# Midterm Review (v1.4)

March 5, 2018

## 1 Syntax

#### 1.1 Inductive Definitions

Inference Rules:

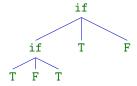
$$\frac{e_1 \in \exp \qquad e_2 \in \exp \qquad e_3 \in \exp}{\mathsf{F} \in \exp} \qquad \frac{e_1 \in \exp \qquad e_2 \in \exp \qquad e_3 \in \exp}{(\mathsf{if} \ e_1 \ \mathsf{then} \ e_2 \ \mathsf{else} \ e_3) \in \exp}$$

Grammar Schema:

$$e \coloneqq \mathtt{T} \mid \mathtt{F} \mid \mathtt{if} \ e \ \mathtt{then} \ e \ \mathtt{else} \ e$$

An example expression:

is the tree:



#### 1.2 Metafunctions

$$\begin{split} \operatorname{size} &\in \operatorname{exp} \to \mathbb{N} \\ \operatorname{size}(\mathtt{T}) &\coloneqq 1 \\ \operatorname{size}(\mathtt{F}) &\coloneqq 1 \\ \operatorname{size}(\operatorname{if} \ e_1 \ \operatorname{then} \ e_2 \ \operatorname{else} \ e_3) \coloneqq \operatorname{size}(e_1) + \operatorname{size}(e_2) + \operatorname{size}(e_3) + 1 \end{split}$$

#### 2 Semantics

One purpose of semantics is to distinguish the syntax of expressions with the results of their evaluation. E.g.:

$$e_1 \coloneqq ext{if T else F else T}$$
  
 $e_2 \coloneqq ext{if F else T else F}$ 

These expressions are different:

$$e_1 \neq e_2$$

But they evaluate to the same value:

$$e_1 \longrightarrow^* F$$
 $e_2 \longrightarrow^* F$ 

#### 2.1 Small-step Operational Semantics

Three steps to defining a small-step operational semantics:

- 1. Define a one-step relation  $e \longrightarrow e$ .
- 2. Identify a subset of terms which are called *values*.
- 3. Induce a many-step relation  $e \longrightarrow^* e$  as the reflexive, transitive closure of  $e \longrightarrow^* e$ .

$$e \longrightarrow^* e$$

$$\begin{array}{ccc} \overline{\text{if T then } e_2 \text{ else } e_3 \longrightarrow e_2}^{\text{IF-T}} & \overline{\text{if F then } e_2 \text{ else } e_3 \longrightarrow e_3}^{\text{IF-F}} \\ \\ \underline{e_1 \longrightarrow e_1'} \\ \overline{\text{if } e_1 \text{ then } e_2 \text{ else } e_3 \longrightarrow \text{if } e_1' \text{ then } e_2 \text{ else } e_3}^{\text{IF-Cong}} \end{array}$$

Values:

$$v \coloneqq \mathtt{T} \mid \mathtt{F}$$

Many-step Relation:

$$e \longrightarrow^* e'$$

means:

$$e \longrightarrow e_1 \longrightarrow \cdots \longrightarrow e_{n-1} \longrightarrow e'$$

for some n.

E.g.:

if (if T then F else T) then F else 
$$T \longrightarrow^* T$$

in two steps:

if (if T then F else T) then F else T 
$$\longrightarrow$$
 if F then F else T 
$$\longrightarrow$$
 T

Each step is justified via a derivation tree. The first step:

$$\frac{\overline{\text{ if } T \text{ then } F \text{ else } T \longrightarrow F}^{\text{ I}_{F}\text{-}\text{T}}}{\text{ if } (\text{if } T \text{ then } F \text{ else } T) \text{ then } F \text{ else } T \longrightarrow \text{ if } F \text{ then } F \text{ else } T}^{\text{ I}_{F}\text{-}\operatorname{Cong}}$$

and the second step:

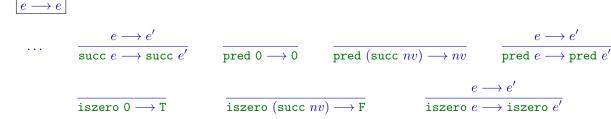
$$\frac{}{\text{if F then F else T} \longrightarrow T} I_{F\text{-}F}$$

### 3 Arithmetic Expressions

Syntax:

$$e := \dots \mid 0 \mid \text{succ } e \mid \text{pred } e \mid \text{iszero } e$$
 $v := \dots \mid nv$ 
 $nv := 0 \mid \text{succ } nv$ 

Semantics:



### 4 Safety

A term e is stuck iff e is not a value and there is no e' such that  $e \longrightarrow e'$ .

A term e is unsafe iff there exists some e' such that  $e \longrightarrow e'$  and e' is stuck.

A term e is safe iff for every e' such that  $e \longrightarrow e'$ , e' is not stuck.

If a term is not safe, then it is unsafe. If a term is not unsafe, then it is safe.

E.g.:

if T then pred 0 else 0

is safe.

However:

if T then pred F else 0

is unsafe.

### 5 Types

Typing is a syntactic relation  $e: \tau$ .

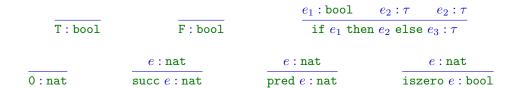
If there exists a type  $\tau$  such that  $e:\tau$  then e is well-typed.

If there does not exist a type  $\tau$  such that  $e:\tau$  then e is untypeable.

Type safety is a theorem that says if e is well-typed then e is safe.

Types for the Boolean Arithmetic Language:

```
e:	au
```



#### $5.1 \quad Progress + Preservation = Safety$

The proof mechanism for type safety is to use two lemmas: progress and preservation.

Progress: if  $e : \tau$  then e is not stuck.

Preservation: if  $e:\tau$  and  $e\longrightarrow e'$  then  $e':\tau$ .

Safety is a direct corollary from Progress + Preservation.

#### 5.2 Inversion Lemmas

Type judgments can be "inverted", which give rise to a number of inversion lemmas. Here are two examples of inversion lemmas:

- If  $e = \text{if } e_1 \text{ then } e_2 \text{ else } e_3 \text{ and } e : \tau, \text{ then:}$ 
  - 1.  $e_1$ : bool
  - 2.  $e_2 : \tau$
  - 3.  $e_3 : \tau$
- If e: bool, then either of the following are true:
  - 1. e = T
  - 2. e = F
  - 3.  $e = \text{if } e_1 \text{ then } e_2 \text{ else } e_3, e_1 : \text{bool}, e_2 : \text{bool and } e_3 : \text{bool}$
  - 4. e = iszero e' and e': nat

### 6 Lambda Calculus

Syntax:

$$e := x \mid \lambda x. \ e \mid e \ e$$

When we write multiple terms in sequence:

$$e_1 \ e_2 \ e_3 \ e_4$$

the implicit parenthesis placement is left-associative:

$$((e_1 \ e_2) \ e_3) \ e_4$$

and when we write multiple lambda terms in sequence:

$$\lambda x$$
.  $\lambda y$ .  $\lambda z$ .  $e$ 

the implicit parenthesis placement is right-associative:

$$\lambda x. (\lambda y. (\lambda z. e))$$

Values:

$$v := \lambda x$$
, e

Metafunctions for free variables and substitution:

$$FV \in \exp \rightarrow \mathcal{P}(\operatorname{var})$$

$$FV(x) \coloneqq \{x\}$$

$$FV(\lambda x. e) \coloneqq FV(e) \setminus \{x\}$$

$$FV(e_1 e_2) \coloneqq FV(e_1) \cup FV(e_2)$$

$$[x \mapsto e_2] y \coloneqq e_2 \qquad \text{if } x = y$$

$$[x \mapsto e_2] y \coloneqq y \qquad \text{if } x \neq y$$

$$[x \mapsto e_2](\lambda y. e) \coloneqq \lambda y. [x \mapsto e_2](e) \qquad \text{if } x \neq y \text{ and } y \notin FV(e_2)$$

$$[x \mapsto e_2](e_{11} e_{12}) \coloneqq ([x \mapsto e_2]e_{11}) ([x \mapsto e_2]e_{12})$$

E.g.:

$$FV(\lambda x. \ x \ y) = \{y\}$$
$$[x \mapsto z](\lambda x. \ x \ y) = \lambda x. \ x \ y$$
$$[y \mapsto z](\lambda x. \ x \ y) = \lambda x. \ x \ z$$
$$[y \mapsto x](\lambda x. \ x \ y) \neq$$

It is always okay to convert lambda terms to alpha-equivalent terms.

E.g.:

$$\lambda x. \ \lambda y. \ x \ y \approx \lambda x. \ \lambda z. \ x \ z \approx^a \lambda y. \ \lambda z. \ y \ z \approx^a \lambda y. \ \lambda x. \ y \ x$$

This allows for the last substitution example to be given meaning:

$$[y \mapsto x](\lambda x. \ x \ y) \approx^a [y \mapsto x](\lambda z. \ z \ y) = \lambda z. \ z \ x$$

There is one rule which describes how lambda terms take a step, the  $\beta$  rule:

$$\frac{1}{(\lambda x. \ e_1)e_2 \longrightarrow [x \mapsto e_2]e_1}^{\beta}$$

The full semantics for call-by-value lambda calculus:

$$e \longrightarrow e$$

$$\frac{e_1 \longrightarrow e_1'}{(\lambda x. \ e) \ v \longrightarrow [x \mapsto v]e^{\beta}} \qquad \frac{e_1 \longrightarrow e_1'}{e_1 \ e_2 \longrightarrow e_1' \ e_2} \qquad \frac{e \longrightarrow e'}{v \ e \longrightarrow v \ e'}$$

These three rules fully describe universal computation (i.e., equivalent in computational power to Turing machines.)

Boolean encodings:

$$\text{true} \coloneqq \lambda x. \ \lambda y. \ x$$
$$\text{false} \coloneqq \lambda x. \ \lambda y. \ y$$
$$\text{cond} \coloneqq \lambda b. \ \lambda x. \ \lambda y. \ b \ x \ y$$
$$\text{cond-alt} \coloneqq \lambda b. \ b$$

An infinite loop:

$$\Omega := (\lambda x. \ x \ x) \ (\lambda x. \ x \ x)$$

Recursion can be defined using the Y-combinator:

$$Y := \lambda f. (\lambda x. f(x x)) (\lambda x. f(x x))$$

which has the following property:

$$Y f \longrightarrow^* f (Y f)$$

### 7 Typed Lambda Calculus

$$\tau ::= \dots \mid \tau \Rightarrow \tau$$
$$\Gamma ::= [] \mid \Gamma, x : \tau$$

$$\Gamma \vdash e : \tau$$

$$\frac{x:\tau\in\Gamma}{\Gamma\vdash x:\tau} \qquad \qquad \frac{\Gamma,x:\tau_1\vdash e:\tau_2}{\Gamma\vdash (\lambda x.\ e):\tau_1\Rightarrow\tau_2} \qquad \qquad \frac{\Gamma\vdash e_1:(\tau_1\Rightarrow\tau_2)\qquad \Gamma\vdash e_2:\tau_1}{\Gamma\vdash e_1\ e_2:\tau_2}$$

The same type safety theorem holds: if  $e:\tau$  then e is safe.

## 8 Typed Lambda Calculus Extensions

Empty type:

$$au := \dots \mid \texttt{empty}$$
 $e := \dots \mid \texttt{absurd} \ e$ 
 $v := \dots \quad (no \ new \ values)$ 

 $e \longrightarrow e$ 

(this rule is safe to have, but not useful or necessary...)

$$\frac{e \longrightarrow e'}{\text{absurd } e \longrightarrow \text{absurd } e'}$$

 $\Gamma \vdash e : \tau$ 

$$\frac{\Gamma \vdash e : \mathtt{empty}}{\Gamma \vdash \mathtt{absurd} \ e : \tau} \mathbf{E}_{\mathtt{MPTY-ELIM}}$$

Unit type:

$$\begin{array}{l} \tau ::= \dots \mid \mathtt{unit} \\ e ::= \dots \mid \bullet \\ v ::= \dots \mid \bullet \end{array}$$

 $e \longrightarrow e$ 

(no new rules)

 $\Gamma \vdash e : \tau$ 

$$\frac{}{\Gamma \vdash \bullet : \mathtt{unit}} ^{\mathrm{Unit\text{-}Intro}}$$

Sum type:

$$\begin{split} \tau &\coloneqq \dots \mid \tau + \tau \\ e &\coloneqq \dots \mid \text{inl } e \mid \text{inr } e \mid \text{case}(e)\{x.\ e\}\{x.\ e\} \\ v &\coloneqq \dots \mid \text{inl } v \mid \text{inr } v \end{split}$$

 $e \longrightarrow e$ 

$$\frac{e \longrightarrow e'}{\operatorname{inl} \ e \longrightarrow \operatorname{inl} \ e'} \qquad \frac{e \longrightarrow e'}{\operatorname{inr} \ e \longrightarrow \operatorname{inr} \ e'} \qquad \overline{\operatorname{case}(\operatorname{inl}(v))\{x_2. \ e_2\}\{x_3. \ e_3\} \longrightarrow [x_2 \mapsto v]e_2} \\ \\ \frac{e_1 \longrightarrow e'_1}{\operatorname{case}(\operatorname{inr}(v))\{x_2. \ e_2\}\{x_3. \ e_3\} \longrightarrow [x_3 \mapsto v]e_3} \qquad \overline{\operatorname{case}(e_1)\{x_2. \ e_2\}\{x_3. \ e_3\} \longrightarrow \operatorname{case}(e'_1)\{x_2. \ e_2\}\{x_3. \ e_3\}}$$

 $\Gamma \vdash e : \tau$ 

$$\begin{split} \frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \text{inl } e : \tau_1 \times \tau_2} & \frac{\Gamma \vdash e : \tau_2}{\Gamma \vdash \text{inr } e : \tau_1 \times \tau_2} \\ & \frac{\Gamma \vdash e_1 : \tau_1 \times \tau_2}{\Gamma \vdash \text{case}(e_1) \{x_2.\ e_2\} \{x_3.\ e_3\} : \tau} \\ & \frac{\Gamma \vdash e_1 : \tau_1 \times \tau_2}{\Gamma \vdash \text{case}(e_1) \{x_2.\ e_2\} \{x_3.\ e_3\} : \tau} \\ \end{split}$$

Product type:

$$\begin{array}{l} \tau \coloneqq \ldots \mid \tau \times \tau \\ e \coloneqq \ldots \mid \langle e_1, e_2 \rangle \mid \texttt{projl} \ e \mid \texttt{projr} \ e \\ v \coloneqq \ldots \mid \langle v_1, v_2 \rangle \end{array}$$

 $e \longrightarrow e$ 

 $\Gamma \vdash e : \tau$ 

$$\frac{\Gamma \vdash e_1 : \tau_1 \qquad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash \langle e_1, e_2 \rangle : \tau_1 \times \tau_2} \mathsf{P}_{\mathsf{PROD-INTRO}} \qquad \frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \mathsf{projl} \ e : \tau_1} \mathsf{P}_{\mathsf{PROD-ELIM-1}} \qquad \frac{\Gamma \vdash e : \tau_2 \times \tau_2}{\Gamma \vdash \mathsf{projr} \ e : \tau_2} \mathsf{P}_{\mathsf{PROD-ELIM-2}} \mathsf{P}_{\mathsf{PROD-ELIM-1}}$$

#### Errata

v1.1 Fixed typo in the small-step rule for case:

$$\frac{e_1 \longrightarrow \boxed{e_2'}}{\mathsf{case}(e_1)\{x_2.\;e_2\}\{x_3.\;e_3\} \longrightarrow \mathsf{case}(e_1')\{x_2.\;e_2\}\{x_3.\;e_3\}}$$

which has been corrected to be:

$$\frac{e_1 \longrightarrow e_1'}{\operatorname{case}(e_1)\{x_2.\ e_2\}\{x_3.\ e_3\} \longrightarrow \operatorname{case}(e_1')\{x_2.\ e_2\}\{x_3.\ e_3\}}$$

v1.2 Fixed typo in the small-step rule for inr:

$$\cfrac{e \longrightarrow e'}{\boxed{\mathtt{inl}\ e} \longrightarrow \boxed{\mathtt{inl}\ e'}}$$

which has been corrected to be:

$$\frac{e \longrightarrow e'}{\operatorname{inr} e \longrightarrow \operatorname{inr} e'}$$

v1.3 Fixed typo in the typing rule for case:

$$\frac{\Gamma \vdash e_1 : \tau_1 \times \tau_2 \qquad \Gamma, x_2 : \tau_1 \vdash e_2 : \tau \qquad \Gamma, x_3 : \tau_2 \vdash \boxed{e_2} : \tau}{\Gamma \vdash \mathsf{case}(e_1)\{x_2.\ e_2\}\{x_3.\ e_3\} : \tau} \\ \mathsf{Sum-Elim}$$

which has been corrected to be:

$$\frac{\Gamma \vdash e_1 : \tau_1 \times \tau_2 \qquad \Gamma, x_2 : \tau_1 \vdash e_2 : \tau \qquad \Gamma, x_3 : \tau_2 \vdash e_3 : \tau}{\Gamma \vdash \mathsf{case}(e_1)\{x_2.\ e_2\}\{x_3.\ e_3\} : \tau} \\ \text{Sum-Elim}$$

v1.4 Purely stylistic changes. (E.g., case should be case).