Escape room

Maximum number of points to be gained: 30

To pass, it is enough to get 20 points from all tasks.

Final deadline for completing the task: 31.05.2025.

Create a browser escape room game where the player solves puzzles, explores rooms, and looks for clues to escape from a closed room/maze. Each puzzle unlocks the next step.

Requirements:

• Create the project using HTML, CSS (Bootstrap), JavaScript

• Download puzzles (minimum 6) using REST API's

• Create animations that increase the attractiveness of the game

• Use Redux to store the game state (items collected by the player, solved puzzles, timer, etc.)

• Attach a PDF file to the project containing screenshots from the project and information about the puzzles with solutions.