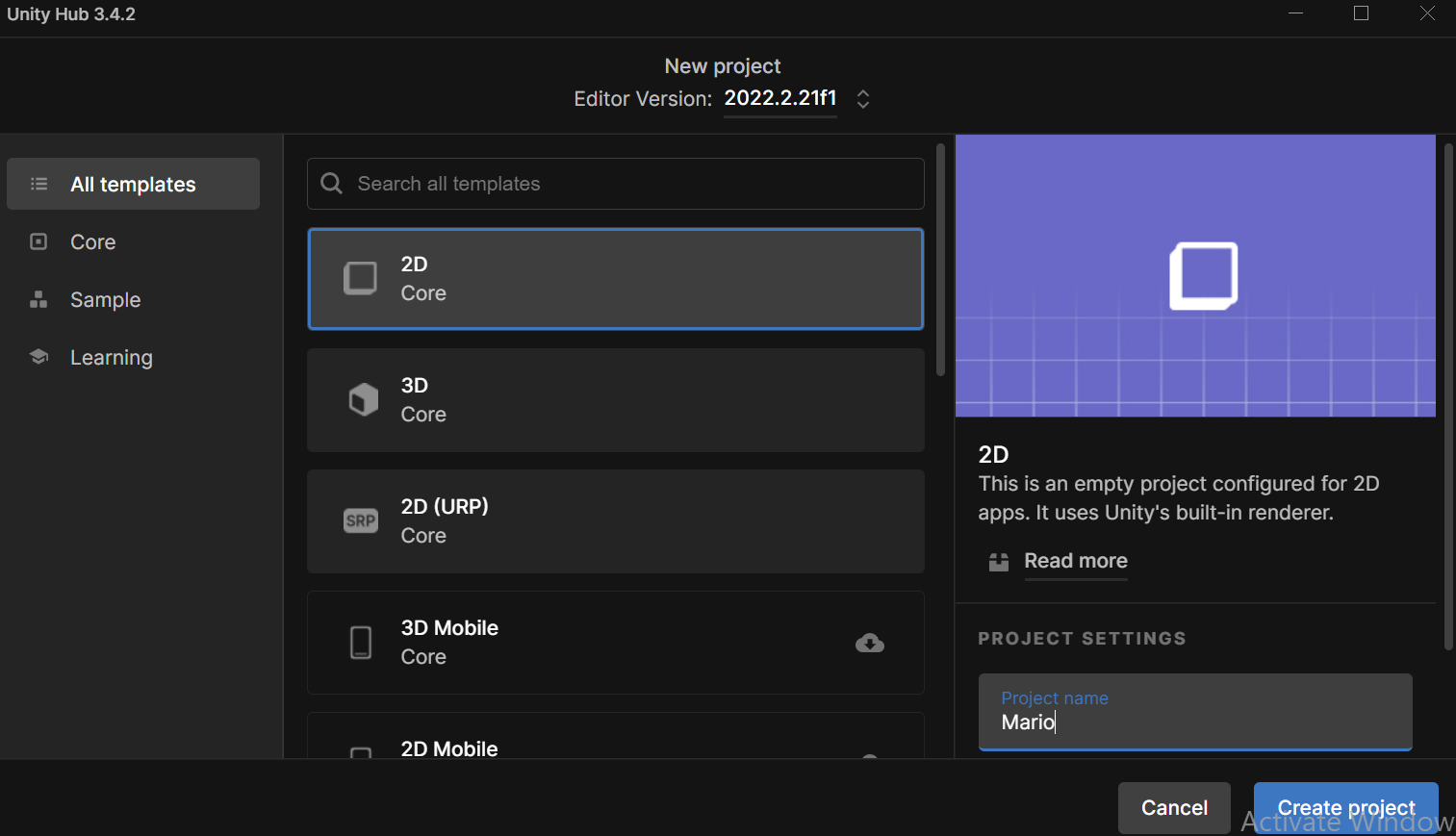
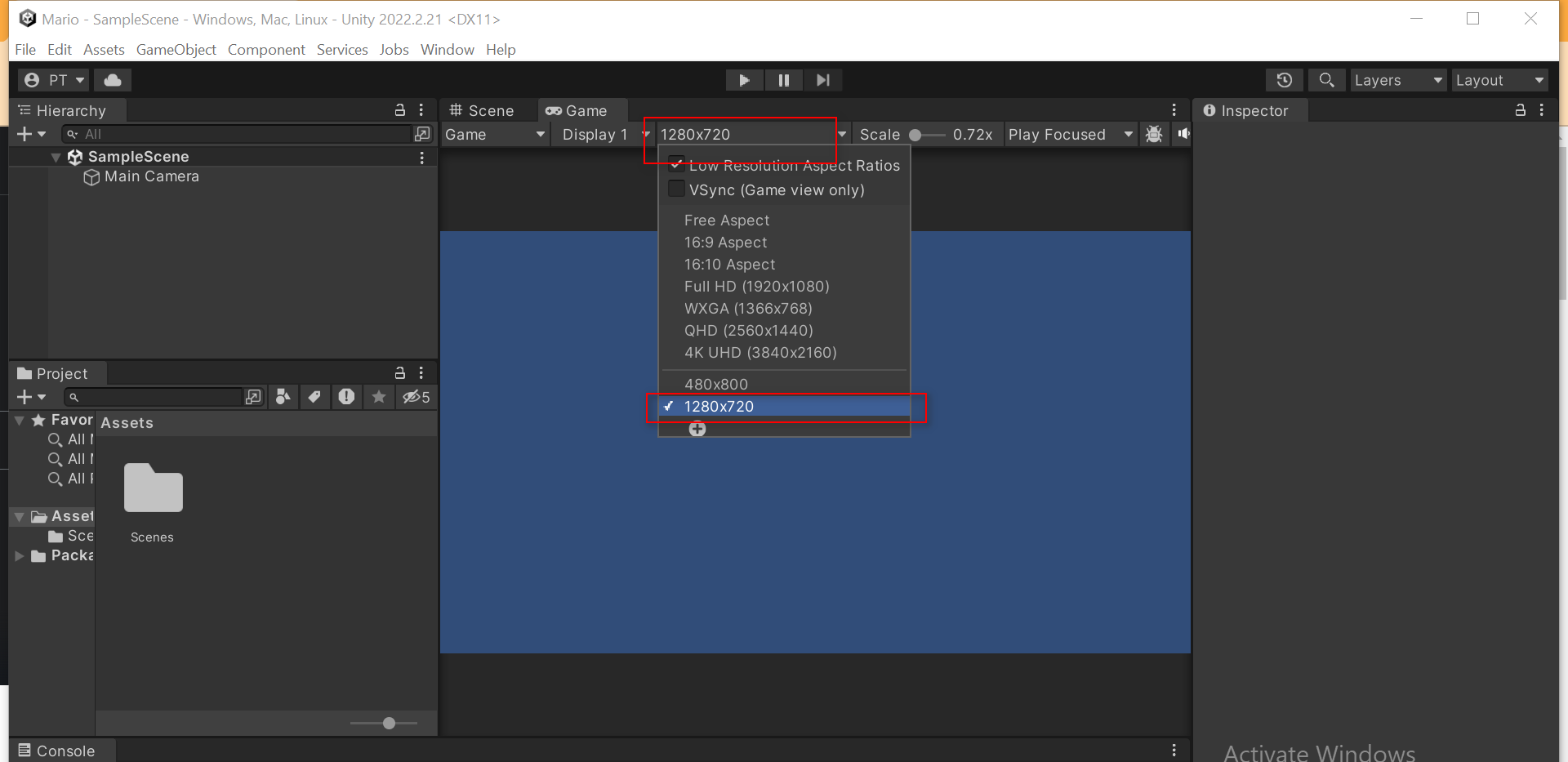
**Mario Clone**

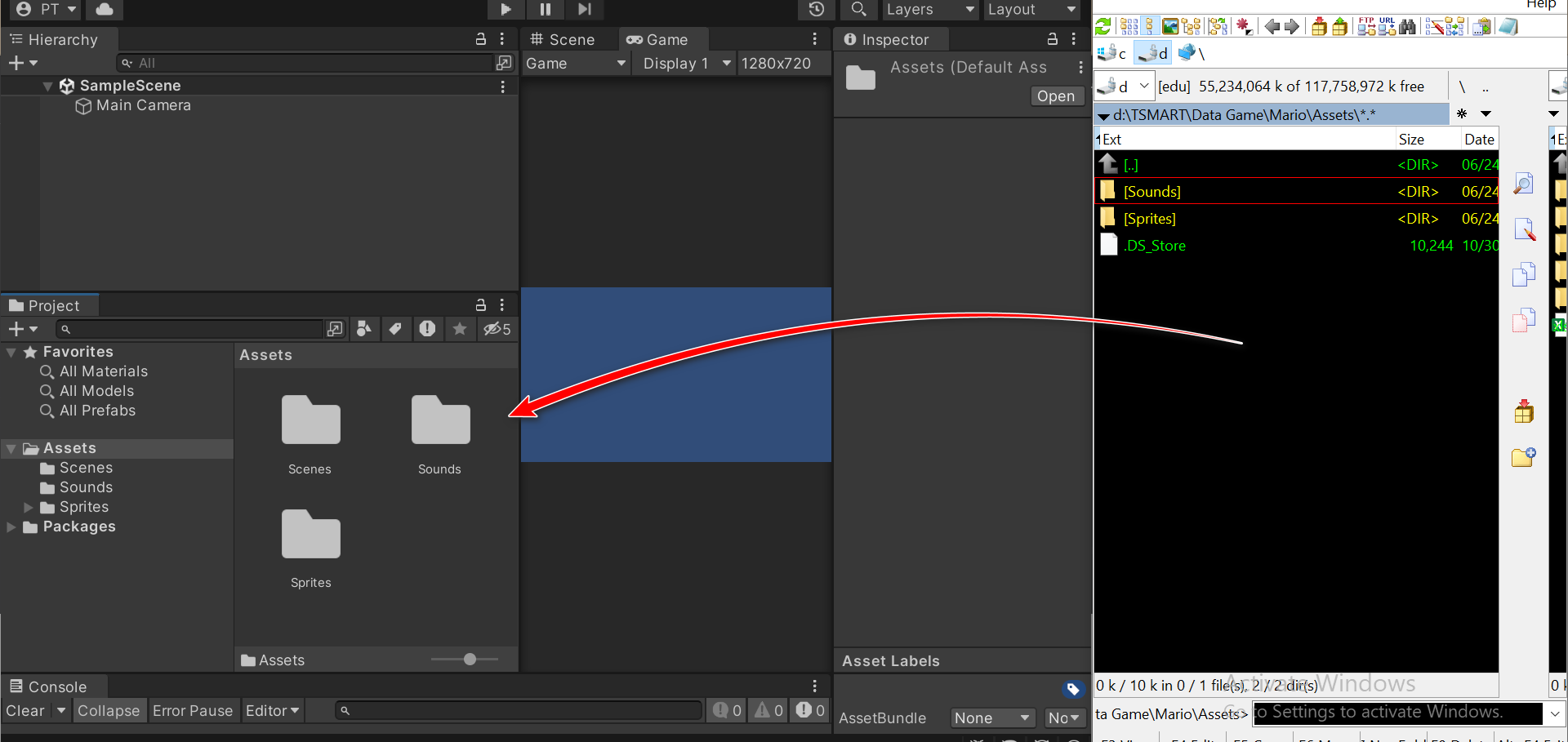
1. **Create Project**

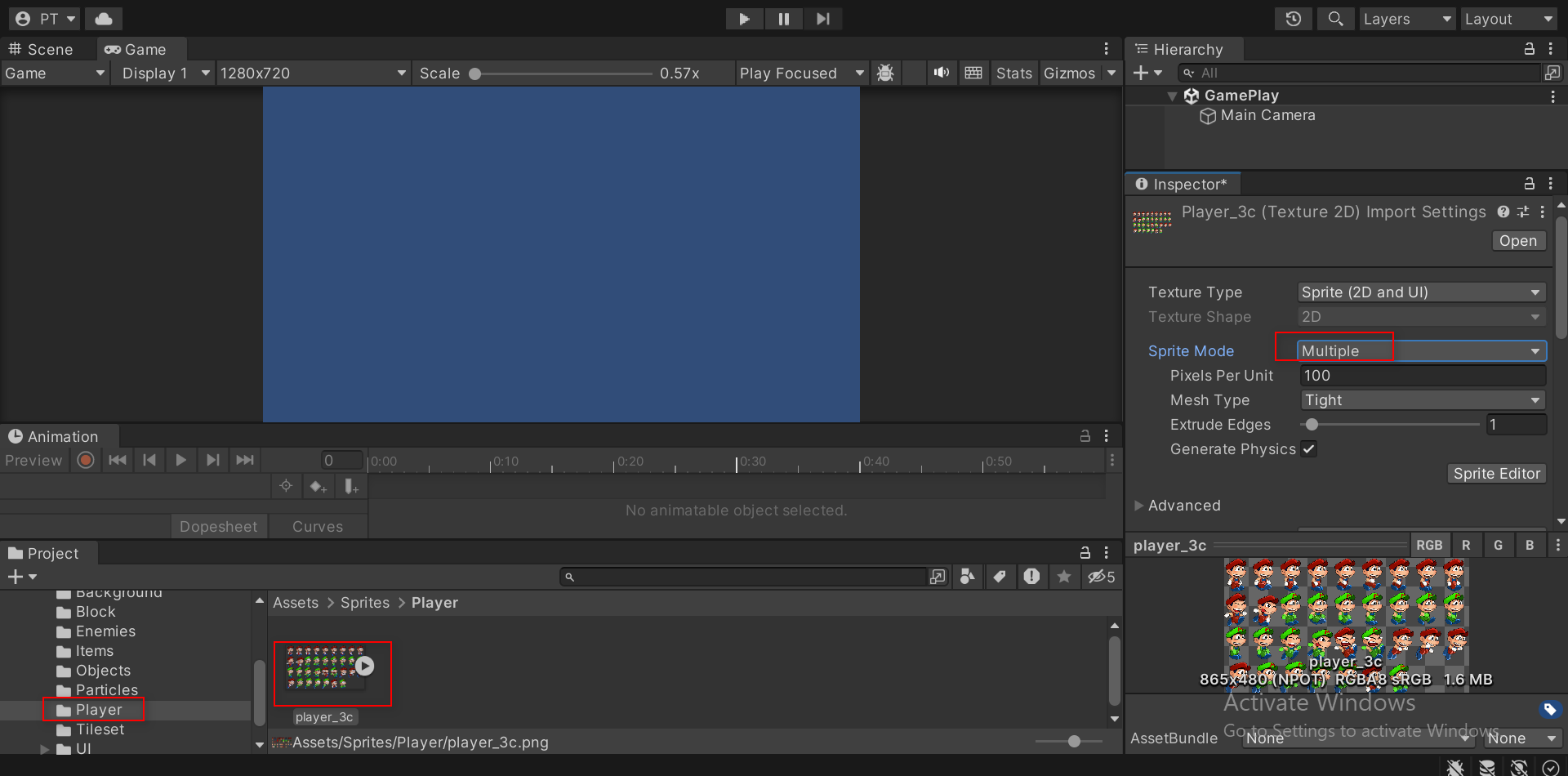


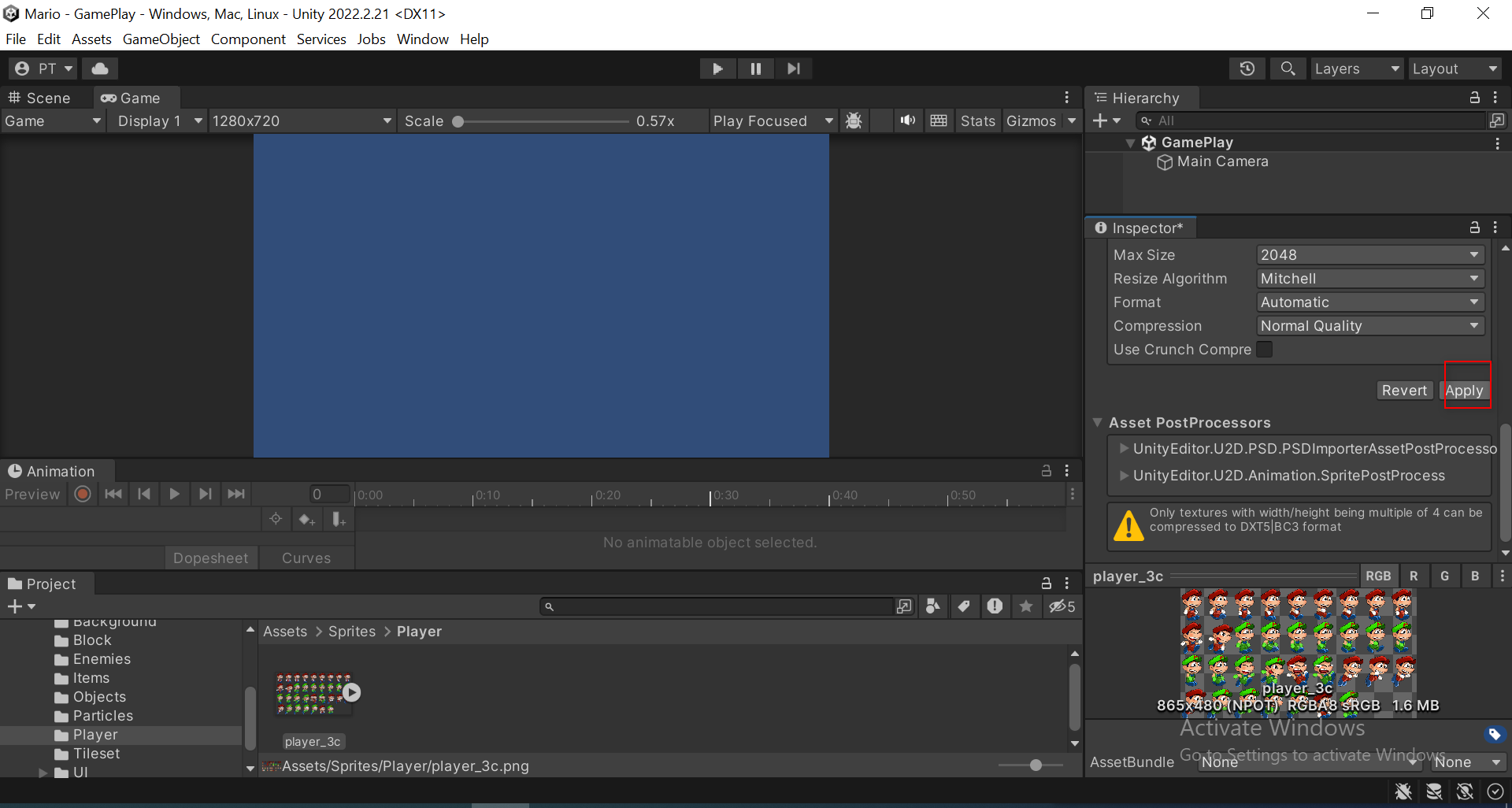
1. **Set solution**



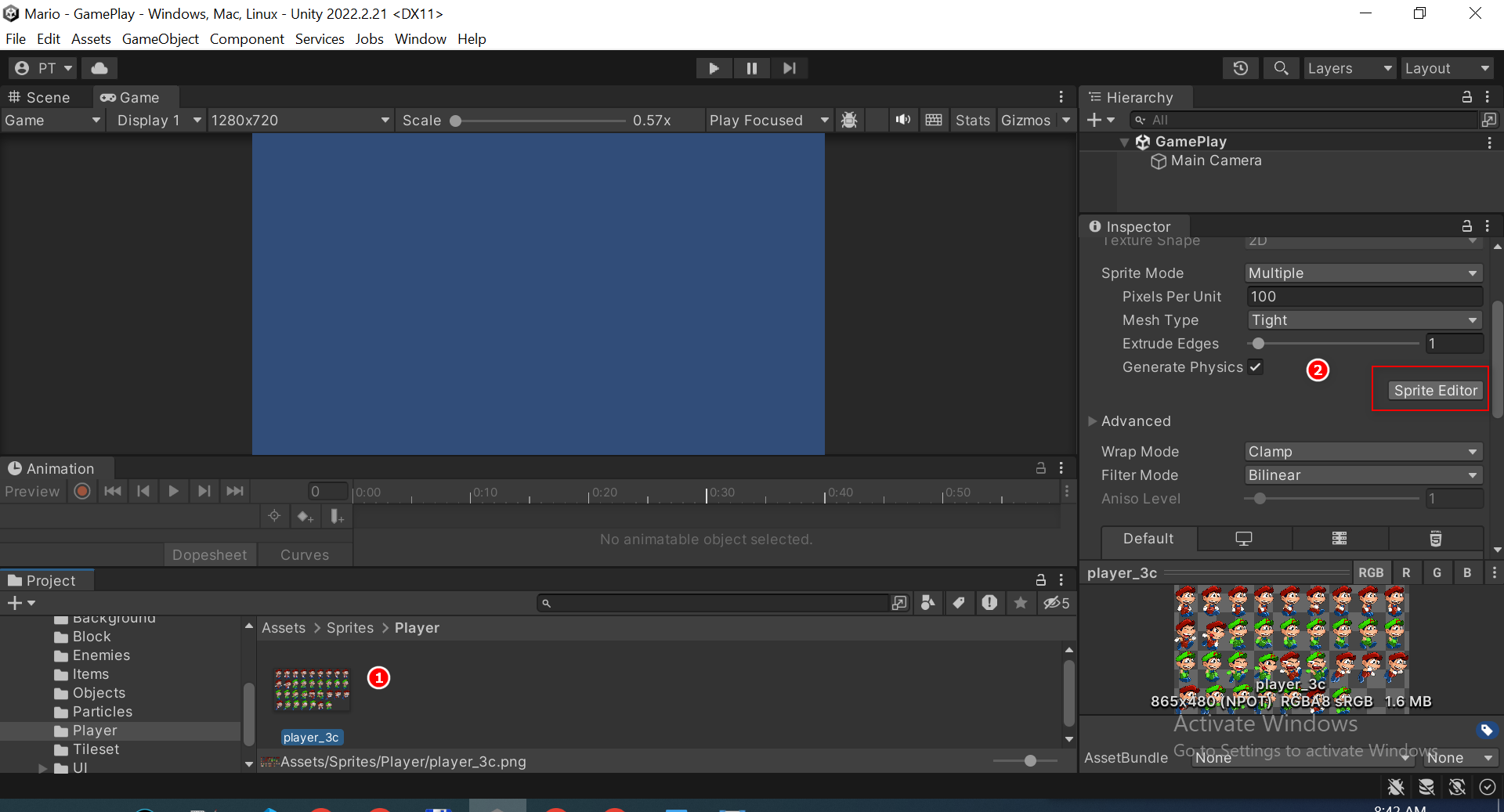
1. **Drap and drop all asset**

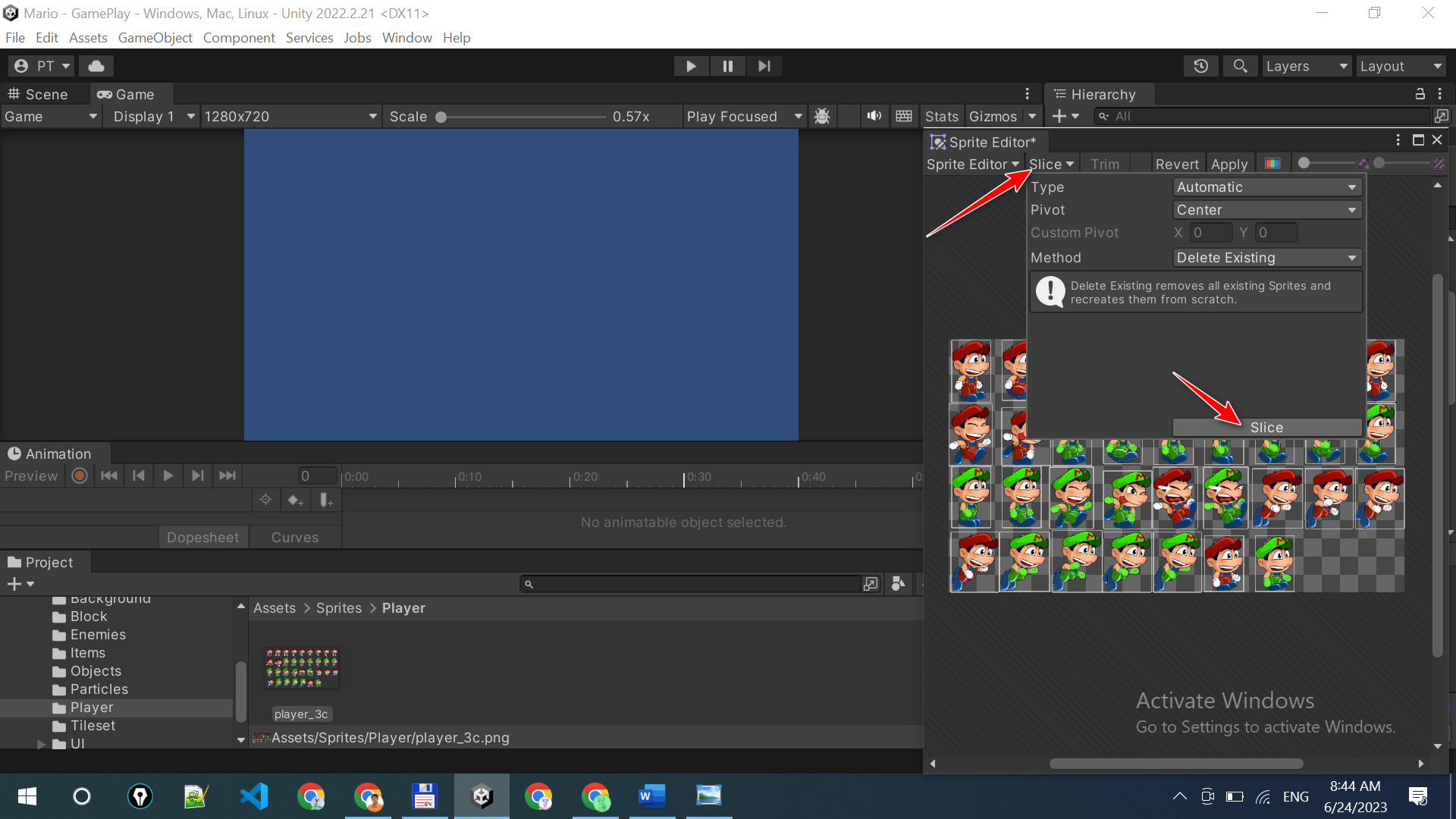




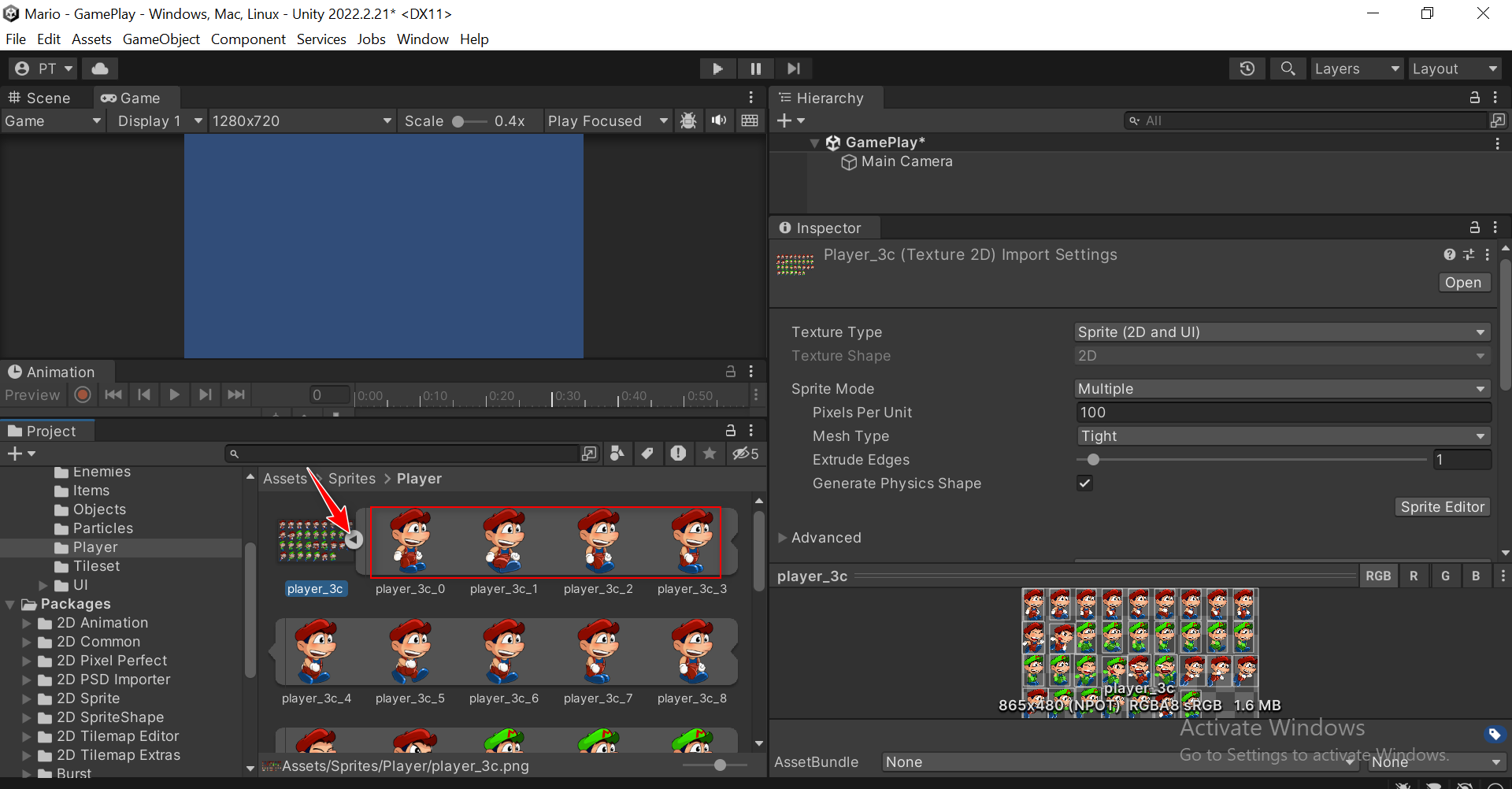


**Slide player**

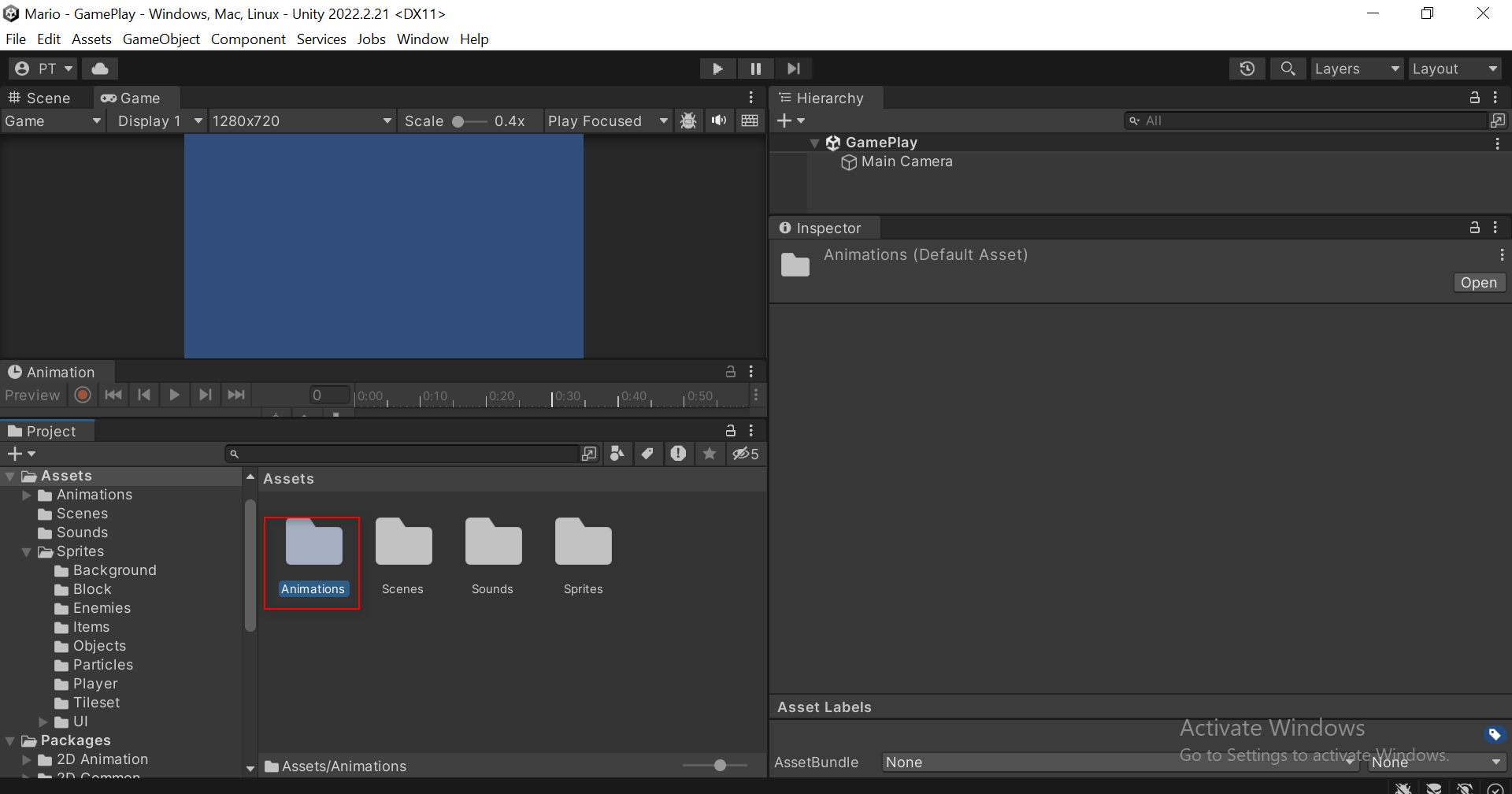




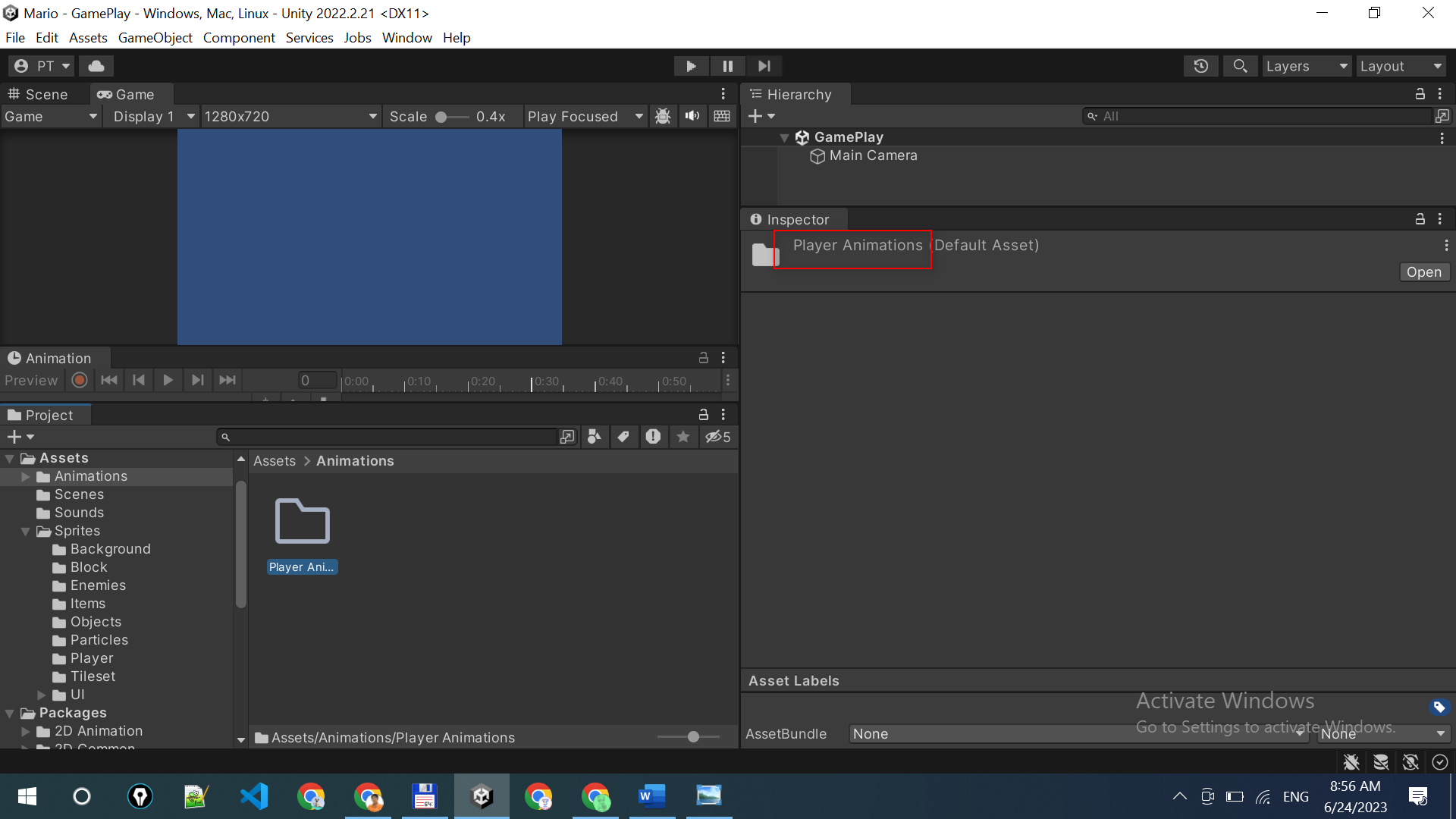
**Player sparated**



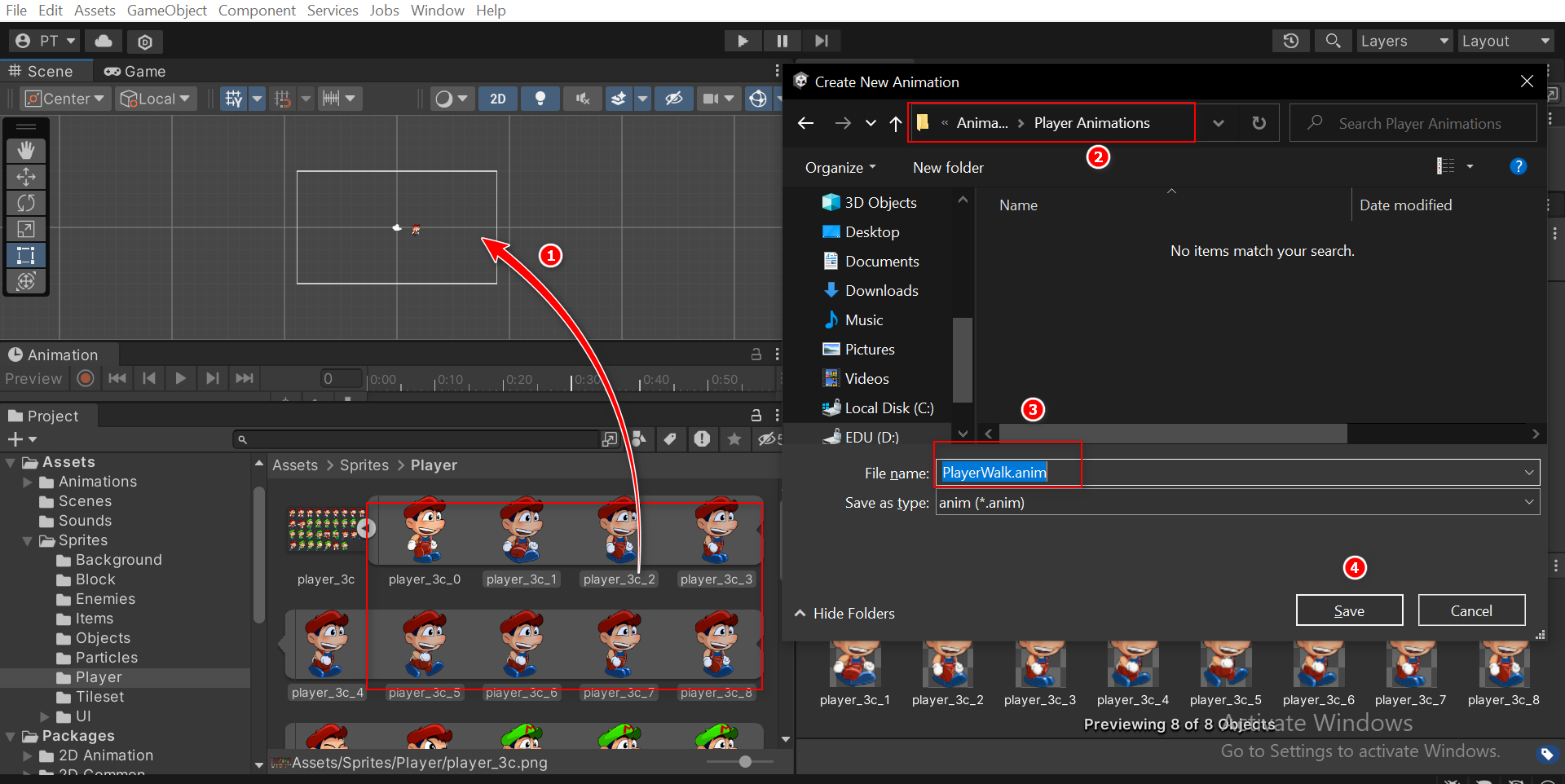
**Create folder Animation in Asset folder**



**Create Player Animations in folder Animation**



**Select Animation and add to folder player animation, rename Animation PlayerWalk**



**Rename and test animation**

