



ID2214/FID3214

Programming for Data Science

– Introduction to Python

Henrik Boström

Prof. of Computer Science - Data Science Systems

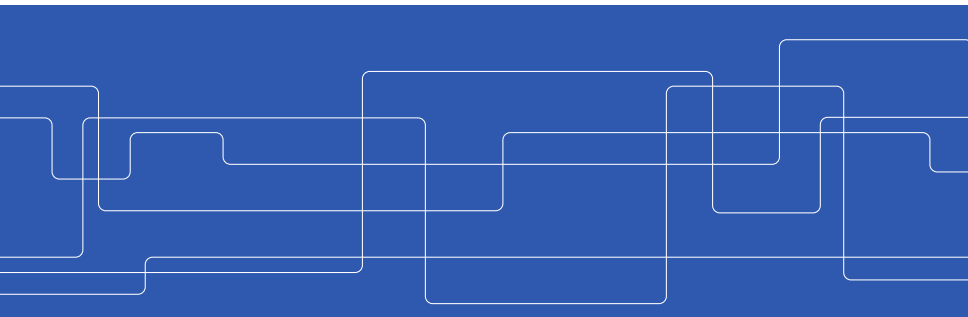
Division of Software and Computer Systems

School of Electrical Engineering and Computer Science

KTH Royal Institute of Technology

bostromh@kth.se

October 28, 2019





Outline

Installing Python

Variables, Numbers, Strings and Casting

Operators

Lists, Tuples, Sets and Dictionaries

If Statements, For and While Loops

List Comprehensions

Functions

Classes and Objects

Modules

Input/Output



Installing Python

- ▶ The official Python website is www.python.org, where downloads, tutorials, community, etc. may be found
- ▶ A convenient way of installing Python together with a large number of packages (several to be used during the course) is to install Anaconda (www.anaconda.com/download/)
- ▶ Choose Python 3 (the stable version is currently 3.7), since it will be assumed on all slides, assignments, etc.
- ▶ Find some suitable IDE/working environment, e.g., PyCharm, PyDev, Jupyter, Emacs
- ▶ Note that the assignments have to be submitted in the form of Jupyter notebooks; see instructions in Canvas



Variables and Numbers

- ▶ A variable is created when a value is assigned to it

```
v = 3.6
```

- ▶ There are three types of numbers; int, float and complex

```
i = 314
```

```
f = 3.14e2
```

```
z = 2+3j
```

- ▶ The type of a variable can be checked with `isinstance(...)`

```
b = isinstance(i,float)      # b = False
```

Strings and Casting

- Strings (`str`) are surrounded by single or double quotes

```
b = isinstance("i",str)           # b = True
```

- Casting using constructor functions; `int(...)`, `float(...)`, `str(...)`

```
i = int(3.14)                     # i = 3
f = float(3)                       # f = 3.0
s = str(3.14)                     # s = "3.14"
f = float(s)                       # f = 3.14
```

Operators

- ▶ Arithmetic operators; +, -, *, /, ** (exp.), // (floor div.), % (modulus)

```
v = 2.0 + 2**3           # v = 10.0
```

- ▶ Assignment operators; =, +=, -=, *=, /=

```
x = 12  
x += 2                   # x = 14
```

- ▶ Comparison operators; ==, !=, >, <, >=, <=

```
b = (2.0 == 2)           # b = True
```

Operators (cont.)

- Logical operators; and, or, not

```
b = (1+1 == 2 and not(4>5))    # b = True
```

- Identity operators; is, is not

```
b = (2 is 2.0)                  # b = False
```

```
b = (1+1 is 2)                  # b = True
```

Lists and Tuples

- Lists (indexed, ordered, changeable)

```
languages = ["Python","r","Julia"]
first_element = languages[0]
all_but_first = languages[1:]
all_but_last = languages[:-1]
first_two = languages[0:2]
languages[1] = "R"
languages += ["Java"]
l = ["a",1,2,"b","b"]
len(l)                                # returns 5
l.count("b")                          # returns 2
```

- Tuples (indexed, ordered, items cannot be changed)

```
fixed = ("a","b","c")
fixed[0] = "d"                        # Results in error
```


Sets and Dictionaries

- Sets (not indexed, unordered, no duplicates)

```
s = {"a","b","b","c"}           # s = {"a","b","c"}
s.remove("a")                   # s = {"b","c"}
s = s.union(set(languages))
```

- Dictionaries (indexed, unordered, changeable)

```
d = {"Python":1994,"R":1995,"Julia":2018}
y = d["R"]                      # y = 1995
d["S"] = 1976
list(d.keys())                  # ["Python", "R", "Julia", "S"]
list(d.values())                # [1994, 1995, 2018, 1976]

d2 = {("a",1):500, ("b",2):250}
d2[("b",2)]                    # returns 250
```

- if statements (with elif and else)

```
if n>5:
    print("more than 5")
elif n == 5:
    print("equal to 5")
else:
    print("less than 5")
```

- elif not required,
and multiple allowed
- else not required
and most one allowed



For Loops

► for loops

```
for i in range(3):                # Prints 0, 1, 2
    print(i)

for i in [1,2,3]:                 # Prints 1, 2, 3
    print(i)

for i in "hello":                 # Prints h, e, l, l, o
    print(i)

for e in enumerate(["a","b","c"]):
    print(e)                      # Prints (0,a), (1,b), (2,c)

for e in enumerate(["a","b","c"]):
    if e[0] % 2 == 0:             # Prints a, c
        print(e[1])
```

For Loops (cont.)

- for loops (with break and continue)

```
for i in [1,2,3]:  
    if i % 2 == 0:  
        break  
    print(i)                                # Prints 1
```

```
for i in [1,2,3]:  
    if i % 2 == 0:  
        continue  
    print(i)                                # Prints 1,3
```

While Loops

- ▶ while loops (with break and continue)

```
i = 1
while i < 4:                                # Prints 1, 2, 3
    print(i)
    i += 1
```

```
i = 1
while i < 4:                                # Prints 1
    if i % 2 == 0:
        break
    print(i)
    i += 1
```

While Loops (cont.)

- ▶ while loops (with break and continue)

```
i = 1
while i < 4:
    if i % 2 == 0:
        continue
    print(i)
    i += 1
```

Prints 1 and then
enters infinite loop

List Comprehensions

- Creating lists without for/while loops

```
nl = []  
for la in languages:  
    nl += [la.lower()]
```

```
# Equivalent (but more efficient):  
nl = [la.lower() for la in languages]
```

```
# Include only items with multiple characters  
nl = [la.lower() for la in languages if len(la) > 1]
```

```
# Convert items only with multiple characters  
nl = [la.lower() if len(la) > 1 else la for la in languages]
```

```
# Generate a list with all characters  
cs = [c for la in languages for c in la]
```

- functions (using def and return)

```
def add_one_and_print(a):
```

```
    a += 1
```

```
    print(a)
```

```
    return a
```

```
b = 1
```

```
c = add_one_and_print(b)
```

```
print(b)
```

```
# 2 is printed and c = 2
```

```
# 1 is printed
```

```
def add_two_to_second(l1):
```

```
    l1[1] += 2
```

```
l = [1,2,3,4,5]
```

```
r = add_two_to_second(l)
```

```
r is None
```

```
# Note: l = [1,4,3,4,5]
```

```
# True
```


Functions (cont.)

- functions with default argument values

```
def diff(a=10,b=20):  
    return a-b
```

d0 = diff()	# d0 = -10
d1 = diff(5,6)	# d1 = -1
d2 = diff(5)	# d2 = -15
d3 = diff(b=5)	# d3 = 5
d4 = diff(b=2,a=3)	# d4 = 1

Lambda Functions

- Lambda functions = anonymous functions with one expression

```
r = (lambda x: x+1)(5)           # r = 6
```

```
f = lambda x,y: x+y  
sum = f(2,3)                     # sum = 5
```

```
def deriv(f,x,h):  
    return (f(x+h)-f(x))/h
```

```
deriv(lambda x: x**2,8,1e-10) # 16.000001323845936
```

Classes and Objects

- ▶ Class definitions (using class)

```
class DSLang:
    def __init__(self, name, year):
        self.name = name
        self.year = year

l1 = DSLang("Python", 1994)
l2 = DSLang("Julia", 2018)
print(l1.name)                                # Prints Python
```

Classes and Objects (cont.)

► Methods

```
class DSLang:
    def __init__(self, name, year):
        self.name = name
        self.year = year

    def age(self, current_year):
        return current_year-self.year

12 = DSLang("Julia",2018)
print(12.age(2019))          # Prints 1
```

Classes and Objects (cont.)

► Special methods

```
class Super:
    def __init__(self, age):
        self.age = age
    def __str__(self):
        return "My age is: "+str(self.age)
    def __eq__(self, other):
        return other > self.age
    def __len__(self):
        return self.age

o = Super(5)
print(o)
o == 7
```

My age is: 5
True

Classes and Objects (cont.)

► Inheritance

```
class Sub(Super):  
    def __init__(self, age=3):  
        self.age = age  
  
s = Sub()  
print(s)                # My age is: 3  
len(s)                  # 3
```

- Define a module by placing your code in a file, named with the extension .py

```
# In the file my_definitions.py
```

```
class DSLang:
    def __init__(self, name, year):
        self.name = name
        self.year = year
```

Modules (cont.)

- Import a module and use its definitions

```
import my_definitions  
lo = my_definitions.DSLang("R",1995)
```

```
import my_definitions as md  
lo = md.DSLang("R",1995)
```

```
from my_definitions import DSLang  
lo = DSLang("R",1995)
```


- Reloading a module (after having edited its definitions)

```
from importlib import reload
```

```
reload(my_definitions)
```

► Write to standard output

```
print("R",1995) # Prints R 1995
print("N:{} Y:{}".format("R",1995)) # Prints N: R Y: 1995
print("F: {:.2f}".format(31.41592)) # Prints F: 31.42
print("F: {:.4f}".format(31.41592)) # Prints F: 31.4159
```

► Read from standard input

```
s = input() # s will be assigned
            # a string
```

► Write to files

```
f = open("temp.txt","w")      # Opens file for (over-)writing
result = [1,2,3]
f.write(str(result))          # Only strings can be written
f.close()
```

```
f = open("temp.txt","a")      # Opens file for appending text
f.write("Bye!\n")
f.close()
```



Summary

- ▶ We have covered a large part (but not all) of the syntax and semantics of Python (check the documentation for additional features)
- ▶ It should be noted that Python has primarily been developed for ease-of-use rather than with efficiency in mind
- ▶ Together with libraries, such as NumPy and pandas (covered in the next lecture), it has become a standard tool for data scientists