



Simulation

clerks:Clerk[]
trainers:Trainer[]
register:Double
day:int
healthyPets:ArrList<Pet>
sickPets:ArrList<pet>
bankDebt: Double
deliveryItems:ArList<Integer>
non-AnimalItems:ArrList<Integer>

Simulation(Clerk[], Trainer[])
ArriveAtStore()
FeedAnimals()
ProcessDeliveries()
CheckRegister()
GoToBank()
Dolnventory()
PlaceAnOrder()
OpenTheStore()
CleanTheStore()
LeaveTheStore()

NOTE! All classes have a delegation link to Simulation.

For the sake of readability, they are visually omitted.

