

Tim Smith

Frontend Engineer | [\(415\) 694-3568](tel:4156943568) | www.linkedin.com/in/timmith25 | tim.smith.hdg@gmail.com | Gresham, OR

Technical Skills

Frontend: HTML, CSS, JavaScript, TypeScript, React, Next.js, Svelte, Figma

Backend: Node.js, PostgreSQL, Prisma, Docker

Dev-op: New Relic, Splunk, Kubernetes, AWS Edge Hosting

Experience

Partners in Code, Gresham, OR — Freelancer

FEBRUARY 2016 - PRESENT

Partners in Code is my own business. I work with small businesses and clients to build websites and applications that best meet their needs. I provide modern JAMStack websites with the latest proven technologies. I am solely responsible for the UI and designs of most of the projects I deliver.

React, Next, Node, Svelte, Remix, Redux, WordPress, Javascript, TypeScript Github, Python, JAMstack, HTML, AWS Edge Hosting

Gap, Remote — Frontend Engineer

MARCH 2021 - JULY 2022

I built standards-based, reusable React components for Gap's checkout flow UI. xAPI is used in place of other flux libraries to pass data throughout the site and other parts of the application. I helped to move Gap towards microservices by upgrading their node version allowing better use of modern APIs. All of the code and components I wrote were tested at the code level with full-on E2E testing suites. Another part of my role at Gap was DevOps and maintaining core metrics for the app's health. I wore many hats at Gap, however the frontend was my main focus.

React, Javascript, TypeScript, Node, Agile, Jira, Figma/FIGJAM, Confluence, Github, xAPI, Splunk, New Relic, Kubernetes, Redux, and Docker, HTML, AWS Edge Functions

Spotkey, San Francisco, CA — Senior (Lead) Frontend Developer

2014 - 2016

As the senior frontend Developer, I was responsible for choosing and implementing the stack of our company's corporate website and core product. Worked closely with the Backend and iOS developers on the data schemas database design and the internal and external APIs. I wrote the entire front and UI of the website and app.

Ruby on Rails, Angular 2, Javascript, Node, JAMstack, MySQL, MongoDB, Github

LaLife, Berkeley, CA — Senior UI Architect

2013 - 2014

I was solely responsible for building and maintaining the front end of the application and company website. Because the design of the site was constantly changing and being improved, I learned to write more modules and reusable CSS with SASS, making it easier to update and maintain the CSS. I also worked with a junior back-end developer to help him become a better front-end developer. He in turn helped me to become a better backend developer. It was a great relationship.

Backbone, Foundation, SCSS, Javascript, Ruby on Rails, Node, jQuery

Zynga, San Francisco, CA — Email Marketing

2010 - 2012

I built and maintained email marketing campaigns for several of Zynga's featured games. Hand-coded each email to ensure maximum compatibility with many email clients. We utilized testing suites to ensure quality and click-through. I was consulted on the layout and UI of mobile emails.

HTML, HAML, Javascript, Photoshop

The Clorox Company, San Francisco, CA— Frontend Developer

2008 - 2009

My role was to update their codebase by removing jQuery and MooTools and replacing them with vanilla javascript. Another responsibility was building new mobile-first templates for their Brita products.

HTML, CSS, Javascript, jQuery

YesMail/InfoUSA, San Francisco, CA — Email Marketing

2006 - 2008

I built and maintained email marketing campaigns for several prominent brands. Macy's, King's Hawaiian, and many others. Completely hand-coded all emails to ensure maximum compatibility with many email clients. We utilized testing suites to ensure quality and click-through.

HTML, HAML, Javascript, Photoshop

EDUCATION

Harford Community College, Bel Air, MD (2000 - 2002)

- Computer Information Systems
- Art History
- Mathematics

Diablo Valley College, Pleasant Hill, CA (2006 - 2008) & (2018-2020)

- Computer Science
- Algebra
- Statistics
- Sociology
- Statistics

Contra Costa College - S.P.I.R.I.T, San Pablo, CA 2016 - 2018

- County supervised peer support and social work training
- One on one peer interaction simulation
- Onsite training