Timur Sazon

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Experience

Aug 2021 present	**Software Engineer**, *PandaDoc*, Remote (USA)

- Working on the Automations platform, where I've designed the technical architecture, developed a new set of microservices, and collaborated with third-party companies on different integration issues
- Owner of several critical microservices related to electronic signature, PDF import/export, etc
- Developing Public API using Java and Python

Oct 2019 Aug 2021	**Software Engineer**, *Sperasoft*, Saint Petersburg, Russia

- Designing and building a game publishing platform from scratch
- Developing OAuth 2.0 Server architecture based on Zero Trust and Token Exchange RFC standards
- Collaborating with game developers to help them release a game on Steam

Oct 2018 Oct 2019	**Full Stack Software Engineer**, *Sperasoft*, Volgograd, Russia

- Developing high-load network analysis and testing tools for Sony PlayStation
- Working with low-level TCP/UDP traffic

Sep 2017 Oct 2018	**Software Engineer**, *Lecho (part-time)*, Volgograd, Russia

- Developing a CRM platform with Activiti BPMN framework and Spring Boot

Education

2015 - 2019	**Computer Science**, *Volgograd State University*, Volgograd, Russia

Programming languages

Proficient	Java
Intermediate	Go, Python, JavaScript/TypeScript
Familiar	C#, C++

Tools

Spring MVC/Boot	Experienced with the framework and how it works under the hood, contributed a couple of bug-fixes
Frontend	Familiar with React, Angular, Electron
Auth	OAuth 2.0, Token Exchange, Zero Trust Architecture, RFC specs
Databases	PostgreSQL, Redis, MongoDB, Cassandra, AWS DynamoDB, Elasticsearch
Cloud	Docker, Helm, Vault, Kubernetes, Terraform, AWS/GCP
Git	Experienced with branches, rebasing, conflicts, etc

Skills

Teamwork	Written software as part of distributed and remote teams
Languages	Native in Russian, proficient in English

Interests

VR/AR tech, FinTech, Aviation