

GUESS THE NUMBER OF LEMONS

NUMBER GUESSING GAME

PROJECT OVERVIEW

Project Title: Guess the number of Lemons (Number Guessing Game)

Storyline: Lylia was about to go home when she forgot the number of lemons she bought from Mr. Orange. Her mother would be furious if she fails to follow her instruction including knowing the exact number of lemons bought from her money. Your goal is to save Lylia from getting driven out of their house.

Description: The program will ask the user to input any number from 1 to 100 under 10 attempts in 2 minutes and if the user guesses a number, the output will display if the number is too high or Low from the target number. If the user guesses the right number, the player wins, otherwise the player loses. The program generates random number to be guess by the player. Every turn is equivalent to 1 guess including the invalid inputs.

PROJECT OVERVIEW

Objectives: To provide a simple game that gives fun and thrill to the user. It has a random number system that guarantees a different number each time. The goal is to entertain and practice mental skills of the user.

Project Scope: The number to be guess is random from 1 to 100. Guessing attempt is up to 10 turns only. 0 and characters are invalid. Right click menu is not applicable in the program. Guessing time is under two minutes only.

Form1

Menu


Guess:

Guess the number of lemons

Lylia forgot the exact number of lemons she bought from Mr. Orange.
Her mother would be furious if she find out!
Your goal is to save Lylia from getting driven out of their house.

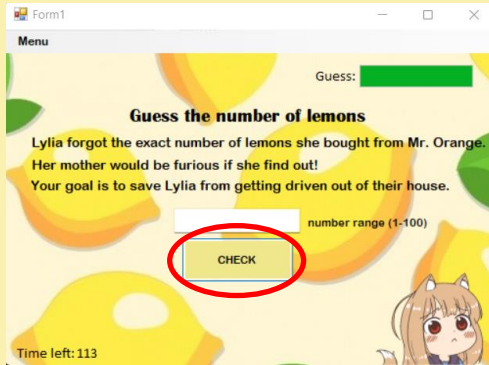
number range (1-100)

Time left: 113



GUESS THE NUMBER OF LEMONS: USER GUIDE

1. ENTER ANY NUMBER FROM 1-100 AND CLICK THE BUTTON TO CHECK YOUR ANSWER.

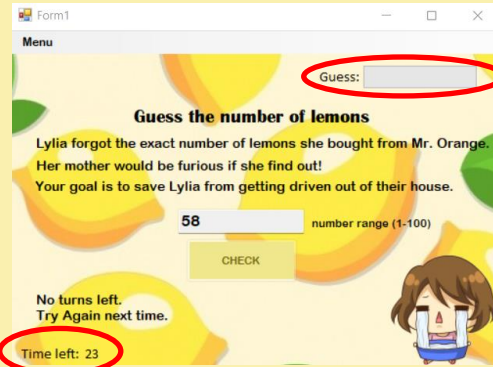


4. MAIN MENU



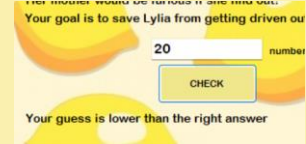
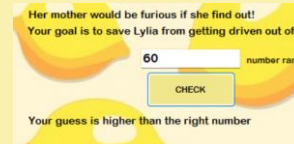
PLAY AGAIN IF YOU WISH TO START AGAIN AND GUESS ANOTHER RANDOM NUMBER AND EXIT GAME IF YOU WANT TO STOP PLAYING.

2. BE MINDFUL OF THE PROGRESS BAR AND THE TIME LEFT. THE MAXIMUM ATTEMPT TO GUESS THE RIGHT NUMBER IS 10 AND THE GAME RUNS FOR 2 MINUTES.



FAILING TO GUESS THE NUMBER UNDER 10 ATTEMPTS OR NOT GUESSING THE RIGHT NUMBER UNDER 2 MINUTES WILL RESULT TO LOSING THE GAME.

3. THE PROGRAM WILL TELL YOU IF THE NUMBER YOU INPUT IS HIGHER OR LOWER THAN THE CORRECT NUMBER. THIS WILL SERVE AS YOUR CLUE.



5. THINK CRITICALLY AND JUST HAVE FUN SAVING LYLIA!

