

# Kristina Tripak

## Junior Front-End Developer

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Passionate front-end developer with early-in-career expertise in designing and developing web-based applications

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### EDUCATION

#### National Technical University of Ukraine “Kyiv Polytechnic Institute”

Sep 2019 - Jun 2023

Bachelor's degree in Software Engineering

- Cumulative GPA: 3.95/4.0
  - Diploma with honors
  - Qualifying thesis: Full-stack music streaming app "Harmony"
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### INTERNSHIP

#### EPAM Systems

Apr 2022 - Jul 2022

Front End Development

- Developed web pages using HTML, CSS/SASS, JS, Bootstrap
- Hands-on course work of Web Fundamentals, JavaScript Basic and Advanced, CSS Advanced

#### SoftServe

Aug 2023 - Nov 2023

Practical React course

- Developed web pages using React, Redux, MUI
  - Hands-on course work of Error Handling in React, Tests, Refs, Higher-Order Component, DefaultProps, Redux in React, Composition, Context, Storage, Sockets, Hooks, OOP
  - Got a certificate ([link](#))
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### PROJECTS

#### Portfolio

- Developed a page with a responsive design using React.js and SCSS ([link](#))

#### Full-stack web applications

- Built a yoga instructor website “Namaste” with plans, videos, instructor info, and contacts using React and Redux libraries, Node.js and Express.js for the server, and MongoDB for the database (links - [front](#), [back](#))
- Built a photographer’s portfolio “KsiGallery” with an opportunity to book the photo shoot using the MERN stack, which includes Node.js and Express.js as the backend and React.js as the frontend (links - [front](#), [back](#))
- Built a music streaming app “Harmony” using the MERN stack (links - [front](#), [back](#))

#### Authentication

- Developed an authorization web page using React as JavaScript library, Node js as backend, and MongoDB for data storage (links - [front](#), [back](#))

#### Game development

- Designed and coded a Warcraft-like game using HTML, CSS, JS ([link](#))
- Designed and developed a Rock, Paper, Scissors game using HTML, SCSS, JS ([link](#))
- Developed a WORDLE game using HTML, CSS, JS ([link](#))

#### Web pages

- Developed a page with a responsive design using HTML, CSS, JS, and Bootstrap ([link](#))
  - Developed a page with an adaptive design using HTML, CSS, JS ([link](#))
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### ADDITIONAL

**Tools:** React, Redux, HTML5, CSS3, JavaScript, SASS/SCSS, Bootstrap, TailwindCSS, MUI, Node.js, Express.js, MongoDB, SQL, JSON, Figma, Adobe Photoshop