# HangFix: Automatically Fixing Software Hang Bugs for Production Cloud Systems

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#### **Motivation**



 2017, British Airways experienced a serious service outage due to a software hang bug triggered by corrupted data.



 2015, Amazon DynamoDB experienced a fivehour service outage due to endless retries during improper error handling.

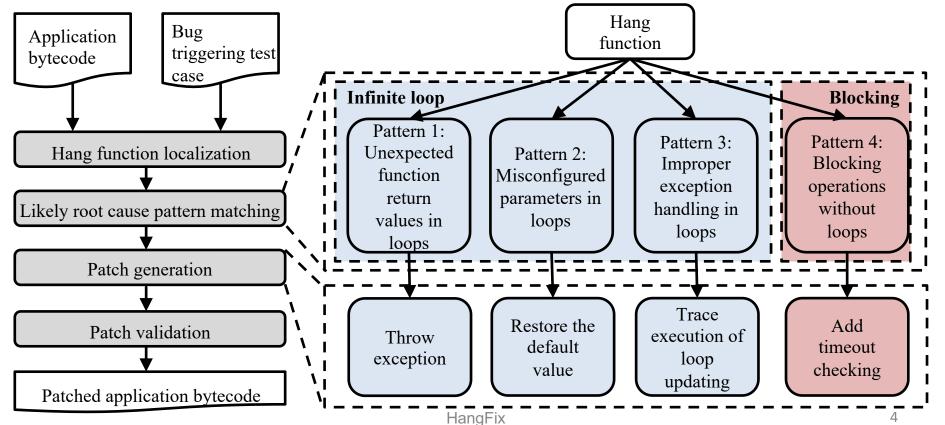
### A Hang Bug Example (HBase-8389 Bug)

 Hang bugs: software bugs cause unresponsive or frozen systems instead of system crashing.

```
48 public void recoverFileLease(...) ... {
62 boolean recovered = false;
64 while (!recovered) {
71 recovered = dfs.recoverLease(p);
104 } }
```

Corrupted file causes continuous recovery failures.

### Domain-agnostic, Byte-code-based Hang Bug Fixing



### Hang Function Localization

Infinite loop hang function

#### Compress-451

```
//Stack trace dump 1 at time 12:11:30 ... at compress.utils.IOUtils.copy(IOUtils.java:47) at testcode.testCopy(testcode.java:32) at testcode.main(testcode.java:12) //Stack trace dump 2 at time 12:11:31 ... at compress.utils.IOUtils.copy(IOUtils.java:49) at testcode.testCopy(testcode.java:32) at testcode.main(testcode.java:12)
```

Blocking hang function

#### Mapreduce-5066

```
//Stack trace dump 1 at time 10:11:30
...
at JobEndNotifier.httpNotification(JobEndNotifier.java:138)
at JobEndNotifier.localRunnerNotification(JobEndNotifier.java:148)
at TestJobEndNotifier.main(TestJobEndNotifier.java:139)

//Stack trace dump 2 at time 10:11:31
...
at JobEndNotifier.httpNotification(JobEndNotifier.java:138)
at JobEndNotifier.localRunnerNotification(JobEndNotifier.java:148)
at TestJobEndNotifier.main(TestJobEndNotifier.java:139)
```

- Hang functions repeatedly appear in the stack trace.
- The root cause function is on the top of the call stack.

## Likely Root Cause Pattern 1 and the Patching Strategy

#### Root cause pattern:

- The hang function contains a loop.
- Loop stride depends on the function's return value.

#### Patching strategy:

- Insert checkers for the function's return value.
- Throw exceptions on error values.

## Likely Root Cause Pattern 1: Unexpected Function Return Values in Loops

#### Cassandra-7330(v2.0.8)

```
114 protected void drain(InputStream dis, long bytesRead) ... {
115 long toSkip = totalSize() - bytesRead; Corrupted InputStream
116 toSkip = toSkip - dis.skip(toSkip);
117 while (toSkip > 0) {
118 toSkip = toSkip - dis.skip(toSkip);
119 dis.skip(toSkip);
110 corrupted.
```

## Patch Generation for Likely Root Cause Pattern 1

Cassandra-7330(v2.0.8)

```
114 protected void drain(InputStream dis, long bytesRead) ... {
      while (toSkip > 0) {
117
       toSkip = toSkip - dis.skip(toSkip);
118 -
       long skipped = dis.skip(toSkip);
       toSkip = toSkip - skipped;
       if (skipped \leq 0) {
         throw new IOException("Unexpected return value causes the
                          loop stride to be incorrectly updated.");
```

## Likely Root Cause Pattern 2 and the Patching Strategy

#### Root cause pattern:

- The hang function contains a loop.
- Loop stride depends on a configurable parameter.

#### Patching strategy:

- Insert checkers for the configurable parameter.
- Throw exceptions on error values.

## Likely Root Cause Pattern 2: Misconfigured Parameters in Loops

#### Hadoop-15415(v2.5.0)

```
97 int buffSize = conf.getInt(...);
                                              Misconfigured variable
74 public static void sopyBytes(..., int buffersize) ... {
     byte buf[] = new byte[buffersize];
    int bytesRead = in.read(buf); / while (bytesRead >= 0) { / orbital
79
                                                 The termination condition
                                              cannot be met when conducting
       bytesRead = in.read(buf);
84
                                                 read op on an empty array.
```

## Patch Generation for Likely Root Cause Pattern 2

Hadoop-15415(v2.5.0)

```
97 int buffSize = conf.getInt(...);
      if (buffSize == 0) {
        throw IOException("Misconfigured buffSize with 0");
74 public static void copyBytes(..., int buffersize) ... {
      if (buffSize == 0) {
        throw new IOException("buffSize cannot be 0");
    byte buf[] = new byte[buffersize];
    int bytesRead = in.read(buf);
78
79
     while (bytesRead >= 0) {
84
      bytesRead = in.read(buf);
```

## Likely Root Cause Pattern 3 and the Patching Strategy

#### Root cause pattern:

- The hang function contains a loop.
- Loop stride update is **skipped** due to some **exceptions**.

#### Patching strategy:

- Index tracing.
- Insert checkers of the loop index.
- Throw exceptions when index is not updated.

### Likely Root Cause Pattern 3: Improper Exception Handling in Loops

Cassandra-9881(v2.0.8)

```
103 public void scrub() {
     while (!dataFile.isEOF()) {
120
129
      try {
130
        key = sstable.partitioner.decorateKey(
                                                         Corrupted dataFile
131
         ByteBufferUtil.readWithShortLength(dataFile));
134
        dataSize = dataFile.readLong();
                                              Throw IOException
       } catch (Throwable th){
139
140
         ... //ignore Exception
                                        Data corruption causes readWithShortLength()
141
                                        to throw exception, which makes the loop skip
                                                 the index updating statement.
```

## Patch Generation for Likely Root Cause Pattern 3

**Cassandra-9881(v2.0.8)** 

```
103- public void scrub() {
   + public void scrub() throws IOException {
      while (!dataFile.isEOF()) {
120
       int index = 0;
129
       try {
130
        key = sstable.partitioner.decorateKey(
131
         ByteBufferUtil.readWithShortLength(dataFile));
        int index += 3;
134
        dataSize = dataFile.readLong();
        int index += 8;
        } catch (Throwable th){
139
140
          ... //ignore Exception
          if (index == 0)
           throw th:
141
} }
```

## Likely Root Cause Pattern 4 and the Patching Strategy

#### Root cause pattern:

The hang function contains blocking operations without a loop.

#### Patching strategy:

- Put the blocking function into a callable thread.
- Add a timeout mechanism to the callable thread.

## Likely Root Cause Pattern 4: Blocking Operations Without Loops

Hive-5235(v1.0.0)

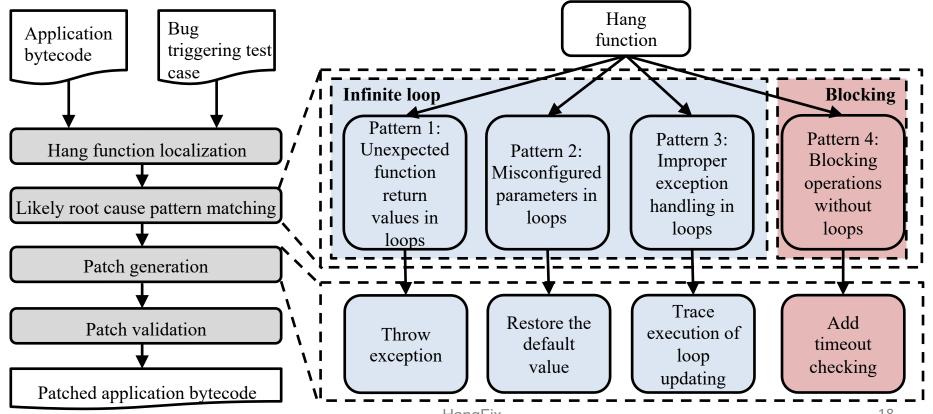
```
81 public void decompress(...) ... {
...
94 int cnt = inflater.inflate(out.array(), ...);
Blocking operations
...
105 }
Inflater.inflate() blocks in the underlying JNI code.
```

## Patch Generation for Likely Root Cause Pattern 4

#### Hive-5235(v1.0.0)

```
94- int cnt = inflater.inflate(out.array(), ...);
     int cnt = inflateWithTO(inflater, out.array(), ...);
    private long timeout = conf.getLong(INFLATE_TIMEOUT_KEY, DEFAULT_INFLATE_TIMEOUT);
  + public int inflateWithTO(final Inflater inflater, ...) throws DataFormatException{
    Callable<Integer> callable=new Callable<Integer>(){
      @Override
      public Integer call() throws DataFormatException {
       return inflater.inflate(...); }};
  + trv {
       cnt = future.get(timeout, TimeUnit.MILLISECONDS);
    } catch (Exception e) { ...
      throw new DataFormatException("Endless blocking");
  + } ....
```

### Domain-agnostic, Byte-code-based Hang Bug Fixing



HangFix

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#### **Patch Validation**

- Re-run the existing hang bug detection tools [TScope(ICAC'18), DScope(SOCC'18)].
- Re-run hang function localization tool.
- Run the applications' regression test suites.

### **Evaluation Methodology**

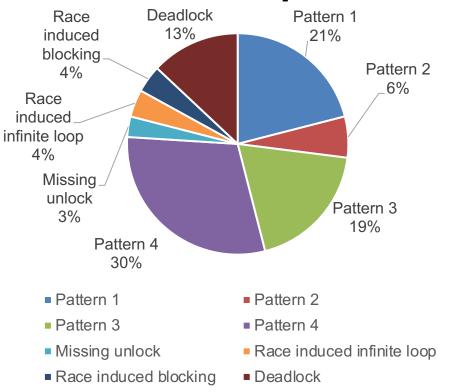
#### Empirical Study:

- Collected 237 bugs.
- Quantified the generality of four root cause patterns.
- Evaluated whether bugs of the four patterns can be fixed.

#### Experimental Evaluation:

- Reproduced 42 bugs.
- Evaluated HangFix from fixing results, fixing time and patches' overhead.

### **Empirical Study Results**



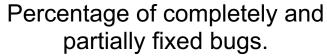
#### 4 likely root cause patterns:

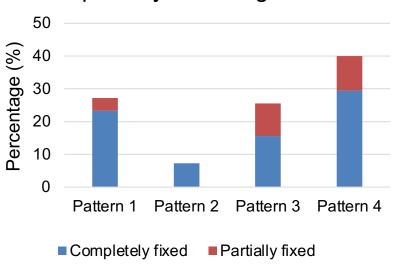
- Cover **76%** (180/237) bugs.

## Synchronization-related bug patterns:

- Missing unlock.
- Race induced infinite loop.
- Race induced blocking.
- Deadlock.

### **Empirical Study Results (Cont.)**





#### Fixing results for the bugs of the 4 likely root cause patterns:

- 136 bugs can be fixed completely.
- 44 bugs partially fixed. Applicationspecific operations contained or system's state restoration is required.

### **Experimental Evaluation**

System	Description	# of closed bugs	# of open bugs
Cassandra	Distributed database management system.	1	1
Compress	Libraries for I/O ops on compressed file.	2	0
Hadoop Common	Hadoop utilities and libraries.	1	6
Mapreduce	Hadoop big data processing framework.	2	4
HDFS	Hadoop distributed file system.	3	5
HBase	HBase database.	1	0
Yarn	Hadoop resource management platform.	2	1
Hive	Data warehouse.	1	9
Kafka	Distributed streaming platform.	0	1
Lucene	Indexing and search server.	1	1
Total		14	28

### **Experimental Results**

Bug Patterns	Total # of bugs	# of bugs fixed by manual patches	# of bugs fixed by HangFix	
Pattern 1	15	7	15	
Pattern 2	13	2	13	
Pattern 3	6	2	_	th closed an
Pattern 4	8	3	7	ougs!
Total	42	14	40	Ť

### **Experimental Results (Cont.)**

#### Fixing time:

- 0.7 to 22 seconds.
- Depend on the intra- and inter-procedural analysis.
- Developers take several weeks or even longer to provide manual patches.

#### CPU overhead after applying HangFix's patch:

- Less than 1%.

#### Conclusion

- HangFix: a domain-agnostic, byte-code-based hang bug fixing framework.
  - Describe a hang bug root cause pattern matching scheme.
  - Present an automatic hang fix patch generation system.
  - Conduct an empirical study over 237 real production hang bugs and evaluation over 42 hang bugs on 10 cloud server systems.

### **Acknowledgments**

- Thank all anonymous reviewers for their valuable comments.
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### Thank you!

## **Backup slides**

#### **Related Work**

#### Automatic bug fixing:

AFix[PLDI'11], CFix[OSDI'12], ClearView[SOSP'09], TFix[ICDCS'19], DFix[PLDI'19]

Little work focuses on hang bug fixing.

#### Hang bug detection:

Hang Doctor[EuroSys'18], PerfChcker[ICSE'14], HangWiz[EuroSys'08], TScope[ICAC'18], DScope[SoCC'18], Jolt[ECOOP'11], Carburier[SOSP'09]

Existing detection tools can be used as HangFix's front-end hang bug detection.

#### **Related Work**

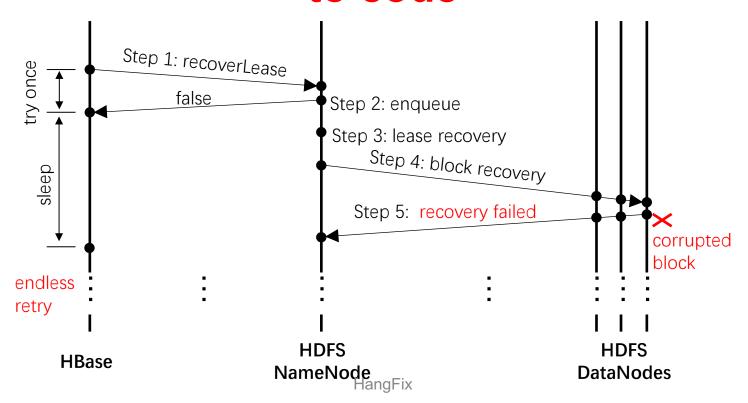
#### Automatic bug fixing:

- Fixing tools for functional and performance bugs. (AFix[PLDI'11], CFix[OSDI'12], ClearView[SOSP'09], TFix[ICDCS'19], DFix[PLDI'19])
- Hybrid methods to fix the bugs. (Genprog[TSE'12], Assure[ASPLOS'09], Ares[ASE'16],
   SemFix[ICSE'13], Remix[SIGPLAN Notices'16], Huron[PLDI'19])

#### Hang bug detection:

- Generic hang bug detection tools. (Hang Doctor[EuroSys'18], PerfChcker[ICSE'14], HangWiz[EuroSys'08])
- Specific hang bug detection. (TScope[ICAC'18], DScope[SoCC'18], Jolt[ECOOP'11], Carburier[SOSP'09])
- Detecting hang issues at middleware and hardware layers. (BLeak[SIGPLAN Notices'18], CLARITY[SIGPLAN Notices'15], DeadWait[SIGPLAN Notices'17])

# Motivating Example (HBase-8389 Bug) change to code



### **Hang Function Localization**

#### Compress-451

#### //Dump 1

```
"main" #1 prio=5 os_prio=0 tid=0x00007f899c00b000 nid=0 x76b9 runnable [0x00007f89a27fa000] java.lang.Thread.State: RUNNABLE at java.io.FileInputStream.readBytes(Native Method) at java.io.FileInputStream.read(FileInputStream.java:233) at org.apache.commons.compress.utils.IOUtils.copy(IOUtils.java:47) at testcode.testCopy(testcode.java:32) at testcode.main(testcode.java:12)
```

#### //Dump 2

```
"main" #1 prio=5 os_prio=0 tid=0x00007f899c00b000 nid=0 x76b9 runnable [0x00007f89a27fa000] java.lang.Thread.State: RUNNABLE at java.io.FileOutputStream.writeBytes(Native Method) at java.io.FileOutputStream.write(FileOutputStream.java:326) at org.apache.commons.compress.utils.IOUtils.copy(IOUtils.java:49) at testcode.testCopy(testcode.java:32) at testcode.main(testcode.java:12)
```

## Patch Generation for Likely Root Cause Hive-5235(v1.0.0) Pattern 4

```
94- int cnt = inflater.inflate(out.array(), ...);
  + int cnt = inflateWithTO(inflater, out.array(), ...);
  + private Configuration conf = new Configuration();
  + private String INFLATE TIMEOUT KEY = "orc.zlibcodec.inflate.timeout";
  + private long DEFAULT INFLATE TIMEOUT = 5000;
  + private long timeout = conf.getLong(INFLATE TIMEOUT KEY, DEFAULT INFLATE TIMEOUT);
  + public int inflateWithTO(final Inflater inflater, ...) throws DataFormatException{
  + ExecutorService executor = Executors.newSingleThreadExecutor();
     Callable<Integer> callable=new Callable<Integer>(){ @Override
      public Integer call() throws DataFormatException { return inflater.inflate(...); }};
     Future<Integer> future = executor.submit(callable);
    int cnt = 0:
  + try { cnt = future.get(timeout, TimeUnit.MILLISECONDS);
     } catch (Exception e) { future.cancel(true);
      throw new DataFormatException("Endless blocking");
     } finally { executor.shutdown(); }
  + return cnt; }
```