TingYue Dong

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EDUCATION

Stony Brook University, The College of Engineering and Applied Sciences

Stony Brook, NY

• Master of Science in Computer Science

December 2026

• Bachelor of Science in Computer Science; Applied Mathematics & Statistics

December 2025

• Relevant Courses: Data Structure & Algorithm, Artificial Intelligence, Machine Learning, Computer Vision

SKILLS

• Languages: Python, Java, C, JavaScript (TypeScript), HTML, CSS, SQL

• Frameworks & Libraries: React, Node.js, BeautifulSoup, PyTorch, NumPy, Pandas, Next.js

• **Databases:** MySQL, MongoDB

• Tools & Platforms: Git, GitHub/Gitlab, Docker, Figma, Wordpress

EXPERIENCE

REIDD, Web Development Intern, New York, NY

June 2025 - Aug 2025

- Implemented and launched <u>reidd.com</u>, start up company based on established design and technical specifications, delivering a scalable and maintainable web presence.
- Customized a responsive, mobile-first WordPress site with integrated plugins, SEO optimization, and streamlined navigation to enhance usability.
- Built and optimized data scraping pipelines using rotating proxies to extract large-scale datasets efficiently.
- Led competitive analysis of 50+ AI tools, identifying key differentiators in market analytics and automation.

Stony Brook Eye Cog Lab, Research Assistant, Stony Brook, NY

Jan 2025 - Present

- Administered and recorded eye-tracking experiments using SR Research Eyelink 1000+ and Sona Systems.
- Setting up experiments analyzing the effects of AI-generated images on visual fixations, including configuring eye-tracking equipment and ensuring accurate data collection.

Stony Brook University, Teaching Assistant, Stony Brook, NY

Aug 2024 - May 2025

- Facilitated weekly lab sessions for 30+ students, guiding them in debugging, optimizing, and implementing Java code to strengthen their programming skills.
- Mentored students in Java programming through weekly lab sessions, office hours, and code review feedback

PROJECTS

Virtual Fridge | Flutter, HTML/CSS

September 2025 - Present

- Designing a cross-platform mobile app with Flutter to manage fridge inventory, purchase dates, and notifications, helping reduce food waste.
- Implementing receipt upload and state management, with features that let users monitor their food supply and receive recipe suggestions based on available ingredients.

Full-Stack Store Locator | Google Maps Platform & Google Cloud

September 2025

- Built a full-stack web application for searching and locating stores across Austin with optimized routing.
- Integrated Google Maps APIs (JavaScript, Places Autocomplete, Distance Matrix) for mapping, search, and directions.
- Developed a Go backend on Google App Engine using GeoJSON for scalable location data management and efficient rendering.

Decentralized File-Sharing App | TypeScript, Go, Python, Docker, Git/Github, Google Cloud Aug 2024 - Dec 2024

- Built a cross-platform blockchain-based desktop app for secure file sharing, integrating IPFS for decentralized storage and Bitcoin for crypto transactions.
- Developed frontend with React/TypeScript and implemented a proxy server for secure communication, optimized hosting, and reliable performance across macOS, Windows, and Linux.

Fake Stack Overflow | Javascript, HTML/CSS, Git

Jan 2024 - May 2024

- Created a StackOverflow clone with MVC architecture, secure RESTful APIs (Node.js, Express, MongoDB), and 10+ core features supporting scalable Q/A management.
- Designed an interactive UI with React, Material UI, and CSS, enabling posting, editing, voting, and search functionality.