BST traversal

```c
void preorder(struct node* root)
{
        if(root == NULL) return;
        printf("%d ",root->data);
        preorder(root->left);
        preorder(root->right);
}
void inorder(struct node* root)
{
        if(root == NULL) return;
        inorder(root->left);
        printf("%d ",root->data);
        inorder(root->right);
}
void postorder(struct node* root)
{
        if(root == NULL) return;
        postorder(root->left);
        postorder(root->right);
        printf("%d ",root->data);
}
```