IB Physics Topic A5 Relativity; HL

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Preface

Relativity at IB tends to be calculation heavy, and a huge part is not only knowing the equations, but also what each letter exactly refers to, and when and how these equations are used. This seems to be underaddressed in the textbooks.

Table of Contents

1   Reference Frames

A reference frame is a set of coordinate axes and a set of clocks at every point contained within that physical space. All these clocks are synchronized; i.e. they measure the same time.

An **inertial reference frame** is one that is not accelerating. The laws of physics are the same in all inertial reference frames. In the exam, please don't start your definition by saying "it is a reference frame that ..."; incorporate also the definition of a reference frame there — a coordinate system.

In a 3-dimensional space, an event can be uniquely represented by the coordinates (x, y, z, t), where the first three indicate the position at which the event occurs and t indicates the time at which it happens. This is known as the **spacetime** representation of an event.

2   Galilean Transformation

Galilean relativity has the following principle:

The laws of physics are the same in all inertial reference frames.

2.1   Positional Transformation

This works for objects not traveling at relativistic speeds, i.e. generally below $0.1c$.
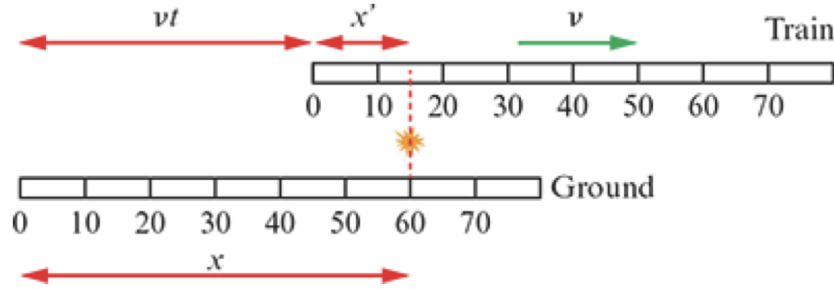
Consider the following scenario:

Figure 1: Galilean Transformation

positional transformation equation is as follows

$$x' = x - vt$$

- x' is the position of the object in the S' frame (the train's perspective).

- x is the position of the object in the S frame.

- v is the speed of the train

- t is the time the train has been moving away from the origin

In this case, it must be noted that $t = t'$, which means both the observer and the train agree on the time and there is no discrepancy. This is an assumption that would not be valid in the case of special relativity.
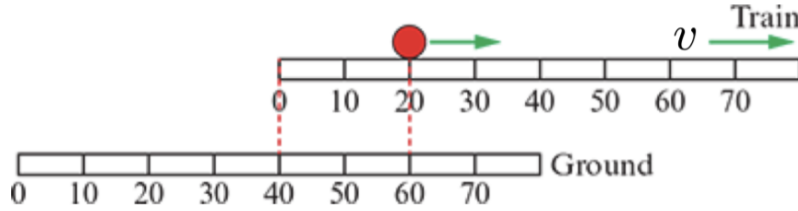
2.2 Velocity Transformation

Figure 2: Galilean Velocity Transformation

Consider the following scenario: A train (reference frame S') moving at speed v carries an object moving at speed u' as measured in S'. Denote the speed of a stationary observer in S (the train station) as u. The velocity transformation equation is as follows:

$$u' = u - v$$

3   Postulates of Special Relativity

Einstein proposed the following two postulates of special relativity:

1. The laws of physics are the same in all inertial reference frames (following from Galilean relativity).

2. The speed of light is the same for all inertial observers, regardless of the motion of the light source or the observer.

It led to a paradigm shift characterized by (exam question):

- The speed of light is the maximum feasible speed and is the same across all frames.

- Velocity addition is frame dependent.

- Length, time, mass, and fields are all relative quantities.

- The Newtonian/Galilean mechanics are valid only for low speeds.

4   Lorentz Transformations

Lorentz transformations must be used for relativistic behavior; it is an extension of the Galilean transformations, with the key difference being the Lorentz factor γ.

4.1   Notes on Notation

- The frame S usually refers to the "stationary" observer, while S' refers to the "moving" observer. This is made to simplify the scenarios, but in reality, there is no absolute stationary.

- The symbol v usually denotes the speed of the moving object measured in S.

- Whatever that has a prime (′) denotes a quantity measured in the moving frame. E.g. x' is the position of an event in the moving frame, and t' is the time of the event also in the moving frame.

4.2   The Lorentz Factor

The Lorentz factor, denoted by γ, is defined as follows:

$$\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} \tag{1}$$

An important property of this is that $\gamma \geq 1$ for all v.

4.3 Transformation Equations

Before we proceed, it must be noted that x, x', t, t' are the **position and time of the event** in the stationary and moving frames respectively, and that v is the <mark>relative velocity between the two frames</mark>, not between two moving objects.

$$t' = \gamma \left(t - \frac{vx}{c^2} \right) \qquad t = \gamma \left(t' + \frac{vx'}{c^2} \right) \tag{2}$$

These are used to determine the **time of an event or the time elapsed** in the moving frame, given the time in the stationary frame, and vice versa.

$$x' = \gamma \left(x - vt \right) \qquad x = \gamma \left(x' + vt' \right) \tag{3}$$

These are used to determine the **position of an event or the displaced distance** in the moving frame, given the position in the stationary frame, and vice versa.

4.4   Simultaneity

Proposition. 1

Two events cannot be simultaneous in different reference frames unless they occur at the same position. Conversely, two events are simultaneous in all inertial reference frames only if they occur at the same position.

Proof. Consider the time interval Δt between two events in the stationary frame. Suppose these events are simultaneous in S, it then follows that $\Delta t = 0$. We now calculate the time difference in the moving frame; using the Lorentz transformation, we have

$$
\begin{aligned}
|\Delta t'| &= \left| \gamma \left(\Delta t - \frac{v \Delta x}{c^2} \right) \right| \\
&= \gamma \left(\frac{v \Delta x}{c^2} \right) \\
&= \left(\frac{\gamma v}{c^2} \right) \Delta x
\end{aligned}
$$

Notice that the expression in the parentheses is non-zero (assuming v is non-zero, since that's pretty much the point of this relativistic discussion), which means that the time interval measured in a moving frame is zero **if and only if** the spatial interval is zero, i.e. the two events occur at the same position. $\qquad \square$

5   Time Dilation

In time dilation questions, one observer measures the **proper time**, and the other measures the **dilated time**. The **proper time** is the time elapsed between two events that occur at the same position in the observer's frame of reference. For instance, for particle traveling at a relativistic speed between two points, the proper time is measured by the (frame of the) particle — imagine the particle is holding a clock; the clock is held by the particle from the start to the end and so has the same spatial coordinate in the particle's frame.

The relation is given by

$$\text{dilated time} = \gamma \times \text{proper time interval} \tag{4}$$

The use of symbols has been avoided for the sake of clarity.

Earlier in the definition of the Lorentz factor at Equation (1) we have observed that it is always greater than 1. This means that the **dilated time is always greater than the proper time interval**; analogously, suppose you are timing an event that is stationary relative to you, any observer moving at relativistic speeds relative to you will observe a longer time.

5.1   Caution

It must be noted that this equation is a special case of the general Lorentz transformation equation, where the spatial separation is zero. It cannot be used for any question and enough care must be taken before you proceed with this simplified version. Consider the following example:

> Star A and star B are separated by a fixed distance of 4.8 light years as measured in the reference frame in which they are stationary. An observer P at rest in a space station moves to the right with speed 0.78c relative to the stars. A shuttle S travels from star A to star B at a speed of 0.30c relative to the stars. **Calculate** the time, according to observer P, that the shuttle S takes to travel from star A to star B.
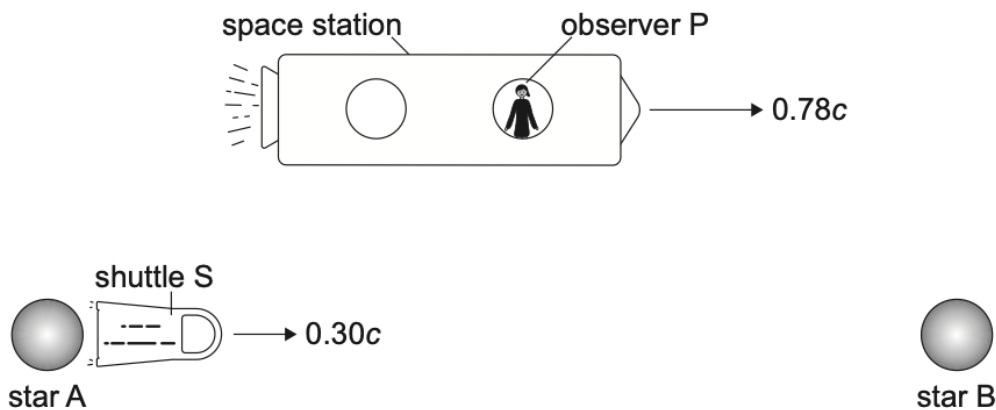

Figure 3: Example Scenario

1. One may attempt to use the simplified time dilation equation to solve this problem, but this will not work as the two events (the start and end of the shuttle's journey), in P's frame, do not occur at the same position. This means that we must use the full Lorentz transformation equation:

$$t' = \gamma \left(t - \frac{vx}{c^2} \right)$$

2. Let us now identify each quantity

   - $v = 0.78c$, this is the relative velocity between P's frame (we shall denote it as frame S') and the frame of the stars (conversely frame S), **not** the relative velocity between the space station and the shuttle.

   - $x = 4.8\text{ly}$, this is the spatial separation measured in frame S.

   - $\gamma = \dfrac{1}{\sqrt{1 - 0.78^2}} \approx 1.6$, this is the Lorentz factor.

   - $t = \dfrac{4.8\text{ly}}{0.3c}$, this is the time taken for the shuttle to travel from star A to star B, as measured in frame S; it is simply distance over time.

In short, consider the case when looking for the time measured by some observer T: If in T's frame, the two events occur at the same position, then you can use the simplified time dilation equation. If not, you must use the full Lorentz transformation equation; for the above example, if we were looking for the time measured by the shuttle instead, the change in spatial coordinate would be 0 and hence we can simply use the time dilation formula; in fact, the shuttle measured the proper time. This concept applies similarly to the length contraction equation.

6   Length Contraction

Similar to time dilation, the perceived length of an object by an observer moving at a relativistic speed also changes. The **proper length** is measured by an inertial observer for whom the object is at rest. The contracted length and the proper length are related by

$$\text{contracted length} = \frac{\text{proper length}}{\gamma} \tag{5}$$

7   Velocity Addition

Consider two frames S and S' moving at a relativistic speed v relative to each other. Consider also an object, whose velocity measured by an observer in S' is u', we desire to find the velocity u measured by an observer in S. The equation is given by

$$u = \frac{u' + v}{1 + \dfrac{u'v}{c^2}}$$

it also works in the reverse direction; if we are given u and desire to find u', simply rearrange and obtain

$$u' = \frac{u - v}{1 - \dfrac{uv}{c^2}}$$

8   Muon Decay

- Muons provide evidence for the relativistic effects of time dilation and length contraction.

- Muons are produced in the upper atmosphere by cosmic rays and have a half-life of 2.2 microseconds.

- They travel at $0.98c$ and about $660\,\mathrm{m}$ throughout their lifetime, and should not reach the Earth's surface before they decay (muons need to travel from 10 to 20 kilometers to reach the surface).

- However, muons are actually detected at the surface.

- This provides evidence for (a) *time dilation*

  1. If we compute the Lorentz factor for muons, we get that $\gamma \approx 5$

  2. Since the $2.2\,\mathrm{\mu s}$ lifetime is measured in the stationary frame of the muon, the time elapsed in the moving frame (the Earth) is $2.2\,\mathrm{\mu s} \times 5 = 11\,\mathrm{\mu s}$.

  3. This allows a much larger portion of muons to arrive at the Earth's surface.

  4. This phenomenon is due to the slower passing of time the faster an object moves.

- Alternatively, this provides evidence for *length contraction*

  1. Consider an Earth observer; the $10\,\mathrm{km}$ distance is what they measure, and hence proper length.

  2. Now consider a muon, moving at $0.98c$; the distance in its frame is contracted by a factor of $\gamma \approx 5$.

  3. This means that, for the muon, the distance they have to travel is actually $\dfrac{10}{\gamma} \approx 2.2\,\mathrm{km}$.

9   The Spacetime Interval

Previously we have seen that the quantities of space and time do vary between different reference frames. However, the spacetime interval is a quantity that is **invariant across all inertial reference frames**. It is defined as follows:

$$\Delta s^2 = c^2 \Delta t^2 - \Delta x^2$$

Hence, for two reference frames S and S', it holds that

$$c^2(\Delta t)^2 - (\Delta x)^2 = c^2(\Delta t')^2 - (\Delta x')^2 \tag{6}$$

This relation means that given three of the quantities x, x', t, t', we can always find the missing fourth.

10   Spacetime Diagrams

Spacetime diagram use ct/x axes.
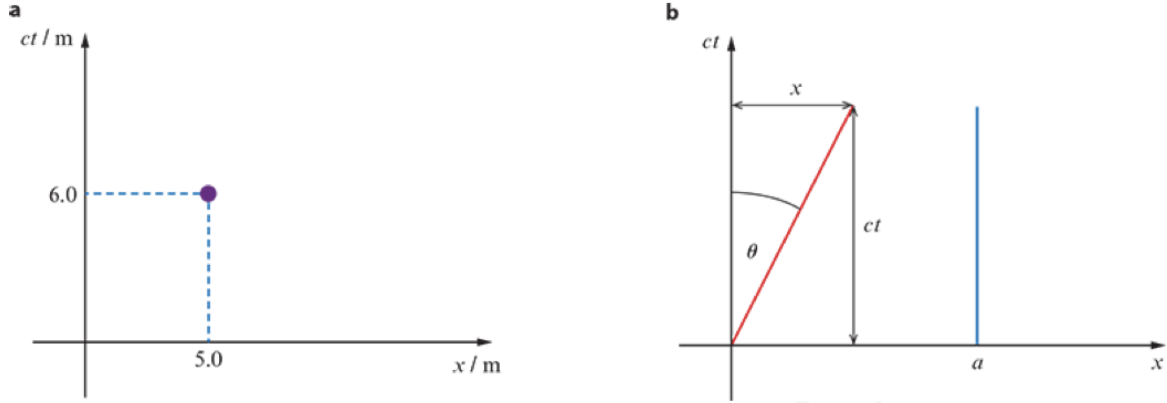
Figure 4: Spacetime Diagrams

- Every event can be uniquely identified by a coordinate-pair (ct, x), and hence every point on the diagram represents an event. This is represented by the purple dot.

- For an object that persists in a period of time, it is represented by a line on the diagram, which shows the sequence of events recording its position at different times. This line is called a **worldline**.

  - The blue line represents an object at rest; its position remains constant as time progresses.

  - The red line represents an object in motion. The speed of this object is given by

$$\frac{1}{c} \times \frac{\Delta x}{\Delta t} = \tan(\theta)$$

By definition, nothing can exceed the speed of light, which means that $\tan\theta < 1$ and so the angle between the world line and the ct axis must be less than $45°$.

In fact, a photon travels at the speed of light and hence its worldline is at $45°$ to the ct axis.
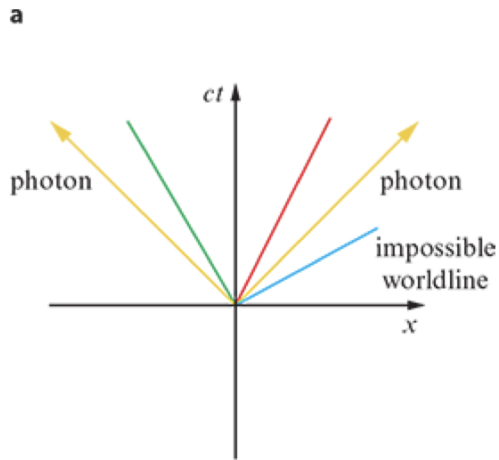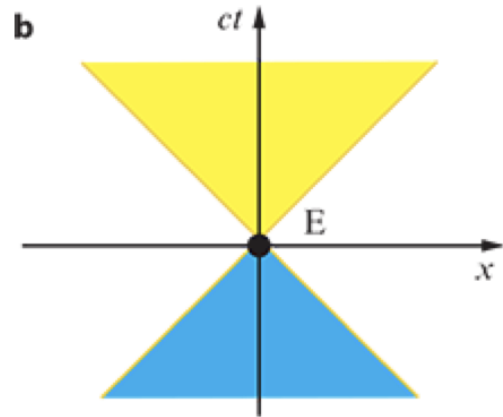
Figure 5: Worldlines

Figure 6: Past and Future

Consider an event E.

- It can be the cause of another event L only if the time separation between E and L is greater than the time a photon would take to travel from E to L. This is the yellow region. Future events go in this region.

- Conversely, it can be the effect of another event P only if the time separation between P and E is greater than the time a photon would take to travel from P to E. This is the blue region. Past events go in this region.
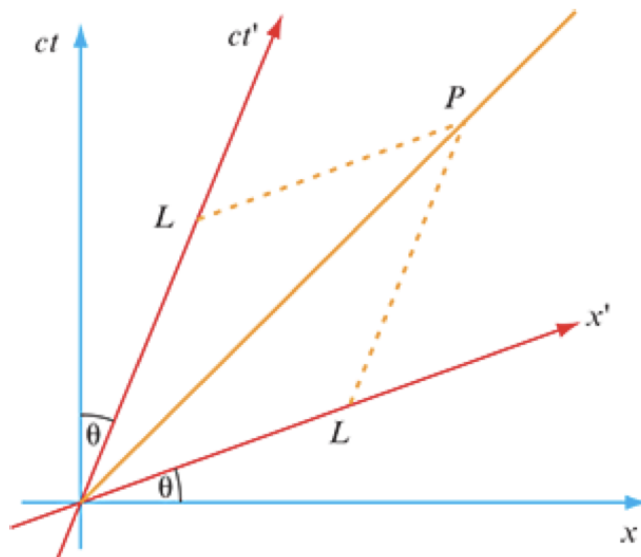
10.1   Using Slanted Axes

Figure 7: Slanted Axes

Given an event P, a set of axes for the frame S (blue) and a set of axes for the frame S' (red). To identify the space and time coordinates of P in S, it's straightforward. In the case of S', we draw lines parallel to the ct' and x' (red) axes, both crossing P. The intercepts of these lines with the primed axes give the coordinates of P in S'.

10.2   Identifying the Scale of Slanted Axes

Just use the transformation equations for God's sake... I'm burned out, screw this...

10.3 Simultaneity

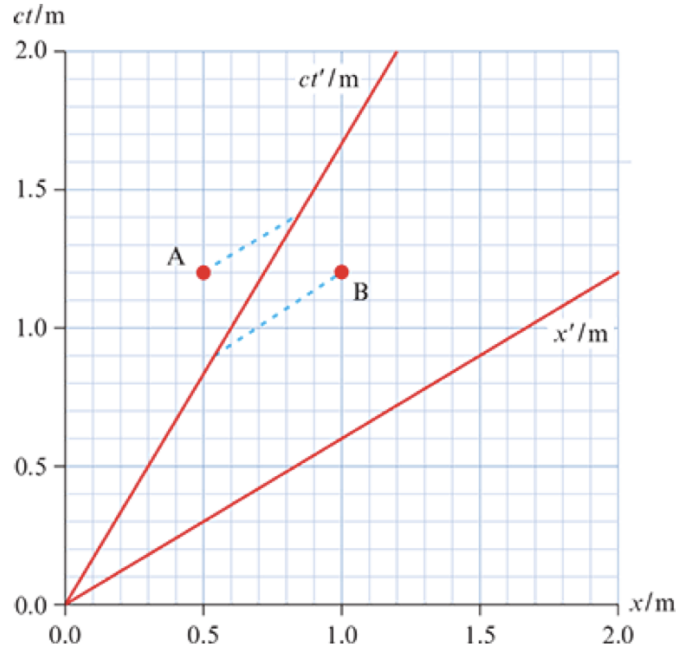Consider the following diagram with A and B simultaneous in S but not so in S'.

Figure 8: Simultaneity

To find out the time separation between A and B in S', we can use the Lorentz transformation for time, with both sides multiplied by c throughout:

$$c\Delta t' = \gamma \left(c\Delta t - \frac{v\Delta x}{c} \right)$$

We can calculate/identify each quantity on the RHS individually

- γ: For this we need the velocity between the two frames, this can be done by taking reciprocal of the gradient of the ct' line.

- $c\Delta t = 0$

- Δx is the spacial separation between A and B in the S frame.

10.4 Length Contraction

Consider a rod. There are two cases, depending on who measures the proper length.
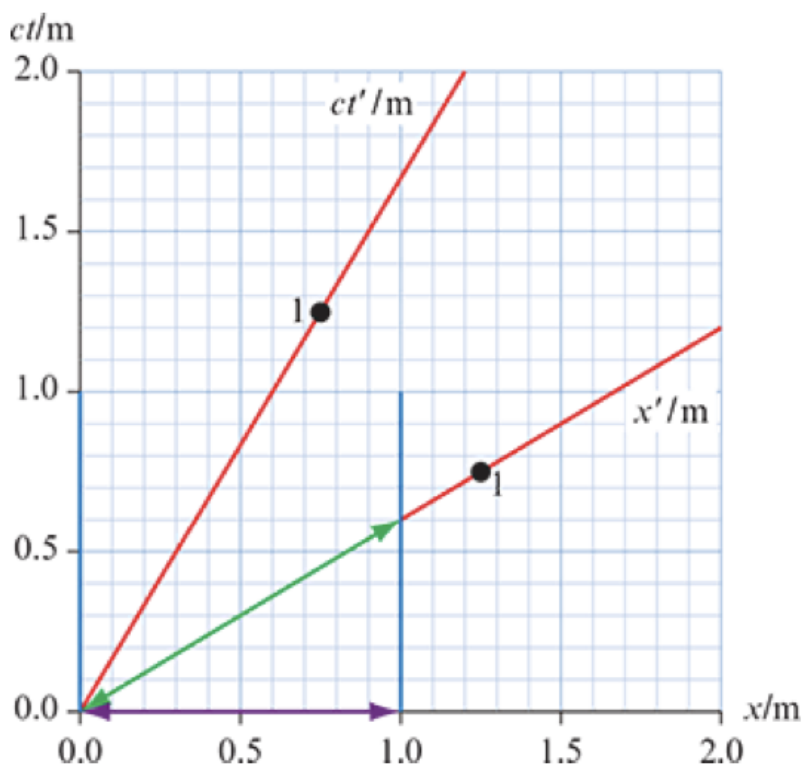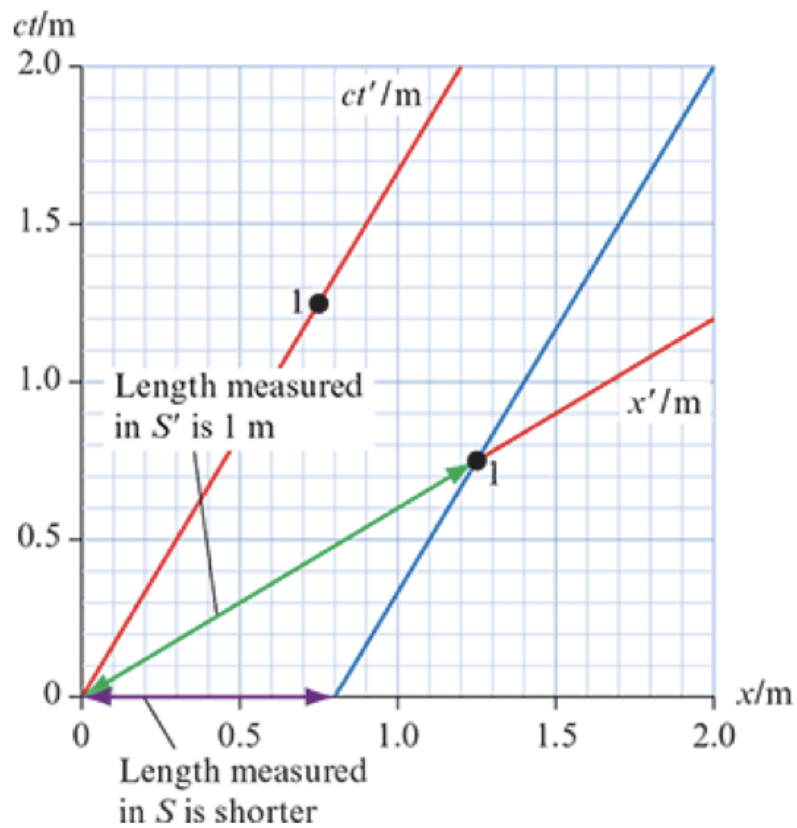
Case 1: S measures the proper length

Figure 9: Length Contraction: S measures proper length

In this case, the rod is rest in S and so the proper length is measured by an observer in S. Then, S' measures a contracted length, and so the length on the red axes should be smaller than 1. The exact length can be calculated using the length contraction formula.

Case 2: S' measures the proper length

Figure 10: Length Contraction: S' measures proper length

Suppose the proper length measured by S' is 1. To find the contracted length in S, draw the blue line parallel to the ct' axis — its intersection with the x axis will be the contracted length.
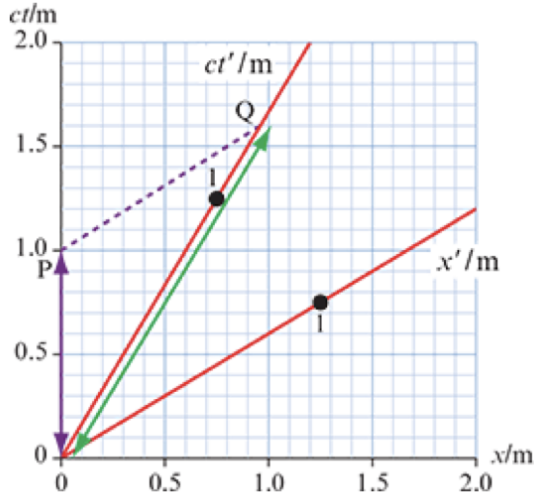
10.5   Time Dilation
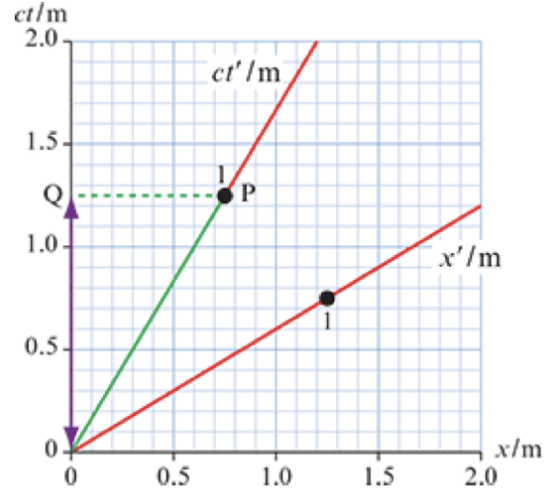

Figure 11: Time Dilation: S measures proper time

Figure 12: Time Dilation: S' measures proper time

Case 1: S measures the proper time

Consider now an event P measured at time 1 in the frame S. See Figure 11. This means that S measures a proper time of 1. To calculate the dilated time, one must draw the dashed purple line parallel to the x' axis through P. The intersection of this line with the ct' axis is the dilated time. Indeed, this is greater than one on the slanted axis, which means time is dilated.

Case 2: S' measures the proper time

Consider an event P measured at time 1 in the frame S'. This time, draw the dashed green line parallel to the x axis through P. The intercept of it with the ct axis gives the dilated time.

10.6   Invariant Hyperbolae

Recall the definition of the spacetime interval

$$\Delta s^2 = (c\Delta t)^2 - \Delta x^2$$

this quantity is the same for all inertial frames.

Notice that the two terms on the RHS are the two axes of the spacetime diagram. For a particular event somewhere in spacetime, any $(x, y) = (x, ct)$ satisfy the relationship $y^2 - x^2 = C$, where C is some constant. Although not taught at the IB, this is the shape of a hyperbola.
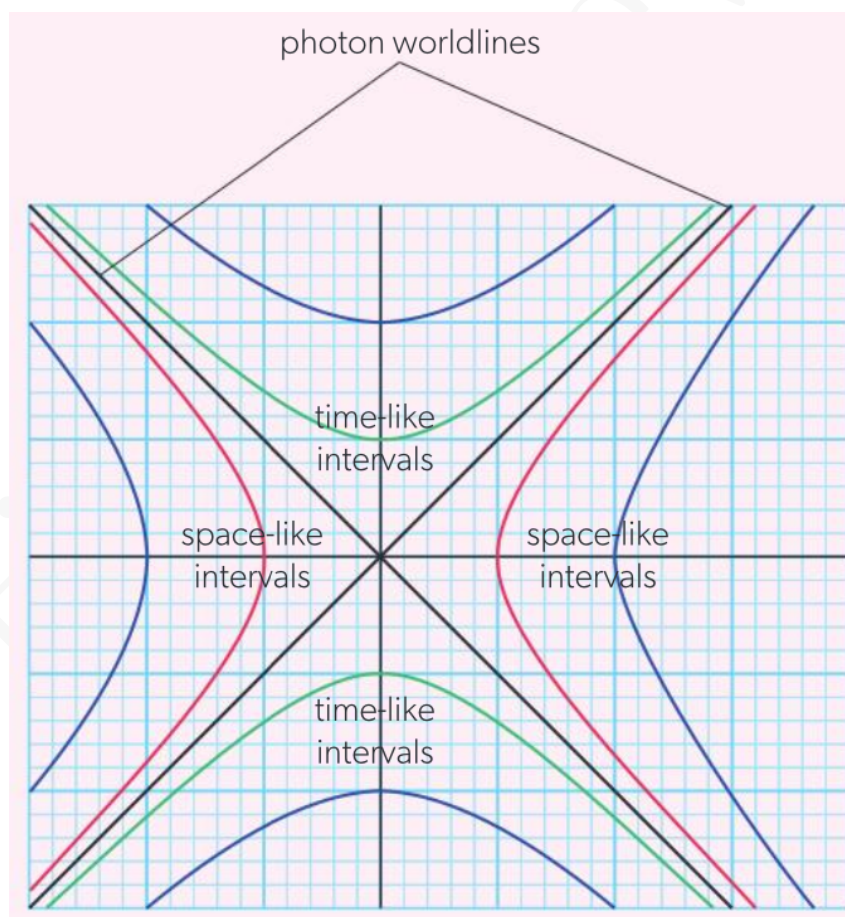

Figure 13: Invariant Hyperbolae

There are two sets of hypebolae, depending on the sign of C.

- **Lightlike**: If $C = 0$, the events are connected by a photon traveling at the speed of light. This is the boundary between the timelike and spacelike regions and corresponds to the light cone.

- **Timelike Hyperbola**: If $C > 0$, the separation between events is primarily due to the time difference. This hyperbola corresponds to events that could be <mark>causally connected</mark> (since they're within each other's light cones).

- **Spacelike Hyperbola**: If $C < 0$, the separation between events is primarily spatial. These events are <mark>outside each other's yellow light cones</mark> and cannot be causally connected.

Causally connected means that one event can influence or cause another. In the context of spacetime and special relativity, this refers to two events being able to interact through a signal or influence that travels at or below the speed of light.

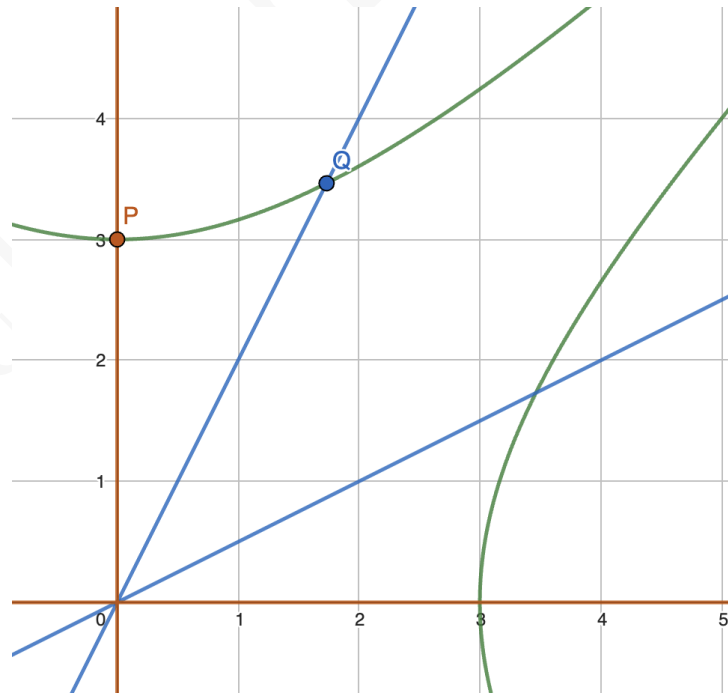### 10.6.1 Calibrating the Axes

Figure 14: Calibrating the Axes

Consider the above diagram as an example:

- The green curve is one curve of the family of invariant hyperbolae.

- By the invariance of the spacetime interval, we have that the hyperbola represents the following relationship

$$(c\Delta t)^2 - \Delta x^2 = (c\Delta t')^2 - (\Delta x')^2 = 9$$

- It intersects the y-axis of the S frame at $y = 3$, i.e. point P. In other words, when $\Delta x = 0$, $\Delta t = 3$.

- Let us now consider the point Q.

- At this point, $(\Delta x')^2 = 0$, which in turn means that $\Delta t' = 3$.

- Putting these observations together, we conclude that the invariant hyperbola can be used to calibrate the S' axes. In other words, each hyperbola can be used to identify the point on the slanted axis that corresponds to the same numerical value on the stationary axis. In this case, the shown hyperbola identifies the positions of the value 3 on both axes.