# Featherweight Java

Seminar Principles of Programming Languages

Timpe Hörig

Albert-Ludwigs-Universität Freiburg, Germany

## Was ist Featherweight Java?

Eine federleichte Version von Java

## Warum Featherweight Java?

#### Formales Modell:

pro: Beweise über Typsicherheit

Überprüfen von Konsequenzen von Erweiterungen/Variationen

aber: Komplexe Sprache = Komplexes Modell

also: Komplexe Sprache zu einer einfachen Sprache vereinfachen Kompaktheit vs. Vollständigkeit

Timpe Hörig - Universität Freiburg 20. Dezember 2022

## Featherweight Java

- Klassen mit Vererbung
- Felder
- Methoden
- Ausdrücke:
  - 1. Objekterstellung
  - 2. Methodenaufruf
  - 3. Felderzugriff
  - 4. Casting
  - 5. Variable

## Überblick

#### 1) Syntax

- Code Beispiel
- Abstrakte Syntax
- 2) Typing
  - Hilfsfunktionen (für das Typing)
  - Subtyping
  - Typsicherheit
- 3) Reduktions-Regeln
  - Reihenfolge der Auswertung von Ausdrücken
  - Berechnung
  - Kongruenz

## Syntax

```
class A extends Object {
2.
       A() { super(); }
3.
     class B extends Object {
       B() { super(); }
5.
6.
     class Pair extends Object {
8.
       Object fst;
9.
       Object snd;
       Pair(Object fst, Object snd) {
10.
11.
         super(); this.fst=fst; this.snd=snd;
12.
       Pair setfst(Object newfst) {
13.
14.
         return new Pair(newfst, this.snd);
15.
16. }
```

17. ((Pair)new Pair(new Pair(new A(), new B()), new A()).fst).snd

## Abstrakte Syntax

```
L ::= class C extends C' \{\bar{C}\ \bar{f}; \ K\ \overline{M}\ \}

K ::= C(\bar{C}\ \bar{f})\{ \text{super}(\bar{f}); \text{this.} \bar{f} = \bar{f}; \}

M ::= C(\bar{C}\ \bar{x})\{ \text{return e; } \}

e ::= x | e.f | e.m(\bar{e}) | new C(\bar{e}) | (C)\bar{e}
```

## Abstrakte Syntax | Klassen

```
L ::= class C extends C' \{\bar{C}\ \bar{f}; \ K\ \bar{M}\ \}
```

```
    class Pair extends Object {
    Object fst;
    Object snd;
    K
    M<sub>1</sub>
    ...
    M<sub>n</sub>
    }
```

## Abstrakte Syntax | Konstruktor

```
K ::= C(\overline{C} \overline{f}){ super(\overline{f}); this.\overline{f} = \overline{f}; }
```

```
    Pair(Object fst, Object snd) {
    super();
    this.fst=fst;
    this.snd=snd;
    }
```

## Abstrakte Syntax | Methode

```
M ::= C m(\bar{C} \bar{x}) \{ return e; \}
```

```
    Pair setfst(Object newfst) {
    return new Pair(newfst, this.snd);
    }
```

## Abstrakte Syntax | Ausdruck

e ::= x | e.f | e.m(
$$\overline{e}$$
) | new C( $\overline{e}$ ) | (C)e

- 1. this | newfst
- 2. this.fst
- 3. this.setfst(new A())
- 4. new Pair(new A(), new B())
- 5. (Pair)new Pair(new A(), new A())

## Hilfsfunktionen | Feldersuche

$$fields(Object) = \bullet$$

$$\frac{class\ C\ extends\ D\ \{\overline{C}\ \overline{f};\ K\ \overline{M}\} \quad fields(D) = \overline{D}\ \overline{g}}{fields(C) = \overline{D}\ \overline{g}, \overline{C}\ \overline{f}}$$

## Hilfsfunktionen | Feldersuche - Beispiel

```
fields(Object) = \bullet \frac{class\ C\ extends\ D\ \{\overline{C}\ \overline{f};\ K\ \overline{M}\} \quad fields(D) = \overline{D}\ \overline{g}}{fields(C) = \overline{D}\ \overline{g}, \overline{C}\ \overline{f}}
```

```
fields(C) = fields(C)
fields(C) = Object field_of_C, fields(D)
fields(C) = Object field_of_C, Object field_of_D, fields(Object)
fields(C) = Object field_of_C, Object_field_of_D
```

```
1. class D extends Object {
     Object field of D;
     D(Object field of D) {
   super();
       this field of D=field of D;
6.
7. }
8.
9. class C extends D {
     Object field of C;
10.
     C(Object field of C, Object field of D) {
12. super(field of D);
13. this field of C=field of C;
14. }
15. }
```

## Hilfsfunktionen | Methodentypsuche

class C extends 
$$D\{\overline{C}\ \overline{f};\ K\ \overline{M}\}$$
  $B\ m(\overline{B}\ \overline{x})\{return\ e;\} \in \overline{M}$   $mtype(m,C) = \overline{B} \to B$ 

$$\frac{class\ C\ extends\ D\ \{\overline{C}\ \overline{f};\ K\ \overline{M}\}\quad m\notin \overline{M}}{mtype(m,C)=mtype(m,D)}$$

## Typing | Subtyping

$$\frac{C \iff D \iff E}{C \iff E}$$

$$\frac{class \ C \ extends \ D \ \{...\}}{C \ <: D}$$

## Typing | Ausdruck | Variable

$$\Gamma \vdash x : \Gamma(x)$$

## Typing | Ausdruck | Variable - Beispiel

$$\Gamma \vdash x : \Gamma(x)$$

```
1. class B extends Object {
            class A extends Object {
                                                                                         A field;
        2.
               Object field;
                                                                                         B(Object field) { super(); this.field=field; }
        3.
               A(Object field) { super(); this.field=field; }
                                                                         \Gamma_2 = 4.
                                                                                         B set field(A new field) {
\Gamma_1 =
              A set field(Object new field) {
                                                                                            return new B(new field);
        5.
                 return new A(new field);
                                                                                  5.
                                                                                  6.
        6.
                                                                                  7. }
        7. }
               \Gamma_1 \vdash \text{new\_field} : \text{Object}
                                                                                              \Gamma_2 \vdash \text{new\_field} : A
```

$$\frac{\Gamma \vdash e_0 \colon C_0 \quad fields(C_0) = \overline{C} \, \overline{f}}{\Gamma \vdash e_0 \cdot f_i \colon C_i}$$

$$\frac{\Gamma \vdash e_0 \colon C_0 \quad mytype(m, C_0) = \overline{D} \to C \quad \Gamma \vdash \overline{\mathbf{e}} \colon \overline{C} \quad \overline{C} <: \overline{D}}{\Gamma \vdash e_0 \colon m(\overline{\mathbf{e}}) \colon C}$$

$$\frac{fields(C) = \overline{D} \ \overline{f} \qquad \Gamma \vdash \overline{e} : \overline{C} \qquad \overline{C} <: \overline{D}}{\Gamma \vdash new \ C(\overline{e}) : C}$$

Timpe Hörig - Universität Freiburg

## Typing | Ausdruck | Casting (Up – Down – Stupid)

$$\frac{\Gamma \vdash e_0 : D \qquad D <: C}{\Gamma \vdash (C)e_0 : C}$$

$$\frac{\Gamma \vdash e_0: D \qquad C <: D \qquad C \neq D}{\Gamma \vdash (C)e_0: C}$$

$$\frac{\Gamma \vdash e_0: D \qquad C \lessdot : D \qquad D \nleq : C \qquad stupid \ warning}{\Gamma \vdash (C)e_0: C}$$

## Typing | Methode

$$ar{x}:ar{C},\ this:\ C\vdash e_0:E_0\qquad E_0<:C_0\ class\ C\ extends\ D\ \{...\}$$
 
$$if\ mtype(m,D)=\overline{D}\rightarrow D_0,\ then\ ar{C}=\overline{D}\ and\ C_0=D_0\ C_0\ m(ar{C}\ ar{x})\{\ return\ e_0;\}\ OK\ IN\ C$$

## Typing | Methode - Beispiel

```
1. class C extends D {
2. C() { super(); }
3. C_0 \text{ m}(C_1 x_1, C_2 x_2) {
4. return e_0;
6. }
7.
8. class D extends Object {
9. D() { super(); }
10. D_0 \text{ m}(D_1 x_1, D_2 x_2) {
11.
    return e_0;
12. }
13. }
```

Featherweight Java

$$\frac{fields(C) = \overline{C} \, \overline{f}}{(new \, C(\overline{e})). \, f_i \to e_i}$$

$$\frac{mbody(m,C) = \bar{x}.e_0}{\left(new\ C(\bar{e})\right).m(\bar{d}) \to \left[\frac{\bar{d}}{\bar{x}}, \frac{new\ C(\bar{e})}{this}\right]e_0}$$

$$\frac{C <: D}{(D)(new\ C(\overline{e})) \to new\ C(\overline{e})}$$

## Reduktions-Regeln | Berechnung - Feldzugriff

$$\frac{fields(C) = \overline{C} \, \overline{f}}{(new \, C(\overline{e})). \, f_i \to e_i}$$

```
fields(C) = C_0 f_0, ..., C_n f_n (new C(e_0, ..., e_i, ... e_n)). f_i \rightarrow e_i
```

```
1. class C extends Object {
      C_0 f_0;
3.
    C_{\rm n} f_{\rm n};
      C(C_0, f_0, \dots, C_n, f_n) {
6. super();
         this.f_0 = f_0;
8.
          this. f_n = f_n;
9.
10. }
11. }
```

## Reduktions-Regeln | Kongruenz

$$\frac{e_0 \to e_0'}{e_0.f \to e_0'.f}$$

$$\frac{e_0 \to e_0'}{e_0.m(\bar{e}) \to e_0'.m(\bar{e})}$$

$$\frac{e_i \to e_i'}{e_0.m(...,e_i,...) \to e_0.m(...,e_i',...)}$$

$$\frac{e_i \rightarrow e_i'}{new \ C(\dots, e_i, \dots) \rightarrow new \ C(\dots, e_i', \dots)}$$

$$\frac{e_i \to e_i'}{(C)e_0 \to (C)e_0'}$$

# Featherweight Java

Seminar Principles of Programming Languages

### Vielen Dank für Ihre Aufmerksamkeit

Timpe Hörig

Albert-Ludwigs-Universität Freiburg, Germany

## Quelle

### Featherweight Java: a minimal core calculus for Java and GJ

```
Atsushi Igarashi, Benjamin C. Pierce, and Philip Wadler. 2001. Featherweight Java: a minimal core calculus for Java and GJ. ACM Trans. Program. Lang. Syst. 23, 3 (May 2001), 396-450. https://doi.org/10.1145/503502.503505
```

## Hilfsfunktionen | Method body lookup

class 
$$C$$
 extends  $D$   $\{\overline{C}\ \overline{f}; K\ \overline{M}\}$   $B$   $m(\overline{B}\ \overline{x})$   $\{return\ e;\} \in \overline{M}$   $mbody(m,C) = \overline{x}.e$ 

$$\frac{class\ C\ extends\ D\ \{\overline{C}\ \overline{f};\ K\ \overline{M}\}\quad m\notin \overline{M}}{mbody(m,C)=mbody(m,D)}$$

## Typing | Class

$$K = C(\overline{D}\ \overline{g},\ \overline{C}\ \overline{f}) \{ super(\overline{g});\ this. \overline{f} = \overline{f}; \} \qquad fields(D) = \overline{D}\ \overline{g} \qquad \overline{M} \ \text{OK IN } C$$
 
$$class\ C\ extends\ D\ \{\overline{C}\ \overline{f};\ \text{K}\ \overline{M}\ \}\ OK$$