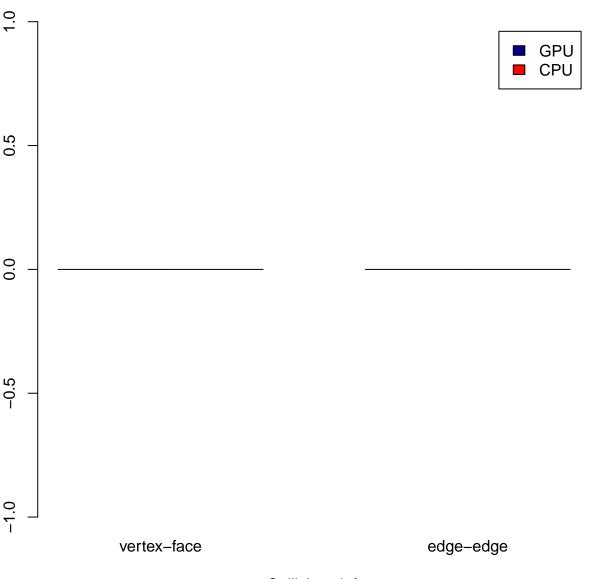
## **Comparison for sphere**



Collisions left