软件分析与验证前沿

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Delta Debugging

Simplification

Once we have reproduced a program failure, we must find out what's relevant:

- Does failure really depend on 10,000 lines of code?
- Does failure really require this exact schedule of events?
- Does failure really need this sequence of function calls?

Why Simplify?

 Ease of communication: a simplified test case is easier to communicate

 Easier debugging: smaller test cases result in smaller states and shorter executions

Identify duplicates: simplified test cases subsume several duplicates

Real-World Scenario

In July 1999, Bugzilla listed more than 370 open bug reports for Mozilla's web browser

- These were not even simplified
- Mozilla engineers were overwhelmed with the work
- They created the Mozilla BugAThon: a call for volunteers to simplify bug reports

When you've cut away as much HTML, CSS, and JavaScript as you can, and cutting away any more causes the bug to disappear, you're done.

— Mozilla BugAThon call

How do we go from this ...

```
<SELECT NAME="op sys" MULTIPLE SIZE=7>
 <OPTION VALUE="All">All<OPTION VALUE="Windows 3.1">Windows 3.1
OPTION VALUE="Windows 95
OPTION VALUE="Windows 98">Windows 98
Value="Windows 95
OPTION VALUE="Windows 98">Windows 98
OPTION VALUE="Windows 98">WIND
 VALUE="Windows ME">Windows ME<OPTION VALUE="Windows 2000">Windows 2000<OPTION VALUE="Windows NT">Windows NT<OPTION VALUE="Mac System 7">Mac
 System 7<0PTION VALUE="Mac System 7.5">Mac System 7.5<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 8.0">Mac System 8.0">Mac System 7.6.1<0PTION VALUE="Mac System 7.6.1<0PTION VALUE="Mac System 7.5">Mac System 7.5">Mac System 7.6.1<0PTION VALUE="Mac System 7.6.1<0PTION VALUE="Mac System 7.6.1<0PTION VALUE="Mac System 7.5">Mac System 7.5">Mac System 7.6.1<0PTION VALUE="Mac 
 8.0<PTION VALUE="Mac System 8.5">Mac System 8.5<PTION VALUE="Mac System 8.6">Mac System 8.6<PTION VALUE="Mac System 9.x">Mac System 9.x">Mac System 9.x">Mac System 8.6<PTION VALUE="Mac System 9.x">Mac System 9.x"<Mac System 9.X">Mac System 9.x"<Mac System 9.X"<Mac Syste
 VALUE="NetBSD">NetBSD<OPTION VALUE="OpenBSD">OpenBSD<OPTION VALUE="AIX">AIX<OPTION VALUE="BEOS">BEOS<OPTION VALUE="HP-UX">HP-UX<OPTION VALUE="HP-UX">HP-UX<O
 VALUE="IRIX">IRIX<OPTION VALUE="Neutrino">Neutrino<OPTION VALUE="OpenVMS">OpenVMS<OPTION VALUE="0S/2">OS/2<OPTION VALUE="OSF/1">OSF/1<OPTION VALUE="OF/1">OSF/1<OPTION VALUE="OF/1">OF/1<OPTION VALU
 VALUE="Solaris">Solaris<OPTION VALUE="SunOS">SunOS<OPTION VALUE="other">other</SELECT>
 <SELECT NAME="priority" MULTIPLE SIZE=7>
 <OPTION VALUE="--">--<OPTION VALUE="P1">P1<OPTION VALUE="P2">P2<OPTION VALUE="P3">P3<OPTION VALUE="P4">P4<OPTION VALUE="P5">P5</SELECT>
 <SELECT NAME="bug severity" MULTIPLE SIZE=7>
 <OPTION VALUE="blocker'>blocker<OPTION VALUE="critical">critical">critical<OPTION VALUE="major">major<OPTION VALUE="normal">normal<OPTION</pre>
 VALUE="minor">minor<OPTION VALUE="trivial">trivial<OPTION VALUE="enhancement">enhancement</SELECT>
```



... to this?

<SELECT>



Your Solution

- How do you solve these problems?
- Binary Search
 - -Cut the test-case in half
 - -lterate
- Brilliant idea: why not automate this?

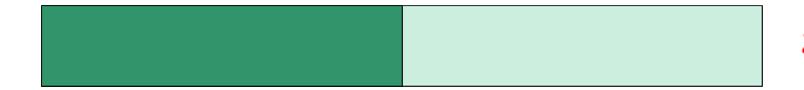
- Proceed by binary search. Throw away half the input and see if the output is still wrong.
- If not, go back to the previous state and discard the other half of the input.



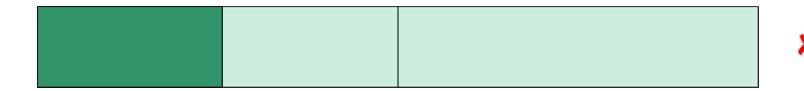
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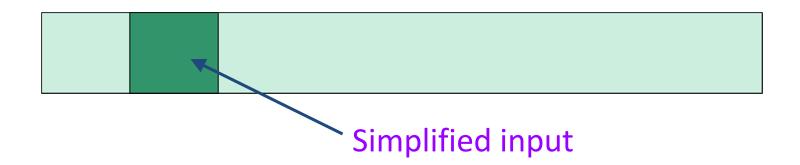
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Complex Input

```
<SELECT NAME="op svs" MULTIPLE SIZE=7>
<OPTION VALUE="All">All<OPTION VALUE="Windows 3.1">Windows 3.1
OPTION VALUE="Windows 95
OPTION VALUE="Windows 98">Windows 98
Verious 1.1
VALUE="Windows ME">Windows ME<OPTION VALUE="Windows 2000">Windows 2000COPTION VALUE="Windows NT">Windows NTOPTION VALUE="Mac System 7">Mac System 7">Mac System 7">Windows NT
7<0PTION VALUE="Mac System 7.5">Mac System 7.5<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 8.0">Mac System 8.0">Mac System 8.0<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 8.0">Mac System 8.0<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 7.5">Mac System 7.5<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 7.5">Mac System 7.5<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 7.5">Mac System 8.0<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 7.5">Mac System 7.5<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac System 7.6.1<0PTION VALUE="Mac System 7.6.1">Mac System 7.6.1<0PTION VALUE="Mac S
VALUE="Mac System 8.5">Mac System 8.5<OPTION VALUE="Mac System 8.6<OPTION VALUE="Mac System 9.x">Mac System 9.x<OPTION VALUE="Mac System 9.x<OPTION VALUE="Mac System 9.x">Mac System 9.x<OPTION VALUE="Mac System 9.x<OPTION VALUE="Mac System 9.x">Mac System 9.x<OPTION VALUE="Mac System 9.x<OPTIO
X">MacOS X<OPTION VALUE="Linux">Linux<OPTION VALUE="BSDI">BSDI<OPTION VALUE="FreeBSD">FreeBSD<OPTION VALUE="NetBSD">NetBSD<OPTION
VALUE="OpenBSD">OpenBSD<OPTION VALUE="AIX">AIX<OPTION VALUE="BeOS">BeOS<OPTION VALUE="HP-UX">HP-UX<OPTION VALUE="IRIX">IRIX<OPTION VALUE="IRIX">IR
VALUE="Neutrino">Neutrino<OPTION VALUE="OpenVMS">OpenVMS<OPTION VALUE="OS/2">OS/2<OPTION VALUE="OSF/1">OSF/1<OPTION VALUE="Solaris">Solaris<OPTION
VALUE="SunOS">SunOS<OPTION VALUE="other">other</SELECT>
<SELECT NAME="priority" MULTIPLE SIZE=7>
<OPTION VALUE=""--">--<OPTION VALUE="P1">P1<OPTION VALUE="P2">P2<OPTION VALUE="P3">P3<OPTION VALUE="P4">P4<OPTION VALUE="P5">P5</SELECT>
<SELECT NAME="bug severity" MULTIPLE SIZE=7>
<OPTION VALUE="blocker'>blocker'<OPTION VALUE="critical">critical">critical<OPTION VALUE="major">major<OPTION VALUE="normal">normal<OPTION</pre>
VALUE="minor">minor<OPTION VALUE="trivial">trivial<OPTION VALUE="enhancement">enhancement</SELECT>
```



Simplified Input

<SELECT NAME="priority" MULTIPLE SIZE=7>

Simplified from 896 lines to one single line in only 57 tests!

<SELECT NAME="priority" MULTIPLE SIZE=7>



<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>

```
<SELECT NAME="priority" MULTIPLE SIZE=7>
<SELECT NAME="priority" MULTIPLE SIZE=7>
```

```
<SELECT NAME="priority" MULTIPLE SIZE=7>
<SELECT NAME="priority" MULTIPLE SIZE=7>
<SELECT NAME="priority" MULTIPLE SIZE=7>
```

What do we do if both halves pass?

Two Conflicting Solutions

Few and large changes:



More and smaller changes:



... (many more)

QUIZ: Impact of Input Granularity

Input granularity:	<u>Finer</u>	<u>Coarser</u>
<u>Chance</u> of finding a failing input subset		
Progress of the search		

A. Slower B. Higher C. Faster D. Lower

QUIZ: Impact of Input Granularity

Input granularity:	<u>Finer</u>	<u>Coarser</u>
Chance of finding a failing input subset	B. Higher	D. Lower
Progress of the search	A. Slower	C. Faster

A. Slower

B. Higher C. Faster D. Lower

General Delta-Debugging Algorithm

Few and large changes: start first with these two



More and smaller changes: apply if both above pass



... (many more)

```
<SELECT NAME="priority" MULTIPLE SIZE=7>
<SELECT NAME="priority" MULTIPLE SIZE=7>
<SELECT NAME="priority" MULTIPLE SIZE=7>
```

```
<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>
```

```
<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>
```

```
<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>
```

```
<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>
```

Continuing Delta Debugging

```
Input: <SELECT NAME="priority" MULTIPLE SIZE=7> (40 characters) X
             <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨0 characters⟩ ✓
 1 <SELECT NAME="priority" MULTIPLE SIZE=7> (20) ✓
                                                     25 <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨7⟩ ✓
 2 <SELECT NAME="priority" MULTIPLE SIZE=7> (20) ✓
                                                     26 <SELECT NAME="priority" MULTIPLE SIZE=7> (8) <
                                                     27 <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨9⟩ ✓
 3 <SELECT NAME="priority" MULTIPLE SIZE=7> (30) ✓
  <SELECT NAME="priority" MULTIPLE SIZE=7> (30) x
                                                     28 <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨9⟩ ✓
 5 <SELECT NAME="priority" MULTIPLE SIZE=7> (20) ✓
                                                     29 <SELECT NAME="priority" MULTIPLE SIZE=7>
 6 <SELECT NAME="priority" MULTIPLE SIZE=7> (20) x
                                                     30 <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨9⟩ ✓
 7 <SELECT NAME="priority" MULTIPLE SIZE=7> (10) ✓
                                                     31 <SELECT NAME="priority" MULTIPLE SIZE=7>
 8 <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨10⟩ ✓
                                                     32 <SELECT NAME="priority" MULTIPLE SIZE=7>
 9 <SELECT NAME="priority" MULTIPLE SIZE=7> (15) ✓
                                                     33 <SELECT NAME="priority" MULTIPLE SIZE=7> (8) X
10 <SELECT NAME="priority" MULTIPLE SIZE=7> (15) ✓
                                                     34 <SELECT NAME="priority" MULTIPLE SIZE=7>
                                                     35 <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨7⟩ ✓
11 <SELECT NAME="priority" MULTIPLE SIZE=7> (15) x
12 <SELECT NAME="priority" MULTIPLE SIZE=7> (10) ✓
                                                     36 <SELECT NAME="priority" MULTIPLE SIZE=7>
13 <SELECT NAME="priority" MULTIPLE SIZE=7> (10) ✓
                                                     37 <SELECT NAME="priority" MULTIPLE SIZE=7>
14 <SELECT NAME="priority" MULTIPLE SIZE=7> (10) ✓
                                                     38 <SELECT NAME="priority" MULTIPLE SIZE=7>
15 <SELECT NAME="priority" MULTIPLE SIZE=7> (12) ✓
                                                     39 <SELECT NAME="priority" MULTIPLE SIZE=7>
16 <SELECT NAME="priority" MULTIPLE SIZE=7> (13) ✓
                                                     40 <SELECT NAME="priority" MULTIPLE SIZE=7>
                                                     41 <SELECT NAME="priority" MULTIPLE SIZE=7>
17 <SELECT NAME="priority" MULTIPLE SIZE=7> (12) ✓
                                                     42 <SELECT NAME="priority" MULTIPLE SIZE=7>
18 <SELECT NAME="priority" MULTIPLE SIZE=7> (13) 🗶
                                                     43 <SELECT NAME="priority" MULTIPLE SIZE=7>
19 <SELECT NAME="priority" MULTIPLE SIZE=7> (10) ✓
                                                     44 <SELECT NAME="priority" MULTIPLE SIZE=7>
20 <SELECT NAME="priority" MULTIPLE SIZE=7> (10) ✓
21 <SELECT NAME="priority" MULTIPLE SIZE=7> (11) ✓
                                                     45 <SELECT NAME="priority" MULTIPLE SIZE=7>
                                                     46 <SELECT NAME="priority" MULTIPLE SIZE=7>
22 <SELECT NAME="priority" MULTIPLE SIZE=7> (10) X
                                                     47 <SELECT NAME="priority" MULTIPLE SIZE=7>
23 <SELECT NAME="priority" MULTIPLE SIZE=7>
24 <SELECT NAME="priority" MULTIPLE SIZE=7> (8) ✓
                                                     48 <SELECT NAME="priority" MULTIPLE SIZE=7> ⟨7⟩ ✓
                                        Result: <SELECT>
```

Inputs and Failures

- Let R be the set of possible inputs
- $r_p \in R$ corresponds to an input that passes
- $r_F \in R$ corresponds to an input that fails

```
<SELECT NAME="priority" MULTIPLE SIZE=7>

<SELECT NAME="priority" MULTIPLE SIZE=7>
```

Changes

- Let R denote the set of all possible inputs
- We can go from one input r1 to another input r2 by a series of changes
- A change δ is a mapping R \longrightarrow R which takes one input and changes it to another input

Changes

Example: δ' = insert ME="priori at input position 10

```
r1 = <SELECT NAty" MULTIPLE SIZE=7>
δ'(r1) = <SELECT NAME="priority" MULTIPLE SIZE=7>
```

Decomposing Changes

- A change δ can be decomposed to a number of elementary changes δ_1 , δ_2 , ..., δ_n where $\delta = \delta_1 \circ \delta_2 \circ ... \circ \delta_n$ and $(\delta_i \circ \delta_i)(r) = \delta_i(\delta_i(r))$
- For example, deleting a part of the input file can be decomposed to deleting characters one by one from the file
- In other words: by composing the deletion of single characters, we can get a change that deletes part of the input file

Decomposing Changes

Example: δ' = insert ME="priori at input position 10 can be decomposed as δ' = δ_1 o δ_2 o ... o δ_{10}

where δ_1 = insert M at position 10 δ_2 = insert E at position 11 . . .

Summary

- We have an input without failure: r_p
- We have an input with failure: r_F
- We have a set of changes $c_F = \{ \delta_1, \delta_2, ..., \delta_n \}$ such that:

$$r_F = (\delta_1 \circ \delta_2 \circ ... \circ \delta_n)(r_P)$$

Each subset c of c_F is a test case

Testing Test Cases

 Given a test case c, we would like to know if the input generated by applying changes in c to r_P causes the same failure as r_F

We define the function

```
test: Powerset(c_F) \longrightarrow {P, F, ?} such that,
given c = {\delta_1, \delta_2, ..., \delta_n} \subseteq c_F
test(c) = F iff (\delta_1 \circ \delta_2 \circ ... \circ \delta_n)(r_P) is a failing input
```

Minimizing Test Cases

- Goal: find the smallest test case c such that test(c) = F
- A failing test case $\mathbf{c} \subseteq \mathbf{c}_{\mathbf{F}}$ is called the global minimum of $\mathbf{c}_{\mathbf{F}}$ if:

for all
$$c' \subseteq c_F$$
, $|c'| < |c| \Rightarrow test(c') \neq F$

- The global minimum is the smallest set of changes which will make the program fail
- Finding the global minimum may require performing an exponential number of tests

Search for 1-minimal Input

Different problem formulation:

Find a set of changes that cause the failure, but removing any <u>single</u> change causes the failure to go away

• This is <u>1-minimality</u>

Minimizing Test Cases

• A failing test case $c \subseteq c_F$ is called a **local minimum** of c_F if:

for all
$$c' \subset c$$
, $test(c') \neq F$

• A failing test case $\mathbf{c} \subseteq \mathbf{c}_{\mathsf{F}}$ is **n-minimal** if:

for all
$$c' \subset c$$
, $|c| - |c'| \le n \Rightarrow test(c') \ne F$

A failing test case is 1-minimal if:

for all
$$\delta_i \in c$$
, test(c - $\{\delta_i\}$) $\neq F$

QUIZ: Minimizing Test Cases

A program takes a string of **a**'s and **b**'s as input. It crashes on inputs with an odd number of b's <u>AND</u> an even number of **a**'s. Write a <u>crashing</u> test case (or **NONE** if none exists) that is a sub-sequence of input **babab** and is:

•	Smallest:	•	1-minimal, of size 3:	
•	Local minimum but not smallest:	•	2-minimal, of size 3:	

QUIZ: Minimizing Test Cases

A program takes a string of **a**'s and **b**'s as input. It crashes on inputs with an odd number of b's <u>AND</u> an even number of **a**'s. Write a <u>crashing</u> test case (or **NONE** if none exists) that is a sub-sequence of input **babab** and is:

Smallest:
 b
 1-minimal, of size 3:
 Local minimum NONE but not
 2-minimal, of size 3:
 NONE of size 3:

smallest:

Naive Algorithm

• To find a 1-minimal subset of c:

```
if for all \delta_i \in c, test(c - \{\delta_i\}) \neq F, then c is 1-minimal else recurse on c - \{\delta\} for some \delta \in c, test(c - \{\delta\}) = F
```

Running-Time Analysis

- In the worst case,
 - We remove one element from the set per iteration
 - After trying every other element

Work is potentially N + (N-1) + (N-2) + ...

• This is $O(N^2)$

Work Smarter, Not Harder

We can often do better

- It is silly to start removing one element at a time
 - Try dividing the change set in two initially
 - Increase the number of subsets if we can't make progress
 - If we get lucky, search will converge quickly

Minimization Algorithm

- The delta debugging algorithm finds a 1-minimal test case
- It partitions the set c_F to Δ_1 , Δ_2 , ..., Δ_n
 - Δ_1 , Δ_2 , ..., Δ_n are pairwise disjoint, and $c_F = \Delta_1 \cup \Delta_2 \cup ... \cup \Delta_n$
- Define the complement of Δ_i as $\nabla_i = c_F \Delta_i$
- Start with **n** = **2**
- Tests each test case defined by each partition and its complement
- Reduces the test case if a smaller failure inducing set is found, otherwise it refines the partition (i.e. n = n * 2)

Steps of the Minimization Algorithm

- 1. Start with n = 2 and Δ as test set
- 2. Test each Δ_1 , Δ_2 , ..., Δ_n and each ∇_1 , ∇_2 , ..., ∇_n
- 3. There are three possible outcomes:
 - a. Some Δ_i causes failure: Go to step (1) with $\Delta = \Delta_i$ and n = 2
 - b. Some ∇_i causes failure: Go to step (1) with $\Delta = \nabla_i$ and $\mathbf{n} = \mathbf{n} - \mathbf{1}$
 - c. No test causes failure:

If granularity can be refined: Go to step (1) with $\Delta = \Delta$ and n = n * 2

Otherwise: Done, found the 1-minimal subset

Difailed,
$$\Delta i = \nabla i$$
, $n = n - 1$
example:
 $n = 8$
 ∇_i (len = 7)

Delta Debugging中 ∇ 发现错误时,n-1的原因是保持粒度不变。如图, \Diamond n = 8,则 Δ 长度为1, ∇ 长度为7,转为在 ∇ 中查找时 \Diamond n = n-1可保持查找的长度和 Δ 一样(均为1)

Asymptotic Analysis

- Worst case is still quadratic
- Subdivide until each set is of size 1
 - reduced to the naive algorithm
- Good news:
 - For single failure, converges in log N
 - Binary search again

QUIZ: Minimization Algorithm

A program crashes when its input contains 42. Fill in the data in each iteration of the minimization algorithm assuming character granularity.

Iteration	n	Δ	$\Delta_1, \Delta_2,, \Delta_n, $ $\nabla_1, \nabla_2,, \nabla_n$
1		2424	
2			
3			
4			

QUIZ: Minimization Algorithm

A program crashes when its input contains 42. Fill in the data in each iteration of the minimization algorithm assuming character granularity.

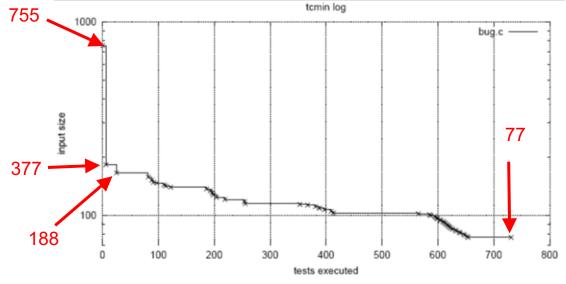
Iteration	n	Δ	$\Delta_1, \Delta_2,, \Delta_n, $ $\nabla_1, \nabla_2,, \nabla_n$
1	2	2424	24
2	4	2424	2, 4, 242, 224, 424, 244
3	3	242	2, 4, 24, 42, 22
4	2	42	4, 2

```
#define SIZE 20
double mult(double z[], int n) {
   int i, j;
   i = 0;
   for (j = 0; j < n; j++) {
                 i = i + j + 1;
                 z[i] = z[i] * (z[0] + 1.0);
   return z[n];
void copy(double to[], double from[], int count) {
    int n = (count + 7) / 8;
    switch (count % 8) do {
                 case 0: *to++ = *from++;
    case 7: *to++ = *from++;
    case 6: *to++ = *from++:
    case 5: *to++ = *from++;
    case 4: *to++ = *from++;
    case 3: *to++ = *from++;
    case 2: *to++ = *from++;
    case 1: *to++ = *from++:
  } while (--n > 0);
  return mult(to, 2);
int main(int argc, char *argv[]) {
   double x[SIZE], y[SIZE];
   double *px = x;
   while (px < x + SIZE)
                 *px++ = (px - x) * (SIZE + 1.0);
   return copy(y, x, SIZE)
}
```

- This program (bug.c) crashes GCC 2.95.2
 when optimization is enabled
- Goal: minimize this program to file a bug report
- For GCC, a passing run is the empty input
- For simplicity, model each change as insertion of a single character
 - test \mathbf{r}_{P} = running GCC on an empty input
 - test r_F = running GCC on bug.c
 - change δ_i = insert ith character of bug.c

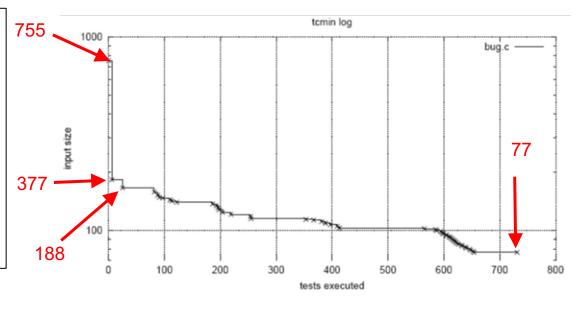
The test procedure:

- create the appropriate
 subset of bug.c
- feed it to GCC
- return Failed if GCC crashes, Passed
 otherwise



```
t(double z[],int n){int i,j;for(;;){i=i+j+1;z[i]=z[i]*(z[0]+0);}return z[n];}
```

```
double mult(double z[], int n) {
   int i, j;
   i = 0;
   for (j = 0; j < n; j++) {
        i = i + j + 1;
        z[i] = z[i] * (z[0] +
1.0);
   }
   return z[n];
}</pre>
```



```
t(double z[],int n){int i,j;for(;;){i=i+j+1;z[i]=z[i]*(z[0]+0);}return z[n];}
```

```
double mult(double z[], int n) {
   int i, j;
   i = 0;
   for (j = 0; j < n; j++) {
        i = i + j + 1;
        z[i] = z[i] * (z[0] +
1.0);
   }
   return z[n];
}</pre>
```

This test case is 1-minimal

- No single character can be removed while still causing the crash
- Even every superfluous whitespace has been removed
- The function name has shrunk from mult to a single t
- Has infinite loop, but GCC still isn't supposed to crash

So where could the bug be?

- We already know it is related to optimization
- Crash disappears if we remove -O option to turn off optimization

The GCC documentation lists 31 options to control optimization:

```
-ffloat-store
                                 -fno-default-inline
                                                                   -fno-defer-pop
                                 -fforce-addr
                                                                   -fomit-frame-pointer
-fforce-mem
-fno-inline
                                 -finline-functions
                                                                   -fkeep-inline-functions
-fkeep-static-consts
                                 -fno-function-cse
                                                                   -ffast-math
                                                                   -fcse-follow-jumps
-fstrength-reduce
                                 -fthread-jumps
-fcse-skip-blocks
                                 -frerun-cse-after-loop
                                                                   -frerun-Loop-opt
                                 -fexpensive-optimizations
                                                                   -fschedule-insns
-facse
-fschedule-insns2
                                 -ffunction-sections
                                                                   -fdata-sections
-fcaller-saves
                                 -funroll-loops
                                                                   -funroll-all-loops
-fmove-all-movables
                                 -freduce-all-givs
                                                                   -fno-peephole
-fstrict-aliasing
```

- Applying all of these options causes the crash to disappear
 - Some option(s) prevent the crash

- Use test cases minimization to find the crash-preventing option(s)
 - test $\mathbf{r}_{\mathbf{p}}$ = run GCC with all options
 - test $\mathbf{r}_{\mathbf{F}}$ = run GCC with no option
 - change δ i = remove i^th option
- After 7 tests, option -ffast-math is found to prevent the crash
 - Not good candidate for workaround as it may alter program's semantics
 - Thus, remove -ffast-math from the list of options and repeat
 - After 7 tests, option -fforce-addr is also found to prevent the crash
 - Further tests show that no other option prevents the crash

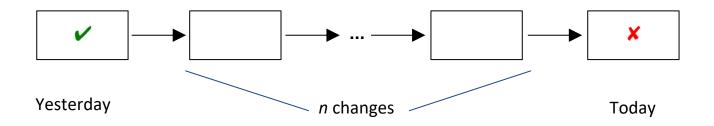
This is what we can send to the GCC maintainers:

- -The minimal test case
- "The crash only occurs with optimization"
- -"-ffast-math and -fforce-addr prevent the crash"

Case Study: Minimizing Fuzz Input

- Random Testing (a.k.a. Fuzzing): feed program with randomly generated input and check if it crashes
- Typically generates large inputs that cause program failure
- Use delta debugging to minimize such inputs
- Successfully applied to subset of UNIX utility programs from Bart Miller's original fuzzing experiment
 - Example: reduced 10^6 character input crashing CRTPLOT to single character in only 24 tests!

Another Application



- Yesterday, my program worked. Today, it does not. Why?
 - The new release 4.17 of GDB changed 178,000 lines
 - No longer integrated properly with DDD (a graphical front-end)
 - How do we isolate the change that caused the failure?

QUIZ: Delta Debugging

Check the statements that are true about delta debugging:

- Is fully automatic.
- Finds the smallest failing subset of a failing input in polynomial time.
- Finds 1-minimal instead of local minimum test case due to performance.
- May find a different sized subset of a failing input depending upon the order in which it tests different input partitions.
- Is also effective at reducing non-deterministically failing inputs.

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What Have We Learned?

Delta Debugging is a technique, not a tool

Bad news:

 Probably must be re-implemented for each significant system to exploit knowledge changes

Good news:

- Relatively simple algorithm, big payoff
- It is worth re-implementing