

## GENERAL

SIMPLE

COMPLEX

ABSTRACT

INTENSITY

## WORLD

NAME

ASPECTS

INHABITANTS

## QUEST

MISSION

OPPOSITION

HINDRANCE

AID

ESCALATION

REWARD

TWIST

PROGRESS & TENSION

## LOCATION

PAST & PRESENT

DESCRIPTOR

TROUBLE

BUILDING

INFLUENCE

MOOD

RUMOR

SEEKS & OFFERS

## EXPLORATION

TERRAIN

ORNAMENT

EVENT

FINDINGS

## CREATION

PURPOSE

TRAIT

MAGIC

CORRUPTION



## PEOPLE

NAME

DISPOSITION

ROLE

DESCRIPTOR

QUIRK

DRIVE

SECRET

SEEKS & OFFERS

## CREATURE

NAME

FORM

POWER

FEATURE

ACTION

## SCENE

CHALLENGE

SENSES

DETAIL

DEVELOPMENT

COMPLICATION

ADVANTAGE

REACTION

ACTIVITY

## FATE

CHANCE

