

# IMPROVED KERNEL SECURITY THROUGH MEMORY LAYOUT RANDOMIZATION

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# INTRODUCTION

PROBLEM



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# INTRODUCTION

## MOTIVATION

Organizations have incentives to:

- ❖ Standardize the software that they use
- ❖ Choose market-leading software

# INTRODUCTION

## HOMOGENEITY

### Software homogeneity:

- ❖ Majority of internet hosts run one of three kernel families (nt, xnu, linux)
- ❖ Attackers craft a single exploit that has the potential to infect millions of hosts

# INTRODUCTION

## DIVERSIFICATION

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Automatic software diversification:

- ❖ Attackers must customize attacks for each software variation
- ❖ Mass exploitation is much more difficult

# INTRODUCTION

INVESTIGATE

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- ✿ How can we add diversification to an operating system kernel?
- ✿ Will diversification prevent malicious kernel attacks (rootkits)?

# APPROACH

KERNEL CODE DIVERSIFICATION



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# APPROACH

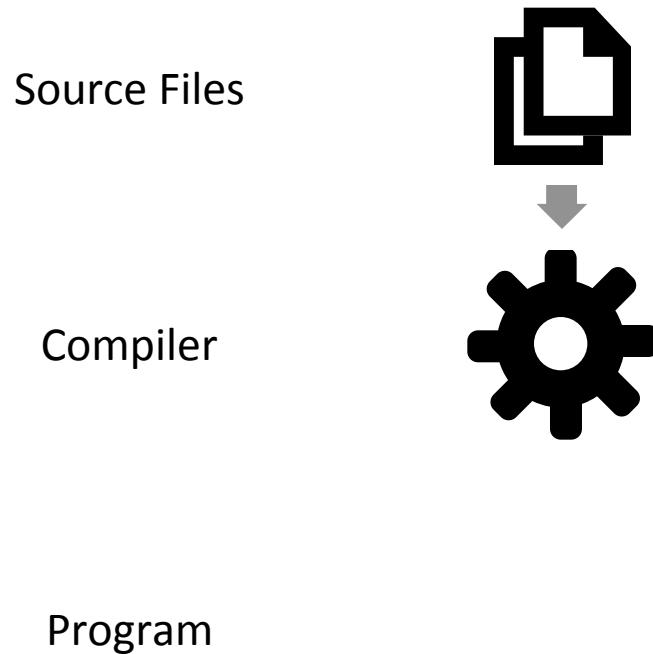
## COMPILE-TIME

Our approach, compile-time diversification:

- ❖ Compiler input
  - \* *Unmodified* source code
  - \* Randomization configuration
- ❖ Compiler output
  - \* Unique program for each randomization configuration

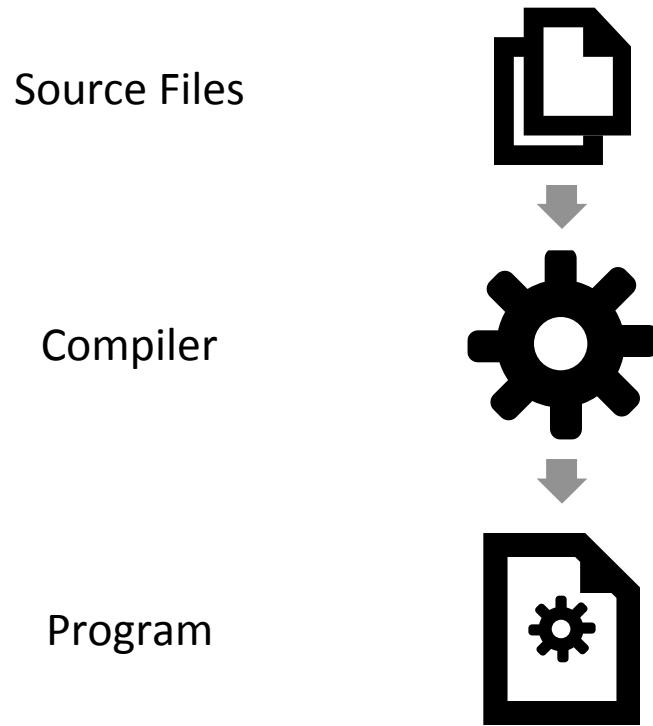
# APPROACH

## COMPILE-TIME DIVERSIFICATION



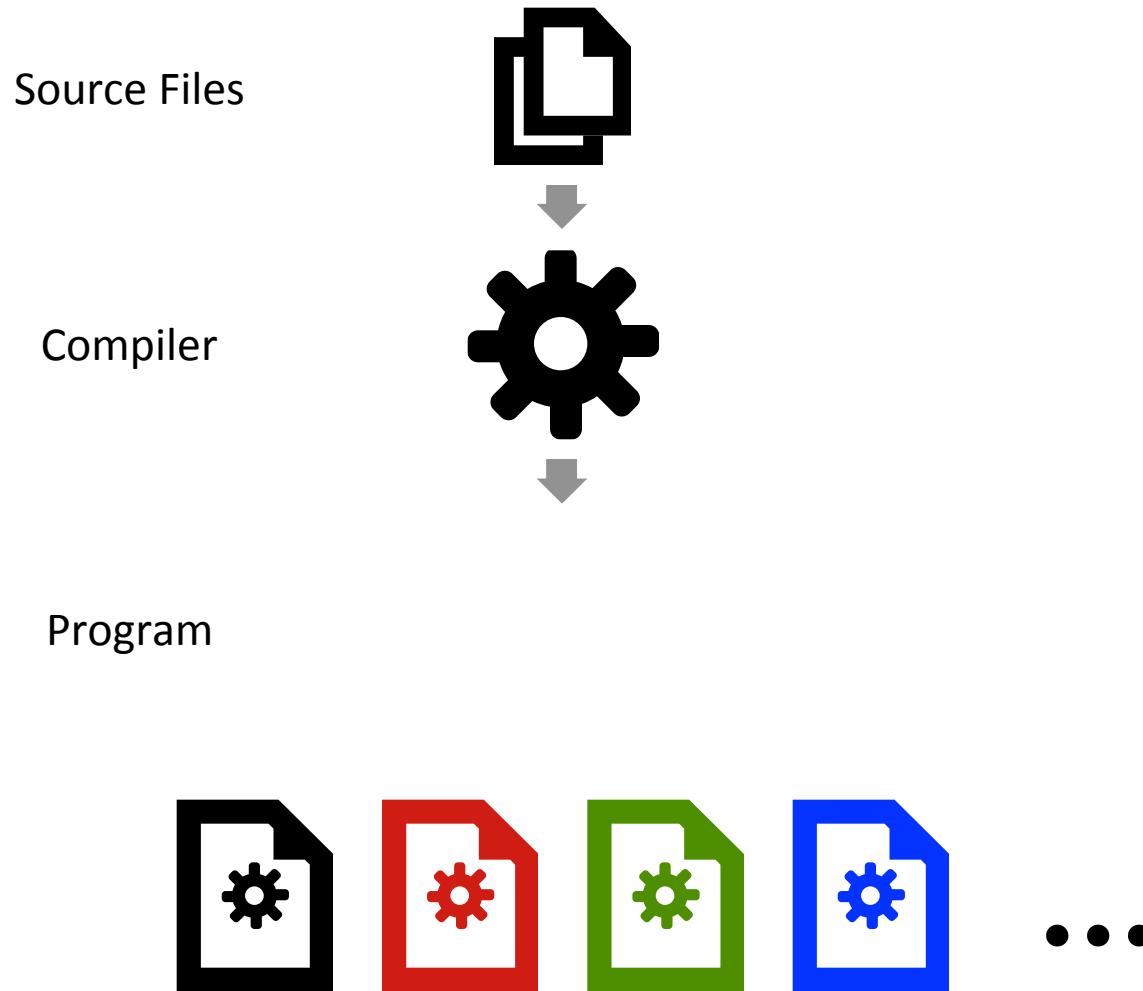
# APPROACH

## COMPILE-TIME DIVERSIFICATION



# APPROACH

## COMPILE-TIME DIVERSIFICATION



# APPROACH

## RANDOMIZE

Randomize what?

- Record field order
- Subroutine argument order

# **APPROACH**

## **RECORD FIELD ORDER RANDOMIZATION**



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# APPROACH

## RECORD FIELD-ORDER RANDOMIZATION

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### Record Field Order Randomization (RFOR)

- ❖ Compiler input:
  - \* Source code
  - \* Randomization configuration
- ❖ Compiler output:
  - \* Randomized program

# APPROACH

## RANDOMIZATION

Randomization configuration:

- Randomization seed
  - \* Allows for compilation of compatible programs
- Add dummy fields to increase permutations

# APPROACH

## SECURITY BENEFITS

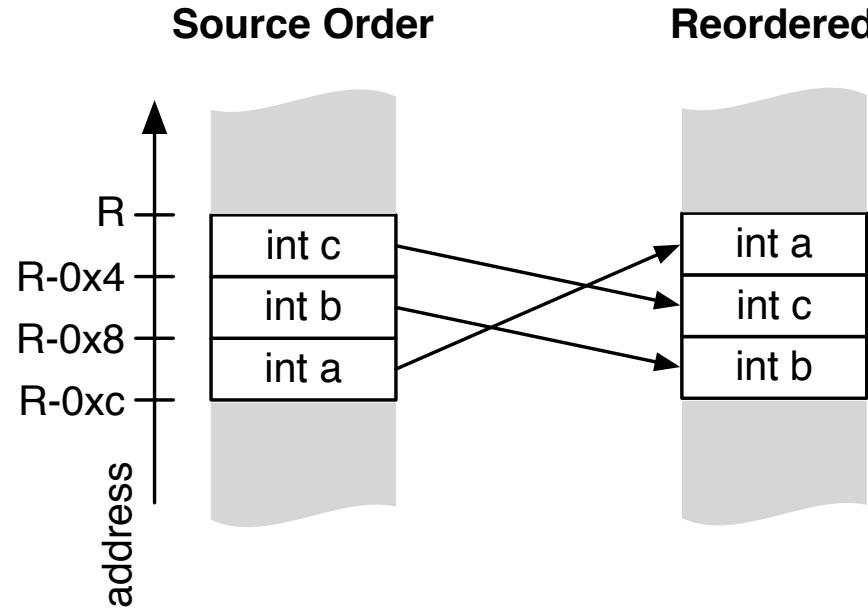
### Security benefits:

- ❖ Attackers will compile code using unrandomized record definitions
- ❖ Attack code will not run as intended

# APPROACH

## RECORD FIELD-ORDER RANDOMIZATION

```
struct foo {  
    int a;  
    int b;  
    int c;  
} bar = {  
    a=1,  
    b=2,  
    c=3  
};
```

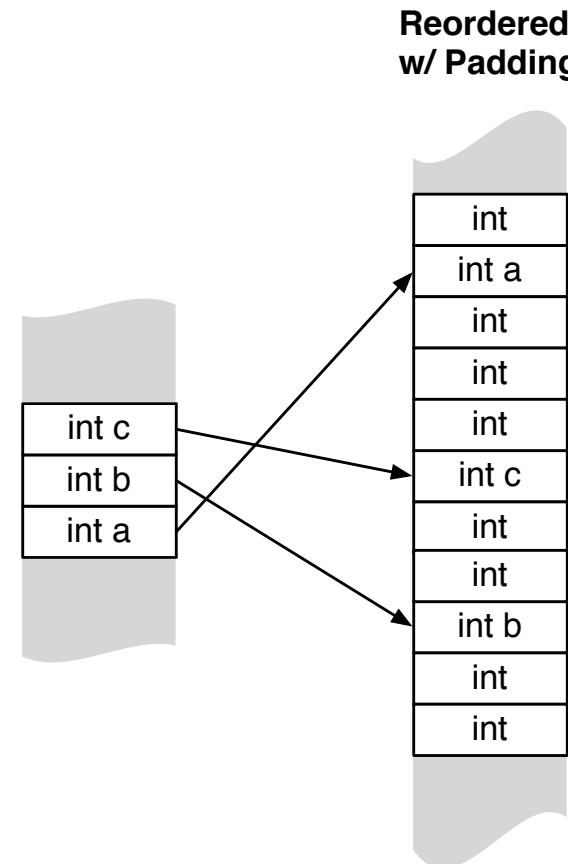


```
movl $0x1,-0xc(%R)    movl $0x1,-0x4(%R)  
movl $0x2,-0x8(%R) → movl $0x2,-0xc(%R)  
movl $0x3,-0x4(%R)    movl $0x3,-0x8(%R)
```

# APPROACH

## RECORD FIELD-ORDER RANDOMIZATION

```
struct foo {  
    int a;  
    int b;  
    int c;  
} bar = {  
    a=1,  
    b=2,  
    c=3  
};
```



# APPROACH

## AST RANDOMIZATION

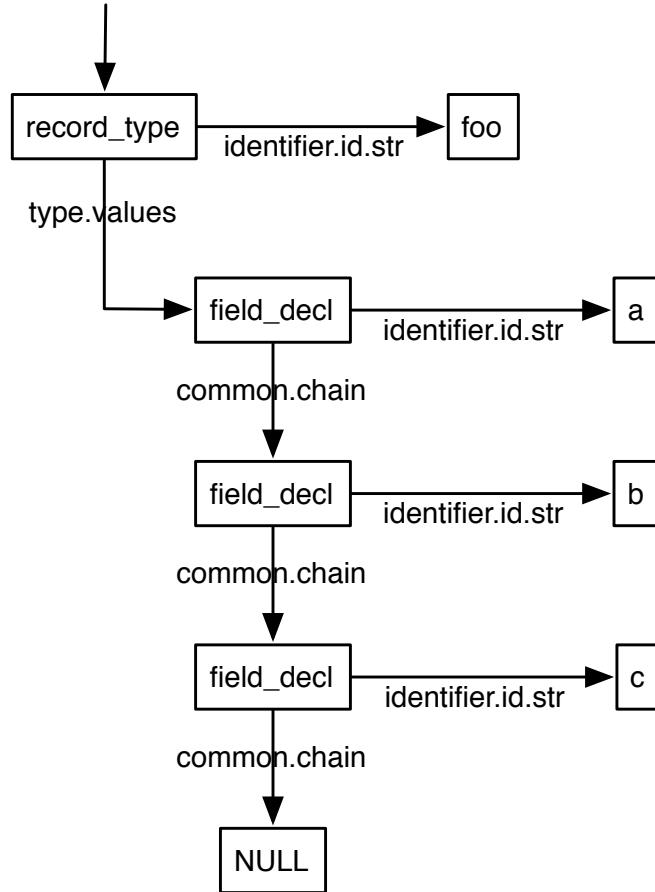
Compile-time randomization occurs:

- ◉ After parsing
- ◉ Before optimization passes
- ◉ Shuffling occurs in the abstract syntax tree (AST)

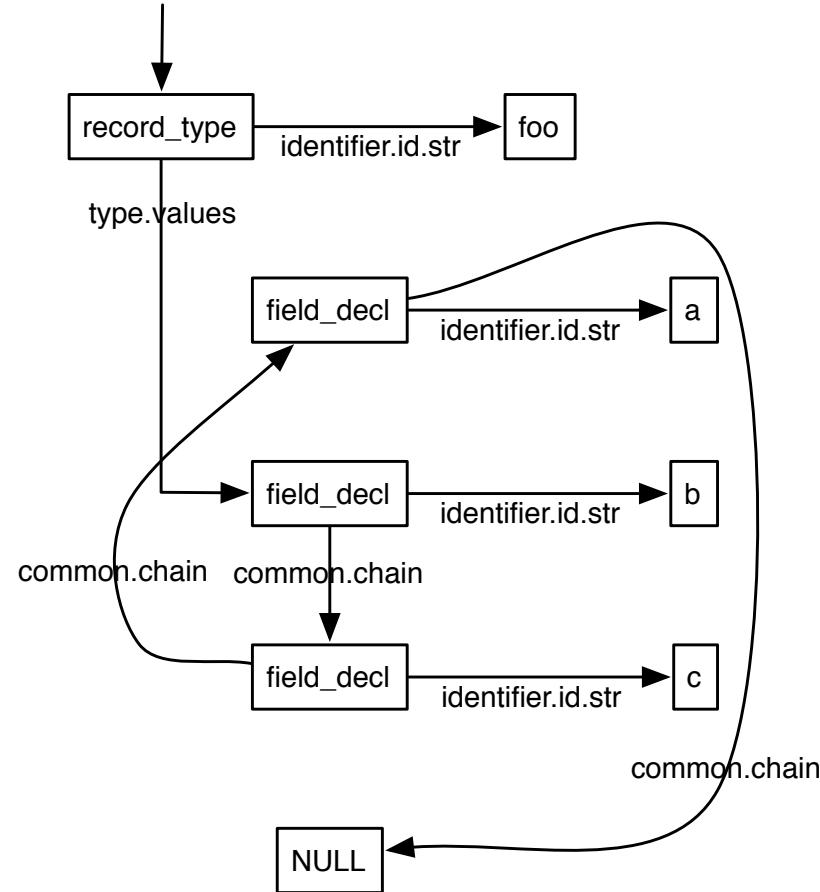
# APPROACH

## AST

AST



AST After Randomization



# **APPROACH FOR SUITABILITY ANALYSIS**



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# APPROACH

## PROBLEM WITH RFOR

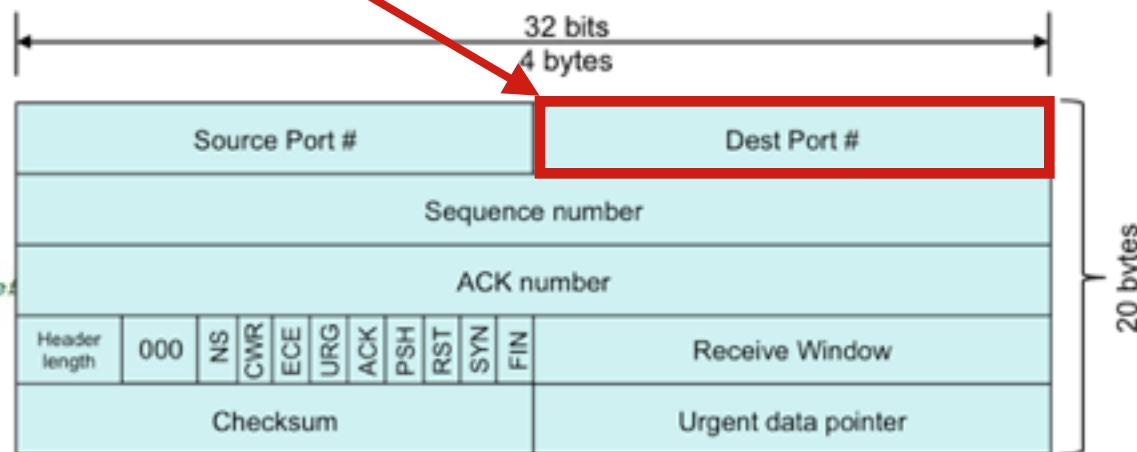
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Problem: not all records are suitable for randomization

- Ex. struct that represents TCP headers

# APPROACH SUITABILITY

```
struct tcphdr {
    half sum;
    _be16 dest;
    _be16 src;
    _be32 ack_seq;
#if defined(_LITTLE_ENDIAN_BITFIELD)
    _ul6 real:4,
        doff:4,
        fin:1,
        syn:1,
        rst:1,
        psh:1,
        ack:1,
        urg:1,
        cce:1,
        cwr:1;
#elif defined(_BIG_ENDIAN_BITFIELD)
    _ul6 doff:4,
        real:4,
        cwr:1,
        cce:1,
        urg:1,
        ack:1,
        psh:1,
        rst:1,
        syn:1,
        fin:1;
#else
#error "Adjust your <asm/byteorder.h> definition"
#endif
    _be16 window;
    _sum16 check;
    _be16 urg_ptr;
};
```

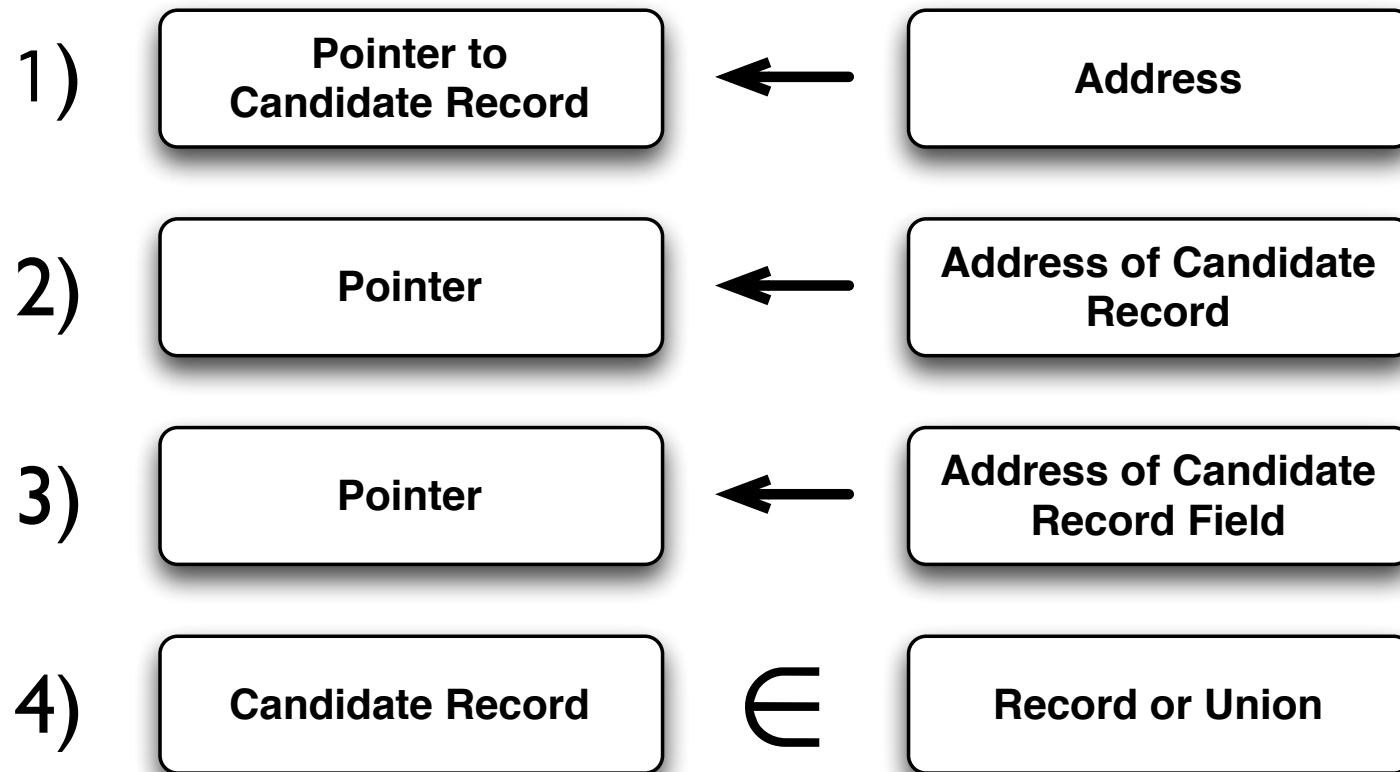


### RFOR suitability static analysis technique

- ❖ Input:
  - \* Candidate struct
  - \* Source code
- ❖ Output:
  - \* Is the candidate fit for RFOR?

# APPROACH

## FOUR CONDITIONS



# APPROACH

## SUITABILITY REPORT

Report if potentially unsafe operations occur

- File name
- Line number

# **APPROACH**

## **SUBROUTINE ARGUMENT ORDER RANDOMIZATION**



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# Subroutine Argument Order Randomization (SAOR)

- Compiler input:
  - \* Source code
  - \* Randomization configuration (padding, seed)
- Compiler output:
  - \* Randomized program

# APPROACH

## AST RANDOMIZATION

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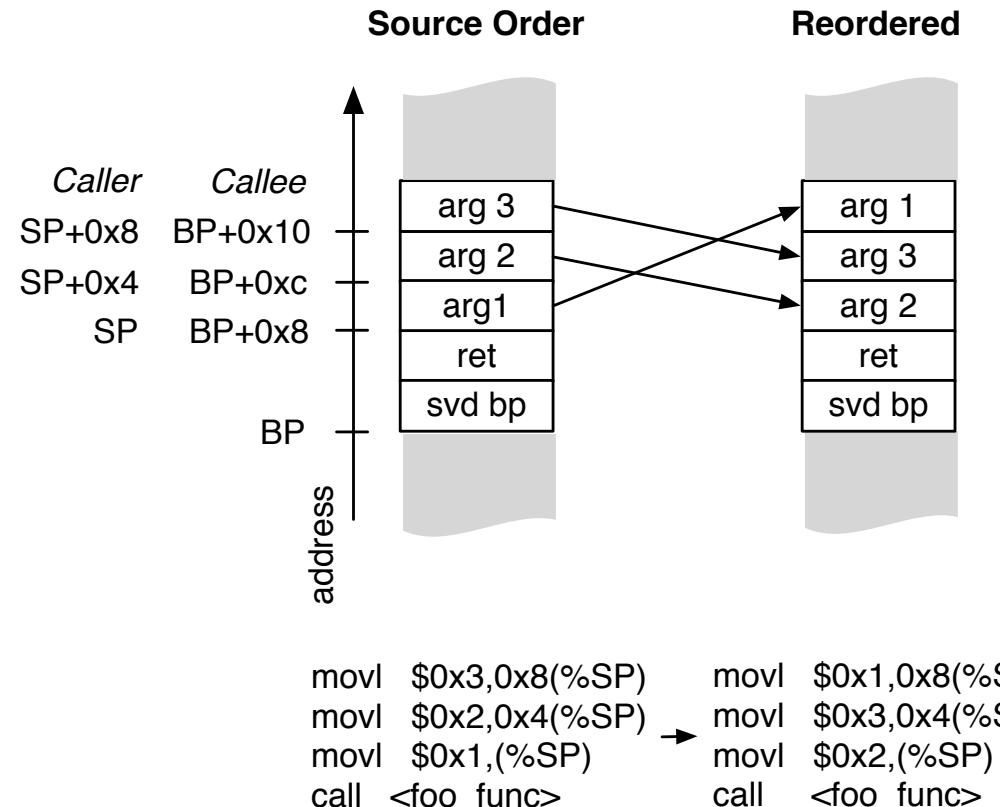
Similar to RFOR, SAOR compile-time randomization occurs:

- After parsing
- Before optimization passes
- Shuffling occurs in the abstract syntax tree (AST)

# APPROACH

## SAOR

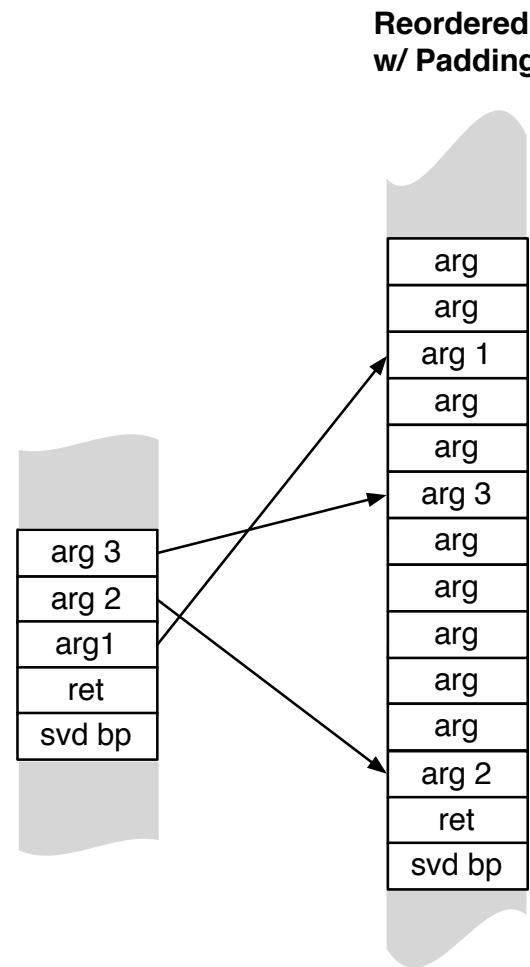
foo\_func(1,2,3);



# APPROACH

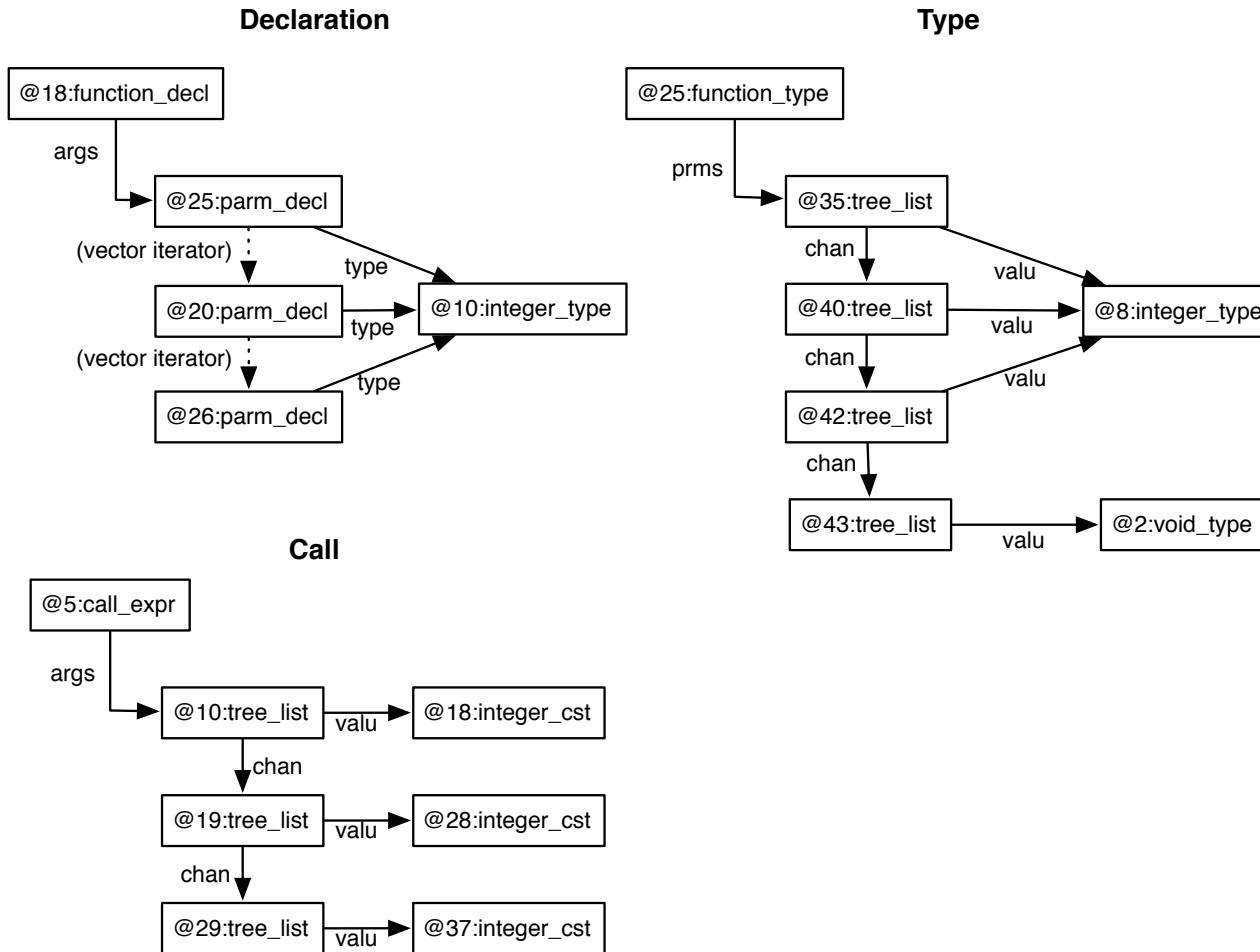
## SAOR

foo\_func(1,2,3);



# APPROACH

## SAOR IN AST



# EVALUATION

DOES IT WORK



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# EVALUATION

## IMPLEMENTATION

### Implementation:

- GCC Plugin Architecture
  - \* RFOR Plugin
  - \* RFOR Fitness Plugin
  - \* SAOR Plugin

## Evaluation

- ✿ Compiled multiple versions of Linux kernel with GCC randomization plugins
- ✿ Subjected randomized kernels to four rootkits
  - \* All tested rootkits were prevented by RFOR and/or SAOR by randomizing only a few objects

# EVALUATION

## ROOTKITS

Randomized Linux Kernel  
(RFOR & SAOR):

- `task_struct`
- `module`
- `file`
- `proc_dir_entry`
- `inode_operations`
- `pid_task()`

Neutralized rootkits:

- Adore-NG
- HP
- hidefile
- hideproc

## RFOR fitness plugin evaluation

- ✿ Conservative static analysis approach
  - \* False-positives
- ✿ Refined analysis using heuristics

# EVALUATION

## WHITELIST

Heuristic-based whitelisting:

- Generics
  - \* ex. cast to `list_head` pointer
- Memory allocation functions
  - \* ex. cast from `malloc`
- Address of field conversion (optional)
  - \* Passing field by reference (OK)
  - \* Using field address to calculate sibling address  
(NOT OK)

# EVALUATION

## FALSE-POSITIVES

### RFOR suitability analysis:

- Linux kernel 2.6.38.8
- task struct

Test	W/O Whitelists	W/ Whitelists
Assignment To task struct *	52	1
Assignment From task struct *	46	2
Address Taken of task struct Field	214	0
	312	3

# EVALUATION

## PERFORMANCE

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<b>Options</b>	<b>Avg Time</b>
w/o Plug-Ins	86.730s
w/ RFOR Plugin	87.9087s
w/ Fitness Plugin	87.2170s
w/ SAOR Plugin	87.8303s

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# EVALUATION SUMMARY

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## Summary

- Introduced argument order layout randomization technique
- Refined record field-order randomization
  - \* Introduce static analysis technique for determining the suitability of a record for field-order randomization
- Demonstrate effectiveness of techniques against common rootkits

**THANK YOU**  
**ANY QUESTIONS?**



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