

# An Introduction to Markov chain Monte Carlo methods

AMATH777 – Stochastic Processes in the Physical Sciences

Tim Dockhorn

University of Waterloo

April 3, 2018

# Outline

## 1 The Monte Carlo method

- Introduction
- Example – Approximating  $\pi$
- Sampling methods

## 2 The Markov chain Monte Carlo method

- Markov chains
- Example – The random walk Metropolis algorithm

# Introduction

## Expected value

$$\mathbb{E}[h(X)] = \int_{-\infty}^{\infty} h(x) f_X(x) dx$$

## Monte Carlo estimate

$$I_N(h) = \frac{1}{N} \sum_{i=1}^N h(x^{(i)}) \quad \text{where } \{x^{(i)}\}_{i=1}^N \sim f_X(x)$$

with the properties

$$\mathbb{E}[I_N(h)] = \mathbb{E}[h(X)]$$

$$\text{Var}[I_N(h)] = \frac{1}{N} \text{Var}[h(X)]$$

## Example – Approximating $\pi$

### Integrating the area of a unit circle

$$\begin{aligned}\pi &= \int_0^1 \int_0^{2\pi} r dr d\theta = \int_{-1}^1 \int_{-1}^1 \mathbb{1}_A(x, y) dx dy \\ &= 4 \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \mathbb{1}_A(x, y) f_{X,Y}(x, y) dx dy\end{aligned}$$

where

$$\mathbb{1}_A(x, y) := \begin{cases} 1 & \text{if } x^2 + y^2 \leq 1 \\ 0 & \text{otherwise} \end{cases} \quad f_{X,Y}(x, y) = \begin{cases} \frac{1}{4} & \text{if } |x| \leq 1, |y| \leq 1 \\ 0 & \text{otherwise} \end{cases}$$

## Example – Approximating $\pi$

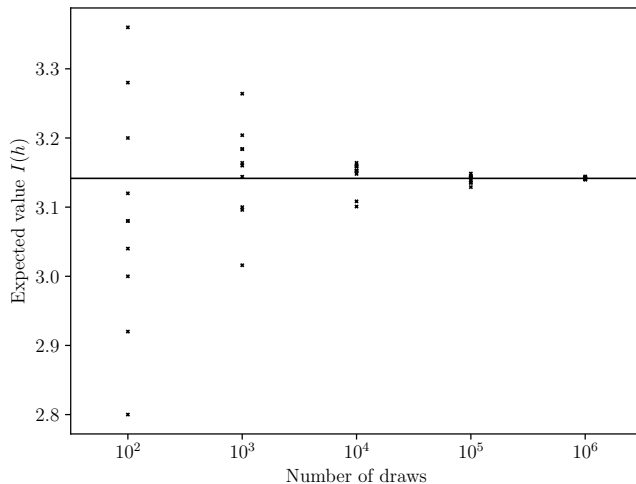
Integrating the area of a unit circle using a Monte Carlo method

$$\pi = 4 \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \mathbb{1}_A(x, y) f_{X, Y}(x, y) dx dy$$

$$\pi \approx I_N(\mathbb{1}_A(x, y)) = 4 \frac{1}{N} \sum_{i=1}^N \mathbb{1}_{A(x^{(i)}, y^{(i)})}$$

where the tuple  $(x^{(i)}, y^{(i)})$  is drawn from the uniform distribution  $\mathcal{U}([-1, 1] \times [-1, 1])$ .

## Example – Approximating $\pi$



# Sampling methods – How to draw independent and identically distributed samples?

---

**Algorithm 1** Drawing samples from  $\mathcal{U}[0, 1]$  using a linear congruential generator

---

- 1: Choose  $x^{(0)} \in \mathbb{R}$  and  $a, c, m, N \in \mathbb{N}$
  - 2:  $i = 0$
  - 3: **for**  $i < N$  **do**
  - 4:      $x^{(i+1)} = (ax^{(i)} + c) \bmod m$
  - 5:  $\{u^{(i)}\}_{i=1}^N = \{x^{(i)} / m\}_{i=1}^N$
- 

with, e.g.,  $m = 2^{32}$ ,  $a = 1664525$ ,  $c = 1013904223$ , and  $0 \leq x^{(0)} < m$  [3].

# Sampling methods – How to draw independent and identically distributed samples?

---

**Algorithm 2** Inverse transformation method (e.g.  $f_X(x) = \lambda e^{-\lambda x}$ )

---

- 1: Draw samples  $\{u^{(i)}\}_{i=1}^N$  from  $\mathcal{U}[0, 1]$ .
  - 2:  $i = 0$
  - 3: **for**  $i < N$  **do**
  - 4:      $x^{(i)} = F_X^{-1}(u^{(i)})$
- 

How do we draw samples from an arbitrary probability distribution?



# Outline

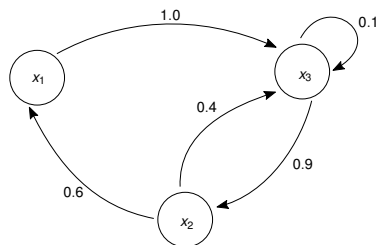
## 1 The Monte Carlo method

- Introduction
- Example – Approximating  $\pi$
- Sampling methods

## 2 The Markov chain Monte Carlo method

- Markov chains
- Example – The random walk Metropolis algorithm

# Markov chain



Transition matrix  $T$  is defined as  
 $T_{ij} = P(x^{(k)} = x_j | x^{(k-1)} = x_i)$

$$T = \begin{bmatrix} 0.0 & 0.0 & 1.0 \\ 0.6 & 0.0 & 0.4 \\ 0.0 & 0.9 & 0.1 \end{bmatrix}$$

**Figure:** State transition diagram for a three-state Markov chain [1]

## Definition

A Markov chain is a sequence of possible events in which the probability of jumping in one event solely depends on its present state, i.e.,

$$P(x^{(k)} = x_k | x^{(k-1)} = x_{k-1}, x^{(k-2)} = x_{k-2}, \dots, x^{(1)} = x_1, x^{(0)} = x_0) = P(x^{(k)} = x_k | x^{(k-1)} = x_{k-1})$$

# Markov chain

- If the the state transition graph is both connected (irreducibility) and the chain does not get trapped in cycles (aperiodicity), Markov chain will converge to a stationary distribution  $p_N(x)$  with the property that [1]

$$p_{n+1} = p_n T \quad \text{and for "big" } n = N : \quad p_N(x) = p_N(x) T$$

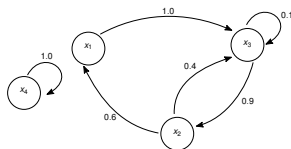


Figure: Markov chain that is not connected

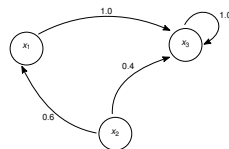


Figure: Markov chain that has a trapping cycle

- Markov chain Monte Carlo sampling methods are Markov chains that have the desired probability distribution  $f_X(x)$  as a stationary distribution

## Example – The random walk Metropolis algorithm

We try to draw samples from a non-normalized probability distribution

$$f_X(x) = 0.3 \exp(-0.2x^2) + 0.7 \exp(-0.2(x-10)^2)$$

using the proposal distribution  $q(x^{(i)}) = \mathcal{N}(x^{(i)}, 100)$ .

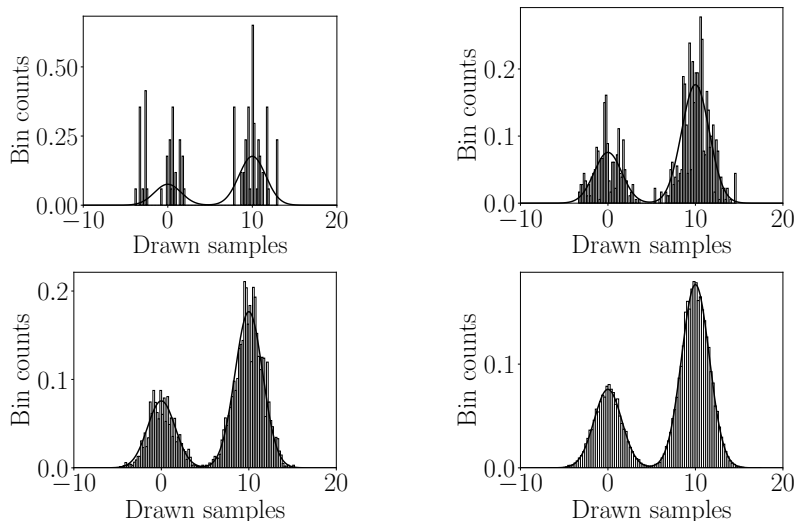
---

### Algorithm 3 The random walk Metropolis algorithm [2]

---

- 1: Choose a  $x^{(0)} \in \text{supp}(f_X(x))$
  - 2: Draw samples  $\{u^{(i)}\}_{i=1}^N$  from  $\mathcal{U}[0, 1]$
  - 3:  $i = 0$
  - 4: **for**  $i < N$  **do**
  - 5:     Draw a sample  $x^*$  from  $q(x^{(i)})$
  - 6:     **if**  $u^{(i)} < \min\left\{1, \frac{f_X(x^*)}{f_X(x^{(i)})}\right\}$  **then**
  - 7:          $x^{(i+1)} = x^*$
  - 8:     **else**
  - 9:          $x^{(i+1)} = x^{(i)}$
-

## Example – The random walk Metropolis algorithm



**Figure:** Markov chain Monte Carlo approximation of the target distribution  $f_X(x)$  using  $N = \{10^2, 10^3, 10^4, 10^5\}$  draws

- [1] C. Andrieu, N. De Freitas, A. Doucet, and M. I. Jordan.  
An Introduction to MCMC for Machine Learning.  
*Machine learning*, 50(1-2):5–43, 2003.
- [2] N. Metropolis and S. Ulam.  
The Monte Carlo Method.  
*Journal of the American statistical association*, 44(247):335–341,  
1949.
- [3] W. H. Press.  
*Numerical Recipes 3rd edition: The Art of Scientific Computing*.  
Cambridge university press, 2007.