

AIM: To write a client-server application for chat using UDP

ALGORITHM: CLIENT

1. Include necessary package in java
2. The client establishes a connection to the server.
3. The client accept the connection and to send the data from client to server and vice versa.
4. The client communicate the server to send the end of the message.
5. Stop the program.

ALGORITHM: SERVER

1. Include necessary package in java
2. The server establishes a connection to the client.
3. The server accept the connection and to send the data from server to client and vice versa.
4. The server communicate the client to send the end of the message
5. Stop the program.

Outcome:

To implement a client server application using connection less service i.e. UDP.