

DEFINITION

-of-

DONE

# HOW DO WE KNOW WE'RE DONE?

# HOW DO WE KNOW WE'RE DONE?

it works!

# HOW DO WE KNOW WE'RE DONE?

it works!

it's quality!

# HOW DO WE KNOW WE'RE DONE?

it works!

it's quality!

it's tested!

# HOW DO WE KNOW WE'RE DONE?

it works!

it's quality!

it's tested!

it's in production!

# HOW DO WE KNOW WE'RE DONE?

it works!

it's quality!

it's tested!

it's in production!

it's the deadline!

# HOW DO WE KNOW WE'RE DONE?

it works!

it's quality!

it's tested!

it's in production!

it's the deadline!

its funding ran out!



# CUCUMBER!

A stack of several thin, round cucumber slices is positioned diagonally across the center of the slide. The slices are bright green with a lighter green interior, showing the characteristic texture of a cucumber. They are stacked on top of each other, with the top slice being the most prominent.

GIVEN I'm writing software  
WHEN my feature runs green  
THEN it's done





**THEY CAN'T  
HIDE BEHIND  
AMBIGUITY**

**YOU CAN'T  
HIDE BEHIND  
AMBIGUITY**

*for example*



Feature: using a calculator

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Background:



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Background:

Given the calculator is open

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Background:

Given the calculator is open

Scenario: adding two numbers

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added

*@wip it!*

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added

@wip

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added



# Start the server:

```
$ bundle exec ruby server.rb
```

# Start the server:

```
$ bundle exec ruby server.rb
```

# Run the work-in-progress cukes:

```
$ bundle exec cucumber --tags @wip --wip
```

@wip

Feature: using a calculator

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added # features/calculator.feature:7

You can implement step definitions for undefined steps with these snippets:

Given /^I want to add two numbers\$/ do

pending # express the regexp above with the code you wish you had  
end

When /^I perform the calculation\$/ do

pending # express the regexp above with the code you wish you had  
end

Then /^I should see my two numbers added\$/ do

pending # express the regexp above with the code you wish you had  
end

1 scenario (1 undefined)

3 steps (3 undefined)

0m0.004s

The --wip switch was used, so the failures were expected. All is good.

*automate your  
steps in Ruby*



```
Given /^the calculator is open$/ do  
  visit '/'  
end
```

```
Given /^the calculator is open$/ do  
  visit '/'  
end
```

```
Given /^I want to add two numbers$/ do  
  fill_in "leftOperand", :with => 5  
  select '+', :from => 'operator'  
  fill_in "rightOperand", :with => 2  
end
```

```
Given /^the calculator is open$/ do
  visit '/'
end
```

```
Given /^I want to add two numbers$/ do
  fill_in "leftOperand", :with => 5
  select '+', :from => 'operator'
  fill_in "rightOperand", :with => 2
end
```

```
When /^I perform the calculation$/ do
  click_button 'Calculate'
end
```

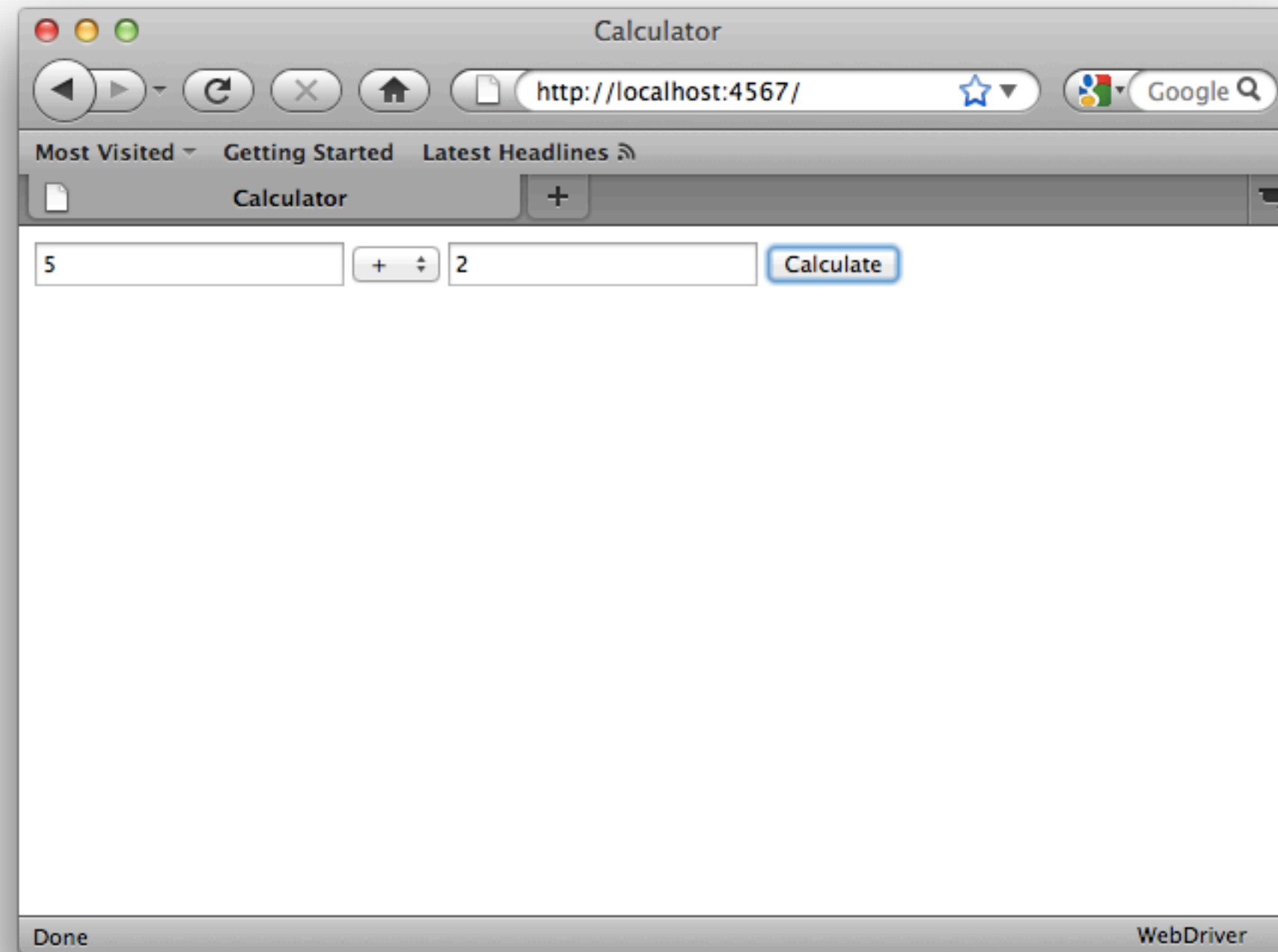


```
Given /^the calculator is open$/ do
  visit '/'
end
```

```
Given /^I want to add two numbers$/ do
  fill_in "leftOperand", :with => 5
  select '+', :from => 'operator'
  fill_in "rightOperand", :with => 2
end
```

```
When /^I perform the calculation$/ do
  click_button 'Calculate'
end
```

```
Then /^I should see my two numbers added$/ do
  find('.result').should have_content 7
end
```



@wip

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added

expected there to be content "7" in "" (RSpec::Expectations::ExpectationNotMetError)

Failing Scenarios:

cucumber features/calculator.feature:7

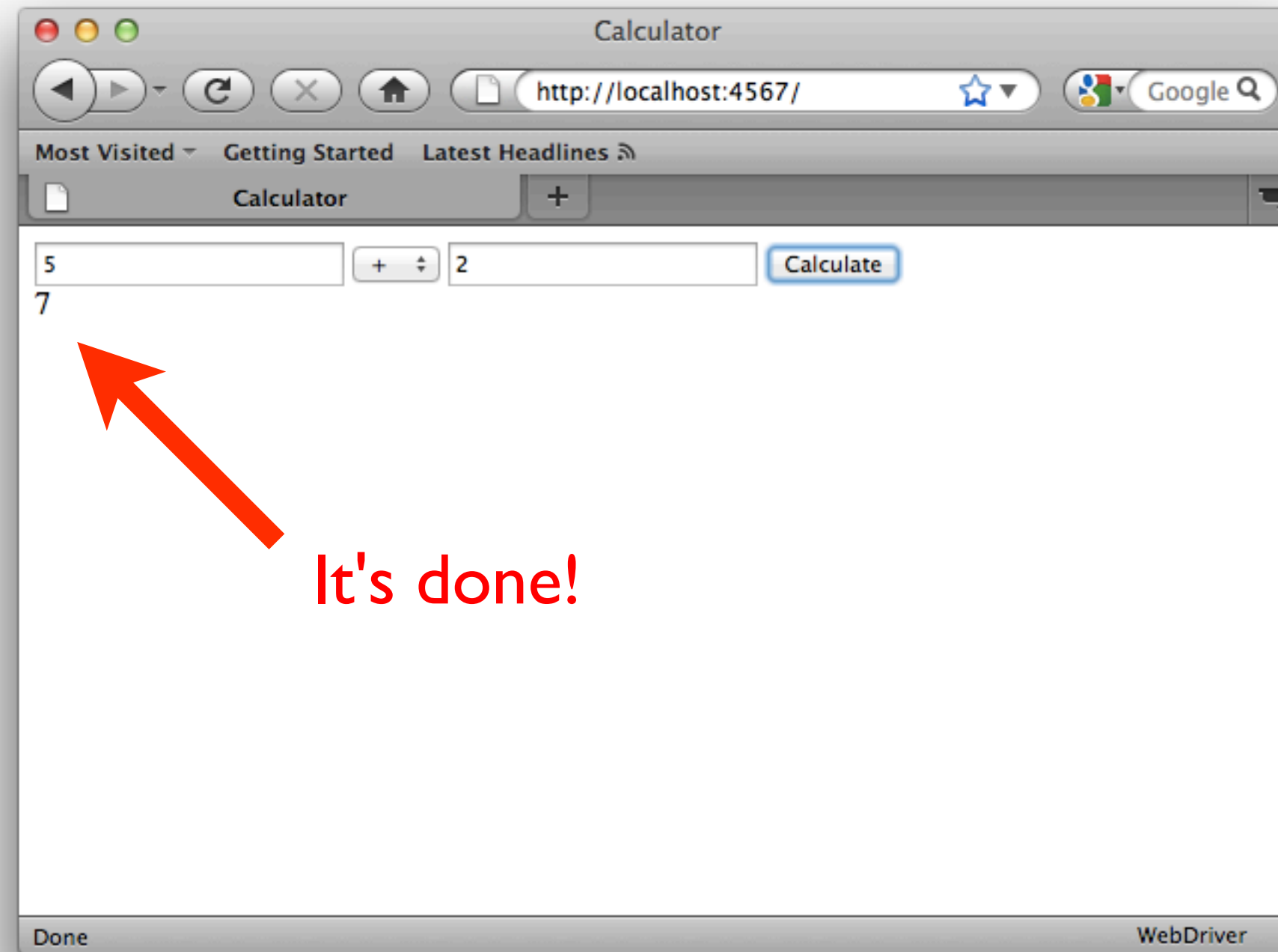
1 scenario (1 failed)

4 steps (1 failed, 3 passed)

0m6.380s

The --wip switch was used, so the failures were expected. All is good.

*\*hack hack hack\**



@wip

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added

1 scenario (1 passed)

4 steps (4 passed)

0m5.199s

The --wip switch was used, so I didn't expect anything to pass.

These scenarios passed:

(::) passed scenarios (::)

features/calculator.feature:7:in `Scenario: adding two numbers'

*un-@wip it!*

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added





Run the "done" regression cukes:

```
$ bundle exec cucumber --tags ~@wip
```

Feature: using a calculator

Background:

Given the calculator is open

Scenario: adding two numbers

Given I want to add two numbers

When I perform the calculation

Then I should see my two numbers added

1 scenario (1 passed)

4 steps (4 passed)

0m4.228s

# Exercises

1. Add a failing scenario for subtraction, then implement it!
2. Next, try adding division!
3. Try adding a big table bunch of examples and edge cases using a Cucumber Scenario Outline (details here: <http://is.gd/cukeoutline> )