

CSC 230  
Fall 2022 (CRN 10817)  
**Midterm #1: Thursday, 6 October 2022**

**Marking guide**

**Students must check the number of pages in this examination paper before beginning to write, and report any discrepancy immediately.**

- **All answers are to be written on this exam paper.**
- The exam is closed book. Other than the AVR reference booklet provided to you, no books or notes are permitted.
- When answering questions, please do not detach any exam pages!
- ***A basic calculator is permitted.*** Cellphones must be turned off.
- Partial marks are available for the questions in sections B and C.
- The total marks for this exam is 76.
- There are ten (10) printed pages in this document, including this cover page.
- We strongly recommend you read the entire exam through from beginning to end before starting on your answers.
- **Please have your UVic ID card available for inspection by an exam invigilator.**

**Section A (36 marks):** For each question in this section, place an X beside all answers that apply. Each question is worth three (3) marks. *Partial marks are not given for incomplete answers.*

Remember: Hexadecimal numbers begin with 0x; binary numbers begin with 0b; octal numbers begin with 0; and all other numbers are decimal. *All numbers are unsigned unless the question specifies otherwise.*

**Question 1:** The unsigned integer 0x725 can be represented as:

- ☐ 0b10100100111
- ☐ 0b0111010101
- ☒ 0b11100100101
- ☒ 03445
- ☐ None of the above.

**Question 2:** The unsigned integer 0b11010101 is equivalent to:

- ☐ 173
- ☒ 0xD5
- ☐ 0173
- ☐ 0x5D
- ☐ None of the above.

**Question 3:** The unsigned integer 0572 is equivalent to:

- ☒ 0b000101111010
- ☒ 378
- ☒ 0x17A
- ☒ 0b000101111010
- ☐ None of the above.

**Question 4:** The decimal number -101 represented as a 10-bit two's complement number is equivalent to:

- ☐ 0b1000011011
- ☐ 0b1110011010
- ☐ 0b1001100101
- ☒ 0b1110011011
- ☐ None of the above.

**Question 5:** The seven-bit two's complement number 0b1010110 is equivalent to:

- ☐ 0b011010110 as an nine-bit two's complement number.
- ☐ 42
- ☐ -26
- ☐ -29
- ☒ None of the above.

**Question 6:** If we consider I/O port D, then:

- ☐ we set the data-direction for each bit (input or output) by an appropriate value stored in the PIND and PORTD registers.
- ☒ we set the data-direction for each bit (input or output) by an appropriate value stored in the DDRD register.
- ☐ we read values from the port by reading from the PDDD register.
- ☐ we read values form the port by reading from the POUT register.
- ☐ None of the above.

**Question 7:** The lowest negative value that can be represented using a six-bit two's complement number is:

- ☒ 0b100000
- ☐ 0b011111
- ☐ -64
- ☐ -31
- ☐ None of the above.

**Question 8:** The most positive value that can be represented using a seven-bit two's complement number is:

- ☐ 0b1000000
- ☒ 0b0111111
- ☐ 64
- ☒ 63
- ☐ None of the above.

**Question 9:** The *fetch-decode-execute* cycle:

- ☐ Describes the steps taken when the assembler generates a sequence of fet, dec, and exe instructions that appear in a loop.
- ☒ Permits the AVR mega2560 to fetch and decode an instruction in one cycle, and to execute it in the next cycle(s).
- ☐ Permits the AVR mega2560 to read the instruction from data memory, and then write the results to program memory.
- ☐ Is another name for the meaning of the fde instruction .
- ☐ None of the above.

**Question 10:** A *big-endian* computer system:

- \_\_\_ means that the system always addresses memory as *quadwords*.
- \_\_\_ stores the more-significant bytes of a 32-bit integer at lower addresses than the less-significant bytes.
- \_\_\_ is another way of saying that a system uses the von Neumann (i.e., Princeton) machine architecture.
- \_\_\_ stores bytes for a 32-bit integer in an order reversed to that of a *little-endian* system.
- \_\_\_ None of the above.

**Question 11:** The AVR architecture's *pseudo-registers* X, Y, and Z:

- \_\_\_ actually refer to specific pairs of general-purpose registers.
- \_\_\_ actually refer to memory-addressed I/O ports.
- \_\_\_ can be allocated as needed to any pair of registers (e.g. X to same as, say, r13:r12, for some assembly-language program).
- \_\_\_ may be used to hold unsigned 16-bit integers, signed 16-bit integers, or 16-bit memory addresses.
- \_\_\_ None of the above.

**Question 12:** The *Z flag* within the AVR status register:

- \_\_\_ can be directly set with the status register via the `ser` instruction.
- \_\_\_ is used by some branch instructions.
- \_\_\_ is used by the `rjmp` instruction.
- \_\_\_ is set as a result of using the `clr` instruction.
- \_\_\_ None of the above.

## Section B (20 marks): One question

**Question 13:** Consider the following program written in AVR assembler:

```
.cseg
.org 0

start:    ldi r16, 0b00010111
          clr r17
labelZ:   add r16, r16
          dec r18
          inc r17
          cpi r17, 0x03
          brne labelZ
spin:     rjmp spin
```

- a) How many executions occur for the `inc r17` instruction? *Explain your answer.*  
**[4 marks]**

It is incremented three times – moving from 0 up to and including 3 (0 → 1, 1 → 2, 2 → 3. Once `cpi r17, 0x03` is encountered with `r17` equal to 3, the `brne` is not longer taken.

- b) What is the value in `r16` when the program reaches the instruction `rjmp stop`? *Explain your answer, showing both hexadecimal and 8-bit twos-complement.*  
**[10 marks]**

The initial value of `r16` is 23; each time through the `labelZ` loop, `r16` is added to itself – so first time through `r16` goes from 23 to 46; second time through is goes from 46 to 92; and last time through it goes from 92 to 184.

Final value is 184. which is 0xB8. As 0xB8 is 0b10111000, using the sign rule produces 0b01001000 – which means the value is equivalent to -72 in eight-bit two's complement.

- c) How would you modify the end of this program such that the value in r16 would be stored at the highest address in SRAM? Answer this by providing the AVR assembler lines needed before or after (or both!) the `rjmp stop` line. *Explain your answer, and clearly describe any assumptions you are making.*  
**[6 marks]**

The highest location in RAM is 0x21ff (or equivalently, RAMEND)

Therefore replace the last line of the code on the previous page with:

```
        ldi r31, HIGH(RAMEND)
        ldi r30, LOW(RAMEND)
        st Z, r16
stop:    rjmp stop      ; Yes, many of you noticed the typo
                        ; confusing spin & stop
```

(There were many possible correct answers.)

## Section C (20 marks): Two questions

### Question 14: 10 marks

Consider the following instruction:

```
mov r29, r14
```

Using the information provided to you in the “AVR Architecture Reference Booklet” that comes with this exam, what is the encoding of this instruction?

*Your answer must not only show all work but also explain how you arrived at your answer.*

The manual page for `mov` indicates the following encoding:

```
0010 11rd dddd rrrr
```

Where `Rd` is the destination register (here `r29`) and `Rr` is the source register (here `r14`). The five-bit binary for 29 is `0b11101`, and the five-bit binary for 14 is `0b01110`.

So if we begin by putting down the bits for `r29`, we have:

```
0010 11r1 1101 rrrr
```

and then follow that with the bits for `r14`, we have:

```
0010 1101 1101 1110
```

which gives us our encoding (i.e. **0x2dde**).



**Question 15: 10 marks**

Consider the following encoding of an instruction:

0x9513

Using the information provided to you in the “AVR Architecture Reference Booklet” that comes with this exam, what is the actual AVR instruction (i.e. mnemonic plus argument)?

*Your answer must not only show all work but also explain how you arrived at your answer.*

The first step is to view the binary representation of the 16-bit opcode

0b1001 0101 0001 0011

So which instruction is it? There are three instructions in the AVR booklet that begin with 0b1001: DEC, EICALL, and INC. We can use a process of elimination to remove EICALL from consideration as its last four bits are 0b1001 – which is certainly not in the bit sequence we’ve written.

Is it INC or DEC? Again we can look again at the last four bytes of both INC and DEC, and we see it is the former with 0b0011 at the end (like the bit sequence we’ve written).

INC has the format:

0b1001 010d dddd 0011

and re-writing our sequence (i.e. bolding or underlining the necessary bits) gives us:

0b1001 010**1** **0001** 0011

So it appears that the register number 0b10001 is 17, which means the encoded instruction is:

INC r17

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