

## Assignment 2

Study the concept of Signals and write a program for Context Switching between two processes using alarm signals.

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <signal.h>

volatile int switch_flag = 0;
// Signal handler for the alarm signal
void alarm_handler(int signum) {
    switch_flag = 1;
}
// Function to simulate process A
void process_A() {
    while (1) {
        printf("Process A is running\n");
        sleep(1);
        if (switch_flag) {
            switch_flag = 0;
            kill(getpid(), SIGSTOP); // Stop this process
        }
    }
}
// Function to simulate process B
void process_B() {
    while (1) {
        printf("Process B is running\n");
        sleep(1);
        if (switch_flag) {
            switch_flag = 0;
            kill(getpid(), SIGSTOP); // Stop this process
        }
    }
}
int main() {
    // Set up the alarm signal handler
    signal(SIGALRM, alarm_handler);
    // Create two child processes
    pid_t pid_A, pid_B;
    pid_A = fork();
```

```
if (pid_A < 0) {
    perror("Failed to create Process A");
    exit(1);
} else if (pid_A == 0) {
    // This is Process A
    process_A();
} else {
    pid_B = fork();

    if (pid_B < 0) {
        perror("Failed to create Process B");
        exit(1);
    } else if (pid_B == 0) {
        // This is Process B
        process_B();
    } else {
        // This is the parent process
        while (1) {
            // Set an alarm to switch processes every 2 seconds
            alarm(2);
            pause(); // Wait for the alarm signal to be received
        }
    }
}
return 0;
}
```

Screenshot

