

Timur Sazon

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Experience

- Aug 2021
present **Software Engineer**, *PandaDoc*, Remote (USA)
- Working on the Automations platform, where I've designed the technical architecture, developed a new set of microservices, and collaborated with third-party companies on different integration issues
 - Owner of several critical microservices related to electronic signature, PDF import/export, etc
 - Developing Public API using Java and Python
- Oct 2019
Aug 2021 **Software Engineer**, *Sperasoft*, Saint Petersburg, Russia
- Designing and building a game publishing platform from scratch
 - Developing OAuth 2.0 Server architecture based on Zero Trust and Token Exchange RFC standards
 - Collaborating with game developers to help them release a game on Steam
- Oct 2018
Oct 2019 **Full Stack Software Engineer**, *Sperasoft*, Volgograd, Russia
- Developing high-load network analysis and testing tools for Sony PlayStation
 - Working with low-level TCP/UDP traffic
- Sep 2017
Oct 2018 **Software Engineer Intern**, *Lecho*, Volgograd, Russia
- Developing a CRM platform with Activiti BPMN framework and Spring Boot

Education

2015 - 2019 **Computer Science**, *Volgograd State University*, Volgograd, Russia

Programming languages

Proficient Java

Intermediate Go, Python, JavaScript/TypeScript

Familiar C#, C++

Tools

Spring MVC/Boot Experienced with the framework and how it works under the hood, contributed a couple of bug-fixes

Frontend Familiar with React, Angular, Electron

Auth OAuth 2.0, Token Exchange, Zero Trust Architecture, RFC specs

Databases PostgreSQL, Redis, MongoDB, Cassandra, AWS DynamoDB, Elasticsearch

Cloud Docker, Helm, Vault, Kubernetes, Terraform, AWS/GCP

Git Experienced with branches, rebasing, conflicts, etc

Skills

Teamwork Written software as part of distributed and remote teams

Languages Native in Russian, proficient in English

Interests

VR/AR tech, FinTech, Aviation