

Tutorial 3 (part 2)

Install these packages first

```
Pkg.add("QuadGK")
```

```
Pkg.add("Roots")
```

```
Pkg.add("Optim")
```

```
Pkg.add("Expectations")
```

Topic 1: Integration and Expectations

Integration

$$\int_0^{\infty} e^{-\frac{1}{2}x^2} dx$$

Will return two things: value and s.d. for the value. The value is 1.0000000000032583.

```
• begin
•   using QuadGK
•   f1(x) = exp(-x^2 / 2) / sqrt(2*pi)
•   q = quadgk(f1, -Inf, Inf)
•
•   md"Will return two things: value and s.d. for the value.
•   The value is $(q[1])."
• end
```

Expectations

$$E[X^2]$$

0.99999999999999984

```

• begin
•   using Expectations
•
•   dist1_1 = Normal(0, 1)
•   E1_1 = expectation(dist1_1)
•
•   f1_1(x) = x^2
•   exp_value1_1 = E1_1(x -> f1_1(x))
• end

```

Comparison between integration and expectation

$$\max(0, X - D)$$

80.91701244547619

```

• begin
•   dist1_2 = Normal(100, 10^2)
•   E1_2 = expectation(dist1_2)
•
•   D1_2 = 35
•   f1_2(x) = max(0, x - D1_2)
•   exp_value1_2 = E1_2(x -> f1_2(x))
• end

```

(80.5372, 6.3756e-7)

```

• begin
•   f1_3(x) = f1_2(x) * pdf(dist1_2, x)
•   quadgk(f1_3, D1_2, Inf)
• end

```

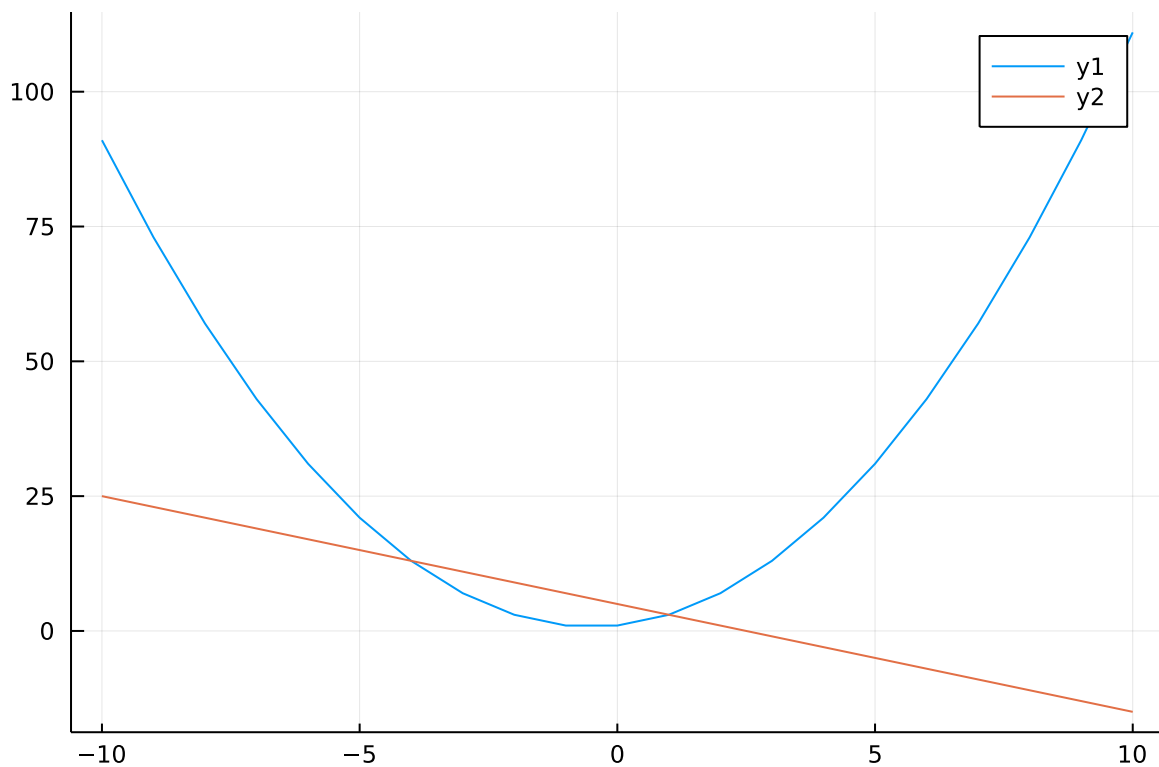
Topic 2: Finding the intersection of two function

[-4.0, 1.0]

```

• begin
•   using Roots
•
•   g1(x) = x^2 + x + 1
•   g2(x) = -2*x + 5
•
•   delta(x) = g1(x) - g2(x)
•   find_zeros(delta, -30, 30)
• end

```



```

• begin
•     using Plots
•
•     x_scale = (-10):10
•     plot(x_scale, [g1,g2])
• end

```

Topic 3: Find The Minimization Point for a Function

Rule:

- (1) Define a function (topic3, here)
- (2) Use "Optimize" function (function, lower bound, upper bound, algorithm)

Results of Optimization Algorithm

```

* Algorithm: Brent's Method
* Search Interval: [-20.000000, 20.000000]
* Minimizer: -5.000000e-01
* Minimum: 7.500000e-01
* Iterations: 5
* Convergence: max(|x - x_upper|, |x - x_lower|) <= 2*(1.5e-08*|x|+2.2e-16): true
* Objective Function Calls: 6

```

```

• begin
•     using Optim
•
•     topic3(x) = x^2 + x + 1
•
•     opt = optimize(topic3, -20, 20, Brent())
• end

```

optimal x = -0.5, optimal f = 0.75

Topic 4: Approximation

(1) Expected-Inventory-Level Approximation

$$Q = \sqrt{\frac{2\lambda(K + pn(r))}{h}}$$

$$r = F^{-1}\left(1 - \frac{Qh}{p\lambda}\right)$$

$$g(r, Q) = h\left(r - \lambda L + \frac{Q}{2}\right) + \frac{K\lambda}{Q} + \frac{p\lambda n(r)}{Q}$$

$$E[(D - r)^+] = \int_r^\infty (d - r)f(d)dd = n(r)$$

EIL (generic function with 1 method)

```

• begin
•     function EIL(K, lambda, h, p, L, eplison, dist)
•         theo_Q = sqrt(2 * K * lambda / h)
•
•         pre_Q = 0
•         new_Q = theo_Q
•         pre_r = 0
•         new_r = quantile(dist, 1 - theo_Q*h / (p*lambda))
•         n_r = 0
•
•         # when the difference between previous Q and new Q or the difference
•         # between previous r and new Q is not larger than eplison, the loop should
•         # stop and return the best_Q and best_r
•         while((abs(new_Q - pre_Q) >= eplison) & (abs(new_r - pre_r) >= eplison))
•             pre_Q = new_Q
•             pre_r = new_r
•
•             f(d) = (d - new_r) * pdf(dist, d)
•             n_r = quadgk(f, new_r, Inf)[1]
•             new_Q = sqrt(2 * lambda * (K + p*n_r) / h)
•
•             new_r = quantile(dist, 1 - new_Q*h / (p*lambda) )
•             if new_r < 0
•                 new_r = 0
•             end
•         end
•
•         cost = h * (new_r - lambda*L + new_Q/2) + K * lambda / new_Q + p * lambda *
n_r / new_Q
•
•         return new_Q, new_r, cost
•     end
• end

```

Distributions.Normal{Float64}(μ=108.33333333333333, σ=43.30127018922194)

```

• begin
•     using Distributions

```

```

•
•   K1 = 8
•   lambda1 = 1300
•   h1 = 0.225
•   p1 = 7.5
•   L1 = 1/12
•   eplison1 = 0.05
•   mu1 = 1300/12
•   sigma1 = 150/sqrt(12)
•   dist1 = Normal(mu1, sigma1)
• end

```

```
(318.555, 213.972, 95.4436)
```

```
• Q1, r1, cost1 = EIL(K1, lambda1, h1, p1, L1, eplison1, dist1)
```

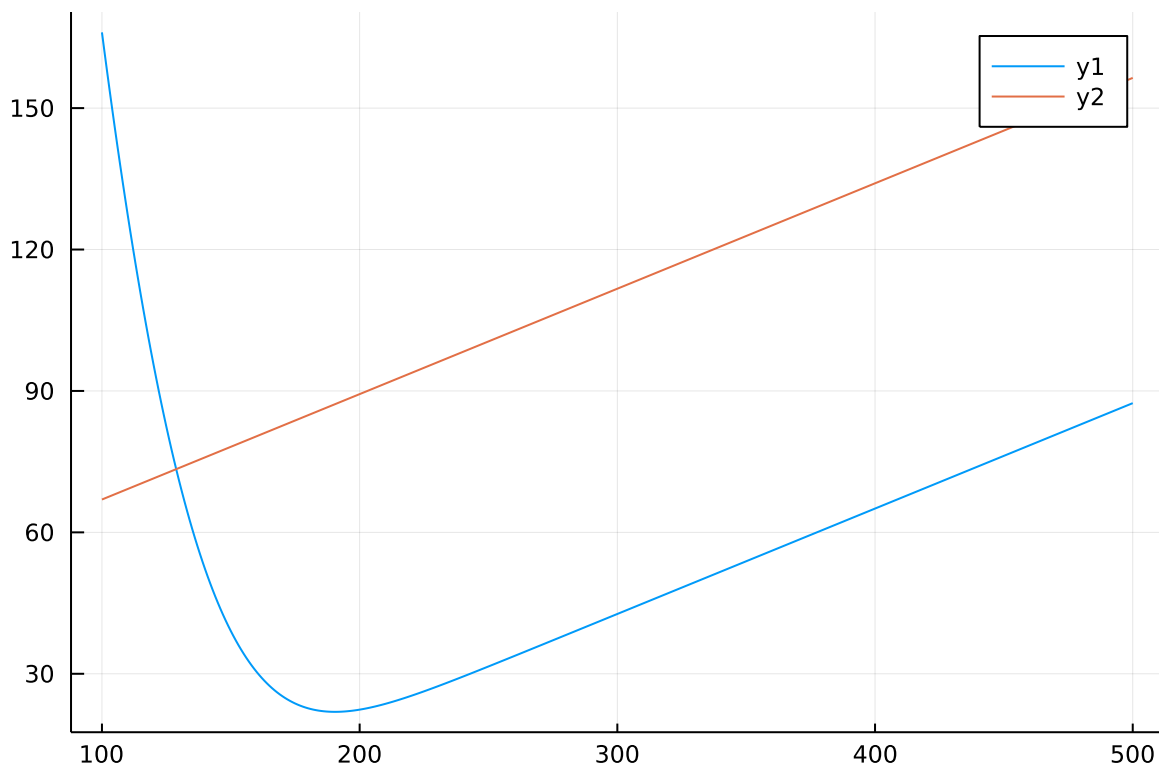
(2) EOQ with Backorder Approximation

$$Q^* = \sqrt{\frac{2K\lambda(h+p)}{hp}}$$

$$x^* = \frac{h}{h+p}$$

$$g(S) = h \int_0^S (S-d)f(d)dd + p \int_S^\infty (d-S)f(d)dd$$

To get the reorder point, we need to solve the equation $g(r) = g(Q+r)$



EQQB (generic function with 1 method)

```

begin
function EQQB(K, lambda, h, p, dist)
    theo_Q = sqrt(2 * K * lambda * (h + p) / (h * p))
    .
    .
    function g(s)
        f1(x) = (s - x) * pdf(dist, x)
        f2(x) = (x - s) * pdf(dist, x)
        .
        .
        return h*quadgk(f1, 0, s)[1] + p*quadgk(f2, s, Inf)[1]
    end
    .
    .
    delta(r) = g(theo_Q + r) - g(r)
    .
    .
    r_star = find_zeros(delta, 100, 500)
    .
    .
    return theo_Q, r_star
end
end

```

EQQB2 (generic function with 1 method)

```

begin
function EQQB2(K, lambda, h, p, dist)
    theo_Q = sqrt(2 * K * lambda * (h + p) / (h * p))
    .
    .
    E = expectation(dist)
    function g(s)
        f1(x) = max(0, s - x)
        f2(x) = max(0, x - s)
        .
        .
        return h*E(x -> f1(x)) + p*E(x -> f2(x))
    end
    .
    .
    delta(r) = g(theo_Q + r) - g(r)
    .
    .
    r_star = find_zeros(delta, 100, 500)
    .
    .
    return theo_Q, r_star
end
end

```

- end

```
Distributions.Normal{Float64}(μ=108.33333333333333, σ=43.30127018922194)
```

```
• begin
•     K2 = 8
•     lambda2 = 1300
•     p2 = 7.5
•     h2 = 0.225
•     mu2 = 1300/12
•     sigma2 = 150/sqrt(12)
•     dist2 = Normal(mu2, sigma2)
• end
```

```
(308.574, [128.812])
```

```
• EOQB(K2, lambda2, h2, p2, dist2)
```

```
(308.574, [129.049])
```

```
• EOQB2(K2, lambda2, h2, p2, dist2)
```

(3) EOQ+SS Approximation

For the parameter setting, check Example 5.5

$$Q = \sqrt{\frac{2K\lambda}{h}}$$

$$r = \mu + z_{\alpha}\sigma$$

$$\alpha = \frac{p}{p + h}$$

EOQ_SS (generic function with 1 method)

```
• function EOQ_SS(K, lambda, h, p, mu, sigma)
•     theo_Q = sqrt(2 * K * lambda / h)
•
•     alpha = p / (p + h)
•     r = mu + sigma * quantile(Normal(0, 1), alpha)
•
•     function g(s)
•         dist = Normal(mu, sigma)
•         f1(x) = (s - x) * pdf(dist, x)
•         f2(x) = (x - s) * pdf(dist, x)
•
•         return h*quadgk(f1, 0, s)[1] + p*quadgk(f2, s, Inf)[1]
•     end
•
•     return theo_Q, r
• end
```

```
43.30127018922194
```

```

• begin
•     K3 = 8
•     lambda3 = 1300
•     p3 = 7.5
•     h3 = 0.225
•     mu3 = 1300/12
•     sigma3 = 150/sqrt(12)
• end

```

```
(304.047, 190.337)
```

```
• EQ_SS(K3, lambda3, h3, p3, mu3, sigma3)
```

(4) Loss Function Approximation

For the parameter setting, check Example 5.6

$$g(r, Q) = \frac{K\lambda}{Q} + h\left(\frac{Q}{2} + r - \lambda L\right) + (h + p)B(r, Q)$$

$$B(r, Q) = \frac{1}{Q}[n^{(2)}(r) - n^{(2)}(r + Q)]$$

$$Q = \sqrt{\frac{2[K\lambda + (h + p)n^{(2)}(r)]}{h}}$$

$$n^{(2)}(x) = \frac{1}{2}E[(X - x]^+]^2] = \int_x^\infty n(y)dy$$

$$n(r) = \int_r^\infty (d - r)f(d)dd$$

And to solve r , you need to solve the equation $n(r) = \frac{hQ}{h + p}$

Loss_Approximation (generic function with 1 method)

```

• function Loss_Approximation(K, lambda, h, p, L, dist, eplison)
•     theo_Q = sqrt(2 * K * lambda / h)
•
•     function n(r)
•         f(d) = (d - r) * pdf(dist, d)
•         return quadgk(f, r, Inf)[1]
•     end
•
•     # to solve r
•     pre_r = 0
•     lambda_out(x) = n(x) - h*theo_Q/(h+p)
•     new_r = find_zeros(lambda_out, 100, 500)[1]
•
•     # to solve Q
•     n_2 = quadgk(n, new_r, Inf)[1]
•     pre_Q = 0

```



```

• new_Q = sqrt(2 * (K * lambda + (h + p) * n_2) / h)
• while((abs(new_Q - pre_Q) >= eplison) & (abs(new_r - pre_r) >= eplison))
•     pre_Q = new_Q
•     pre_r = new_r
•
•     lambda_inside(x) = n(x) - h*new_Q/(h+p)
•     new_r = find_zeros(lambda_inside, 100, 500)[1]
•
•     n_2 = quadgk(n, new_r, Inf)[1]
•     new_Q = sqrt(2 * (K * lambda + (h + p) * n_2) / h)
• end
•
• #cost = K*lambda/new_Q + h*(new_Q/2 + new_r - lambda*L) + (h+p)/new_Q*n_2
•
• return new_Q, new_r
• end

```

Distributions.Normal{Float64}(μ=108.33333333333333, σ=43.30127018922194)

```

• begin
•     K4 = 8
•     lambda4 = 1300
•     h4 = 0.225
•     p4 = 7.5
•     L4 = 1/12
•     eplison4 = 0.05
•     mu4 = 1300/12
•     sigma4 = 150/sqrt(12)
•     dist4 = Normal(mu4, sigma4)
• end

```

(328.448, 126.868)

```
• Loss_Approximation(K4, lambda4, h4, p4, L4, dist4, eplison4)
```

Algorithm 5.2

For detailed algorithm, check it on p.172 of your textbook

$$g(r, Q) = \frac{K\lambda}{Q} + h\left(\frac{Q}{2} + r - \lambda L\right) + (h + p)B(r, Q)$$

$$B(r, Q) = \frac{1}{Q} \int_r^{r+Q} E[(D - y)^+] dy$$

$$H(Q) = g(r(Q)) = g(r(Q) + Q)$$

$$A(Q) = QH(Q) - \int_0^Q H(y) dy$$

$$Q_d^* = \sqrt{\frac{2K\lambda(h + p)}{hp}}$$

$$H_0(Q) = H(Q) - g(S^*)$$

$$g(y) = hE[(y - D)^+] + pE[(D - y)^+]$$

and Q_0 is the Q that satisfies $QH_0(Q) = 2K\lambda$, S^* is the minimizer of $g(y)$

algorithm5_2 (generic function with 1 method)

```

• begin
•   function algorithm5_2(K, lambda, h, p, dist, eplison)
•       Q_l = sqrt(2 * K * lambda * (h + p) / (h * p))
•
•       function g(s)
•           f1(x) = (s - x) * pdf(dist, x)
•           f2(x) = (x - s) * pdf(dist, x)
•
•           return h*quadgk(f1, 0, s)[1] + p*quadgk(f2, s, Inf)[1]
•       end
•
•       function H(q0)
•           diff(r) = g(r) - g(r + q0)
•           r_value = find_zeros(diff, -500, 500)[1]
•           return g(r_value)
•       end
•
•       g_star = optimize(g, -500, 500, Brent()).minimum
•       H_0(q1) = H(q1) - g_star
•       H_eq(q2) = q2 * H_0(q2) - 2 * K * lambda
•       Q_u = find_zeros(H_eq, 0.1, 800)[1]
•
•       A = typemax{Int64}
•       Q = typemax{Int64}
•       r = typemax{Int64}
•       while(abs(A - K*lambda) > eplison)
•           Q = (Q_u + Q_l) / 2
•
•           diff2(x) = g(x) - g(Q + x)
•           r = find_zeros(diff2, -500, 500)[1]
•
•           A = Q * H(Q) - quadgk(H, 0.001, Q)[1]
•           if A > K * lambda
•               Q_u = Q
•           else
•               Q_l = Q
•           end
•       end
•       return Q, r
•   end
• end

```

Distributions.Normal{Float64}(μ=108.33333333333333, σ=43.30127018922194)

```

• begin
•   K5 = 8
•   lambda5 = 1300
•   h5 = 0.225
•   p5 = 7.5
•   eplison5 = 2
•   mu5 = 1300/12
•   sigma5 = 150/sqrt(12)
•   dist5 = Normal(mu5, sigma5)
• end

```

(329.384, 126.963)

```
• algorithm5_2(K5, lambda5, h5, p5, dist5, eplison5)
```

Algorithm 5.3

For detailed algorithm, check it on p.179 of your textbook

And the for the parameter setting you can check Example 5.8

$$g(r, Q) = \frac{K\lambda + \sum_{y=r+1}^{r+Q} g(y)}{Q}$$

$$g(y) = hE[(y - D)^+] + pE[(D - y)^+]$$

where S^* minimizes $g(y)$

algorithm5_3 (generic function with 1 method)

```

• function algorithm5_3(K, lambda, h, p, dist)
•     Q = 1
•     S_star = 0
•     while(cdf(dist, S_star) < (p/(p+h)))
•         S_star = S_star + 1
•     end
•     r = S_star - 1
•
•     function g(x)
•         appro_bound = 10
•
•         n = h * sum((x .- [j for j in 0:x]) .*
•             pdf.(dist, [j for j in 0:x]))
•
•         n_bar = p * sum((x - [j for j in x:(appro_bound*lambda)] .- x) .*
•             pdf.(dist, [j for j in x:(appro_bound*lambda)]))
•
•         return n + n_bar
•     end
•
•     function f(r, Q)
•         sum = 0
•         for i in (r+1):(r+Q)
•             sum = sum + g(i)
•         end
•
•         return sum
•     end
•
•     g_pre = K*lambda/Q + f(r, Q)/Q
•     r_pre = r
•     while(true)
•         if g(r_pre) < g(r_pre + Q + 1)
•             r_new = r_pre - 1
•         else
•             r_new = r_pre
•         end
•
•         g_new = (f(r_new, Q+1) + K*lambda)/(Q+1)
•         if g_new > g_pre
•             break
•         else
•             Q = Q + 1
•         end
•     end
•

```

```
•         g_pre = g_new
•         r_pre = r_new
•     end
•
•
•     return r_pre, Q, g_pre
• end
```

Distributions.Poisson{Float64}(λ=3.0)

```
• begin
•     K6 = 100
•     lambda6 = 1.5
•     h6 = 20
•     p6 = 150
•     L6 = 2
•     dist6 = Poisson(lambda6*L6)
• end
```

(3, 5, 107.923)

```
• algorithm5_3(K6, lambda6, h6, p6, dist6)
```