

Tina Nenshi Gada

UI Designer UX Developer

Portfolio: <http://tinagada.design>

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EXPERIENCE

• **SUNY CPD**
Syracuse, NY
Aug 19 - Present

UI Developer Intern

- Performing user research, designing sketches and wire frames for the SUNY CPD website to increase the performance and number of visits.
- Complying the WCAG 2.0 accessibility guidelines and considering the user feedback after usability testing.

• **OTO Capital**
Mumbai, IN
May 19 - Aug 19

UX Developer

- Designed the responsive interface for their mobile application and web console.
- Created and conducted A/B test to evaluate a new interface using UX metrics. Analyzed and synthesized research findings into new design ideas, created wire frames, and high-fidelity prototypes using Adobe XD.
- Worked closely with product managers, developers, and CTO to

• **SUNY Oswego**
Syracuse, NY
Aug 18 - May 19

Graduate Research Assistant

- Reviewed the research studies, worked on hypothesis and re-run the experiment with the new bunch of the participants to verify the results of the studies.
- Recorded, classified and administered different research data, researched relevant publication and data to assist professor building experiment methods.
- Instructed 100+ participants from diverse backgrounds by clarifying experiment procedures independently.

• **Seclore Pvt Ltd**
Mumbai, IN
Oct 15 - July 18

Application Developer

- Improved product UI by reducing the drop-offs and enabling faster access to IRM protected documents for authorized users by streamlining new user on boarding, authentication, file access request and approval flows.
- Designed user journeys, wire frames, and interfaces for new features for the mobile application.
- Implemented single sign-on, user account management, build a web application, designed it's UI and developed the site as a full stack web developer to make interaction easy.
- Developed responsive products using HTML, CSS & JavaScript.

ACADEMIC ACCOMPLISHMENTS

• **Fella Application**
Sep 18 - Dec 18

UI Designer and Research

- Designed user flows & paper prototypes based on the user interviews and competitive analysis.
- Created visual designs in Adobe XD based on the feedback from results of usability testing and heuristic evaluation.

• **We Care**
Oct 18 - Feb 18

Interaction and UI Designer

Designed the wire frames and visual design for the smart watch, web and Mobile application.

EDUCATION

Masters in Human Computer Interaction
SUNY Oswego University
Graduating in May 2020

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SKILLS

Design

Paper sketching, Digital Drawings, Affinity Mapping, Animation, Interviews, Usability Testing, Wire framing, Storyboarding, Visioning, User flows, Responsive Designs, Heuristic Evaluation, Contextual Inquiry

UX Tools

Adobe Photoshop, Adobe Illustrator, Adobe XD, Balsamiq, Axure RP, Invision, Sketch, Marvel Studio, Proto.io, Procreate, Keynote, Principle, After Effects

Technical

HTML 5, CSS 3, JS, SQL, React JS, Tomcat, Apache, Wordpress, Bootstrap

ACHIEVEMENTS

Winner - Women in Computing Hackathon

Best UI Designs and Wireframing of Application | New York, 2018

SUNY Oswego Dean Award

Full-time tuition waiver as Graduate Student for Fall 2018

VOLUNTEER

Workshop and Sessions

• Conducted a workshop on wireframing and rapid prototyping using Balsamiq for Introduction to HCI course.

• I was the primary instructor for a group of 27 students.

Learning Facilitator

Participated in the "Girls Who Code" club, taught girls HTML, CSS, JS and helped them build their projects.