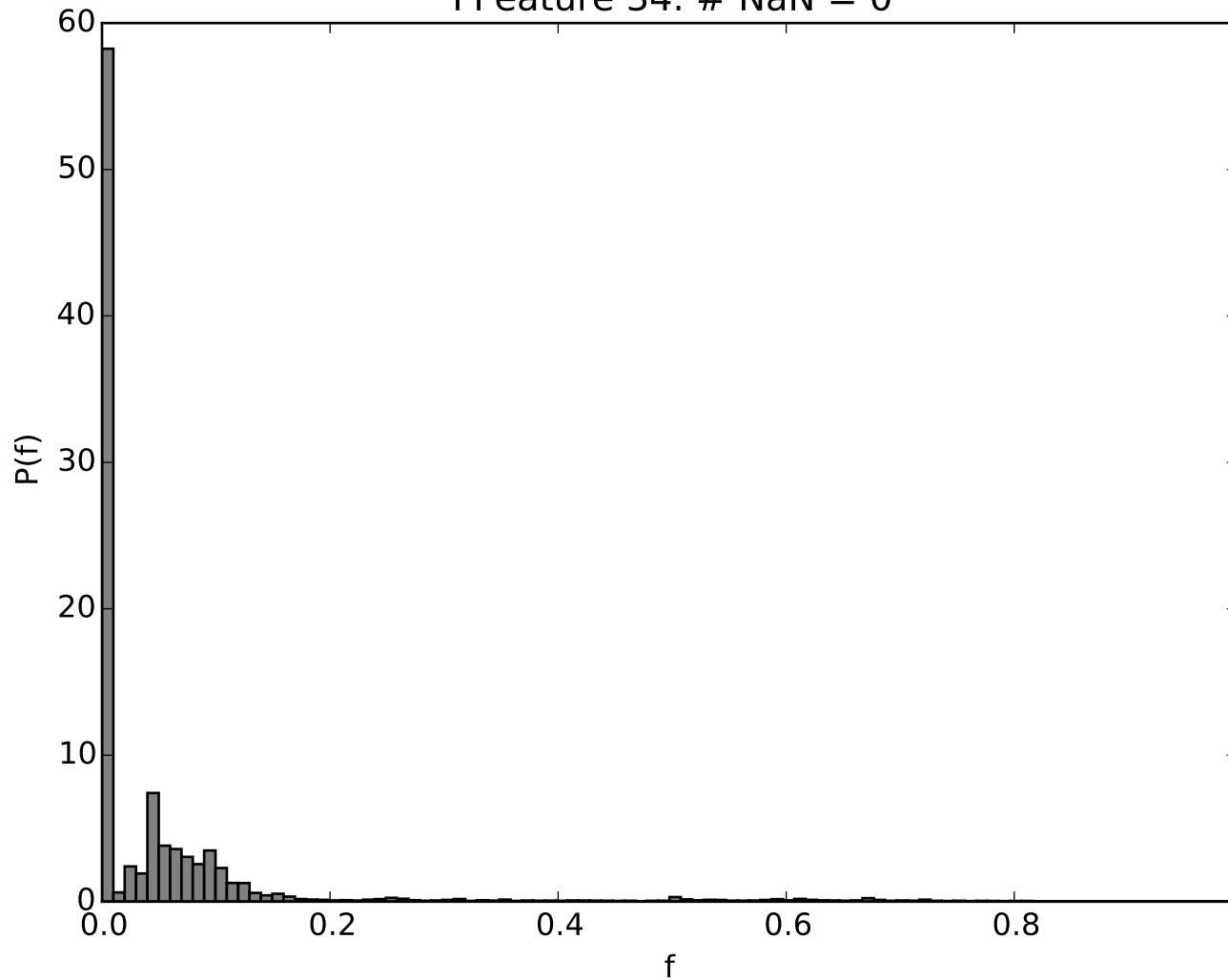
FFeature 32. # NaN = 0



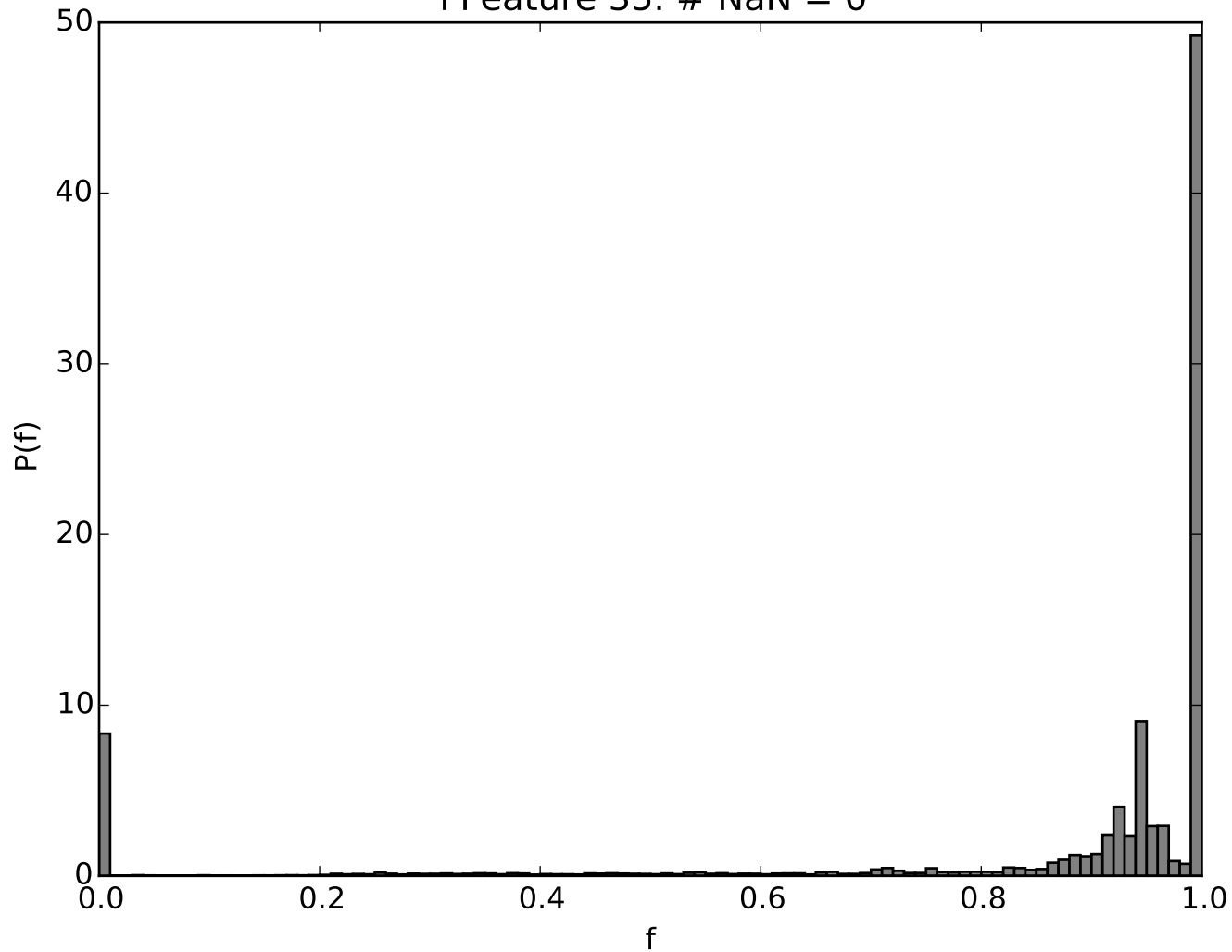
FFeature 33. # NaN = 0



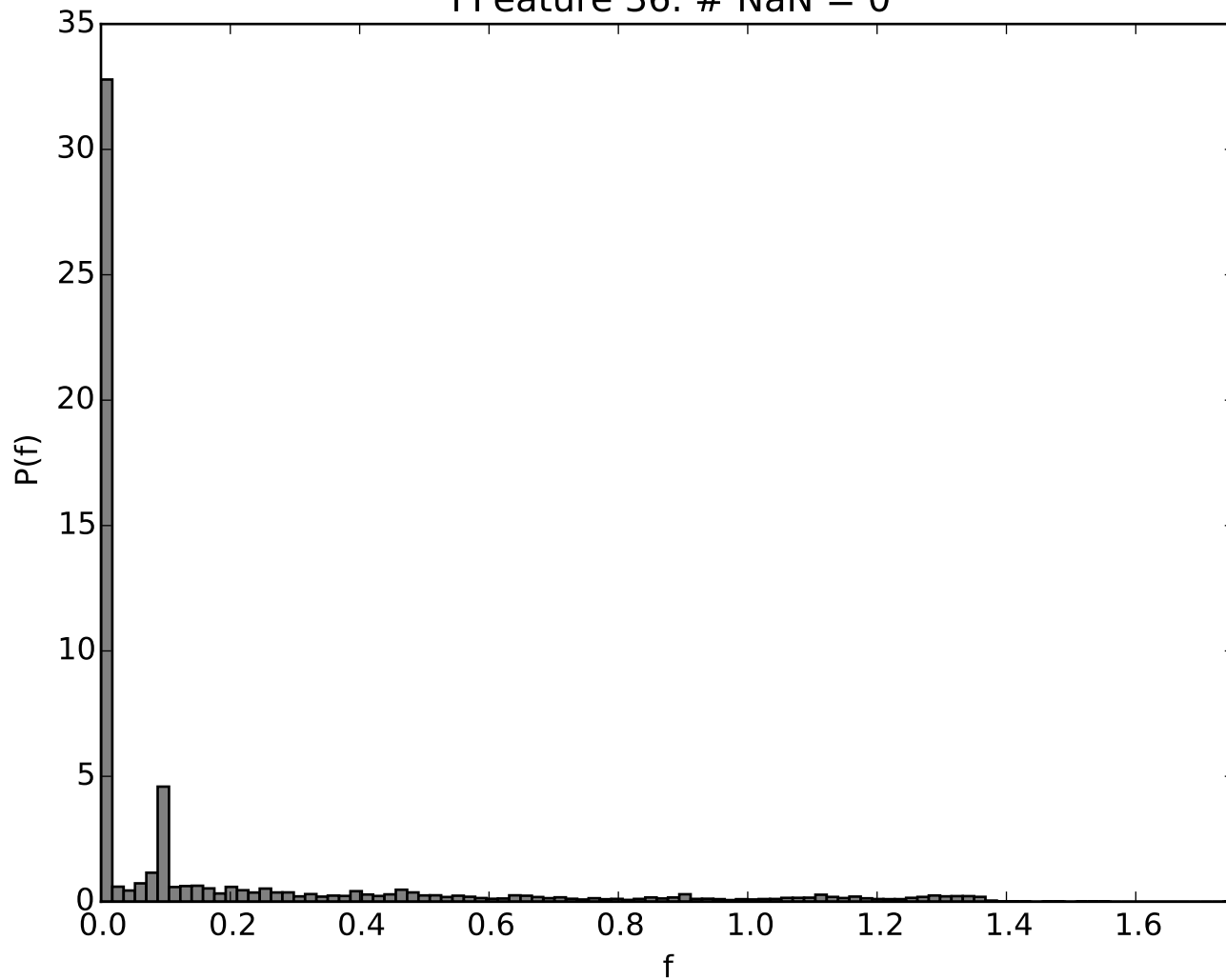
FFeature 34. # NaN = 0



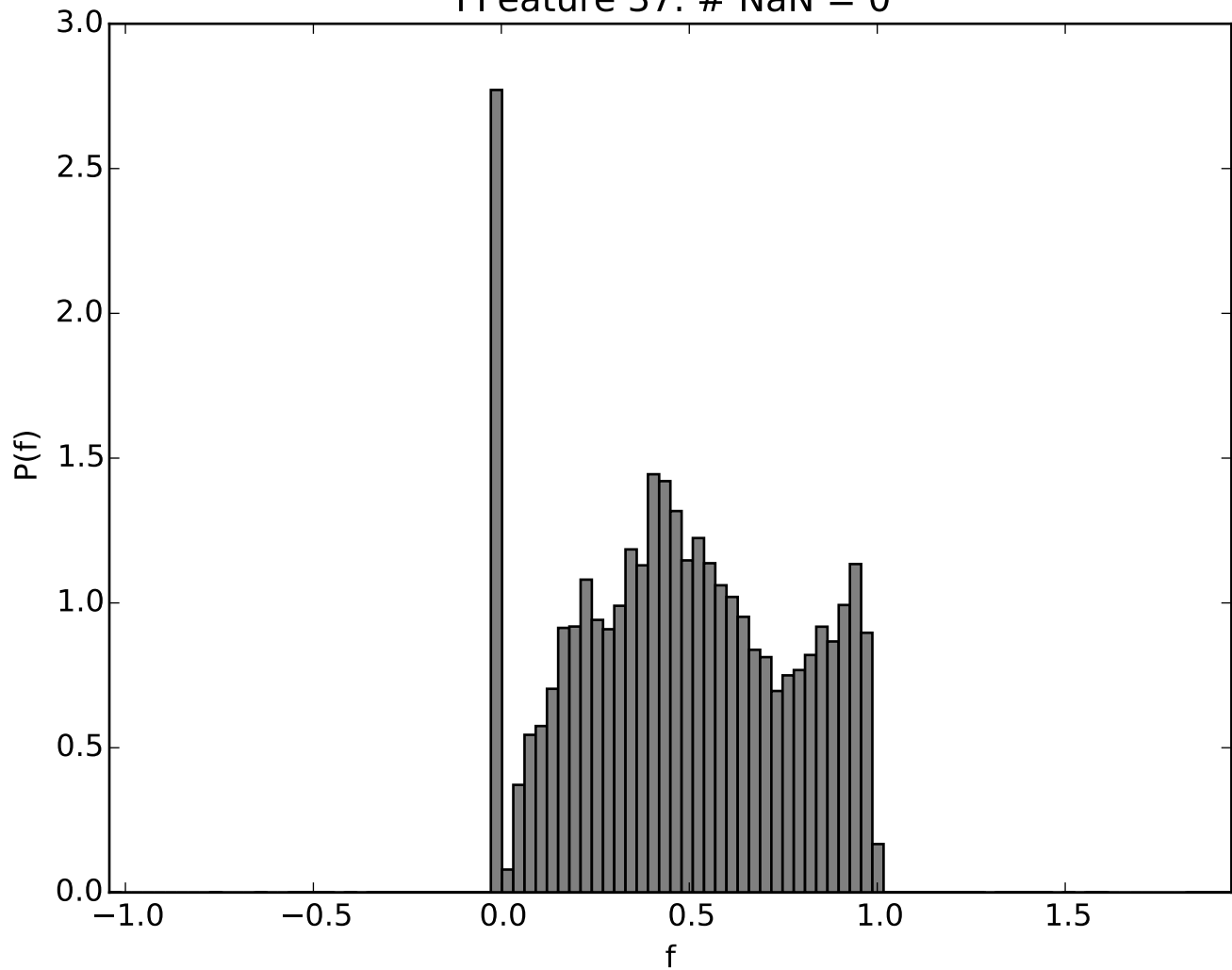
FFeature 35. # NaN = 0



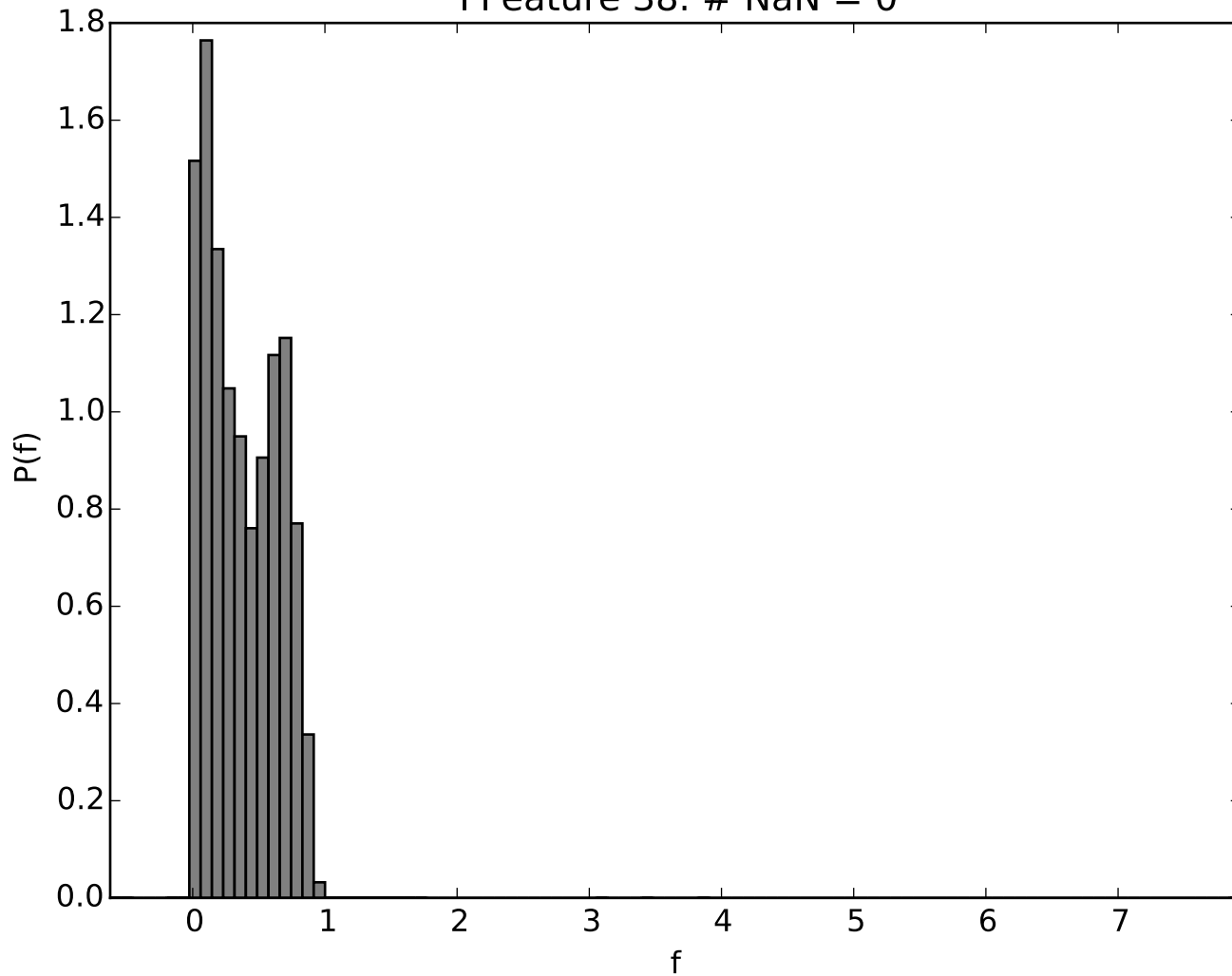
FFeature 36. # NaN = 0



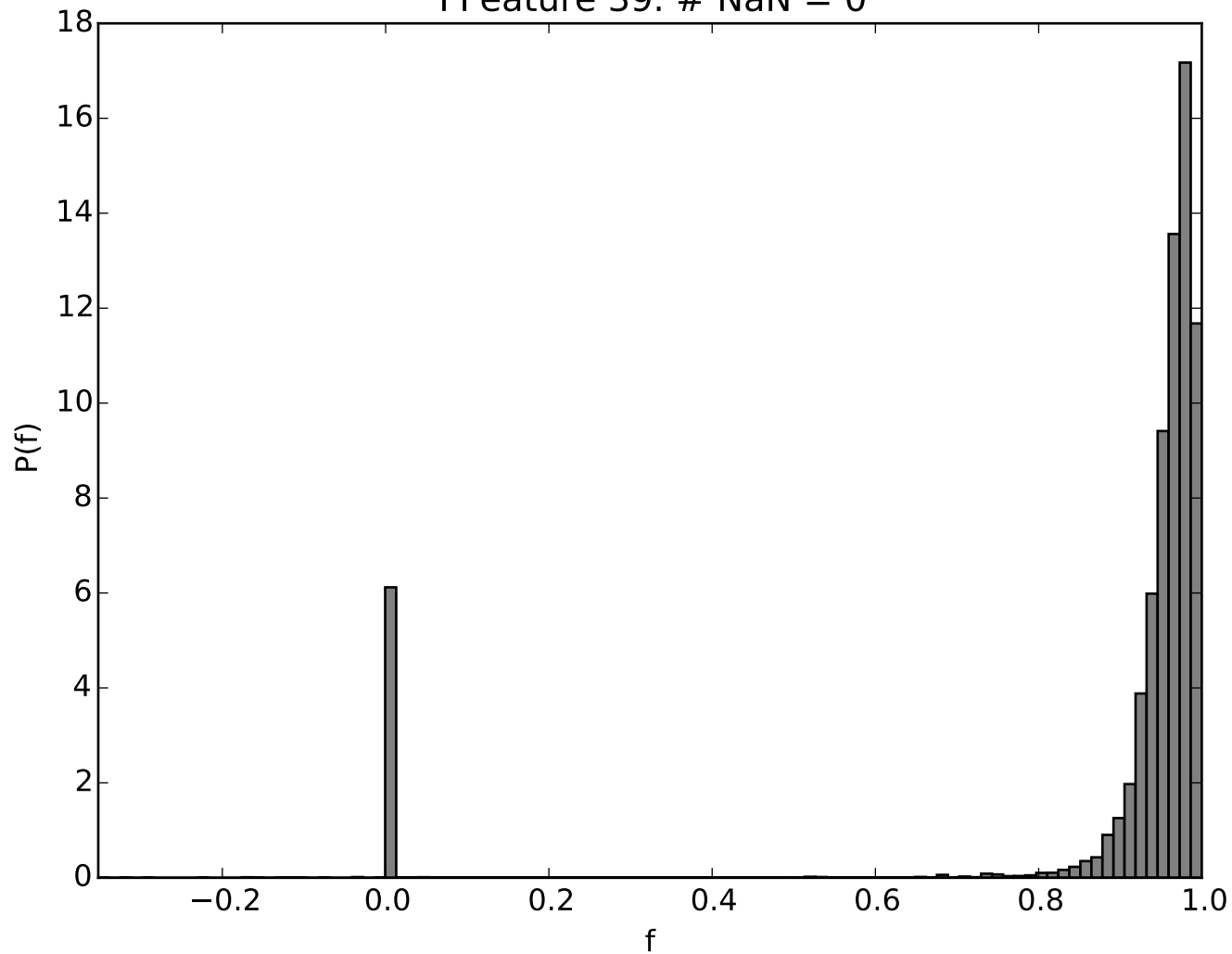
FFeature 37. # NaN = 0



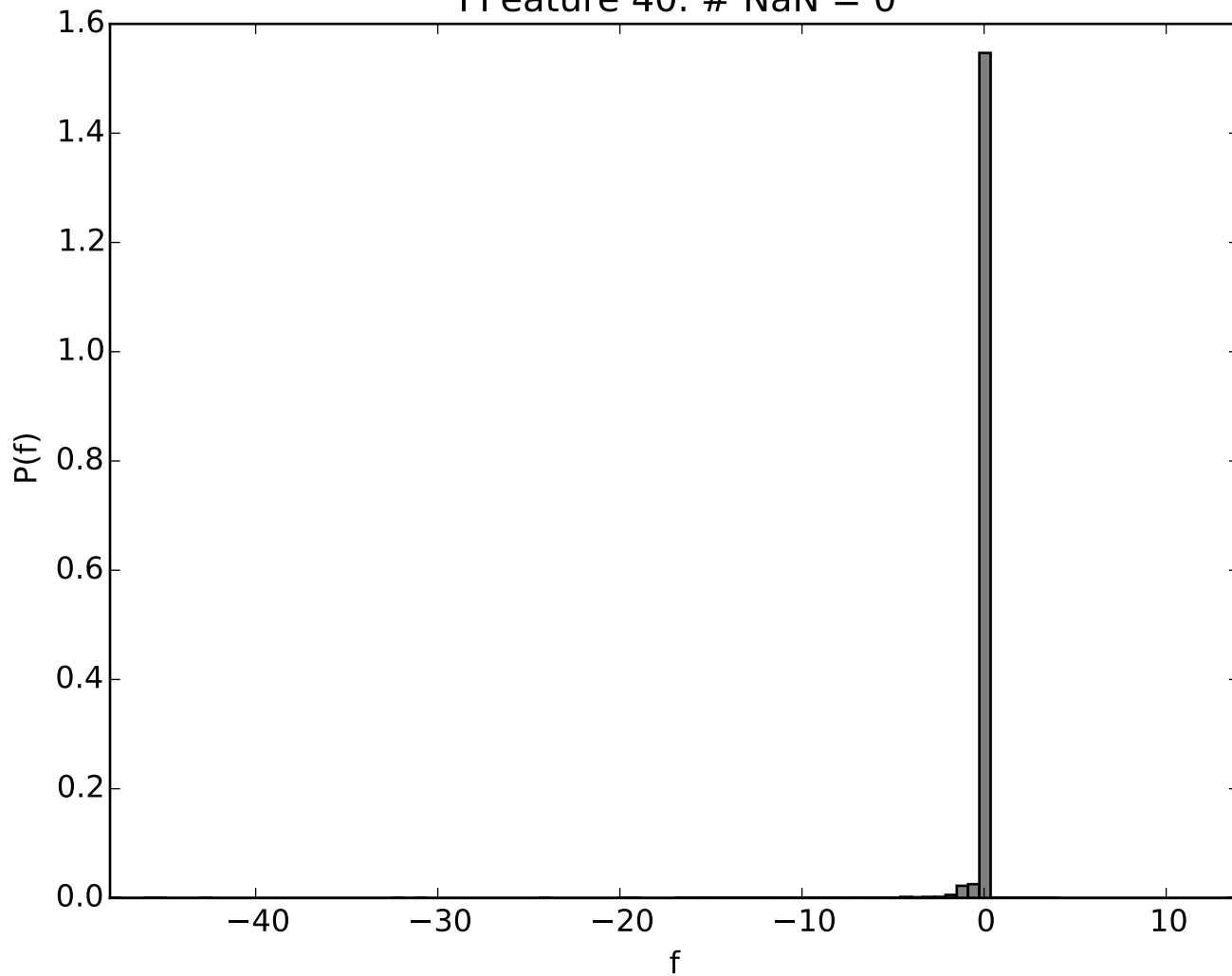
FFeature 38. # NaN = 0



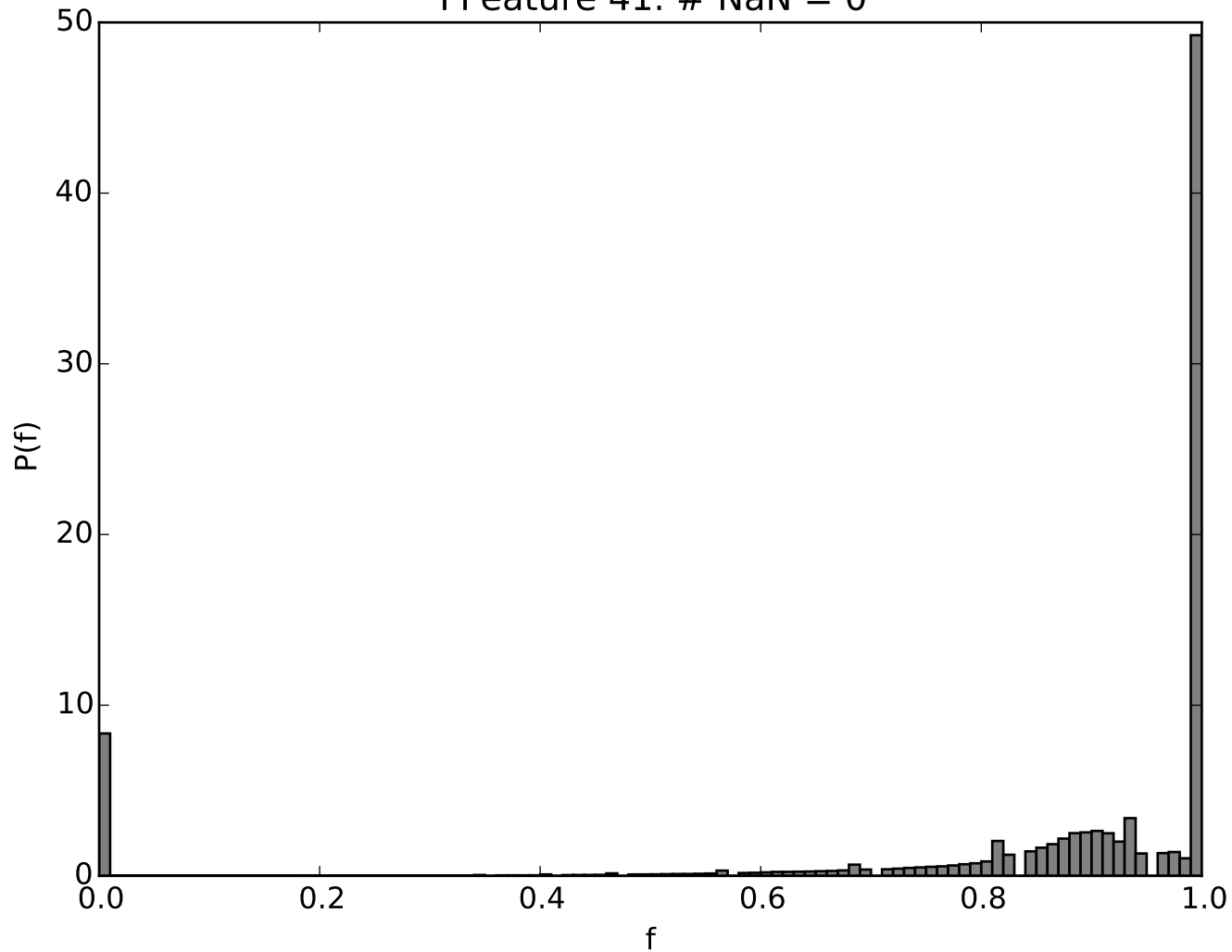
FFeature 39. # NaN = 0



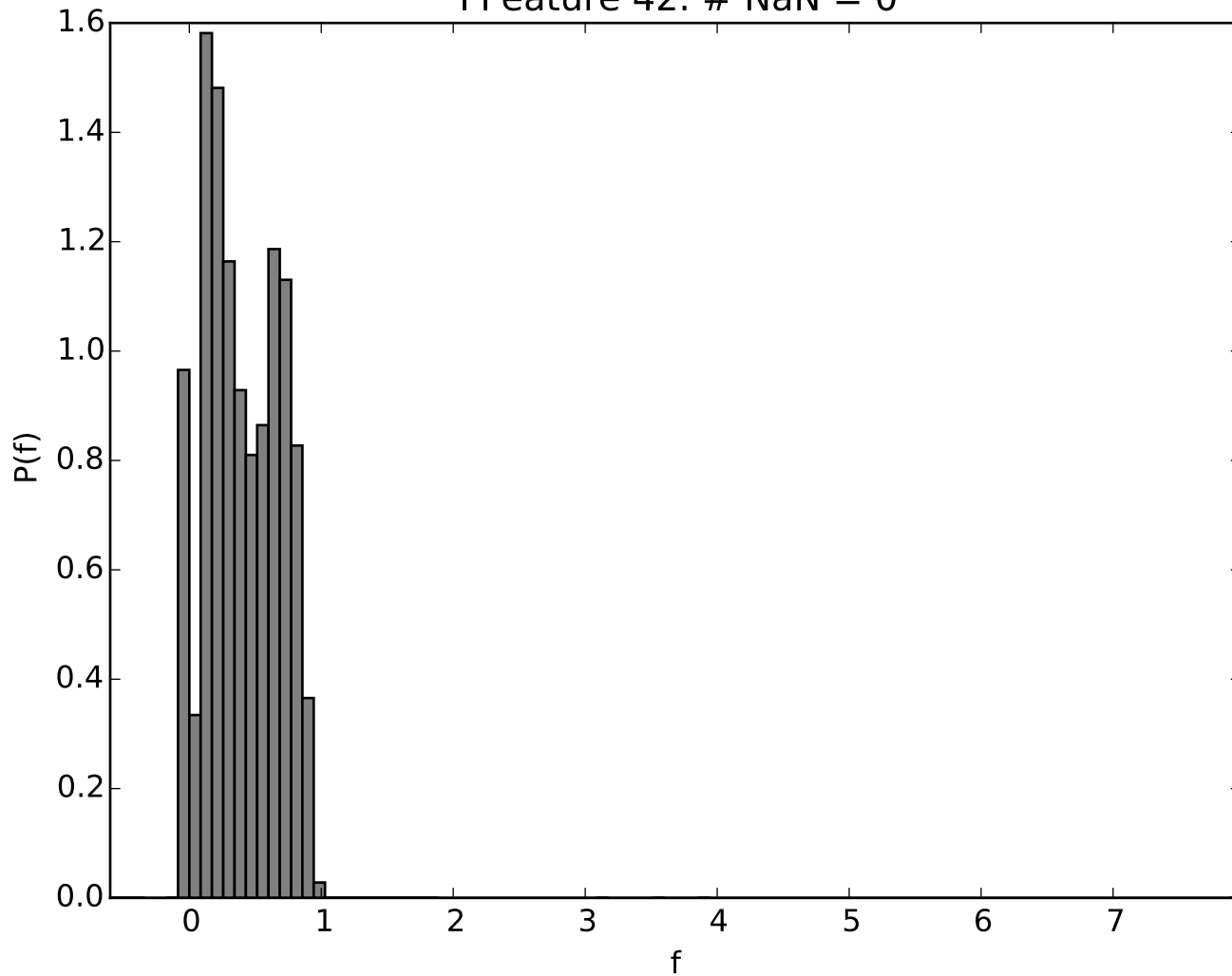
FFeature 40. # NaN = 0



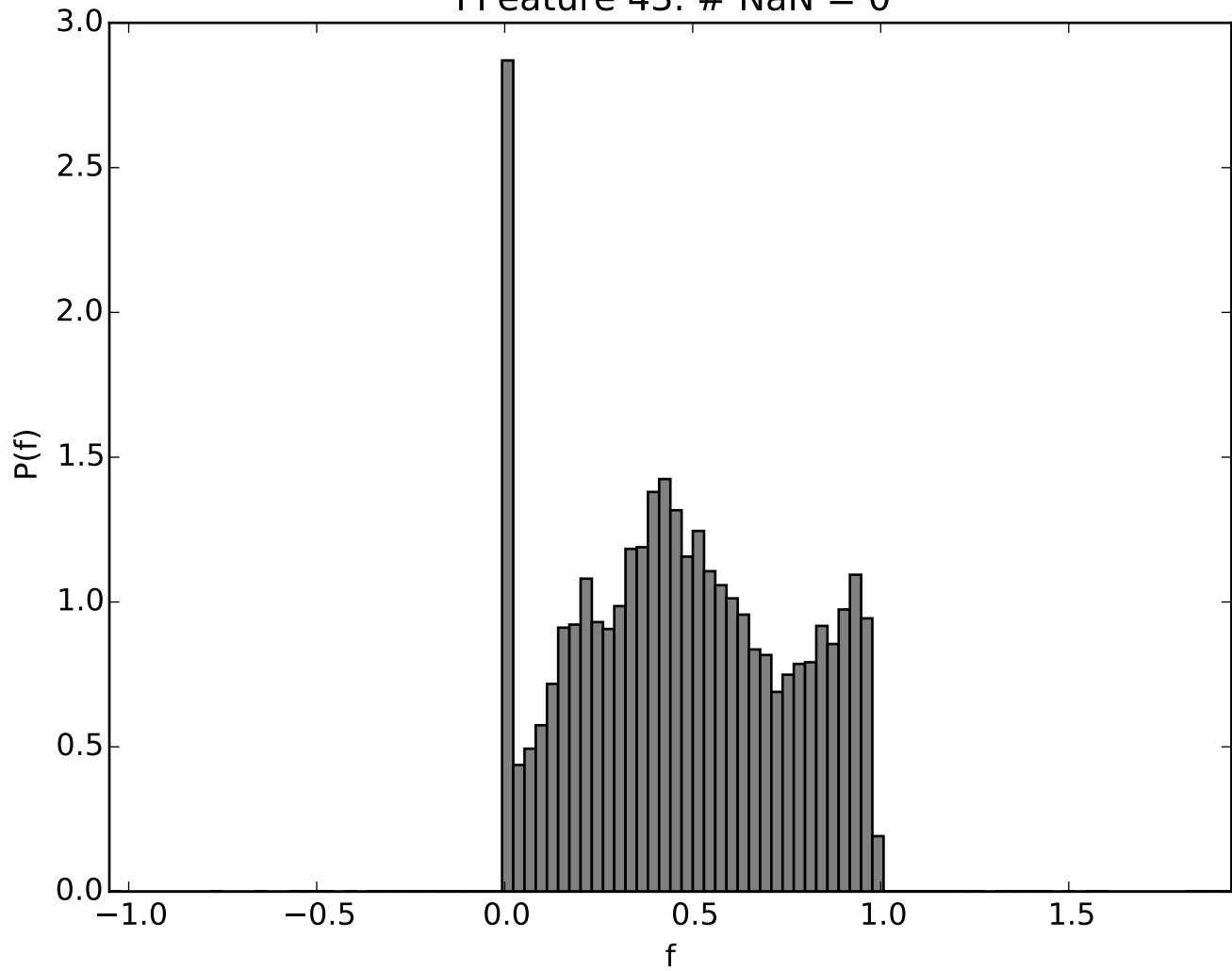
FFeature 41. # NaN = 0



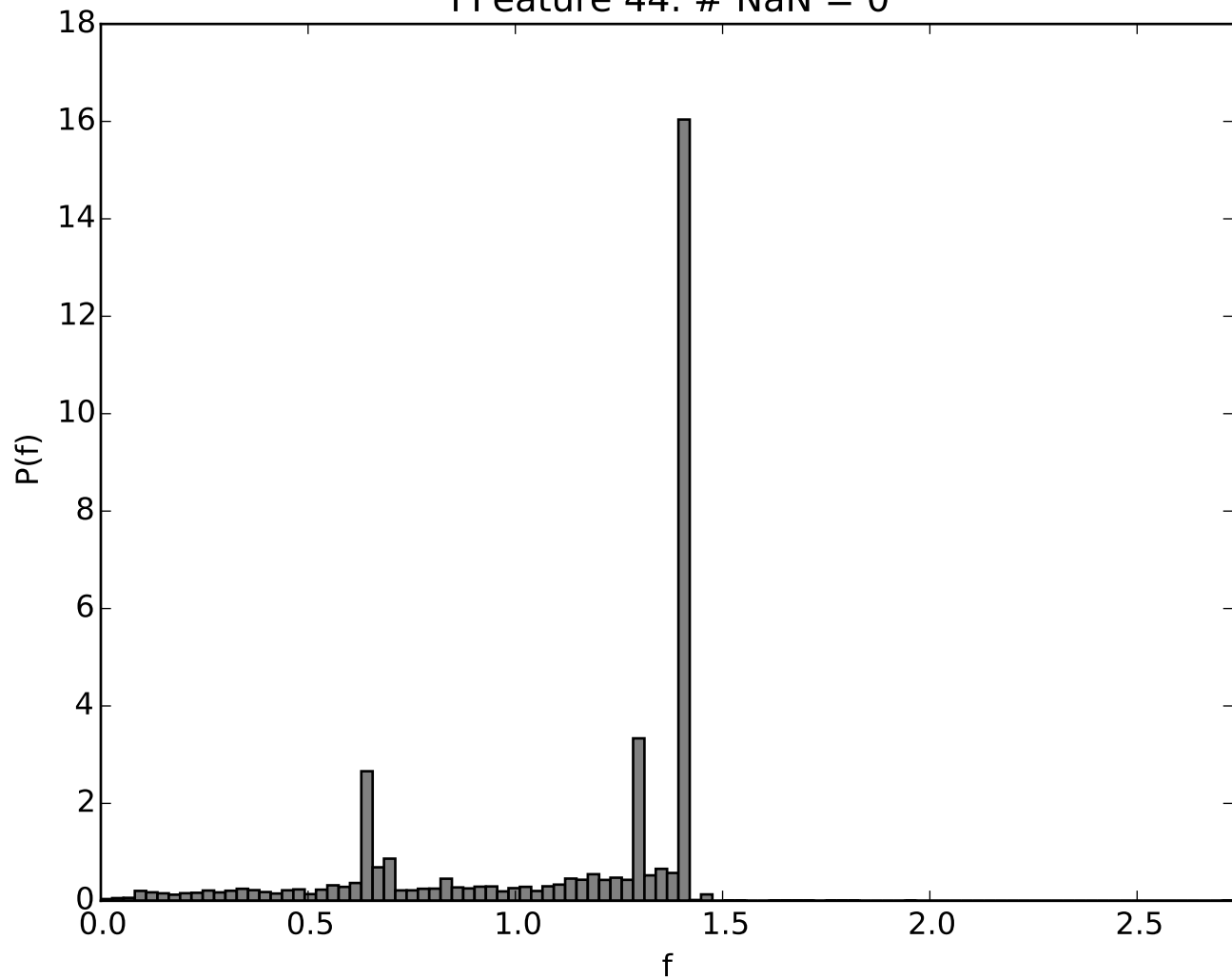
FFeature 42. # NaN = 0



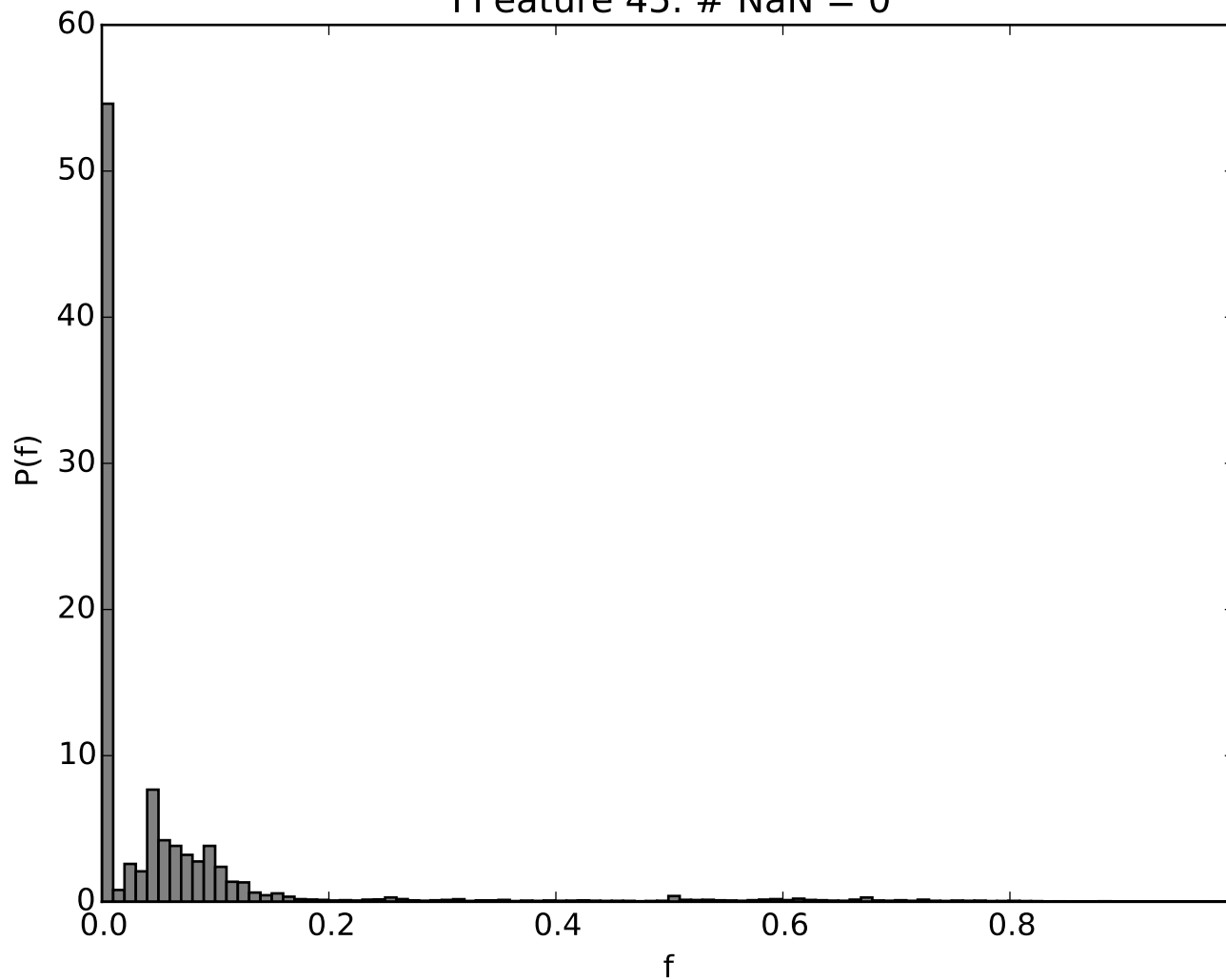
FFeature 43. # NaN = 0



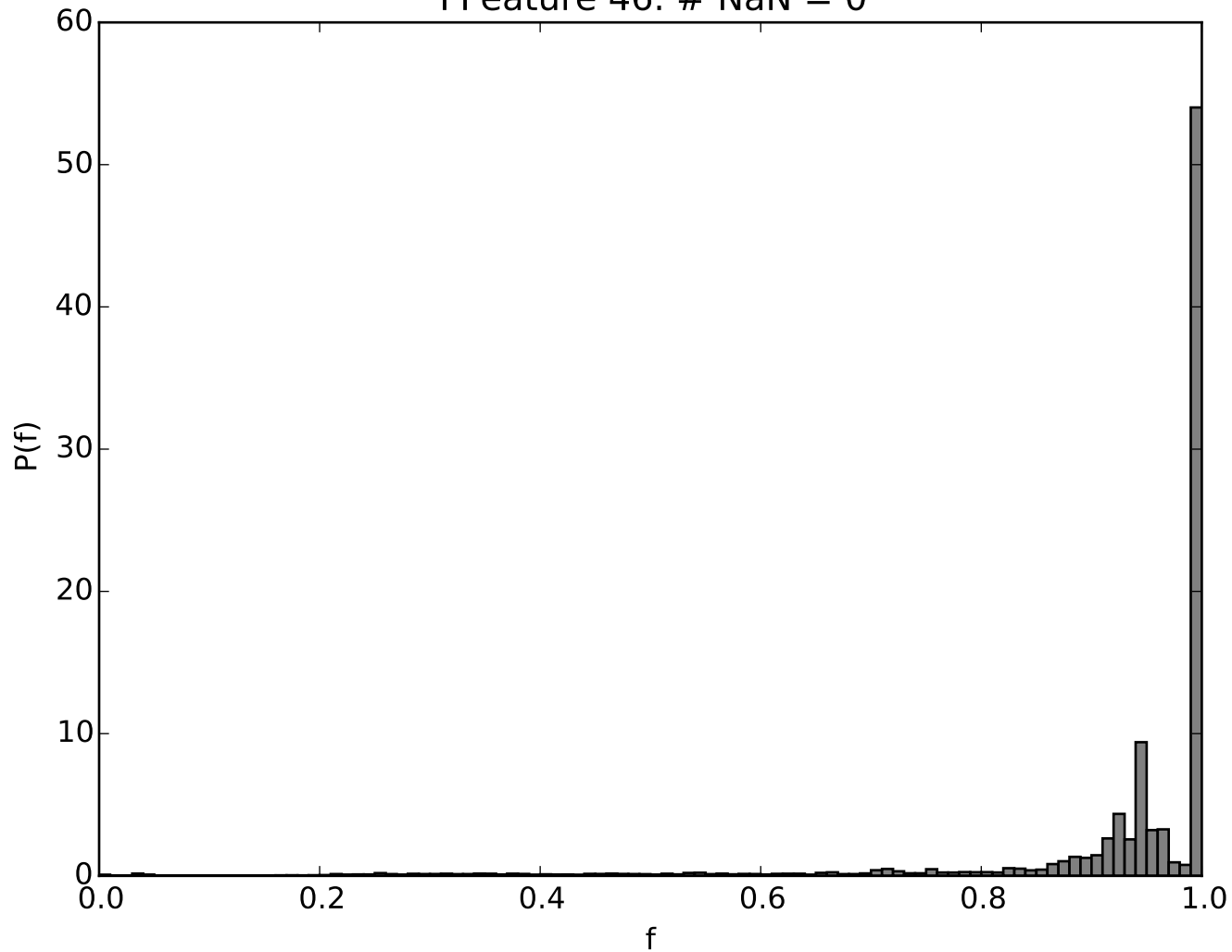
FFeature 44. # NaN = 0



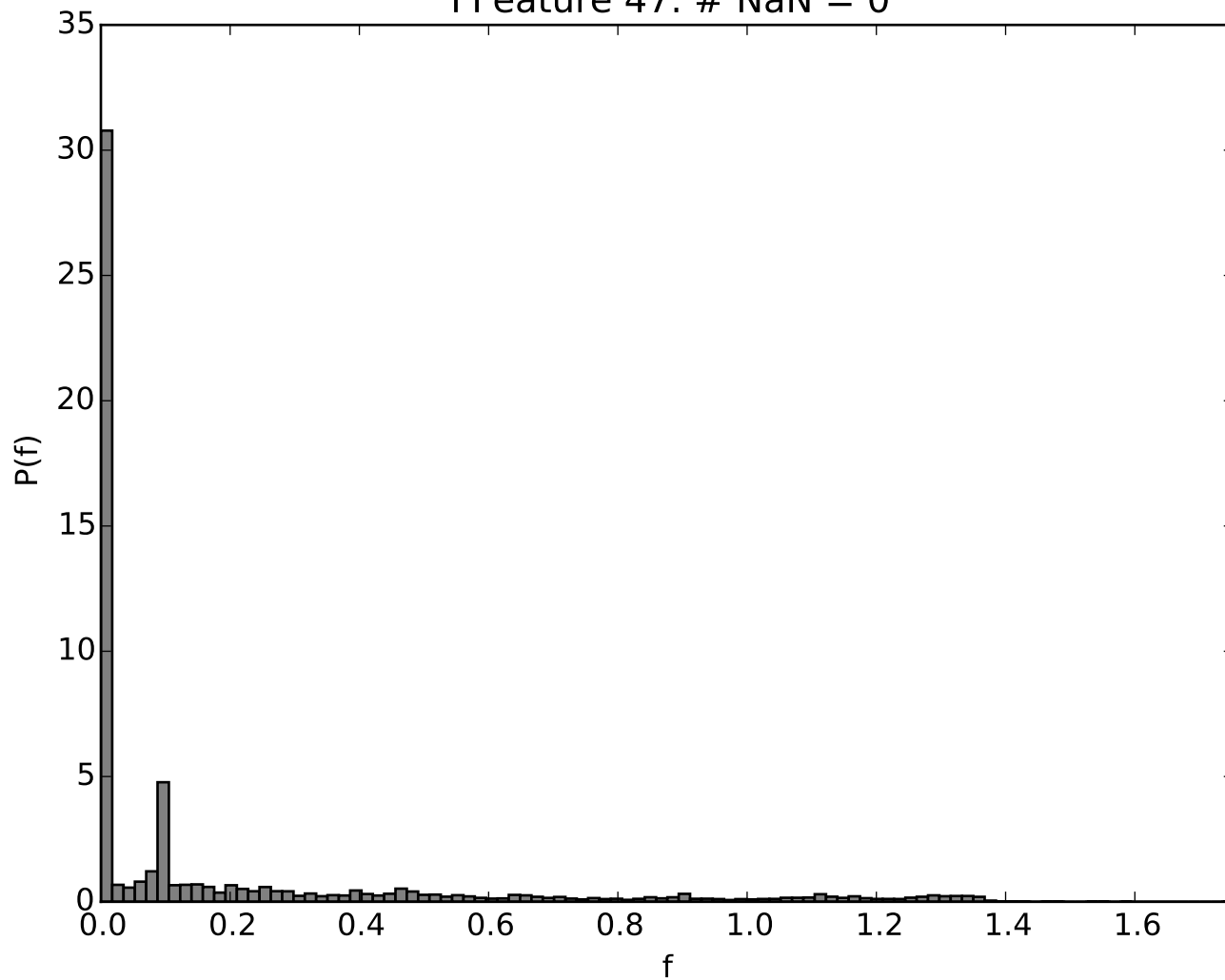
FFeature 45. # NaN = 0



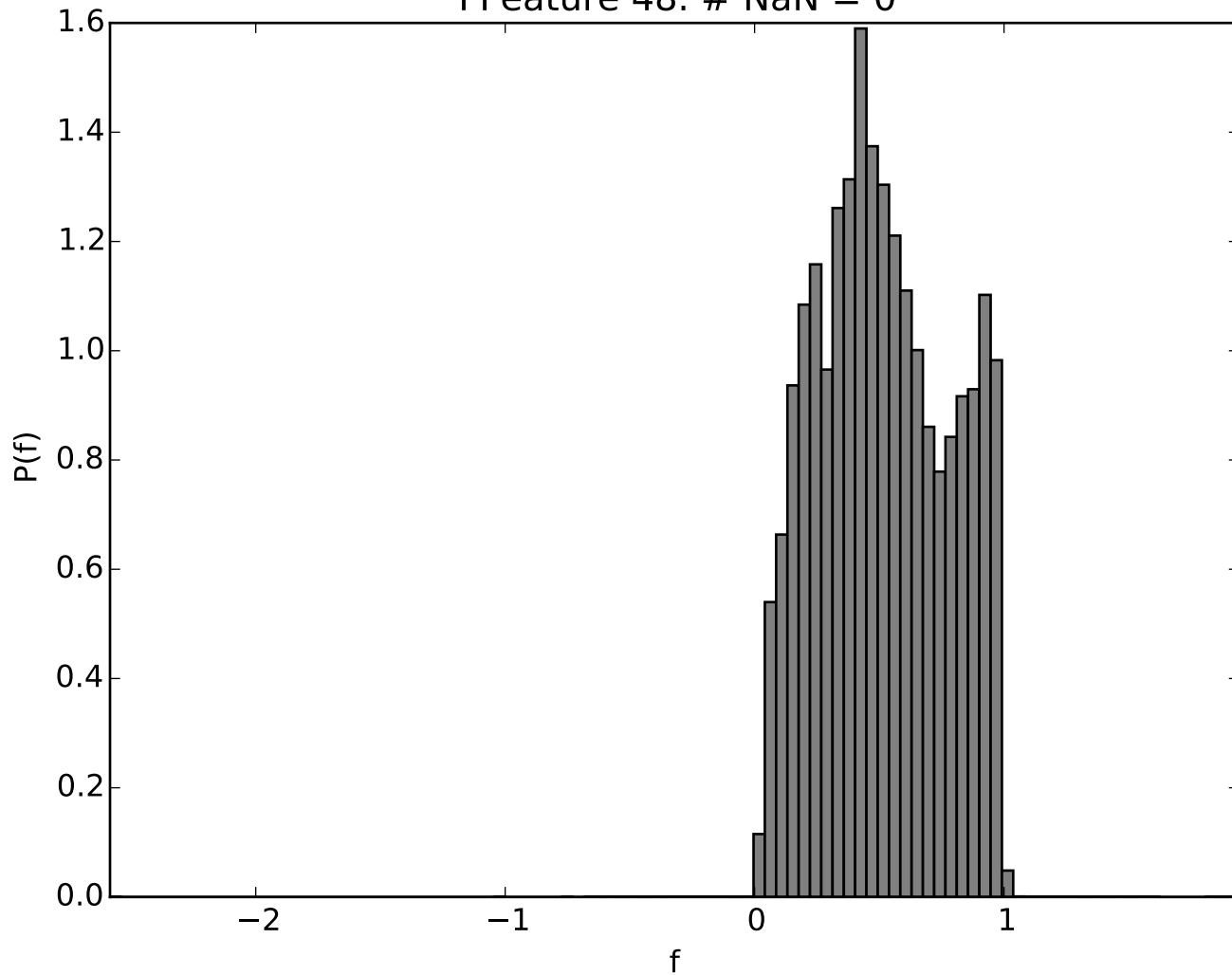
FFeature 46. # NaN = 0



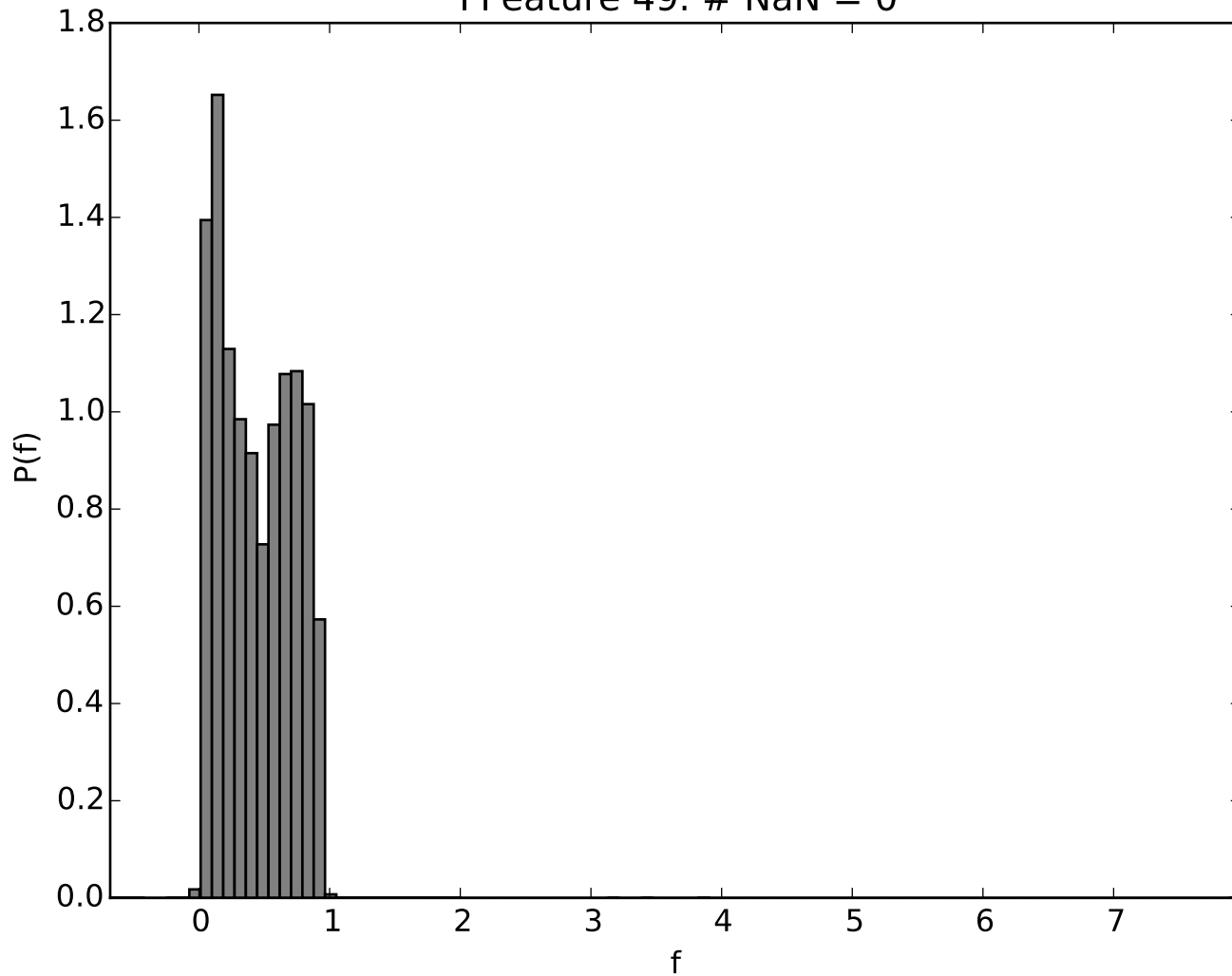
FFeature 47. # NaN = 0



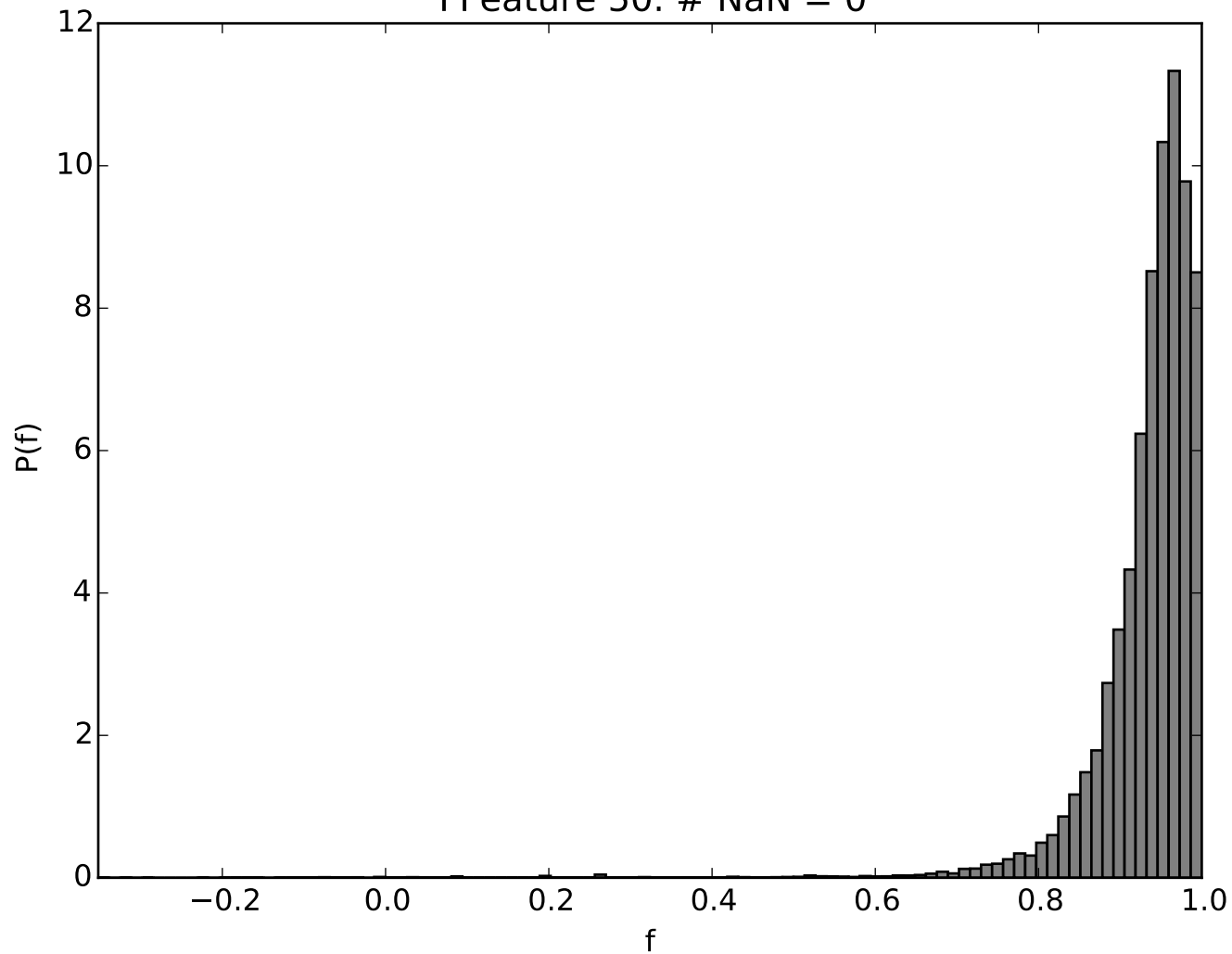
FFeature 48. # NaN = 0



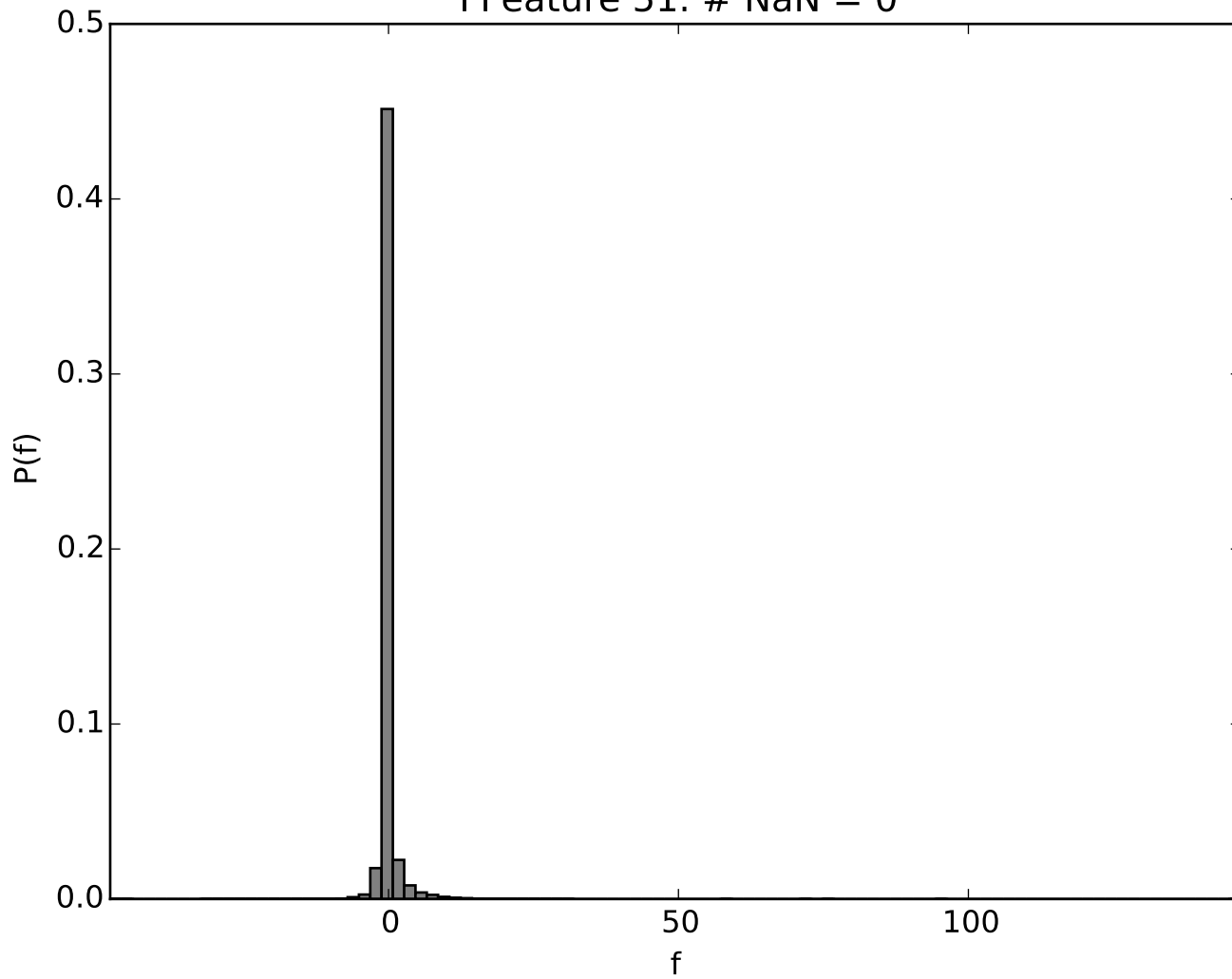
FFeature 49. # NaN = 0



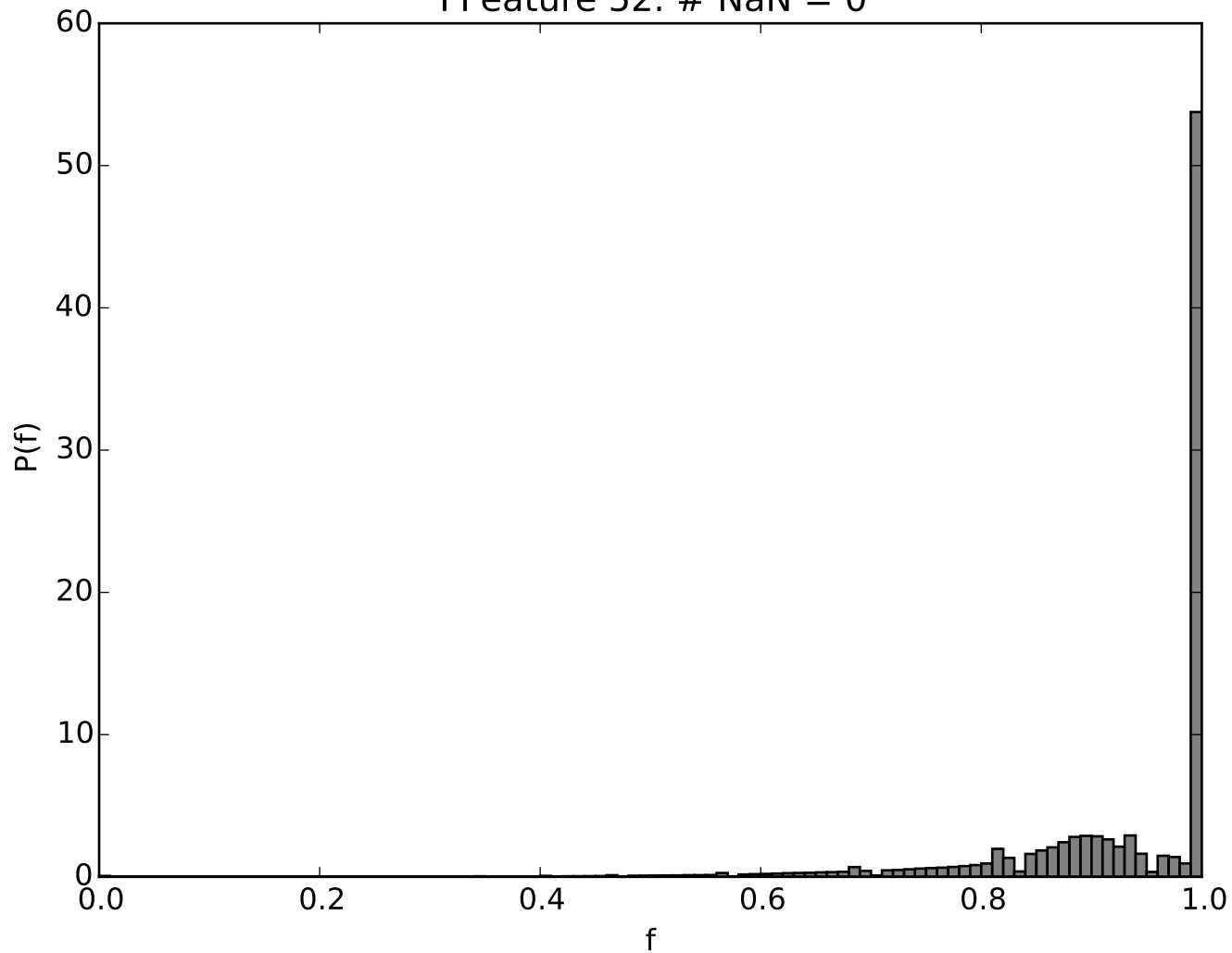
FFeature 50. # NaN = 0



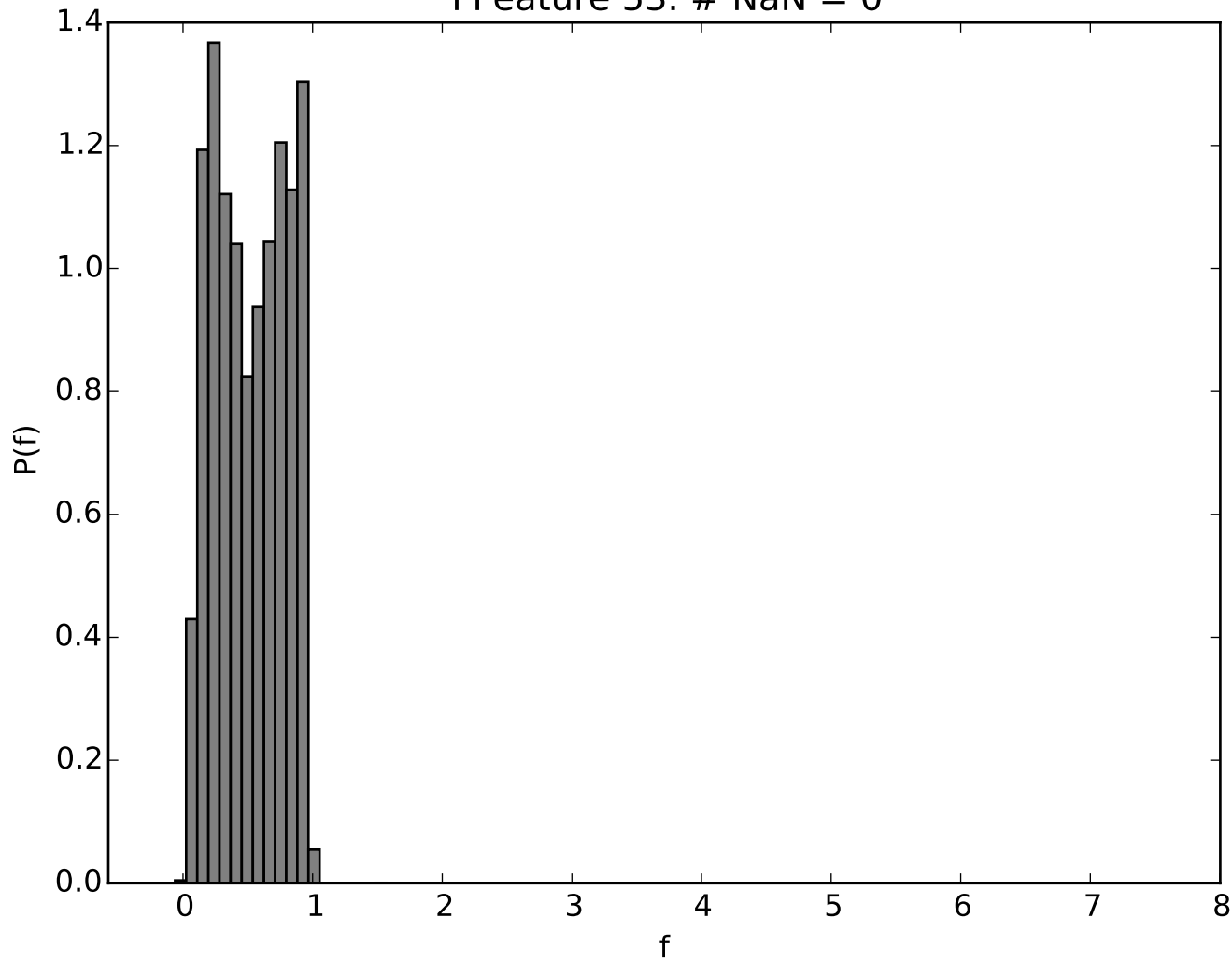
FFeature 51. # NaN = 0



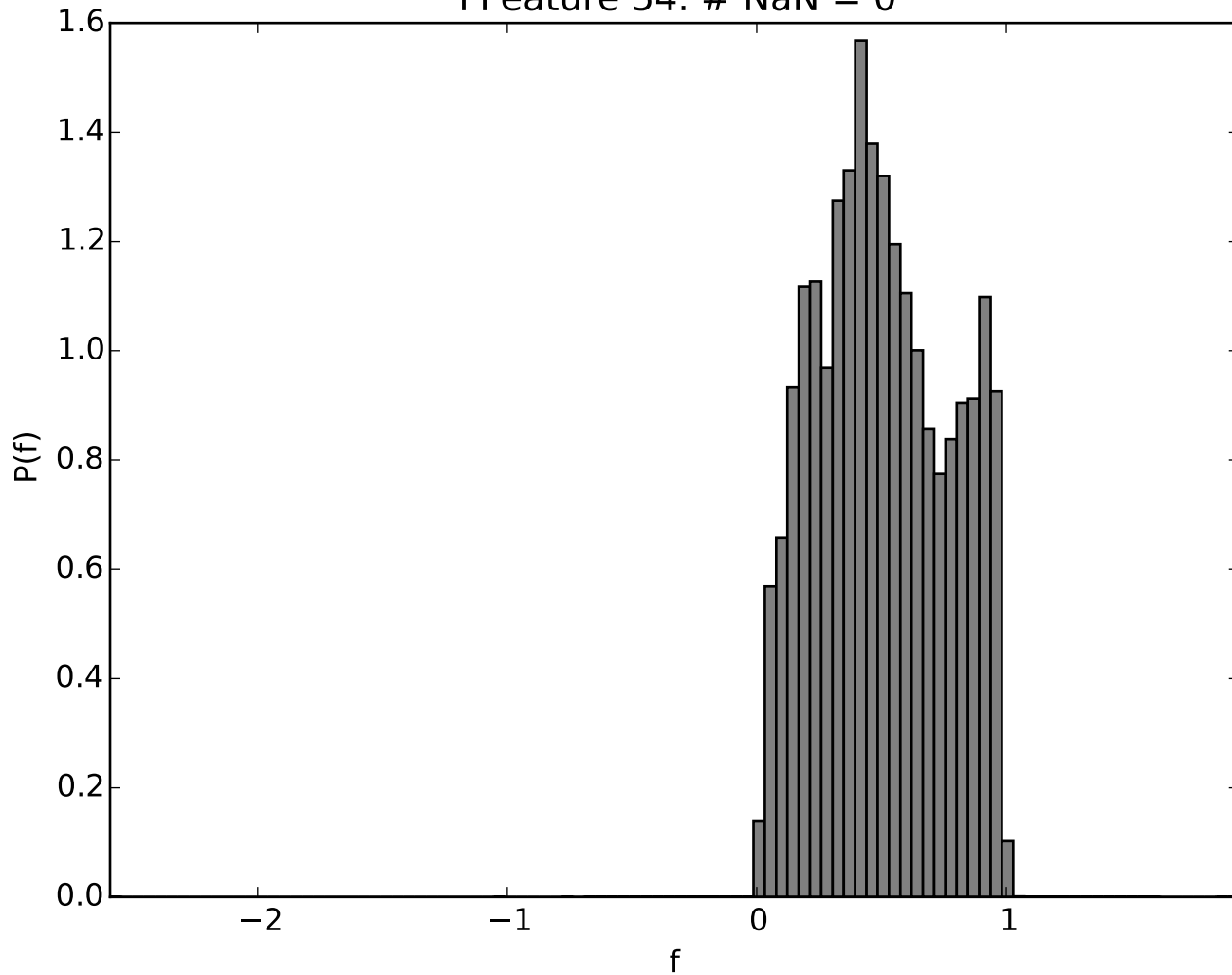
FFeature 52. # NaN = 0



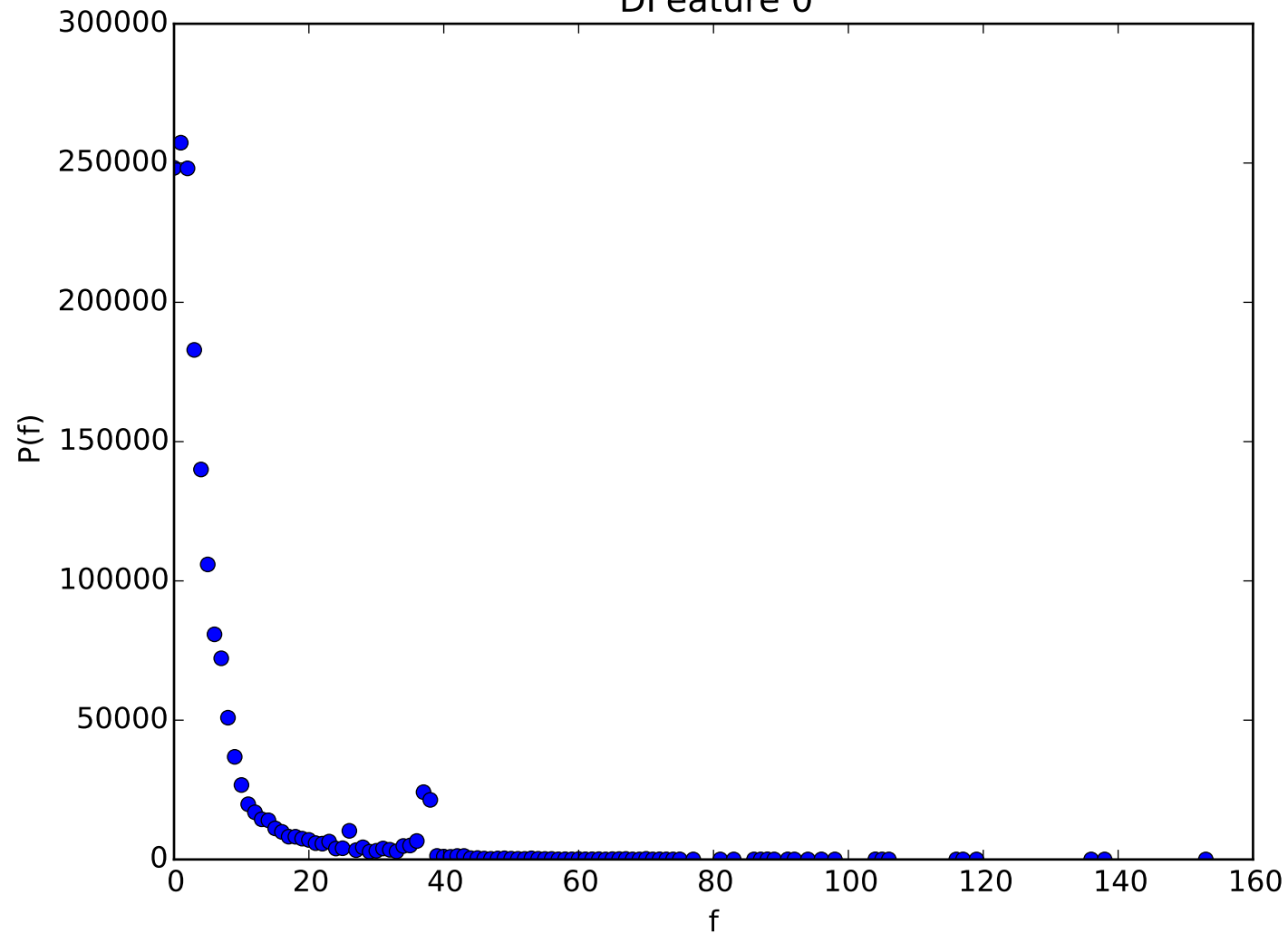
FFeature 53. # NaN = 0



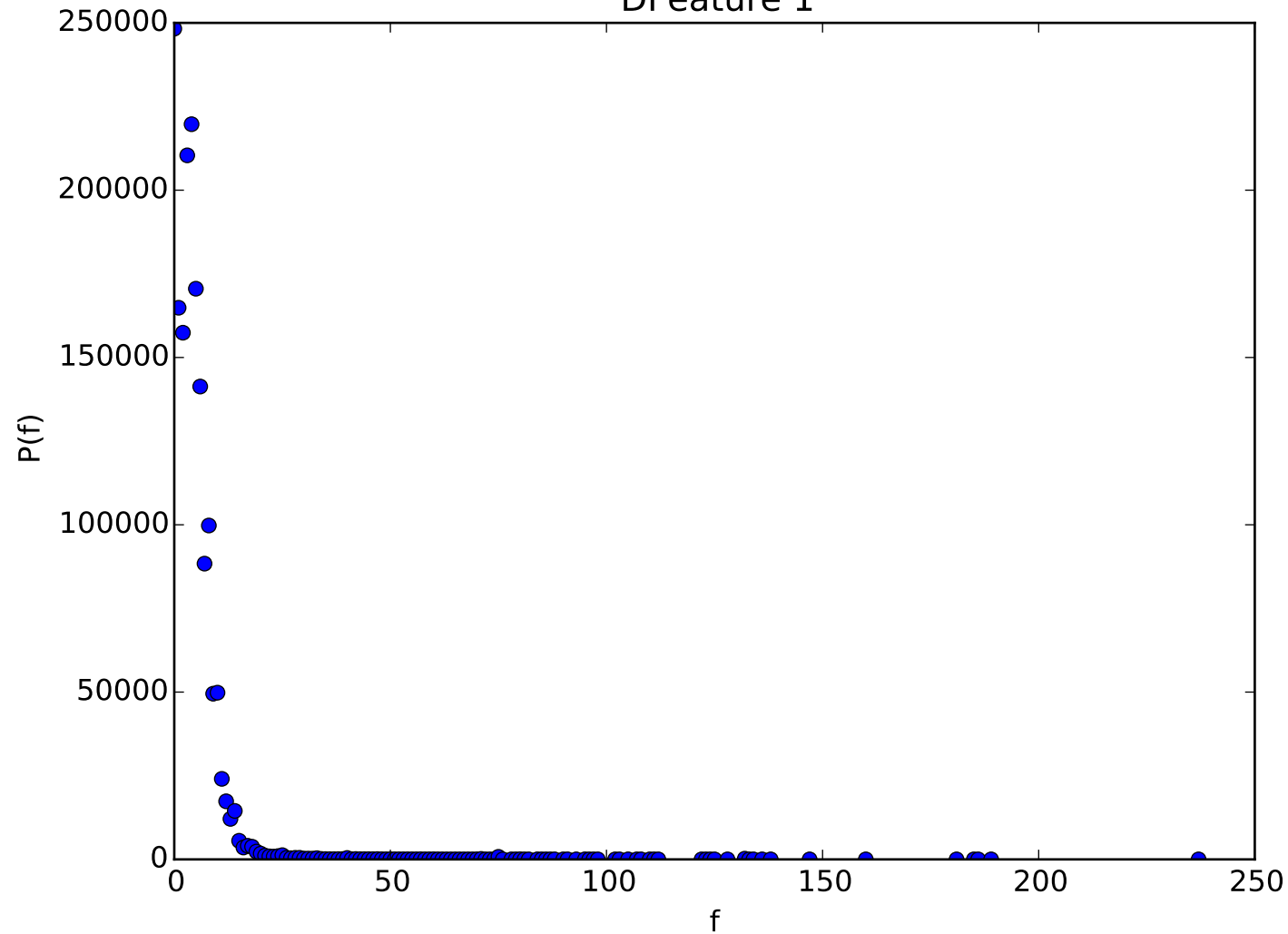
FFeature 54. # NaN = 0



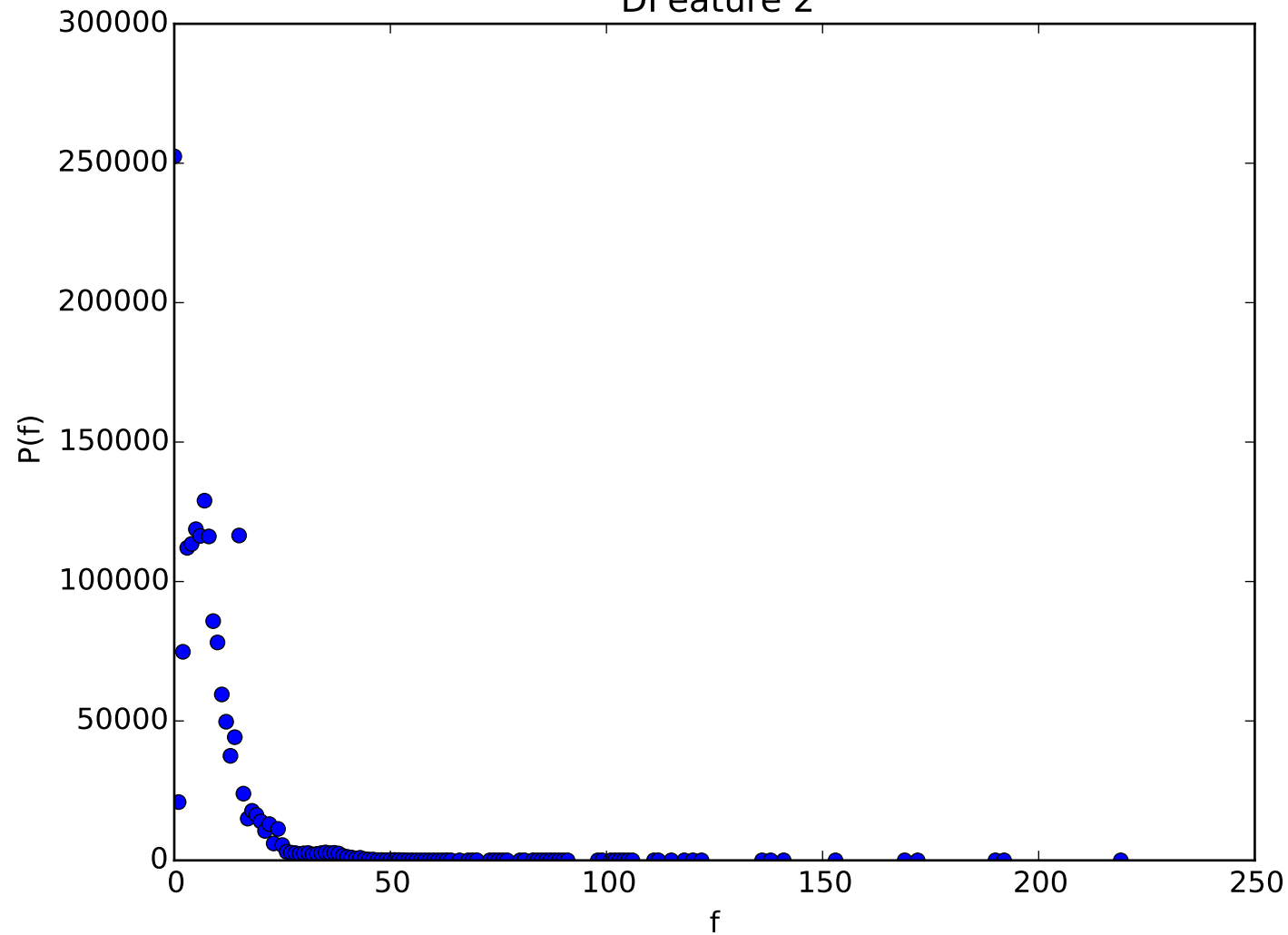
DFeature 0



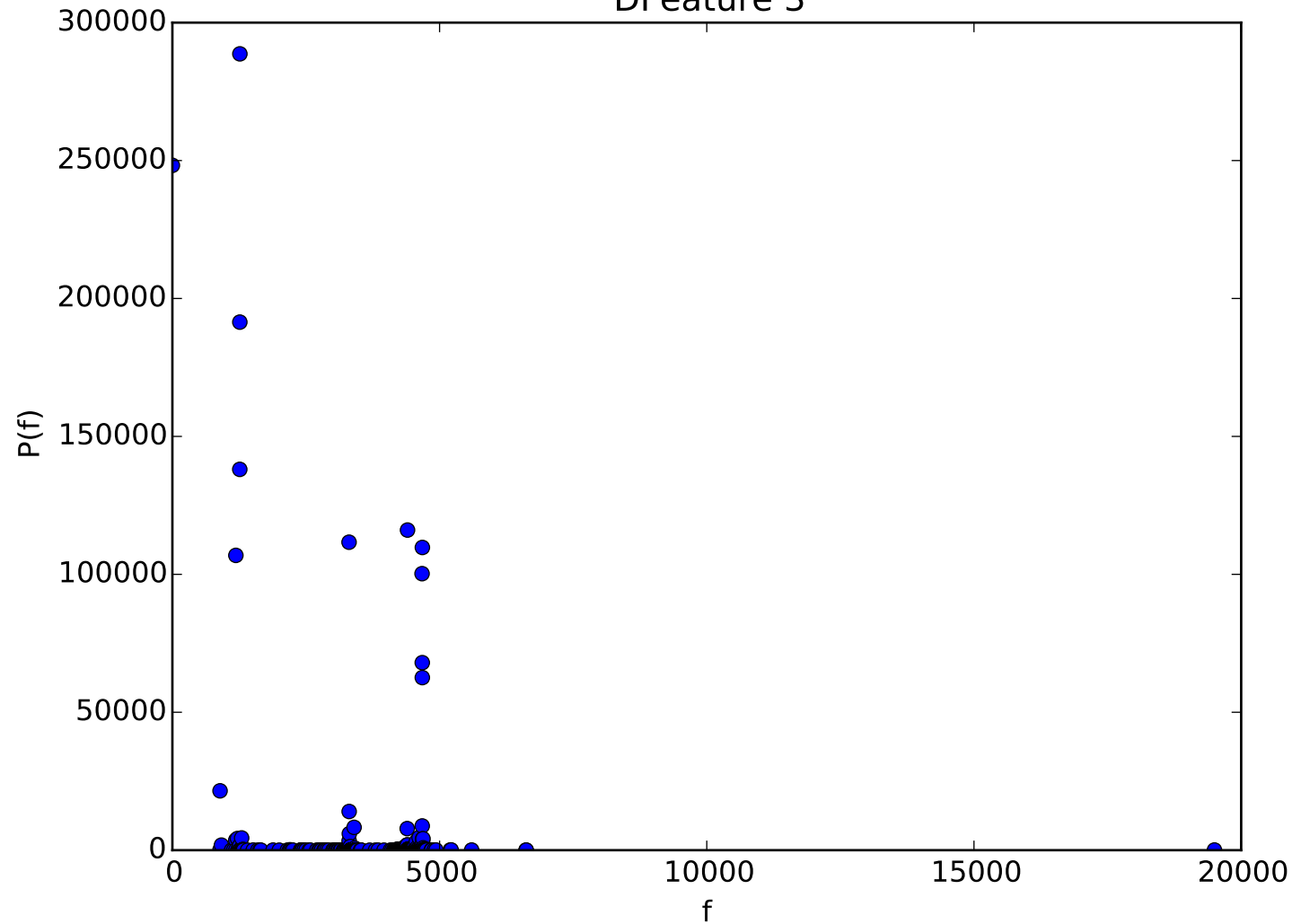
DFeature 1



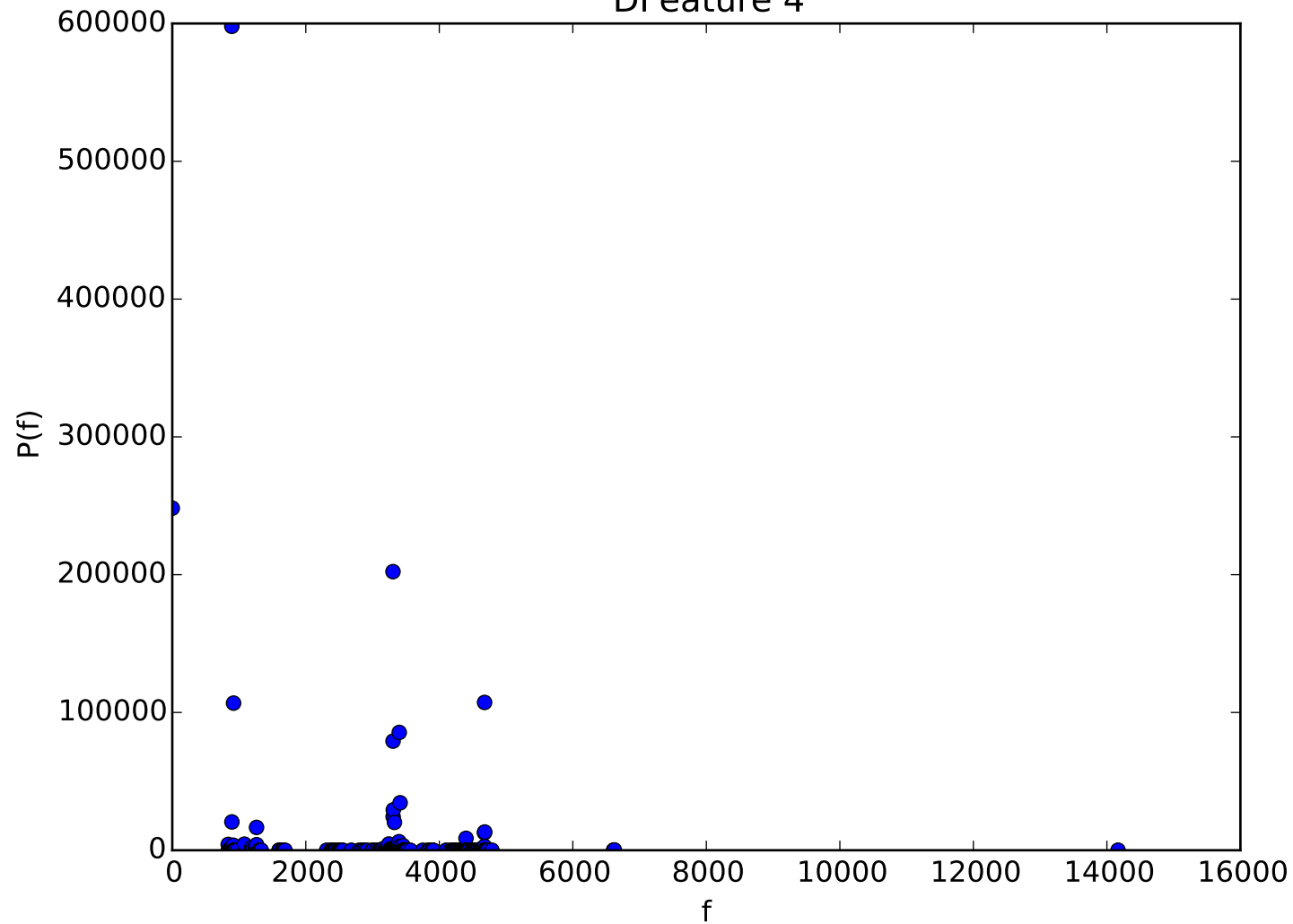
DFeature 2



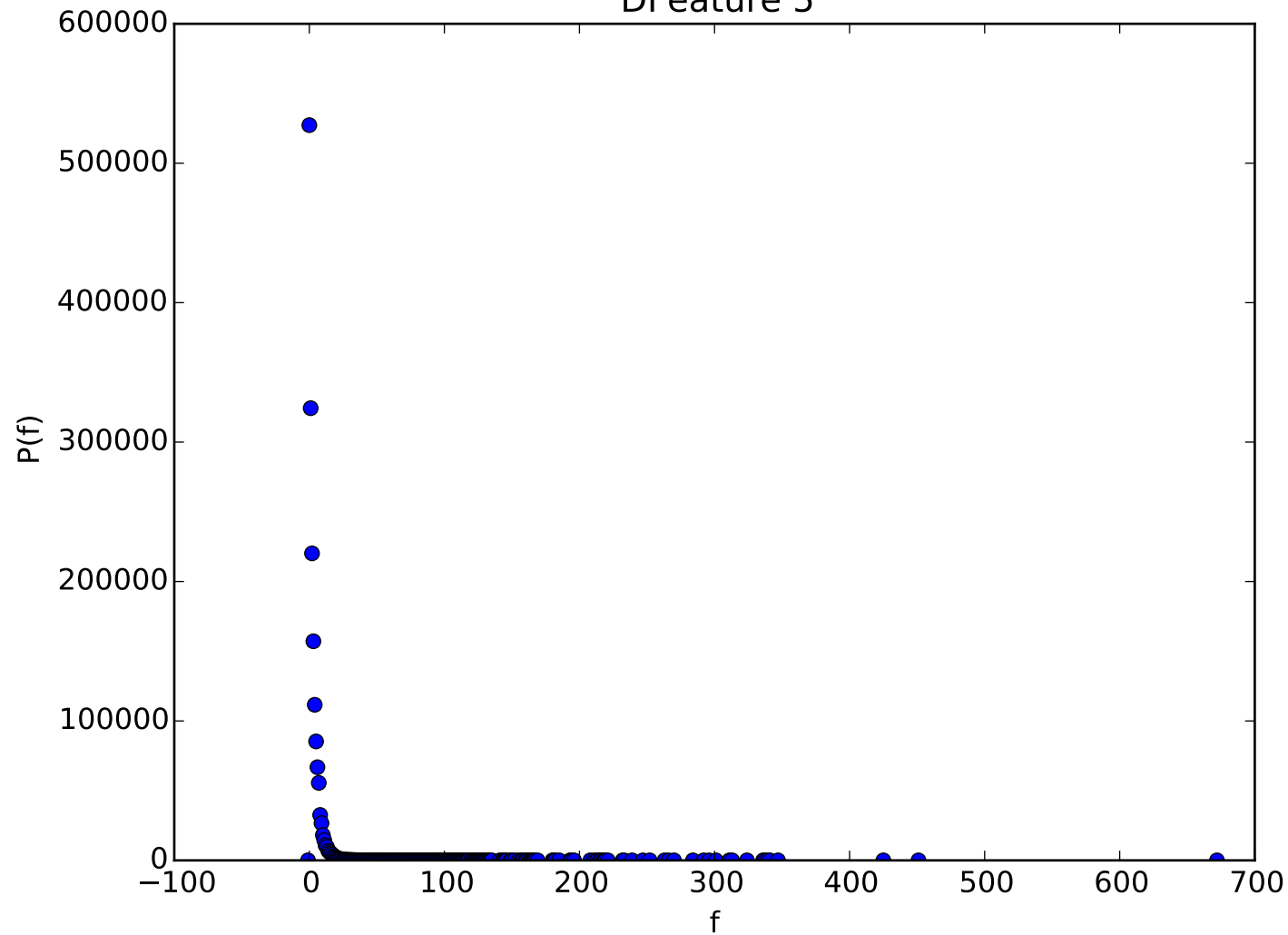
DFeature 3



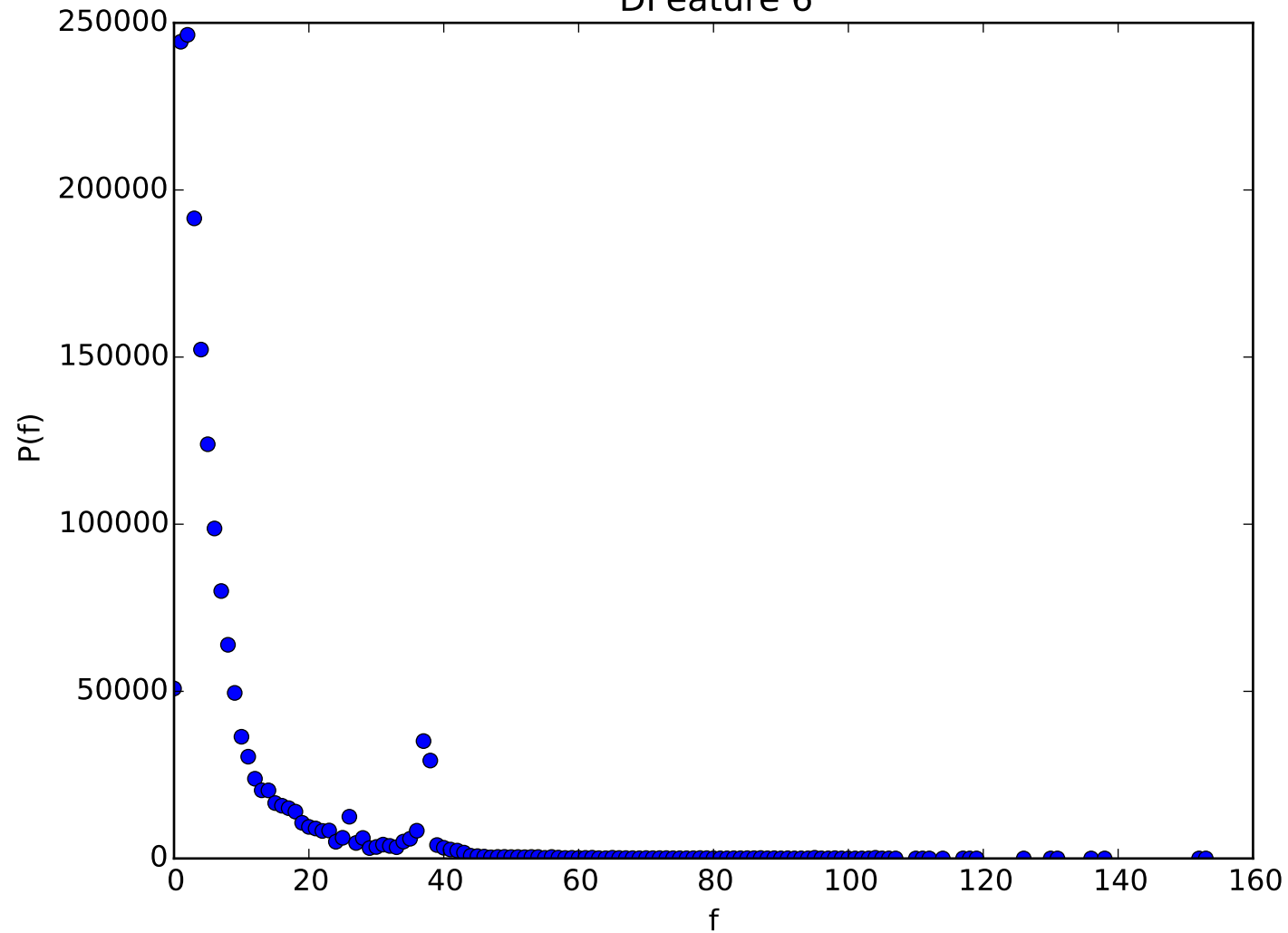
DFeature 4



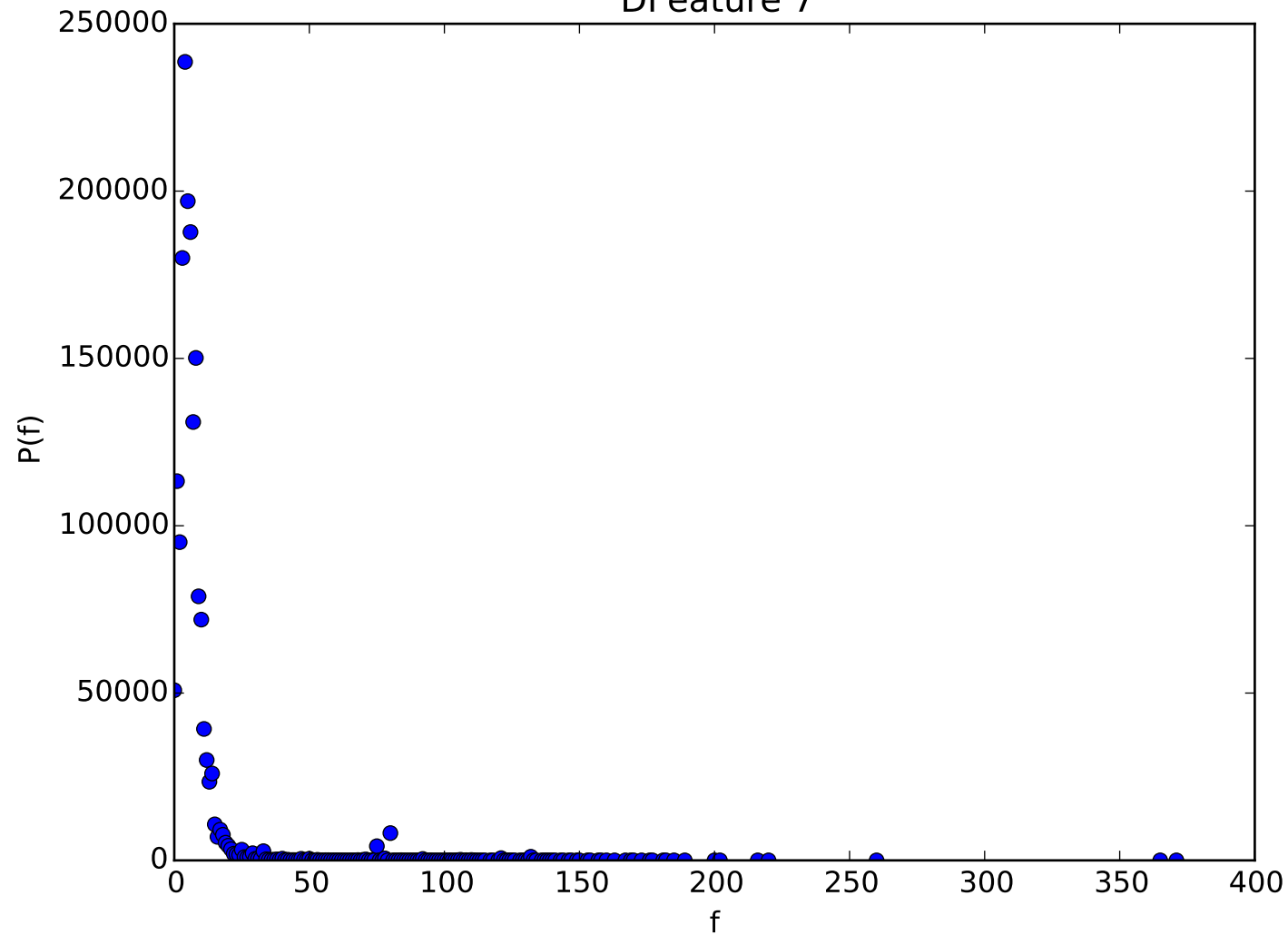
DFeature 5



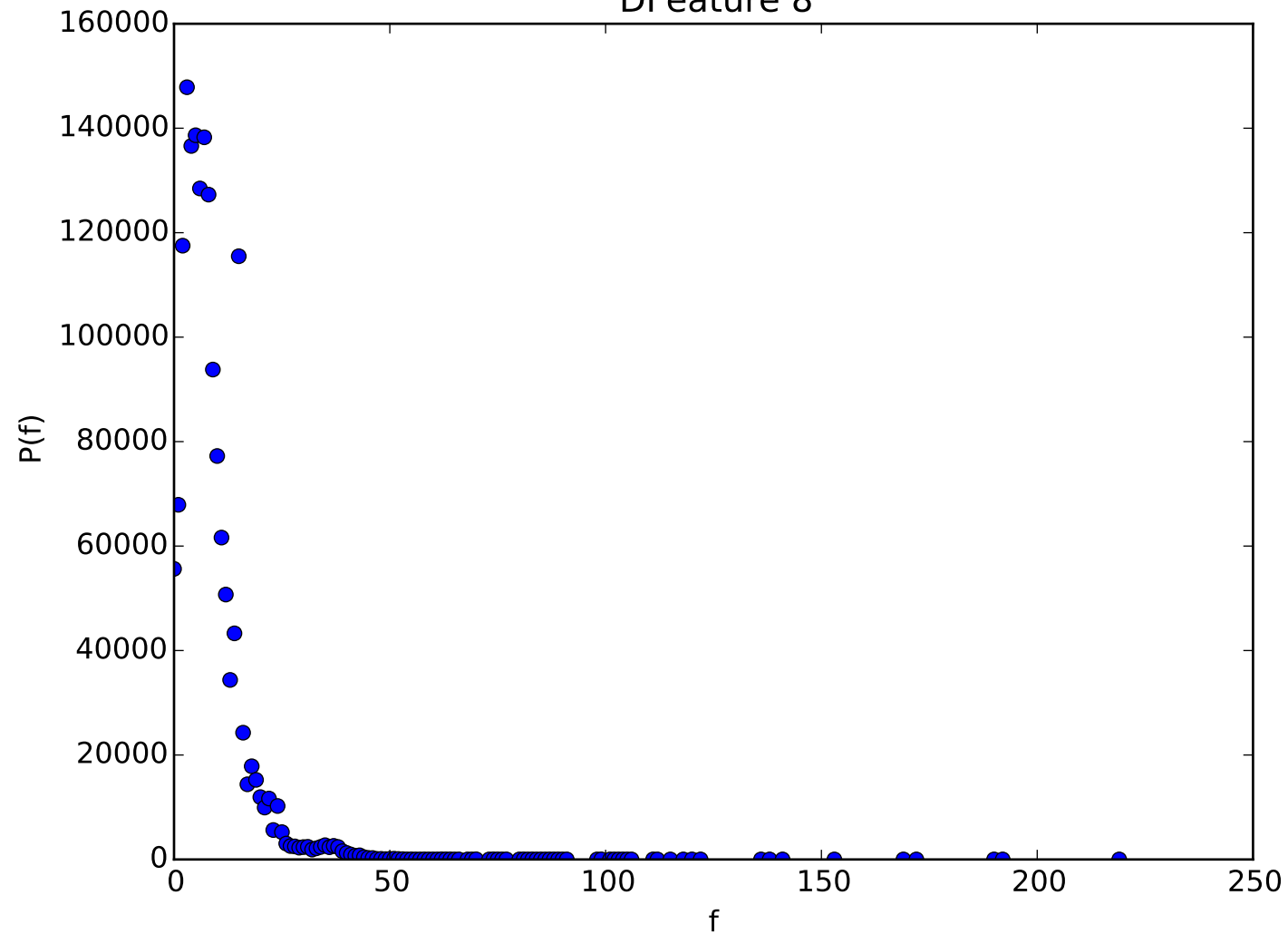
DFeature 6



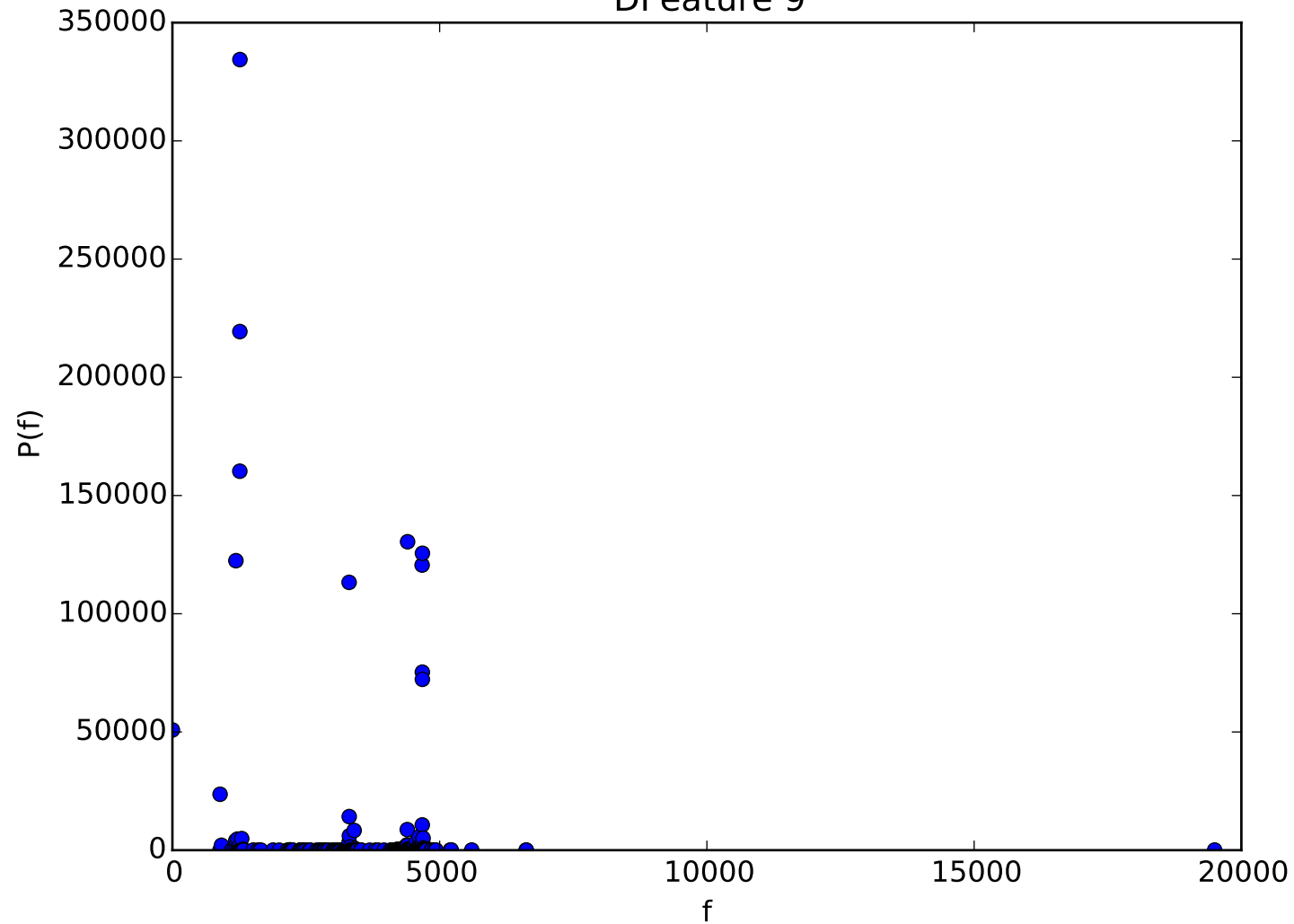
DFeature 7



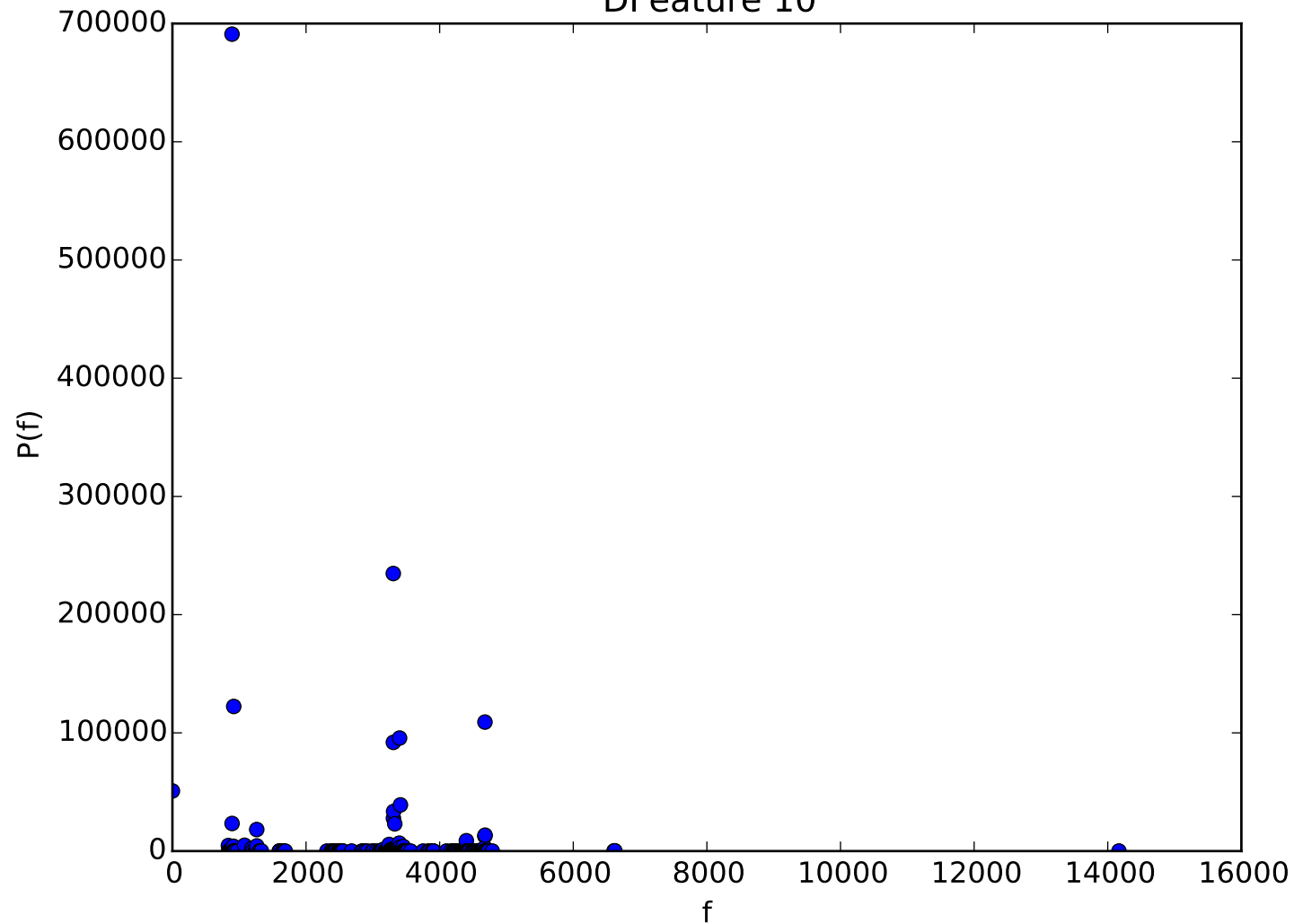
DFeature 8



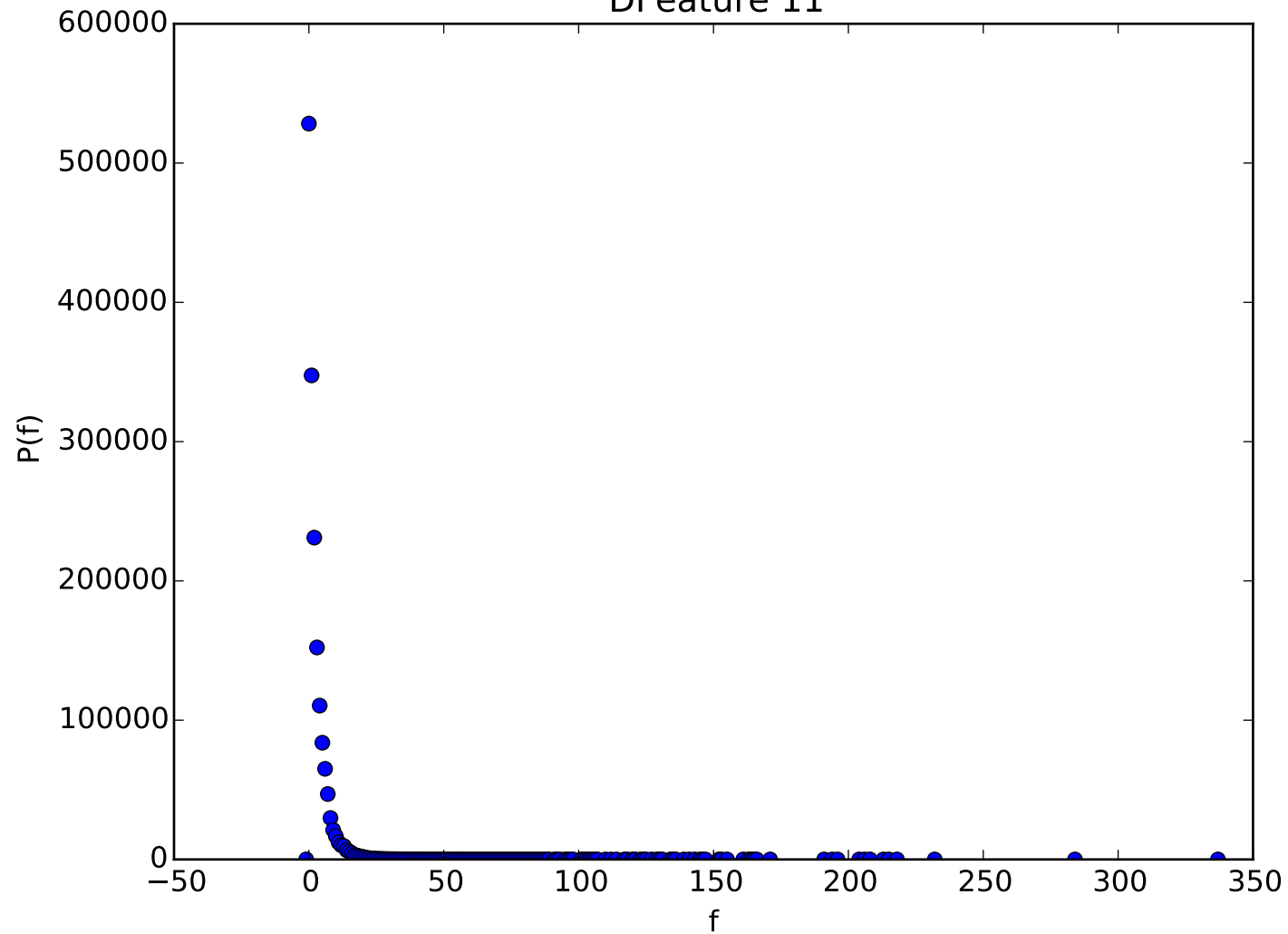
DFeature 9



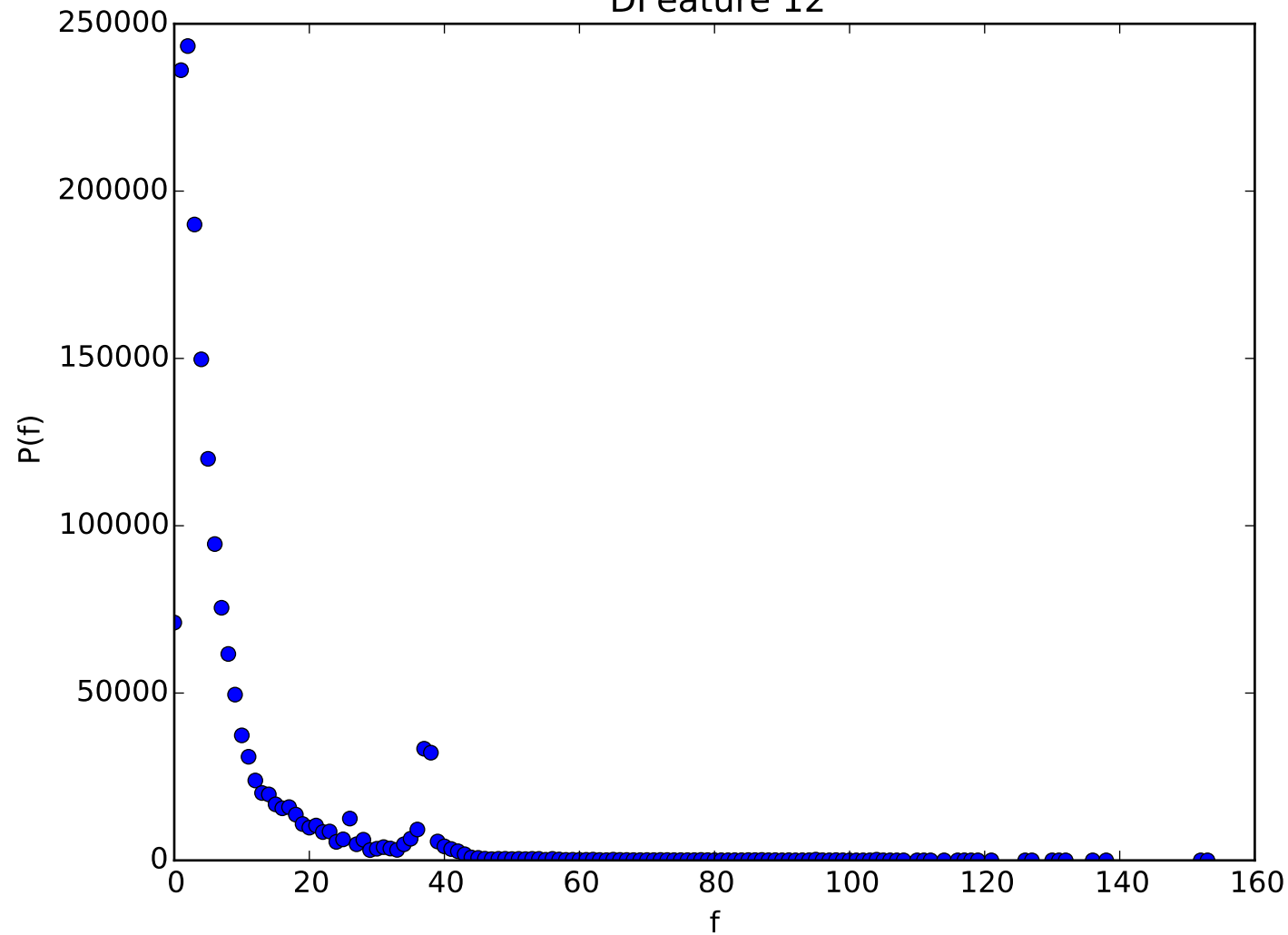
DFeature 10



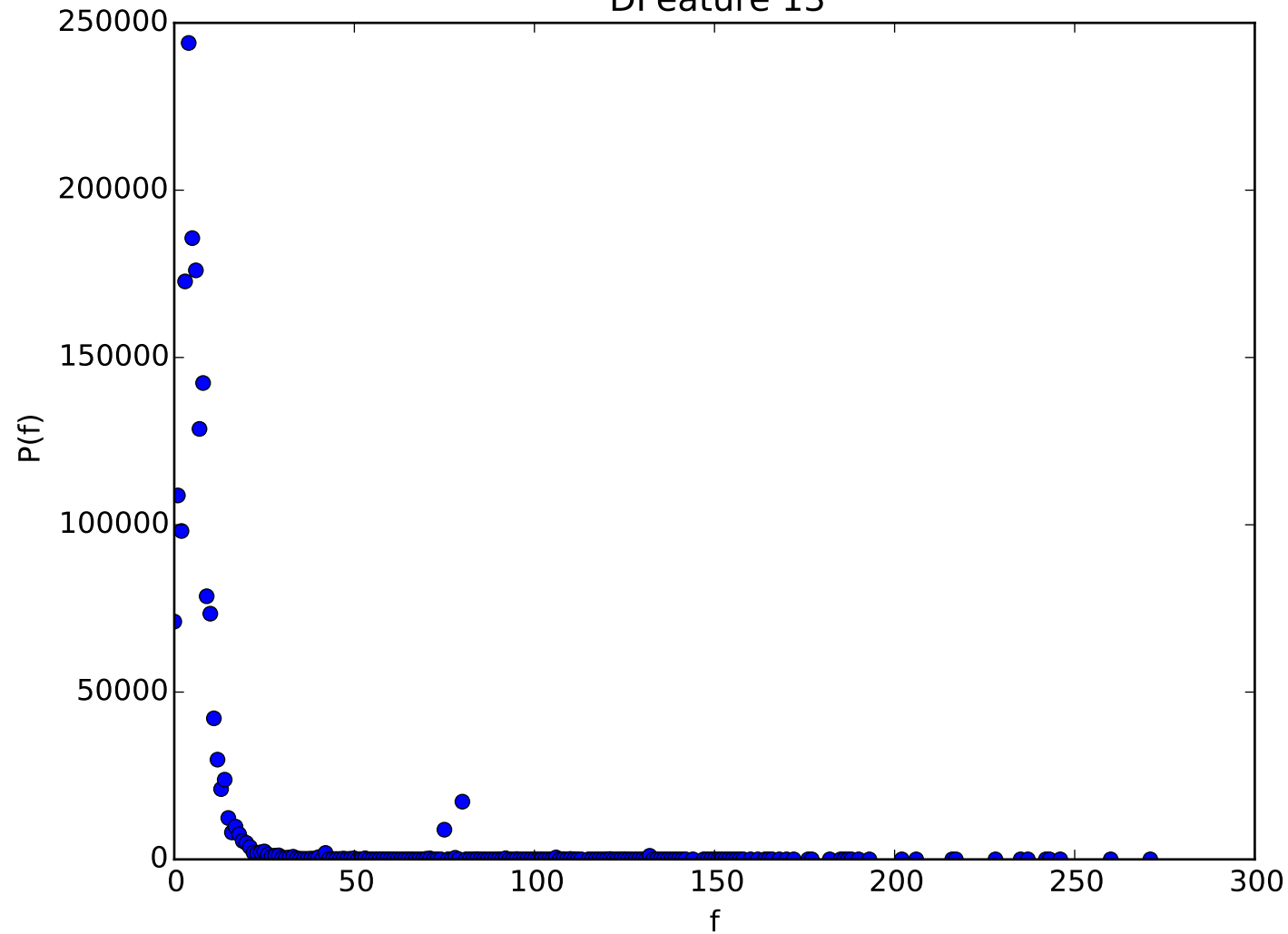
DFeature 11



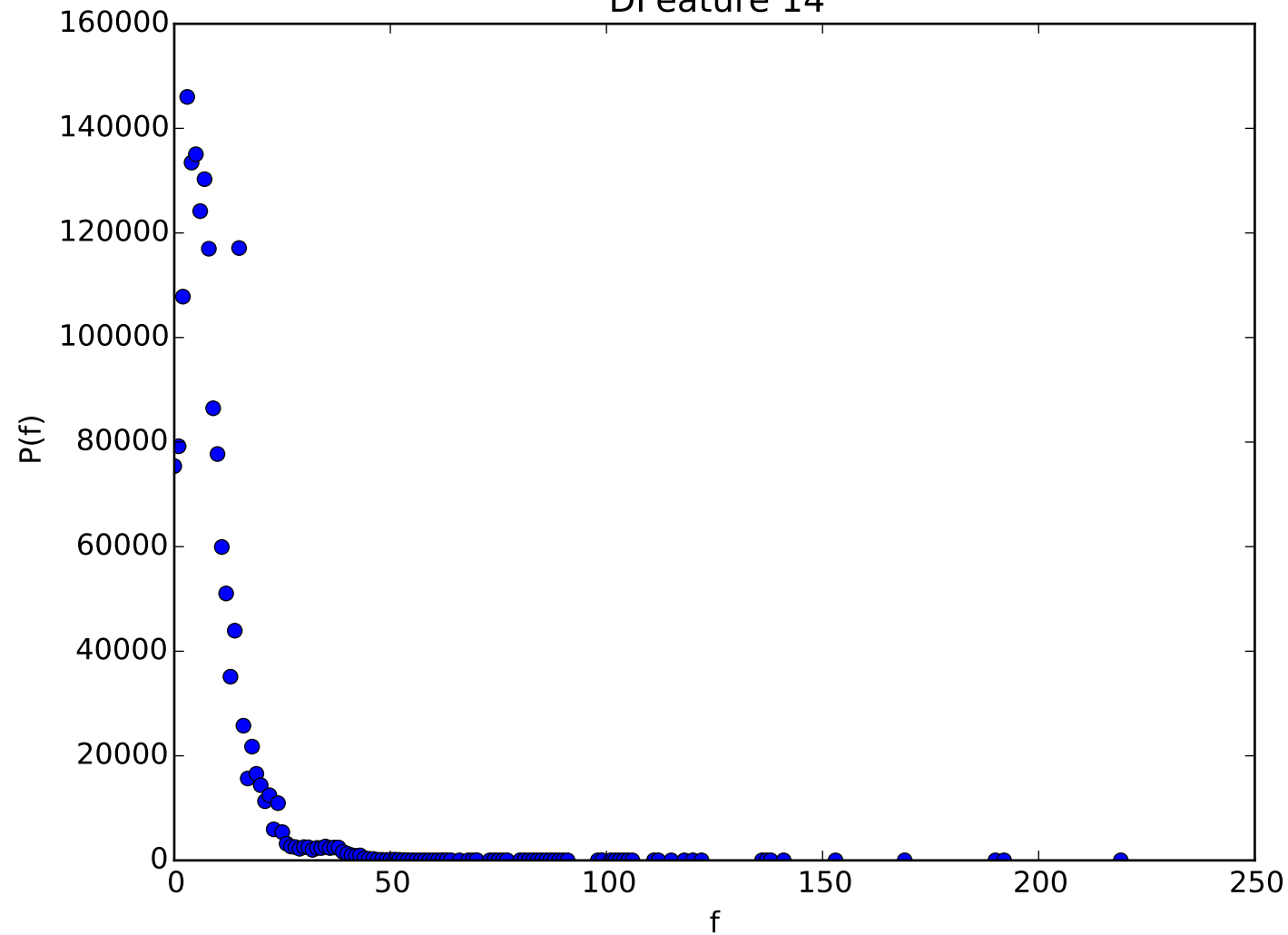
DFeature 12



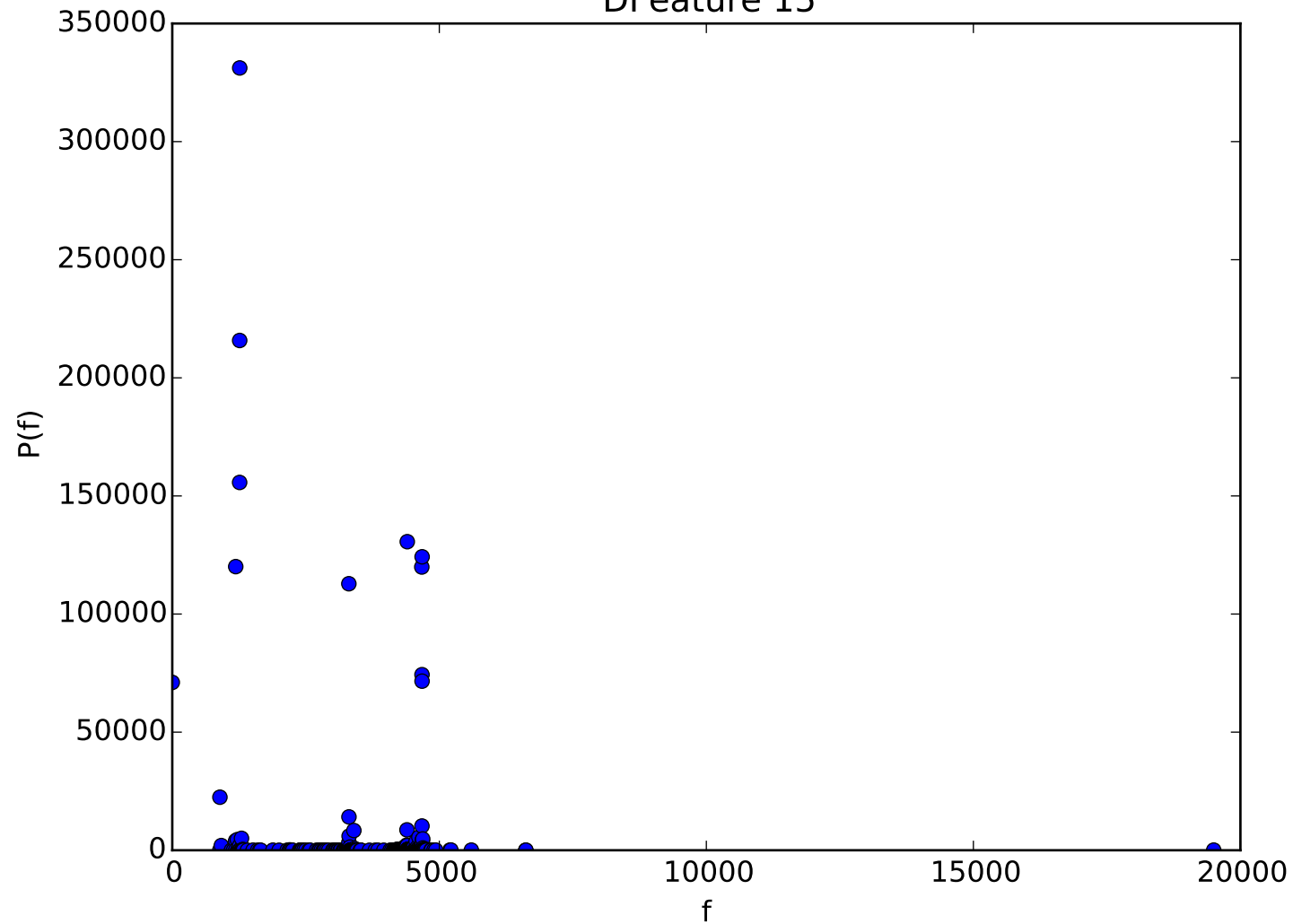
DFeature 13



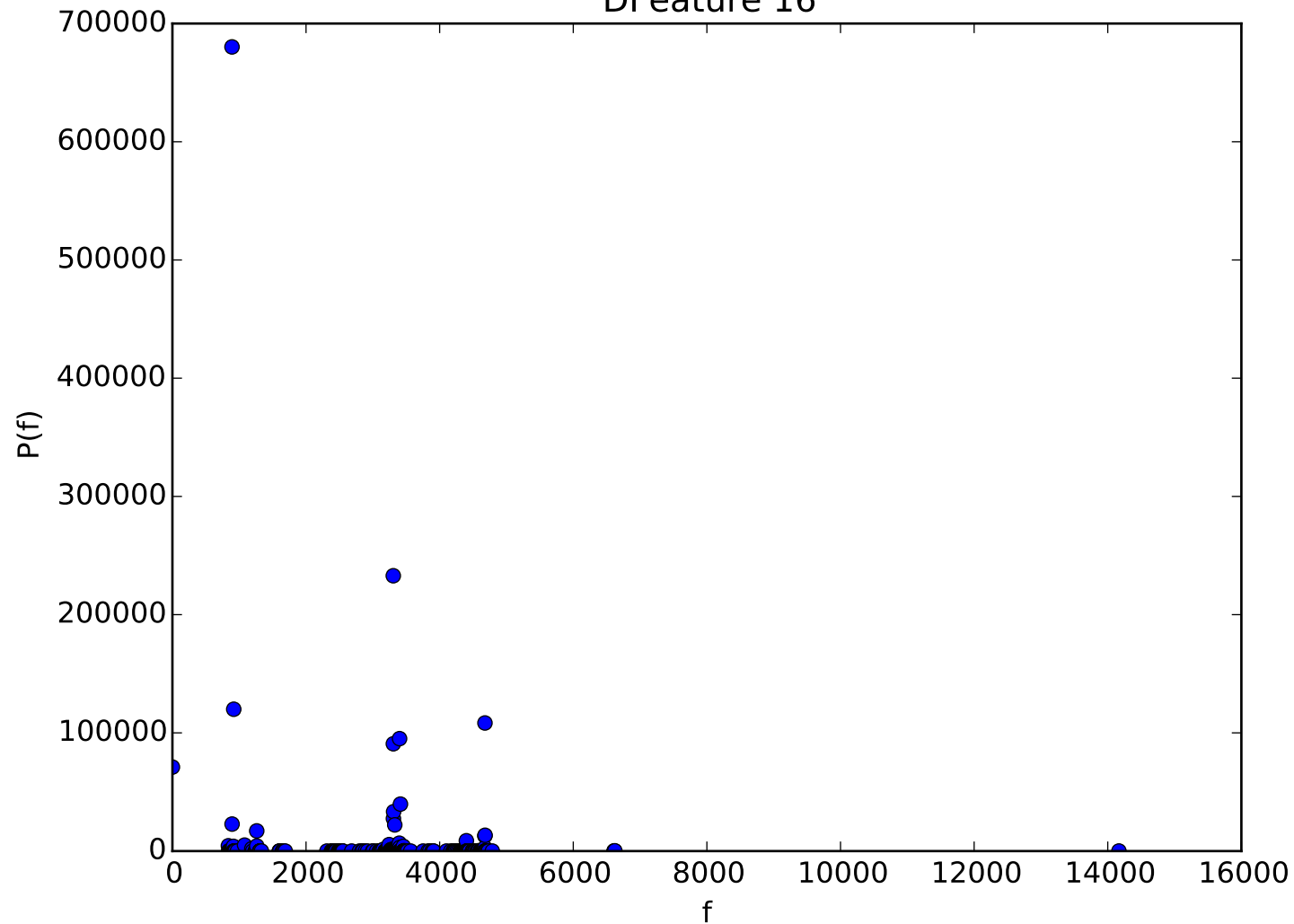
DFeature 14



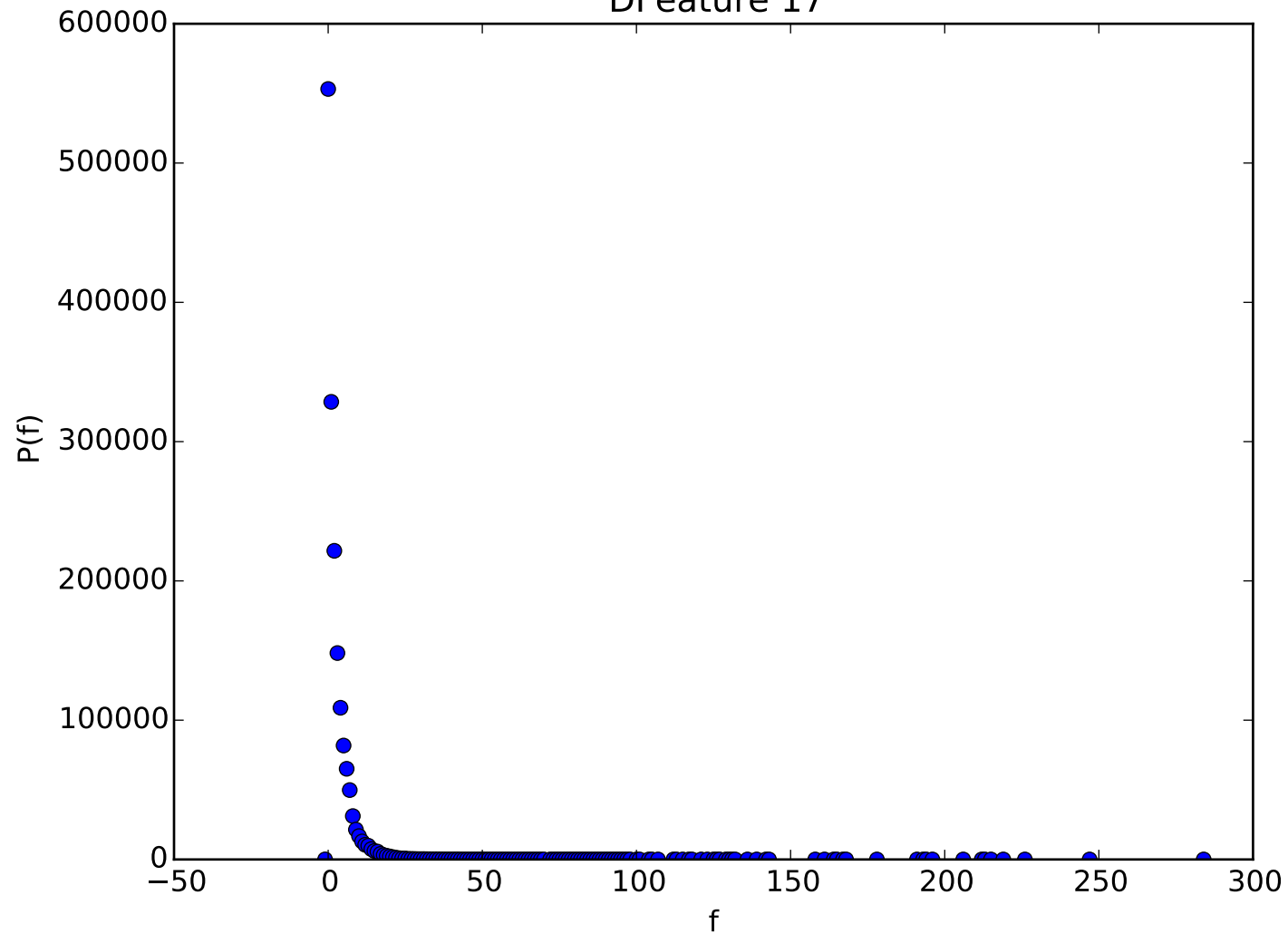
DFeature 15



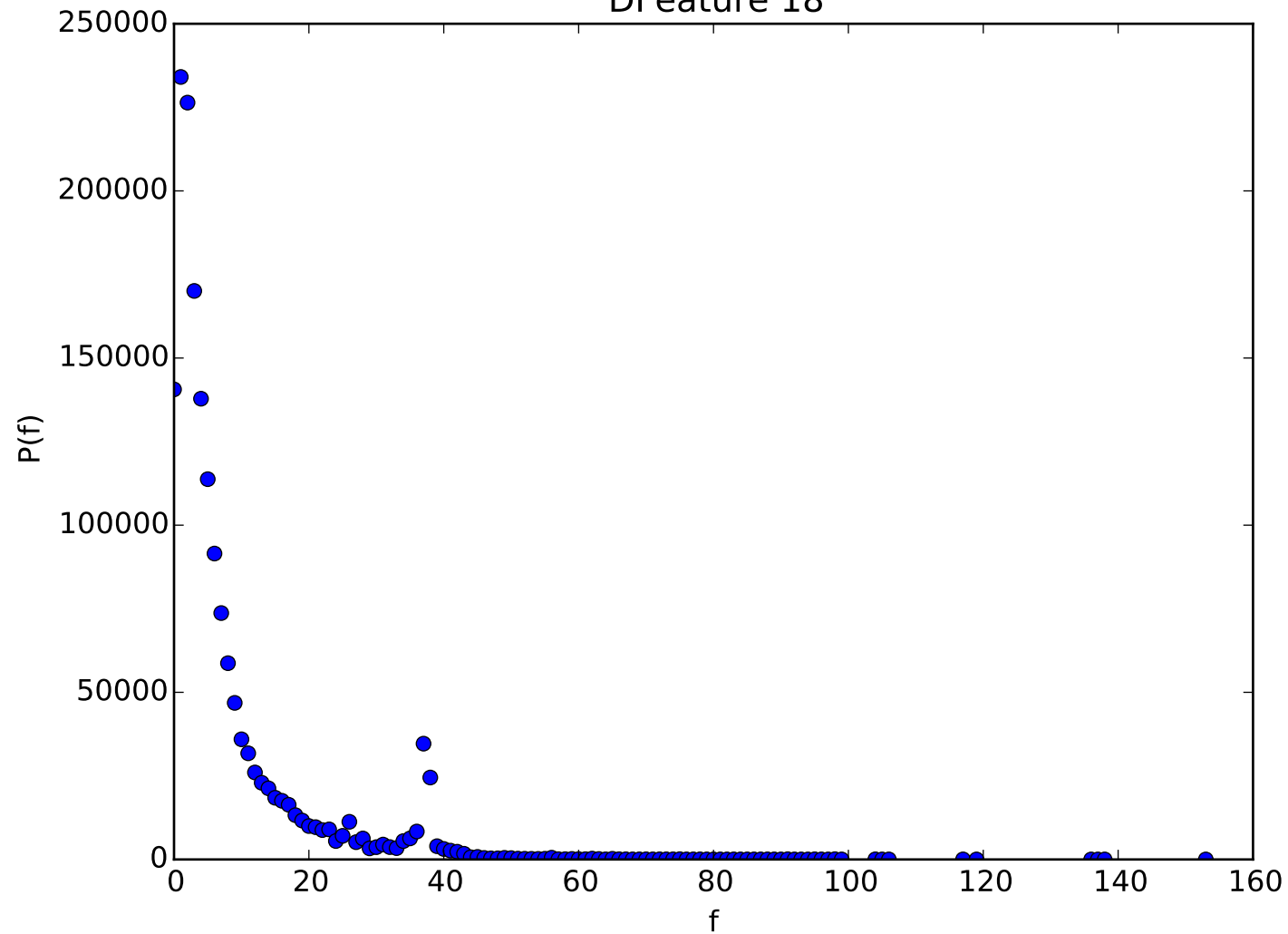
DFeature 16



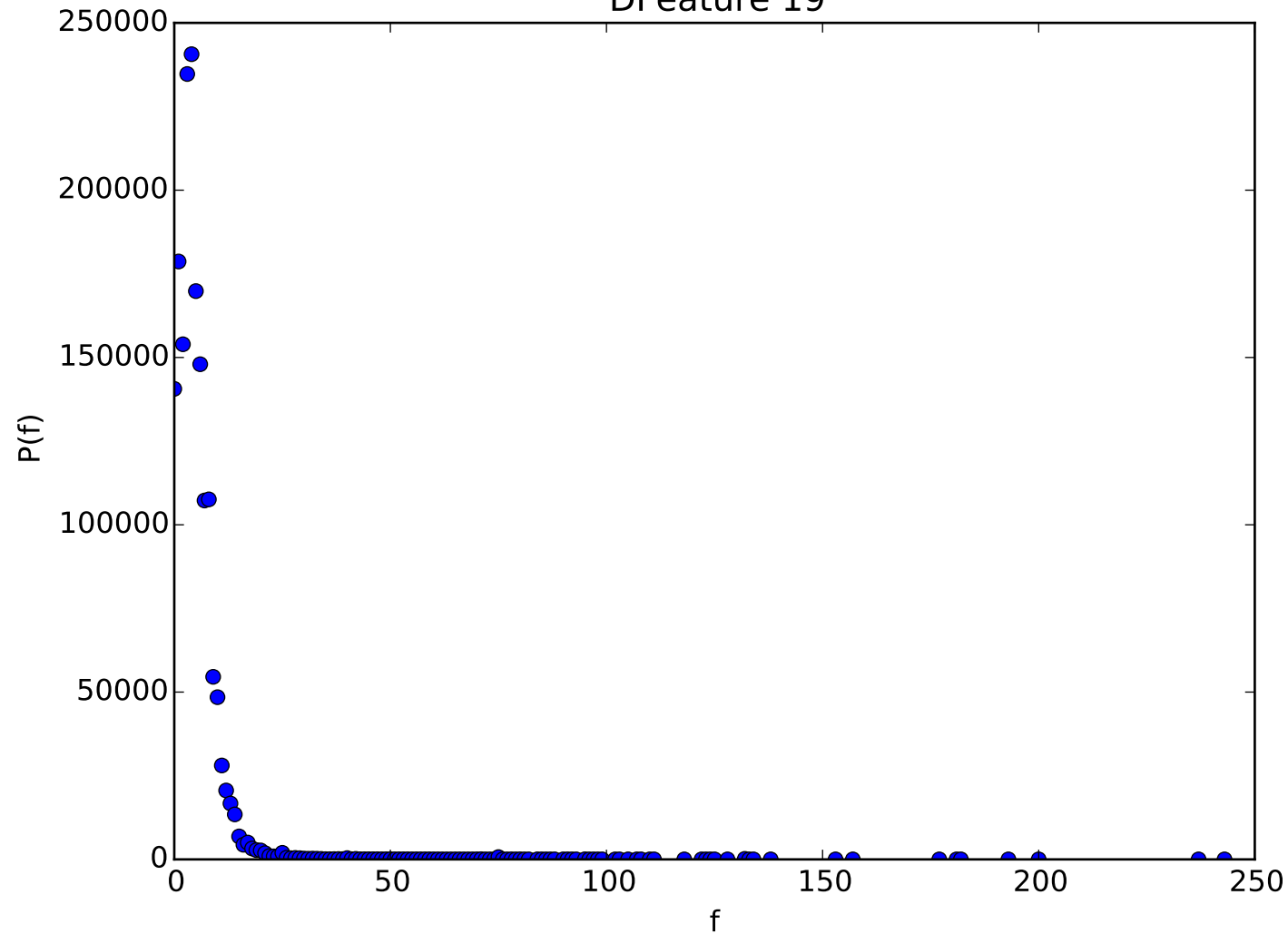
DFeature 17



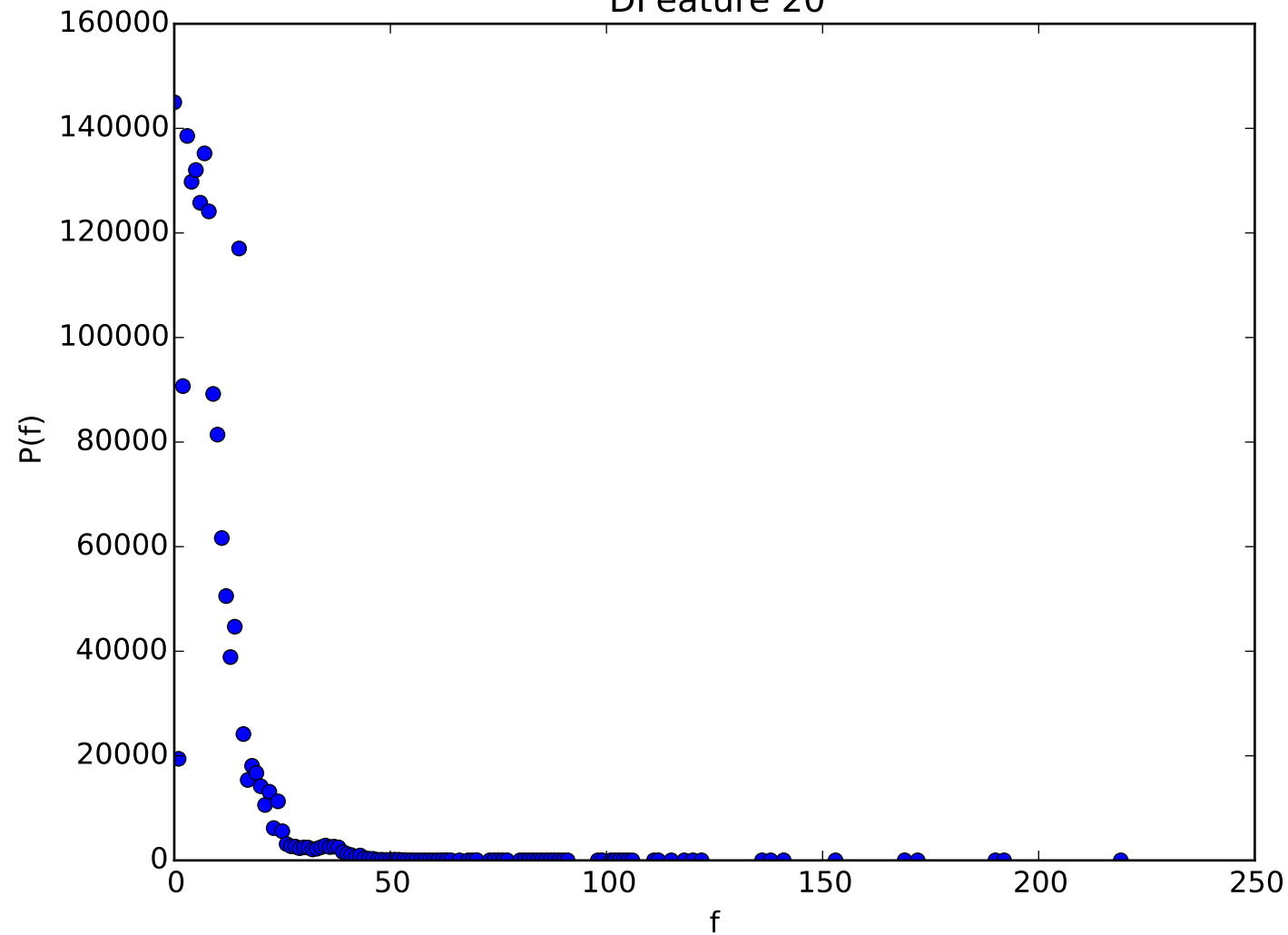
DFeature 18



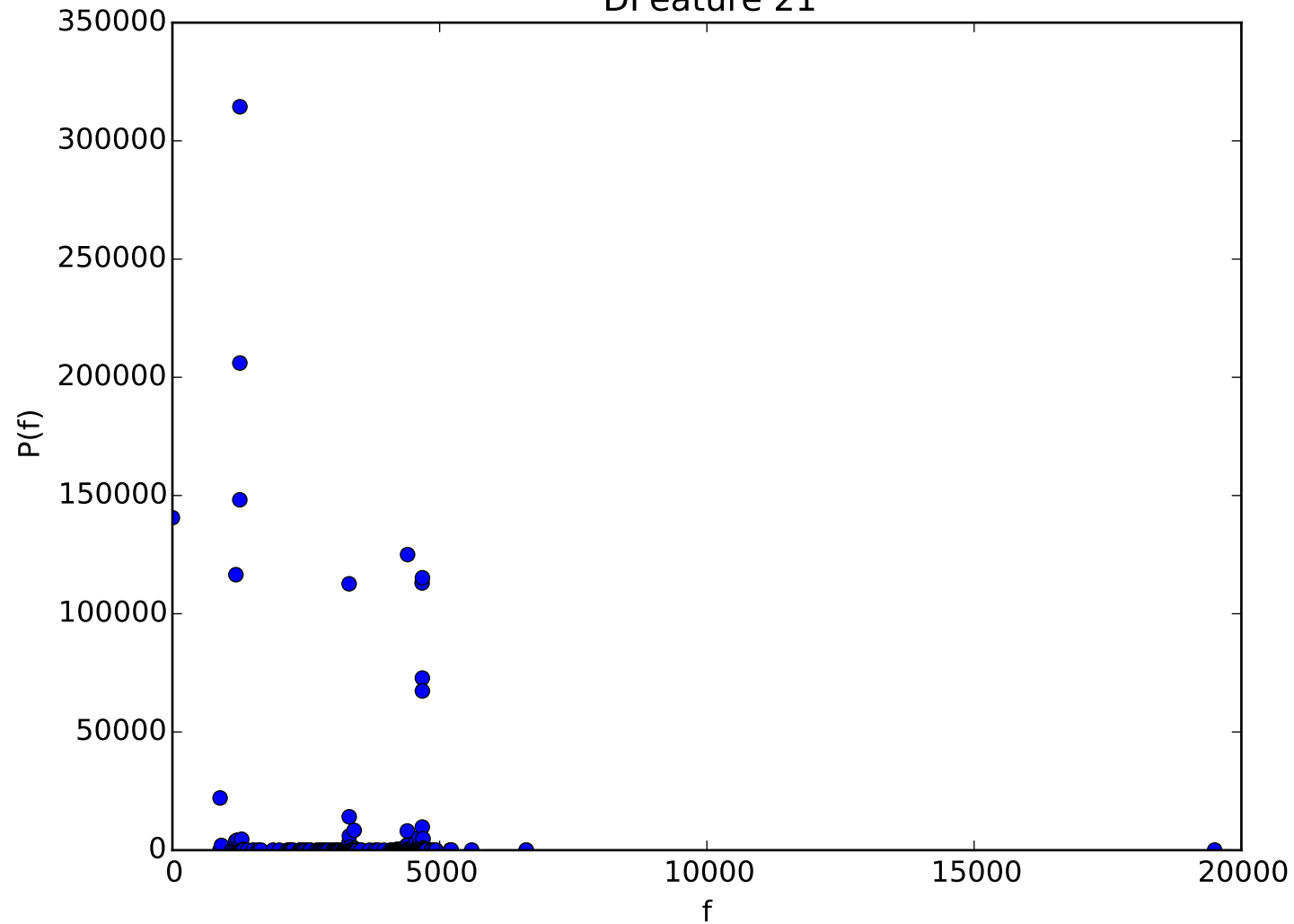
DFeature 19



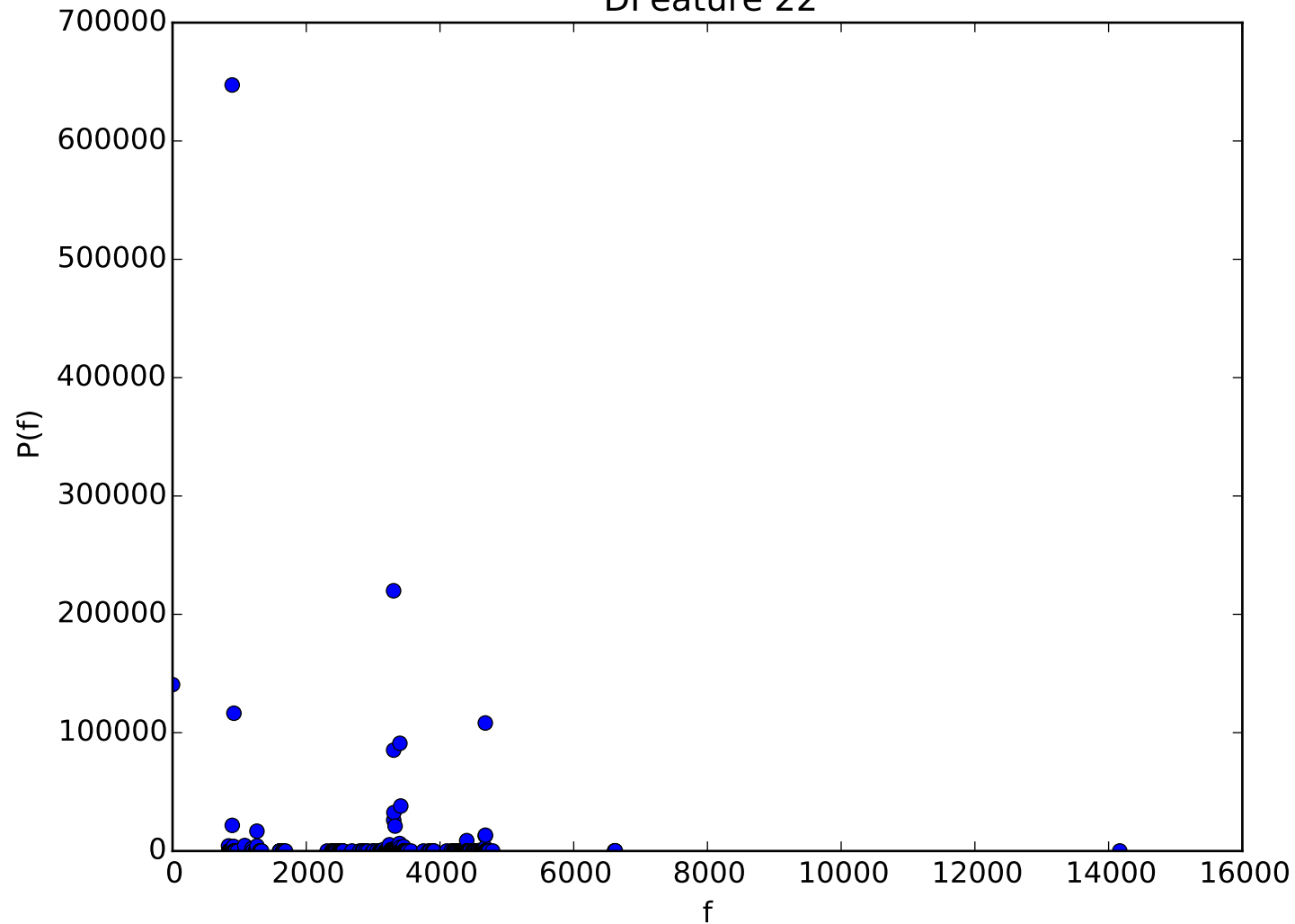
DFeature 20



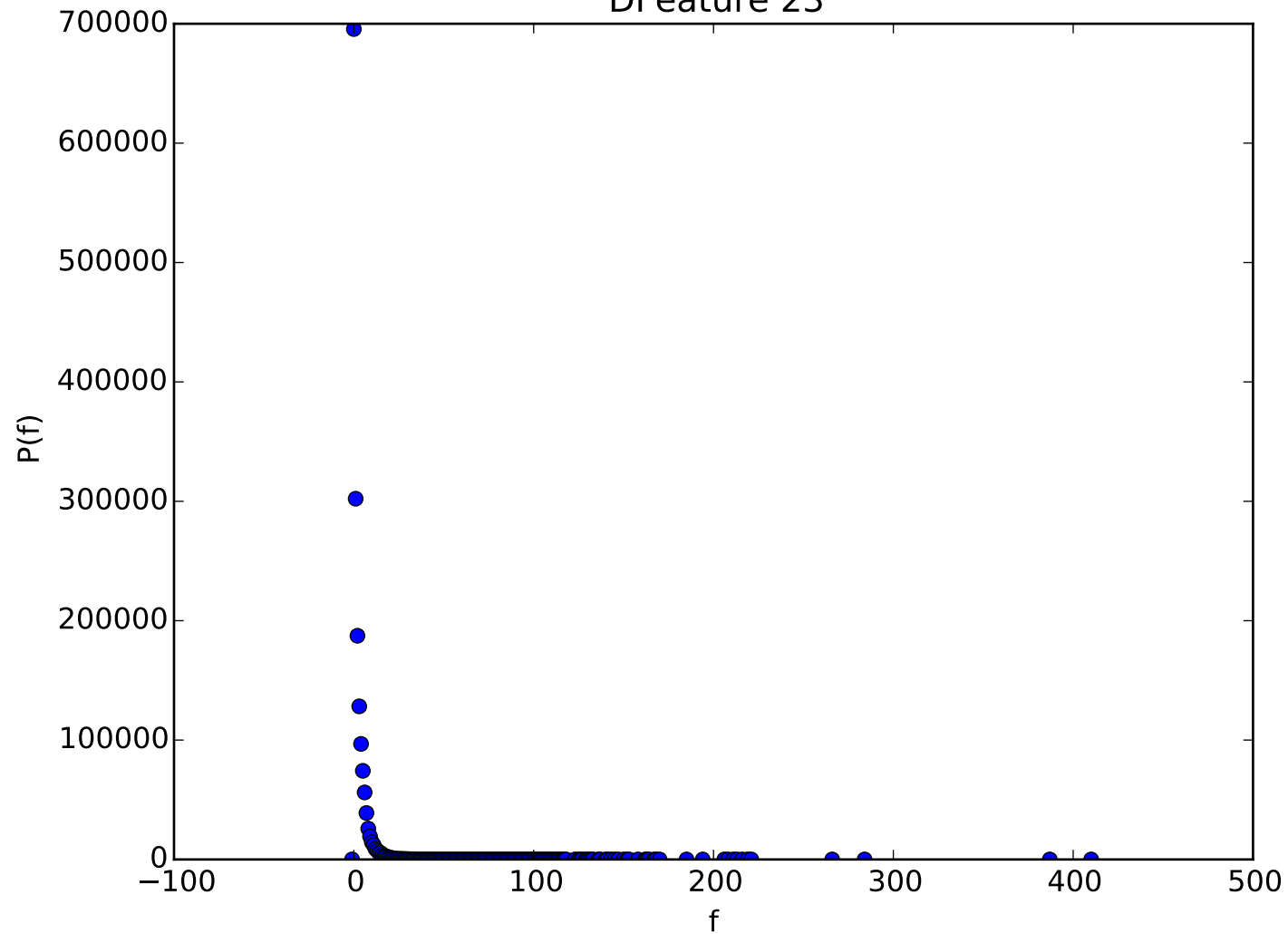
DFeature 21



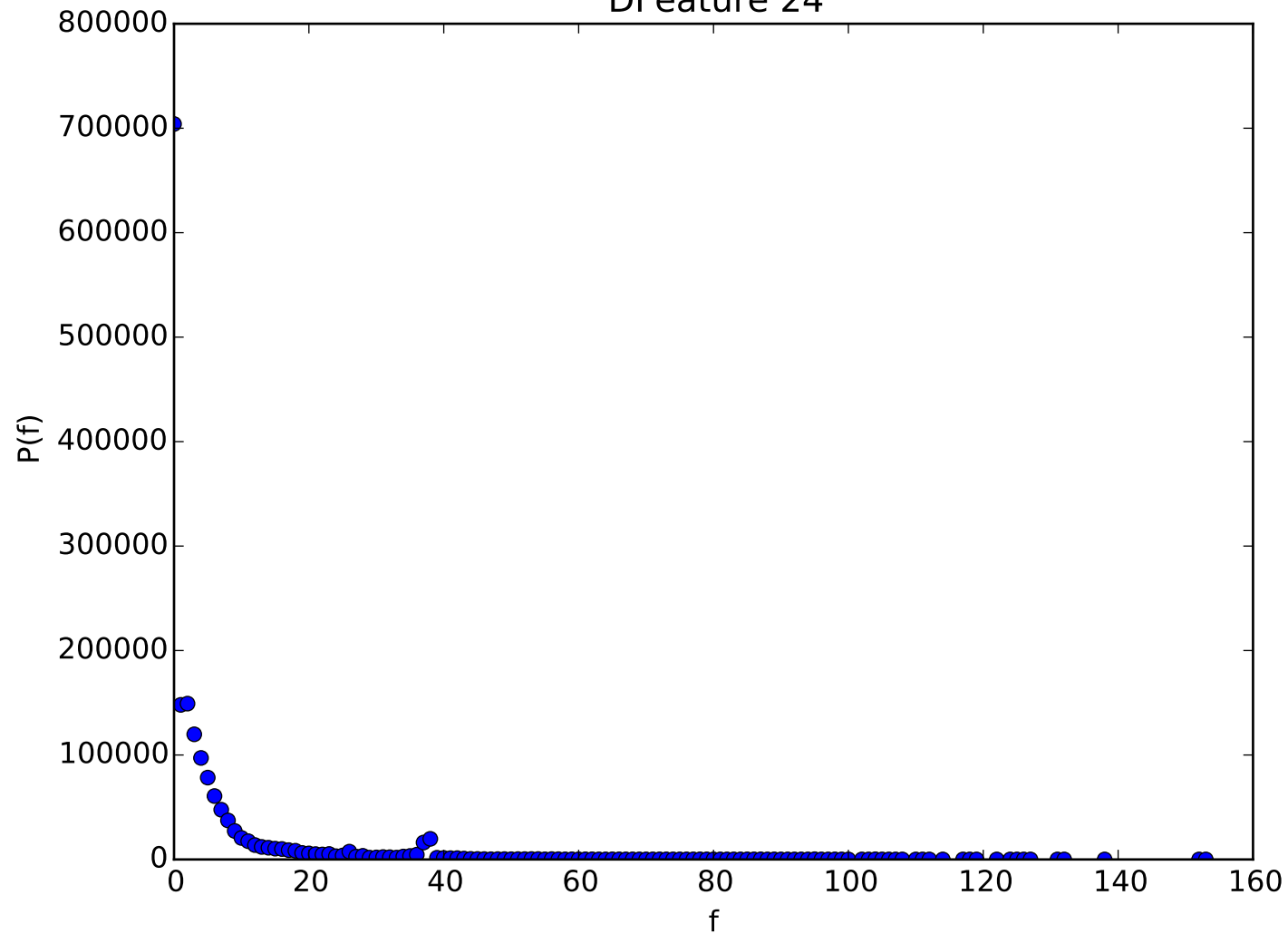
DFeature 22



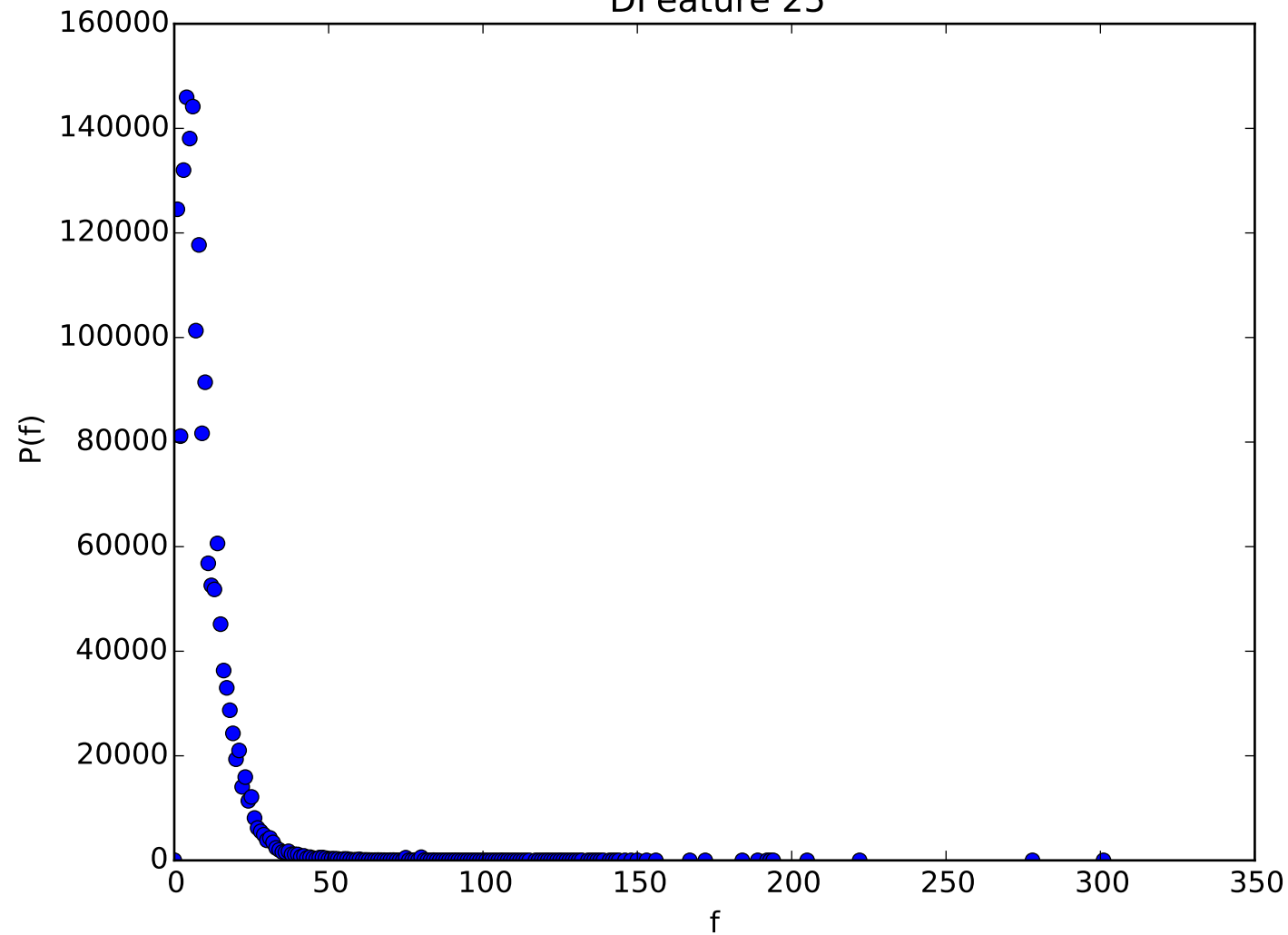
DFeature 23



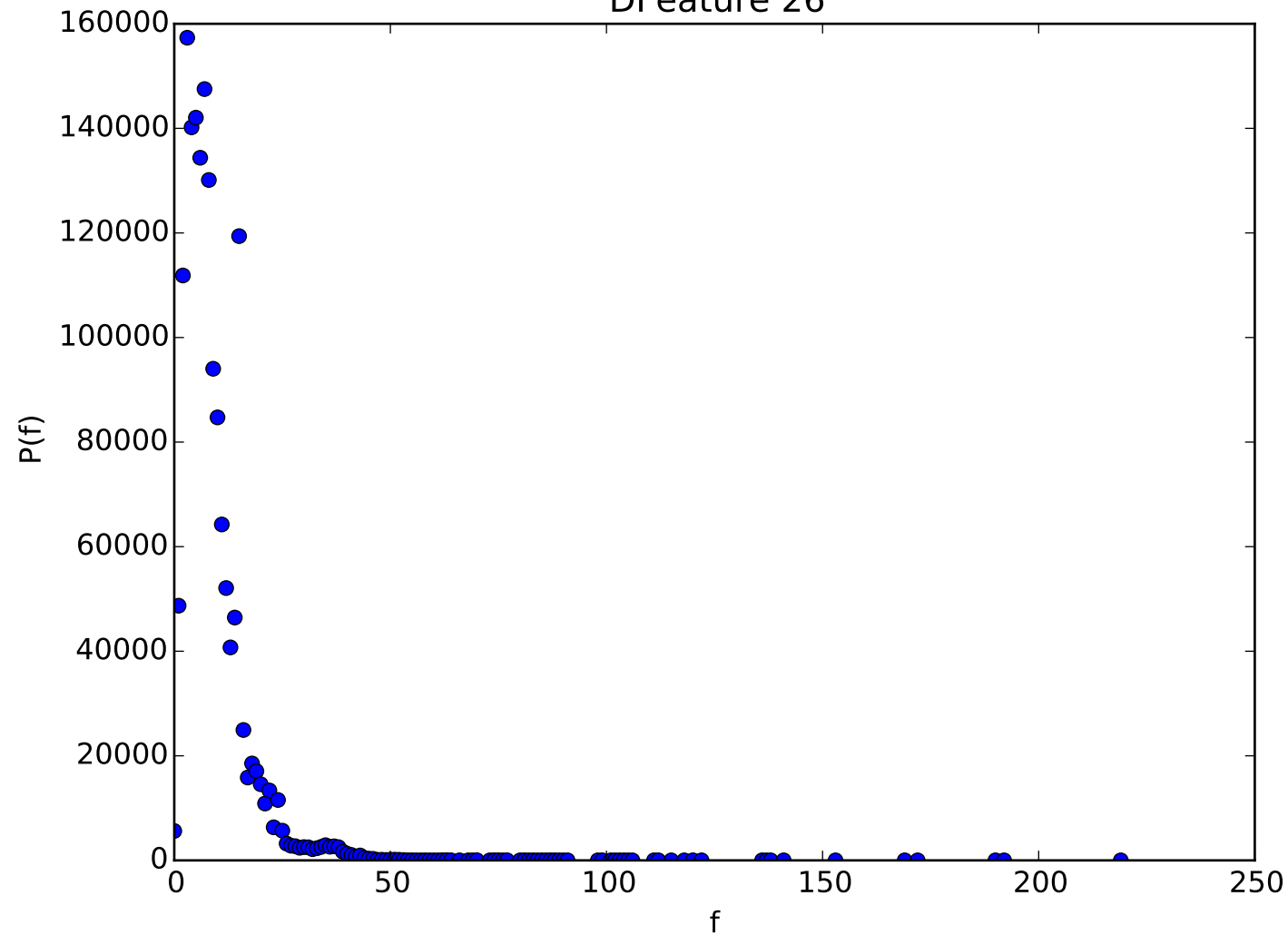
DFeature 24



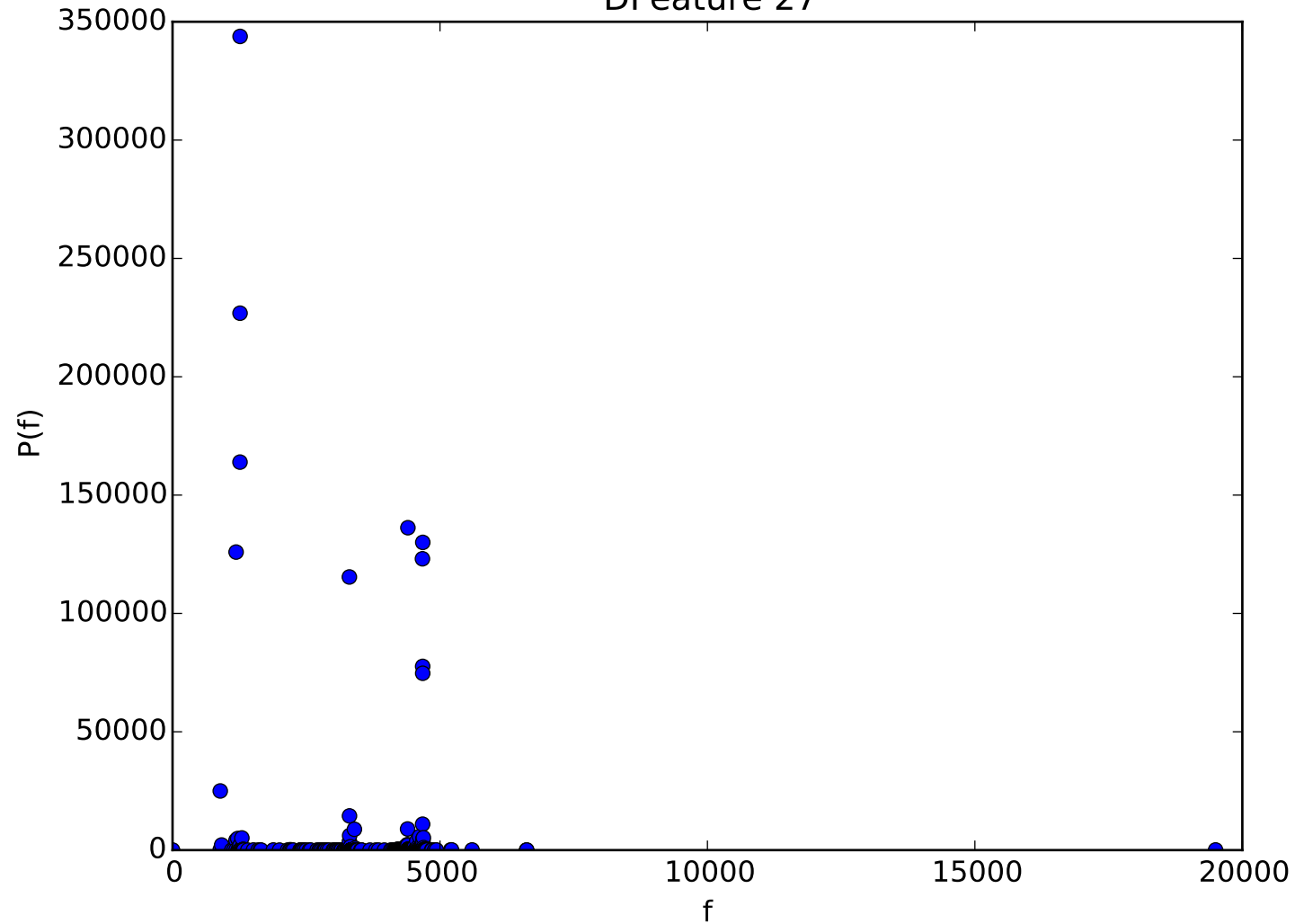
DFeature 25



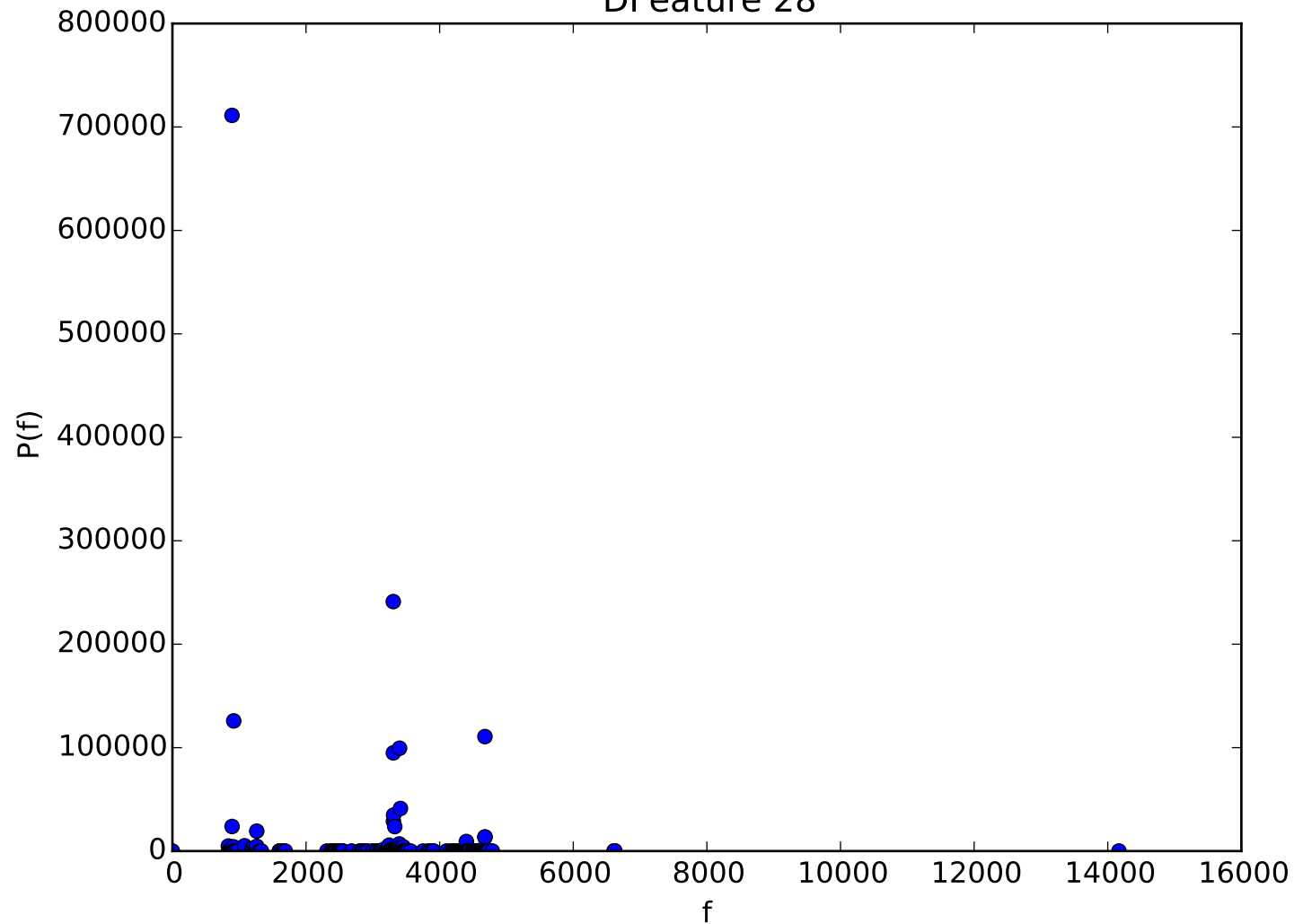
DFeature 26



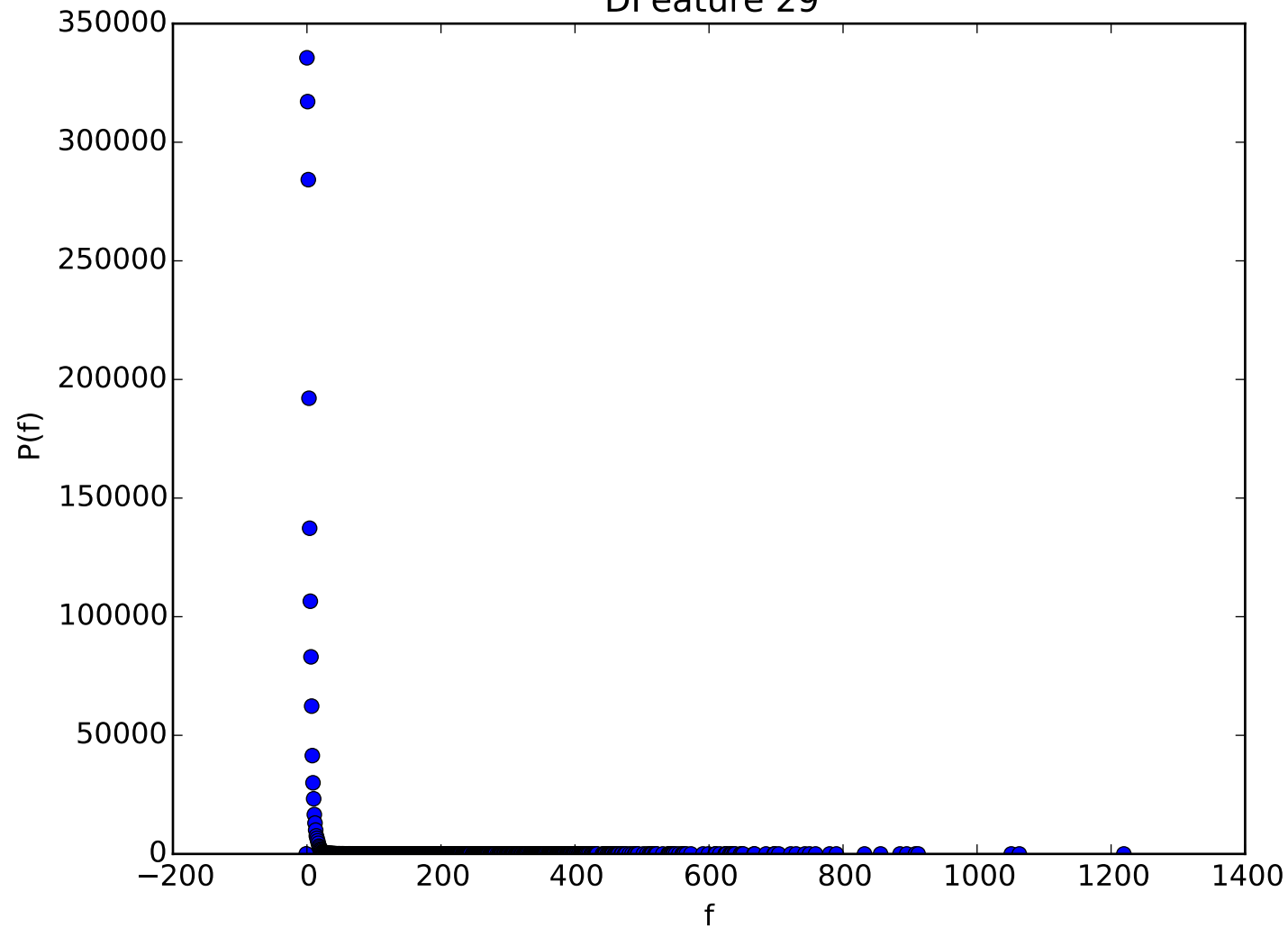
DFeature 27



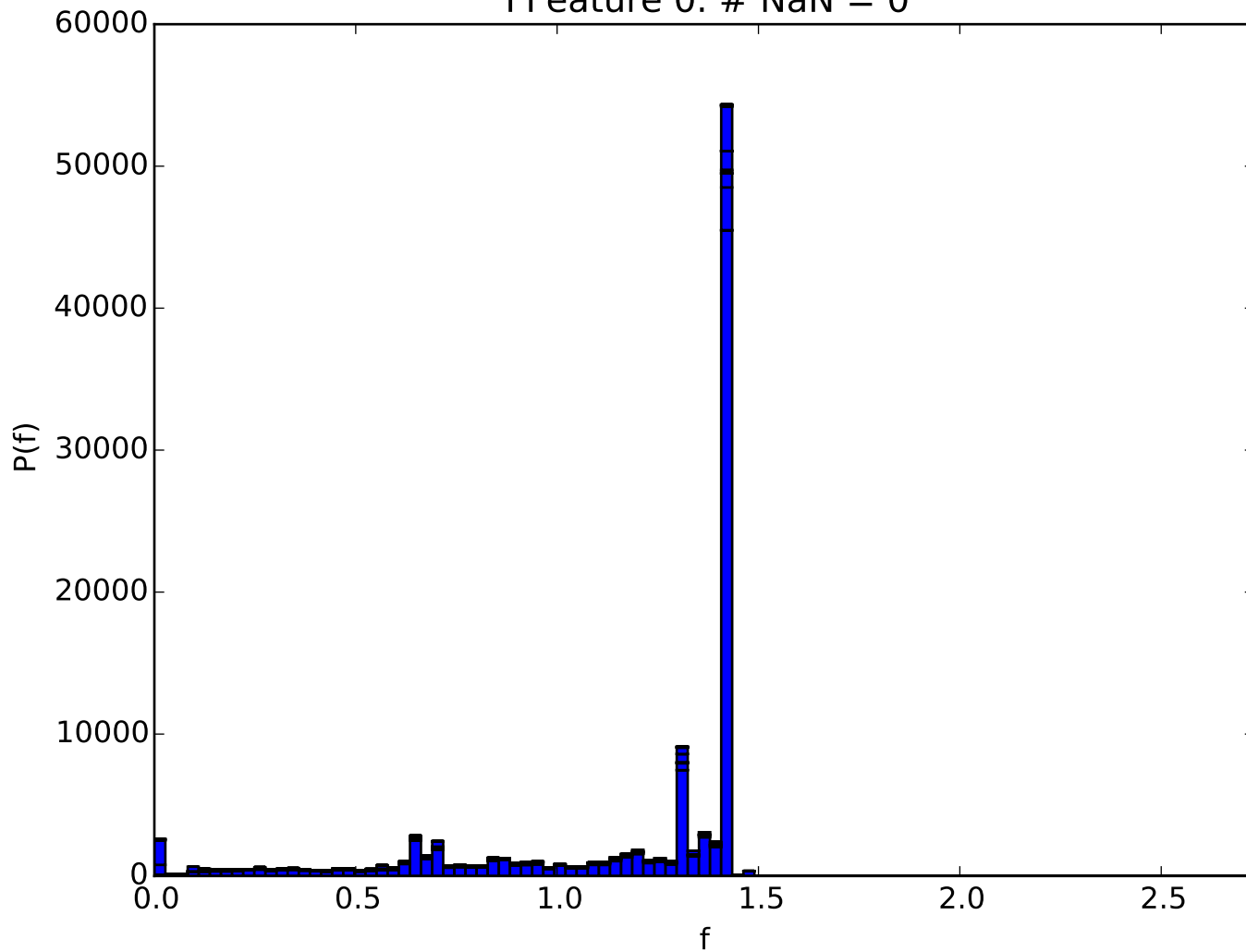
DFeature 28



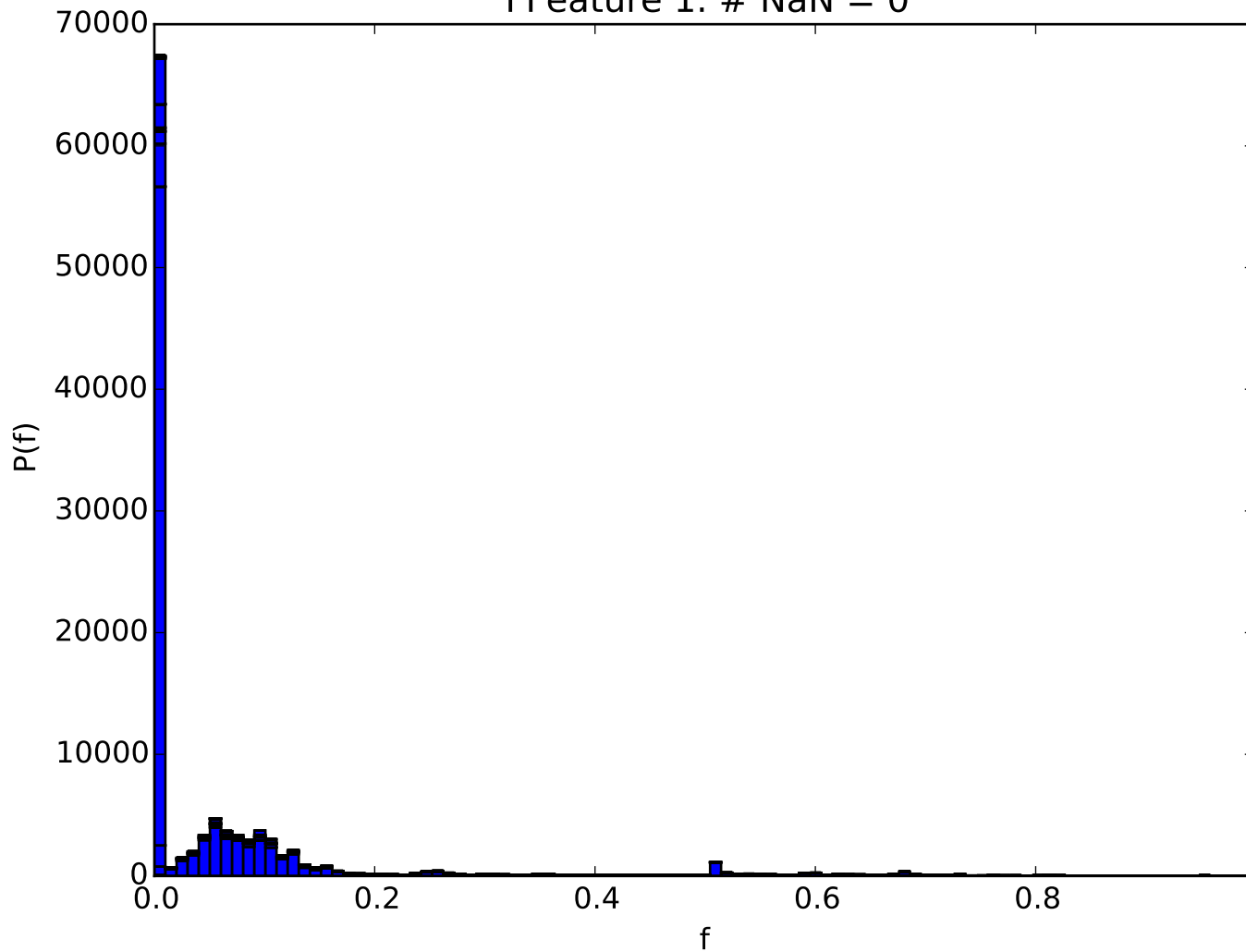
DFeature 29



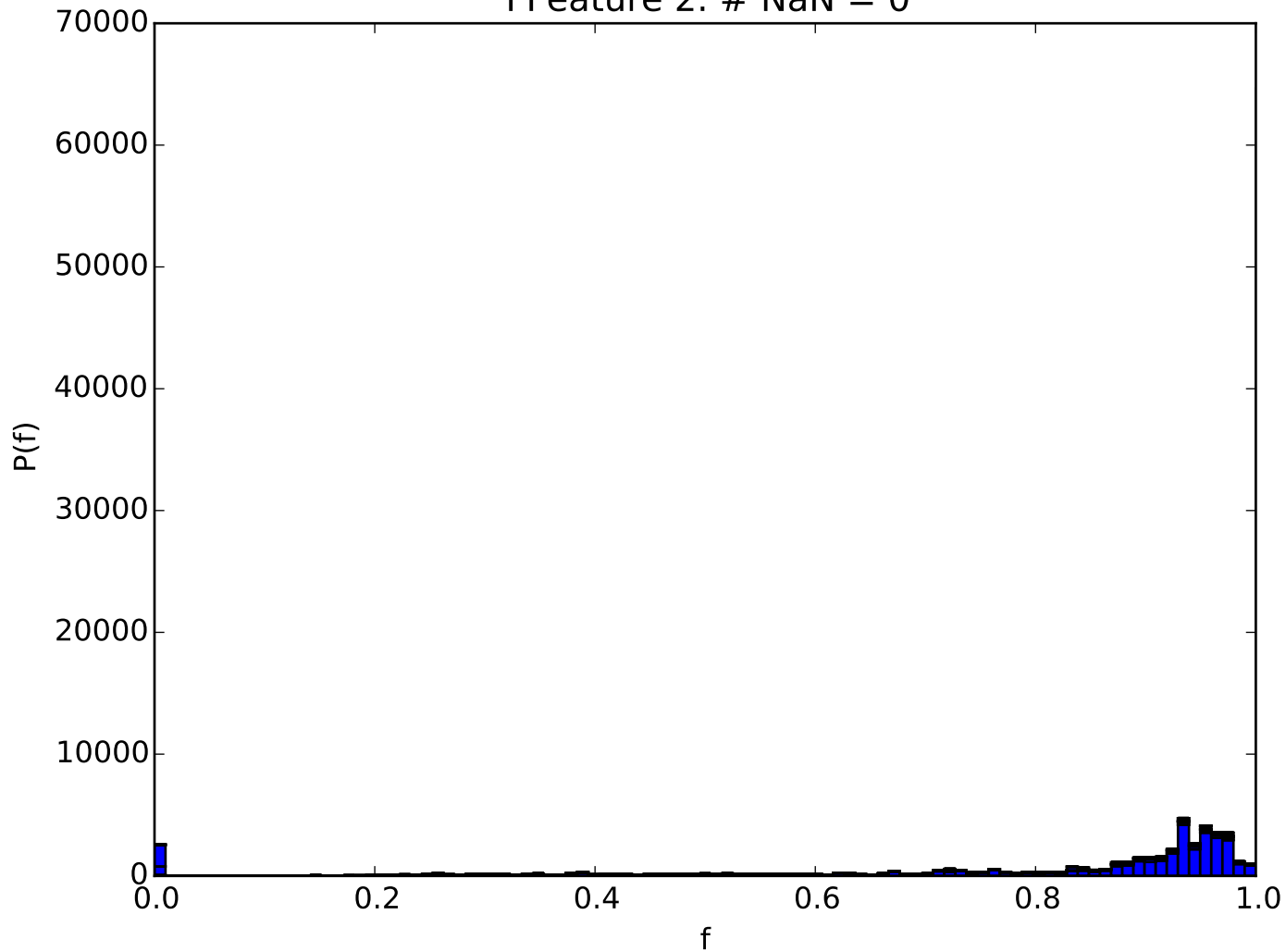
FFeature 0. # NaN = 0



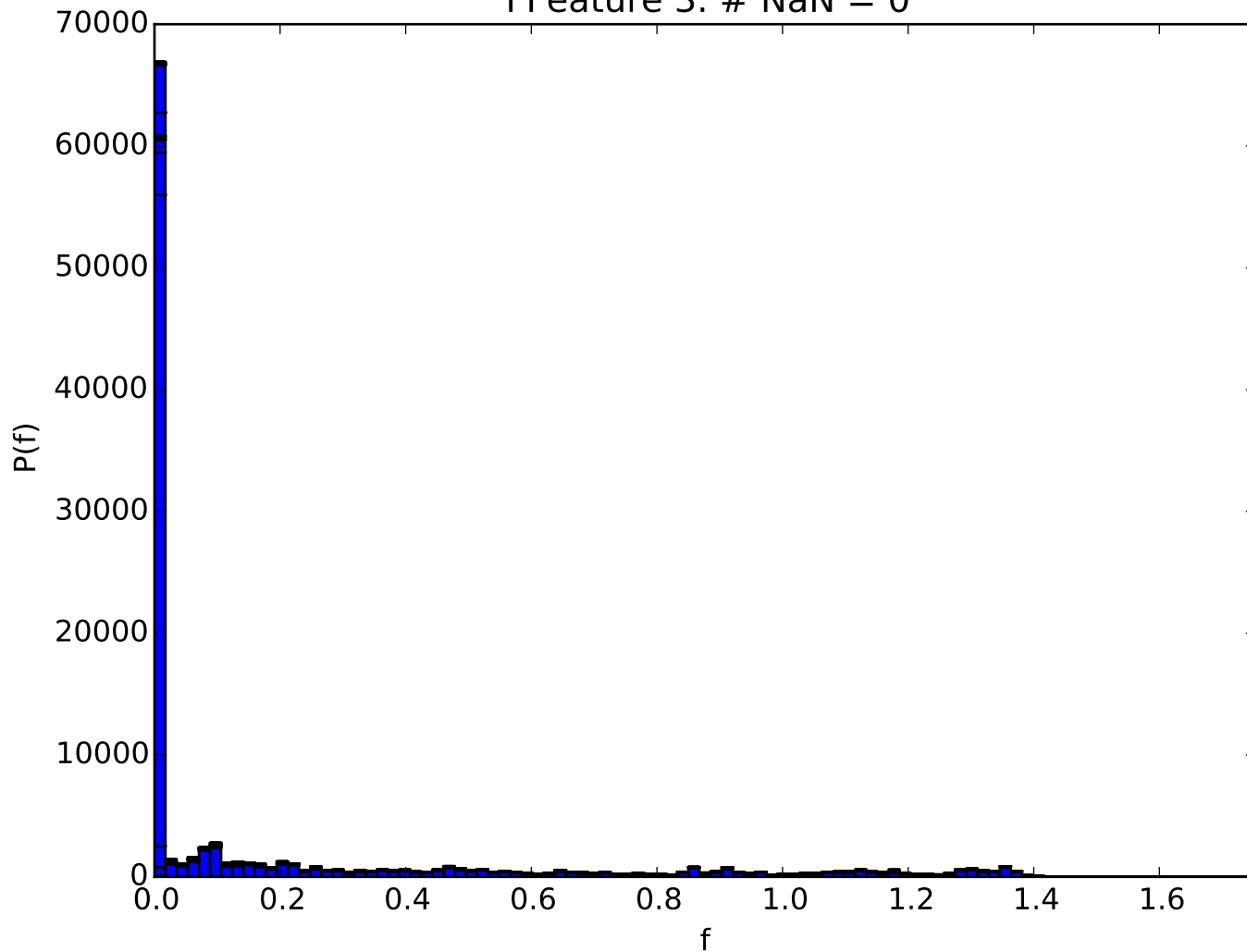
FFeature 1. # NaN = 0



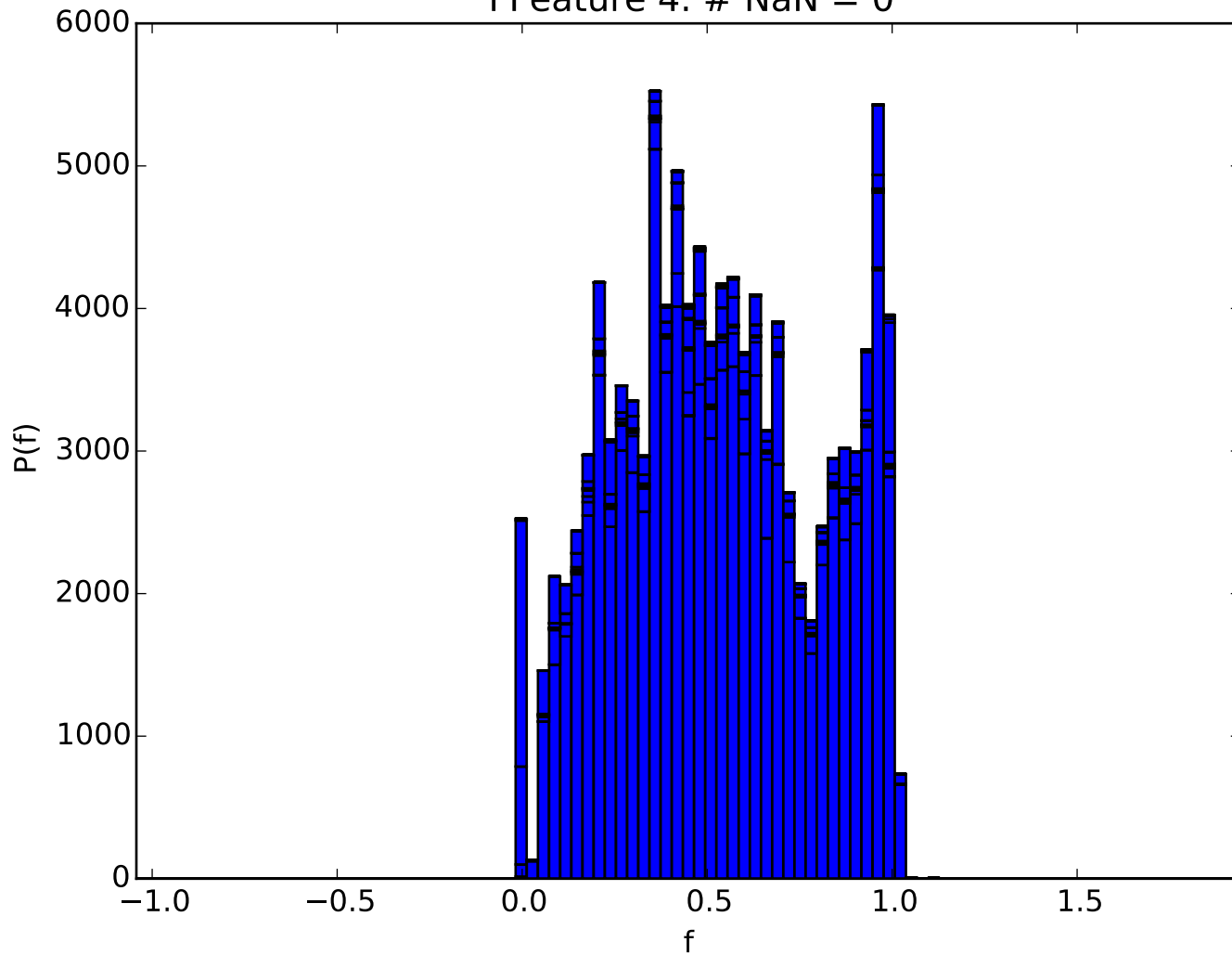
FFeature 2. # NaN = 0



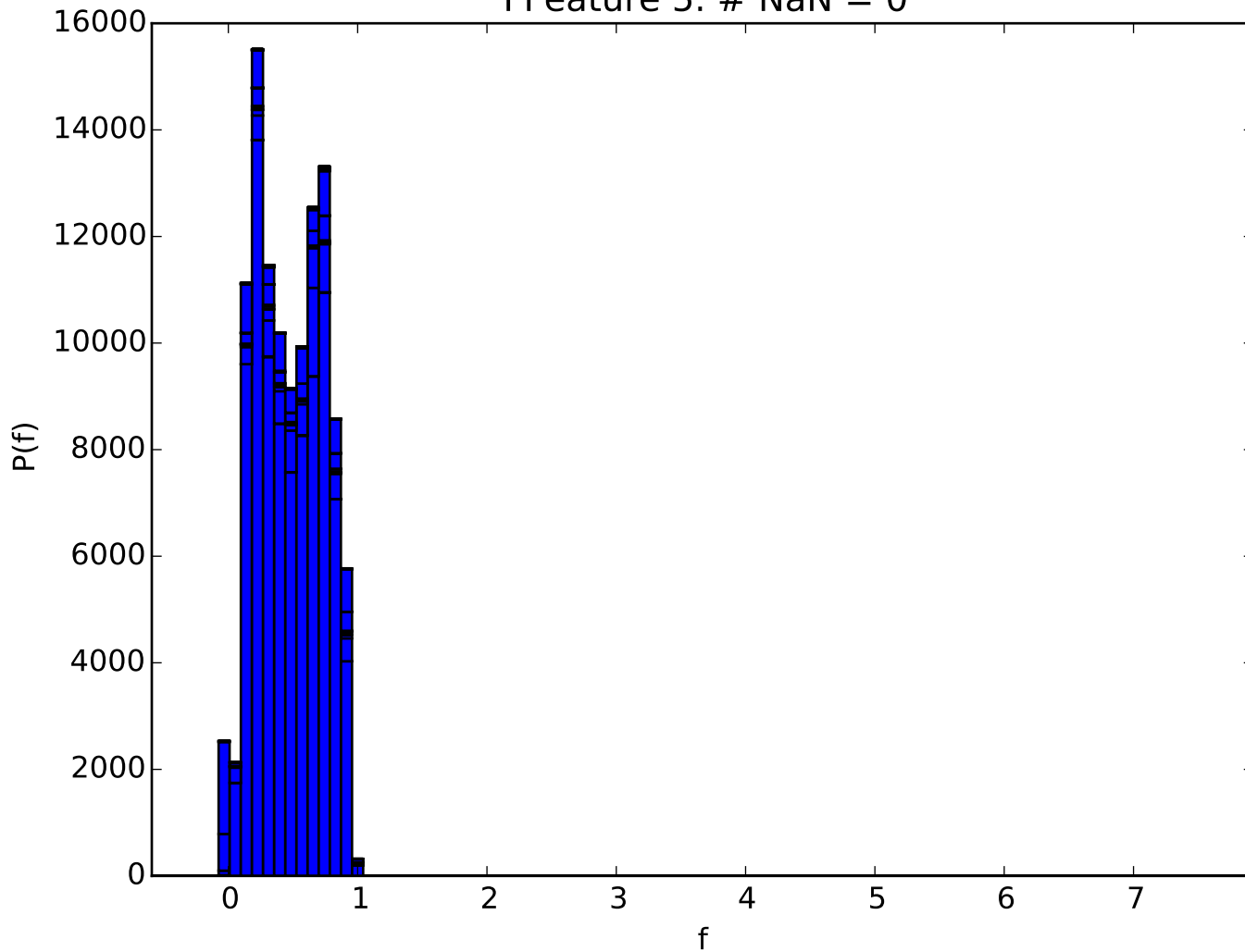
FFeature 3. # NaN = 0



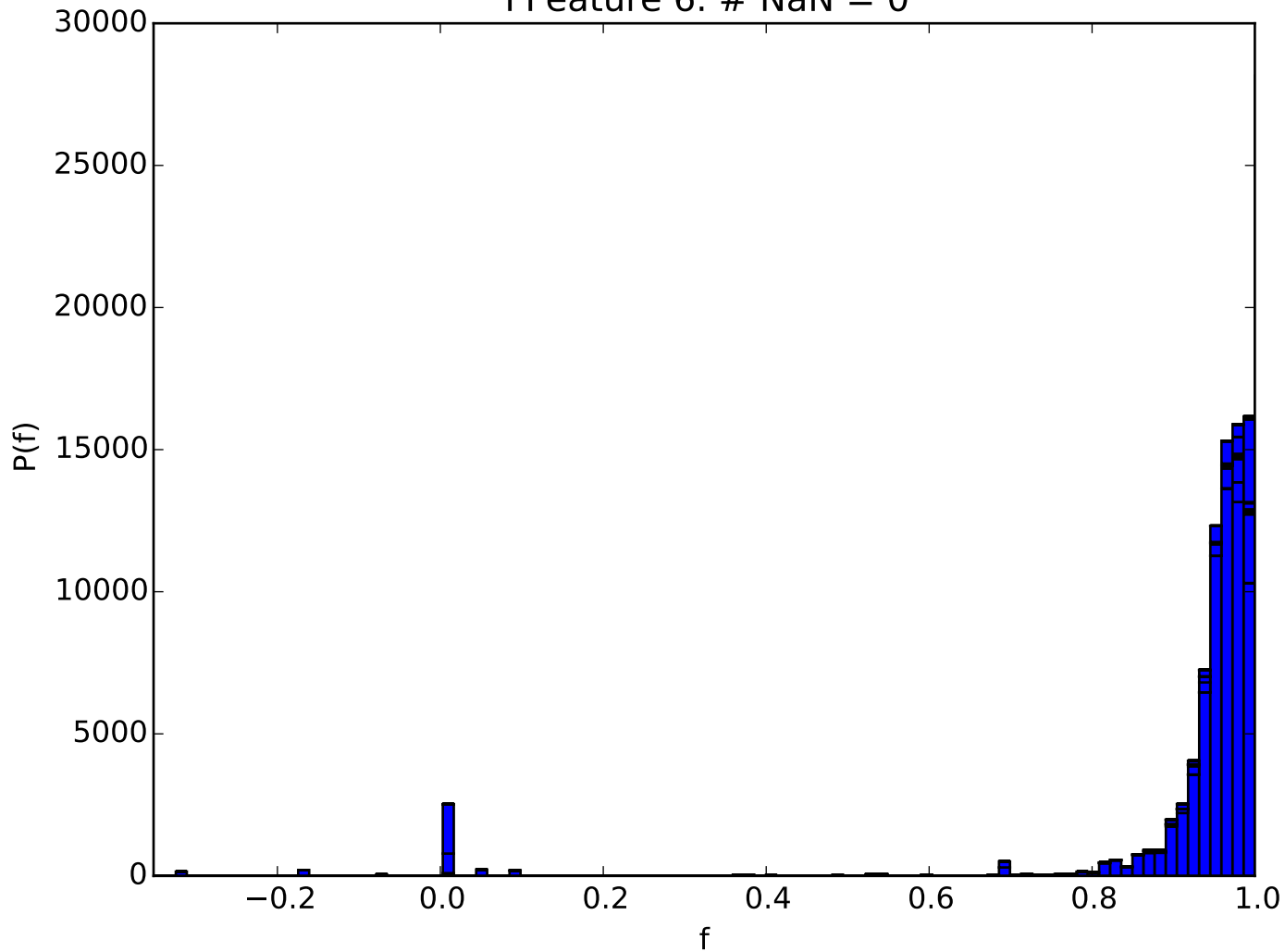
FFeature 4. # NaN = 0



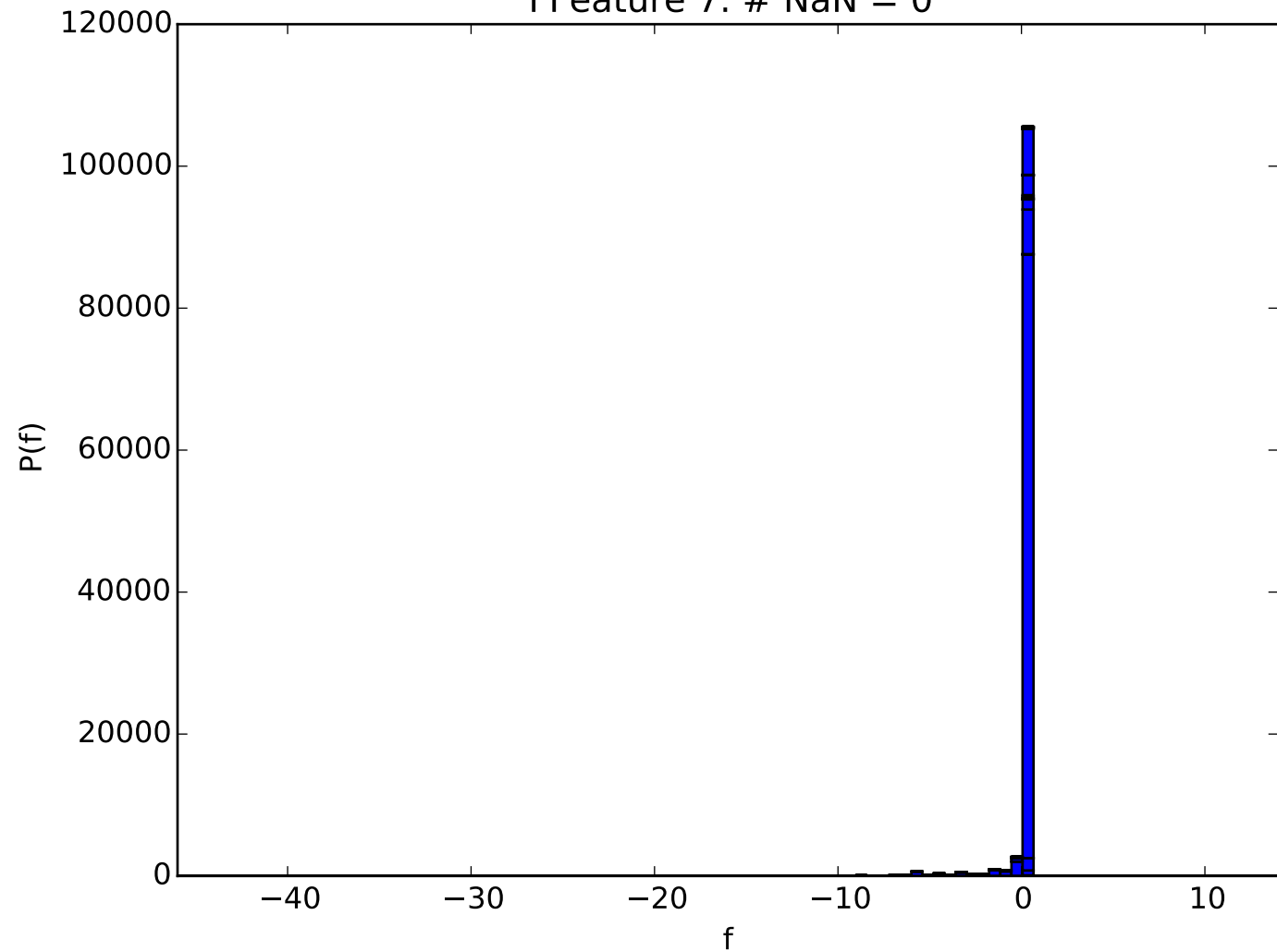
FFeature 5. # NaN = 0



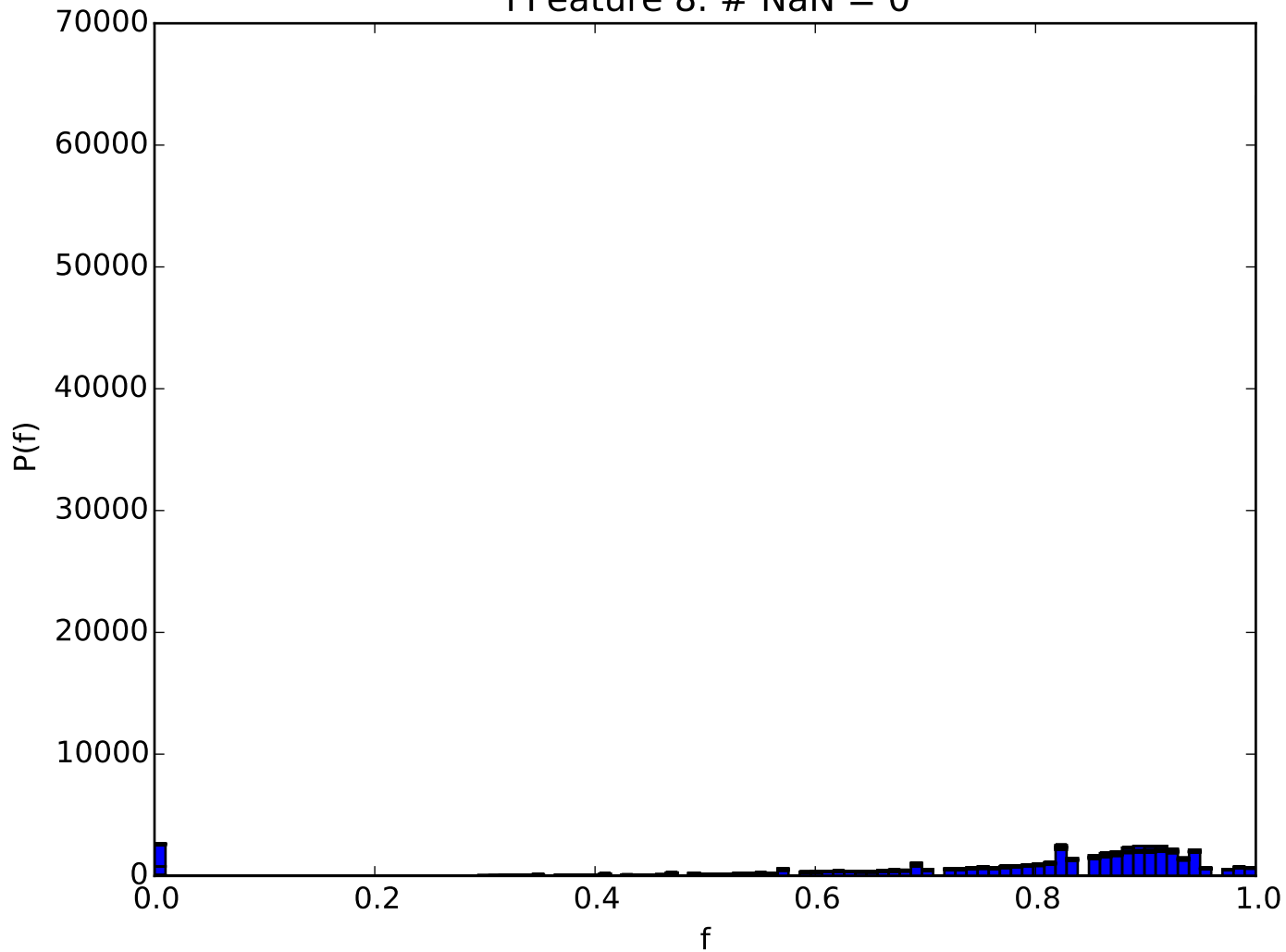
FFeature 6. # NaN = 0



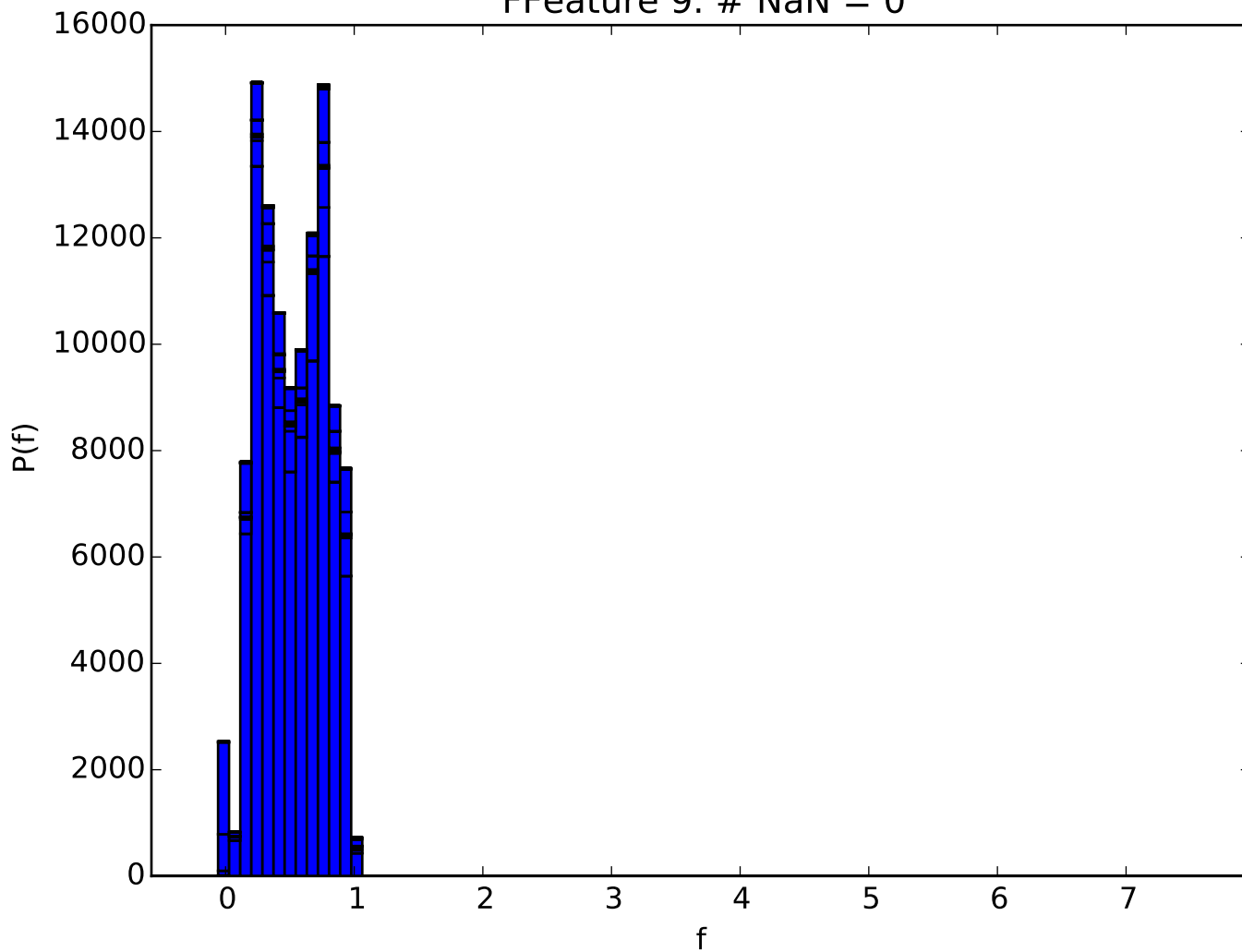
FFeature 7. # NaN = 0



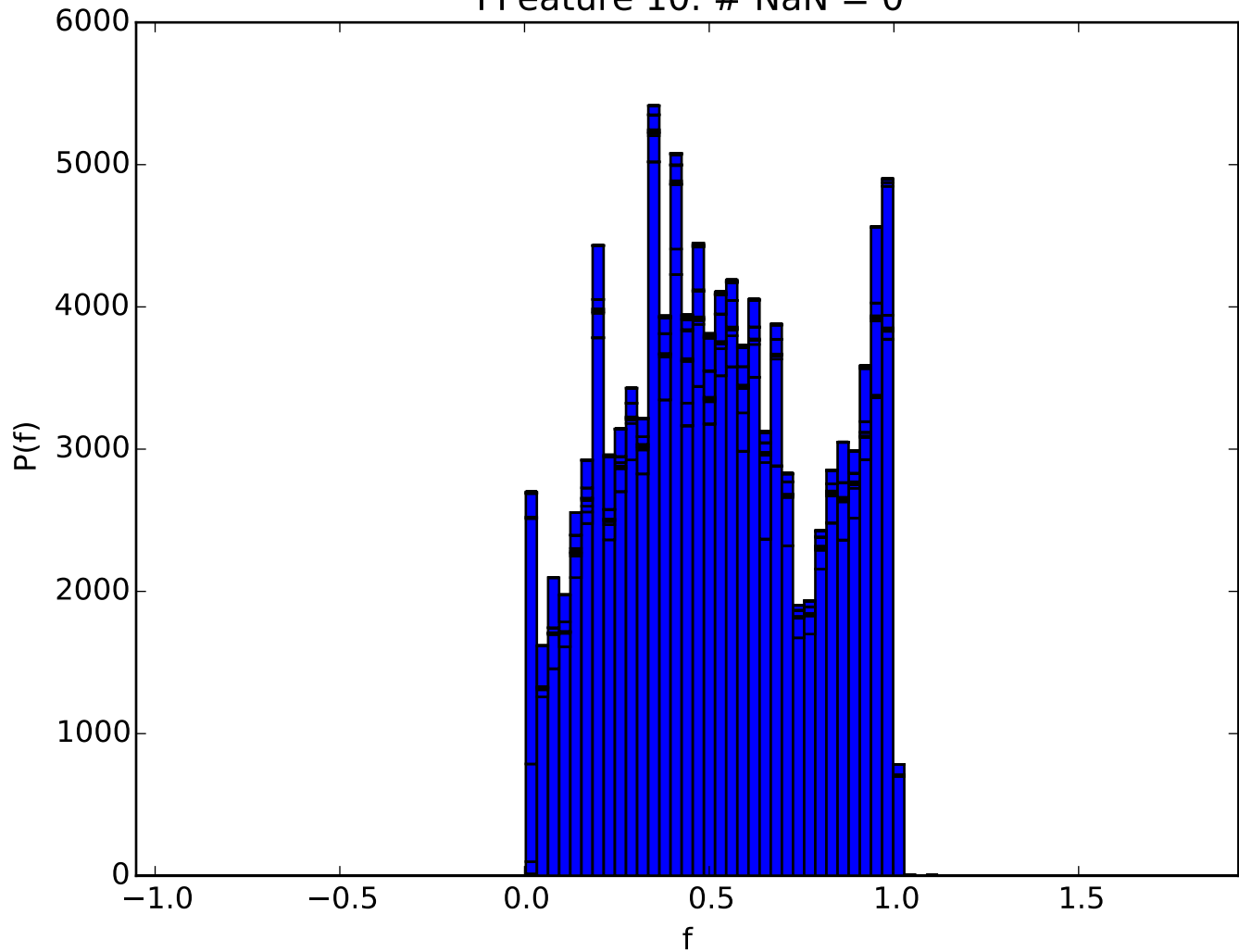
FFeature 8. # NaN = 0



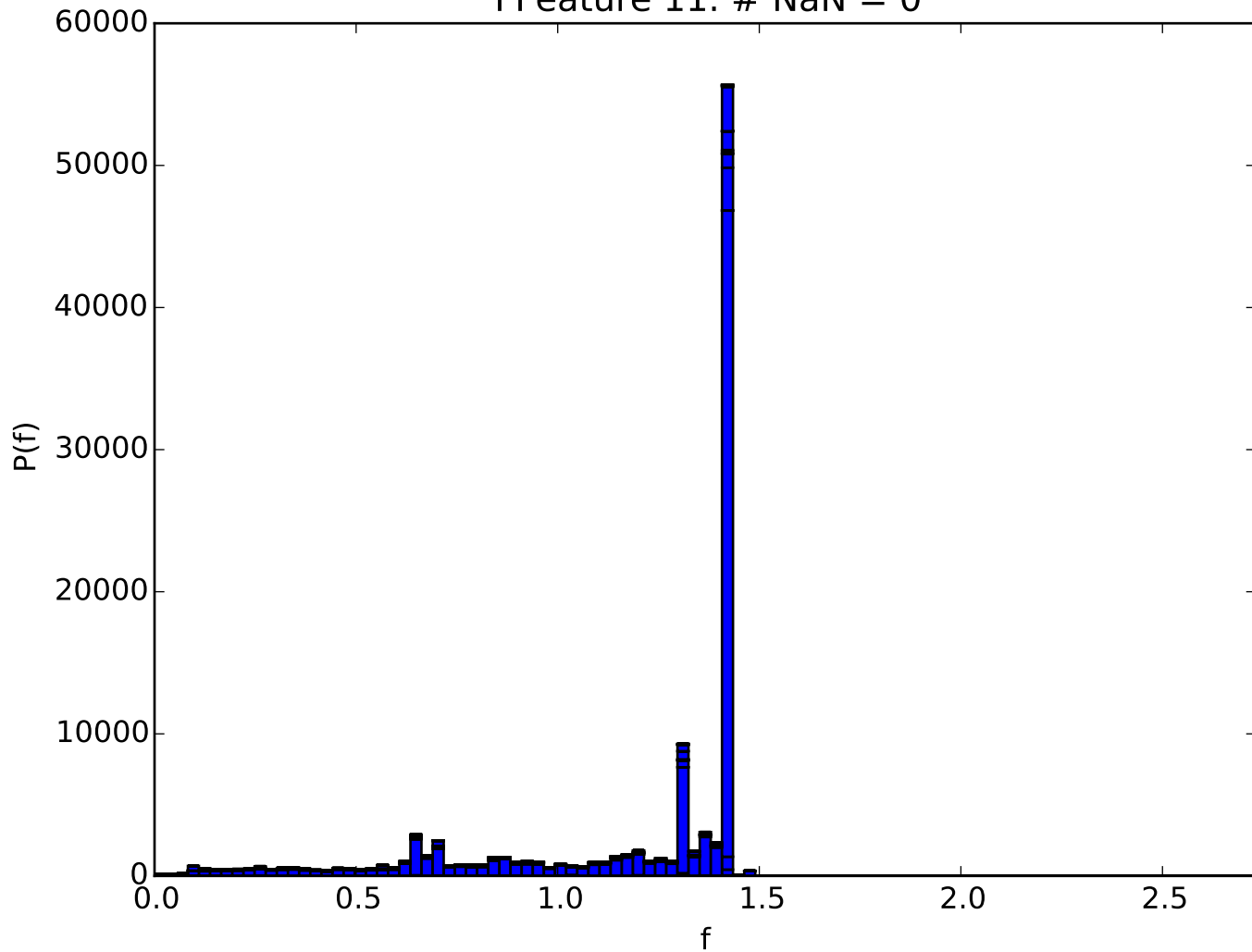
FFeature 9. # NaN = 0



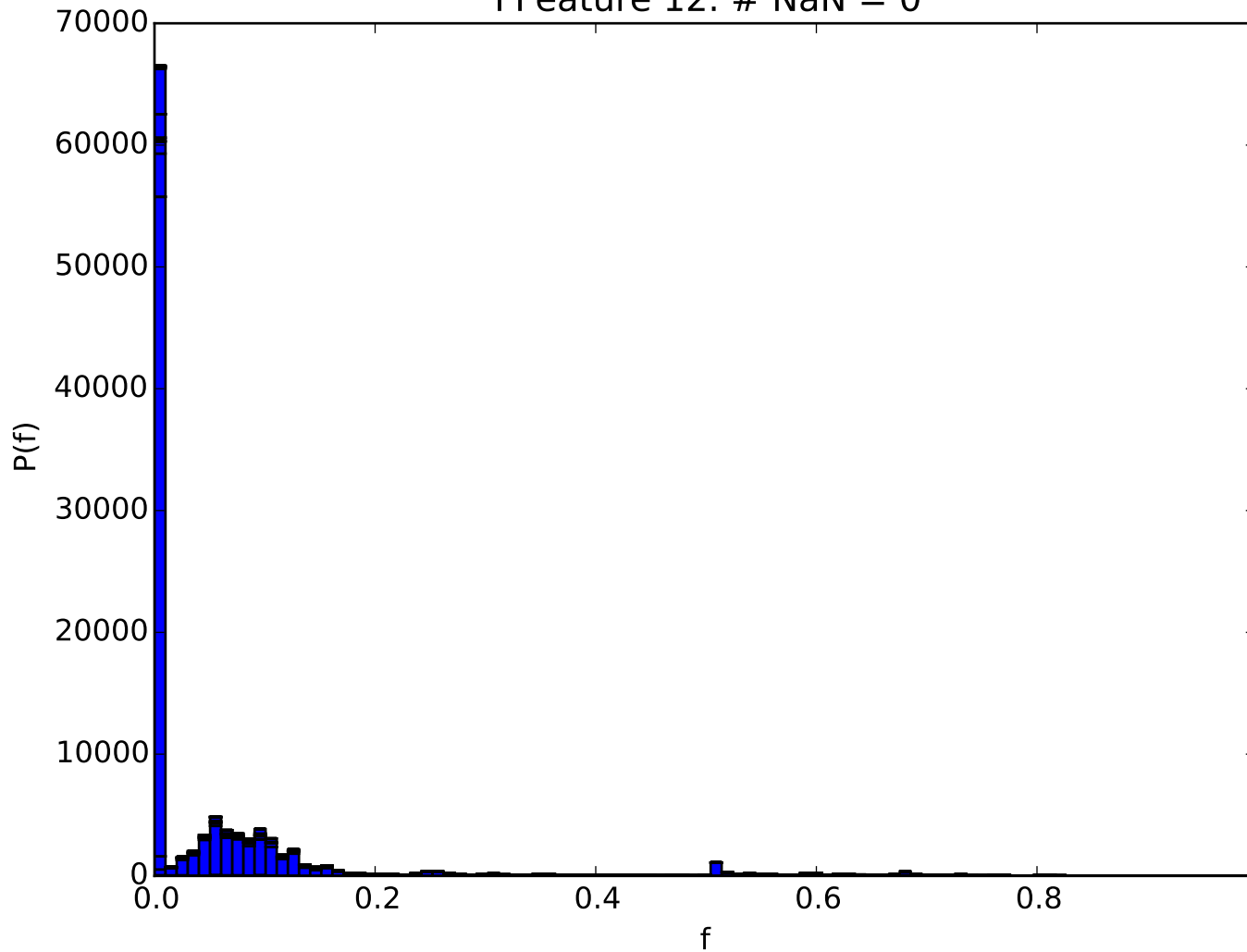
FFeature 10. # NaN = 0



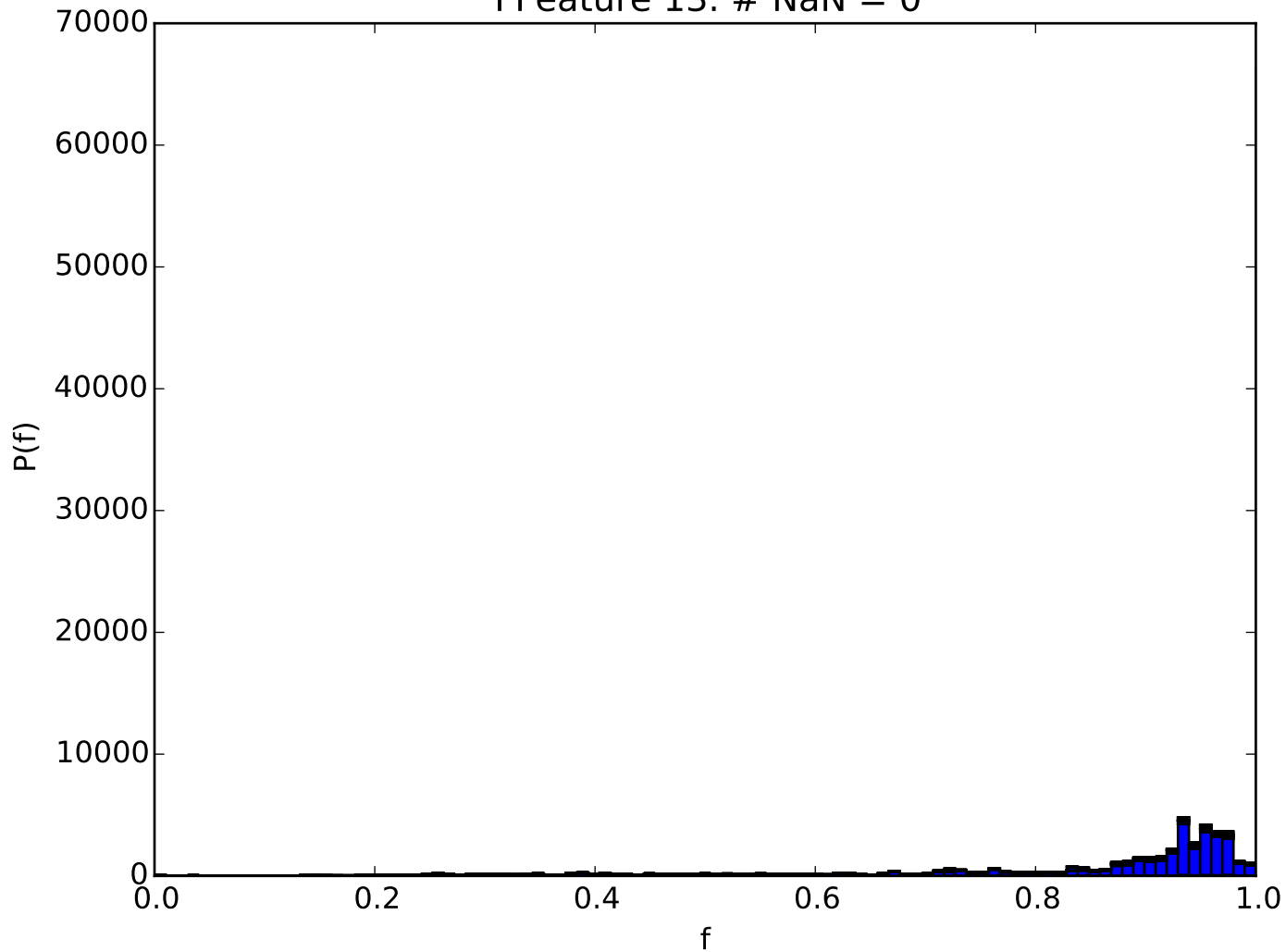
FFeature 11. # NaN = 0



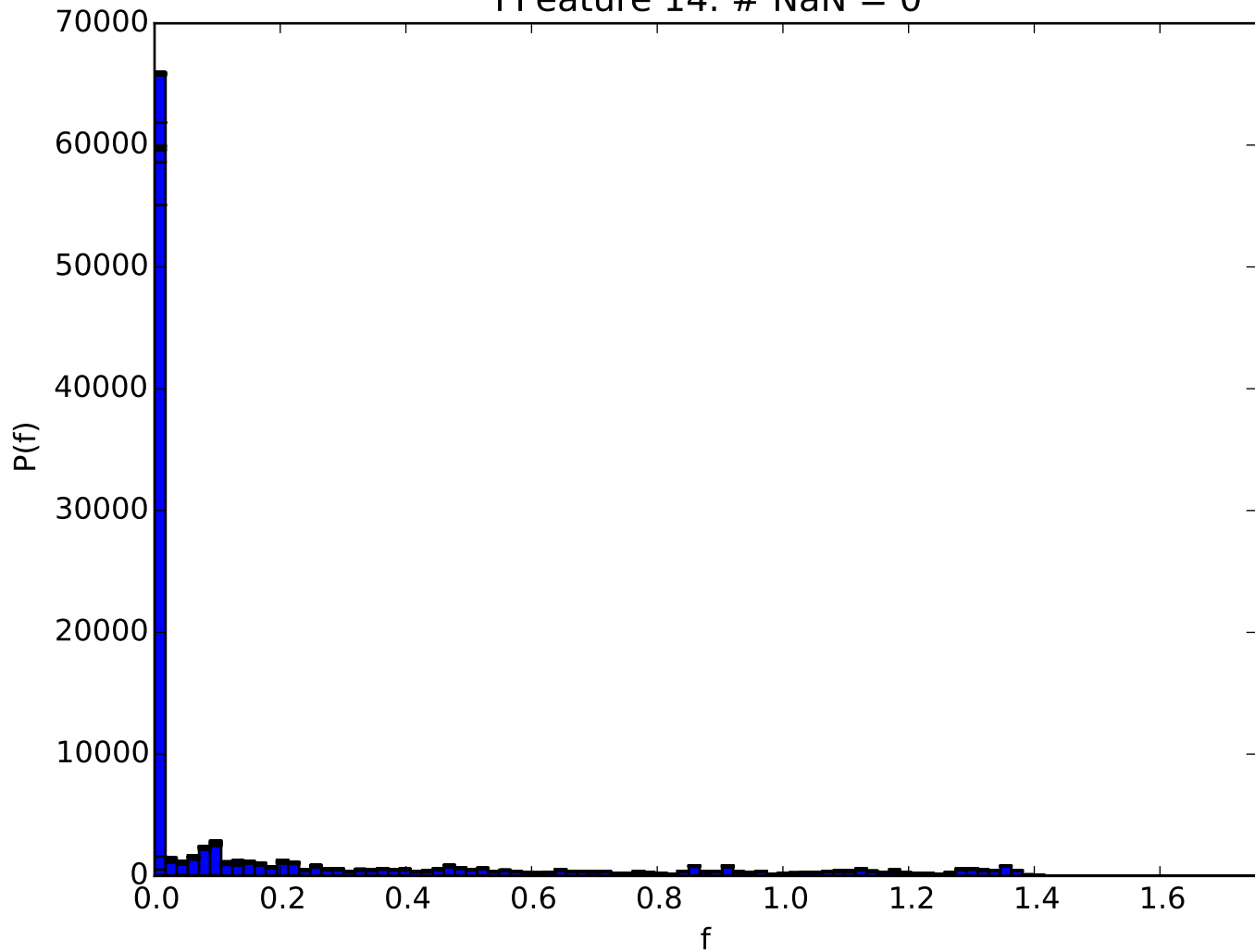
FFeature 12. # NaN = 0



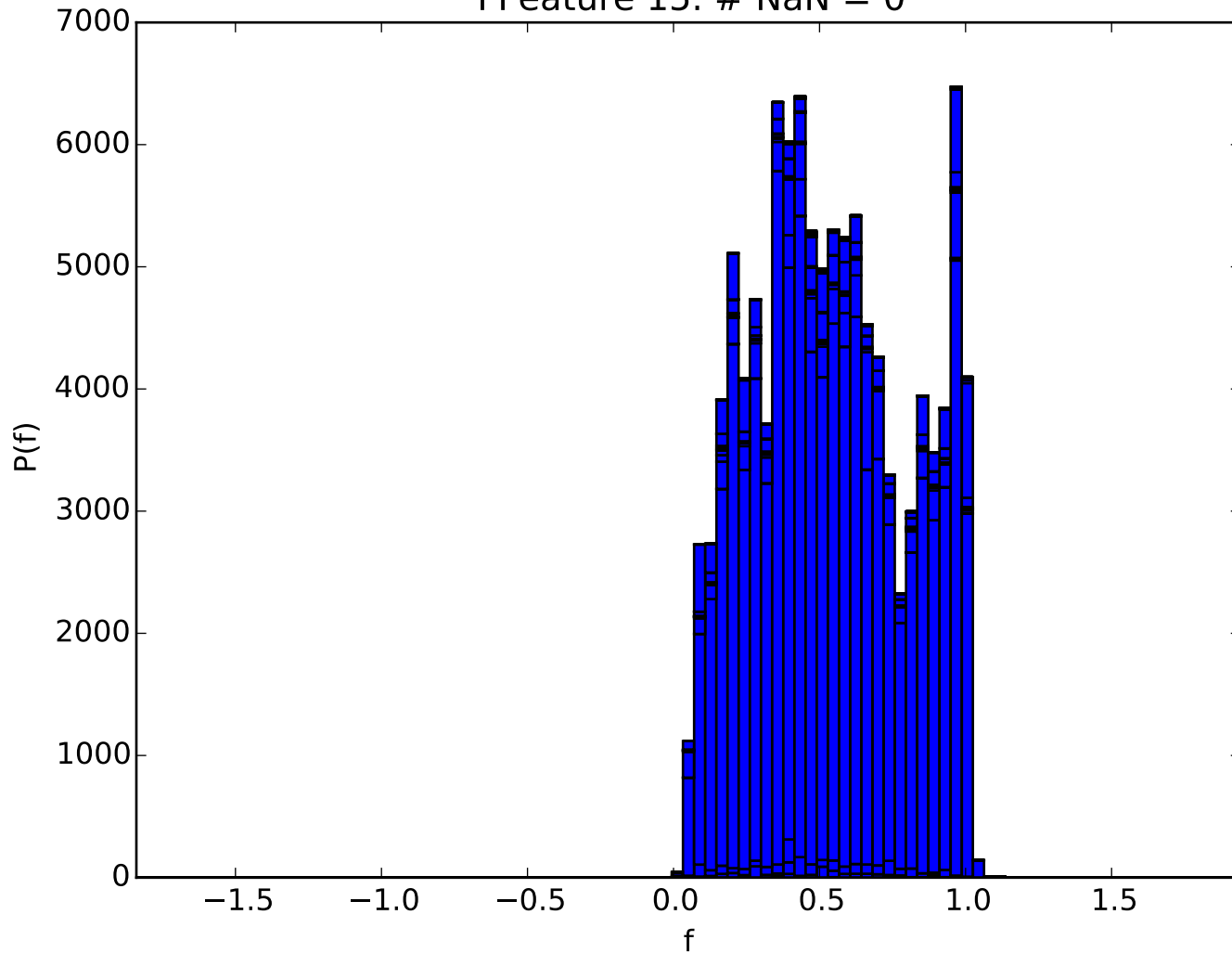
FFeature 13. # NaN = 0



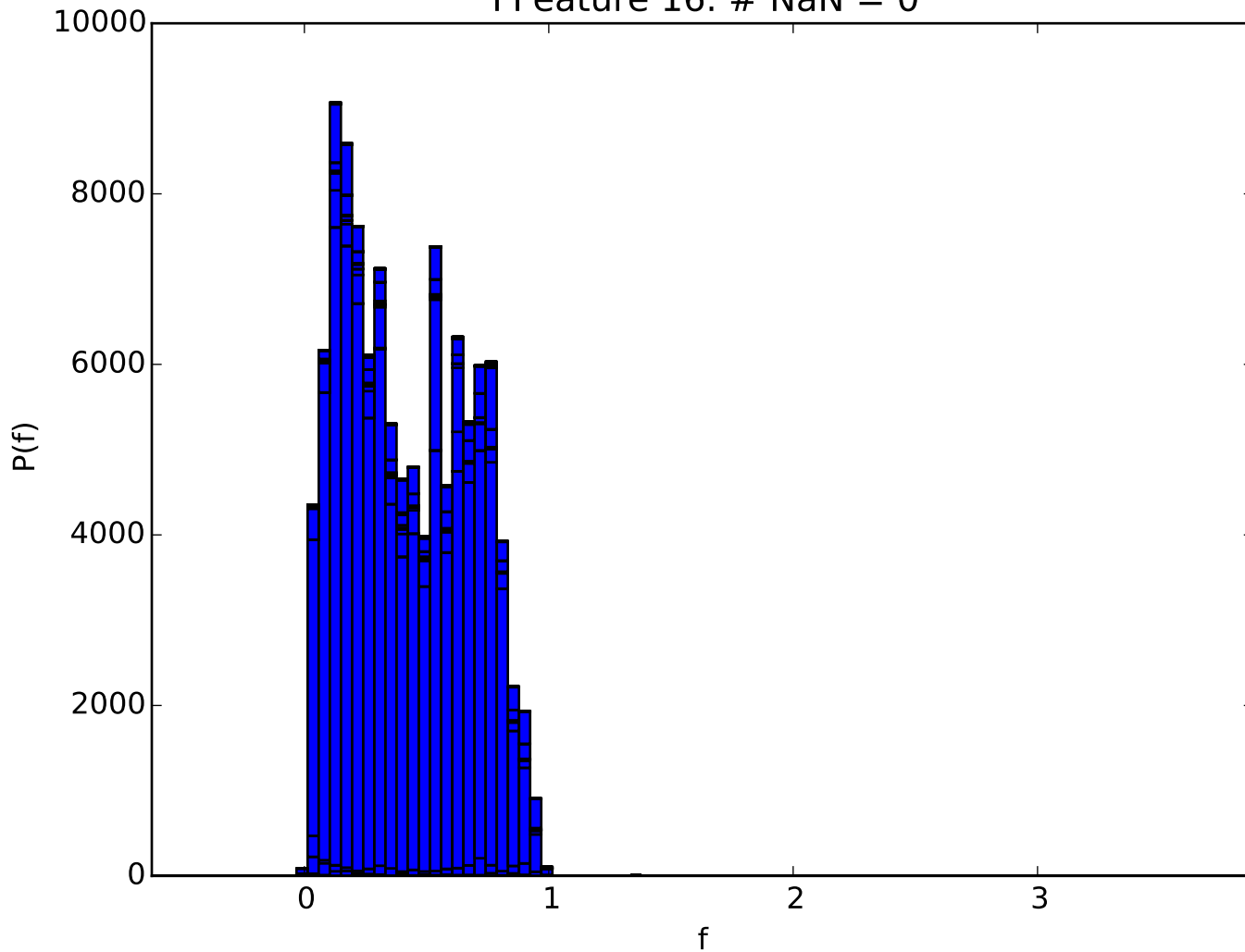
FFeature 14. # NaN = 0



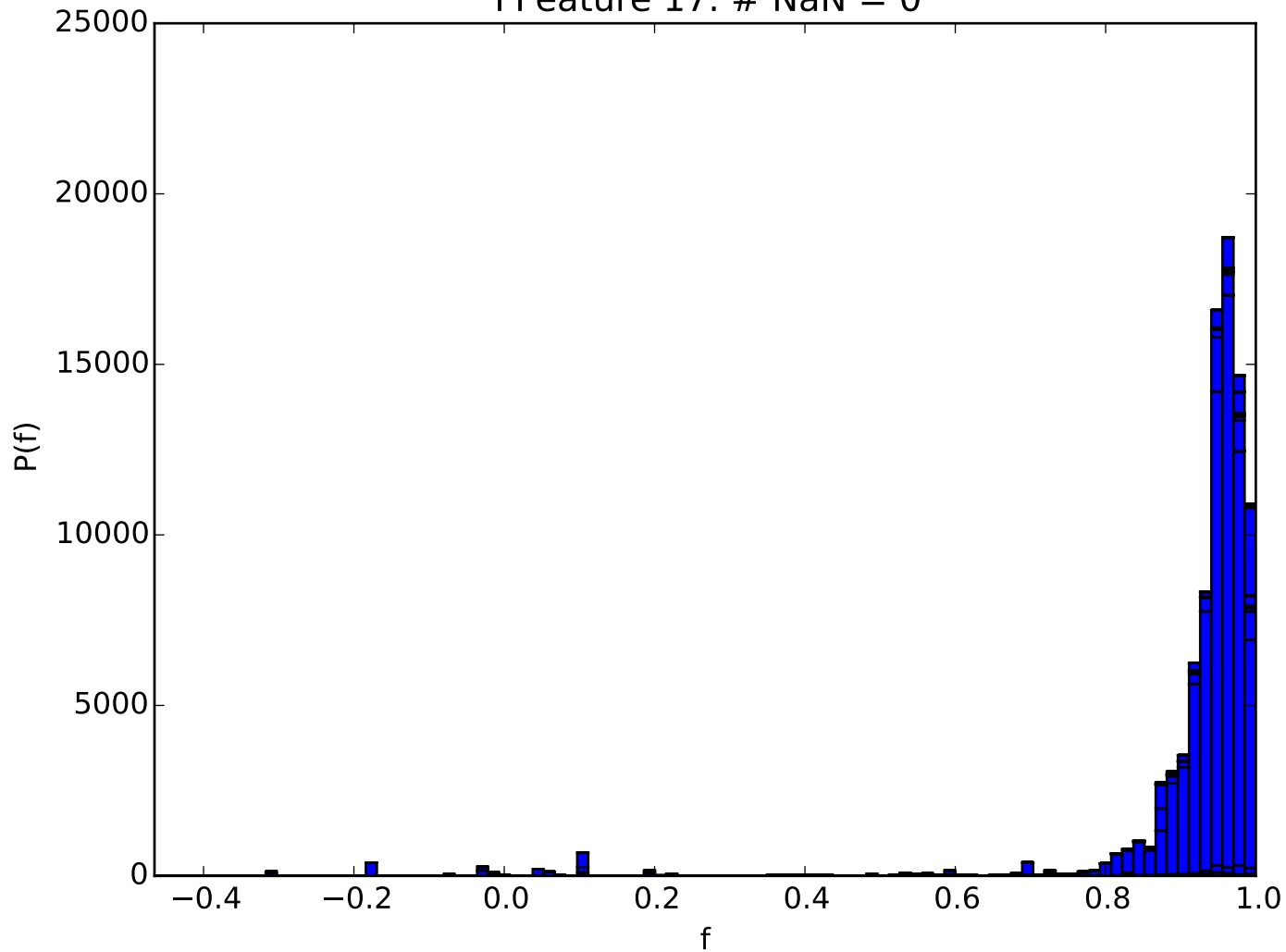
FFeature 15. # NaN = 0



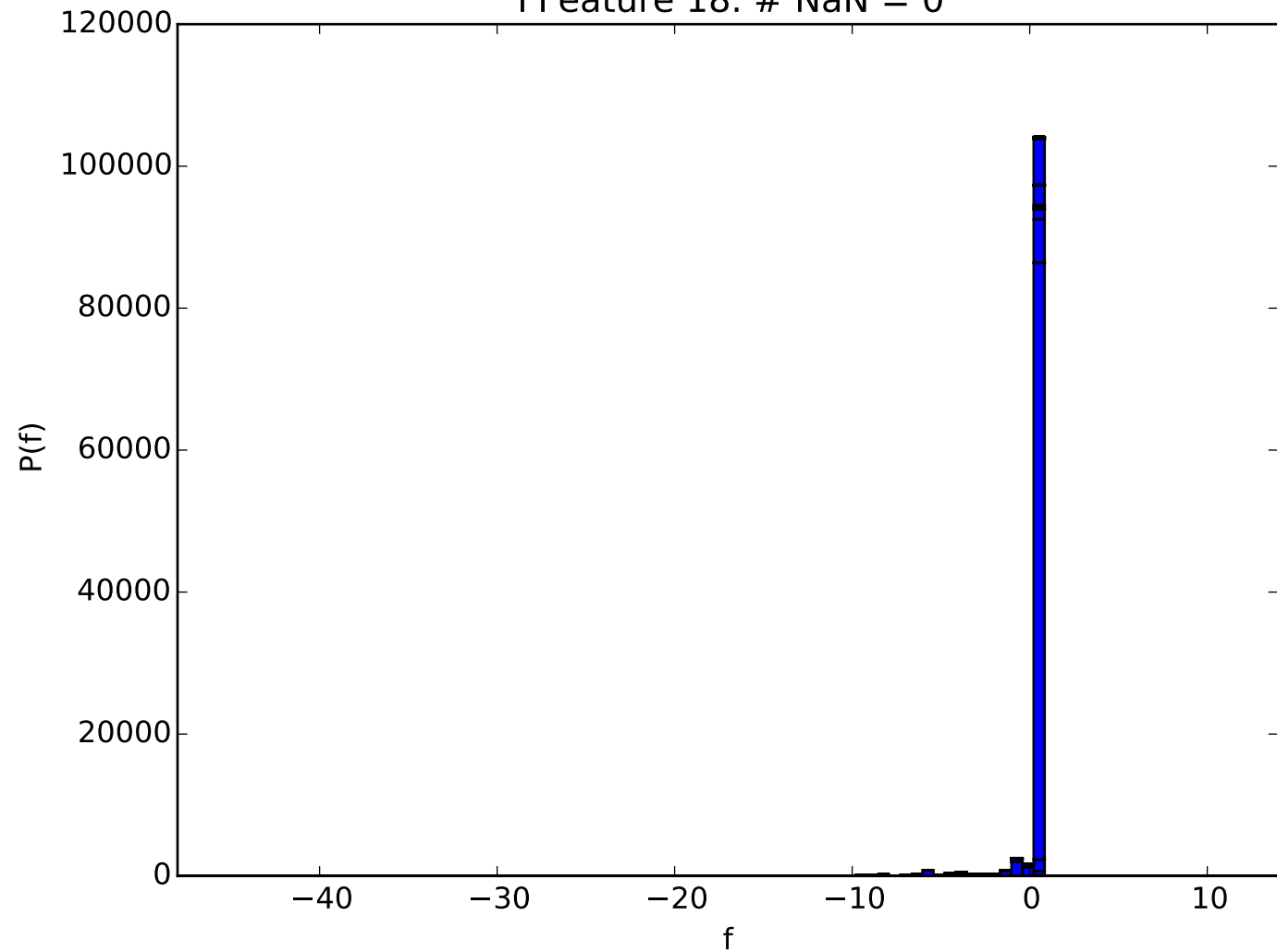
FFeature 16. # NaN = 0



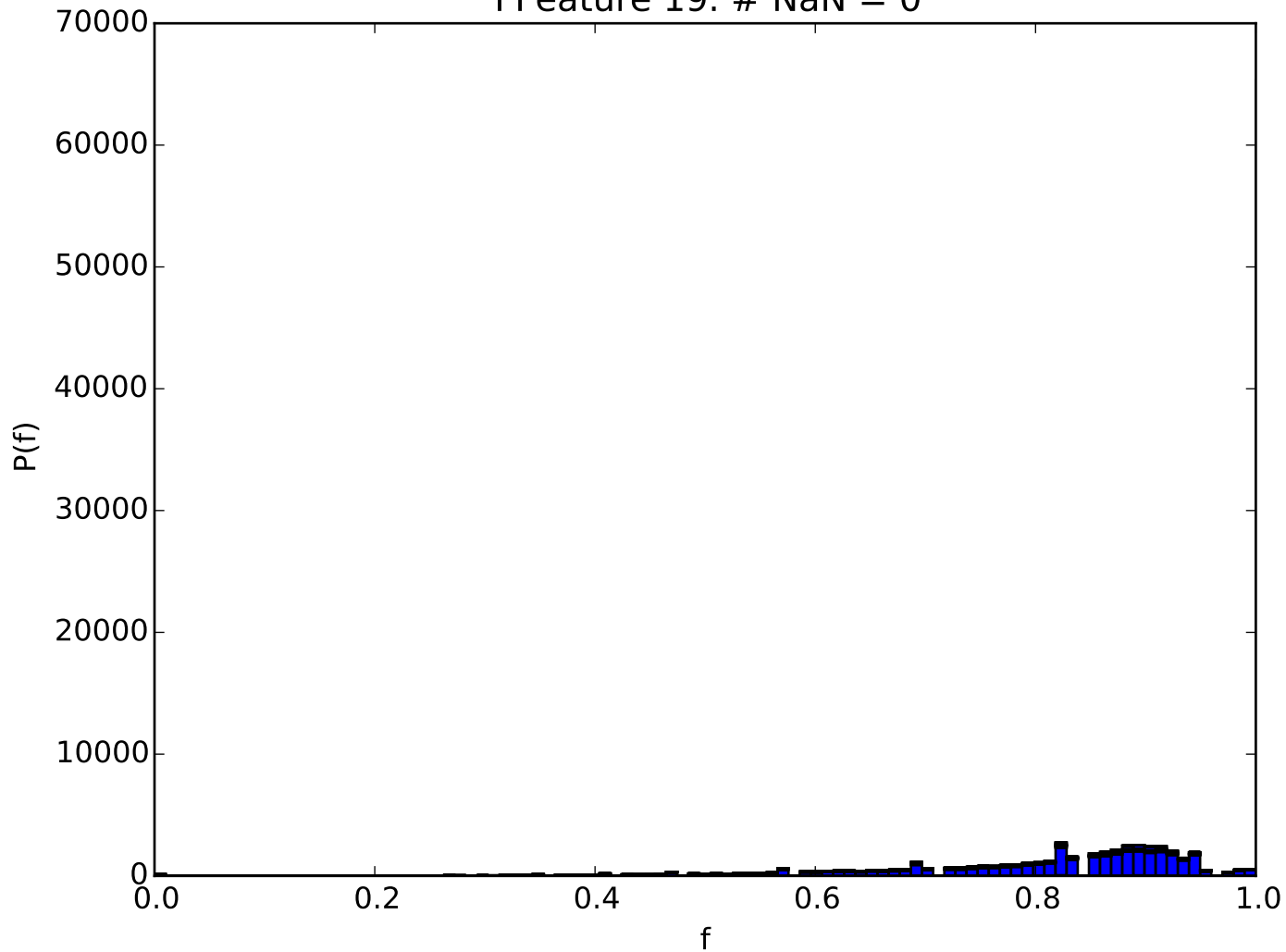
FFeature 17. # NaN = 0



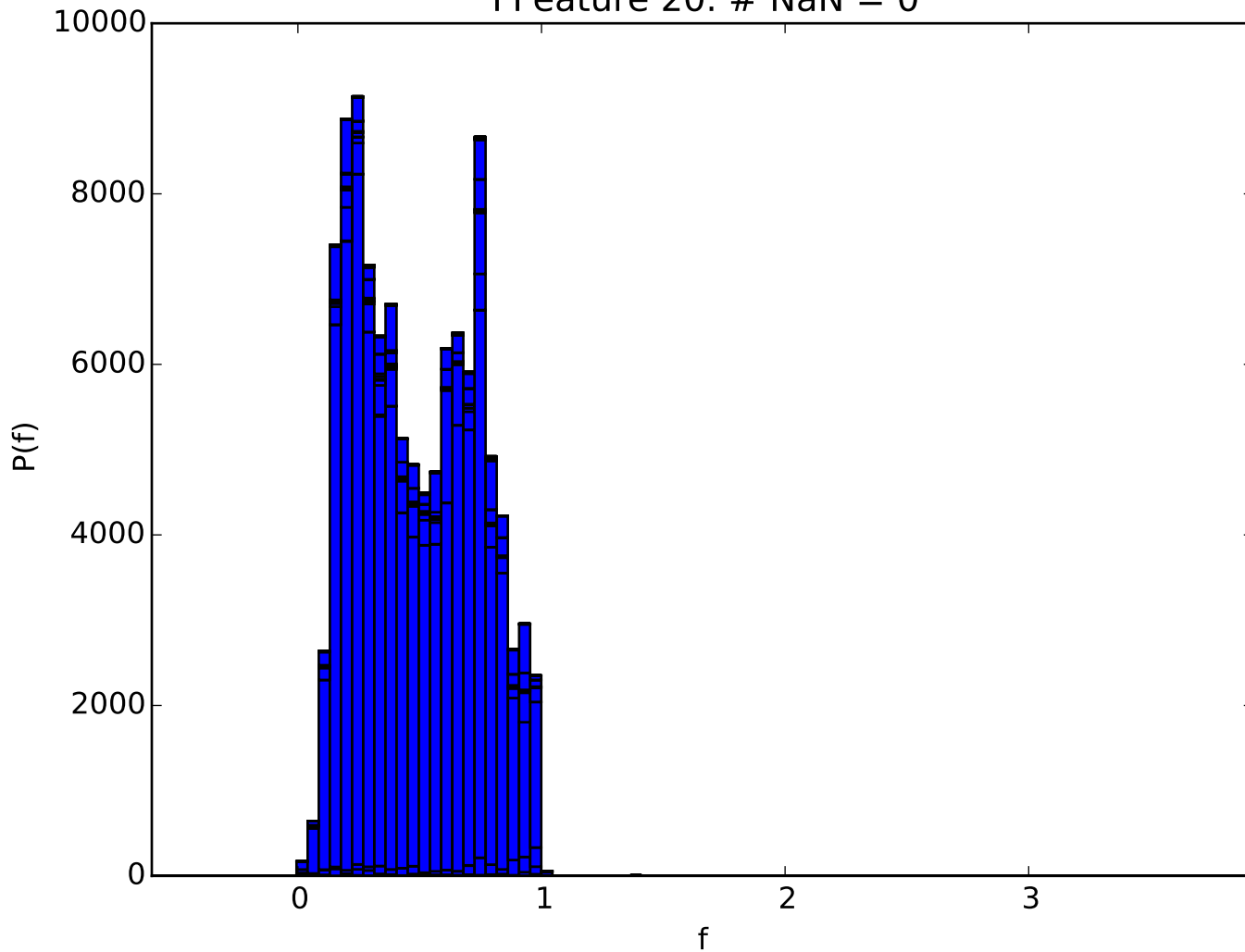
FFeature 18. # NaN = 0



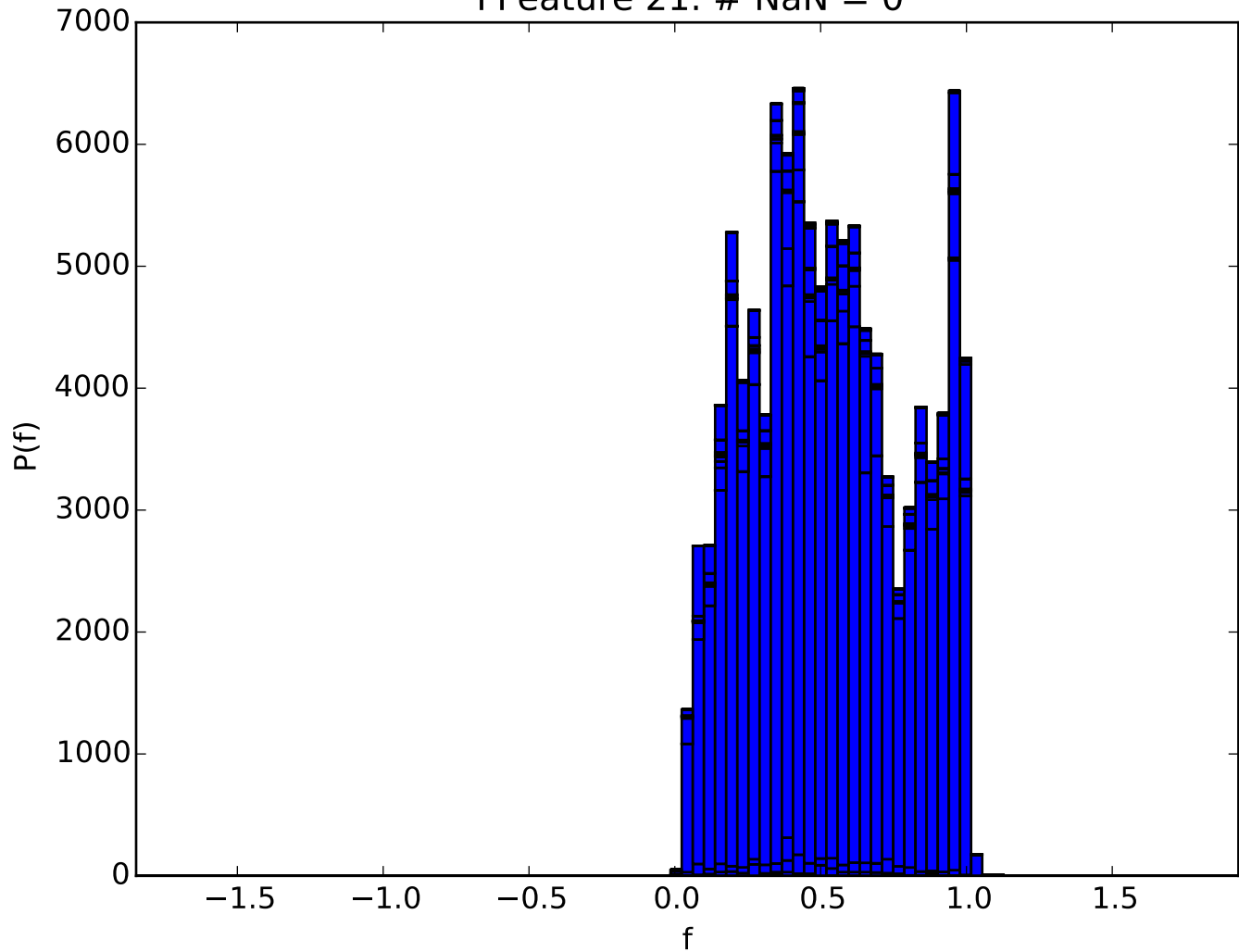
FFeature 19. # NaN = 0



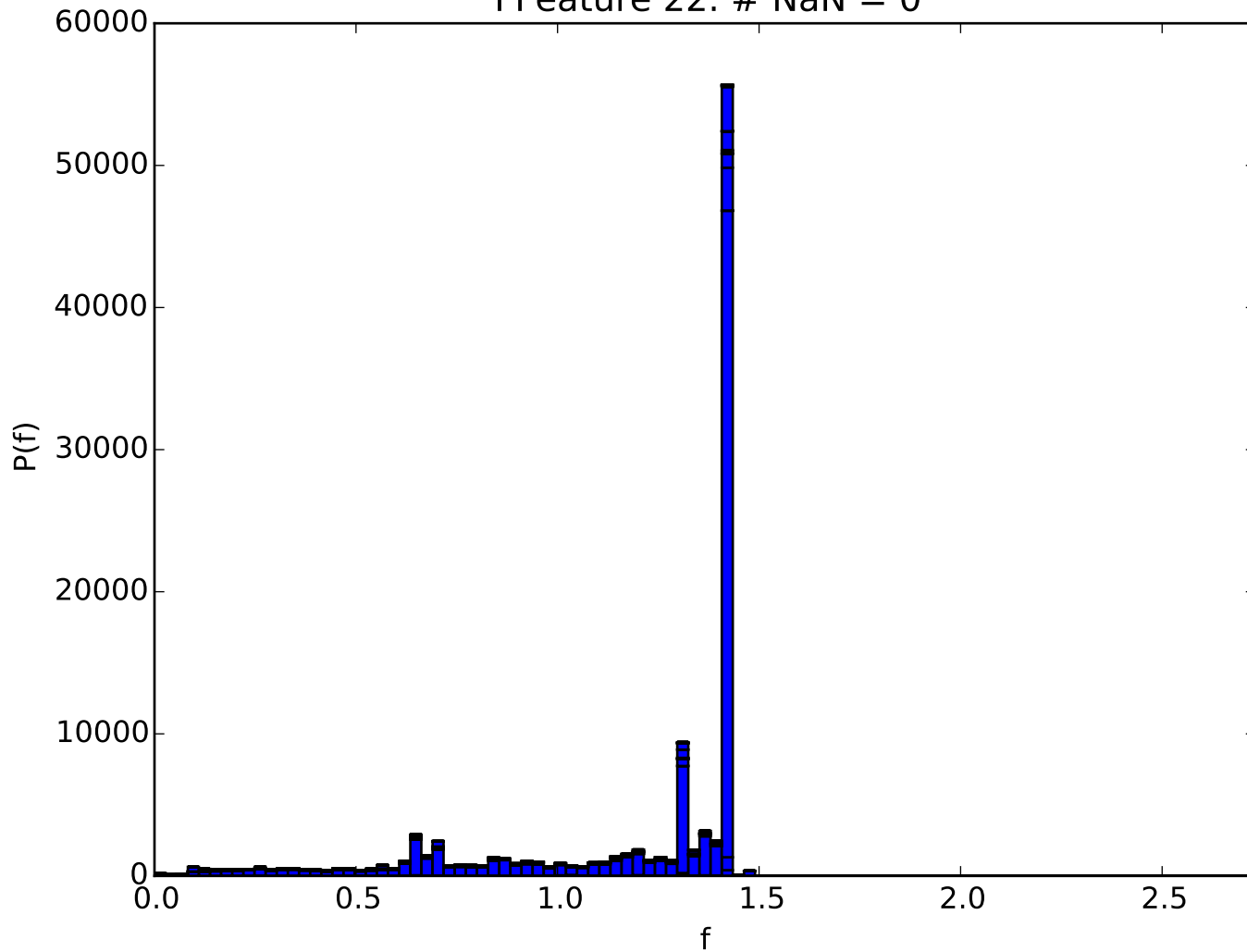
FFeature 20. # NaN = 0



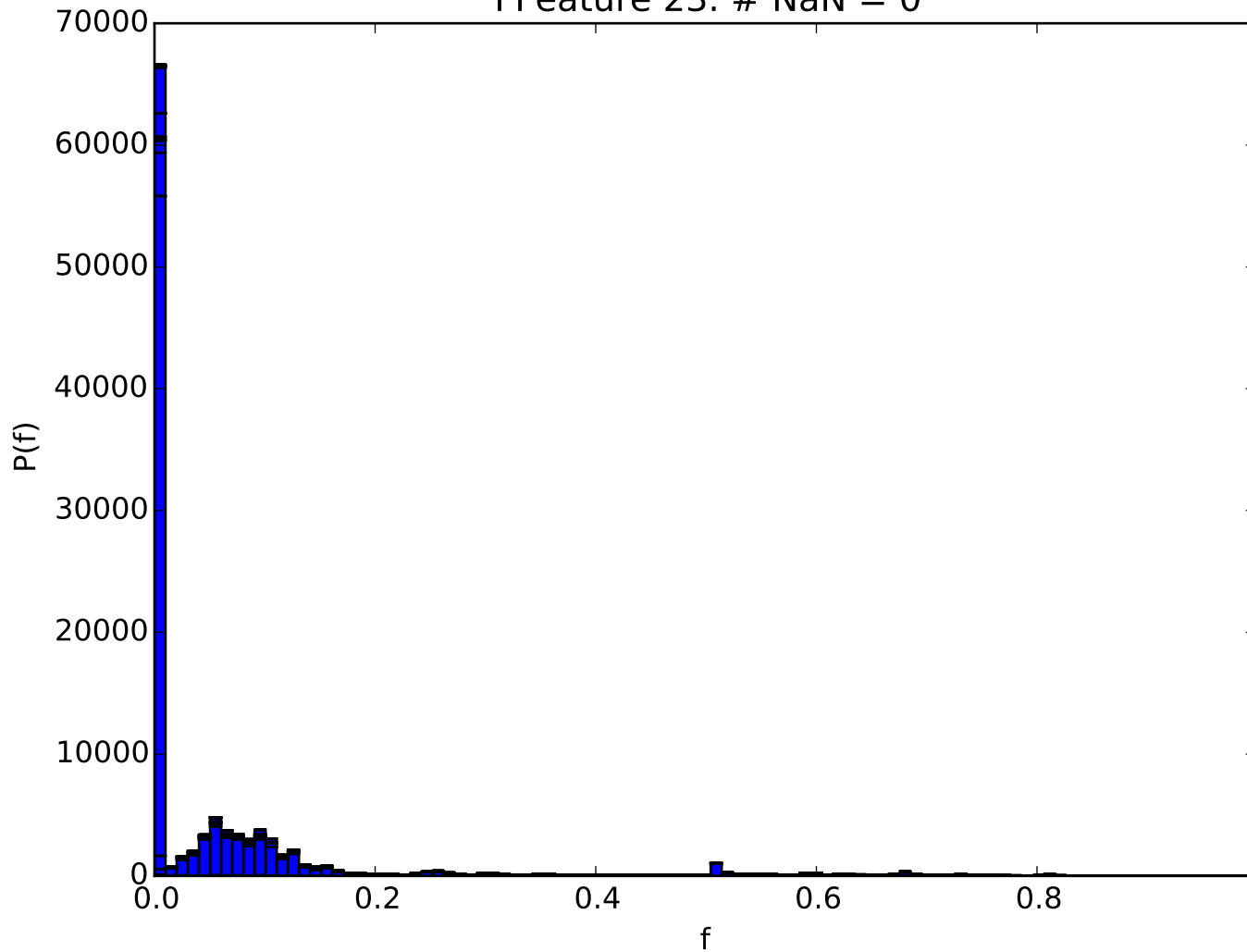
FFeature 21. # NaN = 0



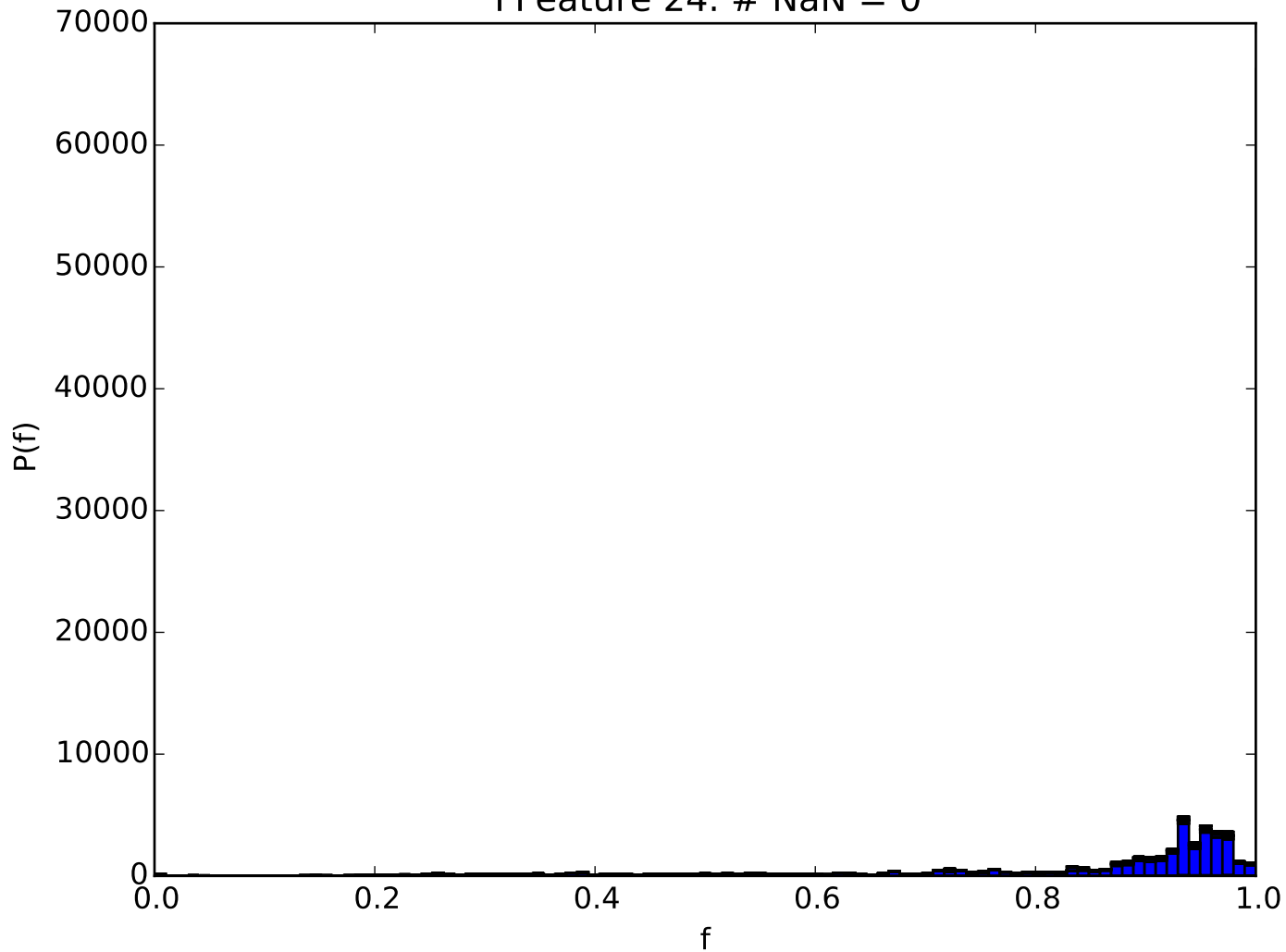
FFeature 22. # NaN = 0



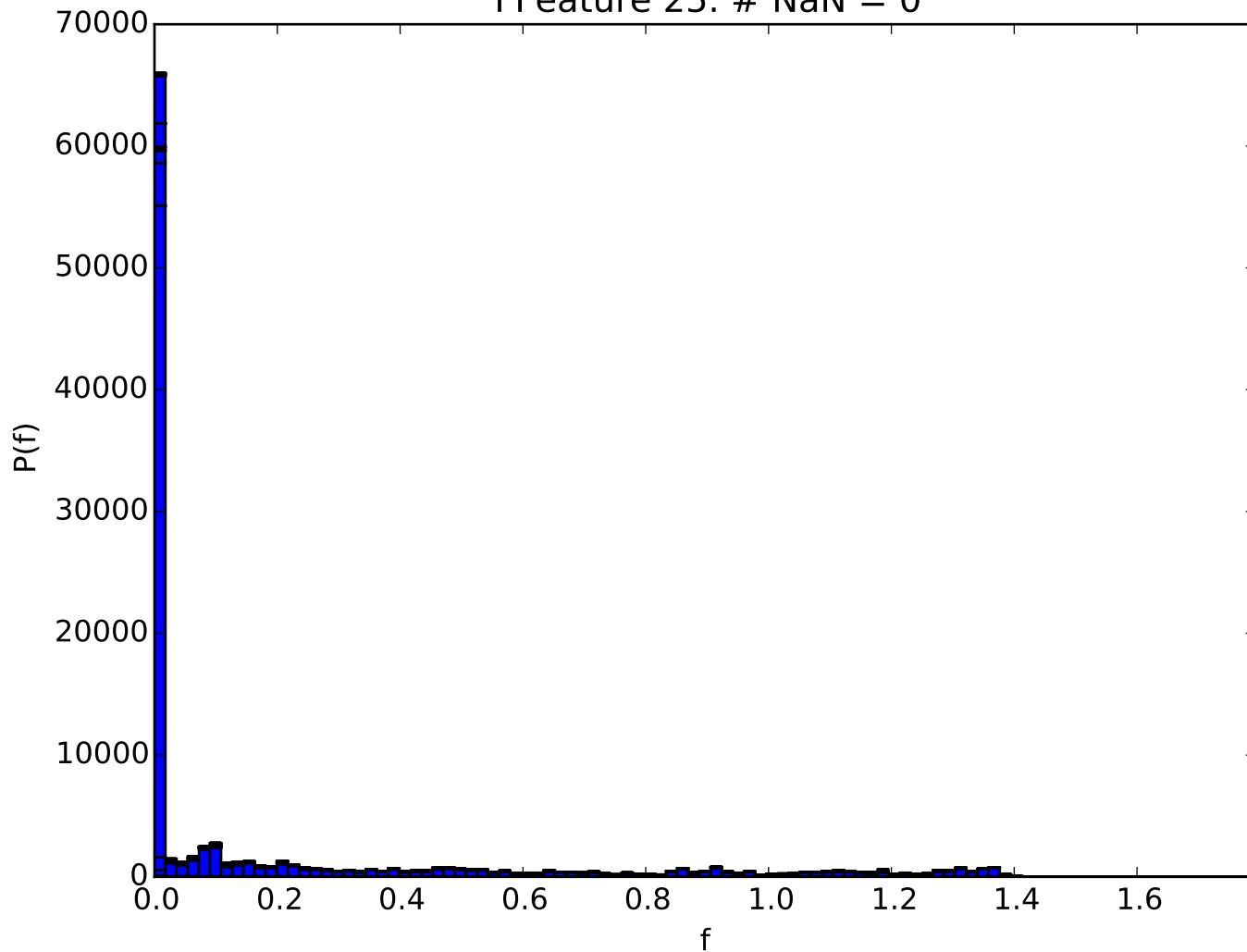
FFeature 23. # NaN = 0



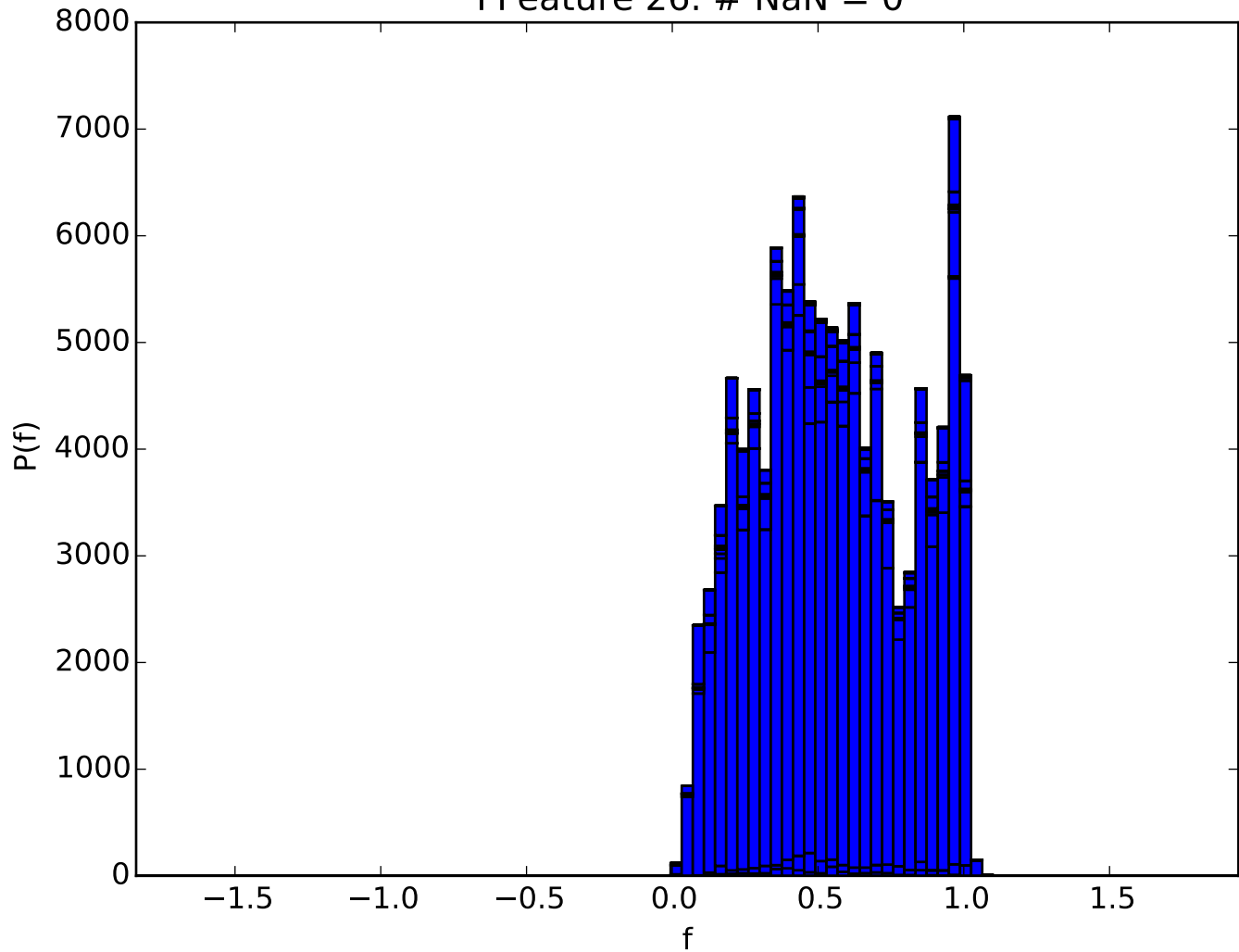
FFeature 24. # NaN = 0



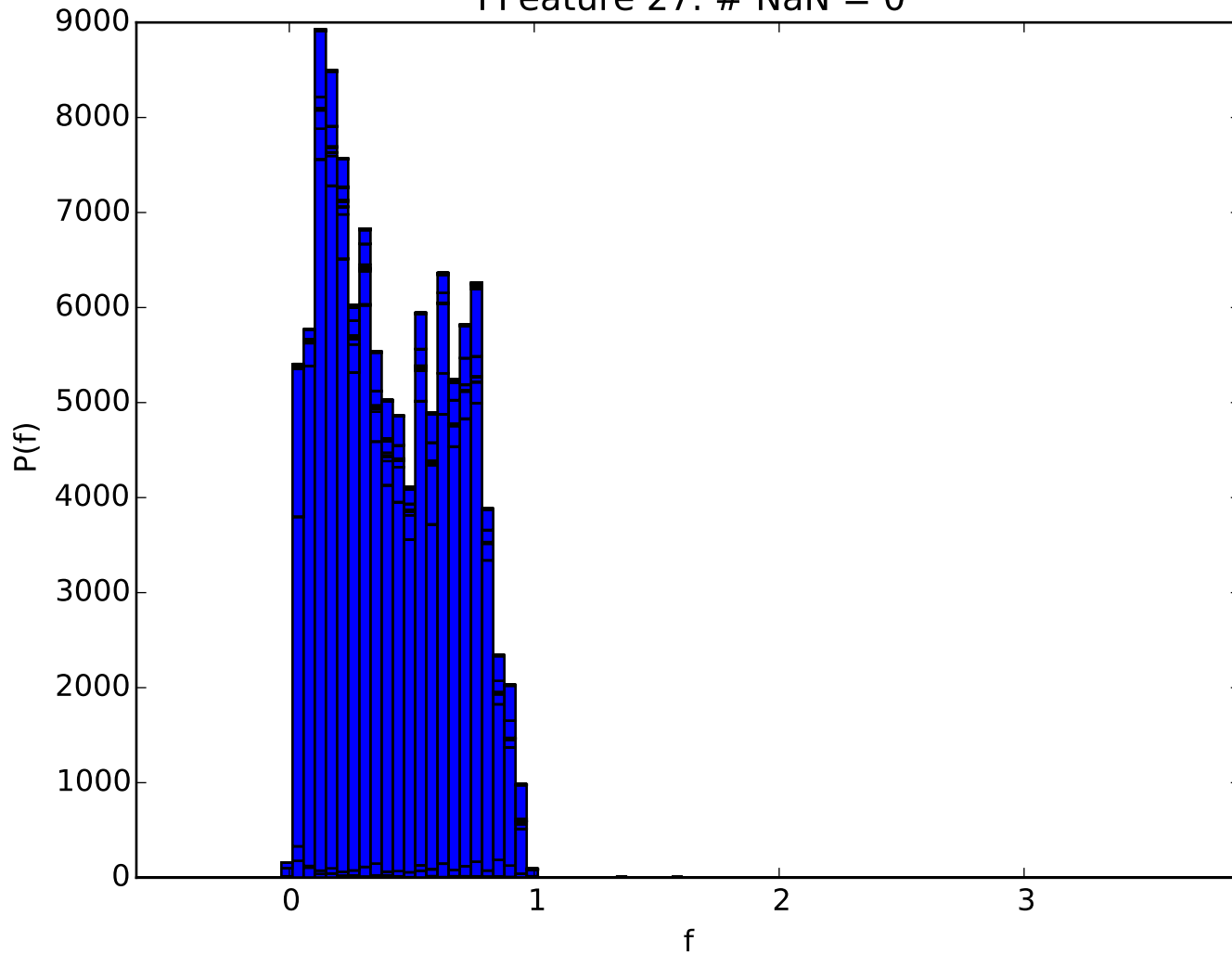
FFeature 25. # NaN = 0



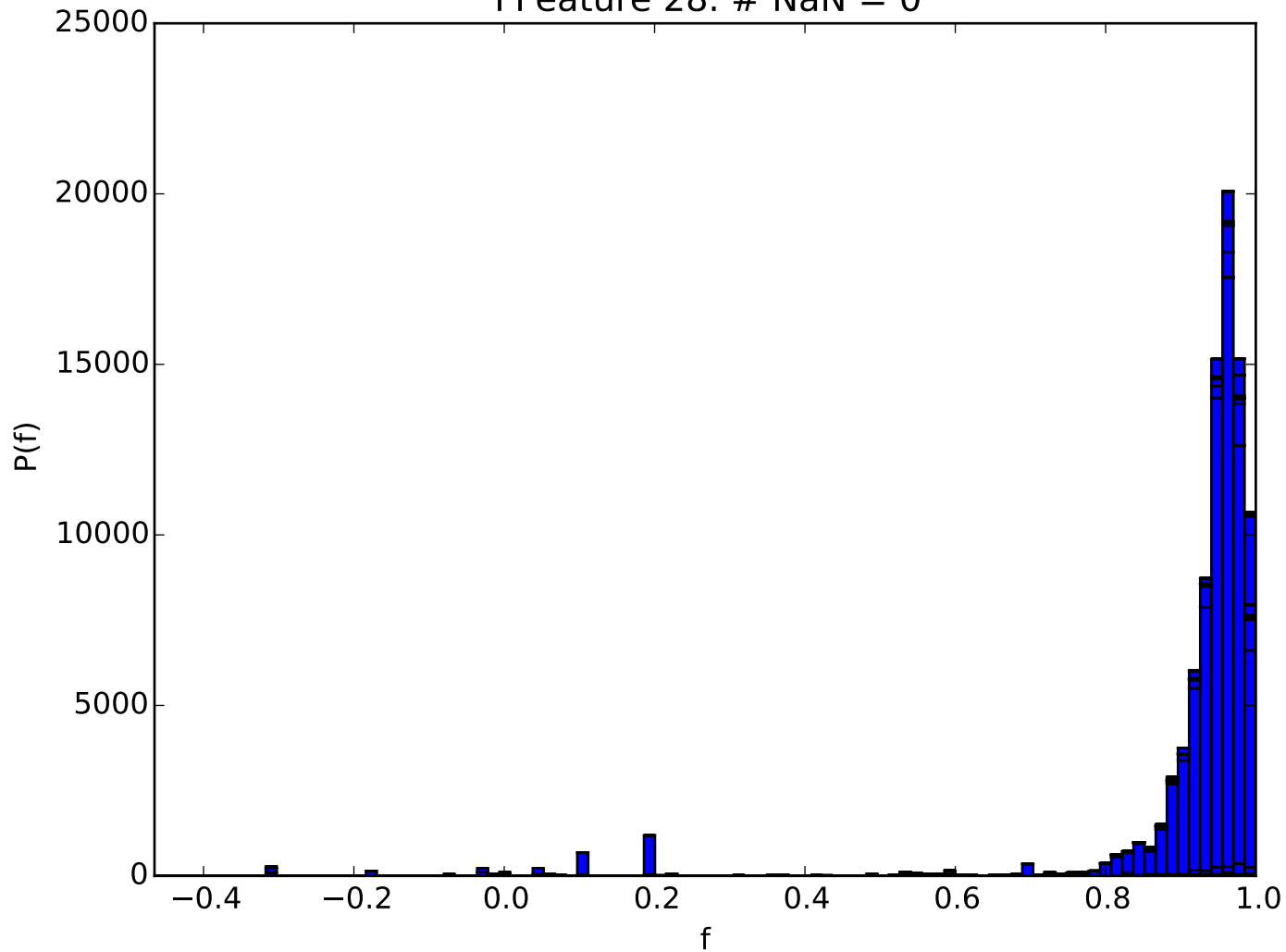
FFeature 26. # NaN = 0



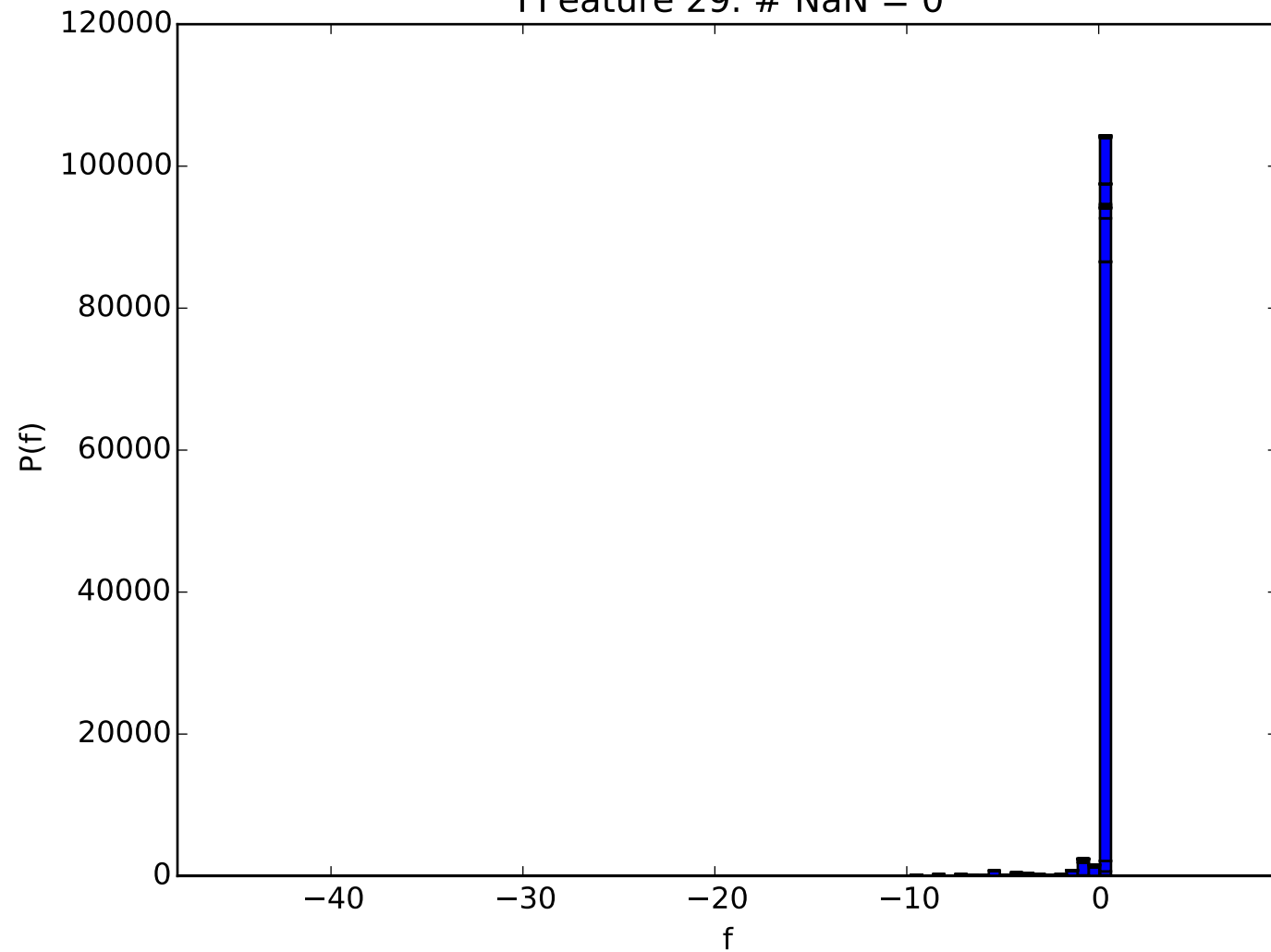
FFeature 27. # NaN = 0



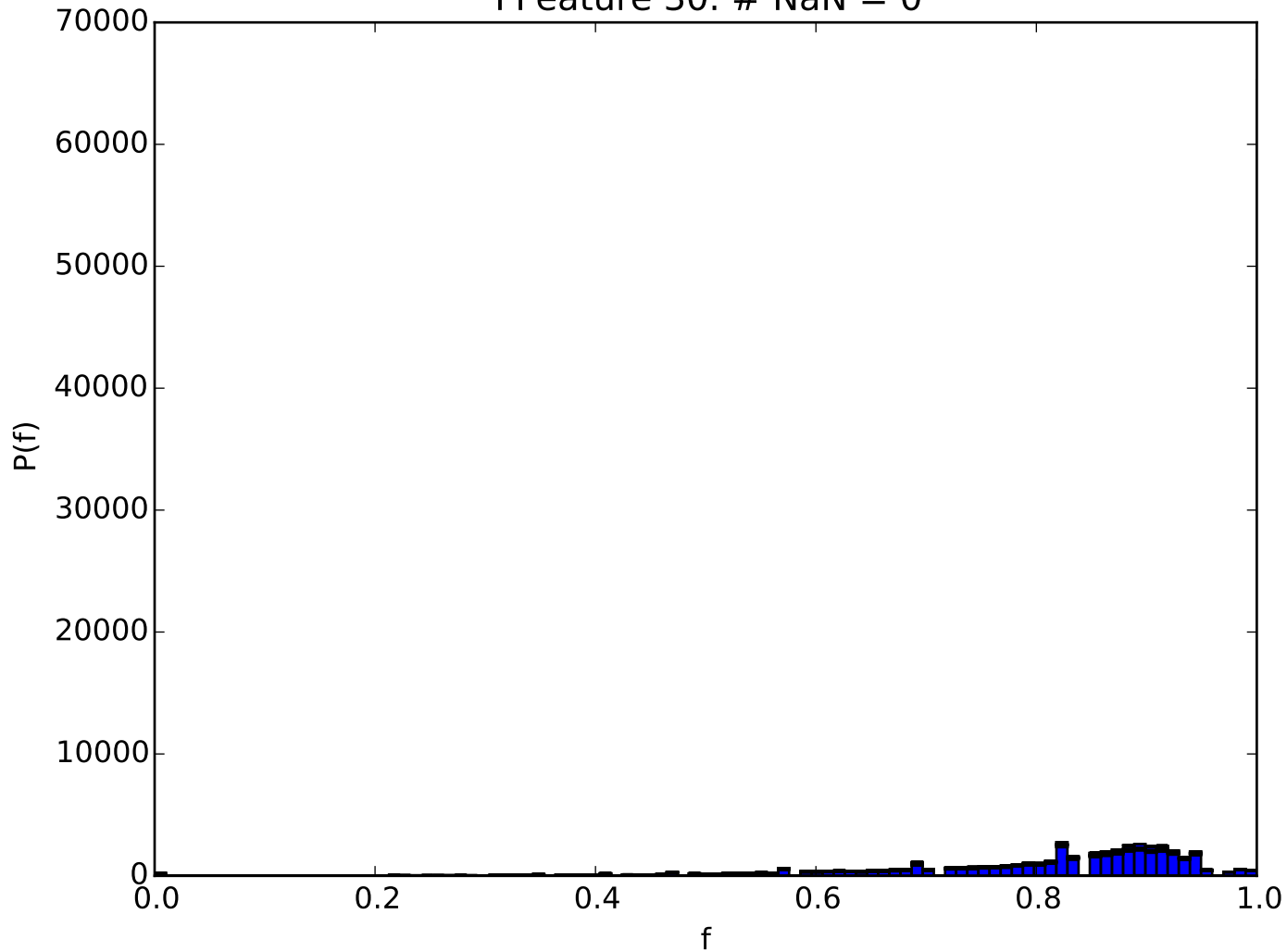
FFeature 28. # NaN = 0



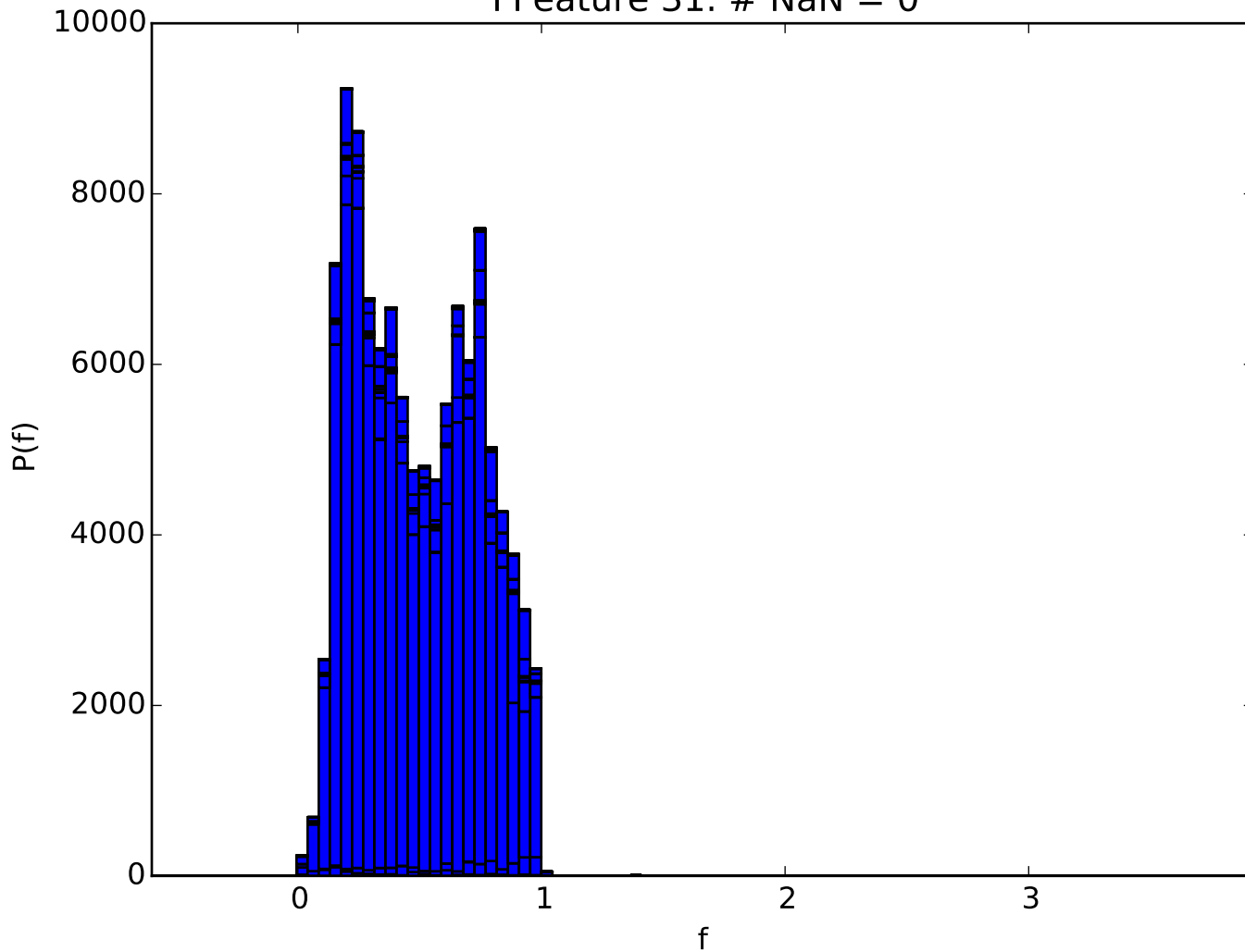
FFeature 29. # NaN = 0



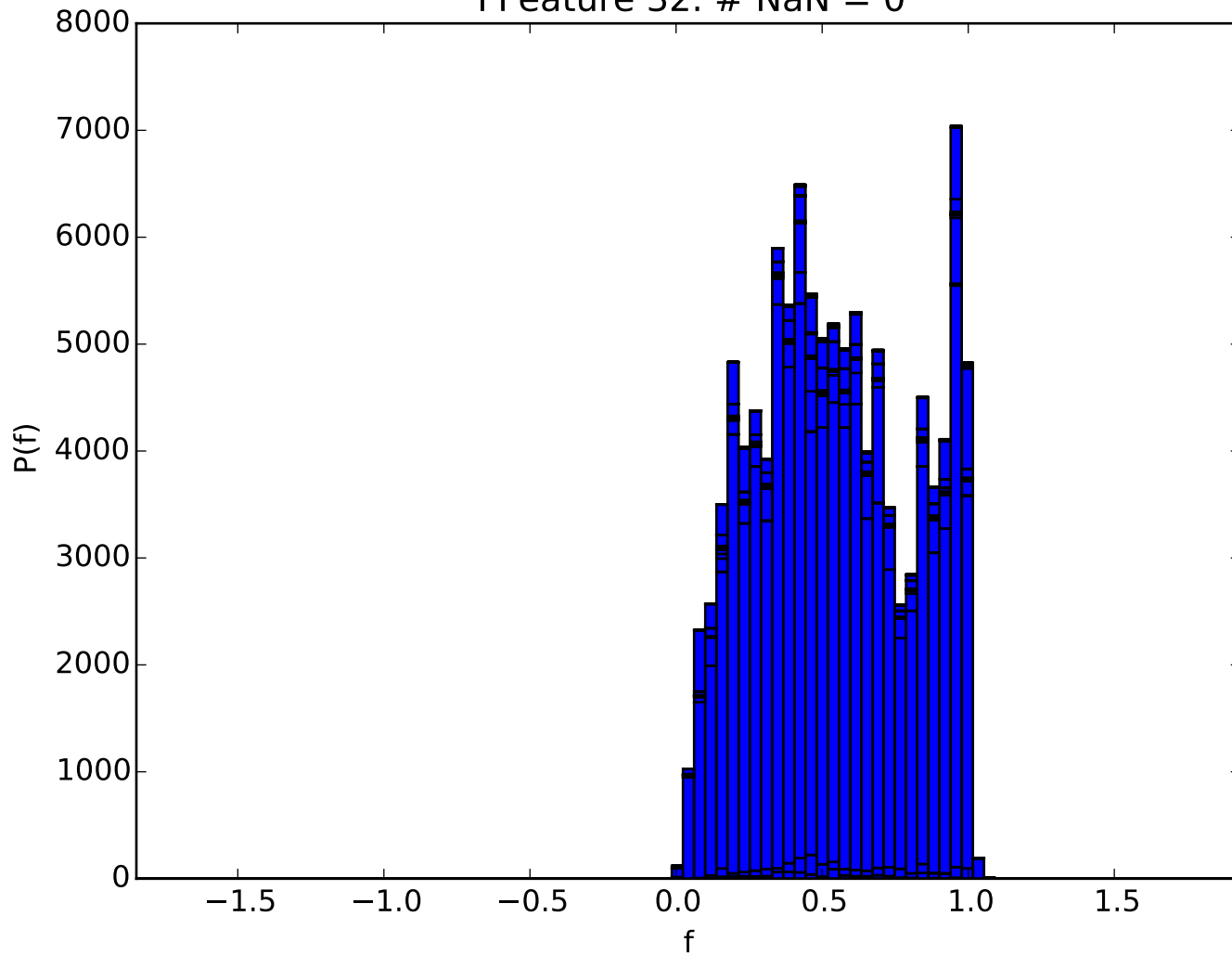
FFeature 30. # NaN = 0



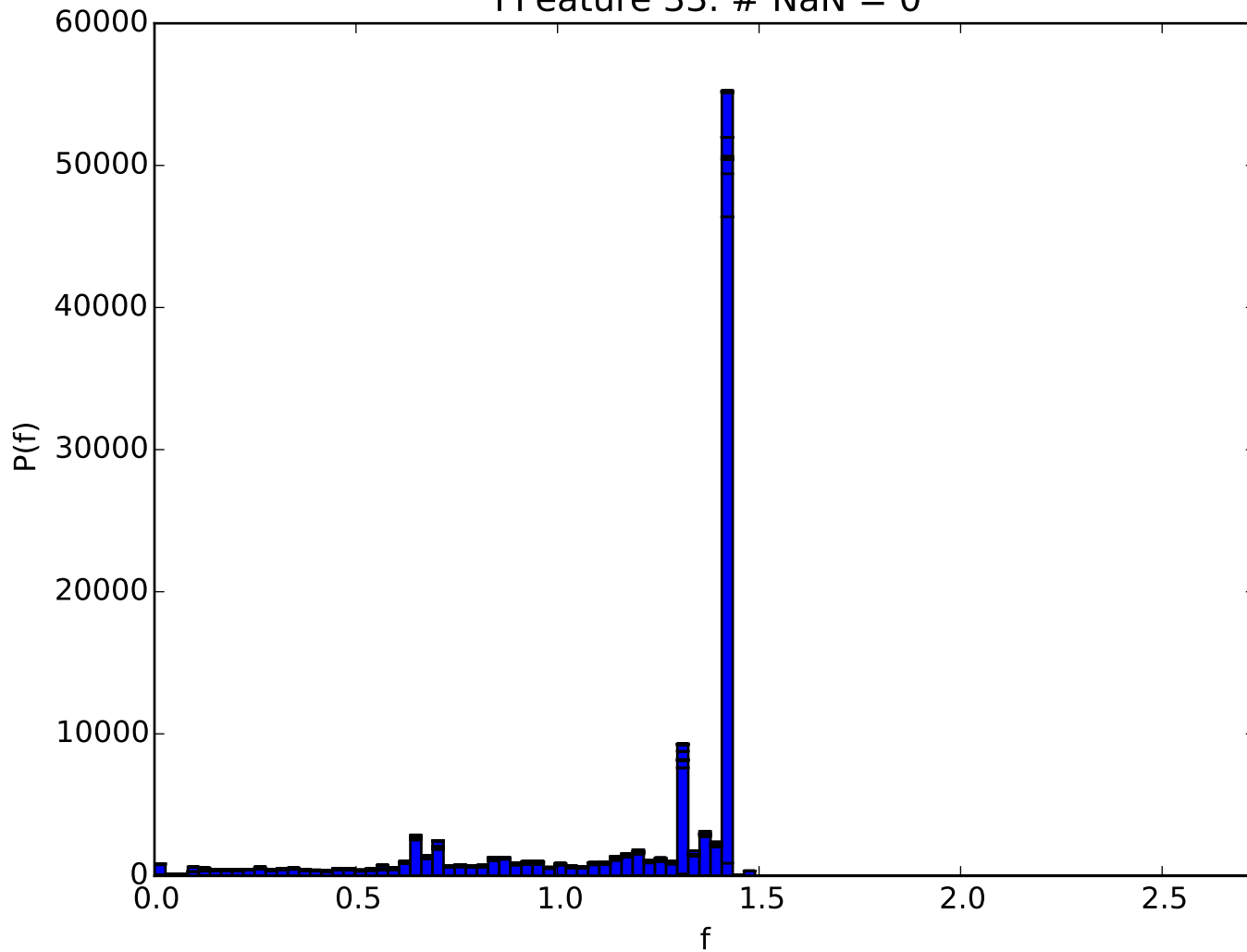
FFeature 31. # NaN = 0



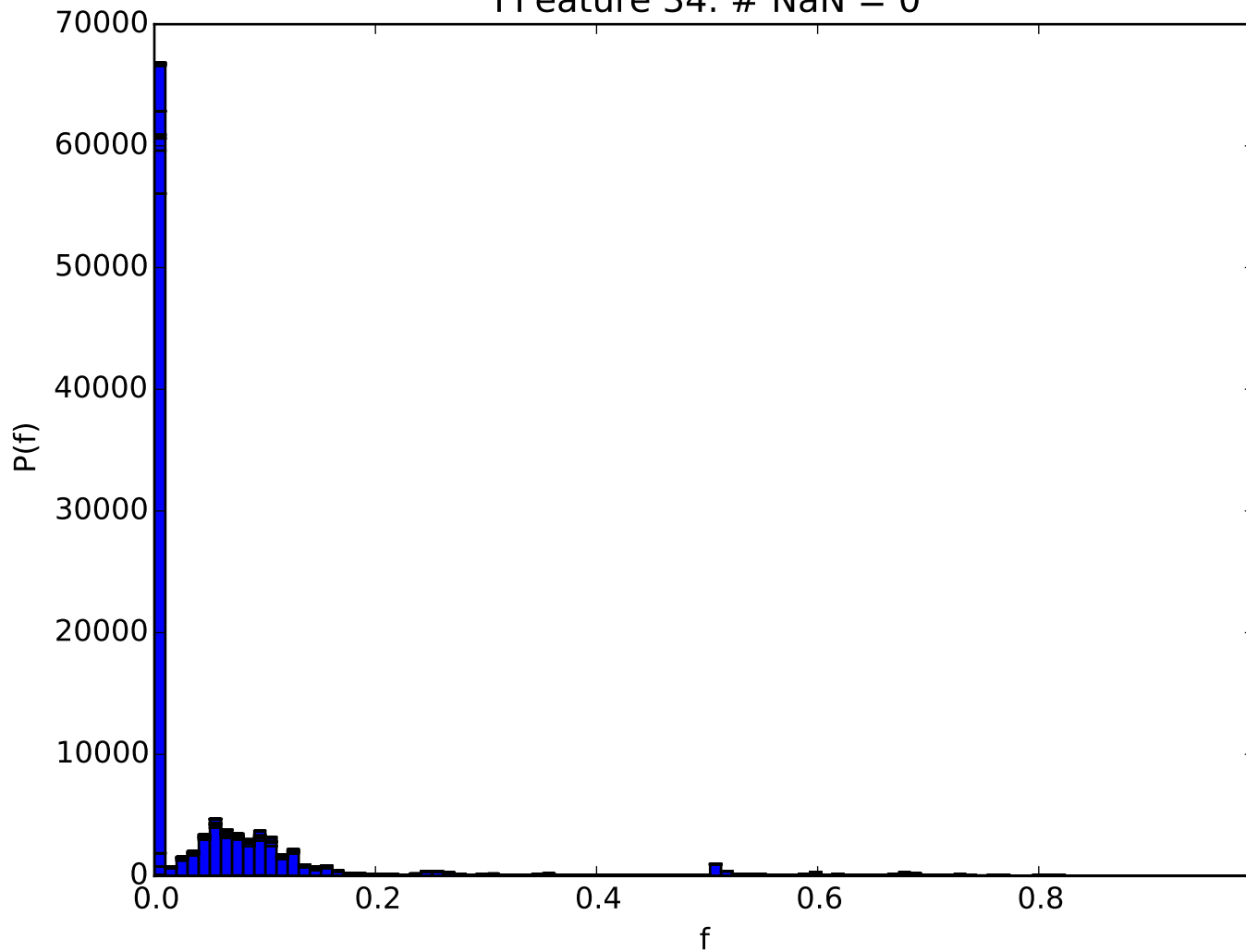
FFeature 32. # NaN = 0



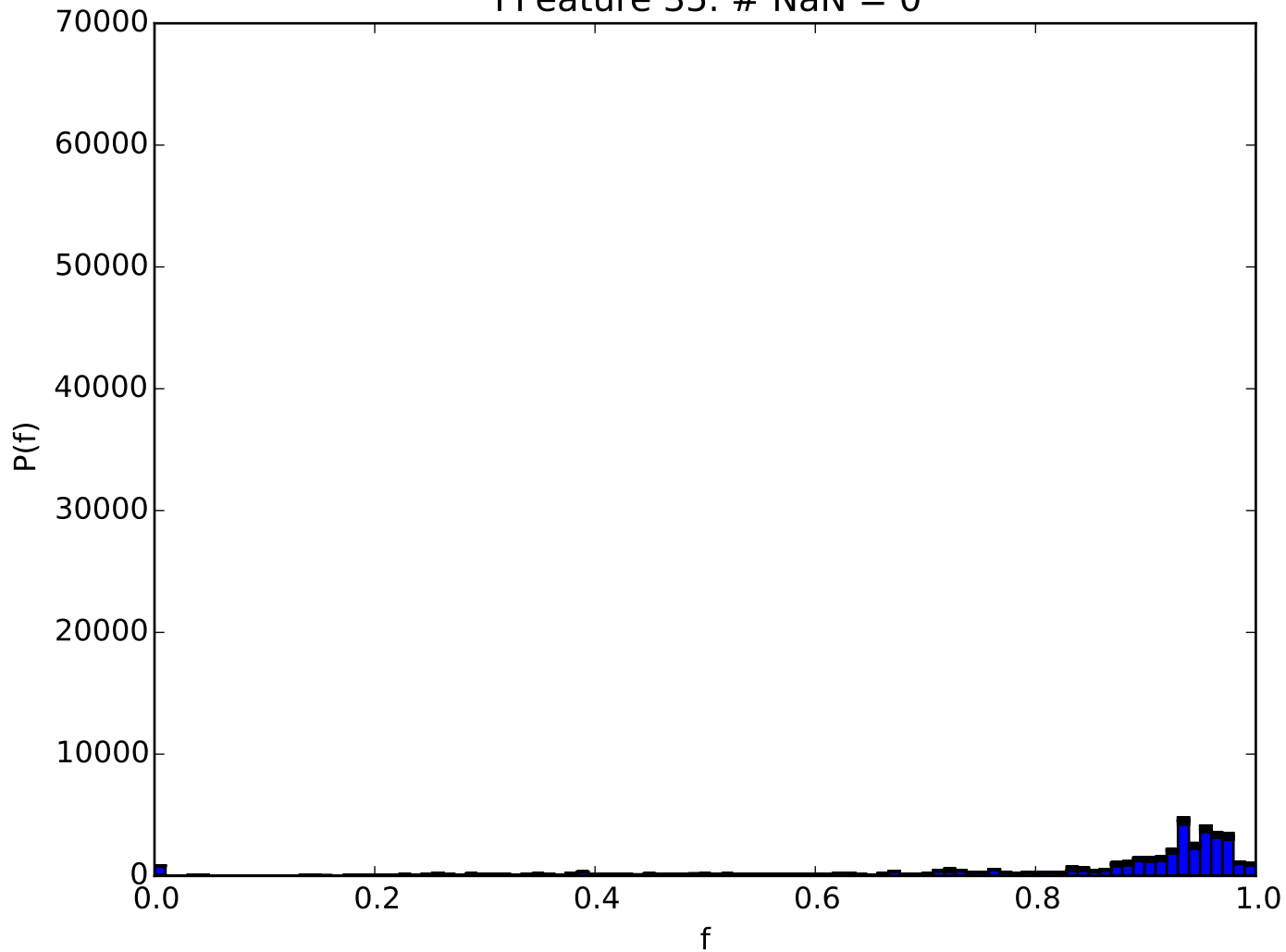
FFeature 33. # NaN = 0



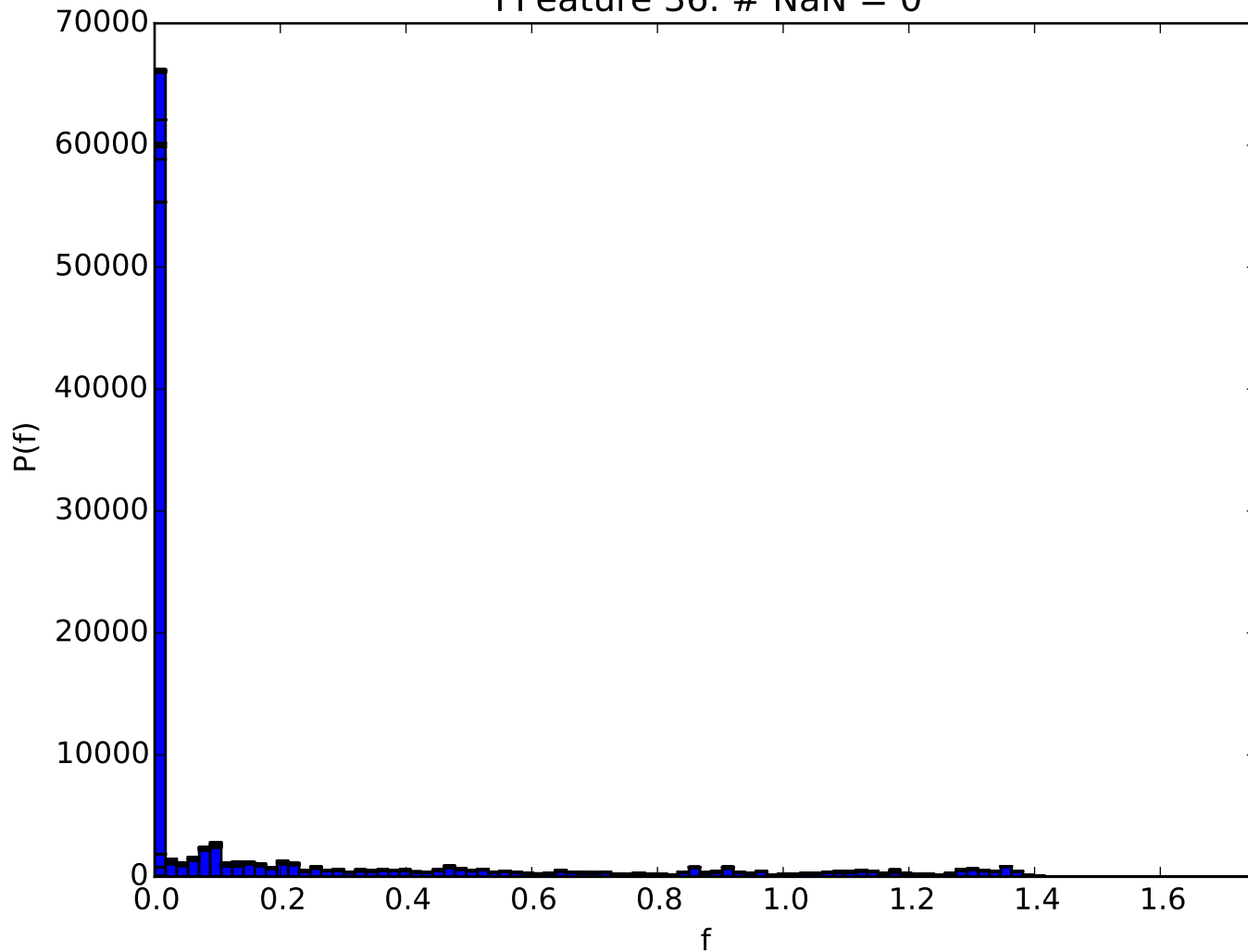
FFeature 34. # NaN = 0



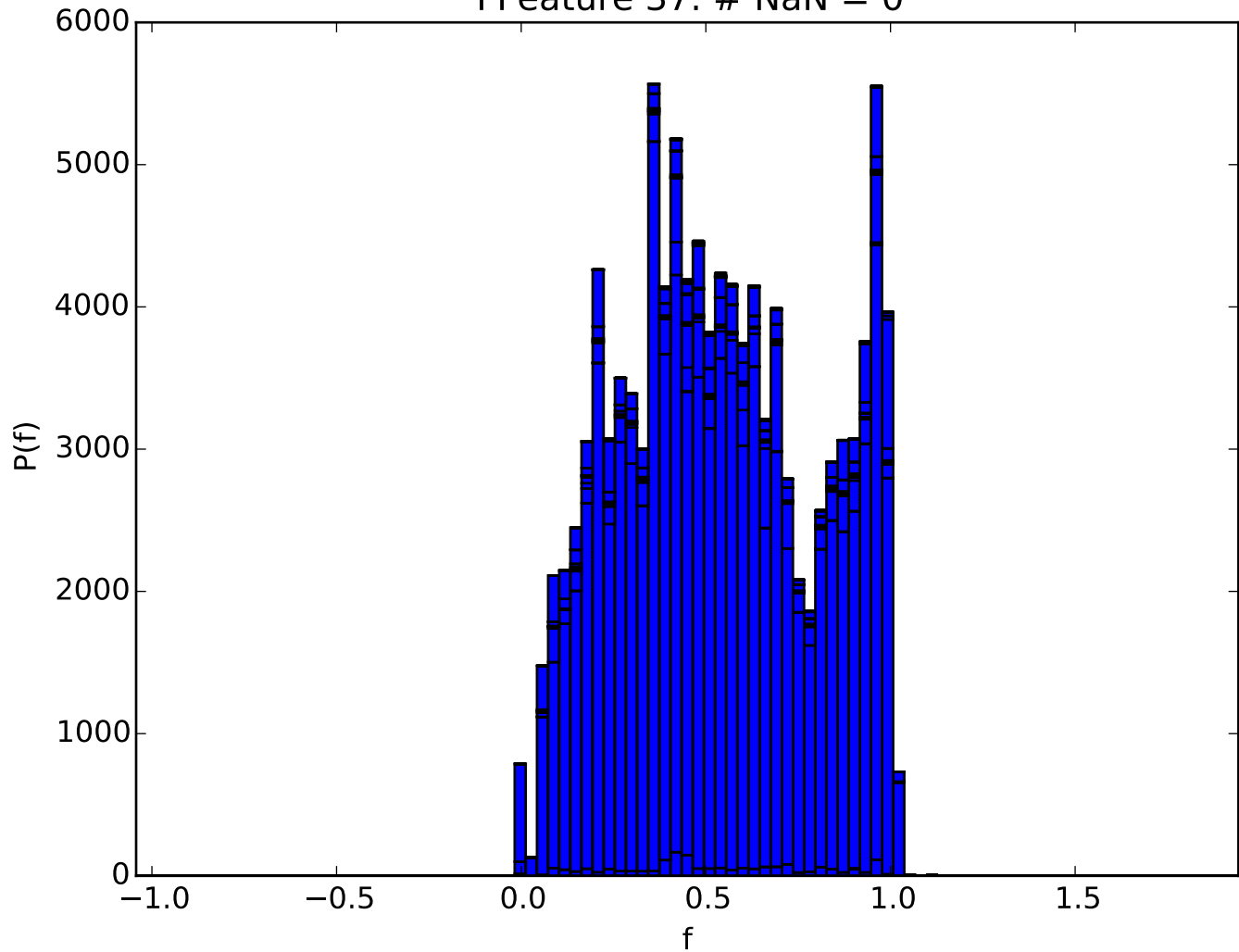
FFeature 35. # NaN = 0



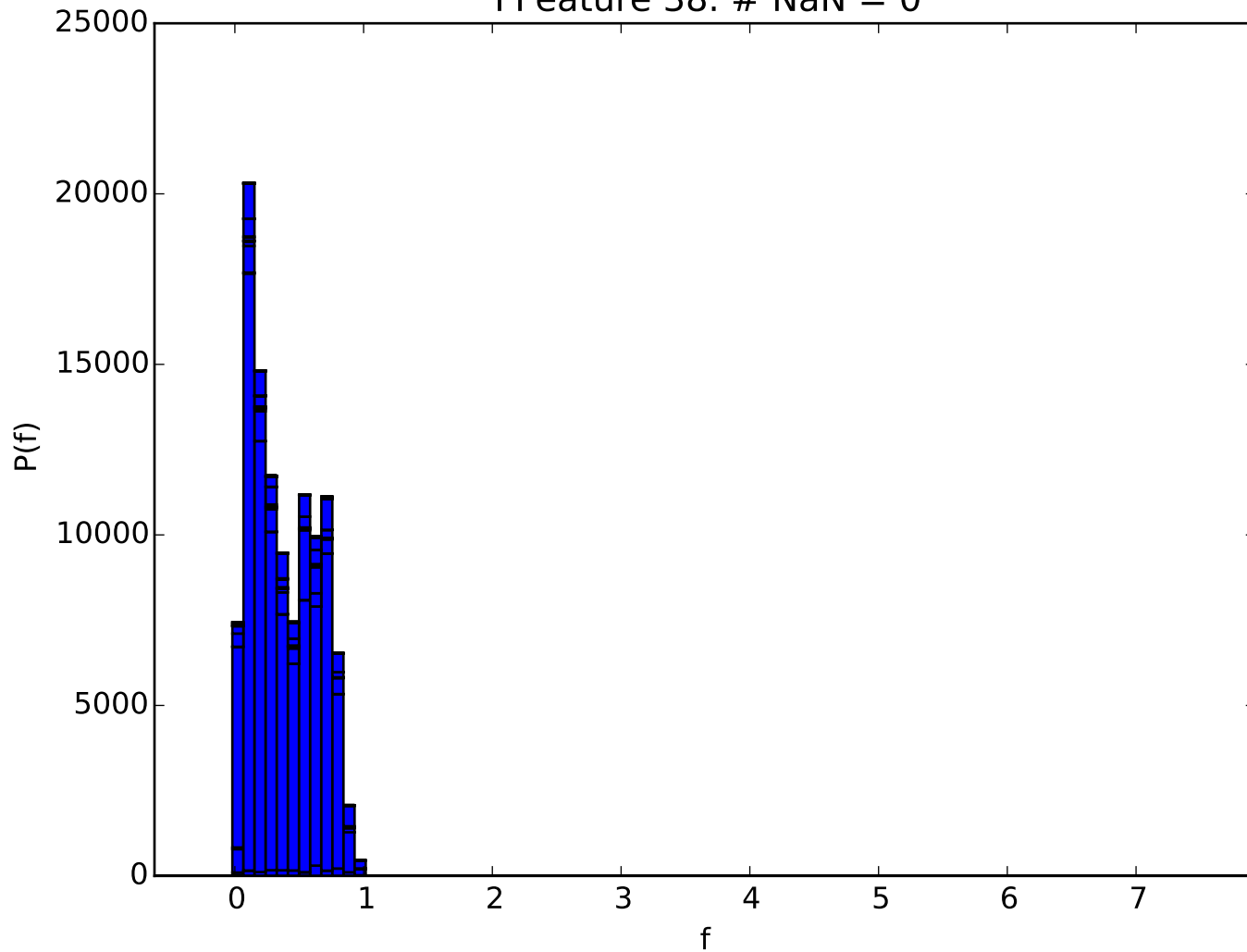
FFeature 36. # NaN = 0



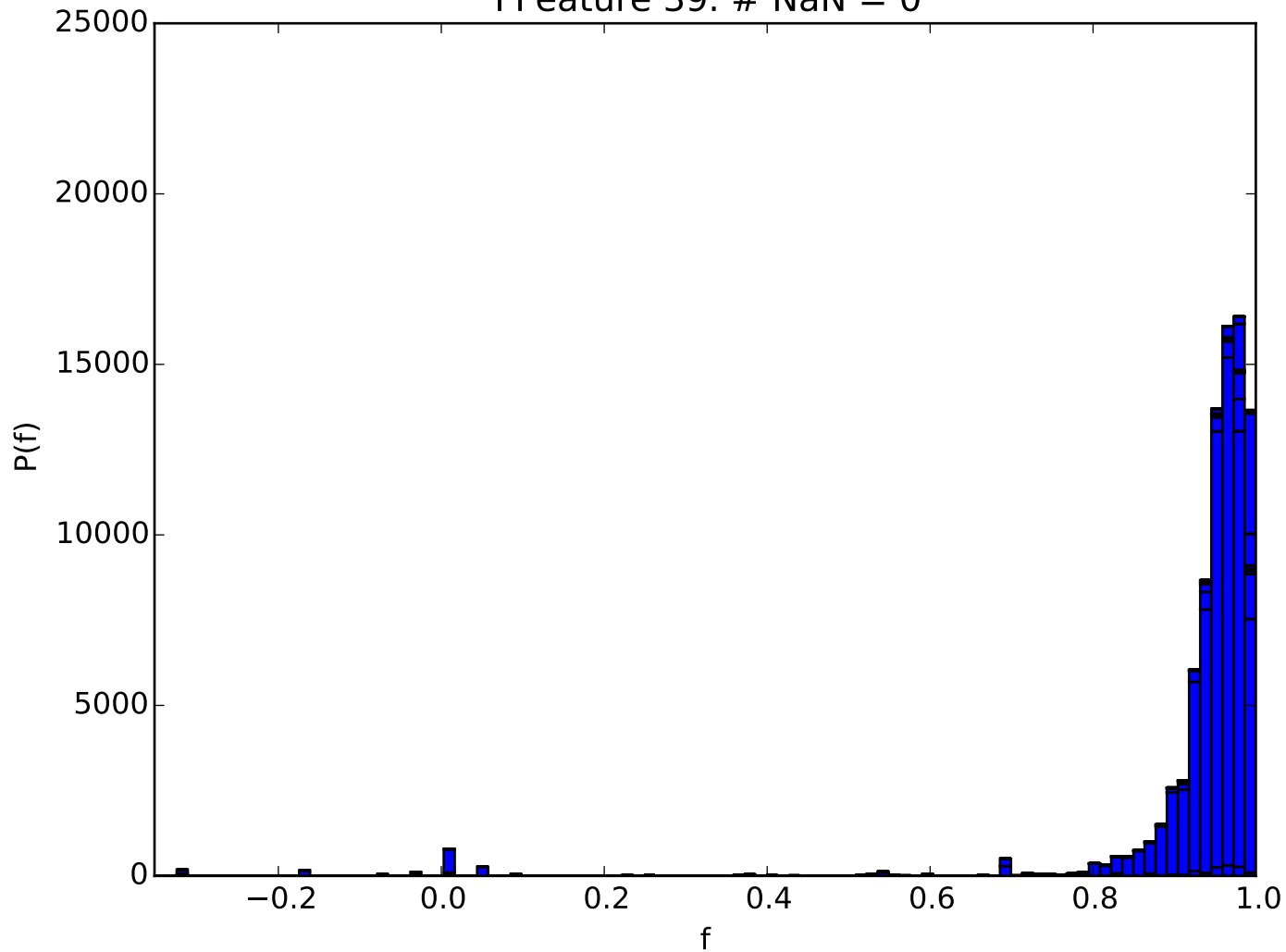
FFeature 37. # NaN = 0



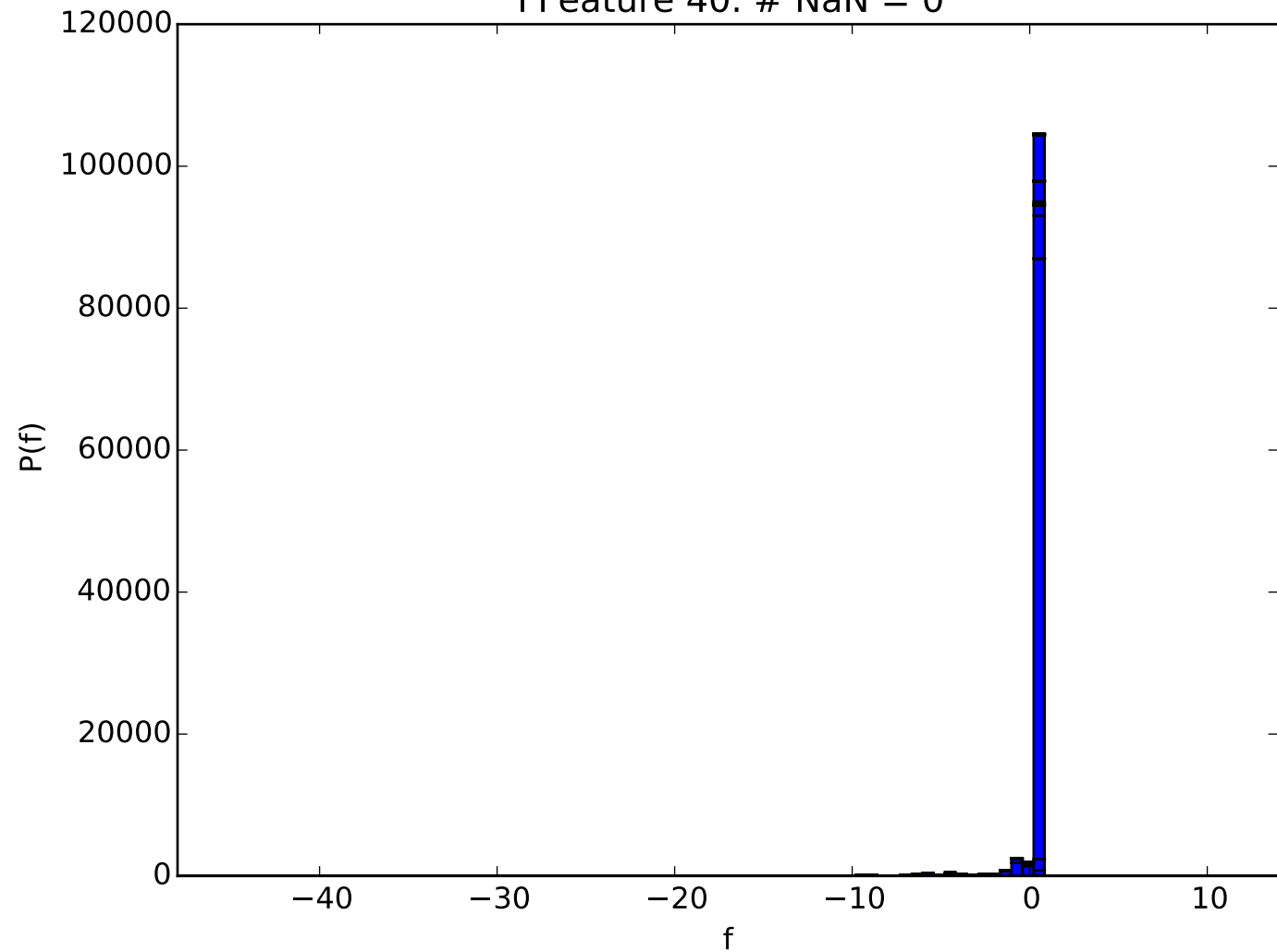
FFeature 38. # NaN = 0



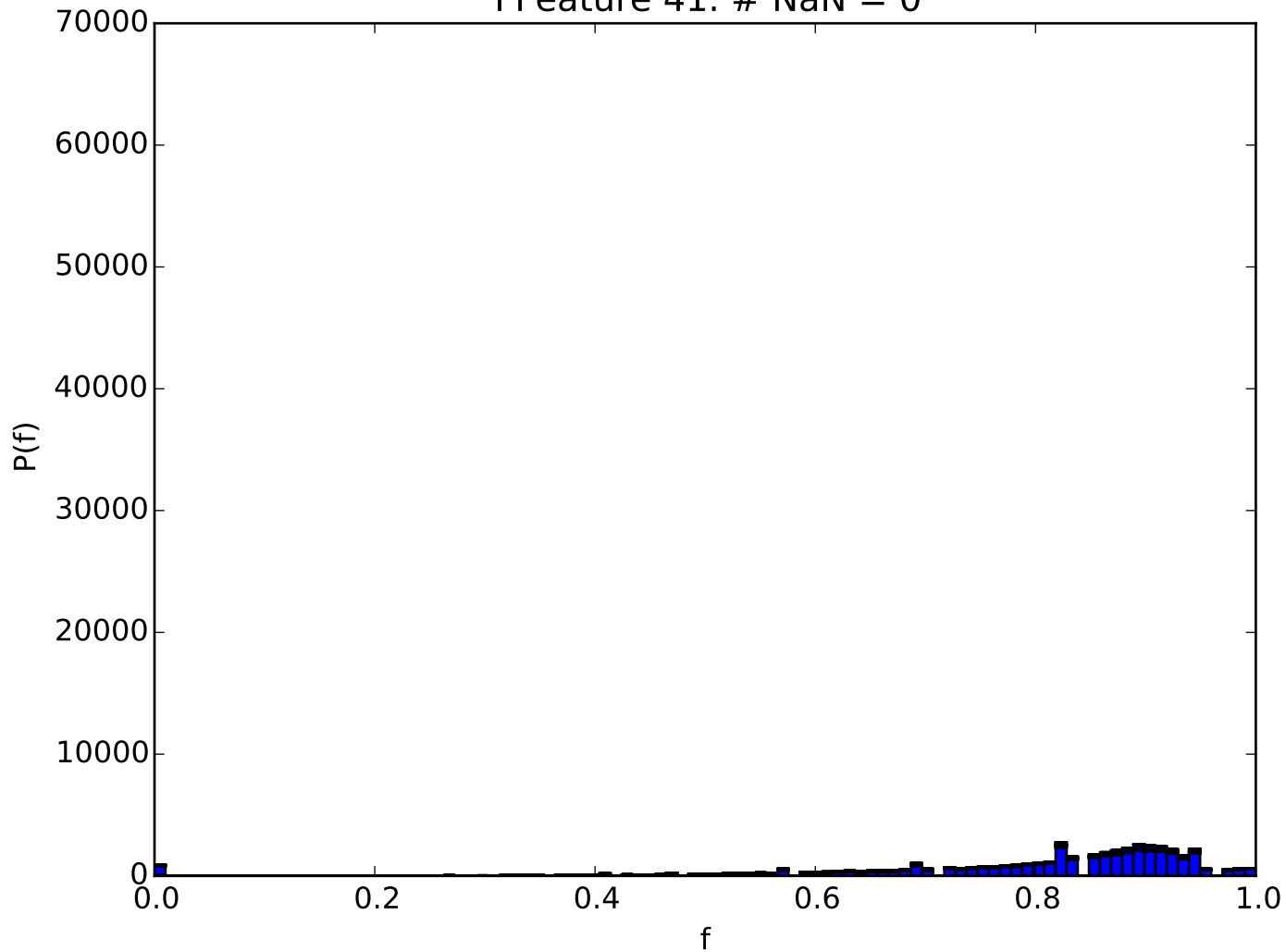
FFeature 39. # NaN = 0



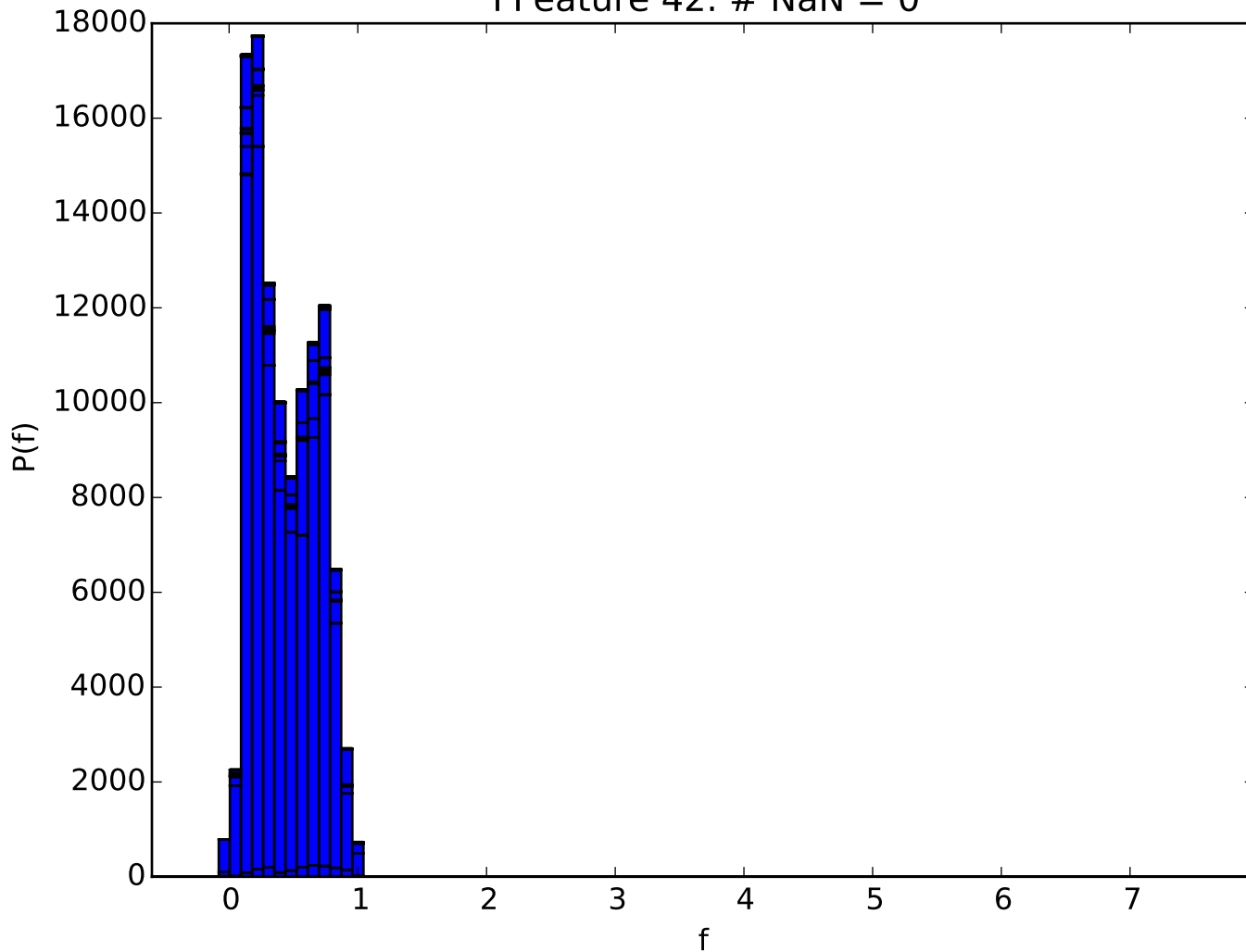
FFeature 40. # NaN = 0



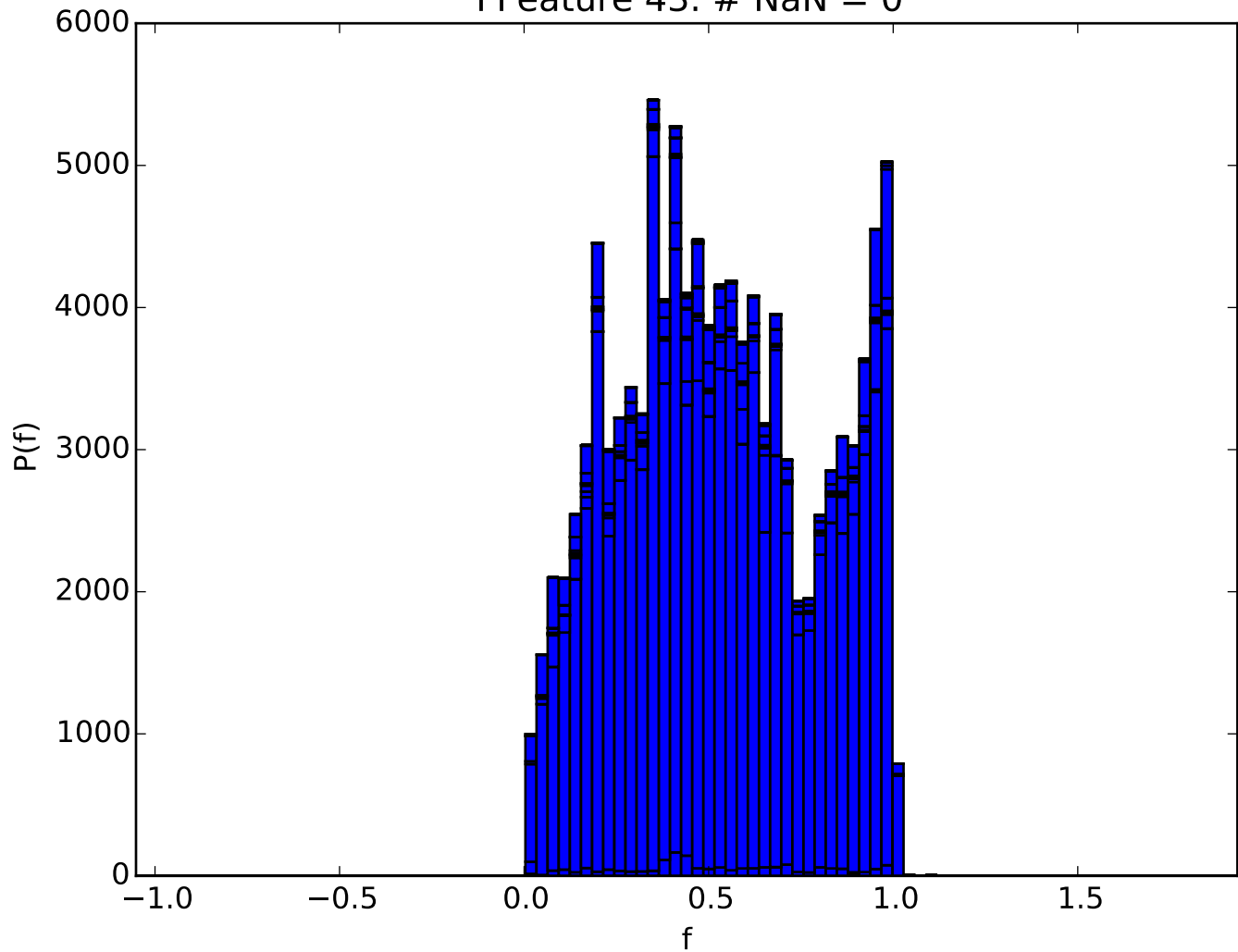
FFeature 41. # NaN = 0



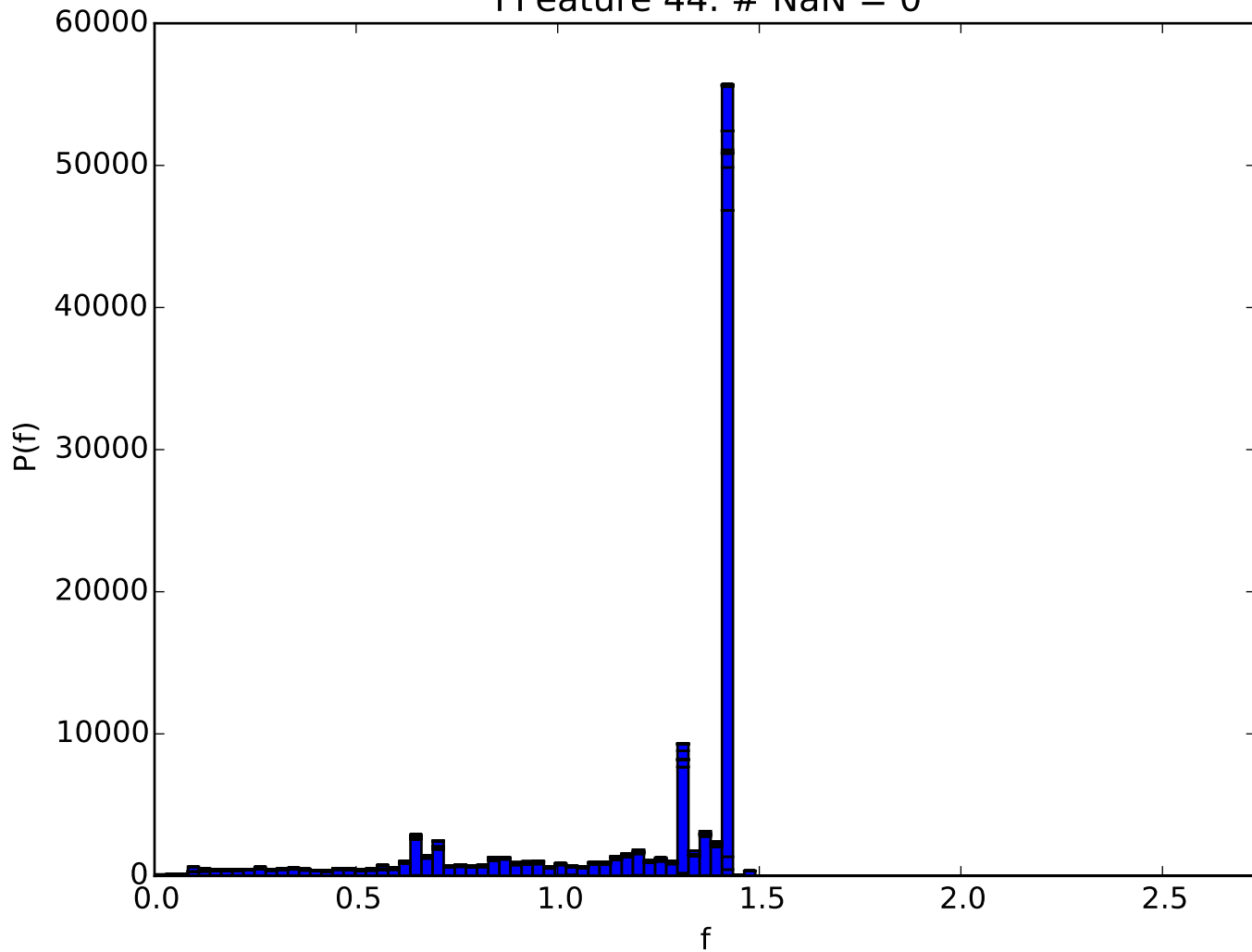
FFeature 42. # NaN = 0



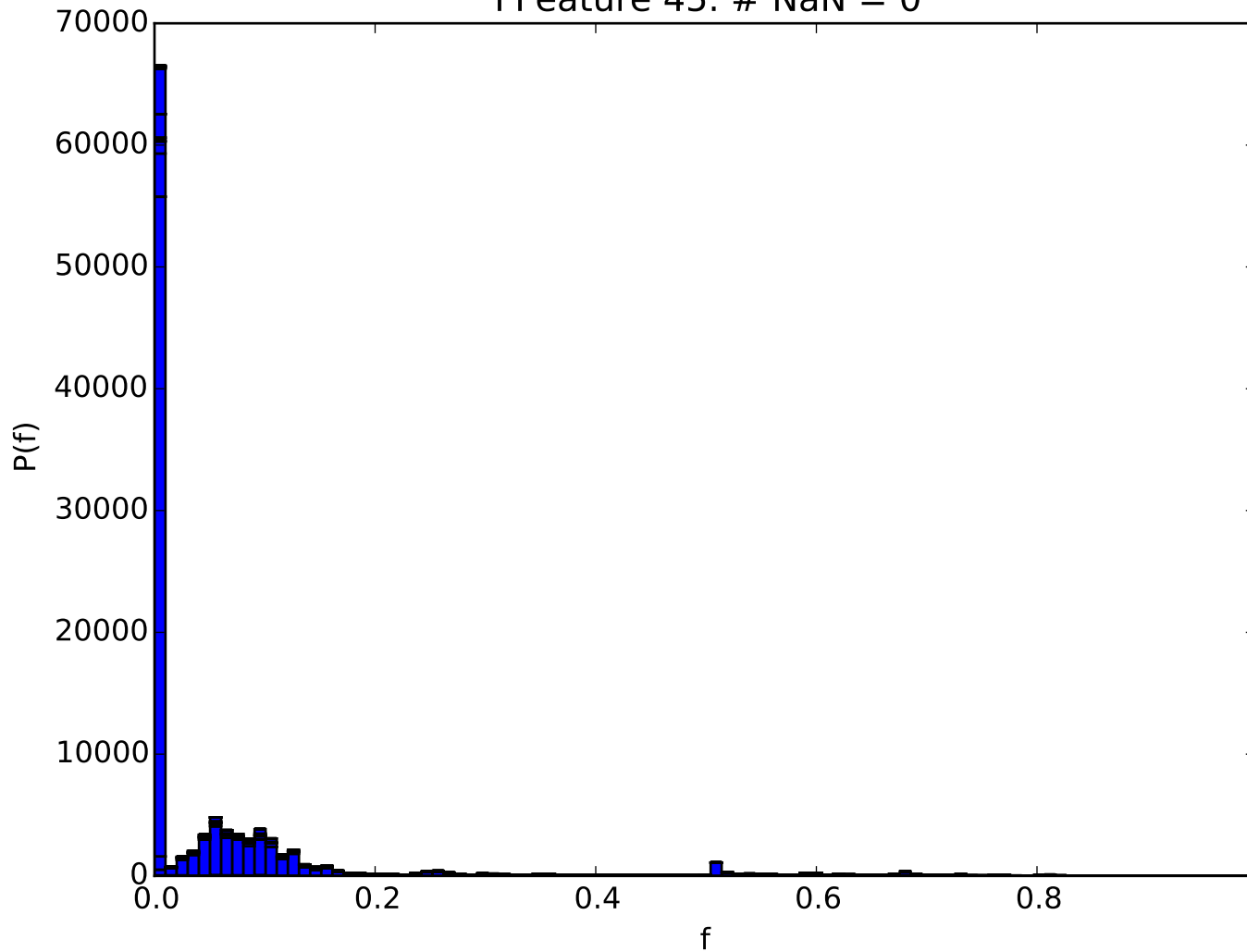
FFeature 43. # NaN = 0



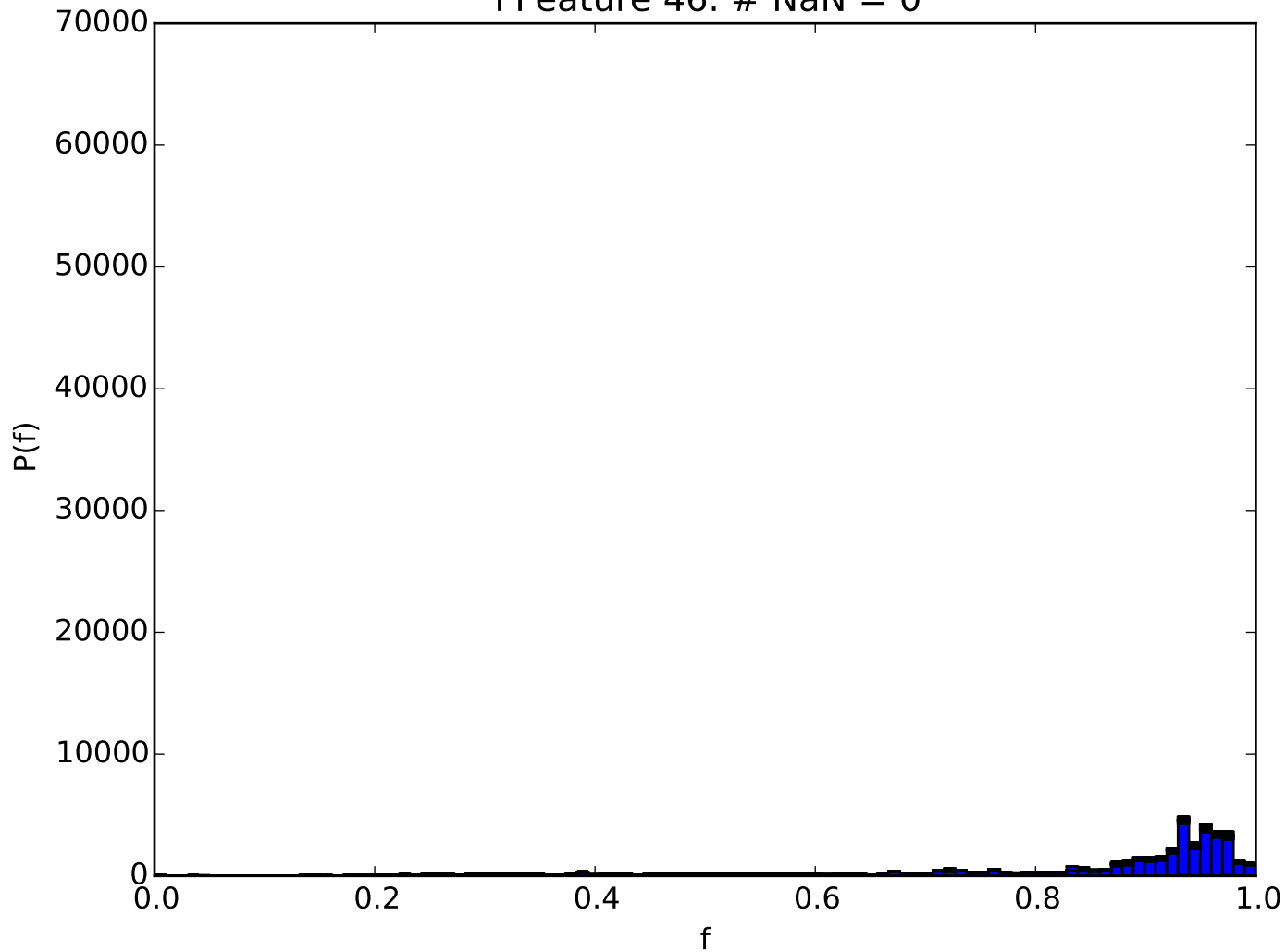
FFeature 44. # NaN = 0



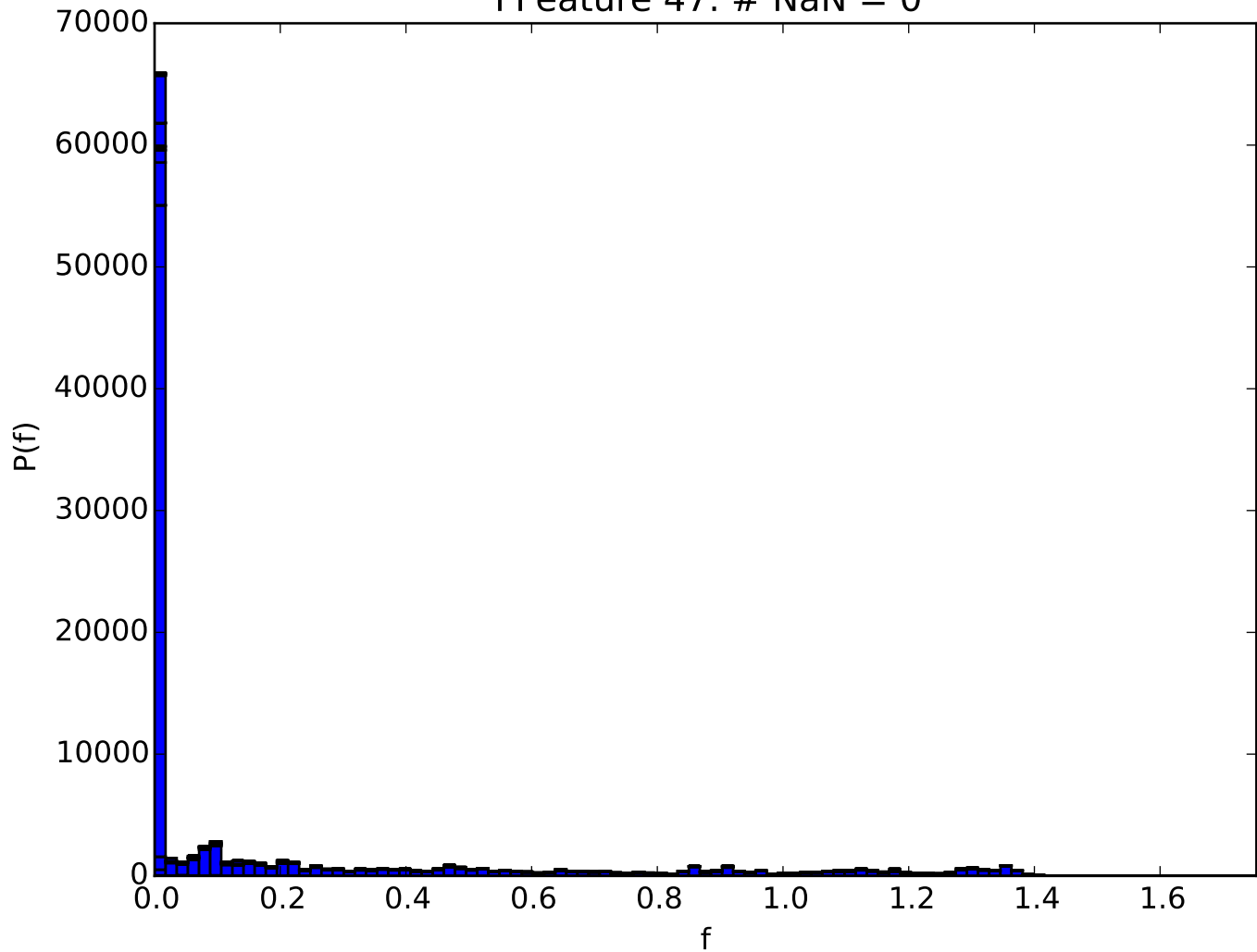
FFeature 45. # NaN = 0



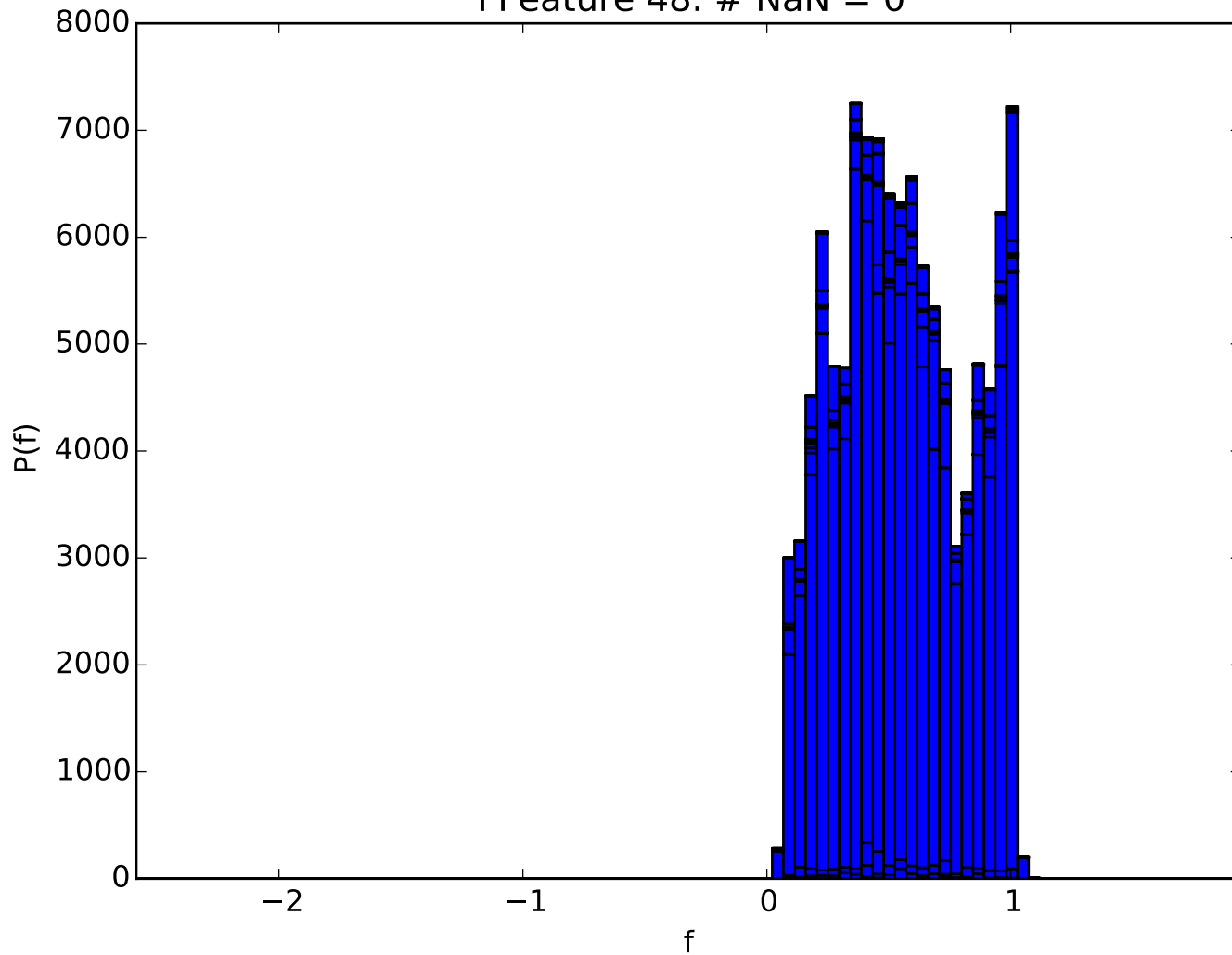
FFeature 46. # NaN = 0



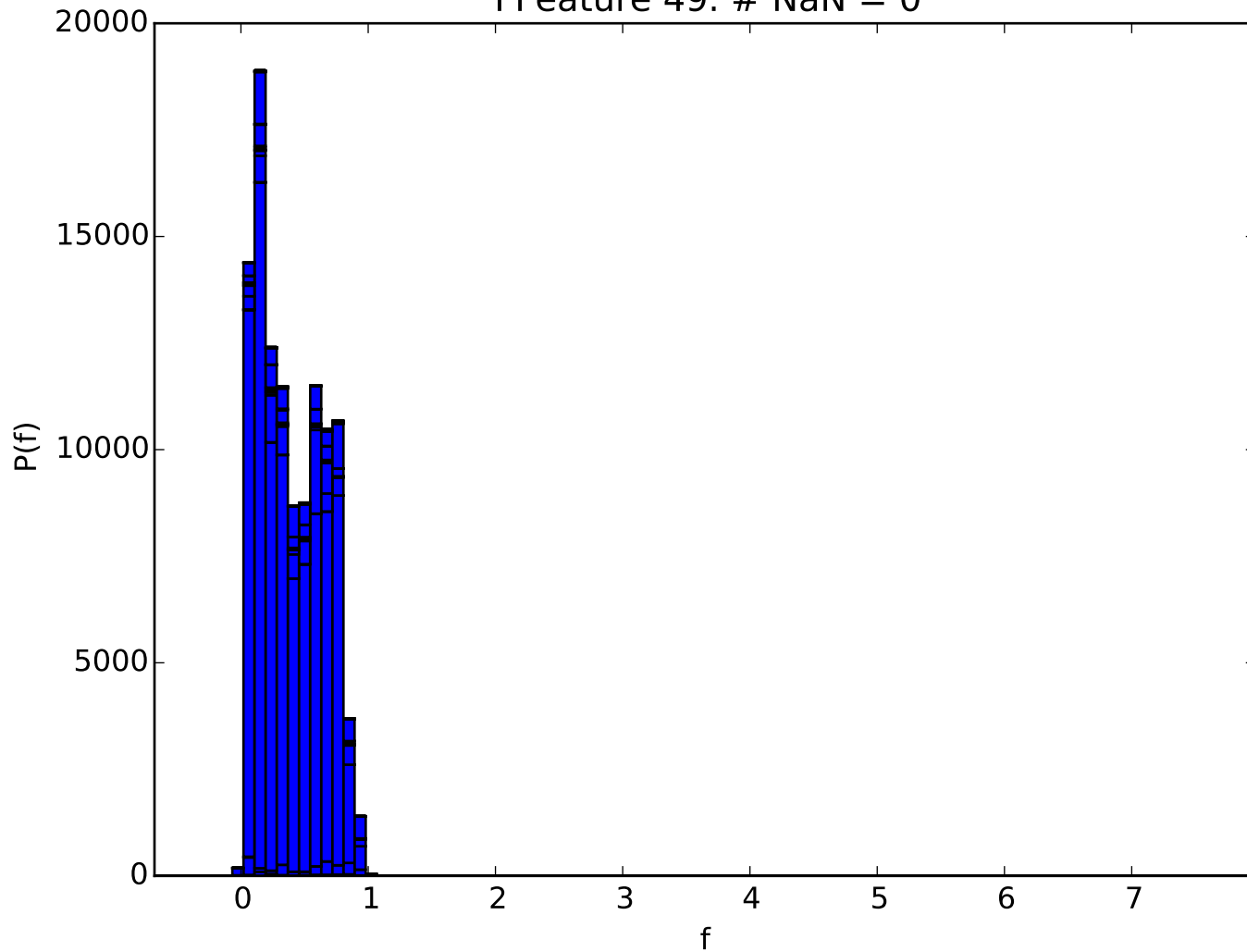
FFeature 47. # NaN = 0



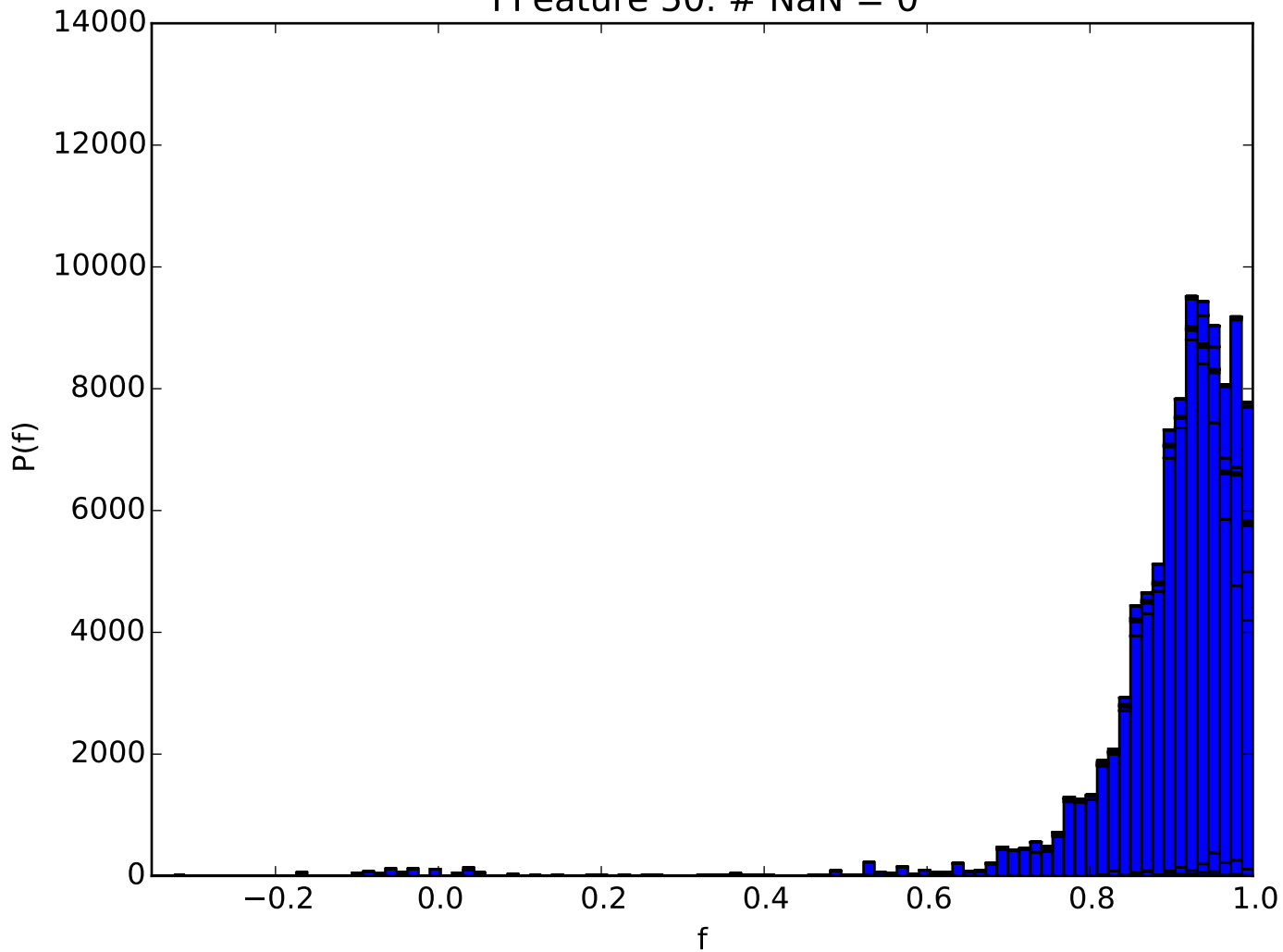
FFeature 48. # NaN = 0



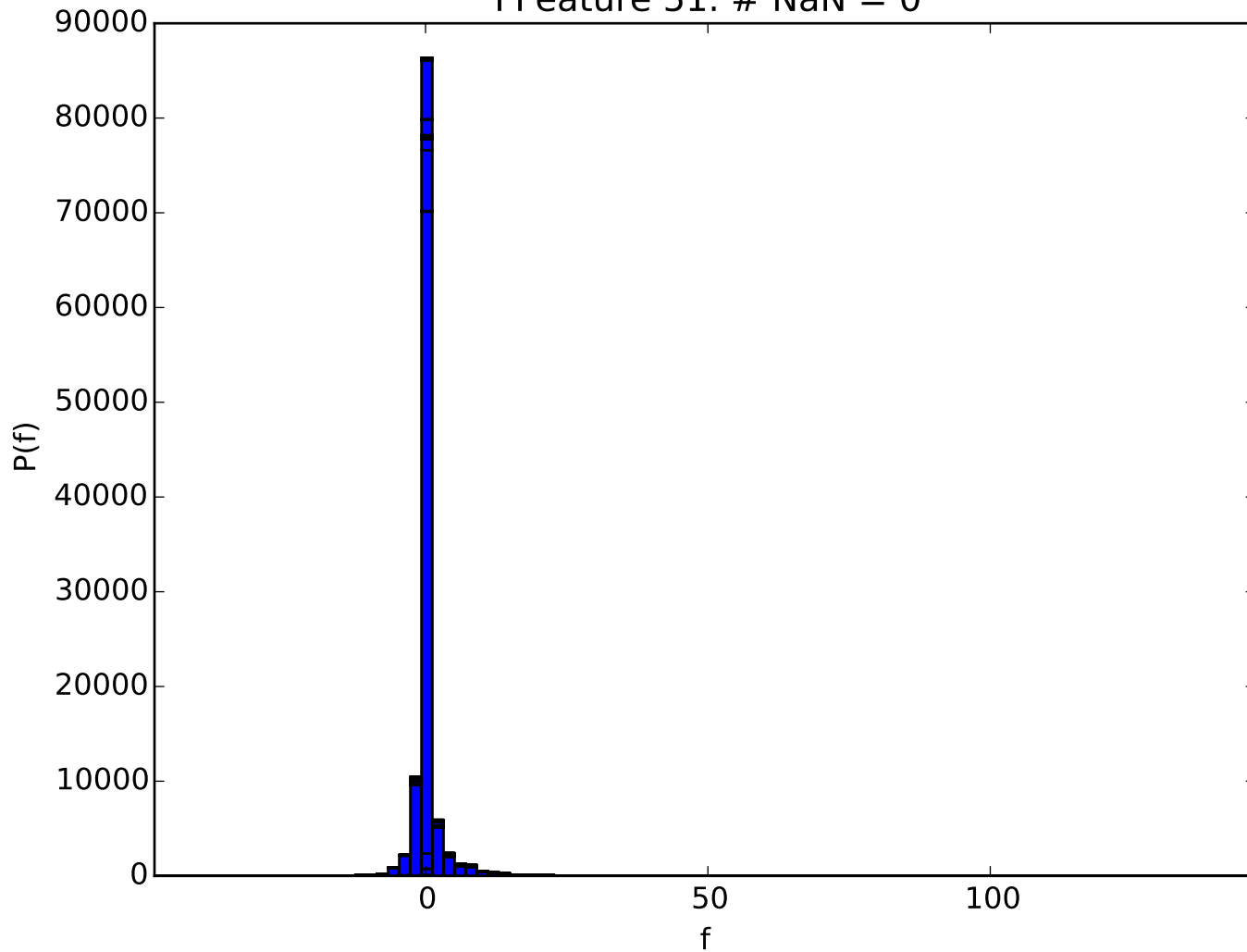
FFeature 49. # NaN = 0



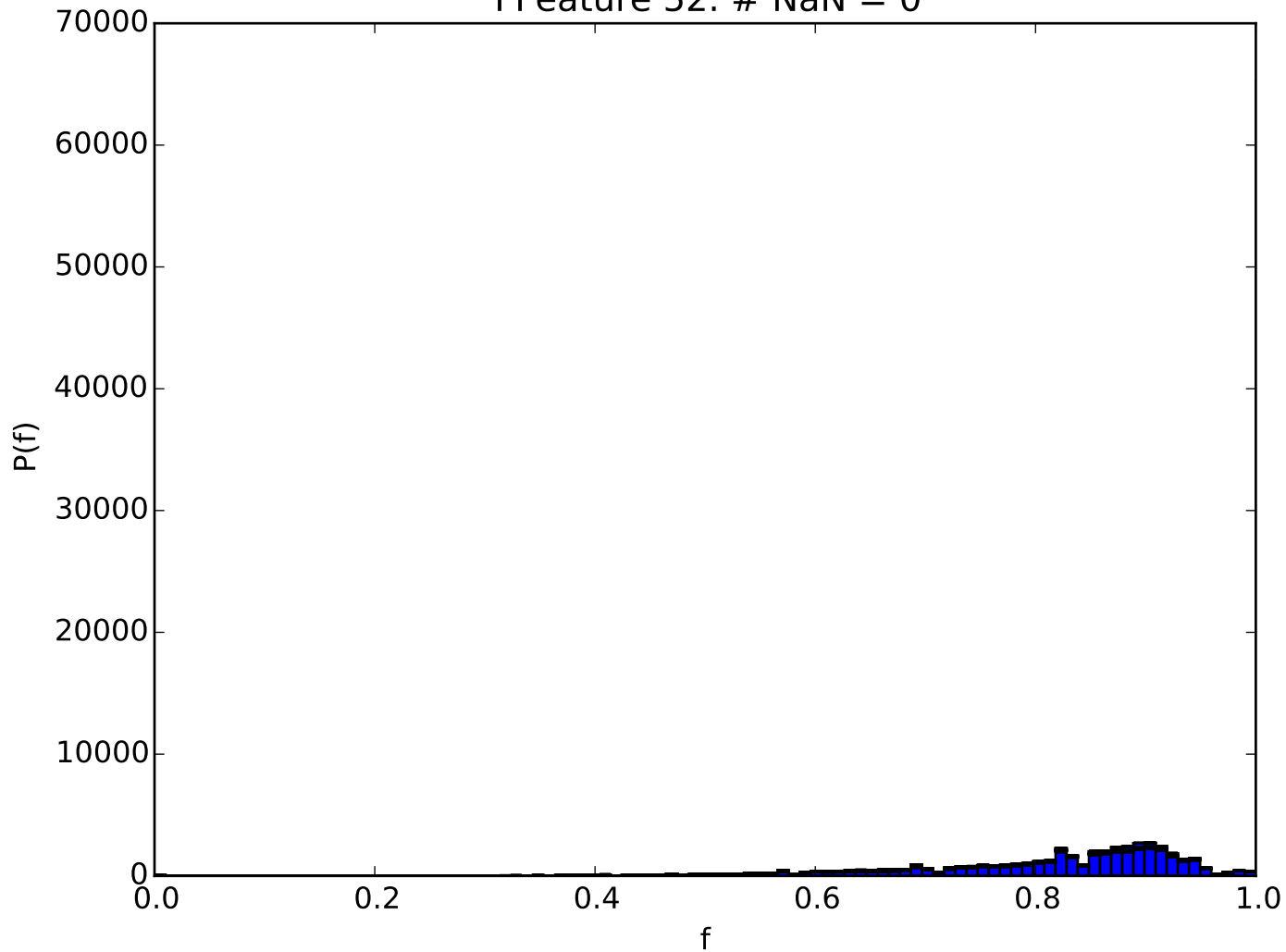
FFeature 50. # NaN = 0



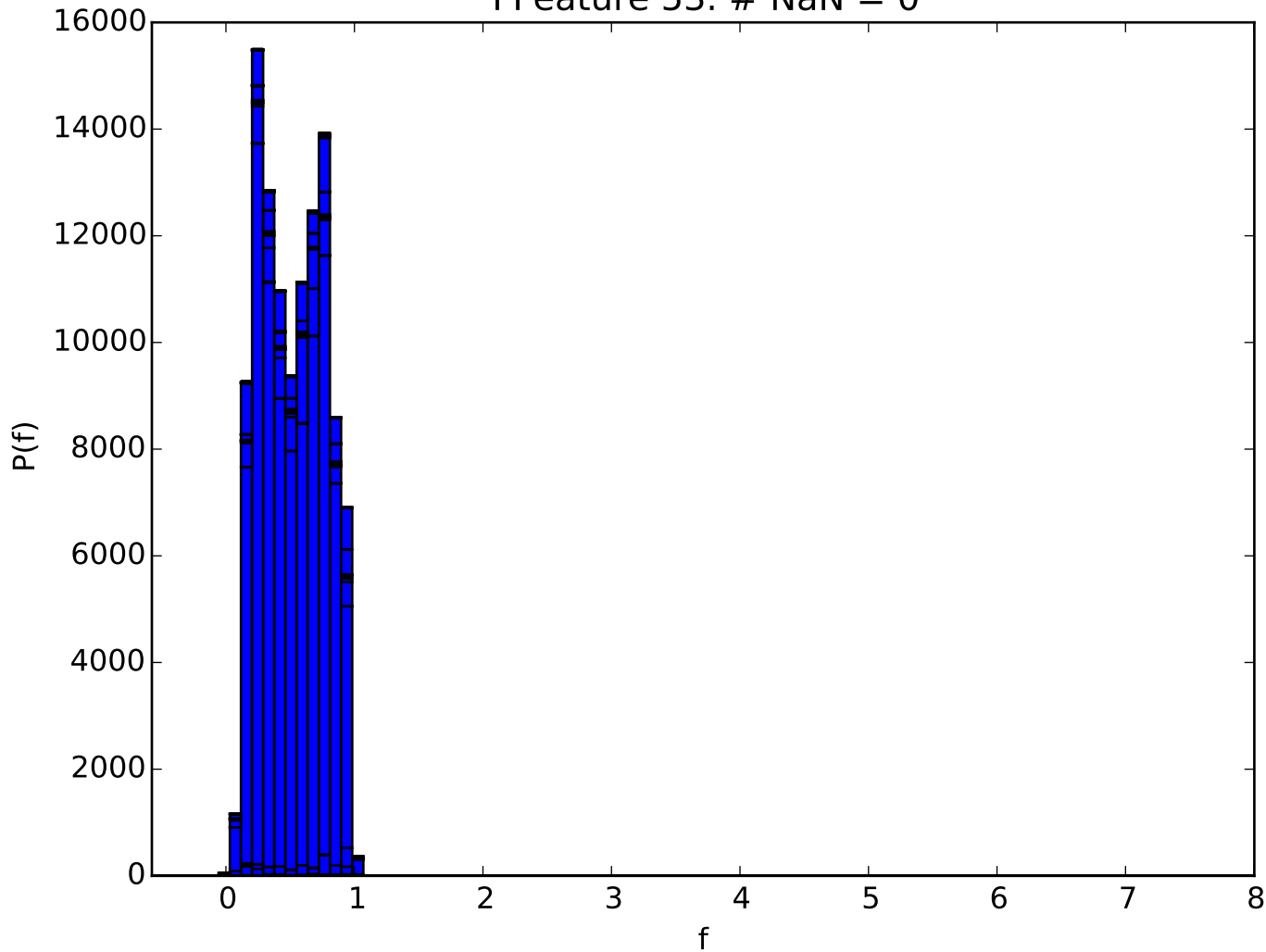
FFeature 51. # NaN = 0



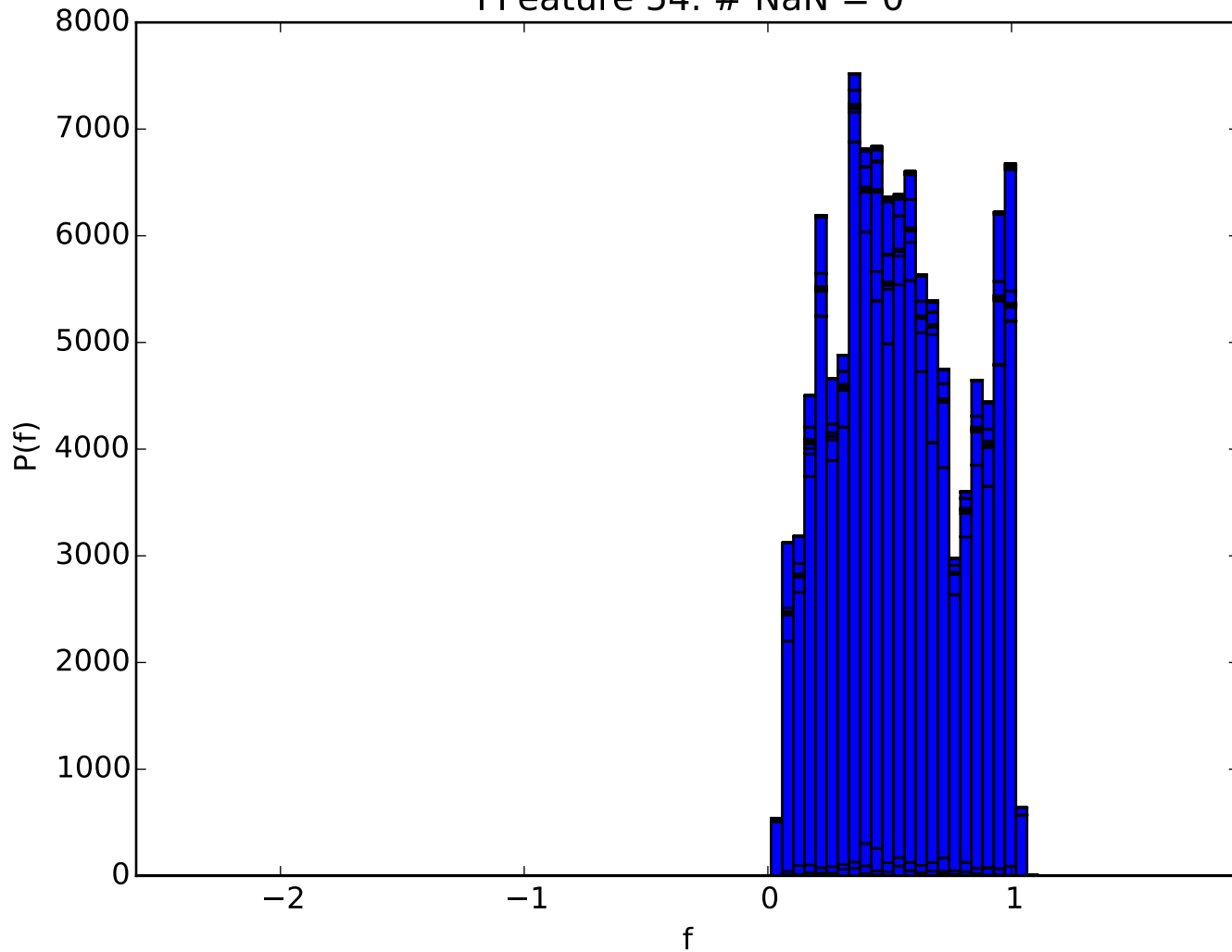
FFeature 52. # NaN = 0



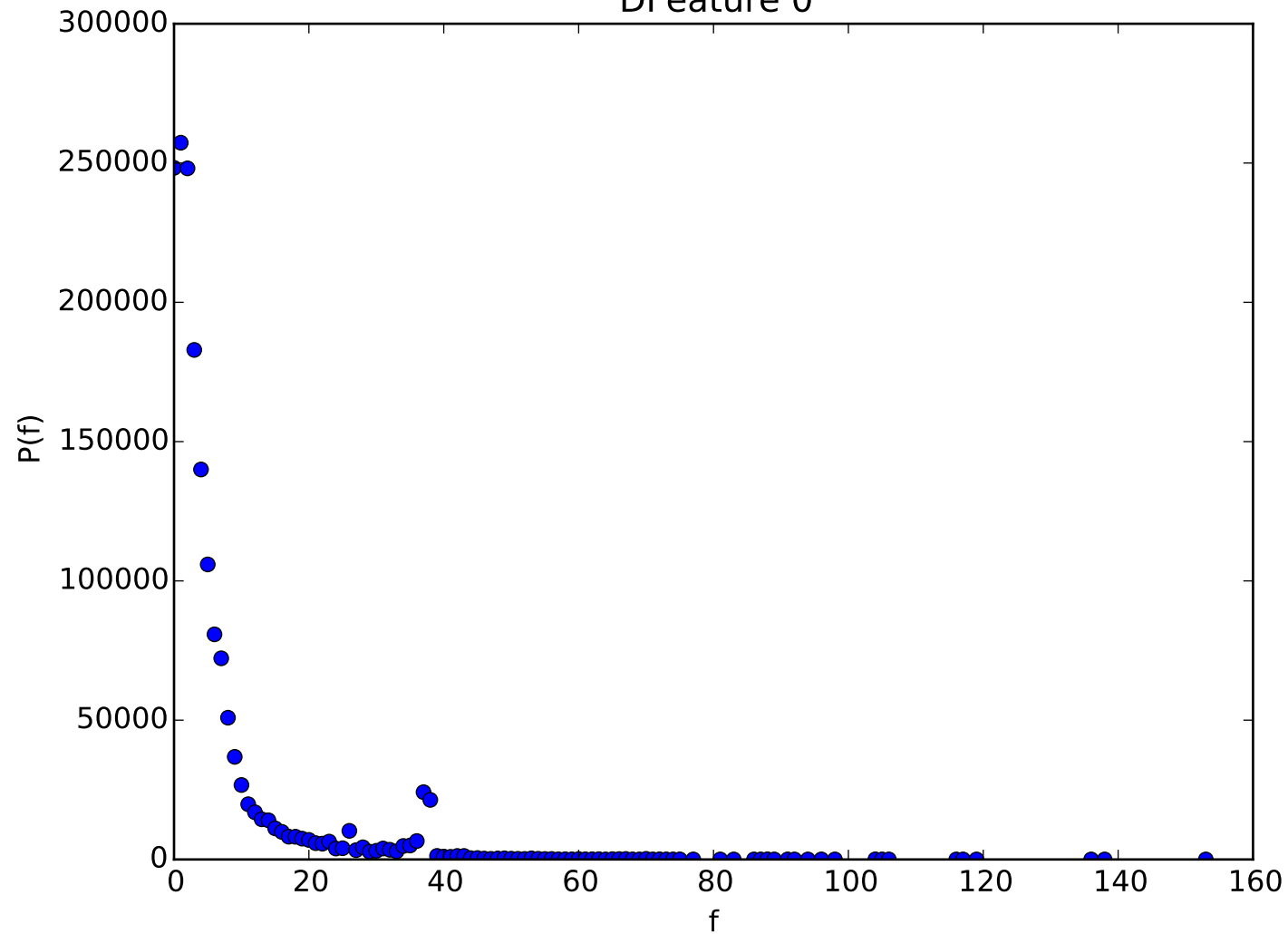
FFeature 53. # NaN = 0



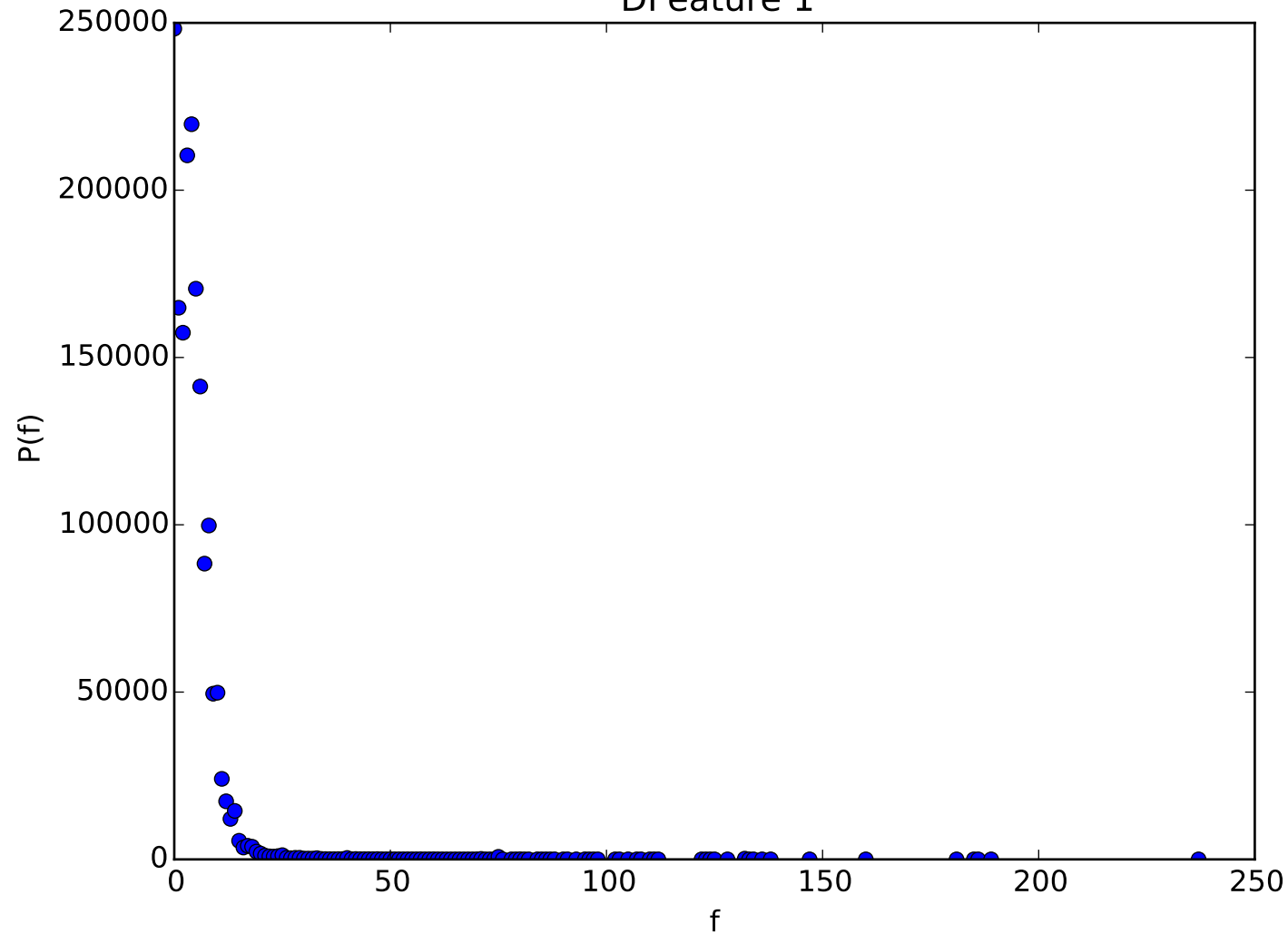
FFeature 54. # NaN = 0



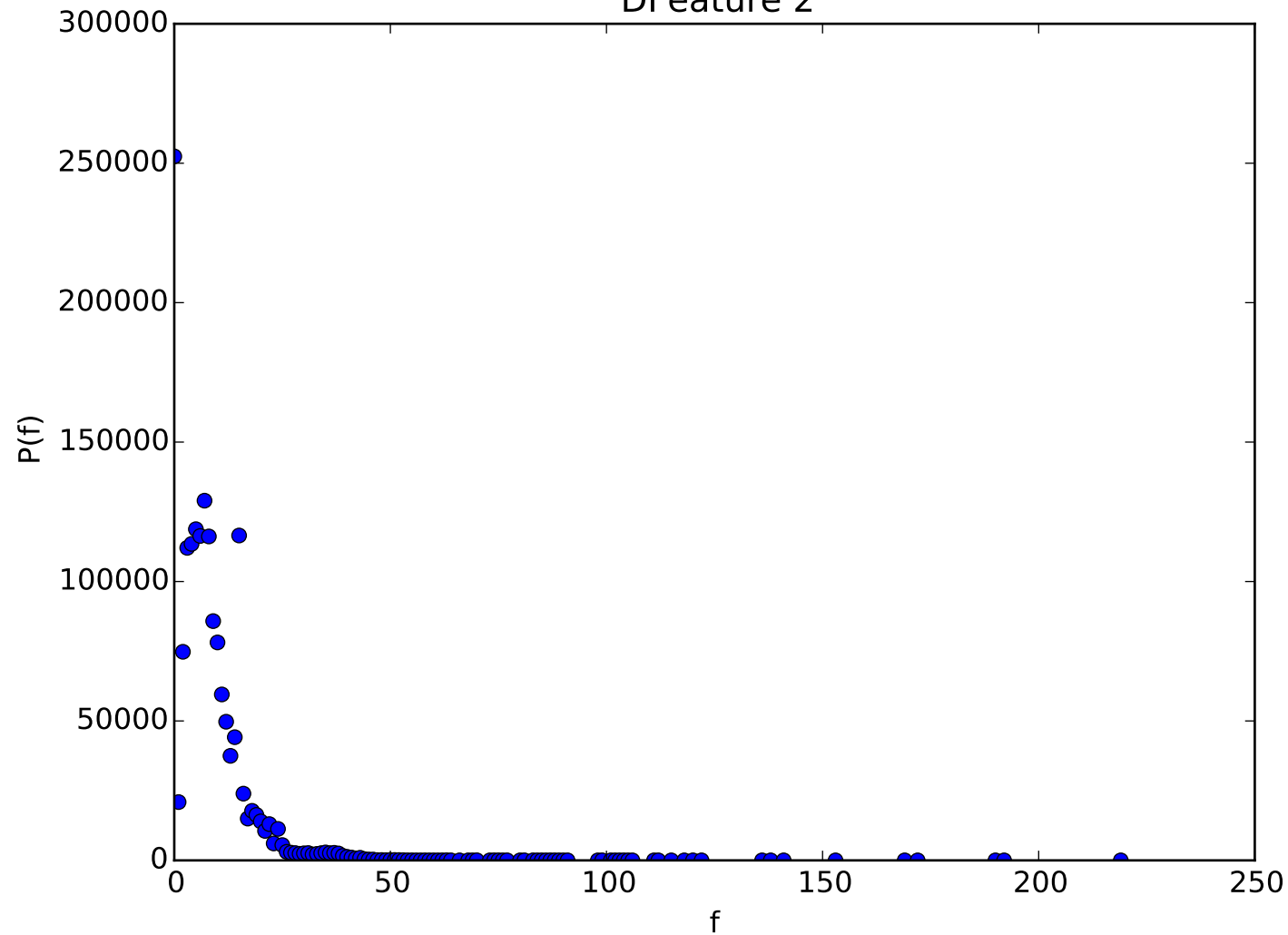
DFeature 0



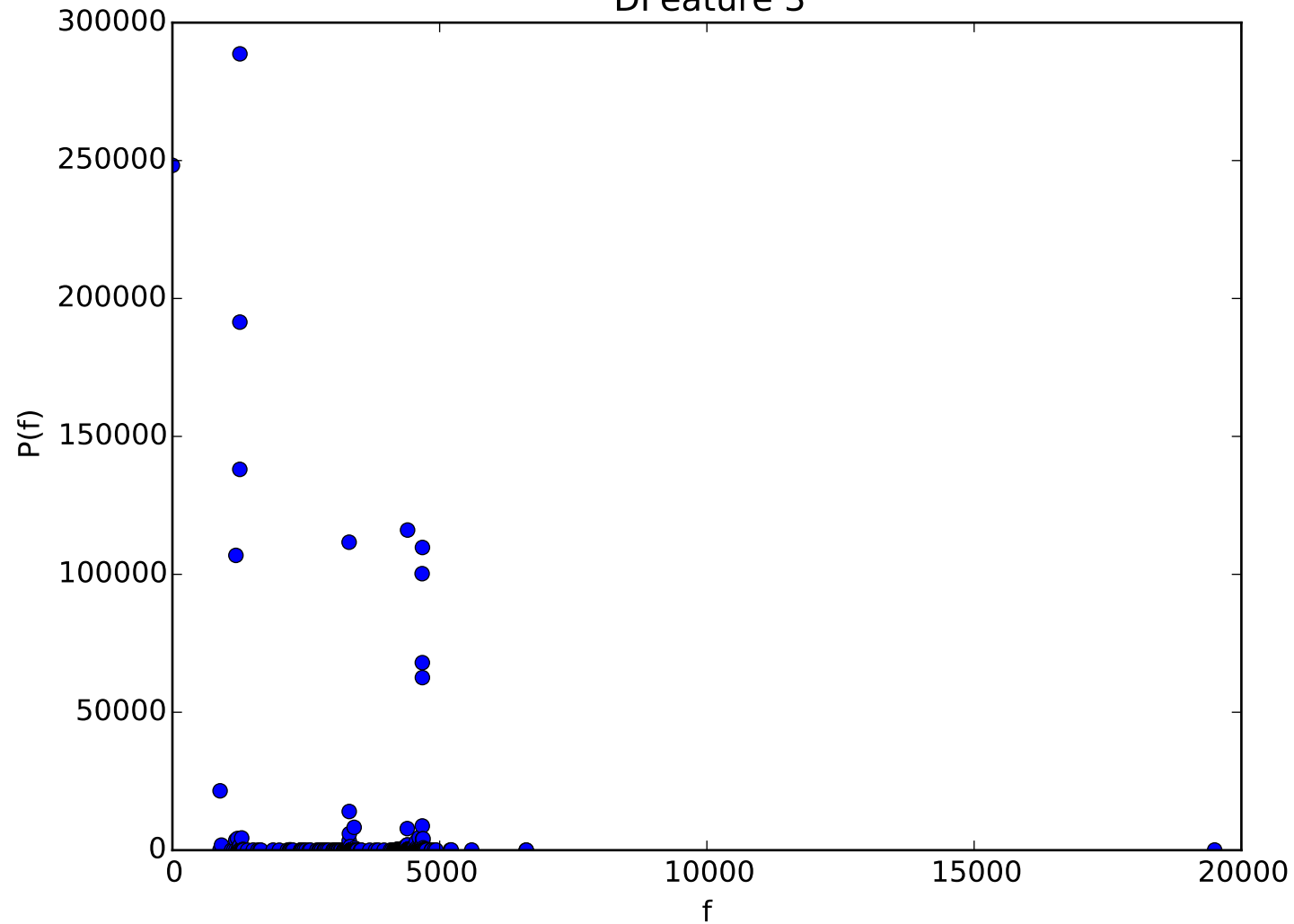
DFeature 1



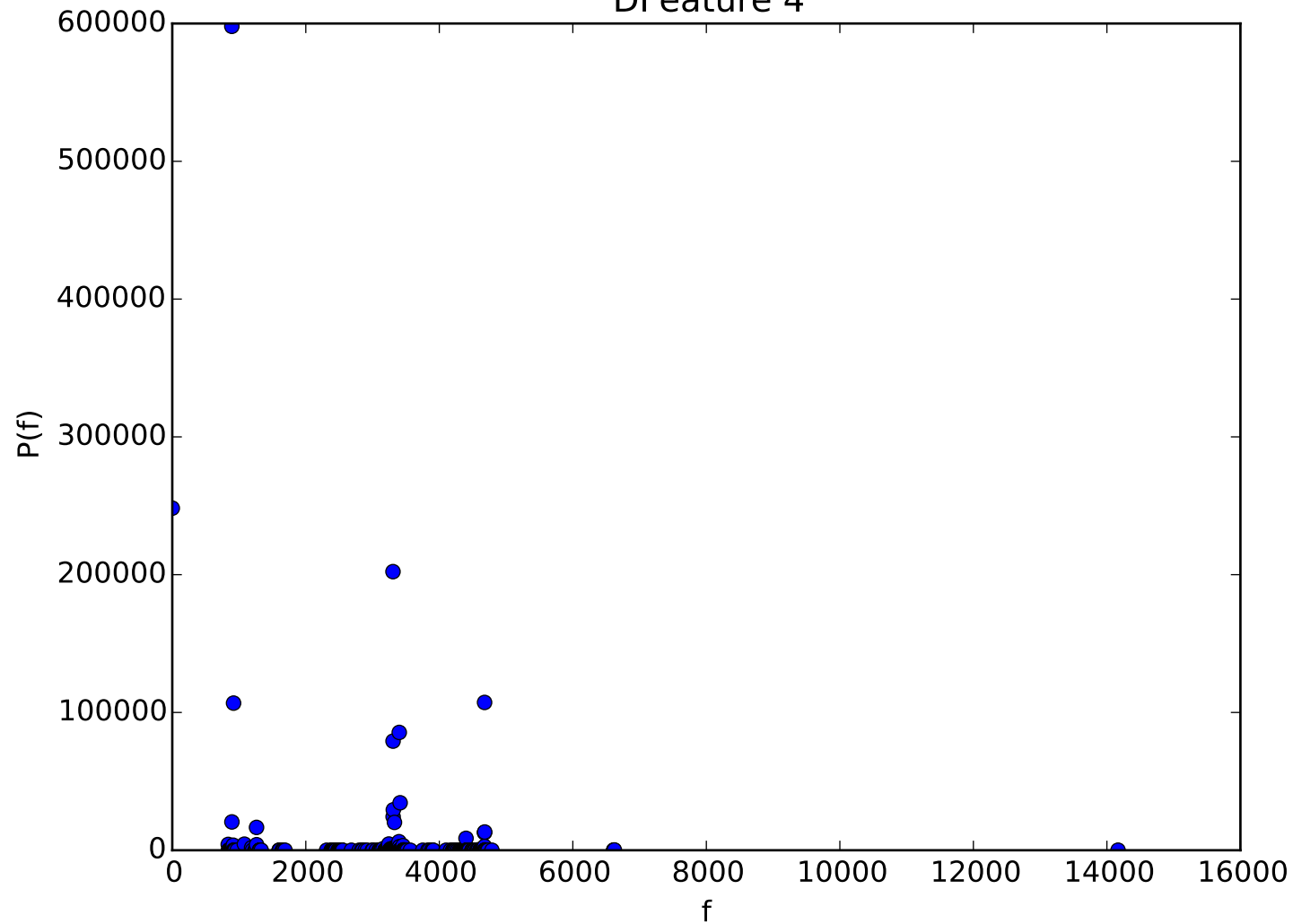
DFeature 2



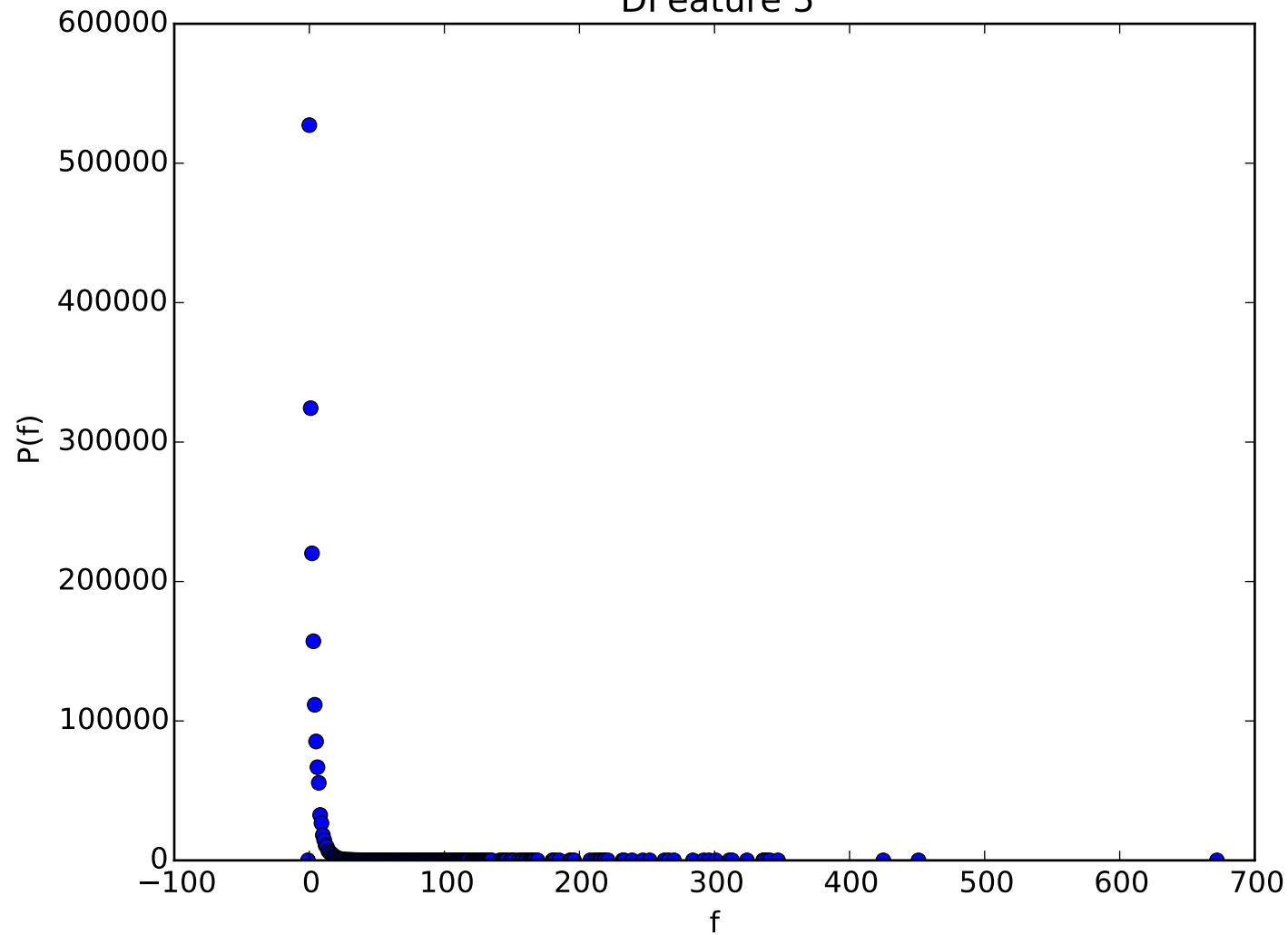
DFeature 3



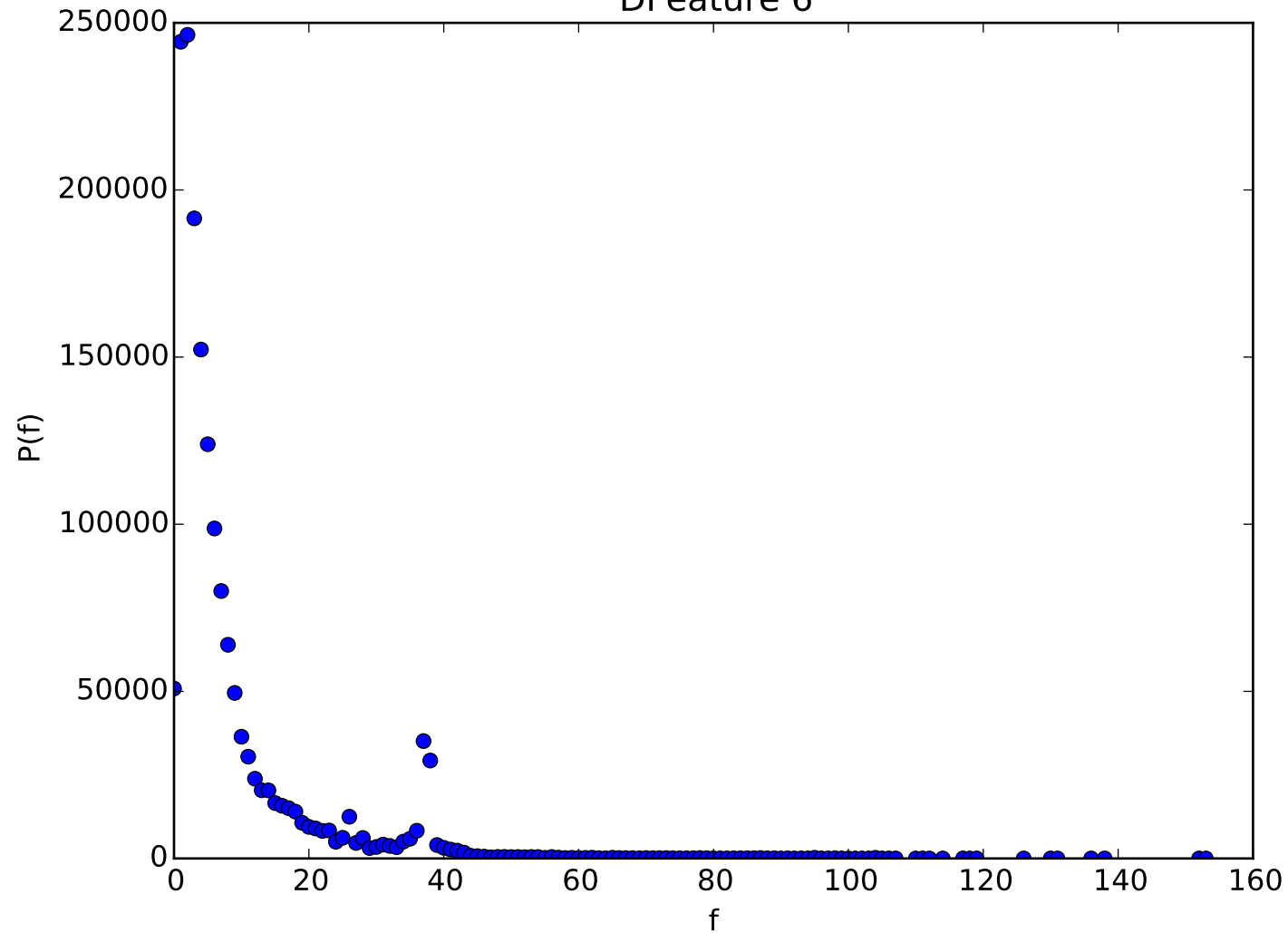
DFeature 4



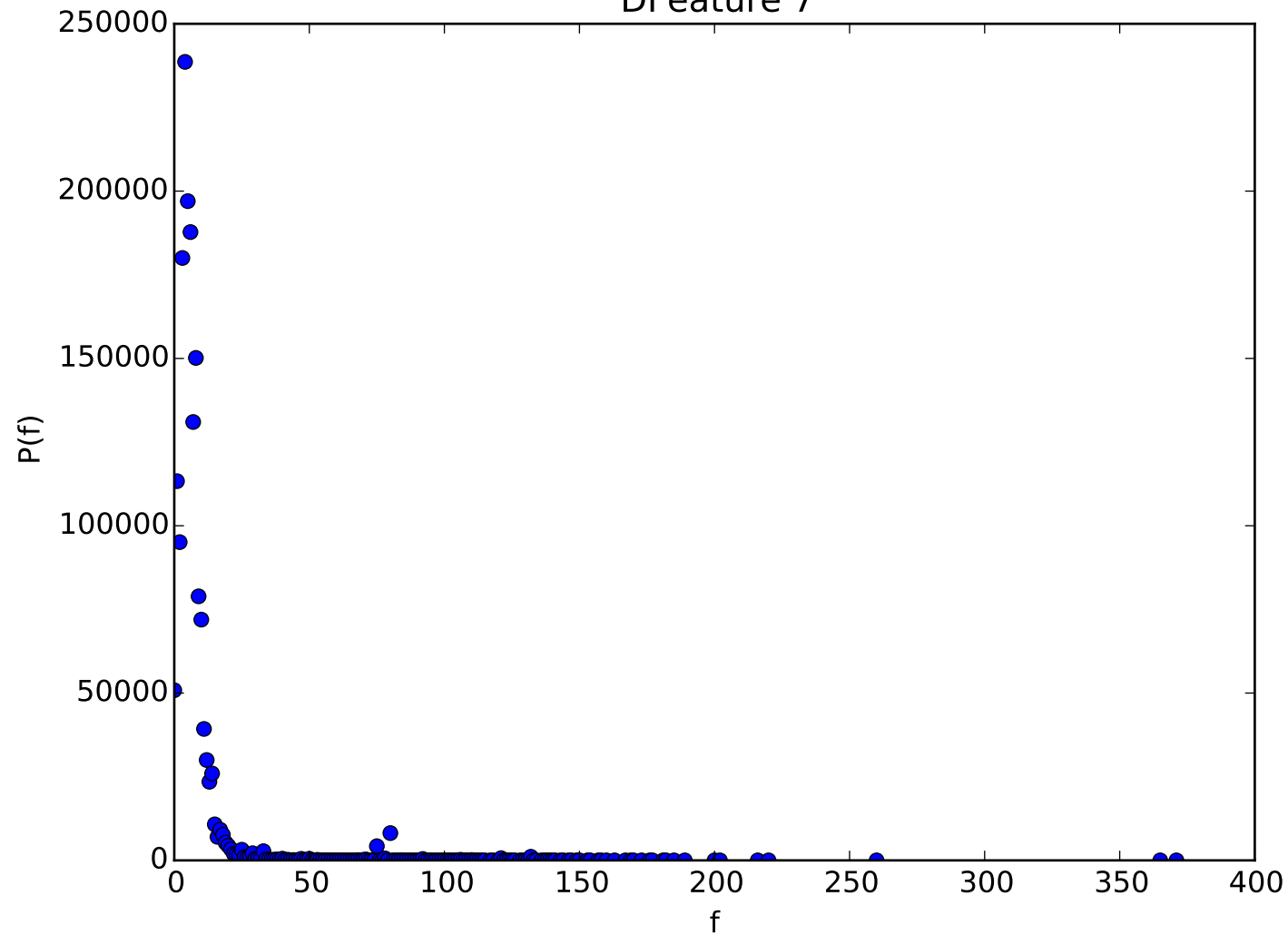
DFeature 5



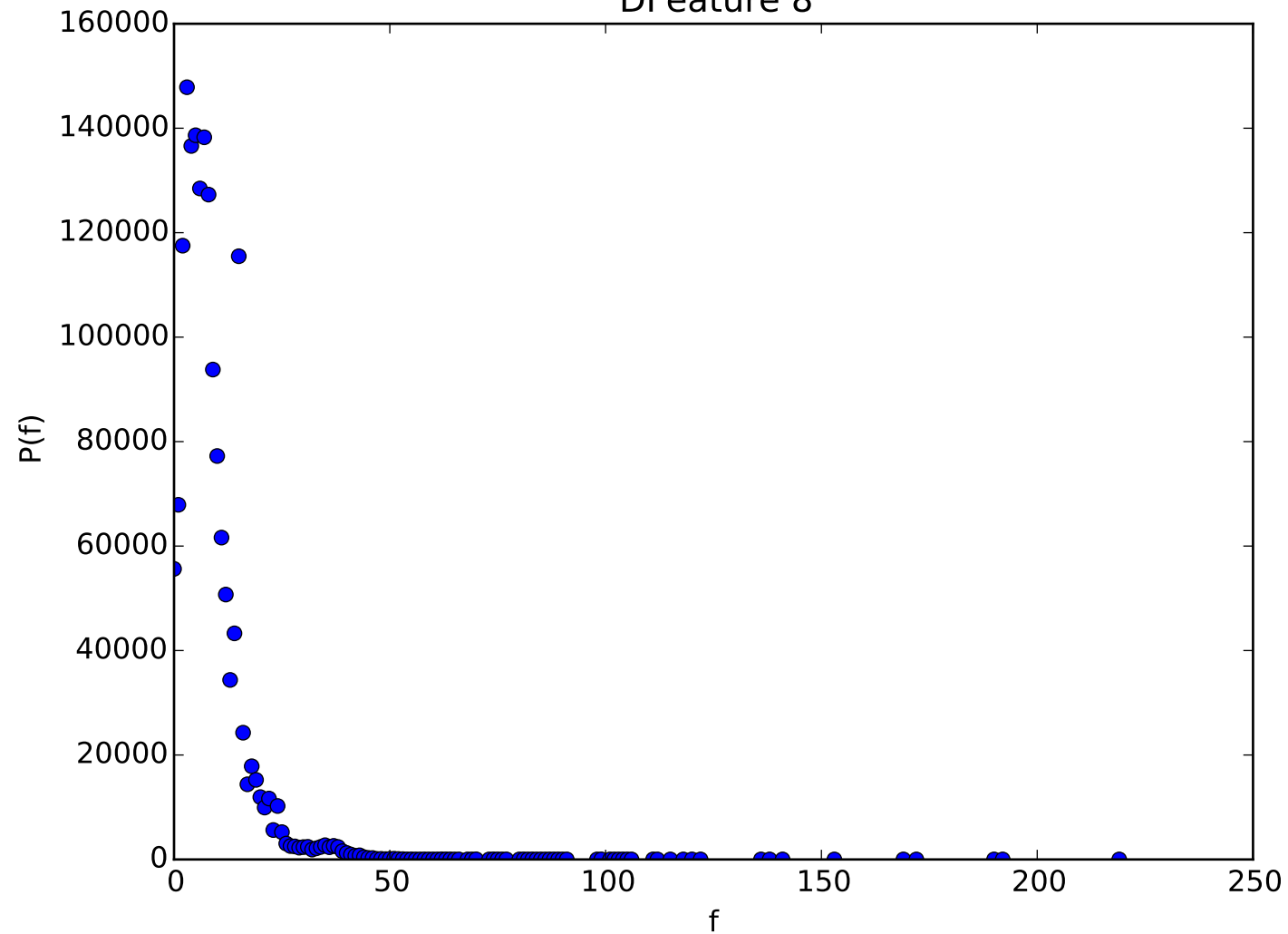
DFeature 6



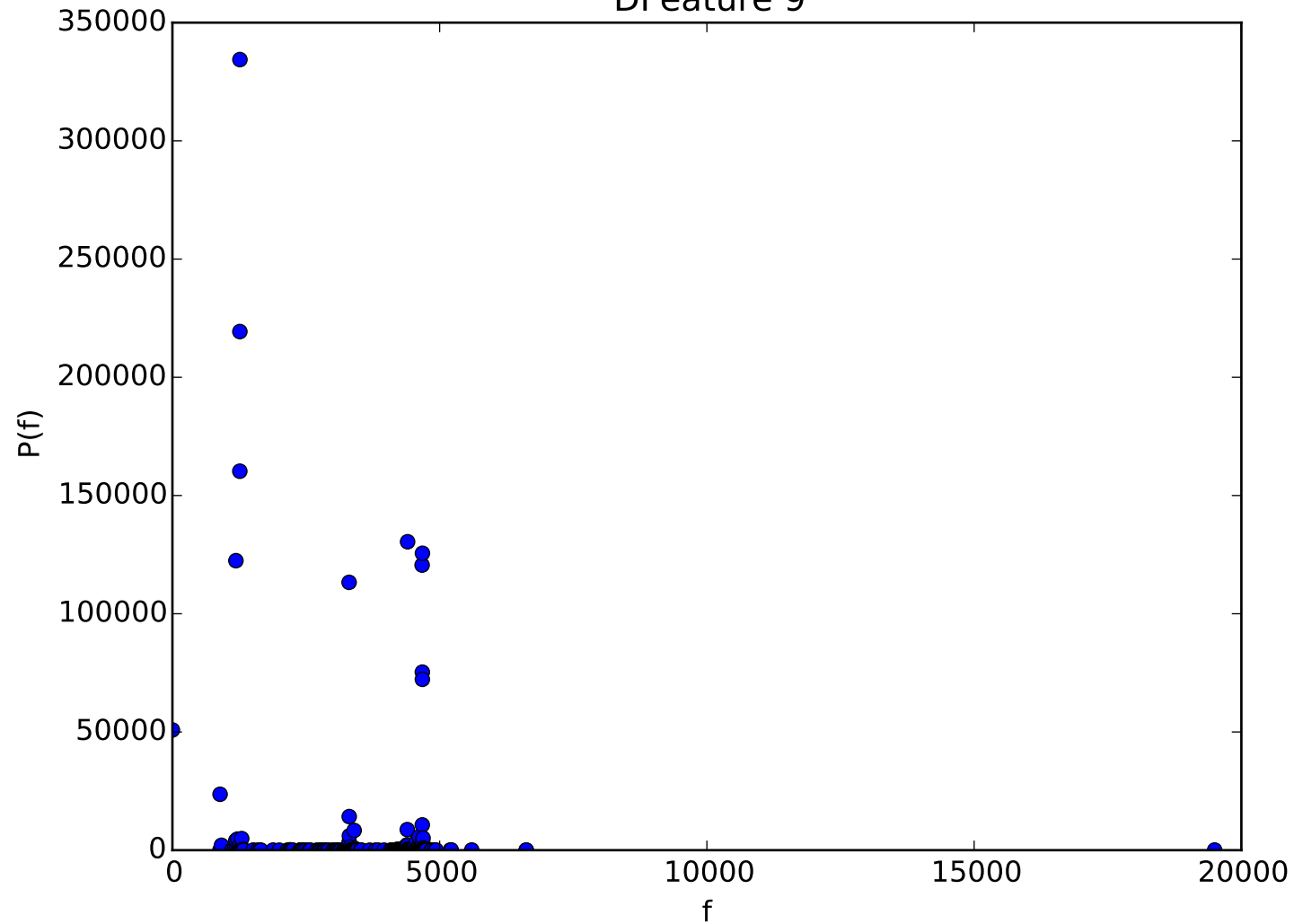
DFeature 7



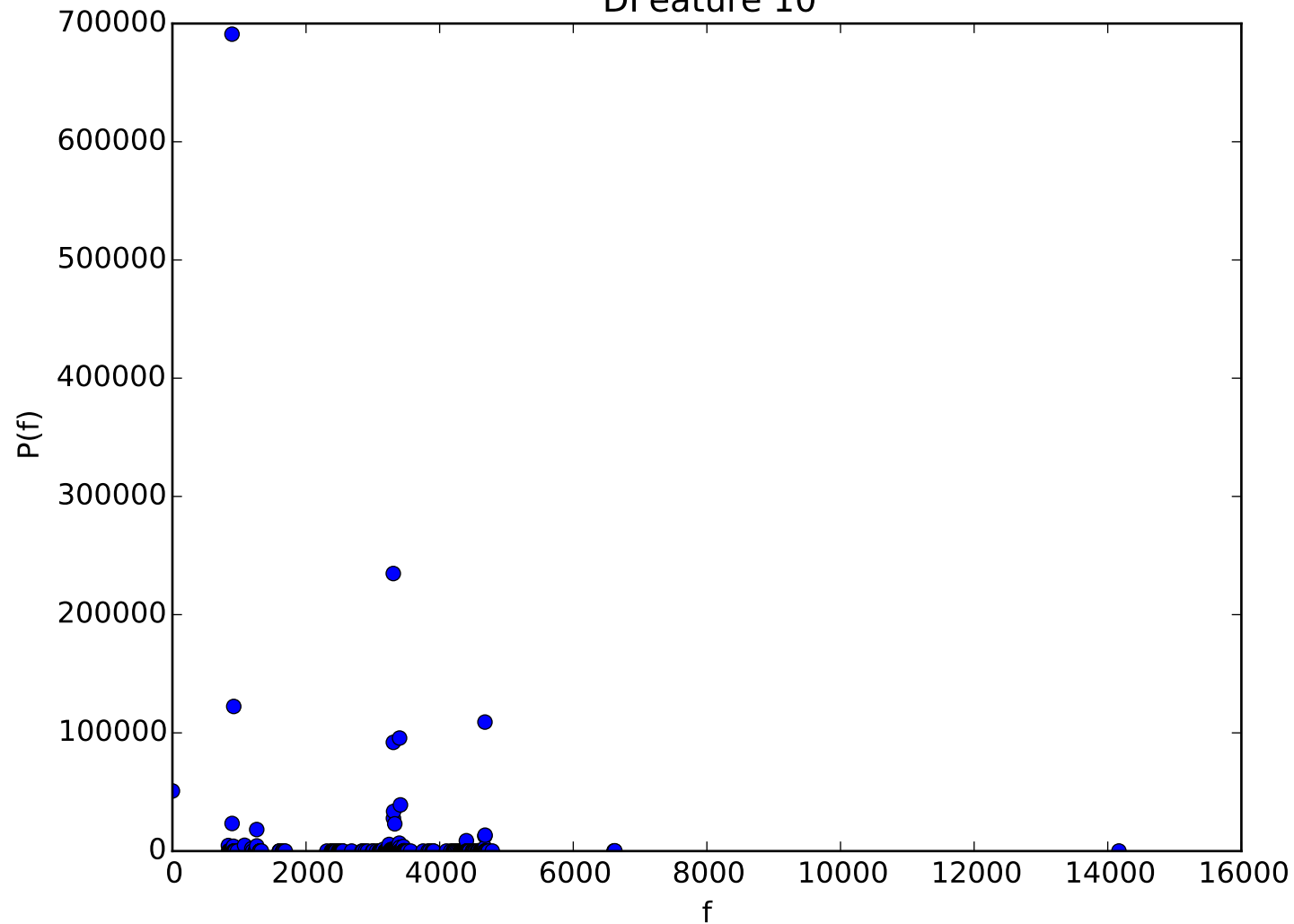
DFeature 8



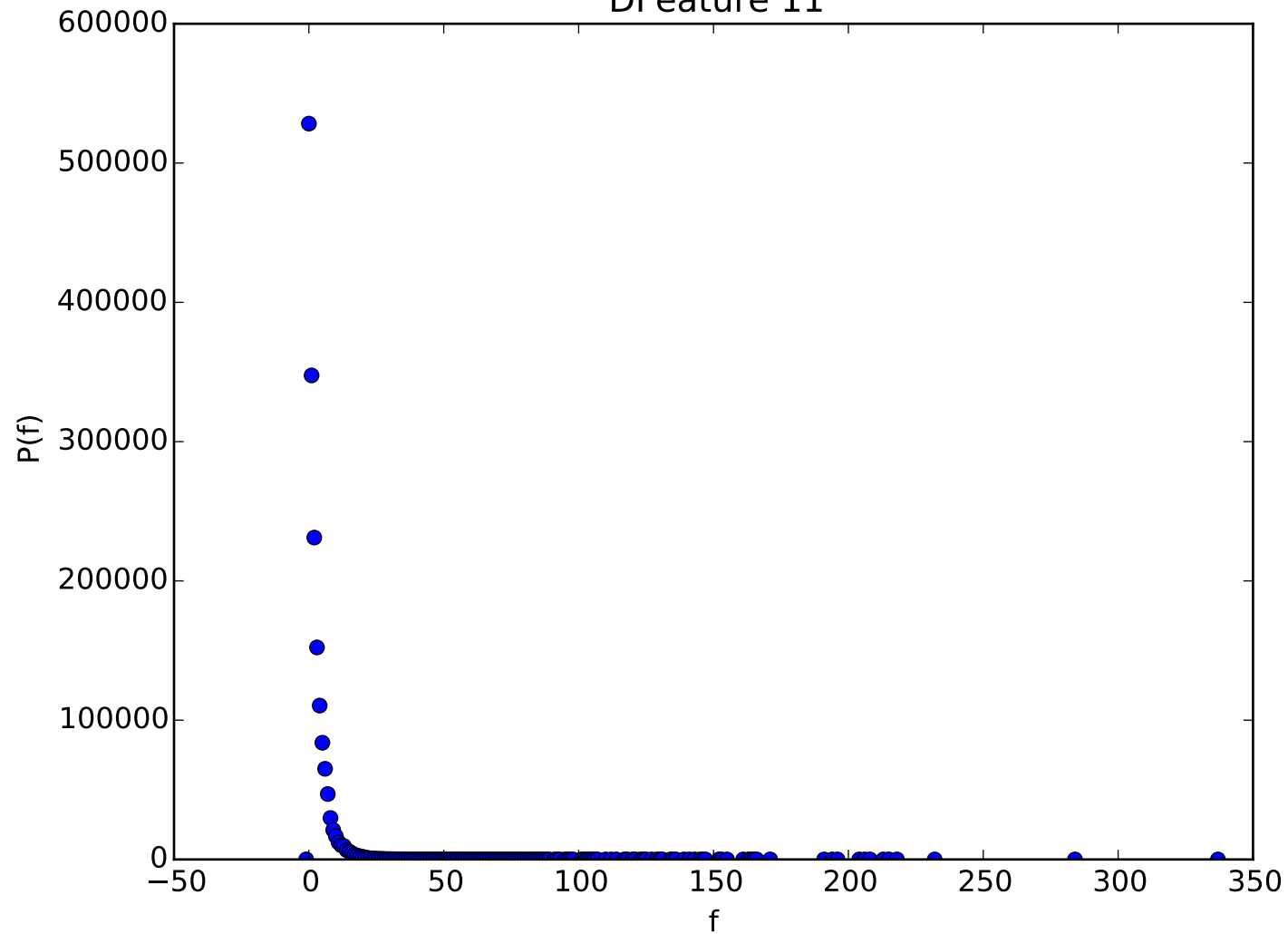
DFeature 9



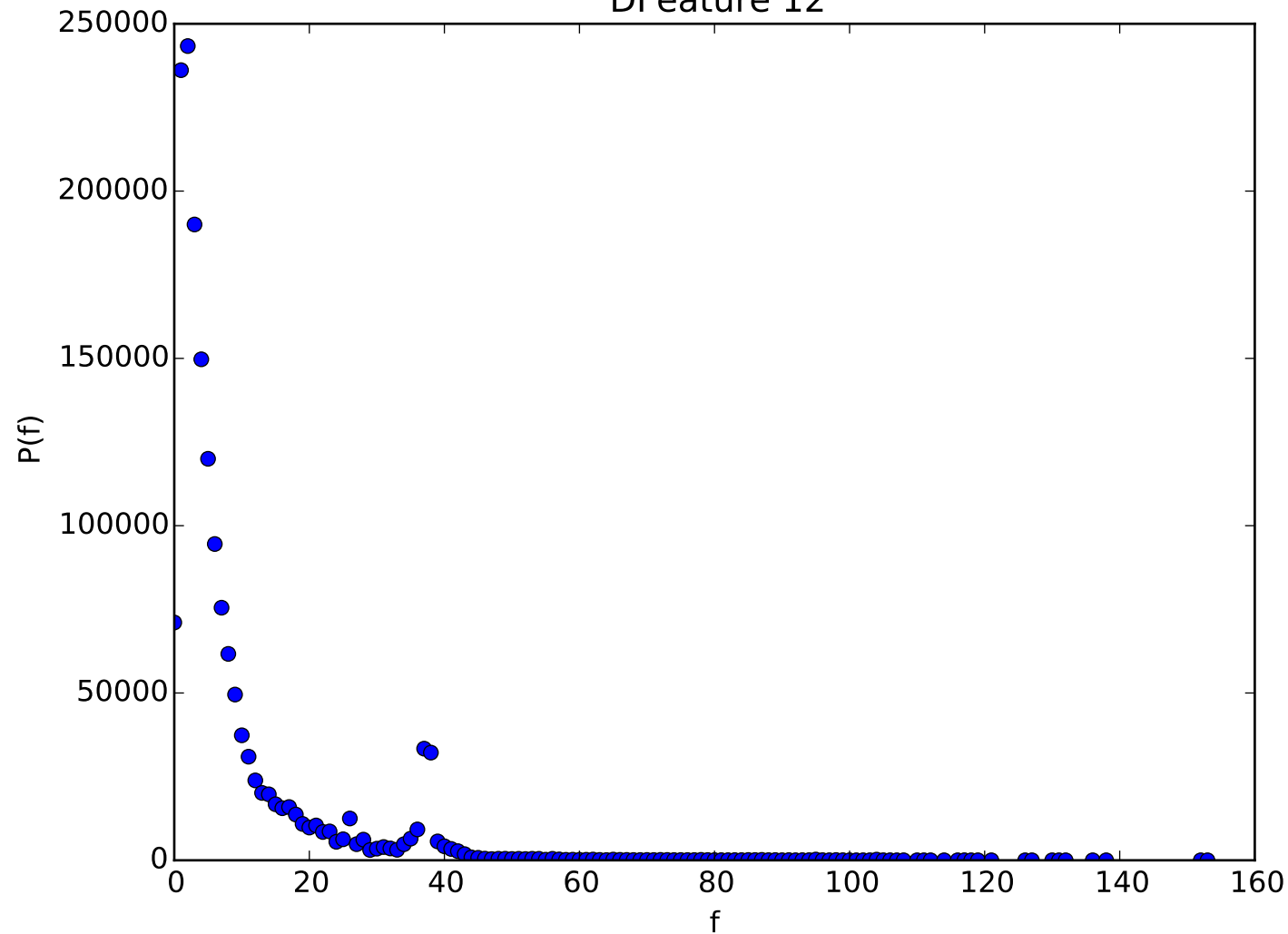
DFeature 10



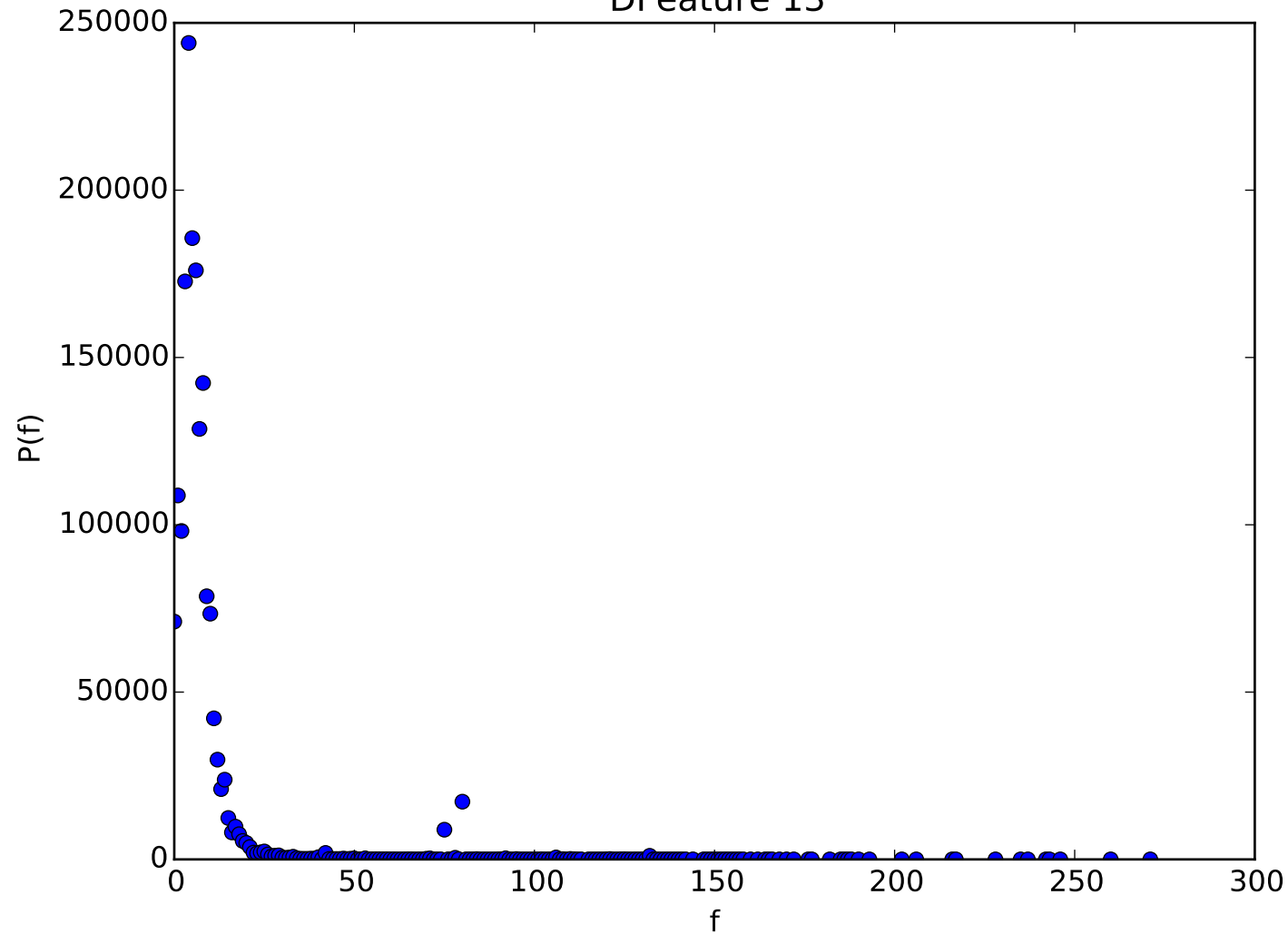
DFeature 11



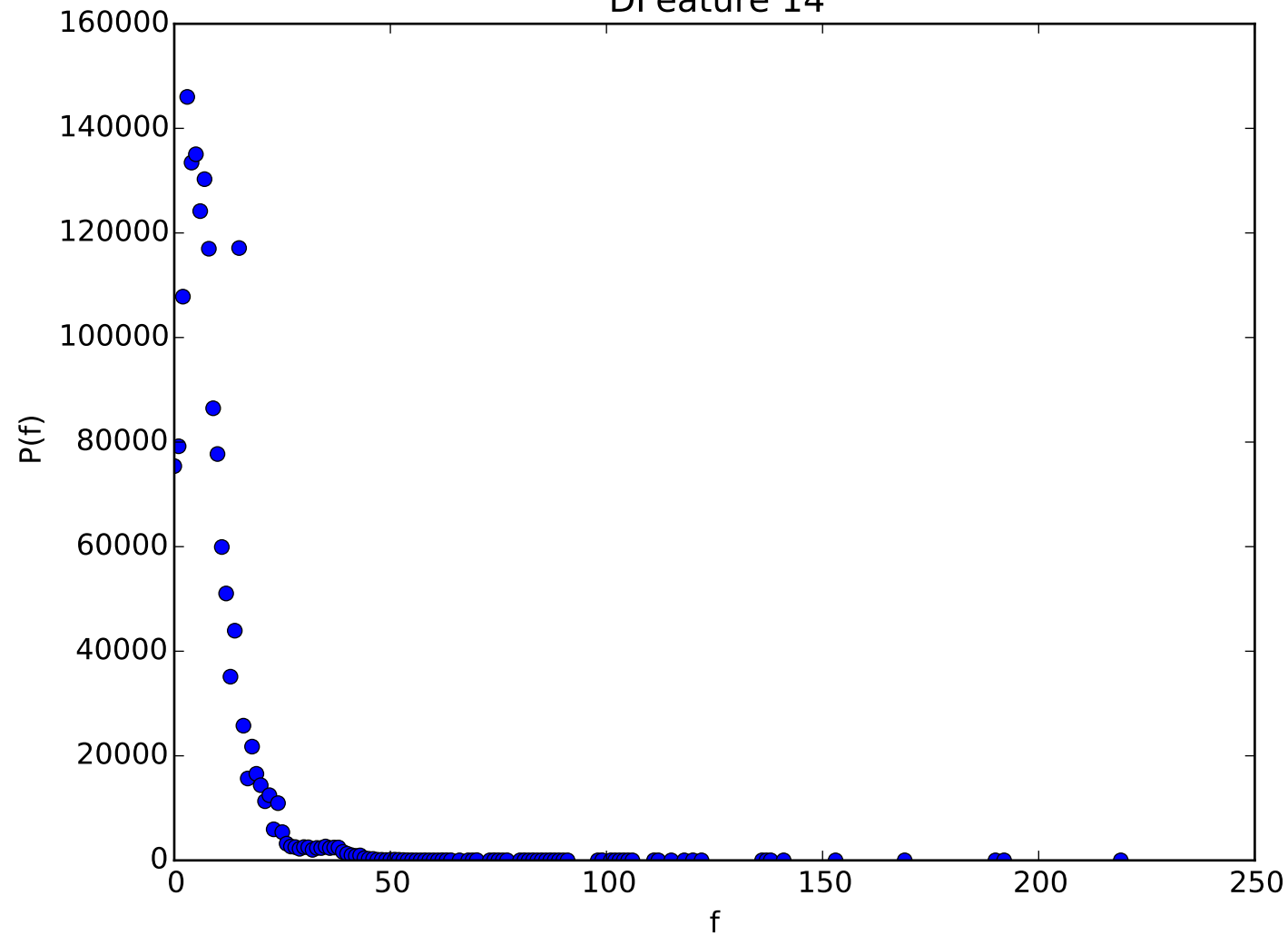
DFeature 12



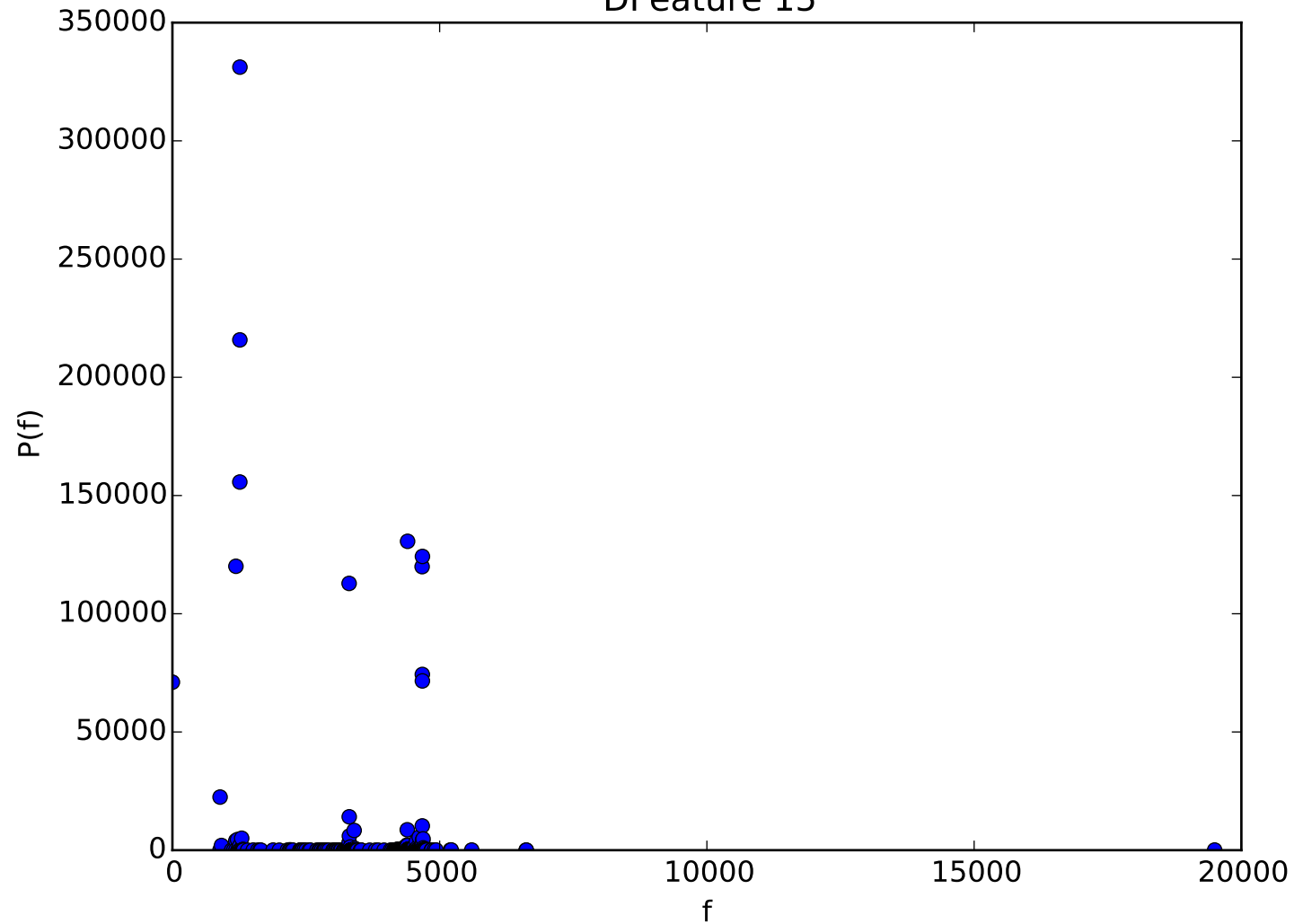
DFeature 13



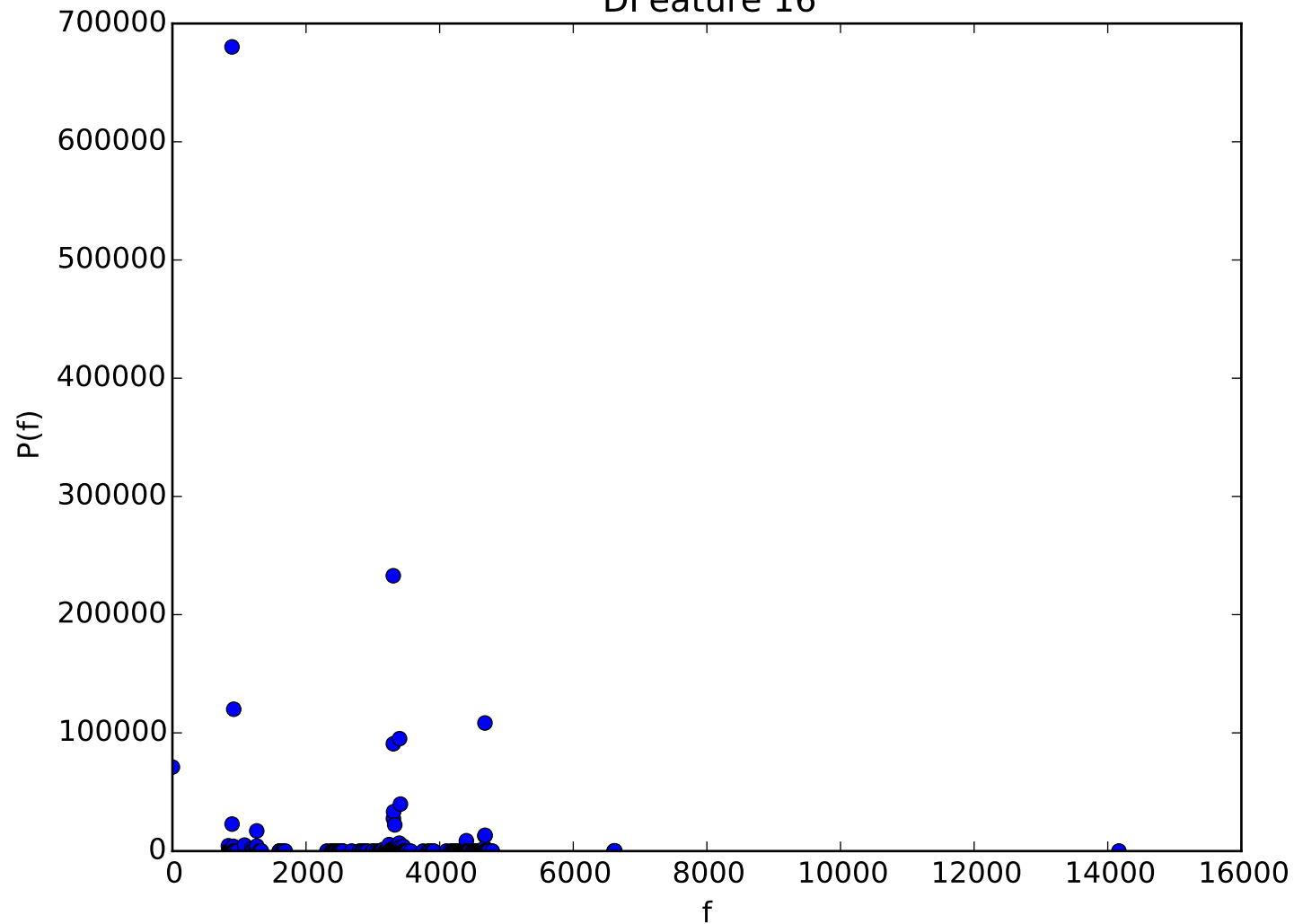
DFeature 14



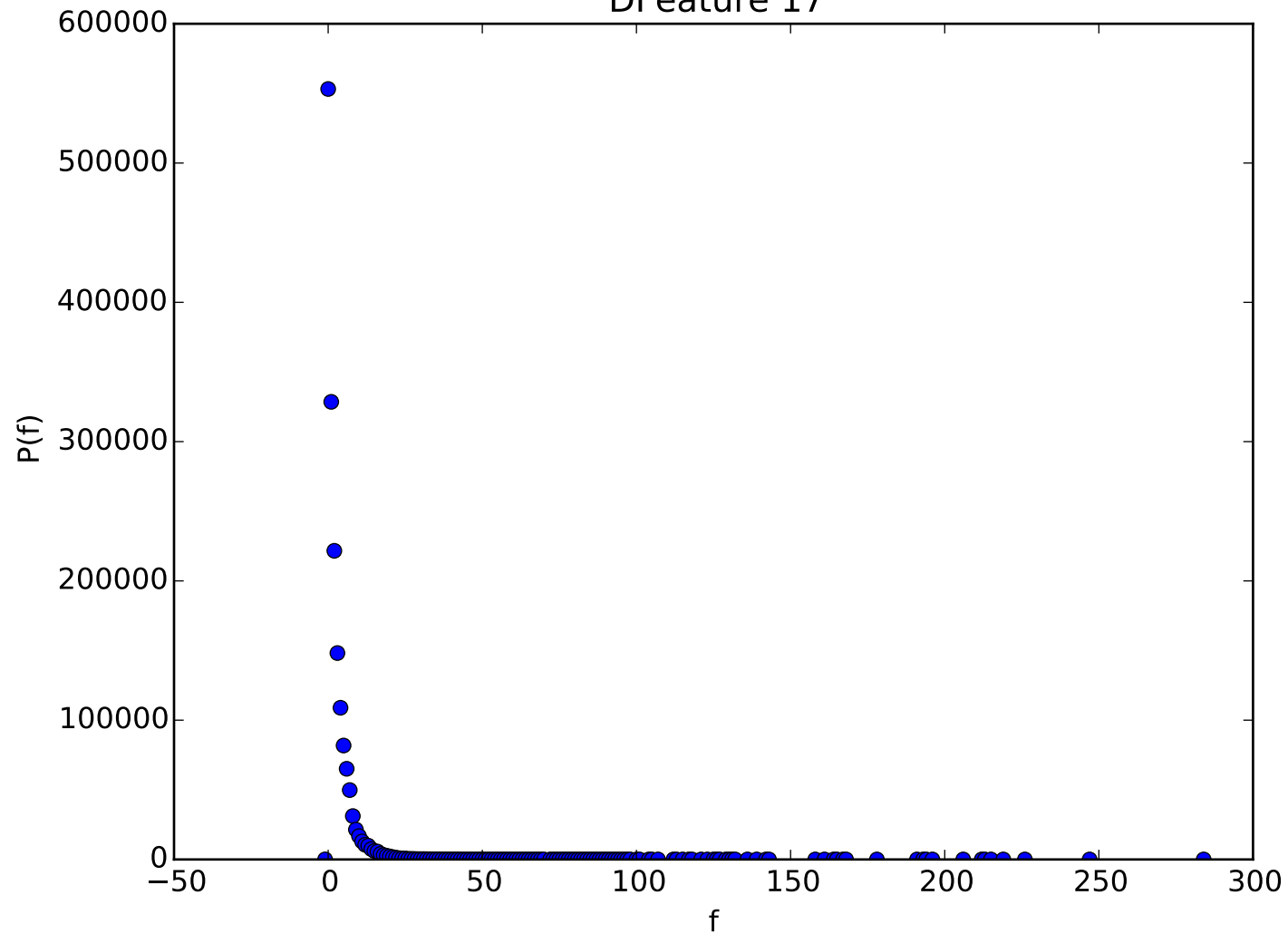
DFeature 15



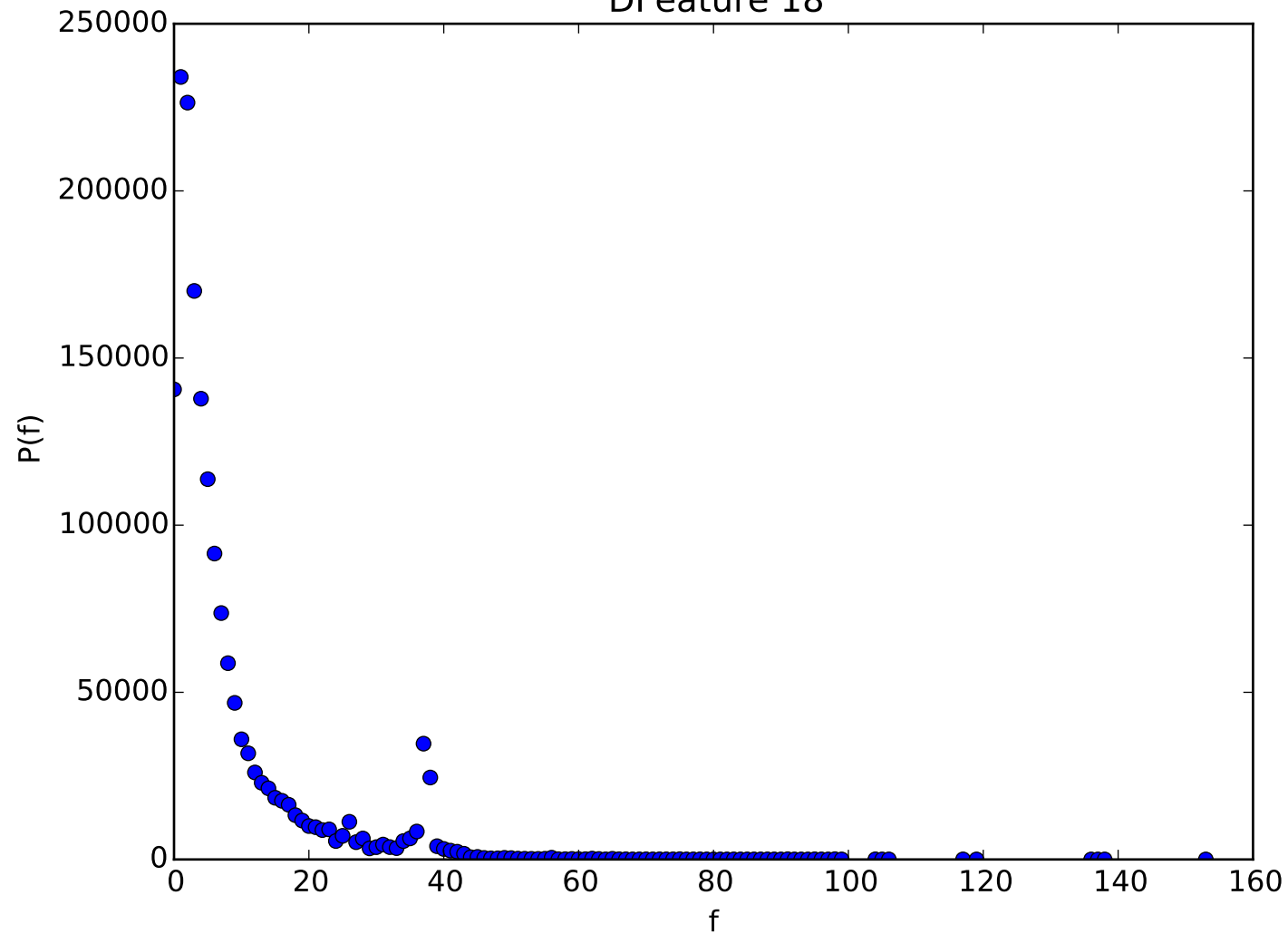
DFeature 16



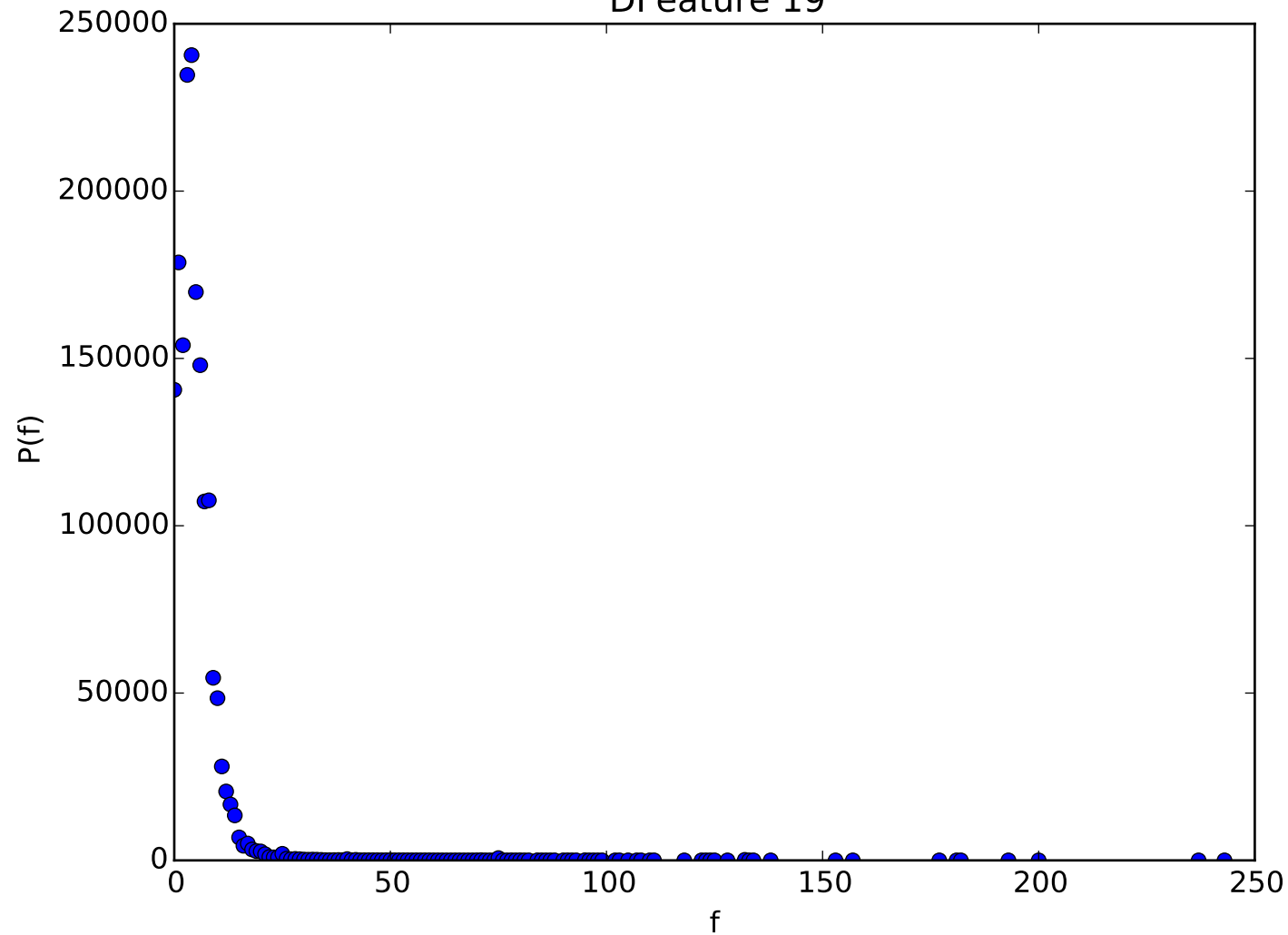
DFeature 17



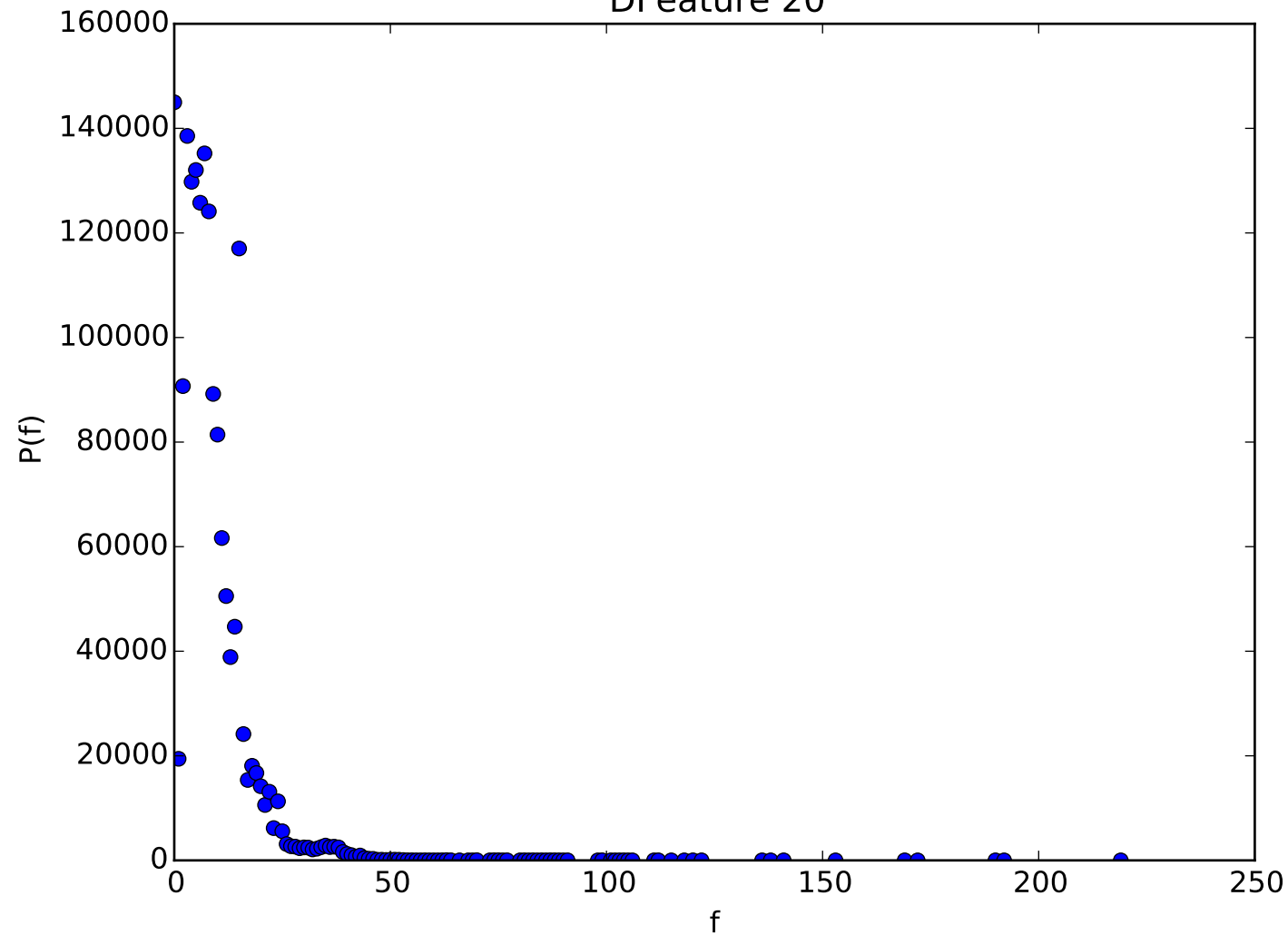
DFeature 18



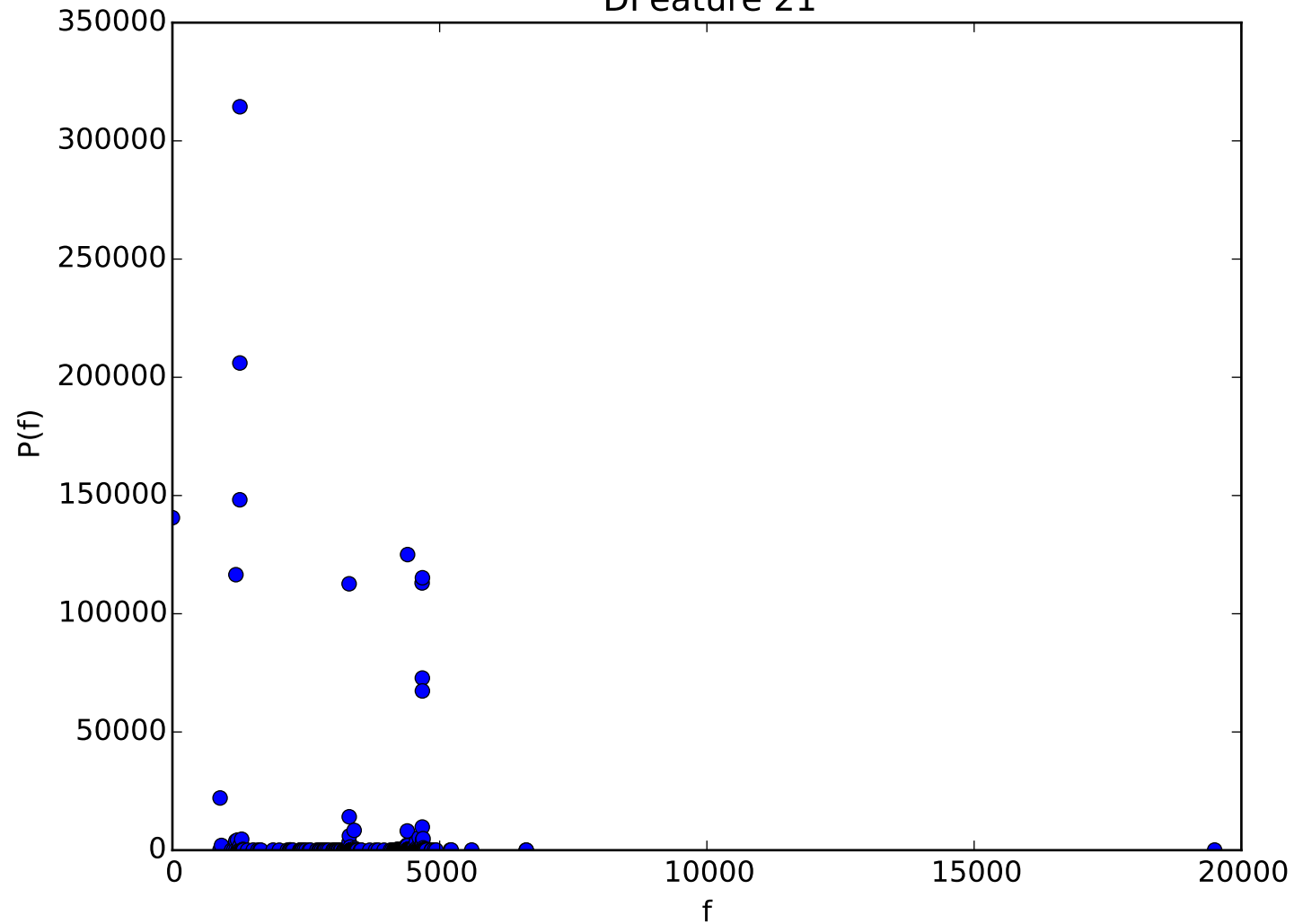
DFeature 19



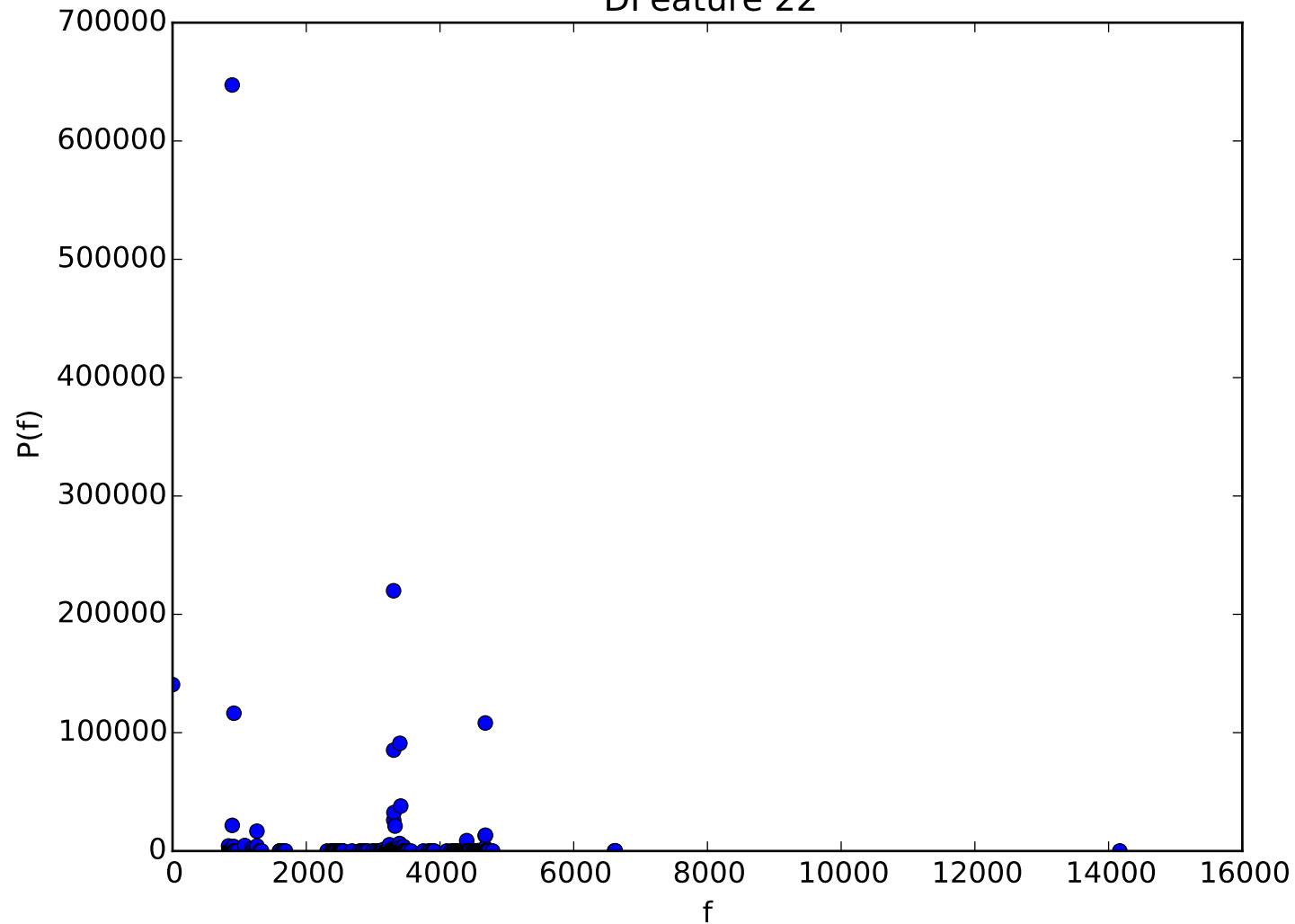
DFeature 20



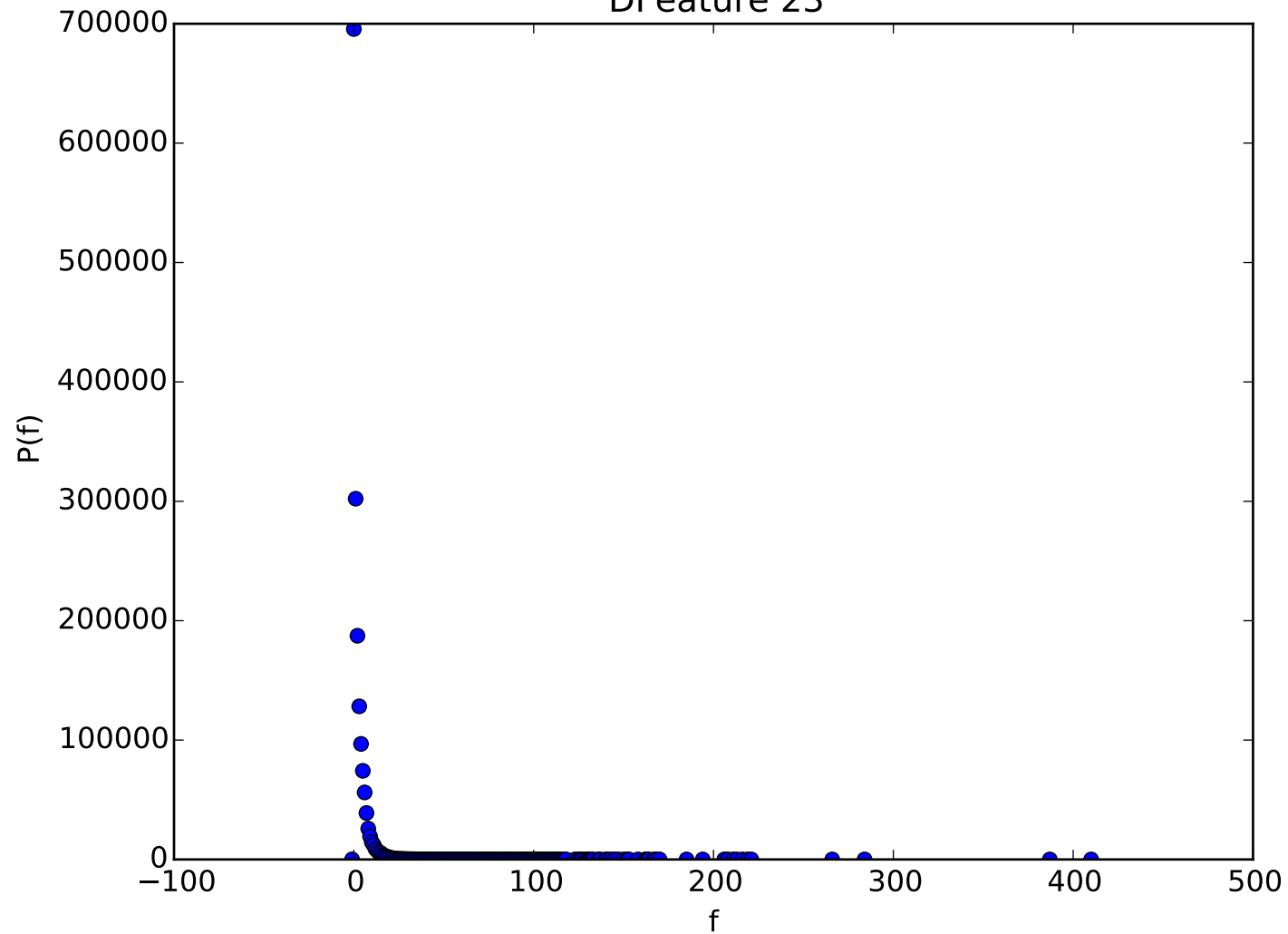
DFeature 21



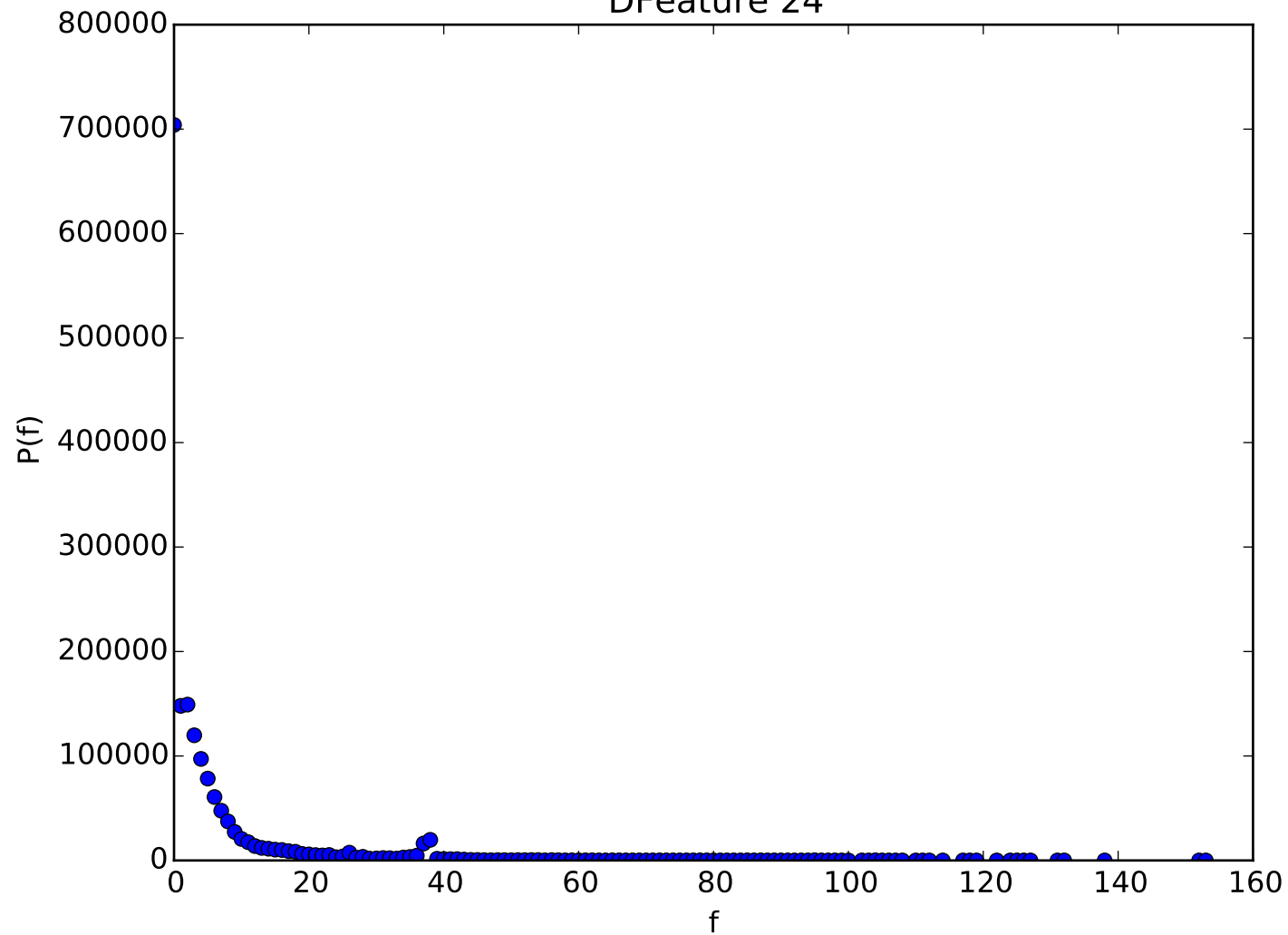
DFeature 22



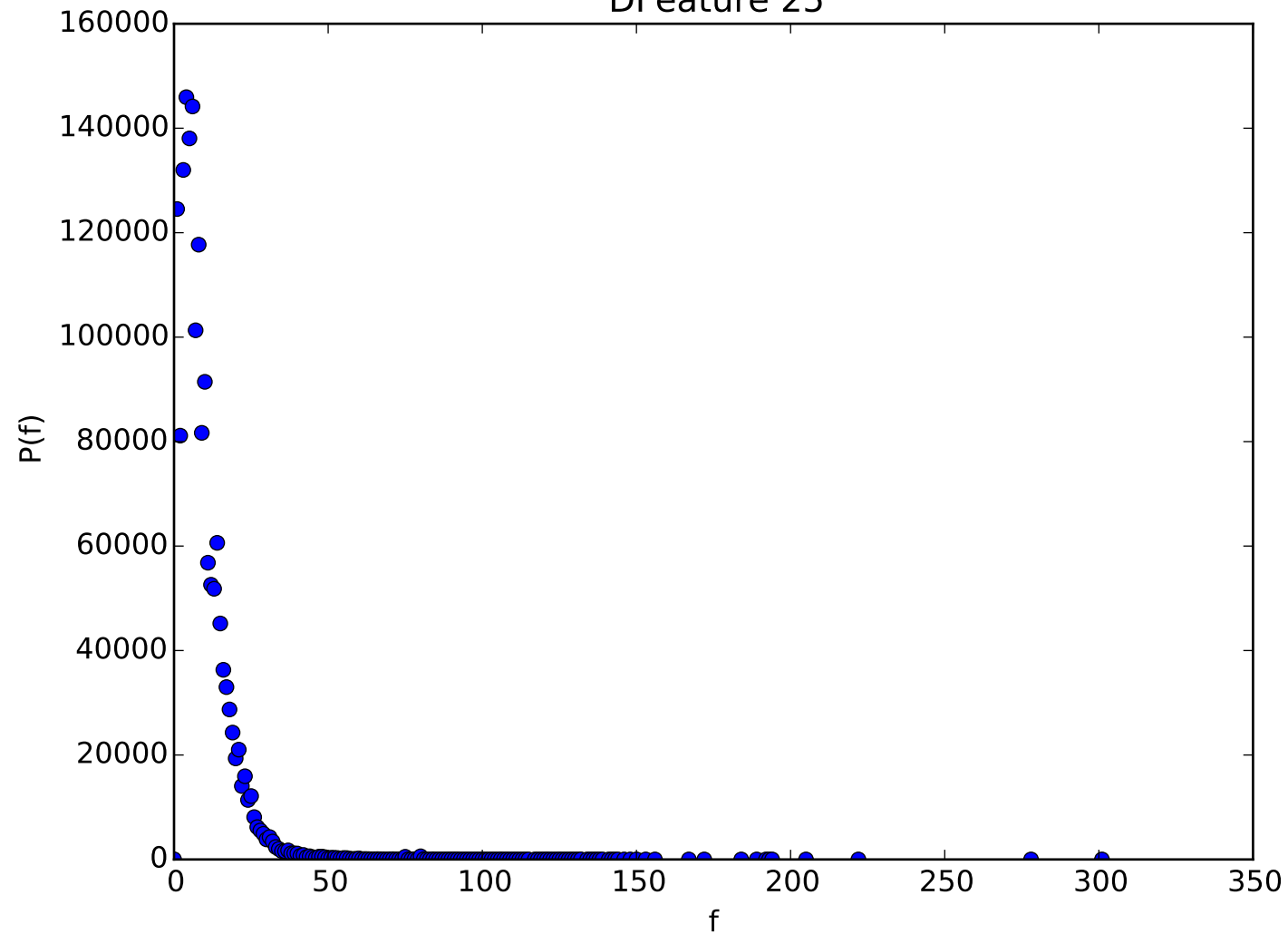
DFeature 23



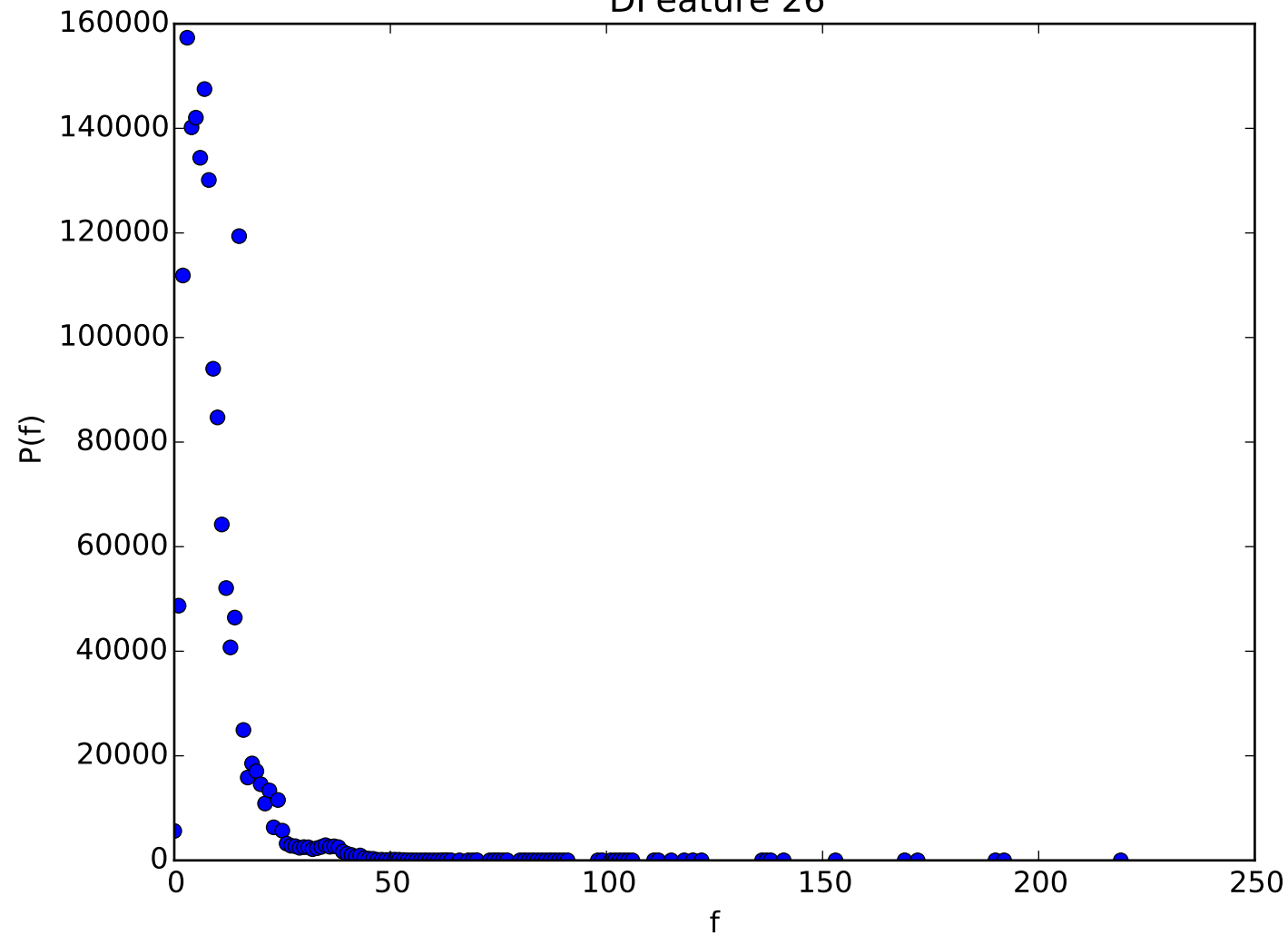
DFeature 24

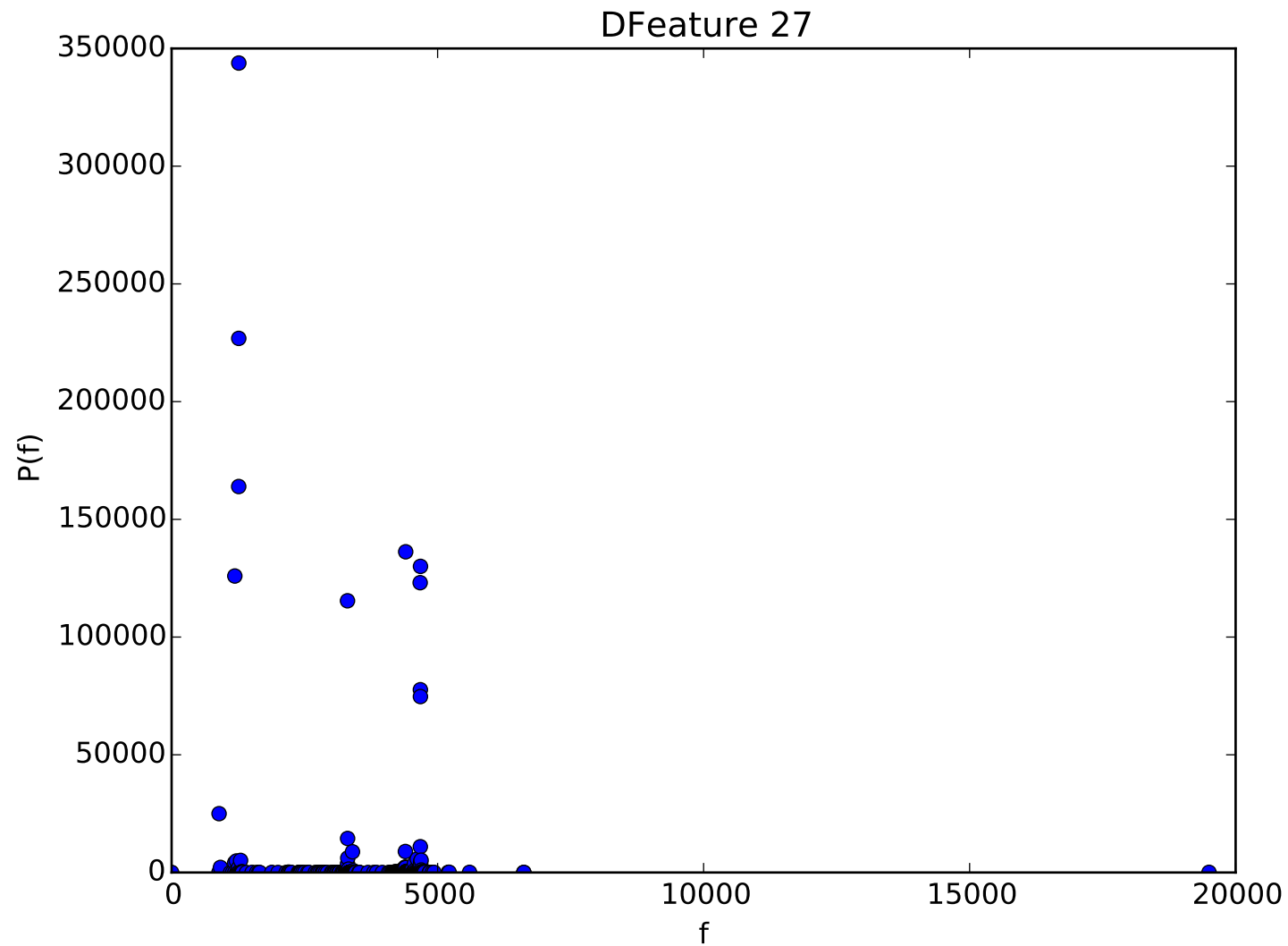


DFeature 25

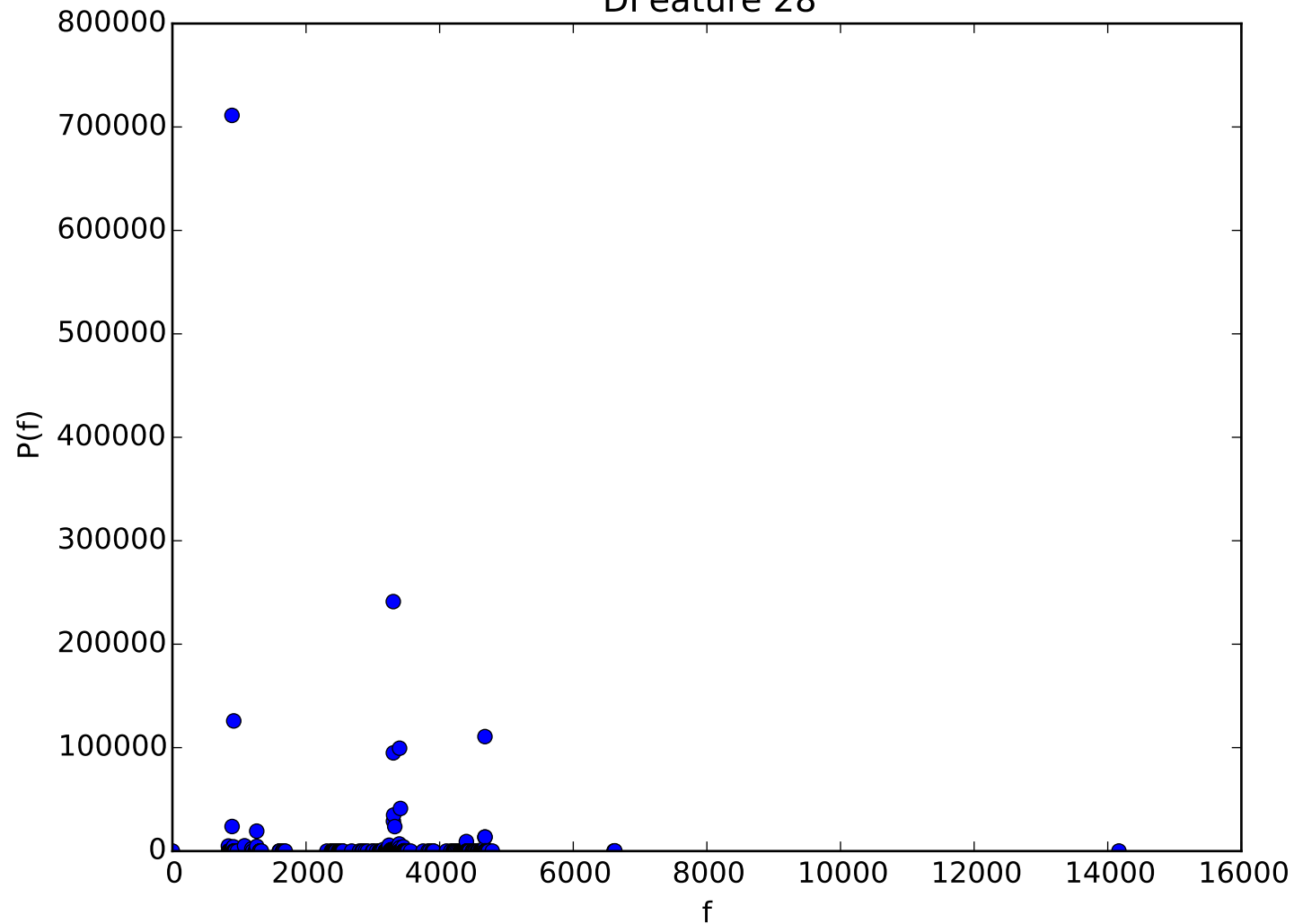


DFeature 26





DFeature 28



DFeature 29

