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# The KDE Buildsystem

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CMake ?

# Introduction

- **make** is a utility/tool that controls the generation of executables and/or libraries from source files.
- **Makefiles** dictate how **make** should function for a certain project.
- Writing a **Makefile** is often quite tedious and tricky.
- We hence rely on tools that generate **Makefile**'s for us.

# Why bother ?

- Manually compiling individual source files in a large project probably won't scale!
- **Makefiles** allow linking against target libraries from external projects.
- Allows better dependency management.

# Why CMake ?

- Cross Platform
  - Can even generate Visual Studio projects!
- Only dependency is a C++ compiler
- Has it's own testing framework
- Supports compiling of apps/libs
- Easily extendable to dependency management tools.  
Eg: Conan

# Why KDE chose CMake ?

- <https://lwn.net/Articles/188693/>
- <https://dot.kde.org/2007/02/22/road-kde-4-cmake-new-build-system-kde>

# Examples : CMake

- `kde:kdeexamples/CMakeLists.txt`

# Finding Dependencies

- **find\_package** (package \${PACKAGE\_VERSION}  
REQUIRED MODE)
  - MODE = **CONFIG** or **MODULE**
- To locate packages, **find\_package()** command looks
  - cmake project config files (**CONFIG** mode) = default
  - cmake find modules



# Project config files : CMake

- Most projects ship package config files(.pc)
  - Info can be obtained via the pkg-config command
- CMake project config files allow cmake to identify an installed package in your system
- CMake package config files can be manually written or be generated from within a project.

# Generating config file : CMake

```
add_library(projectLib STATIC ${projectLib_SRCS})  
target_link_libraries(projectLib  
    Qt5::Core  
    Qt5::Network  
)  
install(TARGETS projectLib EXPORT projectExport DESTINATION ${LIB_DIR})  
  
install(EXPORT projectExport DESTINATION ${CMAKECONFIG_DIR} FILE  
projectTargets.cmake)  
configure_file(projectConfig.cmake.in ${CMAKE_OUT_DIR}/projectConfig.cmake)  
install(  
    FILES ${CMAKE_OUT_DIR}/projectConfig.cmake  
    DESTINATION ${CMAKECONFIG_DIR}  
)
```

# Find modules : CMake

Live demo

```
~/Scratch/devops/cmake/talks/calculator/cmake/modules/
```

# Cool features

- CLI for `find_package()`
  - Can be invoked from external scripts or buildsystems
- `cmake --find-package -DNAME=Boost`  
`-DCOMPILER_ID=GNU -DLANGUAGE=C`  
`-DMODE=EXIST`

# Thanks!

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