# Operating Systems Lab (CS 470):

**Lab 1:** Create a mini shell using C/C++ programming language.

### Overview

The OS command interpreter is the program used by the user to interact with the computer in order to launch and control different programs. In UNIX/Linux like systems the command interpreter is usually called *shell*. It is a user-level program that gives people a command-line interface to launch, suspend, and kill (terminate) other programs. sh, ksh, csh, tcsh, and bash are all examples of such UNIX/Linux shells used by current operating systems.

The example below illustrates the use of the cwushell, the shell that you will create. The example shows a prompt cwushell> and the user's next command: cat Prog.c. This command displays content of the file Prog.c on the terminal using the UNIX/Linux cat command.

cwushell> cat Prog.c

Every shell is structured as a loop that includes the following:

- 1. print a prompt
- 2. read a line of input from the user
- 3. parse the line into the program name, and an array of parameters
- 4. use the fork() system call to spawn a new child process
  - the child process then uses the exec() or some other system call to launch the specified program
  - the parent process (the shell) uses the wait() system call to wait for the child to terminate
- 5. once the child (i.e. the launched program) finishes, the shell repeats the loop by jumping to 1.

Although most of the commands people type on the prompt are the name of other UNIX/Linux programs (such as ls or cat), shells recognize some special commands (called internal commands) which are not program names. For example, the exit command terminates the shell, and the cd command changes the current working directory. Shells directly make system calls to execute these commands, instead of forking child processes to handle them.

#### Instructions

Write a mini shell program (in C/C++) called cwushell. The shell has the following features:

- It recognizes the following internal commands:
  - quit [n] -- terminates the shell, either by calling the exit() standard library routine
    or causing a return from the shell's main(). If an argument (n) is given, it should be the
    exit value of the shell's execution. Otherwise, the exit value should be the value returned
    by the last executed command (or 0 if no commands were executed.)

- change\_prompt [new\_prompt\_name] -- will change the current shell prompt
  to the new\_prompt\_name. The default prompt should be cwushell>. Typing
  change prompt in your shell should restore the default shell prompt.
- 3. distro -switch will print on the screen different cpu related information based on the switch. The different switches to be implemented are:
  - 1) -v will print the distro's version (see 18.04), 2) -n will print the distro's name (see Ubuntu), 3) -c will print the distro's codename (see bionic)
- 4. info -switch -- will print on the screen different memory related information based on the switch. The different switches to be implemented are:
  - 1) -s will print the current memory page size in KB, 2) -n –will the currently available page numbers 3) -p will print the number of available processors
- 5. all other existing shell commands (internal and external commands e.g. ls, cat, pwd, etc.) should also be executed by the cwushell.

## Notes

- Error handling should be considered (see erroneous commands, non-existing switches, etc.).
- For the cwushell a help file should be provided, which should be invoked from the shell using the manual command.
- For each command a specific help should be invoked if called without a parameter or using –help or -h switches. This will help the user to see how to use the different commands in the cwushell. See for details the Unix/Linux manual pages. The help should be structured/formatted in the same way as used by the man pages.
- The shell has to receive commands until explicitly the exit is invoked. Please study the behavior or current shells such as bash/tcsh/ksh.
- For the implementation requested in 1) -4) NO system() function can be considered!
- The software should work in the container defined in the class (see ubuntu cwu 2020 image).
- It is not required (but advised!) to implement the commands using fork()!

#### Rubric

| Task  | Points    |
|---|-----------|
| error handling, help mechanisms, other commands | 1+1+1     |
| distro  | 3         |
| info  | 3         |
| quit, change_prompt                             | 0.5 + 0.5 |