```
Gui.java
okt 21, 15 13:01
                                                                         Page 1/2
package qui;
import file.FileImage;
import javax.swing.*;
import java.awt.*;
import java.util.ArrayList;
* Will paint a image to a Jframe. Has been used to debug image processing
* and rotation of images.
* @author dv13thg, dv13lan
* @version 15 okt - 2015
public class Gui {
   private final JFrame windowFrame;
   private final ArrayList<FileImage> imgMatris;
   private int imgIndex;
    * Constructs a new GUI.
    * @param imgMatris 2D image array to be used as database.
    * @param imgIndex index to fetch from the database.
   public Gui(ArrayList<FileImage> imgMatris, int imgIndex) {
        this.imgMatris = imgMatris;
        this.imgIndex = imgIndex;
        windowFrame = new JFrame();
        windowFrame.setDefaultCloseOperation(JFrame.HIDE ON CLOSE);
        windowFrame.setSize(640, 640);
        windowFrame.setFocusable(true);
        windowFrame.requestFocusInWindow();
        windowFrame.add(buildCanvas());
    * builds a jtable with a OfferTableModel, rowsorter and
      Tableselectionlistener and returns it as an scrollpane.
    * @return JScrollPane the pane to be added to windowFrame.
   public Canvas buildCanvas() {
        Canvas canvas = new Canvas() {
            //FIELDS
            public int WIDTH = 1024;
            public int HEIGHT = WIDTH / 16 * 9;
            public void paint(Graphics g) {
                g.setColor(Color.WHITE);
                g.fillRect(0, 0, WIDTH, HEIGHT);
                FileImage f = imgMatris.get(imgIndex);
                for (int x = 0; x < f.getImgMatrix().length; x++) {</pre>
                    for (int y = 0; y < f.getImgMatrix().length; y++) {</pre>
                        if (f.getImgMatrix()[x][y] >= 1) {
                            g.setColor(Color.black);
                         else {
                            q.setColor(Color.WHITE);
```

```
Gui.java
okt 21, 15 13:01
                                                                         Page 2/2
                       g.fillRect(x * 10, y * 10, 10, 10);
       canvas.setBackground(Color.WHITE);
      return canvas;
    * sets the frame visibility to true
  public void setVisible() {
       windowFrame.setVisible(true);
```

```
CLI.java
 okt 23, 15 12:26
                                                                          Page 1/4
package main;
import core.ANN;
import file.FileImage;
import file.ImageParser;
import qui.Gui;
import java.io.FileNotFoundException;
import java.io.IOException;
import java.util.ArrayList;
import java.util.HashMap;
import java.util.Scanner;
/**
* @author dv13lan
 * @version 2015-10-13
            A basic commandline interface for the perception robot.
public class CLI {
    public static final String RESOURCES TRAINING TXT = "resources/training.txt";
    public static final String RESOURCES TRAINING FACIT TXT = "resources/training-facit.t
xt";
    private ImageParser parser;
    private HashMap<String, Integer> facitMap;
    private ArrayList<FileImage> fileImages;
    private Scanner scanner;
     * Constructs a new CLI. Setups the hashmap and the array lists.
     * It also gets an instance of the Imageparser as well as a new scanner from
 System.in
    public CLI() {
        facitMap = new HashMap<>();
        fileImages = new ArrayList<>();
        scanner = new Scanner(System.in);
        parser = ImageParser.getInstance();
     * Main shell loop, will read and execute commands. Split arguments at space
s.
    public void run() {
        boolean quit = false;
        String userInput;
        System.out.println("Welcome to Percetron CLI(:");
        System.out.println("Use help for available commands");
        while (!quit) {
            System.out.print("skynet -> ");
            userInput = scanner.nextLine();
            String[] argv = userInput.split("");
            switch (arqv[0]) {
```

```
CLI.java
okt 23, 15 12:26
                                                                            Page 2/4
                case "help":
                     printHelp();
                    break;
                case "loadfacit":
                     if (argv.length == 2)
                         loadfacit(argv[1]);
                     else
                         loadfacit();
                     break;
                case "loadimages":
                     if (argv.length == 2)
                         loadimages(argv[1]);
                     else
                         loadimages();
                    break;
                case "status":
                     status();
                    break;
                case "showimg":
                     if (argv.length == 2)
                         try ·
                             showImage(Integer.parseInt(argv[1]));
                          catch (NumberFormatException ex) {
                             System.err.println("Error: Second argument needs to be a number.
");
                     break;
                case "train":
                     startTraining(argv);
                    break;
                case "quit":
                     quit = true;
                    break;
                default:
                     System.err.println("Unknown command.");
                    break;
      Starts the trainer. Will reset the neural network
     * @param argv An Array containing the arguments to the training.
   private void startTraining(String[] argv) {
        if (argv.length == 3) {
            ANN trainer = new ANN(fileImages, facitMap);
            trainer.train(Double.parseDouble(argv[1]), Integer.parseInt(argv[2])
```

```
CLI.java
okt 23, 15 12:26
                                                                           Page 3/4
     * Shows an image from the training files.
    * @param imgIndex Index of image to show.
   private void showImage(int imgIndex)
        Gui g = new Gui(fileImages, imgIndex);
        q.setVisible();
    * Prints out the statistics of the program. Such as
    * how many noads that are loaded and how many answers that are loaded in.
   private void status()
        System.out.println("There is " + fileImages.size() + " nodes loaded.");
        System.out.println("There is " + facitMap.size() + " facit entries loaded");
     * Loads the facit files into the facit map.
   private void loadfacit() {
            facitMap = parser.parseFacit(RESOURCES TRAINING FACIT TXT);
         catch (FileNotFoundException ff)
            System.err.println("Could not load file " + RESOURCES_TRAINING_FACIT_TXT);
          catch (IOException e) {
            e.printStackTrace();
        System.out.println("Loaded default faceit path, " + facitMap.size() + " entities loaded!
");
      Loads a facit file from a path.
      @param filePath A string representing the facit file path.
   private void loadfacit(String filePath) {
        try
            facitMap = parser.parseFacit(filePath);
        } catch (FileNotFoundException ff)
            System.err.println("Could not load file " + filePath);
         catch (IOException e) {
            e.printStackTrace();
        System.out.println("Loaded faceit path, " + facitMap.size() + " entities loaded!");
     * Loads the imagefiles.
   private void loadimages() {
        try {
```

```
CLI.java
okt 23, 15 12:26
                                                                            Page 4/4
           fileImages = parser.parseImage(RESOURCES_TRAINING TXT);
           startImagePreProcessor();
         catch (FileNotFoundException ff) {
           System.err.println("Could not load file " + RESOURCES TRAINING TXT);
         catch (IOException e) {
           e.printStackTrace();
       System.out.println("Loaded default fileImages path, "
                + fileImages.size() + "entities loaded!");
    * Overloaded method to use a custom filepath.
      @param filePath A path to the imagefile.
   private void loadimages(String filePath) {
       try
           fileImages = parser.parseImage(filePath);
           startImagePreProcessor();
         catch (FileNotFoundException ff)
           System.err.println("Could not load file " + filePath);
         catch (IOException e) {
           e.printStackTrace();
       System.out.println("Loaded fileImages path, " + fileImages.size()
               + " entities loaded!");
   private void startImagePreProcessor() {
       for (FileImage image : fileImages) {
           image.preProcessImage();
    * Prints out the help menu.
   private void printHelp() {
       System.out.println("Available Commands: ");
       System.out.println("\t help");
       System.out.println("\t loadimages");
       System.out.println("\t loadfacit");
       System.out.println("\t status");
```

```
Perceptron.java
okt 23, 15 12:26
                                                                         Page 1/1
package main;
* @author dv13lan, dv13thg
* @version 20 okt - 2015
public class Perceptron {
     * Launches the program either in CLI mode or in automatic mode depending
      on the number of arguments.
      @param args If 0 arguments is passed then the program will automatically
                   launch in CLI mode. If 3 arguments are passed into the progra
                   it will launch in automatic mode and will give
   public static void main(String[] args) {
        // Launch in skynet mode.
        if (args.length == 0)
            new CLI().run();
            // Run in automatic mode
        else if (args.length == 3)
            new AutoRunner(args[0], args[1], args[2]).run();
            //invalid arguments.
        else
            System.out.println("You need either 3 or 0 arguments" +
                    " to launch the program");
            System.exit(1);
```

```
AutoRunner.java
okt 23, 15 12:26
                                                                        Page 1/2
package main;
import core.ANN;
import file.FileImage;
import file.ImageParser;
import java.io.IOException;
import java.util.ArravList;
import java.util.HashMap;
* Autoruns the program and will print out the results on standard output in
* the format specified in the assignment.
* @author dv13lan
* @version 20 okt - 2015
public class AutoRunner
   private final double LEARNING_RATE = 0.5;
   private final int TRAINING_LOOP = 14;
   private ArrayList<FileImage> testData;
   private HashMap<String, Integer> facitData;
   private ArrayList<FileImage> trainingData;
    * Constructs a new Autorunner object.
      @param trainingPath A string representing the file path to the training
                           file.
     * @param facitPath
                          A string representing the file path to the facit file
      @param testFilePath A string representing the file path to the test
                           images that are not included in the training file.
   public AutoRunner(String trainingPath, String facitPath, String testFilePath
       try ·
            trainingData = ImageParser.getInstance().parseImage(trainingPath);
            facitData = ImageParser.getInstance().parseFacit(facitPath);
            testData = ImageParser.getInstance().parseImage(testFilePath);
        } catch (IOException e) {
            e.printStackTrace();
    * Starts running the automatic run of the NeuralNetwork.
   public void run() {
       prepareData();
       ANN neuralNetwork = new ANN(trainingData, facitData);
        //Train train train
       neuralNetwork.train(LEARNING_RATE, TRAINING_LOOP);
       //Pray to god it works!
       neuralNetwork.runTest(testData);
```

```
ANN.java
 okt 23, 15 12:28
                                                                         Page 1/3
package core;
import file.FileImage;
import java.util.ArrayList;
import java.util.Collections;
import java.util.HashMap;
import java.util.Random;
/**
 * The ANN (A Neural Network) represents our neural network,
 * contains methods to train it, verify its performance and test it on new
 * images.
 * An associated test for this class can be found and its called ANNTest.
 * @author dv13lan, dv13thq
 * @version 20 okt - 2015
public class ANN {
    private static final int IMG SIZE = 20;
    private double[][] weights;
    private ArrayList<FileImage> imgList;
    private HashMap<String, Integer> facitFiles;
     * Constructs a new Trainer object set with a data set of image files and
      the correct answers to them.
     * @param imgList A list containing Facefile images.
     * @param facitFiles A list containing the correct answers.
    public ANN(ArrayList<FileImage> imgList, HashMap<String, Integer> facitFiles
        this.imgList = imgList;
        this.facitFiles = facitFiles;
        initANN();
     * Creates and initiates a new ANN. Will allocate memory for the weights and
     * initiate them with random values. Will also shuffle the list of Faceimage
s.
    private void initANN()
        Collections.shuffle(imqList, new Random(System.nanoTime()));
        weights = new double[IMG_SIZE][IMG_SIZE];
        for (int x = 0; x < IMG_SIZE; x++) {</pre>
            for (int y = 0; y < IMG SIZE; y++) {
                weights[x][y] = new Random().nextDouble();
      Trains the neural network with a set learning rate for a specific number
ο£
     * times.
```

```
ANN.java
 okt 23, 15 12:28
                                                                          Page 2/3
     * @param noOfLoops The number of loops it will train.
     * @param learningRate The specified learning rate for the network.
    public void train(double learningRate, int noOfLoops) {
        while (noOfLoops >= 0) {
            for (FileImage image : imgList) {
                double error;
                double[][] imageData = image.getImgMatrix();
                error = facitFiles.get(image.getName()) - activation(image);
                // iterate through every weight/pixel
                for (int j = 0; j < weights.length; j++) {</pre>
                    for (int k = 0; k < weights[0].length; <math>k++) {
                         double delta = learningRate * error * imageData[j][k];
                         weights[j][k] += delta;
            noOfLoops--;
     * Given an image as parameter to this function, it will retrieve the 2d
     * image array from the FaceImage and sum the weights together times the
     * image data.
     * If the image data at a pixel is 0 the sum of the weights will not increas
e.
     * After the sums has been added together we will normalize the sum and
       then run the Sigmoid function on it.
     * Finally then we will return the correct integer representation of
     * SAD, HAPPY etc depending on the output from Sigmoid.
     * @param image An image to analyse.
     * @return the value
    private int activation(FileImage image) {
        double weightSum = calculateWeights(image.getImgMatrix());
        if (weightSum < .25) {</pre>
            return 1;
          else if (weightSum < .5) {</pre>
            return 2;
          else if (weightSum < .75) {</pre>
            return 3;
          else if (weightSum <= 1.0) {</pre>
            return 4;
          else {
            return 0;
     * Calculates the weights
     * @param imageData 2D image array to calculate weights from.
     * @return An double representing the total sum of all the weights.
    private double calculateWeights(double[][] imageData) {
```

```
ANN.java
okt 23, 15 12:28
                                                                        Page 3/3
       double weightSum = 0;
       for (int j = 0; j < imageData.length; j++) {</pre>
           for (int k = 0; k < imageData[0].length; k++) {</pre>
               weightSum += imageData[j][k] * weights[j][k];
       weightSum = weightSum / (imageData.length * imageData[0].length);
       weightSum = (weightSum * 6) - 3;
       // Sigmoid function
       weightSum = 1 / (1 + Math.exp(-weightSum));
       return weightSum;
    * Tests the performance of the neural network.
    * @return The percentage of correct answers as a double.
  public double testPerformance(int numberOfTests) {
       double correctAnswers = 0;
       Collections.shuffle(imgList,new Random(System.nanoTime()));
       for(int i = 0; i < numberOfTests;i++){</pre>
           int imgIndex = new Random().nextInt(imgList.size());
           if (activation(imgList.get(imgIndex)) ==
                   facitFiles.get(imgList.get(imgIndex).getName())) {
               correctAnswers++;
       return 100.0 * (correctAnswers / numberOfTests);
    * Runs a classification test on a set of images.
    * @param images An array of images to perform the test on.
  public void runTest(ArrayList<FileImage> images) {
       System.out.println("# Output: ");
       for (FileImage image : images) {
           System.out.format("%s%d\n", image.getName(), activation(image));
```

```
Filelmage.java
okt 22, 15 17:13
                                                                        Page 1/2
package file;
* A FileImage is a 2d array of integers associated with a name.
* The FileImage contains a name with a 2D array representing the
* image data.
* @author dv13thg, dv13lan
* @version 20 okt - 2015
public class FileImage {
   public static final int PIXEL THRESHOLD = 8;
   private String name;
   private double[][] imgMatrix;
    * Creates a new FileImage and allocates a 20*20 2d array for
    * the pixels.
   public FileImage() {
       imgMatrix = new double[20][20];
    * Sets the name of the Image, this is so it can be compared to the
    * facit file later.
    * @param name A string representing the name for this FileImage.
   public void setName(String name) {
        this.name = name;
    * Sets a value into the 2d array of integers. It uses a threshold to
      determine if the pixel is black enough to be counted as 1 or as 0.
    * @param x X axis coordinate.
     * @param y Y axis coordinate.
     * @param value An integer representing a pixel value.
   public void setImgMatrix(int x , int y, int value) {
      this.imgMatrix[x][y] = value;
    * Returns the name associated with this FaceImage object.
    * @return A String representing the name.
   public String getName() {
       return name;
    * Returns the 2d array (Image) of this Faceimage.
     * @return The image represented in a 2D array of integers.
   public double[][] getImgMatrix() {
       return imgMatrix;
```

```
Filelmage.java
 okt 22, 15 17:13
                                                                           Page 2/2
    public void setCurrentImage(double[][] imgMatrix){
        this.imgMatrix = imgMatrix;
     * Removes alone dots in the image for better looks
     * and easier processing.
    public void preProcessImage() {
        for (int x = 0; x < imgMatrix.length; <math>x++)
            for (int y = 0; y < imgMatrix[0].length; y++) {</pre>
                if(imgMatrix[x][y] > PIXEL_THRESHOLD)
                     imgMatrix[x][y] = 1;
                     imgMatrix[x][y] = 0;
        for (int i = 0; i < imgMatrix.length; i++)</pre>
            for (int j = 0; j < imgMatrix[0].length; j++) {</pre>
                if(imgMatrix[i][j] != 0)
                    if (!adjNodes(i, j))
                         imgMatrix[i][j] = 0;
     * Find out adjNodes in 8 corners.
       @param x Coordinate in the X-axis
       @param y Coordinate in the Y-axis
     * @return True if a another activated pixel has been
     * found in the vicinity of the pixel.
    private boolean adjNodes(int x, int y) {
        for (int i = x-1; i <= x+1; i++)
            for(int j = y-1; j \le y+1; j++)
                if(i >= 0 && i < imgMatrix.length) // i is within boundaries</pre>
                    if( j >= 0 && j < imgMatrix[0].length)// j is within boundar</pre>
ies
                         if(i != x || j != y )
                             if(imgMatrix[i][j] == 1)
                                 return true;
        return false;
```

```
ImageParser.java
okt 23, 15 12:28
                                                                         Page 1/2
package file;
import java.io.BufferedReader;
import java.io.FileReader;
import java.io.IOException;
import java.util.ArrayList;
import java.util.HashMap;
/**
* @author dv13lan, dv13thg
* @version 2015-10-13
* This class handles the parsing of the FileImage and facit files.
* It is implemented using the singleton design pattern since we only need
* one instance of this class.
public class ImageParser {
   // Access outside this object by this field.
   private static ImageParser instance = new ImageParser();
    * private empty constructor as standard for singleton classes in java.
   private ImageParser() { }
    * Parses the imagefiles, will ignore # signs as they are seens as comments.
     * @param filePath Path to the file containing the faceit images.
     * @return An arraylist containing faceit files.
     * @throws IOException
    * @throws NumberFormatException
   public ArrayList<FileImage> parseImage(String filePath) throws IOException,
           NumberFormatException {
       ArrayList<FileImage> imgArr = new ArrayList<>();
        FileImage FileImage = new FileImage();
        int lineNumber = 0;
        BufferedReader bufferedreader = new BufferedReader(new FileReader(filePa
t.h));
       String line;
       while((line = bufferedreader.readLine()) != null) {
            if (line.startsWith("#") | line.trim().length() == 0) {
                if(FileImage.getName() != null &&
                        FileImage.getImgMatrix().length == 20){
                    imgArr.add(FileImage);
                    FileImage = new FileImage();
            } else
                if (line.matches("^[0-9]+$")) {
                    String[] ArrNumbers = line.split("");
                    for (int i = 0; i < ArrNumbers.length; i++) {</pre>
                        FileImage.setImgMatrix(i,lineNumber,
                                Integer.parseInt(ArrNumbers[i]));
                    lineNumber++;
                } else {
```

```
ImageParser.java
 okt 23, 15 12:28
                                                                        Page 2/2
                    FileImage.setName(line);
                    lineNumber = 0;
        ImageHandler ih = new ImageHandler();
        for(FileImage image : imgArr){
            ih.RotateImageAnalyzer(image);
        return imgArr;
     * Parses a facit file and writes the imagename as key and integer value as
     * integer value to the hashmap.
     * @param filepath file path to the facit file.
     * @return An hashmap.
    public HashMap<String, Integer> parseFacit(String filepath) throws IOExcepti
on
        HashMap<String, Integer> facitMap = new HashMap<>();
        BufferedReader bufferedReader = new BufferedReader(new FileReader(filepa
th));
        String line;
        while ((line = bufferedReader.readLine()) != null) {
            if(!line.startsWith("#")) {
                String[] tokens = line.split("");
                if(tokens.length == 2)
                    facitMap.put(tokens[0], Integer.parseInt(tokens[1]));
        return facitMap;
     * Used by other classes and objects to get an instance of this parser.
     * @return An imageparser.
    public static ImageParser getInstance() {
        return instance;
```

```
ImageHandler.java
okt 23, 15 12:28
                                                                        Page 1/4
package file;
* @author dv13lan, dv13thg
* @version 2015-10-22
* This class handles the rotation of images.
public class ImageHandler {
    * analyzes the image by converting the image into
     * four smaller ones, sums each image, calls rotate.
     * @param image the image to be rotated
   public void RotateImageAnalyzer(FileImage image) {
       double[][] newImg = image.getImgMatrix();
       int noOfRotations = analyzeRotation(newImg);
       if(noOfRotations == -1)
           newImg = mirrorX(newImg);
         else if(noOfRotations == -2)
           newImg = mirrorY(newImg);
         else
            for(int i = 0; i < noOfRotations; i++) {</pre>
                newImg = rotateImage(newImg);
        image.setCurrentImage(newImg);
     * Splices the 2d array into 4 sub arrays, sums each sub array up and
      returns the number of rotations needed to get a correctly rotated image.
      @param newImg 2D array to be sliced
    * @return An integer representing the number of 90 degree
    * rotations.
   private int analyzeRotation(double[][] newImg) {
       double[][] northWest = split(newImg,0,0,10,10); // North west
       double[][] southWest = split(newImg,0,10,10,20); // Southwest
       double[][] northEast = split(newImg,10,0,20,10); // North East
       double[][] southEast = split(newImg, 10, 10, 20, 20); // South East
        int sumNW = matrixSum(northWest);
       int sumNE = matrixSum(southWest);
       int sumSE = matrixSum(northEast);
       int sumSW = matrixSum(southEast);
       switch (rotationOffset(sumNW,sumNE,sumSE,sumSW)) {
            case -1:
                /** if two sides are the same */
                if(sumNE == sumNW) {
                    return 0;
                } else if(sumNE == sumSE)
                    return 1;
                } else if(sumSE == sumSW)
```

```
ImageHandler.java
okt 23, 15 12:28
                                                                        Page 2/4
                   return 2;
                 else if(sumSE == sumNW)
                   return 3;
           case 0:
               /** Should not rotate */
              return 0;
           case 1:
               /** if north half has the most value, it's already upright */
               if(sumNE + sumNW > sumNE + sumSE){
                   return -1;
                 else {
                   /** east side has greatest value */
                   /** rotate 240 degrees */
                   return 3;
           case 2:
               if(sumNW + sumSW > sumSE + sumSW){
                   /** West is greatest */
                   return -2;
               } else {
                   /** South has greatest value */
                   return 1;
           case 3:
              if(sumNE + sumSE > sumSE + sumSW){
                   /** east half is greatest */
                   return 2;
               } else {
                   /** south has greatest value */
                   return 3;
       return 0;
    * Mirrors the image horizontally.
    * @param matrix 2D array to mirror.
    * @return the new mirrored 2d image.
  private double[][] mirrorX(double[][] matrix)
       double [][] out = new double[matrix.length][matrix[0].length];
       for (int i = 0; i < matrix.length; i++) {</pre>
           for (int j = 0; j < matrix[0].length; j++)
               out[i][matrix.length - j - 1] = matrix[i][j];
       return out;
    * Mirrors the image vertically (Y axis).
    * @param matrix 2D array to mirror.
    * @return the new mirrored 2d image.
  private double[][] mirrorY(double[][] matrix) {
       double [][] out = new double[matrix.length][matrix[0].length];
       for (int i = 0; i < matrix.length; i++) {</pre>
```

```
ImageHandler.java
okt 23, 15 12:28
                                                                        Page 3/4
           System.arraycopy(matrix[i], 0, out[matrix.length - i - 1], 0,
                   matrix[0].length);
       return out;
   * Calculates the rotation offset from the 4 subarrays
    * @param sumNW 2D sub array of northwest corner.
     @param sumNE 2D sub array of northeast corner.
     @param sumSE 2D sub array of southeast corner.
     @param sumSW 2D sub array of southwest corner.
   * @return An integer representing the sub array of the
    * corner with most active pixels.
  private int rotationOffset(int sumNW, int sumNE, int sumSE, int sumSW) {
       int[] collection = {sumNW,sumNE,sumSW,sumSE};
       int max = 0;
       int index = 0;
       for (int i = 0; i < collection.length; i++) {</pre>
           if (collection[i] >= max) {
               if(collection[i] == max){
                   return -1;
               max = collection[i];
               index = i;
       return index;
    * Sums all the values in an array and returns an int representing the
     number of active pixels in that array.
     @param array a 2D array image.
    * @return An integer representing the number of active pixels.
  private int matrixSum(double[][] array){
       int. sum = 0;
       for (int x = 0; x < array.length; <math>x++) {
           for (int y = 0; y < array[0].length; <math>y++) {
               if(array[x][y] > 26) {
                   sum += 1;
       return sum;
    * Slices an array given a set of train and end coordinates.
    * @param image Array to be sliced.
    * @param startX train x value to begin slicing from.
    * @param startY Starting y value to begin slicing from.
    * @param endX End x coordinate to slice to.
     @param endY End y coordinate to slice to.
    * @return A sub array containing a part of the original array.
```

```
ImageHandler.java
okt 23, 15 12:28
                                                                         Page 4/4
   private double[][] split(double[][] image, int startX, int startY, int endX,
int endY)
       double[][] subArray = new double[startX+endX][startY+endY];
       int xCounter = 0;
       int yCounter = 0;
       for (int i = startX; i < endX; i++) {</pre>
           for (int j = startY; j < endY; j++) {
               subArray[xCounter][yCounter] = image[i][j];
           vCounter = 0;
           xCounter++;
       return subArray;
    * Rotates the image 90 degrees.
    * @param image Image to be rotated.
    * @return A new rotated 2D array.
   private double[][] rotateImage(double[][] image) {
       double[][] ret = new double[20][20];
       for (int i = 0; i < image.length; ++i) {</pre>
           for (int j = 0; j < image[0].length; ++j)</pre>
               ret[i][i] = image[image.length - i - 1][i];
       return ret;
```

```
ImageHandlerTest.java
okt 23, 15 12:03
                                                                         Page 1/1
package test.test;
import file.FileImage;
import file.ImageHandler;
import file.ImageParser;
import main.CLI;
import org.junit.After;
import org.junit.Before;
import org.junit.Test;
public class ImageHandlerTest {
   private ImageHandler ih;
   private ImageParser ip;
   private FileImage fileImage;
   private double[][] image;
   @Before
   public void setUp() throws Exception {
        ip = ImageParser.getInstance();
        ih = new ImageHandler();
        fileImage = ip.parseImage(CLI.RESOURCES_TRAINING_TXT).get(8);
        image = fileImage.getImgMatrix();
   @After
   public void tearDown() throws Exception {
        image = null;
   @Test
   public void testRotateImageAnalyzer() throws Exception {
        printImage();
        ih.RotateImageAnalyzer(fileImage);
        image = fileImage.getImgMatrix();
        printImage();
   private void printImage(){
        for(int x = 0; x < image.length;x++) {</pre>
            for (int y = 0; y < image[0].length; <math>y++)
                System.out.printf("%3d ", (int)image[x][y]);
            System.out.println();
        System.out.printf("\n");
```

```
ImageParserTest.java
                                                                         Page 1/1
okt 23, 15 12:28
package test.test;
import file.ImageParser;
import org.junit.After;
import org.junit.Before;
import org.junit.Test;
import java.util.HashMap;
import static org.junit.Assert.assertEquals;
/**
* Tests the FileImage parser
* @author dv13lan
public class ImageParserTest {
   private ImageParser parser;
   @Before
   public void setUp() throws Exception {
        parser = ImageParser.getInstance();
   @After
   public void tearDown() throws Exception {
        parser = null;
   public void testParseFacit() throws Exception {
        HashMap<String, Integer> map =
                parser.parseFacit("resources/training-facit.txt");
        assertEquals(map.size(), 300);
```

```
ANNTest.java
okt 23, 15 12:25
                                                                         Page 1/2
package test.test;
import core.ANN;
import file.FileImage;
import file.ImageParser;
import main.CLI;
import org.junit.Before;
import org.junit.Test;
import java.util.ArrayList;
import java.util.Collections;
import java.util.HashMap;
import static org.junit.Assert.assertTrue;
/**
* Basic test class for the neural network.
* @author dv13lan
* @version 20 okt - 2015
public class ANNTest {
   //Training loops
   private static final int NO OF LOOPS = 1;
   private final double LEARNING_RATE = 0.5;
   private static final double PASS_PERCENTAGE = 0.5;
   private ANN neuralNetwork;
   private ArrayList<FileImage> images;
    * Setups the tests. It will read the default training file and
      the default facit file from the CLI constants.
    * @throws Exception
    */
   @Before
   public void setUp() throws Exception
        ImageParser parser = ImageParser.getInstance();
       HashMap<String, Integer> facit =
                parser.parseFacit(CLI.RESOURCES_TRAINING_FACIT_TXT);
        images = parser.parseImage(CLI.RESOURCES TRAINING TXT);
       ArrayList<FileImage> clone = new ArrayList<>();
       Collections.shuffle(images);
        //Pre process the training data
       for (FileImage img : images)
            img.preProcessImage();
       for (int i = 0; i < 100; i++)</pre>
            clone.add(images.get(i));
       neuralNetwork = new ANN(clone, facit);
    * Runs the performance test, the test will accept all and inclusive
      the PASS PERCENTAGE constant.
     * @throws Exception
```

```
ANNTest.java
okt 23, 15 12:25
                                                                        Page 2/2
  @Test
  public void testTestPerformance() throws Exception {
       neuralNetwork.train(LEARNING RATE, NO OF LOOPS);
       double result = neuralNetwork.testPerformance(100);
       assertTrue(result >= PASS PERCENTAGE);
    * Runs the test for classification for the images.
    * @throws Exception
  @Test
  public void testClassificationTest() throws Exception {
      neuralNetwork.train(LEARNING_RATE, NO_OF_LOOPS);
       neuralNetwork.runTest(images);
    * Automatic training value evaluation.
  @Test
  public void testTrainingValue() {
       for (double learningRate = 0.1; learningRate < 2; learningRate += 0.2) {</pre>
           System.out.println("learnin RAte: " + learningRate);
           for (int loops = 1; loops < 101; loops += 1) {
               neuralNetwork.train(learningRate, loops);
               System.out.printf("%d%.1f\n", loops,
                       neuralNetwork.testPerformance(100));
                   setUp();
               } catch (Exception e) -
                   e.printStackTrace();
```