

Luna Game Toolkit

The easy, fast and fun 2D game development toolkit!

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LIGHTPINK (see page 204)	This is constant LIGHTPINK.
LIGHTSALMON (see page 204)	This is constant LIGHTSALMON.
LIGHTSEAGREEN (see page 205)	This is constant LIGHTSEAGREEN.
LIGHTSKYBLUE (see page 205)	This is constant LIGHTSKYBLUE.
LIGHTSLATEGRAY (see page 205)	This is constant LIGHTSLATEGRAY.
LIGHTSLATEGREY (see page 205)	This is constant LIGHTSLATEGREY.
LIGHTSTEELBLUE (see page 205)	This is constant LIGHTSTEELBLUE.
LIGHTYELLOW (see page 206)	This is constant LIGHTYELLOW.
LIME (see page 206)	This is constant LIME.
LIMEGREEN (see page 206)	This is constant LIMEGREEN.
LINEN (see page 206)	This is constant LINEN.
MAGENTA (see page 207)	This is constant MAGENTA.
MAROON (see page 207)	This is constant MAROON.
MEDIUMAQUAMARINE (see page 207)	This is constant MEDIUMAQUAMARINE.
MEDIUMBLUE (see page 207)	This is constant MEDIUMBLUE.
MEDIUMORCHID (see page 207)	This is constant MEDIUMORCHID.
MEDIUMPURPLE (see page 208)	This is constant MEDIUMPURPLE.
MEDIUMSEAGREEN (see page 208)	This is constant MEDIUMSEAGREEN.
MEDIUMSLATEBLUE (see page 208)	This is constant MEDIUMSLATEBLUE.
MEDIUMSPRINGGREEN (see page 208)	This is constant MEDIUMSPRINGGREEN.
MEDIUMTURQUOISE (see page 209)	This is constant MEDIUMTURQUOISE.
MEDIUMVIOLETRED (see page 209)	This is constant MEDIUMVIOLETRED.
MIDNIGHTBLUE (see page 209)	This is constant MIDNIGHTBLUE.
MINTCREAM (see page 209)	This is constant MINTCREAM.
MISTYROSE (see page 209)	This is constant MISTYROSE.
MOCCASIN (see page 210)	This is constant MOCCASIN.
MOUSE_BUTTON_1 (see page 210)	This is constant MOUSE_BUTTON_1.
MOUSE_BUTTON_2 (see page 210)	This is constant MOUSE_BUTTON_2.
MOUSE_BUTTON_3 (see page 210)	This is constant MOUSE_BUTTON_3.
MOUSE_BUTTON_4 (see page 211)	This is constant MOUSE_BUTTON_4.
MOUSE_BUTTON_5 (see page 211)	This is constant MOUSE_BUTTON_5.
MOUSE_BUTTON_6 (see page 211)	This is constant MOUSE_BUTTON_6.
MOUSE_BUTTON_7 (see page 211)	This is constant MOUSE_BUTTON_7.
MOUSE_BUTTON_8 (see page 211)	This is constant MOUSE_BUTTON_8.
MOUSE_BUTTON_LAST (see page 212)	This is constant MOUSE_BUTTON_LAST.
MOUSE_BUTTON_LEFT (see page 212)	This is constant MOUSE_BUTTON_LEFT.
MOUSE_BUTTON_MIDDLE (see page 212)	This is constant MOUSE_BUTTON_MIDDLE.
MOUSE_BUTTON_RIGHT (see page 212)	This is constant MOUSE_BUTTON_RIGHT.
NAVAJOWHITE (see page 213)	This is constant NAVAJOWHITE.
NAVY (see page 213)	This is constant NAVY.
OLDLACE (see page 213)	This is constant OLDLACE.
OLIVE (see page 213)	This is constant OLIVE.
OLIVEDRAB (see page 213)	This is constant OLIVEDRAB.
ORANGE (see page 214)	This is constant ORANGE.
ORANGERED (see page 214)	This is constant ORANGERED.
ORCHID (see page 214)	This is constant ORCHID.
OVERLAY1 (see page 214)	This is constant OVERLAY1.
OVERLAY2 (see page 215)	This is constant OVERLAY2.















PALEGOLDENROD (see page 215)	This is constant PALEGOLDENROD.
PALEGREEN (see page 215)	This is constant PALEGREEN.
PALETURQUOISE (see page 215)	This is constant PALETURQUOISE.
PALEVIOLETRED (see page 215)	This is constant PALEVIOLETRED.
PAPAYAWHIP (see page 216)	This is constant PAPAYAWHIP.
PEACHPUFF (see page 216)	This is constant PEACHPUFF.
PERU (see page 216)	This is constant PERU.
PINK (see page 216)	This is constant PINK.
PLUM (see page 217)	This is constant PLUM.
POWDERBLUE (see page 217)	This is constant POWDERBLUE.
PURPLE (see page 217)	This is constant PURPLE.
REBECCAPURPLE (see page 217)	This is constant REBECCAPURPLE.
RED (see page 217)	This is constant RED.
RED22 (see page 218)	This is constant RED22.
ROSYBROWN (see page 218)	This is constant ROSYBROWN.
ROYALBLUE (see page 218)	This is constant ROYALBLUE.
SADDLEBROWN (see page 218)	This is constant SADDLEBROWN.
SALMON (see page 219)	This is constant SALMON.
SANDYBROWN (see page 219)	This is constant SANDYBROWN.
SEAGREEN (see page 219)	This is constant SEAGREEN.
SEASHELL (see page 219)	This is constant SEASHELL.
SIENNA (see page 219)	This is constant SIENNA.
SILVER (see page 220)	This is constant SILVER.
SKYBLUE (see page 220)	This is constant SKYBLUE.
SLATEBLUE (see page 220)	This is constant SLATEBLUE.
SLATEGRAY (see page 220)	This is constant SLATEGRAY.
SLATEGREY (see page 221)	This is constant SLATEGREY.
SNOW (see page 221)	This is constant SNOW.
SPRINGGREEN (see page 221)	This is constant SPRINGGREEN.
STEELBLUE (see page 221)	This is constant STEELBLUE.
TAN (see page 221)	This is constant TAN.
TEAL (see page 222)	This is constant TEAL.
THISTLE (see page 222)	This is constant THISTLE.
TOMATO (see page 222)	This is constant TOMATO.
TURQUOISE (see page 222)	This is constant TURQUOISE.
VIOLET (see page 223)	This is constant VIOLET.
WHEAT (see page 223)	This is constant WHEAT.
WHITE (see page 223)	This is constant WHITE.
WHITE2 (see page 223)	This is constant WHITE2.
WHITESMOKE (see page 223)	This is constant WHITESMOKE.
YELLOW (see page 224)	This is constant YELLOW.
YELLOWGREEN (see page 224)	This is constant YELLOWGREEN.

Files

LGT.Defines.inc (see page 224)	This is file LGT.Defines.inc.
LGT.pas (see page 224)	This is file LGT.pas.

Structs, Records, Enums

	THAlign (see page 132)	This is record THAlign.
	TVAlign (see page 132)	This is record TVAlign.

	TlgAudioStatus (see page 133)	This is record TlgAudioStatus.
	TlgColor (see page 133)	This is record TlgColor.
	TlgEase (see page 133)	This is record TlgEase.
	TlgExtent (see page 134)	This is record TlgExtent.
	TlgInputState (see page 134)	This is record TlgInputState.
	TlgLineIntersection (see page 134)	This is record TlgLineIntersection.
	TlgPoint (see page 135)	This is record TlgPoint.
	TlgRect (see page 135)	This is record TlgRect.
	TlgSeekMode (see page 135)	This is record TlgSeekMode.
	TlgSize (see page 135)	This is record TlgSize.
	TlgSoundLoad (see page 136)	This is record TlgSoundLoad.
	TlgStreamMode (see page 136)	This is record TlgStreamMode.
	TlgTextureBlend (see page 136)	This is record TlgTextureBlend.
	TlgVideoStatus (see page 136)	This is record TlgVideoStatus.

Types

PlgColor (see page 137)	This is type PlgColor.
PlgExtent (see page 137)	This is type PlgExtent.
PlgPos (see page 138)	This is type PlgPos.
PlgRect (see page 138)	This is type PlgRect.
PlgSize (see page 138)	This is type PlgSize.
PlgVec (see page 138)	This is type PlgVec.
TlgObjectAttributeSet (see page 138)	This is type TlgObjectAttributeSet.
TlgZipFileStreamBuildProgress (see page 139)	This is type TlgZipFileStreamBuildProgress.











Variables













Console (see page 139)	This is variable Console.
Math (see page 139)	This is variable Math.
TaskList (see page 140)	This is variable TaskList.
Timer (see page 140)	This is variable Timer.
Utils (see page 140)	This is variable Utils.

1.1 Classes

The following table lists classes in this documentation.

Classes

	TlgAudio (see page 10)	This is class TlgAudio.
	TlgCamera (see page 15)	This is class TlgCamera.
	TlgConsole (see page 19)	This is class TlgConsole.
	TlgDeterministicTimer (see page 24)	This is class TlgDeterministicTimer.
	TlgFileStream (see page 29)	This is class TlgFileStream.
	TlgFont (see page 32)	This is class TlgFont.
	TlgMath (see page 38)	This is class TlgMath.
	TlgMemoryStream (see page 48)	This is class TlgMemoryStream.
	TlgObject (see page 52)	This is class TlgObject.
	TlgObjectList (see page 56)	This is class TlgObjectList.

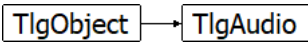
	TlgRingBuffer<T> (see page 59)	This is class TlgRingBuffer.
	TlgSound (see page 61)	This is class TlgSound.
	TlgStream (see page 70)	This is class TlgStream.
	TlgTaskID (see page 72)	This is class TlgTaskID.
	TlgTaskList (see page 73)	This is class TlgTaskList.
	TlgTexture (see page 76)	This is class TlgTexture.
	TlgUtils (see page 88)	This is class TlgUtils.
	TlgVideo (see page 98)	This is class TlgVideo.
	TlgVirtualBuffer (see page 107)	This is class TlgVirtualBuffer.
	TlgWindow (see page 110)	This is class TlgWindow.
	TlgZipFile (see page 125)	This is class TlgZipFile.
	TlgZipStream (see page 127)	This is class TlgZipStream.

Records

	TlgVec (see page 93)	This is class TlgVec.
---	-----------------------	-----------------------

1.1.1 TlgAudio

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgAudio = class(TlgObject);
```




Description

This is class TlgAudio.

1.1.1.1 TlgAudio Constants

The constants of the TlgAudio class are listed here.

Constants

	ATTR_ONESHOT (see page 10)	This is ATTR_ONESHOT, a member of class TlgAudio.
	BUFFER_CHUCK (see page 11)	This is BUFFER_CHUCK, a member of class TlgAudio.
	BUFFER_SIZE (see page 11)	This is BUFFER_SIZE, a member of class TlgAudio.

1.1.1.1.1 TlgAudio.ATTR_ONESHOT

File: LGT.pas (see page 224)

Delphi

```
const ATTR_ONESHOT = 0;
```

Description

This is ATTR_ONESHOT, a member of class TlgAudio.

1.1.1.1.2 TlgAudio.BUFFER_CHUNK

File: LGT.pas (see page 224)

Delphi

```
const BUFFER_CHUNK = 1024*2;
```

Description

This is BUFFER_CHUNK, a member of class TlgAudio.

1.1.1.1.3 TlgAudio.BUFFER_SIZE

File: LGT.pas (see page 224)

Delphi

```
const BUFFER_SIZE = BUFFER_CHUNK*2*sizeof(smallint);
```







Description

This is BUFFER_SIZE, a member of class TlgAudio.

1.1.1.2 TlgAudio Fields

The fields of the TlgAudio class are listed here.

Fields

	FContext (see page 11)	This is FContext, a member of class TlgAudio.
	FDevice (see page 11)	This is FDevice, a member of class TlgAudio.
	FError (see page 12)	This is FError, a member of class TlgAudio.
	FPCM (see page 12)	This is FPCM, a member of class TlgAudio.
	FSoundList (see page 12)	This is FSoundList, a member of class TlgAudio.
	FTaskID (see page 12)	This is FTaskID, a member of class TlgAudio.

1.1.1.2.1 TlgAudio.FContext

File: LGT.pas (see page 224)

Delphi

```
FContext: PALCcontext;
```

Description

This is FContext, a member of class TlgAudio.

1.1.1.2.2 TlgAudio.FDevice

File: LGT.pas (see page 224)

Delphi

```
FDevice: PALCdevice;
```

Description

This is FDevice, a member of class TlgAudio.

1.1.1.2.3 TlgAudio.FError

File: LGT.pas (see page 224)

Delphi

```
FError: string;
```

Description

This is FError, a member of class TlgAudio.

1.1.1.2.4 TlgAudio.FPCM

File: LGT.pas (see page 224)

Delphi

```
FPCM: array[0..BUFFER_SIZE] of byte;
```

Description

This is FPCM, a member of class TlgAudio.

1.1.1.2.5 TlgAudio.FSoundList

File: LGT.pas (see page 224)

Delphi

```
FSoundList: TlgObjectList;
```

Description

This is FSoundList, a member of class TlgAudio.

1.1.1.2.6 TlgAudio.FTaskID

File: LGT.pas (see page 224)

Delphi

```
FTaskID: TlgTaskID;
```

Description





This is FTaskID, a member of class TlgAudio.

1.1.1.3 TlgAudio Methods

The methods of the TlgAudio class are listed here.

Methods

💎	CheckErrors (see page 13)	This is CheckErrors, a member of class TlgAudio.
💎	Close (see page 13)	This is Close, a member of class TlgAudio.
💎 V	Create (see page 13)	This is Create, a member of class TlgAudio.
💎 V	Destroy (see page 13)	This is Destroy, a member of class TlgAudio.
💎	GetDeviceName (see page 13)	This is GetDeviceName, a member of class TlgAudio.
💎	GetError (see page 14)	This is GetError, a member of class TlgAudio.
💎	GetPCMBuffer (see page 14)	This is GetPCMBuffer, a member of class TlgAudio.
💎	GetPCMBufferSize (see page 14)	This is GetPCMBufferSize, a member of class TlgAudio.

	IsOpen (see page 14)	This is IsOpen, a member of class TlgAudio.
	Open (see page 14)	This is Open, a member of class TlgAudio.
	Reset (see page 14)	This is Reset, a member of class TlgAudio.
	Update (see page 15)	This is Update, a member of class TlgAudio.

1.1.1.3.1 TlgAudio.CheckErrors

File: LGT.pas (see page 224)

Delphi

```
procedure CheckErrors;
```

Description

This is CheckErrors, a member of class TlgAudio.

1.1.1.3.2 TlgAudio.Close

File: LGT.pas (see page 224)

Delphi

```
procedure Close;
```

Description

This is Close, a member of class TlgAudio.

1.1.1.3.3 TlgAudio.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgAudio.

1.1.1.3.4 TlgAudio.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgAudio.

1.1.1.3.5 TlgAudio.GetDeviceName

File: LGT.pas (see page 224)

Delphi

```
function GetDeviceName: string;
```

Description

This is GetDeviceName, a member of class TlgAudio.

1.1.1.3.6 TlgAudio.GetError

File: LGT.pas (see page 224)

Delphi

```
function GetError: string;
```

Description

This is GetError, a member of class TlgAudio.

1.1.1.3.7 TlgAudio.GetPCMBuffer

File: LGT.pas (see page 224)

Delphi

```
function GetPCMBuffer: PByte;
```

Description

This is GetPCMBuffer, a member of class TlgAudio.

1.1.1.3.8 TlgAudio.GetPCMBufferSize

File: LGT.pas (see page 224)

Delphi

```
function GetPCMBufferSize: Integer;
```

Description

This is GetPCMBufferSize, a member of class TlgAudio.

1.1.1.3.9 TlgAudio.IsOpen

File: LGT.pas (see page 224)

Delphi

```
function IsOpen: Boolean;
```

Description

This is IsOpen, a member of class TlgAudio.

1.1.1.3.10 TlgAudio.Open

File: LGT.pas (see page 224)

Delphi

```
function Open: Boolean;
```

Description

This is Open, a member of class TlgAudio.

1.1.1.3.11 TlgAudio.Reset

File: LGT.pas (see page 224)

Delphi

```
procedure Reset ;
```

Description

This is Reset, a member of class TlgAudio.

1.1.1.3.12 TlgAudio.Update

File: LGT.pas (see page 224)

Delphi

```
procedure Update ;
```

Description

This is Update, a member of class TlgAudio.

1.1.2 TlgCamera

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgCamera = class(TlgObject) ;
```






Description

This is class TlgCamera.

1.1.2.1 TlgCamera Fields

The fields of the TlgCamera class are listed here.

Fields

	FRotation (see page 15)	This is FRotation, a member of class TlgCamera.
	FScale (see page 16)	This is FScale, a member of class TlgCamera.
	FWindow (see page 16)	This is FWindow, a member of class TlgCamera.
	FX (see page 16)	This is FX, a member of class TlgCamera.
	FY (see page 16)	This is FY, a member of class TlgCamera.

1.1.2.1.1 TlgCamera.FRotation

File: LGT.pas (see page 224)

Delphi

```
FRotation: Single;
```

Description

This is FRotation, a member of class TlgCamera.

1.1.2.1.2 TlgCamera.FScale

File: LGT.pas (see page 224)

Delphi

```
FScale: Single;
```

Description

This is FScale, a member of class TlgCamera.

1.1.2.1.3 TlgCamera.FWindow

File: LGT.pas (see page 224)

Delphi

```
FWindow: TlgWindow;
```

Description

This is FWindow, a member of class TlgCamera.

1.1.2.1.4 TlgCamera.FX

File: LGT.pas (see page 224)

Delphi

```
FX: Single;
```

Description

This is FX, a member of class TlgCamera.

1.1.2.1.5 TlgCamera.FY

File: LGT.pas (see page 224)

Delphi

```
FY: Single;
```









Description

This is FY, a member of class TlgCamera.

1.1.2.2 TlgCamera Methods

The methods of the TlgCamera class are listed here.

Methods

	Create (see page 17)	This is Create, a member of class TlgCamera.
	Destroy (see page 17)	This is Destroy, a member of class TlgCamera.
	Move (see page 17)	This is Move, a member of class TlgCamera.
	Reset (see page 17)	This is Reset, a member of class TlgCamera.
	Rotate (see page 17)	This is Rotate, a member of class TlgCamera.
	SetRotation (see page 18)	This is SetRotation, a member of class TlgCamera.
	Use (see page 18)	This is Use, a member of class TlgCamera.
	Zoom (see page 18)	This is Zoom, a member of class TlgCamera.

1.1.2.2.1 TlgCamera.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgCamera.

1.1.2.2.2 TlgCamera.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgCamera.

1.1.2.2.3 TlgCamera.Move

File: LGT.pas (see page 224)

Delphi

```
procedure Move(  
    const X: Single;  
    const Y: Single  
);
```

Description

This is Move, a member of class TlgCamera.

1.1.2.2.4 TlgCamera.Reset

File: LGT.pas (see page 224)

Delphi

```
procedure Reset;
```

Description

This is Reset, a member of class TlgCamera.

1.1.2.2.5 TlgCamera.Rotate

File: LGT.pas (see page 224)

Delphi

```
procedure Rotate(  
    const ARotation: Single  
);
```

Description

This is Rotate, a member of class TlgCamera.

1.1.2.2.6 TlgCamera.SetRotation

File: LGT.pas (see page 224)

Delphi

```
procedure SetRotation(  
    const AValue: Single  
);
```

Description

This is SetRotation, a member of class TlgCamera.

1.1.2.2.7 TlgCamera.Use

File: LGT.pas (see page 224)

Delphi

```
procedure Use(  
    const AWindow: TlgWindow  
);
```

Description

This is Use, a member of class TlgCamera.

1.1.2.2.8 TlgCamera.Zoom

File: LGT.pas (see page 224)

Delphi

```
procedure Zoom(  
    const AScale: Single  
);
```





Description

This is Zoom, a member of class TlgCamera.

1.1.2.3 TlgCamera Properties

The properties of the TlgCamera class are listed here.

Properties

	Rotation (see page 18)	This is Rotation, a member of class TlgCamera.
	Scale (see page 19)	This is Scale, a member of class TlgCamera.
	X (see page 19)	This is X, a member of class TlgCamera.
	Y (see page 19)	This is Y, a member of class TlgCamera.

1.1.2.3.1 TlgCamera.Rotation

File: LGT.pas (see page 224)

Delphi

```
property Rotation: Single;
```

Description

This is Rotation, a member of class TlgCamera.

1.1.2.3.2 TlgCamera.Scale

File: LGT.pas (see page 224)

Delphi

```
property Scale: Single;
```

Description

This is Scale, a member of class TlgCamera.

1.1.2.3.3 TlgCamera.X

File: LGT.pas (see page 224)

Delphi

```
property X: Single;
```

Description

This is X, a member of class TlgCamera.

1.1.2.3.4 TlgCamera.Y

File: LGT.pas (see page 224)

Delphi

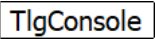
```
property Y: Single;
```

Description

This is Y, a member of class TlgCamera.

1.1.3 TlgConsole

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgConsole = class;
```

Description

This is class TlgConsole.

1.1.3.1 TlgConsole Fields

The fields of the TlgConsole class are listed here.

Fields

	FKeyState (see page 20)	This is FKeyState, a member of class TlgConsole.
---	--------------------------	--

1.1.3.1.1 TlgConsole.FKeyState

File: LGT.pas (see page 224)

Delphi

```
class var FKeyState: array [0..0, 0..255] of Boolean;
```

Description

This is FKeyState, a member of class TlgConsole.

1.1.3.2 TlgConsole Methods

The methods of the TlgConsole class are listed here.

Methods

≡	AnyKeyPressed (see page 20)	This is AnyKeyPressed, a member of class TlgConsole.
≡	ClearKeyboardBuffer (see page 20)	This is ClearKeyboardBuffer, a member of class TlgConsole.
≡	ClearKeyStates (see page 21)	This is ClearKeyStates, a member of class TlgConsole.
≡	Create (see page 21)	This is Create, a member of class TlgConsole.
≡	Destroy (see page 21)	This is Destroy, a member of class TlgConsole.
≡	HasOutput (see page 21)	This is HasOutput, a member of class TlgConsole.
≡	IsKeyPressed (see page 21)	This is IsKeyPressed, a member of class TlgConsole.
≡	IsStartedFromDelphiIDE (see page 22)	This is IsStartedFromDelphiIDE, a member of class TlgConsole.
≡	KeyWasPressed (see page 22)	This is KeyWasPressed, a member of class TlgConsole.
≡	KeyWasReleased (see page 22)	This is KeyWasReleased, a member of class TlgConsole.
≡	Pause (see page 22)	This is Pause, a member of class TlgConsole.
≡	Pause (see page 22)	This is Pause, a member of class TlgConsole.
≡	Print (see page 23)	This is Print, a member of class TlgConsole.
≡	Print (see page 23)	This is Print, a member of class TlgConsole.
≡	PrintLn (see page 23)	This is PrintLn, a member of class TlgConsole.
≡	PrintLn (see page 23)	This is PrintLn, a member of class TlgConsole.
≡	SetTitle (see page 23)	This is SetTitle, a member of class TlgConsole.
≡	WaitForAnyKey (see page 24)	This is WaitForAnyKey, a member of class TlgConsole.
≡	WasRunFrom (see page 24)	This is WasRunFrom, a member of class TlgConsole.

1.1.3.2.1 TlgConsole.AnyKeyPressed

File: LGT.pas (see page 224)

Delphi

```
class function AnyKeyPressed: Boolean;
```

Description

This is AnyKeyPressed, a member of class TlgConsole.

1.1.3.2.2 TlgConsole.ClearKeyboardBuffer

File: LGT.pas (see page 224)

Delphi

```
class procedure ClearKeyboardBuffer;
```

Description

This is ClearKeyboardBuffer, a member of class TlgConsole.

1.1.3.2.3 TlgConsole.ClearKeyStates

File: LGT.pas (see page 224)

Delphi

```
class procedure ClearKeyStates;
```

Description

This is ClearKeyStates, a member of class TlgConsole.

1.1.3.2.4 TlgConsole.Create

File: LGT.pas (see page 224)

Delphi

```
class constructor Create;
```

Description

This is Create, a member of class TlgConsole.

1.1.3.2.5 TlgConsole.Destroy

File: LGT.pas (see page 224)

Delphi

```
class destructor Destroy;
```

Description

This is Destroy, a member of class TlgConsole.

1.1.3.2.6 TlgConsole.HasOutput

File: LGT.pas (see page 224)

Delphi

```
class function HasOutput: Boolean;
```

Description

This is HasOutput, a member of class TlgConsole.

1.1.3.2.7 TlgConsole.IsKeyPressed

File: LGT.pas (see page 224)

Delphi

```
class function IsKeyPressed(  
    AKey: Byte  
): Boolean;
```

Description

This is IsKeyPressed, a member of class TlgConsole.

1.1.3.2.8 TlgConsole.IsStartedFromDelphiIDE

File: LGT.pas (see page 224)

Delphi

```
class function IsStartedFromDelphiIDE: Boolean;
```

Description

This is IsStartedFromDelphiIDE, a member of class TlgConsole.

1.1.3.2.9 TlgConsole.KeyWasPressed

File: LGT.pas (see page 224)

Delphi

```
class function KeyWasPressed(  
    AKey: Byte  
): Boolean;
```

Description

This is KeyWasPressed, a member of class TlgConsole.

1.1.3.2.10 TlgConsole.KeyWasReleased

File: LGT.pas (see page 224)

Delphi

```
class function KeyWasReleased(  
    AKey: Byte  
): Boolean;
```

Description

This is KeyWasReleased, a member of class TlgConsole.

1.1.3.2.11 TlgConsole.Pause

File: LGT.pas (see page 224)

Delphi

```
class procedure Pause(  
    const AMsg: string = ''  
); overload;
```

Description

This is Pause, a member of class TlgConsole.

1.1.3.2.12 TlgConsole.Pause

File: LGT.pas (see page 224)

Delphi

```
class procedure Pause(  
    const AMsg: string;  
    const AArgs: array of const  
); overload;
```

Description

This is Pause, a member of class TlgConsole.

1.1.3.2.13 TlgConsole.Print

File: LGT.pas (see page 224)

Delphi

```
class procedure Print(  
    const AMsg: string  
); overload;
```

Description

This is Print, a member of class TlgConsole.

1.1.3.2.14 TlgConsole.Print

File: LGT.pas (see page 224)

Delphi

```
class procedure Print(  
    const AMsg: string;  
    const AArgs: array of const  
); overload;
```

Description

This is Print, a member of class TlgConsole.

1.1.3.2.15 TlgConsole.Println

File: LGT.pas (see page 224)

Delphi

```
class procedure PrintLn(  
    const AMsg: string  
); overload;
```

Description

This is PrintLn, a member of class TlgConsole.

1.1.3.2.16 TlgConsole.Println

File: LGT.pas (see page 224)

Delphi

```
class procedure PrintLn(  
    const AMsg: string;  
    const AArgs: array of const  
); overload;
```

Description

This is PrintLn, a member of class TlgConsole.

1.1.3.2.17 TlgConsole.SetTitle

File: LGT.pas (see page 224)

Delphi

```
class procedure SetTitle(  
    const AMsg: string;  
    const AArgs: array of const
```

```
);
```

Description

This is SetTitle, a member of class TlgConsole.

1.1.3.2.18 TlgConsole.WaitForAnyKey

File: LGT.pas (see page 224)

Delphi

```
class procedure WaitForAnyKey;
```

Description

This is WaitForAnyKey, a member of class TlgConsole.

1.1.3.2.19 TlgConsole.WasRunFrom

File: LGT.pas (see page 224)

Delphi

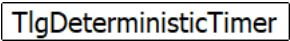
```
class function WasRunFrom: Boolean;
```

Description

This is WasRunFrom, a member of class TlgConsole.

1.1.4 TlgDeterministicTimer

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgDeterministicTimer = class;
```

Description

This is class TlgDeterministicTimer.

1.1.4.1 TlgDeterministicTimer Constants

The constants of the TlgDeterministicTimer class are listed here.

Constants

	DEFAULT_FPS (see page 24)	This is DEFAULT_FPS, a member of class TlgDeterministicTimer.
--	----------------------------	---

1.1.4.1.1 TlgDeterministicTimer.DEFAULT_FPS

File: LGT.pas (see page 224)

Delphi

```
const DEFAULT_FPS = 60;
```












Description

This is DEFAULT_FPS, a member of class TlgDeterministicTimer.

1.1.4.2 TlgDeterministicTimer Fields

The fields of the TlgDeterministicTimer class are listed here.

Fields

	FCurrentTime (see page 25)	This is FCurrentTime, a member of class TlgDeterministicTimer.
	FElapsedTime (see page 25)	This is FElapsedTime, a member of class TlgDeterministicTimer.
	FEndtime (see page 25)	This is FEndtime, a member of class TlgDeterministicTimer.
	FFrameCount (see page 25)	This is FFrameCount, a member of class TlgDeterministicTimer.
	FFramerate (see page 26)	This is FFrameRate, a member of class TlgDeterministicTimer.
	FLastFPSTime (see page 26)	This is FLastFPSTime, a member of class TlgDeterministicTimer.
	FLastTime (see page 26)	This is FLastTime, a member of class TlgDeterministicTimer.
	FRemainingTime (see page 26)	This is FRemainingTime, a member of class TlgDeterministicTimer.
	FTargetFrameRate (see page 26)	This is FTargetFrameRate, a member of class TlgDeterministicTimer.
	FTargetTime (see page 27)	This is FTargetTime, a member of class TlgDeterministicTimer.

1.1.4.2.1 TlgDeterministicTimer.FCurrentTime

File: LGT.pas (see page 224)

Delphi

```
class var FCurrentTime: Double;
```

Description

This is FCurrentTime, a member of class TlgDeterministicTimer.

1.1.4.2.2 TlgDeterministicTimer.FElapsedTime

File: LGT.pas (see page 224)

Delphi

```
class var FElapsedTime: Double;
```

Description

This is FElapsedTime, a member of class TlgDeterministicTimer.

1.1.4.2.3 TlgDeterministicTimer.FEndtime

File: LGT.pas (see page 224)

Delphi

```
class var FEndtime: double;
```

Description

This is FEndtime, a member of class TlgDeterministicTimer.

1.1.4.2.4 TlgDeterministicTimer.FFrameCount

File: LGT.pas (see page 224)

Delphi

```
class var FFrameCount: Cardinal;
```

Description

This is FFrameCount, a member of class TlgDeterministicTimer.

1.1.4.2.5 TlgDeterministicTimer.FFramerate

File: LGT.pas (see page 224)

Delphi

```
class var FFramerate: Cardinal;
```

Description

This is FFramerate, a member of class TlgDeterministicTimer.

1.1.4.2.6 TlgDeterministicTimer.FLastFPSTime

File: LGT.pas (see page 224)

Delphi

```
class var FLastFPSTime: Double;
```

Description

This is FLastFPSTime, a member of class TlgDeterministicTimer.

1.1.4.2.7 TlgDeterministicTimer.FLastTime

File: LGT.pas (see page 224)

Delphi

```
class var FLastTime: Double;
```

Description

This is FLastTime, a member of class TlgDeterministicTimer.

1.1.4.2.8 TlgDeterministicTimer.FRemainingTime

File: LGT.pas (see page 224)

Delphi

```
class var FRemainingTime: Double;
```

Description

This is FRemainingTime, a member of class TlgDeterministicTimer.

1.1.4.2.9 TlgDeterministicTimer.FTargetFrameRate

File: LGT.pas (see page 224)

Delphi

```
class var FTargetFrameRate: Cardinal;
```

Description

This is FTargetFrameRate, a member of class TlgDeterministicTimer.

1.1.4.2.10 TlgDeterministicTimer.FTargetTime

File: LGT.pas (see page 224)

Delphi

```
class var FTargetTime: Double;
```










Description

This is FTargetTime, a member of class TlgDeterministicTimer.

1.1.4.3 TlgDeterministicTimer Methods

The methods of the TlgDeterministicTimer class are listed here.

Methods

	Create (see page 27)	This is Create, a member of class TlgDeterministicTimer.
	Destroy (see page 27)	This is Destroy, a member of class TlgDeterministicTimer.
	FrameRate (see page 27)	This is FrameRate, a member of class TlgDeterministicTimer.
	Init (see page 28)	This is Init, a member of class TlgDeterministicTimer.
	Reset (see page 28)	This is Reset, a member of class TlgDeterministicTimer.
	Start (see page 28)	This is Start, a member of class TlgDeterministicTimer.
	Stop (see page 28)	This is Stop, a member of class TlgDeterministicTimer.
	TargetFrameRate (see page 28)	This is TargetFrameRate, a member of class TlgDeterministicTimer.
	TargetTime (see page 28)	This is TargetTime, a member of class TlgDeterministicTimer.

1.1.4.3.1 TlgDeterministicTimer.Create

File: LGT.pas (see page 224)

Delphi

```
class constructor Create;
```

Description

This is Create, a member of class TlgDeterministicTimer.

1.1.4.3.2 TlgDeterministicTimer.Destroy

File: LGT.pas (see page 224)

Delphi

```
class destructor Destroy;
```

Description

This is Destroy, a member of class TlgDeterministicTimer.

1.1.4.3.3 TlgDeterministicTimer.FrameRate

File: LGT.pas (see page 224)

Delphi

```
class function FrameRate: Cardinal;
```

Description

This is FrameRate, a member of class TlgDeterministicTimer.

1.1.4.3.4 TlgDeterministicTimer.Init

File: LGT.pas (see page 224)

Delphi

```
class procedure Init(  
    const ATargetFrameRate: Cardinal = DEFAULT_FPS  
);
```

Description

This is Init, a member of class TlgDeterministicTimer.

1.1.4.3.5 TlgDeterministicTimer.Reset

File: LGT.pas (see page 224)

Delphi

```
class procedure Reset;
```

Description

This is Reset, a member of class TlgDeterministicTimer.

1.1.4.3.6 TlgDeterministicTimer.Start

File: LGT.pas (see page 224)

Delphi

```
class procedure Start;
```

Description

This is Start, a member of class TlgDeterministicTimer.

1.1.4.3.7 TlgDeterministicTimer.Stop

File: LGT.pas (see page 224)

Delphi

```
class procedure Stop;
```

Description

This is Stop, a member of class TlgDeterministicTimer.

1.1.4.3.8 TlgDeterministicTimer.TargetFrameRate

File: LGT.pas (see page 224)

Delphi

```
class function TargetFrameRate: Cardinal;
```

Description

This is TargetFrameRate, a member of class TlgDeterministicTimer.

1.1.4.3.9 TlgDeterministicTimer.TargetTime

File: LGT.pas (see page 224)

Delphi

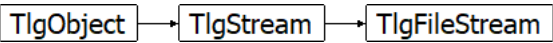
```
class function TargetTime: Double;
```

Description

This is TargetTime, a member of class TlgDeterministicTimer.

1.1.5 TlgFileStream

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgFileStream = class(TlgStream);
```



Description

This is class TlgFileStream.

1.1.5.1 TlgFileStream Fields

The fields of the TlgFileStream class are listed here.

Fields

	FHandle (see page 29)	This is FHandle, a member of class TlgFileStream.
	FMode (see page 29)	This is FMode, a member of class TlgFileStream.

1.1.5.1.1 TlgFileStream.FHandle

File: LGT.pas (see page 224)

Delphi

```
FHandle: TFileStream;
```

Description

This is FHandle, a member of class TlgFileStream.

1.1.5.1.2 TlgFileStream.FMode

File: LGT.pas (see page 224)

Delphi

```
FMode: TlgStreamMode;
```












Description

This is FMode, a member of class TlgFileStream.

1.1.5.2 TlgFileStream Methods

The methods of the TlgFileStream class are listed here.

Methods

	Close (see page 30)	This is Close, a member of class TlgFileStream.
	Create (see page 30)	This is Create, a member of class TlgFileStream.
	Destroy (see page 30)	This is Destroy, a member of class TlgFileStream.
	DoOpen (see page 30)	This is DoOpen, a member of class TlgFileStream.
	Eos (see page 31)	This is Eos, a member of class TlgFileStream.
	Open (see page 31)	This is Open, a member of class TlgFileStream.
	Read (see page 31)	This is Read, a member of class TlgFileStream.
	Seek (see page 31)	This is Seek, a member of class TlgFileStream.
	Size (see page 31)	This is Size, a member of class TlgFileStream.
	Tell (see page 32)	This is Tell, a member of class TlgFileStream.
	Write (see page 32)	This is Write, a member of class TlgFileStream.

1.1.5.2.1 TlgFileStream.Close

File: LGT.pas (see page 224)

Delphi

```
procedure Close; override;
```

Description

This is Close, a member of class TlgFileStream.

1.1.5.2.2 TlgFileStream.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgFileStream.

1.1.5.2.3 TlgFileStream.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgFileStream.

1.1.5.2.4 TlgFileStream.DoOpen

File: LGT.pas (see page 224)

Delphi

```
function DoOpen(  
    const AFilename: string;  
    const AMode: TlgStreamMode  
): Boolean;
```

Description

This is DoOpen, a member of class TlgFileStream.

1.1.5.2.5 TlgFileStream.Eos

File: LGT.pas (see page 224)

Delphi

```
function Eos: Boolean; override;
```

Description

This is Eos, a member of class TlgFileStream.

1.1.5.2.6 TlgFileStream.Open

File: LGT.pas (see page 224)

Delphi

```
class function Open(  
    const AFilename: string;  
    const AMode: TlgStreamMode  
): TlgFileStream;
```

Description

This is Open, a member of class TlgFileStream.

1.1.5.2.7 TlgFileStream.Read

File: LGT.pas (see page 224)

Delphi

```
function Read(  
    const AData: Pointer;  
    const ASize: Int64  
): Int64; override;
```

Description

This is Read, a member of class TlgFileStream.

1.1.5.2.8 TlgFileStream.Seek

File: LGT.pas (see page 224)

Delphi

```
function Seek(  
    const AOffset: Int64;  
    const ASeek: TlgSeekMode  
): Int64; override;
```

Description

This is Seek, a member of class TlgFileStream.

1.1.5.2.9 TlgFileStream.Size

File: LGT.pas (see page 224)

Delphi

```
function Size: Int64; override;
```

Description

This is Size, a member of class TlgFileStream.

1.1.5.2.10 TlgFileStream.Tell

File: LGT.pas (see page 224)

Delphi

```
function Tell: Int64; override;
```

Description

This is Tell, a member of class TlgFileStream.

1.1.5.2.11 TlgFileStream.Write

File: LGT.pas (see page 224)

Delphi

```
function Write(  
    const AData: Pointer;  
    const ASize: Int64  
): Int64; override;
```

Description

This is Write, a member of class TlgFileStream.

1.1.6 TlgFont

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgFont = class(TlgObject);
```

Description

This is class TlgFont.

1.1.6.1 TlgFont Records

The records of the TlgFont class are listed here.

Records

	TGlyph (see page 32)	This is record TlgFont.TGlyph.
---	-----------------------	--------------------------------

1.1.6.1.1 TlgFont.TGlyph

File: LGT.pas (see page 224)

Delphi

```
TGlyph = record  
    SrcRect: TlgRect;  
    DstRect: TlgRect;  
    XAdvance: Single;  
end;
```


Description

This is record TlgFont.TGlyph.

1.1.6.2 TlgFont Constants

The constants of the TlgFont class are listed here.

Constants

	DEFAULT_GLYPHS (see page 33)	This is DEFAULT_GLYPHS, a member of class TlgFont.
---	-------------------------------	--

1.1.6.2.1 TlgFont.DEFAULT_GLYPHS

File: LGT.pas (see page 224)

Delphi

```
const DEFAULT_GLYPHS = '  
! " # $ % & ' ( ) * + , - . / 0 1 2 3 4 5 6 7 8 9 : ; < = > ? @ A B C D E F G H I J K L M N O P Q R S T U V W X Y Z [ \ ] ^ _ ` a b c d e f g h i j k l m n o p q r s t u v w x y z {  
| } ~ ª ® º ;
```

Description

This is DEFAULT_GLYPHS, a member of class TlgFont.

1.1.6.3 TlgFont Fields

The fields of the TlgFont class are listed here.

Fields

	FAtlas (see page 33)	This is FAtlas, a member of class TlgFont.
	FAtlasSize (see page 33)	This is FAtlasSize, a member of class TlgFont.
	FBaseLine (see page 34)	This is FBaseLine, a member of class TlgFont.
	FGlyph (see page 34)	This is FGlyph, a member of class TlgFont.

1.1.6.3.1 TlgFont.FAtlas

File: LGT.pas (see page 224)

Delphi

```
FAtlas: TlgTexture;
```

Description

This is FAtlas, a member of class TlgFont.

1.1.6.3.2 TlgFont.FAtlasSize

File: LGT.pas (see page 224)

Delphi

```
FAtlasSize: Integer;
```

Description

This is FAtlasSize, a member of class TlgFont.

1.1.6.3.3 TlgFont.FBaseLine

File: LGT.pas (see page 224)

Delphi

```
FBaseLine: Single;
```

Description

This is FBaseLine, a member of class TlgFont.

1.1.6.3.4 TlgFont.FGlyph

File: LGT.pas (see page 224)

Delphi

```
FGlyph: TDictionary<Integer, TGlyph>;
```













Description

This is FGlyph, a member of class TlgFont.

1.1.6.4 TlgFont Methods

The methods of the TlgFont class are listed here.

Methods

	Create (see page 34)	This is Create, a member of class TlgFont.
	Destroy (see page 34)	This is Destroy, a member of class TlgFont.
	DrawText (see page 35)	This is DrawText, a member of class TlgFont.
	DrawText (see page 35)	This is DrawText, a member of class TlgFont.
	Load (see page 35)	This is Load, a member of class TlgFont.
	LoadDefault (see page 36)	This is LoadDefault, a member of class TlgFont.
	LoadFromFile (see page 36)	This is LoadFromFile, a member of class TlgFont.
	LoadFromZipFile (see page 36)	This is LoadFromZipFile, a member of class TlgFont.
	SaveTexture (see page 36)	This is SaveTexture, a member of class TlgFont.
	TextHeight (see page 37)	This is TextHeight, a member of class TlgFont.
	TextLength (see page 37)	This is TextLength, a member of class TlgFont.
	Unload (see page 37)	This is Unload, a member of class TlgFont.

1.1.6.4.1 TlgFont.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgFont.

1.1.6.4.2 TlgFont.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgFont.

1.1.6.4.3 TlgFont.DrawText

File: LGT.pas (see page 224)

Delphi

```
procedure DrawText(  
  const AWindow: TlgWindow;  
  const aX: Single;  
  var aY: Single;  
  const aLineSpace: Single;  
  const aColor: TlgColor;  
  aHAlign: THAlign;  
  const aMsg: string;  
  const aArgs: array of const  
); overload;
```

Description

This is DrawText, a member of class TlgFont.

1.1.6.4.4 TlgFont.DrawText

File: LGT.pas (see page 224)

Delphi

```
procedure DrawText(  
  const AWindow: TlgWindow;  
  const aX: Single;  
  const aY: Single;  
  const aColor: TlgColor;  
  aHAlign: THAlign;  
  const aMsg: string;  
  const aArgs: array of const  
); overload;
```

Description

This is DrawText, a member of class TlgFont.

1.1.6.4.5 TlgFont.Load

File: LGT.pas (see page 224)

Delphi

```
function Load(  
  const AWindow: TlgWindow;  
  const AStream: TlgStream;  
  const ASize: Cardinal;  
  const AGlyphs: string = ''  
): Boolean;
```

Description

This is Load, a member of class TlgFont.

1.1.6.4.6 TlgFont.LoadDefault

File: LGT.pas (see page 224)

Delphi

```
class function LoadDefault(  
    const AWindow: TlgWindow;  
    const aSize: Cardinal;  
    const aGlyphs: string = ''  
) : TlgFont;
```

Description

This is LoadDefault, a member of class TlgFont.

1.1.6.4.7 TlgFont.LoadFromFile

File: LGT.pas (see page 224)

Delphi

```
class function LoadFromFile(  
    const AWindow: TlgWindow;  
    const AFilename: string;  
    const ASize: Cardinal;  
    const AGlyphs: string = ''  
) : TlgFont;
```

Description

This is LoadFromFile, a member of class TlgFont.

1.1.6.4.8 TlgFont.LoadFromZipFile

File: LGT.pas (see page 224)

Delphi

```
class function LoadFromZipFile(  
    const AWindow: TlgWindow;  
    const AZipFile: TlgZipFile;  
    const AFilename: string;  
    const ASize: Cardinal;  
    const AGlyphs: string = ''  
) : TlgFont;
```

Description

This is LoadFromZipFile, a member of class TlgFont.

1.1.6.4.9 TlgFont.SaveTexture

File: LGT.pas (see page 224)

Delphi

```
function SaveTexture(  
    const AFilename: string  
) : Boolean;
```

Description

This is SaveTexture, a member of class TlgFont.

1.1.6.4.10 TlgFont.TextHeight

File: LGT.pas (see page 224)

Delphi

```
function TextHeight: Single;
```

Description

This is TextHeight, a member of class TlgFont.

1.1.6.4.11 TlgFont.TextLength

File: LGT.pas (see page 224)

Delphi

```
function TextLength(  
    const aMsg: string;  
    const aArgs: array of const  
): Single;
```

Description

This is TextLength, a member of class TlgFont.

1.1.6.4.12 TlgFont.Unload

File: LGT.pas (see page 224)

Delphi

```
procedure Unload;
```

Description

This is Unload, a member of class TlgFont.

1.1.6.5 TlgFont Nested Types

The nested types of the TlgFont class are listed here.

Nested Types

	PGlyph (see page 37)	This is nested type TlgFont.PGlyph.
---	-----------------------	-------------------------------------

1.1.6.5.1 TlgFont.PGlyph

File: LGT.pas (see page 224)

Delphi

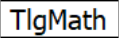
```
PGlyph = ^TGlyph;
```

Description

This is nested type TlgFont.PGlyph.

1.1.7 TlgMath

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgMath = class;
```

Description

This is class TlgMath.

1.1.7.1 TlgMath Constants

The constants of the TlgMath class are listed here.

Constants

	DEG2RAD (see page 38)	This is DEG2RAD, a member of class TlgMath.
	EPSILON (see page 38)	This is EPSILON, a member of class TlgMath.
	NAN (see page 38)	This is NAN, a member of class TlgMath.
	RAD2DEG (see page 39)	This is RAD2DEG, a member of class TlgMath.

1.1.7.1.1 TlgMath.DEG2RAD

File: LGT.pas (see page 224)

Delphi

```
const DEG2RAD = PI / 180.0;
```

Description

This is DEG2RAD, a member of class TlgMath.

1.1.7.1.2 TlgMath.EPSILON

File: LGT.pas (see page 224)

Delphi

```
const EPSILON = 0.00001;
```

Description

This is EPSILON, a member of class TlgMath.

1.1.7.1.3 TlgMath.NAN

File: LGT.pas (see page 224)

Delphi

```
const NAN = 0.0 / 0.0;
```

Description

This is NAN, a member of class TlgMath.

1.1.7.1.4 TlgMath.RAD2DEG

File: LGT.pas (see page 224)

Delphi

```
const RAD2DEG = 180.0 / PI;
```



Description

This is RAD2DEG, a member of class TlgMath.

1.1.7.2 TlgMath Fields

The fields of the TlgMath class are listed here.

Fields

	FCosTable (see page 39)	This is FCosTable, a member of class TlgMath.
	FSinTable (see page 39)	This is FSinTable, a member of class TlgMath.

1.1.7.2.1 TlgMath.FCosTable

File: LGT.pas (see page 224)

Delphi

```
class var FCosTable: array[0..360] of Single;
```

Description

This is FCosTable, a member of class TlgMath.

1.1.7.2.2 TlgMath.FSinTable

File: LGT.pas (see page 224)

Delphi

```
class var FSinTable: array[0..360] of Single;
```










Description

This is FSinTable, a member of class TlgMath.

1.1.7.3 TlgMath Methods

The methods of the TlgMath class are listed here.

Methods

	AngleCos (see page 40)	This is AngleCos, a member of class TlgMath.
	AngleDifference (see page 40)	This is AngleDifference, a member of class TlgMath.
	AngleRotatePos (see page 41)	This is AngleRotatePos, a member of class TlgMath.
	AngleSin (see page 41)	This is AngleSin, a member of class TlgMath.
	CircleInRectangle (see page 41)	This is CircleInRectangle, a member of class TlgMath.
	CirclesOverlap (see page 41)	This is CirclesOverlap, a member of class TlgMath.
	ClipValueDouble (see page 41)	This is ClipValueDouble, a member of class TlgMath.
	ClipValueFloat (see page 42)	This is ClipValueFloat, a member of class TlgMath.
	ClipValueInt (see page 42)	This is ClipValueInt, a member of class TlgMath.

✦	Create (see page 42)	This is Create, a member of class TlgMath.
✦	Destroy (see page 42)	This is Destroy, a member of class TlgMath.
✦	EasePosition (see page 43)	This is EasePosition, a member of class TlgMath.
✦	EaseValue (see page 43)	This is EaseValue, a member of class TlgMath.
✦	Extent (see page 43)	This is Extent, a member of class TlgMath.
✦	Lerp (see page 43)	This is Lerp, a member of class TlgMath.
✦	LineIntersection (see page 44)	This is LineIntersection, a member of class TlgMath.
✦	Point (see page 44)	This is Point, a member of class TlgMath.
✦	PointInCircle (see page 44)	This is PointInCircle, a member of class TlgMath.
✦	PointInRectangle (see page 44)	This is PointInRectangle, a member of class TlgMath.
✦	PointInTriangle (see page 45)	This is PointInTriangle, a member of class TlgMath.
✦	RadiusOverlap (see page 45)	This is RadiusOverlap, a member of class TlgMath.
✦	RandomBool (see page 45)	This is RandomBool, a member of class TlgMath.
✦	RandomRange (see page 45)	This is RandomRange, a member of class TlgMath.
✦	RandomRange (see page 46)	This is RandomRange, a member of class TlgMath.
✦	Rect (see page 46)	This is Rect, a member of class TlgMath.
✦	RectangleIntersection (see page 46)	This is RectangleIntersection, a member of class TlgMath.
✦	RectanglesOverlap (see page 46)	This is RectanglesOverlap, a member of class TlgMath.
✦	SameSignFloat (see page 46)	This is SameSignFloat, a member of class TlgMath.
✦	SameSignInt (see page 47)	This is SameSignInt, a member of class TlgMath.
✦	SameValueExt (see page 47)	This is SameValueExt, a member of class TlgMath.
✦	Size (see page 47)	This is Size, a member of class TlgMath.
✦	SmoothMove (see page 47)	This is SmoothMove, a member of class TlgMath.
✦	UnitToScalarValue (see page 48)	This is UnitToScalarValue, a member of class TlgMath.
✦	Vec (see page 48)	This is Vec, a member of class TlgMath.

1.1.7.3.1 TlgMath.AngleCos

File: LGT.pas (see page 224)

Delphi

```
class function AngleCos(
    const AAngle: Cardinal
): Single;
```

Description

This is AngleCos, a member of class TlgMath.

1.1.7.3.2 TlgMath.AngleDifference

File: LGT.pas (see page 224)

Delphi

```
class function AngleDifference(
    const ASrcAngle: Single;
    const ADestAngle: Single
): Single;
```

Description

This is AngleDifference, a member of class TlgMath.

1.1.7.3.3 TlgMath.AngleRotatePos

File: LGT.pas (see page 224)

Delphi

```
class procedure AngleRotatePos(  
    const AAngle: Single;  
    var X: Single;  
    var Y: Single  
);
```

Description

This is AngleRotatePos, a member of class TlgMath.

1.1.7.3.4 TlgMath.AngleSin

File: LGT.pas (see page 224)

Delphi

```
class function AngleSin(  
    const AAngle: Cardinal  
): Single;
```

Description

This is AngleSin, a member of class TlgMath.

1.1.7.3.5 TlgMath.CircleInRectangle

File: LGT.pas (see page 224)

Delphi

```
class function CircleInRectangle(  
    const ACenter: TlgVec;  
    const ARadius: Single;  
    const ARect: TlgRect  
): Boolean;
```

Description

This is CircleInRectangle, a member of class TlgMath.

1.1.7.3.6 TlgMath.CirclesOverlap

File: LGT.pas (see page 224)

Delphi

```
class function CirclesOverlap(  
    const ACenter1: TlgVec;  
    const ARadius1: Single;  
    const ACenter2: TlgVec;  
    const ARadius2: Single  
): Boolean;
```

Description

This is CirclesOverlap, a member of class TlgMath.

1.1.7.3.7 TlgMath.ClipValueDouble

File: LGT.pas (see page 224)

Delphi

```
class function ClipValueDouble(  
    var AValue: Double;  
    const AMin: Double;  
    const AMax: Double;  
    const AWrap: Boolean  
): Single;
```

Description

This is ClipValueDouble, a member of class TlgMath.

1.1.7.3.8 TlgMath.ClipValueFloat

File: LGT.pas (see page 224)

Delphi

```
class function ClipValueFloat(  
    var AValue: Single;  
    const AMin: Single;  
    const AMax: Single;  
    const AWrap: Boolean  
): Single;
```

Description

This is ClipValueFloat, a member of class TlgMath.

1.1.7.3.9 TlgMath.ClipValueInt

File: LGT.pas (see page 224)

Delphi

```
class function ClipValueInt(  
    var AValue: Integer;  
    const AMin: Integer;  
    const AMax: Integer;  
    const AWrap: Boolean  
): Integer;
```

Description

This is ClipValueInt, a member of class TlgMath.

1.1.7.3.10 TlgMath.Create

File: LGT.pas (see page 224)

Delphi

```
class constructor Create;
```

Description

This is Create, a member of class TlgMath.

1.1.7.3.11 TlgMath.Destroy

File: LGT.pas (see page 224)

Delphi

```
class destructor Destroy;
```

Description

This is Destroy, a member of class TlgMath.

1.1.7.3.12 TlgMath.EasePosition

File: LGT.pas (see page 224)

Delphi

```
class function EasePosition(  
    const AStartPos: Double;  
    const AEndPos: Double;  
    const ACurrentPos: Double;  
    AEase: TlgEase  
): Double;
```

Description

This is EasePosition, a member of class TlgMath.

1.1.7.3.13 TlgMath.EaseValue

File: LGT.pas (see page 224)

Delphi

```
class function EaseValue(  
    ACurrentTime: Double;  
    const AStartValue: Double;  
    const AChangeInValue: Double;  
    const ADuration: Double;  
    AEase: TlgEase  
): Double;
```

Description

This is EaseValue, a member of class TlgMath.

1.1.7.3.14 TlgMath.Extent

File: LGT.pas (see page 224)

Delphi

```
class function Extent(  
    const AMinX: Single;  
    const AMinY: Single;  
    const AMaxX: Single;  
    const AMaxY: Single  
): TlgExtent;
```

Description

This is Extent, a member of class TlgMath.

1.1.7.3.15 TlgMath.Lerp

File: LGT.pas (see page 224)

Delphi

```
class function Lerp(  
    const AFrom: Double;  
    const ATo: Double;  
    const ATime: Double  
): Double;
```

Description

This is Lerp, a member of class TlgMath.

1.1.7.3.16 TlgMath.LineIntersection

File: LGT.pas (see page 224)

Delphi

```
class function LineIntersection(  
    const X1: Integer;  
    const Y1: Integer;  
    const X2: Integer;  
    const Y2: Integer;  
    const X3: Integer;  
    const AY3: Integer;  
    const AX4: Integer;  
    const AY4: Integer;  
    var X: Integer;  
    var Y: Integer  
): TlgLineIntersection;
```

Description

This is LineIntersection, a member of class TlgMath.

1.1.7.3.17 TlgMath.Point

File: LGT.pas (see page 224)

Delphi

```
class function Point(  
    const X: Single;  
    const Y: Single  
): TlgPoint;
```

Description

This is Point, a member of class TlgMath.

1.1.7.3.18 TlgMath.PointInCircle

File: LGT.pas (see page 224)

Delphi

```
class function PointInCircle(  
    const APoint: TlgVec;  
    const ACenter: TlgVec;  
    const ARadius: Single  
): Boolean;
```

Description

This is PointInCircle, a member of class TlgMath.

1.1.7.3.19 TlgMath.PointInRectangle

File: LGT.pas (see page 224)

Delphi

```
class function PointInRectangle(  
    const APoint: TlgVec;  
    const ARect: TlgRect
```

```
) : Boolean;
```

Description

This is PointInRectangle, a member of class TlgMath.

1.1.7.3.20 TlgMath.PointInTriangle

File: LGT.pas (see page 224)

Delphi

```
class function PointInTriangle(  
    const APoint: TlgVec;  
    const P1: TlgVec;  
    const P2: TlgVec;  
    const P3: TlgVec  
) : Boolean;
```

Description

This is PointInTriangle, a member of class TlgMath.

1.1.7.3.21 TlgMath.RadiusOverlap

File: LGT.pas (see page 224)

Delphi

```
class function RadiusOverlap(  
    const ARadius1: Single;  
    const X1: Single;  
    const Y1: Single;  
    const ARadius2: Single;  
    const X2: Single;  
    const Y2: Single;  
    const AShrinkFactor: Single  
) : Boolean;
```

Description

This is RadiusOverlap, a member of class TlgMath.

1.1.7.3.22 TlgMath.RandomBool

File: LGT.pas (see page 224)

Delphi

```
class function RandomBool: Boolean;
```

Description

This is RandomBool, a member of class TlgMath.

1.1.7.3.23 TlgMath.RandomRange

File: LGT.pas (see page 224)

Delphi

```
class function RandomRange(  
    const AFrom: Double;  
    const ATo: Double  
) : Double; overload;
```

Description

This is RandomRange, a member of class TlgMath.

1.1.7.3.24 TlgMath.RandomRange

File: LGT.pas (see page 224)

Delphi

```
class function RandomRange(  
    const AFrom: Integer;  
    const ATo: Integer  
): Integer; overload;
```

Description

This is RandomRange, a member of class TlgMath.

1.1.7.3.25 TlgMath.Rect

File: LGT.pas (see page 224)

Delphi

```
class function Rect(  
    const X: Single;  
    const Y: Single;  
    const AWidth: Single;  
    const AHeight: Single  
): TlgRect;
```

Description

This is Rect, a member of class TlgMath.

1.1.7.3.26 TlgMath.RectangleIntersection

File: LGT.pas (see page 224)

Delphi

```
class function RectangleIntersection(  
    const ARect1: TlgRect;  
    const ARect2: TlgRect  
): TlgRect;
```

Description

This is RectangleIntersection, a member of class TlgMath.

1.1.7.3.27 TlgMath.RectanglesOverlap

File: LGT.pas (see page 224)

Delphi

```
class function RectanglesOverlap(  
    const ARect1: TlgRect;  
    const ARect2: TlgRect  
): Boolean;
```

Description

This is RectanglesOverlap, a member of class TlgMath.

1.1.7.3.28 TlgMath.SameSignFloat

File: LGT.pas (see page 224)

Delphi

```
class function SameSignFloat(  
    const A: Single;  
    const B: Single  
): Boolean;
```

Description

This is SameSignFloat, a member of class TlgMath.

1.1.7.3.29 TlgMath.SameSignInt

File: LGT.pas (see page 224)

Delphi

```
class function SameSignInt(  
    const A: Integer;  
    const B: Integer  
): Boolean;
```

Description

This is SameSignInt, a member of class TlgMath.

1.1.7.3.30 TlgMath.SameValueExt

File: LGT.pas (see page 224)

Delphi

```
class function SameValueExt(  
    const A: Double;  
    const B: Double;  
    const AEpsilon: Double = 0  
): Boolean;
```

Description

This is SameValueExt, a member of class TlgMath.

1.1.7.3.31 TlgMath.Size

File: LGT.pas (see page 224)

Delphi

```
class function Size(  
    const AWidth: Single;  
    const AHeight: Single  
): TlgSize;
```

Description

This is Size, a member of class TlgMath.

1.1.7.3.32 TlgMath.SmoothMove

File: LGT.pas (see page 224)

Delphi

```
class procedure SmoothMove(  
    var AValue: Single;  
    const AAmount: Single;  
    const AMax: Single;  
    const aDrag: Single
```

```
);
```

Description

This is SmoothMove, a member of class TlgMath.

1.1.7.3.33 TlgMath.UnitToScalarValue

File: LGT.pas (see page 224)

Delphi

```
class function UnitToScalarValue(  
    const AValue: Double;  
    const AMaxValue: Double  
): Double;
```

Description

This is UnitToScalarValue, a member of class TlgMath.

1.1.7.3.34 TlgMath.Vec

File: LGT.pas (see page 224)

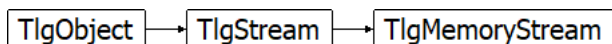
Delphi

```
class function Vec(  
    const X: Single;  
    const Y: Single  
): TlgVec;
```

Description

This is Vec, a member of class TlgMath.

1.1.8 TlgMemoryStream

Class Hierarchy

File: LGT.pas (see page 224)

Delphi

```
TlgMemoryStream = class(TlgStream);
```

Description

This is class TlgMemoryStream.

1.1.8.1 TlgMemoryStream Fields

The fields of the TlgMemoryStream class are listed here.

Fields

	FHandle (see page 48)	This is FHandle, a member of class TlgMemoryStream.
---	------------------------	---

1.1.8.1.1 TlgMemoryStream.FHandle

File: LGT.pas (see page 224)

Delphi

```
FHandle: TMemoryStream;
```















Description

This is FHandle, a member of class TlgMemoryStream.

1.1.8.2 TlgMemoryStream Methods

The methods of the TlgMemoryStream class are listed here.

Methods

	Close (see page 49)	This is Close, a member of class TlgMemoryStream.
	Create (see page 49)	This is Create, a member of class TlgMemoryStream.
	Destroy (see page 49)	This is Destroy, a member of class TlgMemoryStream.
	Duplicate (see page 50)	This is Duplicate, a member of class TlgMemoryStream.
	Eos (see page 50)	This is Eos, a member of class TlgMemoryStream.
	Memory (see page 50)	This is Memory, a member of class TlgMemoryStream.
	Open (see page 50)	This is Open, a member of class TlgMemoryStream.
	Open (see page 50)	This is Open, a member of class TlgMemoryStream.
	Open (see page 51)	This is Open, a member of class TlgMemoryStream.
	Read (see page 51)	This is Read, a member of class TlgMemoryStream.
	Seek (see page 51)	This is Seek, a member of class TlgMemoryStream.
	Size (see page 51)	This is Size, a member of class TlgMemoryStream.
	Tell (see page 51)	This is Tell, a member of class TlgMemoryStream.
	Write (see page 52)	This is Write, a member of class TlgMemoryStream.

1.1.8.2.1 TlgMemoryStream.Close

File: LGT.pas (see page 224)

Delphi

```
procedure Close; override;
```

Description

This is Close, a member of class TlgMemoryStream.

1.1.8.2.2 TlgMemoryStream.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgMemoryStream.

1.1.8.2.3 TlgMemoryStream.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgMemoryStream.

1.1.8.2.4 TlgMemoryStream.Duplicate

File: LGT.pas (see page 224)

Delphi

```
function Duplicate: TlgStream; virtual;
```

Description

This is Duplicate, a member of class TlgMemoryStream.

1.1.8.2.5 TlgMemoryStream.Eos

File: LGT.pas (see page 224)

Delphi

```
function Eos: Boolean; override;
```

Description

This is Eos, a member of class TlgMemoryStream.

1.1.8.2.6 TlgMemoryStream.Memory

File: LGT.pas (see page 224)

Delphi

```
function Memory: Pointer; virtual;
```

Description

This is Memory, a member of class TlgMemoryStream.

1.1.8.2.7 TlgMemoryStream.Open

File: LGT.pas (see page 224)

Delphi

```
class function Open(  
    const ASize: Int64  
): TlgMemoryStream; overload;
```

Description

This is Open, a member of class TlgMemoryStream.

1.1.8.2.8 TlgMemoryStream.Open

File: LGT.pas (see page 224)

Delphi

```
class function Open(  
    const AData: Pointer;  
    ASize: Int64  
): TlgMemoryStream; overload;
```

Description

This is Open, a member of class TlgMemoryStream.

1.1.8.2.9 TlgMemoryStream.Open

File: LGT.pas (see page 224)

Delphi

```
class function Open(  
    const AFilename: string  
): TlgMemoryStream; overload;
```

Description

This is Open, a member of class TlgMemoryStream.

1.1.8.2.10 TlgMemoryStream.Read

File: LGT.pas (see page 224)

Delphi

```
function Read(  
    const AData: Pointer;  
    const ASize: Int64  
): Int64; override;
```

Description

This is Read, a member of class TlgMemoryStream.

1.1.8.2.11 TlgMemoryStream.Seek

File: LGT.pas (see page 224)

Delphi

```
function Seek(  
    const AOffset: Int64;  
    const ASeek: TlgSeekMode  
): Int64; override;
```

Description

This is Seek, a member of class TlgMemoryStream.

1.1.8.2.12 TlgMemoryStream.Size

File: LGT.pas (see page 224)

Delphi

```
function Size: Int64; override;
```

Description

This is Size, a member of class TlgMemoryStream.

1.1.8.2.13 TlgMemoryStream.Tell

File: LGT.pas (see page 224)

Delphi

```
function Tell: Int64; override;
```

Description

This is Tell, a member of class TlgMemoryStream.

1.1.8.2.14 TlgMemoryStream.Write

File: LGT.pas (see page 224)

Delphi

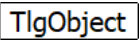
```
function Write(  
    const AData: Pointer;  
    const ASize: Int64  
): Int64; override;
```

Description

This is Write, a member of class TlgMemoryStream.

1.1.9 TlgObject

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgObject = class;
```





Description

This is class TlgObject.

1.1.9.1 TlgObject Fields

The fields of the TlgObject class are listed here.

Fields

	FAttributes (see page 52)	This is FAttributes, a member of class TlgObject.
	FNext (see page 53)	This is FNext, a member of class TlgObject.
	FOwner (see page 53)	This is FOwner, a member of class TlgObject.
	FPrev (see page 53)	This is FPrev, a member of class TlgObject.

1.1.9.1.1 TlgObject.FAttributes

File: LGT.pas (see page 224)

Delphi

```
FAttributes: TlgObjectAttributeSet;
```

Description

This is FAttributes, a member of class TlgObject.

1.1.9.1.2 TlgObject.FNext

File: LGT.pas (see page 224)

Delphi

```
FNext: TlgObject;
```

Description

This is FNext, a member of class TlgObject.

1.1.9.1.3 TlgObject.FOwner

File: LGT.pas (see page 224)

Delphi

```
FOwner: TlgObjectList;
```

Description

This is FOwner, a member of class TlgObject.

1.1.9.1.4 TlgObject.FPrev

File: LGT.pas (see page 224)

Delphi

```
FPrev: TlgObject;
```

Description

This is FPrev, a member of class TlgObject.

1.1.9.2 TlgObject Methods

The methods of the TlgObject class are listed here.

Methods

🔗	AttributesAreSet (see page 53)	This is AttributesAreSet, a member of class TlgObject.
🔗V	Create (see page 54)	This is Create, a member of class TlgObject.
🔗V	Destroy (see page 54)	This is Destroy, a member of class TlgObject.
🔗🔗	GetAttribute (see page 54)	This is GetAttribute, a member of class TlgObject.
🔗🔗	GetAttributes (see page 54)	This is GetAttributes, a member of class TlgObject.
🔗V	OnVisit (see page 54)	This is OnVisit, a member of class TlgObject.
🔗🔗	SetAttribute (see page 55)	This is SetAttribute, a member of class TlgObject.
🔗🔗	SetAttributes (see page 55)	This is SetAttributes, a member of class TlgObject.

1.1.9.2.1 TlgObject.AttributesAreSet

File: LGT.pas (see page 224)

Delphi

```
function AttributesAreSet(  
  aAttrs: TlgObjectAttributeSet  
) : Boolean;
```

Description

This is AttributesAreSet, a member of class TlgObject.

1.1.9.2.2 TlgObject.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; virtual;
```

Description

This is Create, a member of class TlgObject.

1.1.9.2.3 TlgObject.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgObject.

1.1.9.2.4 TlgObject.GetAttribute

File: LGT.pas (see page 224)

Delphi

```
function GetAttribute(  
    aIndex: Byte  
): Boolean;
```

Description

This is GetAttribute, a member of class TlgObject.

1.1.9.2.5 TlgObject.GetAttributes

File: LGT.pas (see page 224)

Delphi

```
function GetAttributes: TlgObjectAttributeSet;
```

Description

This is GetAttributes, a member of class TlgObject.

1.1.9.2.6 TlgObject.OnVisit

File: LGT.pas (see page 224)

Delphi

```
procedure OnVisit; virtual;
```

Description

This is OnVisit, a member of class TlgObject.

1.1.9.2.7 TlgObject.SetAttribute

File: LGT.pas (see page 224)

Delphi

```
procedure SetAttribute(  
  aIndex: Byte;  
  aValue: Boolean  
);
```

Description

This is SetAttribute, a member of class TlgObject.

1.1.9.2.8 TlgObject.SetAttributes

File: LGT.pas (see page 224)

Delphi

```
procedure SetAttributes(  
  aValue: TlgObjectAttributeSet  
);
```






Description

This is SetAttributes, a member of class TlgObject.

1.1.9.3 TlgObject Properties

The properties of the TlgObject class are listed here.

Properties

	Attribute (see page 55)	This is Attribute, a member of class TlgObject.
	Attributes (see page 55)	This is Attributes, a member of class TlgObject.
	Next (see page 56)	This is Next, a member of class TlgObject.
	Owner (see page 56)	This is Owner, a member of class TlgObject.
	Prev (see page 56)	This is Prev, a member of class TlgObject.

1.1.9.3.1 TlgObject.Attribute

File: LGT.pas (see page 224)

Delphi

```
property Attribute [aIndex: Byte]: Boolean;
```

Description

This is Attribute, a member of class TlgObject.

1.1.9.3.2 TlgObject.Attributes

File: LGT.pas (see page 224)

Delphi

```
property Attributes: TlgObjectAttributeSet;
```

Description

This is Attributes, a member of class TlgObject.

1.1.9.3.3 TlgObject.Next

File: LGT.pas (see page 224)

Delphi

```
property Next: TlgObject;
```

Description

This is Next, a member of class TlgObject.

1.1.9.3.4 TlgObject.Owner

File: LGT.pas (see page 224)

Delphi

```
property Owner: TlgObjectList;
```

Description

This is Owner, a member of class TlgObject.

1.1.9.3.5 TlgObject.Prev

File: LGT.pas (see page 224)

Delphi

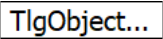
```
property Prev: TlgObject;
```

Description

This is Prev, a member of class TlgObject.

1.1.10 TlgObjectList

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgObjectList = class;
```




Description

This is class TlgObjectList.

1.1.10.1 TlgObjectList Fields

The fields of the TlgObjectList class are listed here.

Fields

	FCount (see page 57)	This is FCount, a member of class TlgObjectList.
	FHead (see page 57)	This is FHead, a member of class TlgObjectList.
	FTail (see page 57)	This is FTail, a member of class TlgObjectList.

1.1.10.1.1 TlgObjectList.FCount

File: LGT.pas (see page 224)

Delphi

```
FCount: Integer;
```

Description

This is FCount, a member of class TlgObjectList.

1.1.10.1.2 TlgObjectList.FHead

File: LGT.pas (see page 224)

Delphi

```
FHead: TlgObject;
```

Description

This is FHead, a member of class TlgObjectList.

1.1.10.1.3 TlgObjectList.FTail

File: LGT.pas (see page 224)

Delphi

```
FTail: TlgObject;
```

Description

This is FTail, a member of class TlgObjectList.

1.1.10.2 TlgObjectList Methods

The methods of the TlgObjectList class are listed here.

Methods

	Add (see page 57)	This is Add, a member of class TlgObjectList.
	Clean (see page 58)	This is Clean, a member of class TlgObjectList.
	Clear (see page 58)	This is Clear, a member of class TlgObjectList.
	Create (see page 58)	This is Create, a member of class TlgObjectList.
	Destroy (see page 58)	This is Destroy, a member of class TlgObjectList.
	Remove (see page 58)	This is Remove, a member of class TlgObjectList.
	Visit (see page 59)	This is Visit, a member of class TlgObjectList.

1.1.10.2.1 TlgObjectList.Add

File: LGT.pas (see page 224)

Delphi

```
procedure Add(  
  aObject: TlgObject  
);
```

Description

This is Add, a member of class TlgObjectList.

1.1.10.2.2 TlgObjectList.Clean

File: LGT.pas (see page 224)

Delphi

```
procedure Clean; virtual;
```

Description

This is Clean, a member of class TlgObjectList.

1.1.10.2.3 TlgObjectList.Clear

File: LGT.pas (see page 224)

Delphi

```
procedure Clear(  
    aAttrs: TlgObjectAttributeSet  
);
```

Description

This is Clear, a member of class TlgObjectList.

1.1.10.2.4 TlgObjectList.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; virtual;
```

Description

This is Create, a member of class TlgObjectList.

1.1.10.2.5 TlgObjectList.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgObjectList.

1.1.10.2.6 TlgObjectList.Remove

File: LGT.pas (see page 224)

Delphi

```
procedure Remove(  
    aObject: TlgObject;  
    aDispose: Boolean  
);
```

Description

This is Remove, a member of class TlgObjectList.

1.1.10.2.7 TlgObjectList.Visit

File: LGT.pas (see page 224)

Delphi

```
procedure Visit(  
    aAttrs: TlgObjectAttributeSet  
);
```

Description

This is Visit, a member of class TlgObjectList.

1.1.10.3 TlgObjectList Properties

The properties of the TlgObjectList class are listed here.

Properties

	Count (see page 59)	This is Count, a member of class TlgObjectList.
---	----------------------	---

1.1.10.3.1 TlgObjectList.Count

File: LGT.pas (see page 224)

Delphi

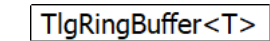
```
property Count: Integer;
```

Description

This is Count, a member of class TlgObjectList.

1.1.11 TlgRingBuffer<T>

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgRingBuffer<T> = class;
```





Description



This is class TlgRingBuffer.

1.1.11.1 TlgRingBuffer<T> Methods

The methods of the TlgRingBuffer<T> class are listed here.

Methods

	AvailableBytes (see page 60)	This is AvailableBytes, a member of class TlgRingBuffer.
	Clear (see page 60)	This is Clear, a member of class TlgRingBuffer.
	Create (see page 60)	This is Create, a member of class TlgRingBuffer.
	DirectReadPointer (see page 60)	This is DirectReadPointer, a member of class TlgRingBuffer.

	Read (see page 60)	This is Read, a member of class TlgRingBuffer.
	Write (see page 61)	This is Write, a member of class TlgRingBuffer.

1.1.11.1.1 TlgRingBuffer<T>.AvailableBytes

File: LGT.pas (see page 224)

Delphi

```
function AvailableBytes: Integer;
```

Description

This is AvailableBytes, a member of class TlgRingBuffer.

1.1.11.1.2 TlgRingBuffer<T>.Clear

File: LGT.pas (see page 224)

Delphi

```
procedure Clear;
```

Description

This is Clear, a member of class TlgRingBuffer.

1.1.11.1.3 TlgRingBuffer<T>.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create(  
    ACapacity: Integer  
);
```

Description

This is Create, a member of class TlgRingBuffer.

1.1.11.1.4 TlgRingBuffer<T>.DirectReadPointer

File: LGT.pas (see page 224)

Delphi

```
function DirectReadPointer(  
    ACount: Integer  
): Pointer;
```

Description

This is DirectReadPointer, a member of class TlgRingBuffer.

1.1.11.1.5 TlgRingBuffer<T>.Read

File: LGT.pas (see page 224)

Delphi

```
function Read(  
    var AData: array of T;  
    ACount: Integer  
): Integer;
```

Description

This is Read, a member of class TlgRingBuffer.

1.1.11.1.6 TlgRingBuffer<T>.Write

File: LGT.pas (see page 224)

Delphi

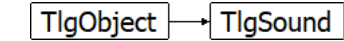
```
function Write(  
    const AData: array of T;  
    ACount: Integer  
): Integer;
```

Description

This is Write, a member of class TlgRingBuffer.

1.1.12 TlgSound

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgSound = class(TlgObject);
```

Description

This is class TlgSound.

1.1.12.1 TlgSound Constants

The constants of the TlgSound class are listed here.

Constants

	NUM_BUFFERS (see page 61)	This is NUM_BUFFERS, a member of class TlgSound.
--	----------------------------	--

1.1.12.1.1 TlgSound.NUM_BUFFERS

File: LGT.pas (see page 224)

Delphi

```
const NUM_BUFFERS = 2;
```















Description

This is NUM_BUFFERS, a member of class TlgSound.

1.1.12.2 TlgSound Fields

The fields of the TlgSound class are listed here.

Fields

	FAudio (see page 62)	This is FAudio, a member of class TlgSound.
	FBuffers (see page 62)	This is FBuffers, a member of class TlgSound.
	FChans (see page 62)	This is FChans, a member of class TlgSound.
	FFormat (see page 62)	This is FFormat, a member of class TlgSound.
	FFreq (see page 63)	This is FFreq, a member of class TlgSound.
	FLoad (see page 63)	This is FLoad, a member of class TlgSound.
	FLoop (see page 63)	This is FLoop, a member of class TlgSound.
	FOneShot (see page 63)	This is FOneShot, a member of class TlgSound.
	FSource (see page 63)	This is FSource, a member of class TlgSound.
	FStatus (see page 64)	This is FStatus, a member of class TlgSound.
	FStream (see page 64)	This is FStream, a member of class TlgSound.
	FVolume (see page 64)	This is FVolume, a member of class TlgSound.
	FVorbisCallbacks (see page 64)	This is FVorbisCallbacks, a member of class TlgSound.
	FVorbisFile (see page 64)	This is FVorbisFile, a member of class TlgSound.

1.1.12.2.1 TlgSound.FAudio

File: LGT.pas (see page 224)

Delphi

```
FAudio: TlgAudio;
```

Description

This is FAudio, a member of class TlgSound.

1.1.12.2.2 TlgSound.FBuffers

File: LGT.pas (see page 224)

Delphi

```
FBuffers: array[0..NUM_BUFFERS-1] of ALuint;
```

Description

This is FBuffers, a member of class TlgSound.

1.1.12.2.3 TlgSound.FChans

File: LGT.pas (see page 224)

Delphi

```
FChans: Integer;
```

Description

This is FChans, a member of class TlgSound.

1.1.12.2.4 TlgSound.FFormat

File: LGT.pas (see page 224)

Delphi

```
FFormat: ALenum;
```

Description

This is FFormat, a member of class TlgSound.

1.1.12.2.5 TlgSound.FFreq

File: LGT.pas (see page 224)

Delphi

```
FFreq: ALsizei;
```

Description

This is FFreq, a member of class TlgSound.

1.1.12.2.6 TlgSound.FLoad

File: LGT.pas (see page 224)

Delphi

```
FLoad: TlgSoundLoad;
```

Description

This is FLoad, a member of class TlgSound.

1.1.12.2.7 TlgSound.FLoop

File: LGT.pas (see page 224)

Delphi

```
FLoop: Boolean;
```

Description

This is FLoop, a member of class TlgSound.

1.1.12.2.8 TlgSound.FOneShot

File: LGT.pas (see page 224)

Delphi

```
FOneShot: Boolean;
```

Description

This is FOneShot, a member of class TlgSound.

1.1.12.2.9 TlgSound.FSource

File: LGT.pas (see page 224)

Delphi

```
FSource: ALuint;
```

Description

This is FSource, a member of class TlgSound.

1.1.12.2.10 TlgSound.FStatus

File: LGT.pas (see page 224)

Delphi

```
FStatus: TlgAudioStatus;
```

Description

This is FStatus, a member of class TlgSound.

1.1.12.2.11 TlgSound.FStream

File: LGT.pas (see page 224)

Delphi

```
FStream: TlgStream;
```

Description

This is FStream, a member of class TlgSound.

1.1.12.2.12 TlgSound.FVolume

File: LGT.pas (see page 224)

Delphi

```
FVolume: Single;
```

Description

This is FVolume, a member of class TlgSound.

1.1.12.2.13 TlgSound.FVorbisCallbacks

File: LGT.pas (see page 224)

Delphi

```
FVorbisCallbacks: ov_callbacks;
```

Description

This is FVorbisCallbacks, a member of class TlgSound.

1.1.12.2.14 TlgSound.FVorbisFile

File: LGT.pas (see page 224)

Delphi

```
FVorbisFile: OggVorbis_File;
```

Description

This is FVorbisFile, a member of class TlgSound.

1.1.12.3 TlgSound Methods

The methods of the TlgSound class are listed here.

Methods

🔊	Copy (see page 65)	This is Copy, a member of class TlgSound.
🔊	Create (see page 65)	This is Create, a member of class TlgSound.
🔊	Destroy (see page 65)	This is Destroy, a member of class TlgSound.
🔊	Duplicate (see page 66)	This is Duplicate, a member of class TlgSound.
🔊	GetChans (see page 66)	This is GetChans, a member of class TlgSound.
🔊	GetFreq (see page 66)	This is GetFreq, a member of class TlgSound.
🔊	GetPan (see page 66)	This is GetPan, a member of class TlgSound.
🔊	GetStatus (see page 66)	This is GetStatus, a member of class TlgSound.
🔊	GetVolume (see page 67)	This is GetVolume, a member of class TlgSound.
🔊	IsLoaded (see page 67)	This is IsLoaded, a member of class TlgSound.
🔊	IsLooping (see page 67)	This is IsLooping, a member of class TlgSound.
🔊	Load (see page 67)	This is Load, a member of class TlgSound.
🔊	LoadFromFile (see page 67)	This is LoadFromFile, a member of class TlgSound.
🔊	LoadFromZipFile (see page 68)	This is LoadFromZipFile, a member of class TlgSound.
🔊	OnVisit (see page 68)	This is OnVisit, a member of class TlgSound.
🔊	Pause (see page 68)	This is Pause, a member of class TlgSound.
🔊	Play (see page 68)	This is Play, a member of class TlgSound.
🔊	Rewind (see page 68)	This is Rewind, a member of class TlgSound.
🔊	SetLooping (see page 69)	This is SetLooping, a member of class TlgSound.
🔊	SetPan (see page 69)	This is SetPan, a member of class TlgSound.
🔊	SetVolume (see page 69)	This is SetVolume, a member of class TlgSound.
🔊	Unload (see page 69)	This is Unload, a member of class TlgSound.
🔊	Update (see page 69)	This is Update, a member of class TlgSound.

1.1.12.3.1 TlgSound.Copy

File: LGT.pas (see page 224)

Delphi

```
function Copy(
    const ASound: TlgSound;
    const AOneShot: Boolean
): Boolean; virtual;
```

Description

This is Copy, a member of class TlgSound.

1.1.12.3.2 TlgSound.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create(
    const AAudio: TlgAudio
); reintroduce;
```

Description

This is Create, a member of class TlgSound.

1.1.12.3.3 TlgSound.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgSound.

1.1.12.3.4 TlgSound.Duplicate

File: LGT.pas (see page 224)

Delphi

```
function Duplicate(  
    const AOneShot: Boolean  
): TlgSound; virtual;
```

Description

This is Duplicate, a member of class TlgSound.

1.1.12.3.5 TlgSound.GetChans

File: LGT.pas (see page 224)

Delphi

```
function GetChans: Integer; virtual;
```

Description

This is GetChans, a member of class TlgSound.

1.1.12.3.6 TlgSound.GetFreq

File: LGT.pas (see page 224)

Delphi

```
function GetFreq: Integer; virtual;
```

Description

This is GetFreq, a member of class TlgSound.

1.1.12.3.7 TlgSound.GetPan

File: LGT.pas (see page 224)

Delphi

```
function GetPan: Single; virtual;
```

Description

This is GetPan, a member of class TlgSound.

1.1.12.3.8 TlgSound.GetStatus

File: LGT.pas (see page 224)

Delphi

```
function GetStatus: TlgAudioStatus;
```

Description

This is GetStatus, a member of class TlgSound.

1.1.12.3.9 TlgSound.GetVolume

File: LGT.pas (see page 224)

Delphi

```
function GetVolume: Single; virtual;
```

Description

This is GetVolume, a member of class TlgSound.

1.1.12.3.10 TlgSound.IsLoaded

File: LGT.pas (see page 224)

Delphi

```
function IsLoaded: Boolean; virtual;
```

Description

This is IsLoaded, a member of class TlgSound.

1.1.12.3.11 TlgSound.IsLooping

File: LGT.pas (see page 224)

Delphi

```
function IsLooping: Boolean; virtual;
```

Description

This is IsLooping, a member of class TlgSound.

1.1.12.3.12 TlgSound.Load

File: LGT.pas (see page 224)

Delphi

```
function Load(  
    var AStream: TlgStream;  
    const ALoad: TlgSoundLoad;  
    const AOneShot: Boolean = False  
): Boolean; virtual;
```

Description

This is Load, a member of class TlgSound.

1.1.12.3.13 TlgSound.LoadFromFile

File: LGT.pas (see page 224)

Delphi

```
class function LoadFromFile(  
    const AAudio: TlgAudio;  
    const AFilename: string;  
    const ALoad: TlgSoundLoad;  
    const AOneShot: Boolean = False
```

```
) : TlgSound;
```

Description

This is LoadFromFile, a member of class TlgSound.

1.1.12.3.14 TlgSound.LoadFromZipFile

File: LGT.pas (see page 224)

Delphi

```
class function LoadFromZipFile(  
    const AAudio: TlgAudio;  
    const AZipFile: TlgZipFile;  
    const AFilename: string;  
    const ALoad: TlgSoundLoad;  
    const AOneShot: Boolean = False  
): TlgSound;
```

Description

This is LoadFromZipFile, a member of class TlgSound.

1.1.12.3.15 TlgSound.OnVisit

File: LGT.pas (see page 224)

Delphi

```
procedure OnVisit; override;
```

Description

This is OnVisit, a member of class TlgSound.

1.1.12.3.16 TlgSound.Pause

File: LGT.pas (see page 224)

Delphi

```
procedure Pause(  
    const APause: Boolean  
); virtual;
```

Description

This is Pause, a member of class TlgSound.

1.1.12.3.17 TlgSound.Play

File: LGT.pas (see page 224)

Delphi

```
procedure Play(  
    const APlay: Boolean  
); virtual;
```

Description

This is Play, a member of class TlgSound.

1.1.12.3.18 TlgSound.Rewind

File: LGT.pas (see page 224)

Delphi

```
procedure Rewind; virtual;
```

Description

This is Rewind, a member of class TlgSound.

1.1.12.3.19 TlgSound.SetLooping

File: LGT.pas (see page 224)

Delphi

```
procedure SetLooping(  
    const ALooping: Boolean  
); virtual;
```

Description

This is SetLooping, a member of class TlgSound.

1.1.12.3.20 TlgSound.SetPan

File: LGT.pas (see page 224)

Delphi

```
procedure SetPan(  
    const APan: Single  
); virtual;
```

Description

This is SetPan, a member of class TlgSound.

1.1.12.3.21 TlgSound.SetVolume

File: LGT.pas (see page 224)

Delphi

```
procedure SetVolume(  
    const AVolume: Single  
); virtual;
```

Description

This is SetVolume, a member of class TlgSound.

1.1.12.3.22 TlgSound.Unload

File: LGT.pas (see page 224)

Delphi

```
procedure Unload; virtual;
```

Description

This is Unload, a member of class TlgSound.

1.1.12.3.23 TlgSound.Update

File: LGT.pas (see page 224)

Delphi

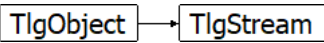
```
procedure Update; virtual;
```

Description

This is Update, a member of class TlgSound.

1.1.13 TlgStream

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgStream = class(TlgObject);
```

Description

This is class TlgStream.

1.1.13.1 TlgStream Methods

The methods of the TlgStream class are listed here.

Methods

	Close (see page 70)	This is Close, a member of class TlgStream.
	Create (see page 70)	This is Create, a member of class TlgStream.
	Destroy (see page 71)	This is Destroy, a member of class TlgStream.
	Eos (see page 71)	This is Eos, a member of class TlgStream.
	Read (see page 71)	This is Read, a member of class TlgStream.
	Seek (see page 71)	This is Seek, a member of class TlgStream.
	Size (see page 71)	This is Size, a member of class TlgStream.
	Tell (see page 72)	This is Tell, a member of class TlgStream.
	Write (see page 72)	This is Write, a member of class TlgStream.

1.1.13.1.1 TlgStream.Close

File: LGT.pas (see page 224)

Delphi

```
procedure Close; virtual;
```

Description

This is Close, a member of class TlgStream.

1.1.13.1.2 TlgStream.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgStream.

1.1.13.1.3 TlgStream.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgStream.

1.1.13.1.4 TlgStream.Eos

File: LGT.pas (see page 224)

Delphi

```
function Eos: Boolean; virtual;
```

Description

This is Eos, a member of class TlgStream.

1.1.13.1.5 TlgStream.Read

File: LGT.pas (see page 224)

Delphi

```
function Read(  
    const AData: Pointer;  
    const ASize: Int64  
): Int64; virtual;
```

Description

This is Read, a member of class TlgStream.

1.1.13.1.6 TlgStream.Seek

File: LGT.pas (see page 224)

Delphi

```
function Seek(  
    const AOffset: Int64;  
    const ASeek: TlgSeekMode  
): Int64; virtual;
```

Description

This is Seek, a member of class TlgStream.

1.1.13.1.7 TlgStream.Size

File: LGT.pas (see page 224)

Delphi

```
function Size: Int64; virtual;
```

Description

This is Size, a member of class TlgStream.

1.1.13.1.8 TlgStream.Tell

File: LGT.pas (see page 224)

Delphi

```
function Tell: Int64; virtual;
```

Description

This is Tell, a member of class TlgStream.

1.1.13.1.9 TlgStream.Write

File: LGT.pas (see page 224)

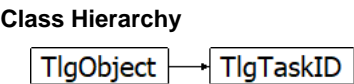
Delphi

```
function Write(
    const AData: Pointer;
    const ASize: Int64
): Int64; virtual;
```

Description

This is Write, a member of class TlgStream.

1.1.14 TlgTaskID



File: LGT.pas (see page 224)

Delphi


```
TlgTaskID = class(TlgObject);
```

Description

This is class TlgTaskID.

1.1.14.1 TlgTaskID Fields

The fields of the TlgTaskID class are listed here.

Fields		
	FTask (see page 72)	This is FTask, a member of class TlgTaskID.

1.1.14.1.1 TlgTaskID.FTask

File: LGT.pas (see page 224)

Delphi

```
FTask: TProc;
```


Description

This is FTask, a member of class TlgTaskID.

1.1.14.2 TlgTaskID Methods

The methods of the TlgTaskID class are listed here.

Methods

	OnVisit (see page 73)	This is OnVisit, a member of class TlgTaskID.
---	------------------------	---

1.1.14.2.1 TlgTaskID.OnVisit

File: LGT.pas (see page 224)

Delphi

```
procedure OnVisit; override;
```


Description

This is OnVisit, a member of class TlgTaskID.

1.1.14.3 TlgTaskID Properties

The properties of the TlgTaskID class are listed here.

Properties

	Task (see page 73)	This is Task, a member of class TlgTaskID.
---	---------------------	--

1.1.14.3.1 TlgTaskID.Task

File: LGT.pas (see page 224)

Delphi

```
property Task: TProc;
```

Description

This is Task, a member of class TlgTaskID.

1.1.15 TlgTaskList

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgTaskList = class(TlgObject);
```

Description

This is class TlgTaskList.

1.1.15.1 TlgTaskList Fields

The fields of the TlgTaskList class are listed here.

Fields

	FHandle (see page 74)	This is FHandle, a member of class TlgTaskList.
	FTerminated (see page 74)	This is FTerminated, a member of class TlgTaskList.

1.1.15.1.1 TlgTaskList.FHandle

File: LGT.pas (see page 224)

Delphi

```
FHandle: TlgObjectList;
```

Description

This is FHandle, a member of class TlgTaskList.

1.1.15.1.2 TlgTaskList.FTerminated

File: LGT.pas (see page 224)

Delphi

```
FTerminated: Boolean;
```










Description

This is FTerminated, a member of class TlgTaskList.

1.1.15.2 TlgTaskList Methods

The methods of the TlgTaskList class are listed here.

Methods

	Add (see page 74)	This is Add, a member of class TlgTaskList.
	Clear (see page 75)	This is Clear, a member of class TlgTaskList.
	Count (see page 75)	This is Count, a member of class TlgTaskList.
	Create (see page 75)	This is Create, a member of class TlgTaskList.
	Destroy (see page 75)	This is Destroy, a member of class TlgTaskList.
	Exec (see page 75)	This is Exec, a member of class TlgTaskList.
	Remove (see page 76)	This is Remove, a member of class TlgTaskList.
	Start (see page 76)	This is Start, a member of class TlgTaskList.
	Stop (see page 76)	This is Stop, a member of class TlgTaskList.

1.1.15.2.1 TlgTaskList.Add

File: LGT.pas (see page 224)

Delphi

```
function Add(  
    const ATask: TProc  
): TlgTaskID;
```

Description

This is Add, a member of class TlgTaskList.

1.1.15.2.2 TlgTaskList.Clear

File: LGT.pas (see page 224)

Delphi

```
procedure Clear;
```

Description

This is Clear, a member of class TlgTaskList.

1.1.15.2.3 TlgTaskList.Count

File: LGT.pas (see page 224)

Delphi

```
function Count: Integer;
```

Description

This is Count, a member of class TlgTaskList.

1.1.15.2.4 TlgTaskList.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgTaskList.

1.1.15.2.5 TlgTaskList.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgTaskList.

1.1.15.2.6 TlgTaskList.Exec

File: LGT.pas (see page 224)

Delphi

```
procedure Exec(  
    AAttrs: TlgObjectAttributeSet  
);
```

Description

This is Exec, a member of class TlgTaskList.

1.1.15.2.7 TlgTaskList.Remove

File: LGT.pas (see page 224)

Delphi

```
procedure Remove(  
    const ATaskItem: TlgTaskID  
);
```

Description

This is Remove, a member of class TlgTaskList.

1.1.15.2.8 TlgTaskList.Start

File: LGT.pas (see page 224)

Delphi

```
procedure Start;
```

Description

This is Start, a member of class TlgTaskList.

1.1.15.2.9 TlgTaskList.Stop

File: LGT.pas (see page 224)

Delphi

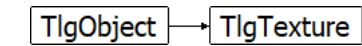
```
procedure Stop;
```

Description

This is Stop, a member of class TlgTaskList.

1.1.16 TlgTexture

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgTexture = class(TlgObject);
```


Description












This is class TlgTexture.

1.1.16.1 TlgTexture Fields

The fields of the TlgTexture class are listed here.

Fields

	FAnchor (see page 77)	This is FAnchor, a member of class TlgTexture.
	FAngle (see page 77)	This is FAngle, a member of class TlgTexture.

	FBlend (see page 77)	This is FBlend, a member of class TlgTexture.
	FChannels (see page 77)	This is FChannels, a member of class TlgTexture.
	FColor (see page 78)	This is FColor, a member of class TlgTexture.
	FHandle (see page 78)	This is FHandle, a member of class TlgTexture.
	FHFlip (see page 78)	This is FHFlip, a member of class TlgTexture.
	FPivot (see page 78)	This is FPivot, a member of class TlgTexture.
	FPos (see page 78)	This is FPos, a member of class TlgTexture.
	FRegion (see page 78)	This is FRegion, a member of class TlgTexture.
	FScale (see page 79)	This is FScale, a member of class TlgTexture.
	FSize (see page 79)	This is FSize, a member of class TlgTexture.
	FVFlip (see page 79)	This is FVFlip, a member of class TlgTexture.

1.1.16.1.1 TlgTexture.FAnchor

File: LGT.pas (see page 224)

Delphi

```
FAnchor: TlgPoint;
```

Description

This is FAnchor, a member of class TlgTexture.

1.1.16.1.2 TlgTexture.FAngle

File: LGT.pas (see page 224)

Delphi

```
FAngle: Single;
```

Description

This is FAngle, a member of class TlgTexture.

1.1.16.1.3 TlgTexture.FBlend

File: LGT.pas (see page 224)

Delphi

```
FBlend: TlgTextureBlend;
```

Description

This is FBlend, a member of class TlgTexture.

1.1.16.1.4 TlgTexture.FChannels

File: LGT.pas (see page 224)

Delphi

```
FChannels: Integer;
```

Description

This is FChannels, a member of class TlgTexture.

1.1.16.1.5 TlgTexture.FColor

File: LGT.pas (see page 224)

Delphi

```
FColor: TlgColor;
```

Description

This is FColor, a member of class TlgTexture.

1.1.16.1.6 TlgTexture.FHandle

File: LGT.pas (see page 224)

Delphi

```
FHandle: Cardinal;
```

Description

This is FHandle, a member of class TlgTexture.

1.1.16.1.7 TlgTexture.FHFlip

File: LGT.pas (see page 224)

Delphi

```
FHFlip: Boolean;
```

Description

This is FHFlip, a member of class TlgTexture.

1.1.16.1.8 TlgTexture.FPivot

File: LGT.pas (see page 224)

Delphi

```
FPivot: TlgPoint;
```

Description

This is FPivot, a member of class TlgTexture.

1.1.16.1.9 TlgTexture.FPos

File: LGT.pas (see page 224)

Delphi

```
FPos: TlgPoint;
```

Description

This is FPos, a member of class TlgTexture.

1.1.16.1.10 TlgTexture.FRegion

File: LGT.pas (see page 224)

Delphi

```
FRegion: TlgRect;
```

Description

This is FRegion, a member of class TlgTexture.

1.1.16.1.11 TlgTexture.FScale

File: LGT.pas (see page 224)

Delphi

```
FScale: Single;
```

Description

This is FScale, a member of class TlgTexture.

1.1.16.1.12 TlgTexture.FSize

File: LGT.pas (see page 224)

Delphi

```
FSize: TlgSize;
```

Description

This is FSize, a member of class TlgTexture.

1.1.16.1.13 TlgTexture.FVFlip

File: LGT.pas (see page 224)

Delphi

```
FVFlip: Boolean;
```













Description

This is FVFlip, a member of class TlgTexture.

1.1.16.2 TlgTexture Methods

The methods of the TlgTexture class are listed here.

Methods

	Allocate (see page 80)	This is Allocate, a member of class TlgTexture.
	Create (see page 80)	This is Create, a member of class TlgTexture.
	Destroy (see page 81)	This is Destroy, a member of class TlgTexture.
	Draw (see page 81)	This is Draw, a member of class TlgTexture.
	DrawTiled (see page 81)	This is DrawTiled, a member of class TlgTexture.
	Fill (see page 81)	This is Fill, a member of class TlgTexture.
	GetAnchor (see page 81)	This is GetAnchor, a member of class TlgTexture.
	GetAngle (see page 82)	This is GetAngle, a member of class TlgTexture.
	GetBlend (see page 82)	This is GetBlend, a member of class TlgTexture.
	GetChannels (see page 82)	This is GetChannels, a member of class TlgTexture.
	GetColor (see page 82)	This is GetColor, a member of class TlgTexture.
	GetHFlip (see page 82)	This is GetHFlip, a member of class TlgTexture.

◆	GetPivot (see page 82)	This is GetPivot, a member of class TlgTexture.
◆	GetPos (see page 83)	This is GetPos, a member of class TlgTexture.
◆	GetRegion (see page 83)	This is GetRegion, a member of class TlgTexture.
◆	GetScale (see page 83)	This is GetScale, a member of class TlgTexture.
◆	GetSize (see page 83)	This is GetSize, a member of class TlgTexture.
◆	GetVFlip (see page 83)	This is GetVFlip, a member of class TlgTexture.
◆	Load (see page 84)	This is Load, a member of class TlgTexture.
◆	Load (see page 84)	This is Load, a member of class TlgTexture.
◆	LoadFromFile (see page 84)	This is LoadFromFile, a member of class TlgTexture.
◆	LoadFromZipFile (see page 84)	This is LoadFromZipFile, a member of class TlgTexture.
◆	ResetRegion (see page 84)	This is ResetRegion, a member of class TlgTexture.
◆	SaveToFile (see page 85)	This is SaveToFile, a member of class TlgTexture.
◆	SetAnchor (see page 85)	This is SetAnchor, a member of class TlgTexture.
◆	SetAnchor (see page 85)	This is SetAnchor, a member of class TlgTexture.
◆	SetAngle (see page 85)	This is SetAngle, a member of class TlgTexture.
◆	SetBlend (see page 86)	This is SetBlend, a member of class TlgTexture.
◆	SetColor (see page 86)	This is SetColor, a member of class TlgTexture.
◆	SetColor (see page 86)	This is SetColor, a member of class TlgTexture.
◆	SetHFlip (see page 86)	This is SetHFlip, a member of class TlgTexture.
◆	SetPivot (see page 86)	This is SetPivot, a member of class TlgTexture.
◆	SetPivot (see page 87)	This is SetPivot, a member of class TlgTexture.
◆	SetPos (see page 87)	This is SetPos, a member of class TlgTexture.
◆	SetPos (see page 87)	This is SetPos, a member of class TlgTexture.
◆	SetRegion (see page 87)	This is SetRegion, a member of class TlgTexture.
◆	SetRegion (see page 88)	This is SetRegion, a member of class TlgTexture.
◆	SetScale (see page 88)	This is SetScale, a member of class TlgTexture.
◆	SetVFlip (see page 88)	This is SetVFlip, a member of class TlgTexture.
◆	Unload (see page 88)	This is Unload, a member of class TlgTexture.

1.1.16.2.1 TlgTexture.Allocate

File: LGT.pas (see page 224)

Delphi

```
function Allocate(
    const AWidth: Integer;
    const AHeight: Integer
): Boolean;
```

Description

This is Allocate, a member of class TlgTexture.

1.1.16.2.2 TlgTexture.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgTexture.

1.1.16.2.3 TlgTexture.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgTexture.

1.1.16.2.4 TlgTexture.Draw

File: LGT.pas (see page 224)

Delphi

```
procedure Draw;
```

Description

This is Draw, a member of class TlgTexture.

1.1.16.2.5 TlgTexture.DrawTiled

File: LGT.pas (see page 224)

Delphi

```
procedure DrawTiled(  
  const AWindow: TlgWindow;  
  const ADeltaX: Single;  
  const ADeltaY: Single  
);
```

Description

This is DrawTiled, a member of class TlgTexture.

1.1.16.2.6 TlgTexture.Fill

File: LGT.pas (see page 224)

Delphi

```
procedure Fill(  
  const AColor: TlgColor  
);
```

Description

This is Fill, a member of class TlgTexture.

1.1.16.2.7 TlgTexture.GetAnchor

File: LGT.pas (see page 224)

Delphi

```
function GetAnchor: TlgPoint;
```

Description

This is GetAnchor, a member of class TlgTexture.

1.1.16.2.8 TlgTexture.GetAngle

File: LGT.pas (see page 224)

Delphi

```
function GetAngle: Single;
```

Description

This is GetAngle, a member of class TlgTexture.

1.1.16.2.9 TlgTexture.GetBlend

File: LGT.pas (see page 224)

Delphi

```
function GetBlend: TlgTextureBlend;
```

Description

This is GetBlend, a member of class TlgTexture.

1.1.16.2.10 TlgTexture.GetChannels

File: LGT.pas (see page 224)

Delphi

```
function GetChannels: Integer;
```

Description

This is GetChannels, a member of class TlgTexture.

1.1.16.2.11 TlgTexture.GetColor

File: LGT.pas (see page 224)

Delphi

```
function GetColor: TlgColor;
```

Description

This is GetColor, a member of class TlgTexture.

1.1.16.2.12 TlgTexture.GetHFlip

File: LGT.pas (see page 224)

Delphi

```
function GetHFlip: Boolean;
```

Description

This is GetHFlip, a member of class TlgTexture.

1.1.16.2.13 TlgTexture.GetPivot

File: LGT.pas (see page 224)

Delphi

```
function GetPivot: TlgPoint;
```

Description

This is GetPivot, a member of class TlgTexture.

1.1.16.2.14 TlgTexture.GetPos

File: LGT.pas (see page 224)

Delphi

```
function GetPos: TlgPoint;
```

Description

This is GetPos, a member of class TlgTexture.

1.1.16.2.15 TlgTexture.GetRegion

File: LGT.pas (see page 224)

Delphi

```
function GetRegion: TlgRect;
```

Description

This is GetRegion, a member of class TlgTexture.

1.1.16.2.16 TlgTexture.GetScale

File: LGT.pas (see page 224)

Delphi

```
function GetScale: Single;
```

Description

This is GetScale, a member of class TlgTexture.

1.1.16.2.17 TlgTexture.GetSize

File: LGT.pas (see page 224)

Delphi

```
function GetSize: TlgSize;
```

Description

This is GetSize, a member of class TlgTexture.

1.1.16.2.18 TlgTexture.GetVFlip

File: LGT.pas (see page 224)

Delphi

```
function GetVFlip: Boolean;
```

Description

This is GetVFlip, a member of class TlgTexture.

1.1.16.2.19 TlgTexture.Load

File: LGT.pas (see page 224)

Delphi

```
function Load(  
    const ARGBData: Pointer;  
    const AWidth: Integer;  
    const AHeight: Integer  
): Boolean; overload;
```

Description

This is Load, a member of class TlgTexture.

1.1.16.2.20 TlgTexture.Load

File: LGT.pas (see page 224)

Delphi

```
function Load(  
    const AStream: TlgStream;  
    const AColorKey: PlgColor = nil  
): Boolean; overload;
```

Description

This is Load, a member of class TlgTexture.

1.1.16.2.21 TlgTexture.LoadFromFile

File: LGT.pas (see page 224)

Delphi

```
class function LoadFromFile(  
    const AFilename: string;  
    const AColorKey: PlgColor = nil  
): TlgTexture;
```

Description

This is LoadFromFile, a member of class TlgTexture.

1.1.16.2.22 TlgTexture.LoadFromZipFile

File: LGT.pas (see page 224)

Delphi

```
class function LoadFromZipFile(  
    const AZipFile: TlgZipFile;  
    const AFilename: string;  
    const AColorKey: PlgColor = nil  
): TlgTexture;
```

Description

This is LoadFromZipFile, a member of class TlgTexture.

1.1.16.2.23 TlgTexture.ResetRegion

File: LGT.pas (see page 224)

Delphi

```
procedure ResetRegion;
```

Description

This is ResetRegion, a member of class TlgTexture.

1.1.16.2.24 TlgTexture.SaveToFile

File: LGT.pas (see page 224)

Delphi

```
function SaveToFile(  
    const AFilename: string  
): Boolean;
```

Description

This is SaveToFile, a member of class TlgTexture.

1.1.16.2.25 TlgTexture.SetAnchor

File: LGT.pas (see page 224)

Delphi

```
procedure SetAnchor(  
    const X: Single;  
    const Y: Single  
); overload;
```

Description

This is SetAnchor, a member of class TlgTexture.

1.1.16.2.26 TlgTexture.SetAnchor

File: LGT.pas (see page 224)

Delphi

```
procedure SetAnchor(  
    const APoint: TlgPoint  
); overload;
```

Description

This is SetAnchor, a member of class TlgTexture.

1.1.16.2.27 TlgTexture.SetAngle

File: LGT.pas (see page 224)

Delphi

```
procedure SetAngle(  
    const AAngle: Single  
);
```

Description

This is SetAngle, a member of class TlgTexture.

1.1.16.2.28 TlgTexture.SetBlend

File: LGT.pas (see page 224)

Delphi

```
procedure SetBlend(  
    const AValue: TlgTextureBlend  
);
```

Description

This is SetBlend, a member of class TlgTexture.

1.1.16.2.29 TlgTexture.SetColor

File: LGT.pas (see page 224)

Delphi

```
procedure SetColor(  
    const ARed: Single;  
    const AGreen: Single;  
    const ABlue: Single;  
    const AAlpha: Single  
); overload;
```

Description

This is SetColor, a member of class TlgTexture.

1.1.16.2.30 TlgTexture.SetColor

File: LGT.pas (see page 224)

Delphi

```
procedure SetColor(  
    const AColor: TlgColor  
); overload;
```

Description

This is SetColor, a member of class TlgTexture.

1.1.16.2.31 TlgTexture.SetHFlip

File: LGT.pas (see page 224)

Delphi

```
procedure SetHFlip(  
    const AFlip: Boolean  
);
```

Description

This is SetHFlip, a member of class TlgTexture.

1.1.16.2.32 TlgTexture.SetPivot

File: LGT.pas (see page 224)

Delphi

```
procedure SetPivot(  
    const X: Single;
```

```
    const Y: Single  
); overload;
```

Description

This is SetPivot, a member of class TlgTexture.

1.1.16.2.33 TlgTexture.SetPivot

File: LGT.pas (see page 224)

Delphi

```
procedure SetPivot(  
    const APoint: TlgPoint  
); overload;
```

Description

This is SetPivot, a member of class TlgTexture.

1.1.16.2.34 TlgTexture.SetPos

File: LGT.pas (see page 224)

Delphi

```
procedure SetPos(  
    const X: Single;  
    const Y: Single  
); overload;
```

Description

This is SetPos, a member of class TlgTexture.

1.1.16.2.35 TlgTexture.SetPos

File: LGT.pas (see page 224)

Delphi

```
procedure SetPos(  
    const APos: TlgPoint  
); overload;
```

Description

This is SetPos, a member of class TlgTexture.

1.1.16.2.36 TlgTexture.SetRegion

File: LGT.pas (see page 224)

Delphi

```
procedure SetRegion(  
    const X: Single;  
    const Y: Single;  
    const AWidth: Single;  
    const AHeight: Single  
); overload;
```

Description

This is SetRegion, a member of class TlgTexture.

1.1.16.2.37 TlgTexture.SetRegion

File: LGT.pas (see page 224)

Delphi

```
procedure SetRegion(  
    const ARegion: TlgRect  
); overload;
```

Description

This is SetRegion, a member of class TlgTexture.

1.1.16.2.38 TlgTexture.SetScale

File: LGT.pas (see page 224)

Delphi

```
procedure SetScale(  
    const AScale: Single  
);
```

Description

This is SetScale, a member of class TlgTexture.

1.1.16.2.39 TlgTexture.SetVFlip

File: LGT.pas (see page 224)

Delphi

```
procedure SetVFlip(  
    const AFlip: Boolean  
);
```

Description

This is SetVFlip, a member of class TlgTexture.

1.1.16.2.40 TlgTexture.Unload

File: LGT.pas (see page 224)

Delphi

```
procedure Unload;
```

Description

This is Unload, a member of class TlgTexture.

1.1.17 TlgUtils

Class Hierarchy

TlgUtils

File: LGT.pas (see page 224)

Delphi

```
TlgUtils = class;
```

Description

This is class TlgUtils.

1.1.17.1 TlgUtils Constants

The constants of the TlgUtils class are listed here.

Constants

	CStaticBufferSize (see page 89)	This is CStaticBufferSize, a member of class TlgUtils.
---	----------------------------------	--

1.1.17.1.1 TlgUtils.CStaticBufferSize

File: LGT.pas (see page 224)

Delphi

```
const CStaticBufferSize = 8192;
```




Description

This is CStaticBufferSize, a member of class TlgUtils.

1.1.17.2 TlgUtils Fields

The fields of the TlgUtils class are listed here.

Fields

	FCriticalSection (see page 89)	This is FCriticalSection, a member of class TlgUtils.
	FMarshal (see page 89)	This is FMarshal, a member of class TlgUtils.
	FStaticBuffer (see page 90)	This is FStaticBuffer, a member of class TlgUtils.

1.1.17.2.1 TlgUtils.FCriticalSection

File: LGT.pas (see page 224)

Delphi

```
class var FCriticalSection: TCriticalSection;
```

Description

This is FCriticalSection, a member of class TlgUtils.

1.1.17.2.2 TlgUtils.FMarshal

File: LGT.pas (see page 224)

Delphi

```
class var FMarshal: TMarshaller;
```

Description

This is FMarshal, a member of class TlgUtils.

1.1.17.2.3 TlgUtils.FStaticBuffer

File: LGT.pas (see page 224)

Delphi

```
class var FStaticBuffer: array[0..CStaticBufferSize-1] of Byte;
```












Description

This is FStaticBuffer, a member of class TlgUtils.

1.1.17.3 TlgUtils Methods

The methods of the TlgUtils class are listed here.

Methods

	ClearStaticBuffer (see page 90)	This is ClearStaticBuffer, a member of class TlgUtils.
	Create (see page 90)	This is Create, a member of class TlgUtils.
	Destroy (see page 90)	This is Destroy, a member of class TlgUtils.
	EnterCriticalSection (see page 91)	This is EnterCriticalSection, a member of class TlgUtils.
	GetStaticBuffer (see page 91)	This is GetStaticBuffer, a member of class TlgUtils.
	GetStaticBufferSize (see page 91)	This is GetStaticBufferSize, a member of class TlgUtils.
	LeaveCriticalSection (see page 91)	This is LeaveCriticalSection, a member of class TlgUtils.
	RemoveDuplicates (see page 91)	This is RemoveDuplicates, a member of class TlgUtils.
	ResourceExists (see page 92)	This is ResourceExists, a member of class TlgUtils.
	SetDefaultIcon (see page 92)	This is SetDefaultIcon, a member of class TlgUtils.
	SetDefaultIcon (see page 92)	This is SetDefaultIcon, a member of class TlgUtils.

1.1.17.3.1 TlgUtils.ClearStaticBuffer

File: LGT.pas (see page 224)

Delphi

```
class procedure ClearStaticBuffer;
```

Description

This is ClearStaticBuffer, a member of class TlgUtils.

1.1.17.3.2 TlgUtils.Create

File: LGT.pas (see page 224)

Delphi

```
class constructor Create;
```

Description

This is Create, a member of class TlgUtils.

1.1.17.3.3 TlgUtils.Destroy

File: LGT.pas (see page 224)

Delphi

```
class destructor Destroy;
```

Description

This is Destroy, a member of class TlgUtils.

1.1.17.3.4 TlgUtils.EnterCriticalSection

File: LGT.pas (see page 224)

Delphi

```
class procedure EnterCriticalSection;
```

Description

This is EnterCriticalSection, a member of class TlgUtils.

1.1.17.3.5 TlgUtils.GetStaticBuffer

File: LGT.pas (see page 224)

Delphi

```
class function GetStaticBuffer: PByte;
```

Description

This is GetStaticBuffer, a member of class TlgUtils.

1.1.17.3.6 TlgUtils.GetStaticBufferSize

File: LGT.pas (see page 224)

Delphi

```
class function GetStaticBufferSize: Int64;
```

Description

This is GetStaticBufferSize, a member of class TlgUtils.

1.1.17.3.7 TlgUtils.LeaveCriticalSection

File: LGT.pas (see page 224)

Delphi

```
class procedure LeaveCriticalSection;
```

Description

This is LeaveCriticalSection, a member of class TlgUtils.

1.1.17.3.8 TlgUtils.RemoveDuplicates

File: LGT.pas (see page 224)

Delphi

```
class function RemoveDuplicates(  
    const aText: string  
): string;
```

Description

This is RemoveDuplicates, a member of class TlgUtils.

1.1.17.3.9 TlgUtils.ResourceExists

File: LGT.pas (see page 224)

Delphi

```
class function ResourceExists(  
    aInstance: THandle;  
    const aResName: string  
): Boolean;
```

Description

This is ResourceExists, a member of class TlgUtils.

1.1.17.3.10 TlgUtils.SetDefaultIcon

File: LGT.pas (see page 224)

Delphi

```
class procedure SetDefaultIcon(  
    AWindow: HWND  
); overload;
```

Description

This is SetDefaultIcon, a member of class TlgUtils.

1.1.17.3.11 TlgUtils.SetDefaultIcon

File: LGT.pas (see page 224)

Delphi

```
class procedure SetDefaultIcon(  
    AWindow: PGLFWwindow  
); overload;
```

Description

This is SetDefaultIcon, a member of class TlgUtils.

1.1.17.4 TlgUtils Properties

The properties of the TlgUtils class are listed here.

Properties

	Marshal (see page 92)	This is Marshal, a member of class TlgUtils.
---	------------------------	--

1.1.17.4.1 TlgUtils.Marshal

File: LGT.pas (see page 224)

Delphi

```
class property Marshal: TMarshaller;
```

Description

This is Marshal, a member of class TlgUtils.

1.1.18 TlgVec

File: LGT.pas (see page 224)

Delphi

```
TlgVec = record
  x: Single;
  y: Single;
end;
```



Description

This is class TlgVec.

1.1.18.1 TlgVec Fields

The fields of the TlgVec class are listed here.

Fields

	x (see page 93)	This is x, a member of class TlgVec.
	y (see page 93)	This is y, a member of class TlgVec.

1.1.18.1.1 TlgVec.x

File: LGT.pas (see page 224)

Delphi

```
x: Single;
```

Description

This is x, a member of class TlgVec.

1.1.18.1.2 TlgVec.y

File: LGT.pas (see page 224)

Delphi

```
y: Single;
```






Description

This is y, a member of class TlgVec.

1.1.18.2 TlgVec Methods

The methods of the TlgVec class are listed here.

Methods

	Add (see page 94)	This is Add, a member of class TlgVec.
	Angle (see page 94)	This is Angle, a member of class TlgVec.
	Assign (see page 94)	This is Assign, a member of class TlgVec.
	Assign (see page 95)	This is Assign, a member of class TlgVec.
	Clear (see page 95)	This is Clear, a member of class TlgVec.

✦	Create (see page 95)	This is Create, a member of class TlgVec.
✦	Distance (see page 95)	This is Distance, a member of class TlgVec.
✦	Divide (see page 95)	This is Divide, a member of class TlgVec.
✦	DivideBy (see page 96)	This is DivideBy, a member of class TlgVec.
✦	DotProduct (see page 96)	This is DotProduct, a member of class TlgVec.
✦	Magnitude (see page 96)	This is Magnitude, a member of class TlgVec.
✦	MagnitudeSquared (see page 96)	This is MagnitudeSquared, a member of class TlgVec.
✦	MagnitudeTruncate (see page 96)	This is MagnitudeTruncate, a member of class TlgVec.
✦	Multiply (see page 97)	This is Multiply, a member of class TlgVec.
✦	Negate (see page 97)	This is Negate, a member of class TlgVec.
✦	Normalize (see page 97)	This is Normalize, a member of class TlgVec.
✦	Project (see page 97)	This is Project, a member of class TlgVec.
✦	Scale (see page 97)	This is Scale, a member of class TlgVec.
✦	Subtract (see page 98)	This is Subtract, a member of class TlgVec.
✦	Thrust (see page 98)	This is Thrust, a member of class TlgVec.
✦	Vec (see page 98)	This is Vec, a member of class TlgVec.

1.1.18.2.1 TlgVec.Add

File: LGT.pas (see page 224)

Delphi

```
procedure Add(
    const AVec: TlgVec
);
```

Description

This is Add, a member of class TlgVec.

1.1.18.2.2 TlgVec.Angle

File: LGT.pas (see page 224)

Delphi

```
function Angle(
    const AVec: TlgVec
): Single;
```

Description

This is Angle, a member of class TlgVec.

1.1.18.2.3 TlgVec.Assign

File: LGT.pas (see page 224)

Delphi

```
procedure Assign(
    const X: Single;
    const Y: Single
); overload;
```

Description

This is Assign, a member of class TlgVec.

1.1.18.2.4 TlgVec.Assign

File: LGT.pas (see page 224)

Delphi

```
procedure Assign(  
    const AVec: TlgVec  
); overload;
```

Description

This is Assign, a member of class TlgVec.

1.1.18.2.5 TlgVec.Clear

File: LGT.pas (see page 224)

Delphi

```
procedure Clear;
```

Description

This is Clear, a member of class TlgVec.

1.1.18.2.6 TlgVec.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create(  
    const X: Single;  
    const Y: Single  
); overload;
```

Description

This is Create, a member of class TlgVec.

1.1.18.2.7 TlgVec.Distance

File: LGT.pas (see page 224)

Delphi

```
function Distance(  
    const aVector: TlgVec  
): Single;
```

Description

This is Distance, a member of class TlgVec.

1.1.18.2.8 TlgVec.Divide

File: LGT.pas (see page 224)

Delphi

```
procedure Divide(  
    const AVec: TlgVec  
);
```

Description

This is Divide, a member of class TlgVec.

1.1.18.2.9 TlgVec.DivideBy

File: LGT.pas (see page 224)

Delphi

```
procedure DivideBy(  
    const AValue: Single  
);
```

Description

This is DivideBy, a member of class TlgVec.

1.1.18.2.10 TlgVec.DotProduct

File: LGT.pas (see page 224)

Delphi

```
function DotProduct(  
    const AVec: TlgVec  
): Single;
```

Description

This is DotProduct, a member of class TlgVec.

1.1.18.2.11 TlgVec.Magnitude

File: LGT.pas (see page 224)

Delphi

```
function Magnitude: Single;
```

Description

This is Magnitude, a member of class TlgVec.

1.1.18.2.12 TlgVec.MagnitudeSquared

File: LGT.pas (see page 224)

Delphi

```
function MagnitudeSquared: Single;
```

Description

This is MagnitudeSquared, a member of class TlgVec.

1.1.18.2.13 TlgVec.MagnitudeTruncate

File: LGT.pas (see page 224)

Delphi

```
function MagnitudeTruncate(  
    const AMaxMagitude: Single  
): TlgVec;
```

Description

This is MagnitudeTruncate, a member of class TlgVec.

1.1.18.2.14 TlgVec.Multiply

File: LGT.pas (see page 224)

Delphi

```
procedure Multiply(  
    const AVec: TlgVec  
);
```

Description

This is Multiply, a member of class TlgVec.

1.1.18.2.15 TlgVec.Negate

File: LGT.pas (see page 224)

Delphi

```
procedure Negate;
```

Description

This is Negate, a member of class TlgVec.

1.1.18.2.16 TlgVec.Normalize

File: LGT.pas (see page 224)

Delphi

```
procedure Normalize;
```

Description

This is Normalize, a member of class TlgVec.

1.1.18.2.17 TlgVec.Project

File: LGT.pas (see page 224)

Delphi

```
function Project(  
    const AVec: TlgVec  
): TlgVec;
```

Description

This is Project, a member of class TlgVec.

1.1.18.2.18 TlgVec.Scale

File: LGT.pas (see page 224)

Delphi

```
procedure Scale(  
    const AValue: Single  
);
```

Description

This is Scale, a member of class TlgVec.

1.1.18.2.19 TlgVec.Subtract

File: LGT.pas (see page 224)

Delphi

```
procedure Subtract(  
    const AVec: TlgVec  
);
```

Description

This is Subtract, a member of class TlgVec.

1.1.18.2.20 TlgVec.Thrust

File: LGT.pas (see page 224)

Delphi

```
procedure Thrust(  
    const AAngle: Single;  
    const ASpeed: Single  
);
```

Description

This is Thrust, a member of class TlgVec.

1.1.18.2.21 TlgVec.Vec

File: LGT.pas (see page 224)

Delphi

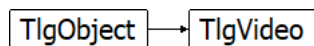
```
class function Vec(  
    const X: Single;  
    const Y: Single  
): TlgVec; static;
```

Description

This is Vec, a member of class TlgVec.

1.1.19 TlgVideo

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgVideo = class(TlgObject);
```





Description

This is class TlgVideo.

1.1.19.1 TlgVideo Constants

The constants of the TlgVideo class are listed here.

Constants

	AUDIO_CHANES (see page 99)	This is AUDIO_CHANES, a member of class TlgVideo.
	NUM_BUFFERS (see page 99)	This is NUM_BUFFERS, a member of class TlgVideo.
	RGBBUFFER_SIZE (see page 99)	This is RGBBUFFER_SIZE, a member of class TlgVideo.
	SAMEPLE_SIZE (see page 99)	This is SAMEPLE_SIZE, a member of class TlgVideo.

1.1.19.1.1 TlgVideo.AUDIO_CHANES

File: LGT.pas (see page 224)

Delphi

```
const AUDIO_CHANES = 2;
```

Description

This is AUDIO_CHANES, a member of class TlgVideo.

1.1.19.1.2 TlgVideo.NUM_BUFFERS

File: LGT.pas (see page 224)

Delphi

```
const NUM_BUFFERS = 2;
```

Description

This is NUM_BUFFERS, a member of class TlgVideo.

1.1.19.1.3 TlgVideo.RGBBUFFER_SIZE

File: LGT.pas (see page 224)

Delphi

```
const RGBBUFFER_SIZE = 1024*8;
```

Description

This is RGBBUFFER_SIZE, a member of class TlgVideo.

1.1.19.1.4 TlgVideo.SAMEPLE_SIZE

File: LGT.pas (see page 224)

Delphi

```
const SAMEPLE_SIZE = 2304;
```
















Description

This is SAMEPLE_SIZE, a member of class TlgVideo.

1.1.19.2 TlgVideo Fields

The fields of the TlgVideo class are listed here.

Fields

	FAudioDecodeBuffer (see page 100)	This is FAudioDecodeBuffer, a member of class TlgVideo.
	FBuffers (see page 100)	This is FBuffers, a member of class TlgVideo.
	FFrameTime (see page 100)	This is FFrameTime, a member of class TlgVideo.
	FLooping (see page 100)	This is FLooping, a member of class TlgVideo.
	FPlm (see page 101)	This is FPlm, a member of class TlgVideo.
	FRGBABuffer (see page 101)	This is FRGBABuffer, a member of class TlgVideo.
	FRingBuffer (see page 101)	This is FRingBuffer, a member of class TlgVideo.
	FSampleRate (see page 101)	This is FSampleRate, a member of class TlgVideo.
	FSource (see page 101)	This is FSource, a member of class TlgVideo.
	FStaticPlmBuffer (see page 102)	This is FStaticPlmBuffer, a member of class TlgVideo.
	FStatus (see page 102)	This is FStatus, a member of class TlgVideo.
	FStream (see page 102)	This is FStream, a member of class TlgVideo.
	FTaskID (see page 102)	This is FTaskID, a member of class TlgVideo.
	FTexture (see page 102)	This is FTexture, a member of class TlgVideo.
	FVolume (see page 102)	This is FVolume, a member of class TlgVideo.

1.1.19.2.1 TlgVideo.FAudioDecodeBuffer**File:** LGT.pas (see page 224)**Delphi**

```
FAudioDecodeBuffer: array[0..(SAMEPLE_SIZE*sizeof(smallint))] of Byte;
```

Description

This is FAudioDecodeBuffer, a member of class TlgVideo.

1.1.19.2.2 TlgVideo.FBuffers**File:** LGT.pas (see page 224)**Delphi**

```
FBuffers: array[0..NUM_BUFFERS-1] of ALuint;
```

Description

This is FBuffers, a member of class TlgVideo.

1.1.19.2.3 TlgVideo.FFrameTime**File:** LGT.pas (see page 224)**Delphi**

```
FFrameTime: Double;
```

Description

This is FFrameTime, a member of class TlgVideo.

1.1.19.2.4 TlgVideo.FLooping**File:** LGT.pas (see page 224)

Delphi

```
FLooping: Boolean;
```

Description

This is FLooping, a member of class TlgVideo.

1.1.19.2.5 TlgVideo.FPlm

File: LGT.pas (see page 224)

Delphi

```
FPlm: Pplm_t;
```

Description

This is FPlm, a member of class TlgVideo.

1.1.19.2.6 TlgVideo.FRGBABuffer

File: LGT.pas (see page 224)

Delphi

```
FRGBABuffer: array of uint8;
```

Description

This is FRGBABuffer, a member of class TlgVideo.

1.1.19.2.7 TlgVideo.FRingBuffer

File: LGT.pas (see page 224)

Delphi

```
FRingBuffer: TlgRingBuffer<Byte>;
```

Description

This is FRingBuffer, a member of class TlgVideo.

1.1.19.2.8 TlgVideo.FSampleRate

File: LGT.pas (see page 224)

Delphi

```
FSampleRate: Integer;
```

Description

This is FSampleRate, a member of class TlgVideo.

1.1.19.2.9 TlgVideo.FSource

File: LGT.pas (see page 224)

Delphi

```
FSource: ALuint;
```

Description

This is FSource, a member of class TlgVideo.

1.1.19.2.10 TlgVideo.FStaticPlmBuffer

File: LGT.pas (see page 224)

Delphi

```
FStaticPlmBuffer: array[0..RGBBUFFER_SIZE] of byte;
```

Description

This is FStaticPlmBuffer, a member of class TlgVideo.

1.1.19.2.11 TlgVideo.FStatus

File: LGT.pas (see page 224)

Delphi

```
FStatus: TlgVideoStatus;
```

Description

This is FStatus, a member of class TlgVideo.

1.1.19.2.12 TlgVideo.FStream

File: LGT.pas (see page 224)

Delphi

```
FStream: TlgStream;
```

Description

This is FStream, a member of class TlgVideo.

1.1.19.2.13 TlgVideo.FTaskID

File: LGT.pas (see page 224)

Delphi

```
FTaskID: TlgTaskID;
```

Description

This is FTaskID, a member of class TlgVideo.

1.1.19.2.14 TlgVideo.FTexture

File: LGT.pas (see page 224)

Delphi

```
FTexture: TlgTexture;
```

Description

This is FTexture, a member of class TlgVideo.

1.1.19.2.15 TlgVideo.FVolume

File: LGT.pas (see page 224)

Delphi

```
FVolume: Single;
```




















Description

This is FVolume, a member of class TlgVideo.

1.1.19.3 TlgVideo Methods

The methods of the TlgVideo class are listed here.

Methods

	Create (see page 103)	This is Create, a member of class TlgVideo.
	Destroy (see page 103)	This is Destroy, a member of class TlgVideo.
	Draw (see page 104)	This is Draw, a member of class TlgVideo.
	GetPos (see page 104)	This is GetPos, a member of class TlgVideo.
	GetScale (see page 104)	This is GetScale, a member of class TlgVideo.
	GetStatus (see page 104)	This is GetStatus, a member of class TlgVideo.
	GetVolume (see page 104)	This is GetVolume, a member of class TlgVideo.
	IsLoaded (see page 104)	This is IsLoaded, a member of class TlgVideo.
	IsLooping (see page 105)	This is IsLooping, a member of class TlgVideo.
	Load (see page 105)	This is Load, a member of class TlgVideo.
	Play (see page 105)	This is Play, a member of class TlgVideo.
	SetLooping (see page 105)	This is SetLooping, a member of class TlgVideo.
	SetPos (see page 105)	This is SetPos, a member of class TlgVideo.
	SetPos (see page 106)	This is SetPos, a member of class TlgVideo.
	SetScale (see page 106)	This is SetScale, a member of class TlgVideo.
	SetVolume (see page 106)	This is SetVolume, a member of class TlgVideo.
	Unload (see page 106)	This is Unload, a member of class TlgVideo.
	Update (see page 107)	This is Update, a member of class TlgVideo.
	UpdateAudio (see page 107)	This is UpdateAudio, a member of class TlgVideo.

1.1.19.3.1 TlgVideo.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgVideo.

1.1.19.3.2 TlgVideo.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgVideo.

1.1.19.3.3 TlgVideo.Draw

File: LGT.pas (see page 224)

Delphi

```
procedure Draw;
```

Description

This is Draw, a member of class TlgVideo.

1.1.19.3.4 TlgVideo.GetPos

File: LGT.pas (see page 224)

Delphi

```
function GetPos: TlgPoint;
```

Description

This is GetPos, a member of class TlgVideo.

1.1.19.3.5 TlgVideo.GetScale

File: LGT.pas (see page 224)

Delphi

```
function GetScale: Single;
```

Description

This is GetScale, a member of class TlgVideo.

1.1.19.3.6 TlgVideo.GetStatus

File: LGT.pas (see page 224)

Delphi

```
function GetStatus: TlgVideoStatus;
```

Description

This is GetStatus, a member of class TlgVideo.

1.1.19.3.7 TlgVideo.GetVolume

File: LGT.pas (see page 224)

Delphi

```
function GetVolume: Single;
```

Description

This is GetVolume, a member of class TlgVideo.

1.1.19.3.8 TlgVideo.IsLoaded

File: LGT.pas (see page 224)

Delphi

```
function IsLoaded: Boolean;
```

Description

This is IsLoaded, a member of class TlgVideo.

1.1.19.3.9 TlgVideo.IsLooping

File: LGT.pas (see page 224)

Delphi

```
function IsLooping: Boolean;
```

Description

This is IsLooping, a member of class TlgVideo.

1.1.19.3.10 TlgVideo.Load

File: LGT.pas (see page 224)

Delphi

```
function Load(  
    var AStream: TlgStream  
): Boolean;
```

Description

This is Load, a member of class TlgVideo.

1.1.19.3.11 TlgVideo.Play

File: LGT.pas (see page 224)

Delphi

```
procedure Play(  
    const APlay: Boolean  
);
```

Description

This is Play, a member of class TlgVideo.

1.1.19.3.12 TlgVideo.SetLooping

File: LGT.pas (see page 224)

Delphi

```
procedure SetLooping(  
    const ALoop: Boolean  
);
```

Description

This is SetLooping, a member of class TlgVideo.

1.1.19.3.13 TlgVideo.SetPos

File: LGT.pas (see page 224)

Delphi

```
procedure SetPos(  
    const X: Single;  
    const Y: Single  
); overload;
```

Description

This is SetPos, a member of class TlgVideo.

1.1.19.3.14 TlgVideo.SetPos

File: LGT.pas (see page 224)

Delphi

```
procedure SetPos(  
    const APos: TlgPoint  
); overload;
```

Description

This is SetPos, a member of class TlgVideo.

1.1.19.3.15 TlgVideo.SetScale

File: LGT.pas (see page 224)

Delphi

```
procedure SetScale(  
    const AScale: Single  
);
```

Description

This is SetScale, a member of class TlgVideo.

1.1.19.3.16 TlgVideo.SetVolume

File: LGT.pas (see page 224)

Delphi

```
procedure SetVolume(  
    const AVolume: Single  
);
```

Description

This is SetVolume, a member of class TlgVideo.

1.1.19.3.17 TlgVideo.Unload

File: LGT.pas (see page 224)

Delphi

```
procedure Unload;
```

Description

This is Unload, a member of class TlgVideo.

1.1.19.3.18 TlgVideo.Update

File: LGT.pas (see page 224)

Delphi

```
procedure Update;
```

Description

This is Update, a member of class TlgVideo.

1.1.19.3.19 TlgVideo.UpdateAudio

File: LGT.pas (see page 224)

Delphi

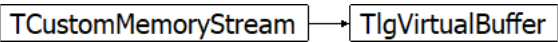
```
procedure UpdateAudio;
```

Description

This is UpdateAudio, a member of class TlgVideo.

1.1.20 TlgVirtualBuffer

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgVirtualBuffer = class(TCustomMemoryStream);
```



Description

This is class TlgVirtualBuffer.

1.1.20.1 TlgVirtualBuffer Fields

The fields of the TlgVirtualBuffer class are listed here.

Fields

	FHandle (see page 107)	This is FHandle, a member of class TlgVirtualBuffer.
	FName (see page 108)	This is FName, a member of class TlgVirtualBuffer.

1.1.20.1.1 TlgVirtualBuffer.FHandle

File: LGT.pas (see page 224)

Delphi

```
FHandle: THandle;
```

Description

This is FHandle, a member of class TlgVirtualBuffer.

1.1.20.1.2 TlgVirtualBuffer.FName

File: LGT.pas (see page 224)

Delphi

```
FName: string;
```










Description

This is FName, a member of class TlgVirtualBuffer.

1.1.20.2 TlgVirtualBuffer Methods

The methods of the TlgVirtualBuffer class are listed here.

Methods

	Clear (see page 108)	This is Clear, a member of class TlgVirtualBuffer.
	Create (see page 108)	This is Create, a member of class TlgVirtualBuffer.
	Destroy (see page 108)	This is Destroy, a member of class TlgVirtualBuffer.
	Eof (see page 109)	This is Eof, a member of class TlgVirtualBuffer.
	LoadFromFile (see page 109)	This is LoadFromFile, a member of class TlgVirtualBuffer.
	ReadString (see page 109)	This is ReadString, a member of class TlgVirtualBuffer.
	SaveToFile (see page 109)	This is SaveToFile, a member of class TlgVirtualBuffer.
	Write (see page 109)	This is Write, a member of class TlgVirtualBuffer.
	Write (see page 110)	This is Write, a member of class TlgVirtualBuffer.

1.1.20.2.1 TlgVirtualBuffer.Clear

File: LGT.pas (see page 224)

Delphi

```
procedure Clear;
```

Description

This is Clear, a member of class TlgVirtualBuffer.

1.1.20.2.2 TlgVirtualBuffer.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create(  
    aSize: Cardinal  
);
```

Description

This is Create, a member of class TlgVirtualBuffer.

1.1.20.2.3 TlgVirtualBuffer.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgVirtualBuffer.

1.1.20.2.4 TlgVirtualBuffer.Eof

File: LGT.pas (see page 224)

Delphi

```
function Eof: Boolean;
```

Description

This is Eof, a member of class TlgVirtualBuffer.

1.1.20.2.5 TlgVirtualBuffer.LoadFromFile

File: LGT.pas (see page 224)

Delphi

```
class function LoadFromFile(  
    const aFilename: string  
): TlgVirtualBuffer;
```

Description

This is LoadFromFile, a member of class TlgVirtualBuffer.

1.1.20.2.6 TlgVirtualBuffer.ReadString

File: LGT.pas (see page 224)

Delphi

```
function ReadString: WideString;
```

Description

This is ReadString, a member of class TlgVirtualBuffer.

1.1.20.2.7 TlgVirtualBuffer.SaveToFile

File: LGT.pas (see page 224)

Delphi

```
procedure SaveToFile(  
    aFilename: string  
);
```

Description

This is SaveToFile, a member of class TlgVirtualBuffer.

1.1.20.2.8 TlgVirtualBuffer.Write

File: LGT.pas (see page 224)

Delphi

```
function Write(  
    const aBuffer;  
    aCount: Longint  
): Longint; override;
```

Description

This is Write, a member of class TlgVirtualBuffer.

1.1.20.2.9 TlgVirtualBuffer.Write

File: LGT.pas (see page 224)

Delphi

```
function Write(  
    const aBuffer: TBytes;  
    aOffset: Longint;  
    aCount: Longint  
): Longint; override;
```


Description

This is Write, a member of class TlgVirtualBuffer.

1.1.20.3 TlgVirtualBuffer Properties

The properties of the TlgVirtualBuffer class are listed here.

Properties

	Name (see page 110)	This is Name, a member of class TlgVirtualBuffer.
---	----------------------	---

1.1.20.3.1 TlgVirtualBuffer.Name

File: LGT.pas (see page 224)

Delphi

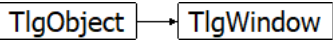
```
property Name: string;
```

Description

This is Name, a member of class TlgVirtualBuffer.

1.1.21 TlgWindow

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgWindow = class(TlgObject);
```





Description

This is class TlgWindow.

1.1.21.1 TlgWindow Constants

The constants of the TlgWindow class are listed here.

Constants

	CENTER_HEIGHT (see page 111)	This is CENTER_HEIGHT, a member of class TlgWindow.
	CENTER_WIDTH (see page 111)	This is CENTER_WIDTH, a member of class TlgWindow.
	DEFAULT_HEIGHT (see page 111)	This is DEFAULT_HEIGHT, a member of class TlgWindow.
	DEFAULT_WIDTH (see page 111)	This is DEFAULT_WIDTH, a member of class TlgWindow.

1.1.21.1.1 TlgWindow.CENTER_HEIGHT

File: LGT.pas (see page 224)

Delphi

```
const CENTER_HEIGHT = DEFAULT_HEIGHT div 2;
```

Description

This is CENTER_HEIGHT, a member of class TlgWindow.

1.1.21.1.2 TlgWindow.CENTER_WIDTH

File: LGT.pas (see page 224)

Delphi

```
const CENTER_WIDTH = DEFAULT_WIDTH div 2;
```

Description

This is CENTER_WIDTH, a member of class TlgWindow.

1.1.21.1.3 TlgWindow.DEFAULT_HEIGHT

File: LGT.pas (see page 224)

Delphi

```
const DEFAULT_HEIGHT = 1080 div 2;
```

Description

This is DEFAULT_HEIGHT, a member of class TlgWindow.

1.1.21.1.4 TlgWindow.DEFAULT_WIDTH

File: LGT.pas (see page 224)

Delphi

```
const DEFAULT_WIDTH = 1920 div 2;
```

Description








This is DEFAULT_WIDTH, a member of class TlgWindow.

1.1.21.2 TlgWindow Fields

The fields of the TlgWindow class are listed here.

Fields

	FGamepadButtonState (see page 112)	This is FGamepadButtonState, a member of class TlgWindow.
	FHandle (see page 112)	This is FHandle, a member of class TlgWindow.

	FKeyState (see page 112)	This is FKeyState, a member of class TlgWindow.
	FMaxTextureSize (see page 112)	This is FMaxTextureSize, a member of class TlgWindow.
	FMouseButtonState (see page 112)	This is FMouseButtonState, a member of class TlgWindow.
	FScale (see page 113)	This is FScale, a member of class TlgWindow.
	FScaledSize (see page 113)	This is FScaledSize, a member of class TlgWindow.
	FSize (see page 113)	This is FSize, a member of class TlgWindow.
	FVsync (see page 113)	This is FVsync, a member of class TlgWindow.

1.1.21.2.1 TlgWindow.FGamepadButtonState

File: LGT.pas (see page 224)

Delphi

```
FGamepadButtonState: array[0..0, GAMEPAD_BUTTON_A..GAMEPAD_BUTTON_LAST] of Boolean;
```

Description

This is FGamepadButtonState, a member of class TlgWindow.

1.1.21.2.2 TlgWindow.FHandle

File: LGT.pas (see page 224)

Delphi

```
FHandle: PGLFWwindow;
```

Description

This is FHandle, a member of class TlgWindow.

1.1.21.2.3 TlgWindow.FKeyState

File: LGT.pas (see page 224)

Delphi

```
FKeyState: array [0..0, KEY_SPACE..KEY_LAST] of Boolean;
```

Description

This is FKeyState, a member of class TlgWindow.

1.1.21.2.4 TlgWindow.FMaxTextureSize

File: LGT.pas (see page 224)

Delphi

```
FMaxTextureSize: GLint;
```

Description

This is FMaxTextureSize, a member of class TlgWindow.

1.1.21.2.5 TlgWindow.FMouseButtonState

File: LGT.pas (see page 224)

Delphi

```
FMouseButtonState: array [0..0, MOUSE_BUTTON_1..MOUSE_BUTTON_MIDDLE] of Boolean;
```


Description

This is FMouseButtonState, a member of class TlgWindow.

1.1.21.2.6 TlgWindow.FScale

File: LGT.pas (see page 224)

Delphi

```
FScale: TlgPoint;
```

Description

This is FScale, a member of class TlgWindow.

1.1.21.2.7 TlgWindow.FScaledSize

File: LGT.pas (see page 224)

Delphi

```
FScaledSize: TlgSize;
```

Description

This is FScaledSize, a member of class TlgWindow.

1.1.21.2.8 TlgWindow.FSize

File: LGT.pas (see page 224)

Delphi

```
FSize: TlgSize;
```

Description

This is FSize, a member of class TlgWindow.

1.1.21.2.9 TlgWindow.FVsync

File: LGT.pas (see page 224)

Delphi

```
FVsync: Boolean;
```






Description

This is FVsync, a member of class TlgWindow.

1.1.21.3 TlgWindow Methods

The methods of the TlgWindow class are listed here.

Methods

	Clear (see page 114)	This is Clear, a member of class TlgWindow.
	Clear (see page 115)	This is Clear, a member of class TlgWindow.
	ClearInput (see page 115)	This is ClearInput, a member of class TlgWindow.
	Close (see page 115)	This is Close, a member of class TlgWindow.
	Create (see page 115)	This is Create, a member of class TlgWindow.

≡💎V	Destroy (see page 115)	This is Destroy, a member of class TlgWindow.
≡💎	DrawCircle (see page 116)	This is DrawCircle, a member of class TlgWindow.
≡💎	DrawFilledCircle (see page 116)	This is DrawFilledCircle, a member of class TlgWindow.
≡💎	DrawFilledPolygon (see page 116)	This is DrawFilledPolygon, a member of class TlgWindow.
≡💎	DrawFilledRect (see page 116)	This is DrawFilledRect, a member of class TlgWindow.
≡💎	DrawFilledTriangle (see page 117)	This is DrawFilledTriangle, a member of class TlgWindow.
≡💎	DrawLine (see page 117)	This is DrawLine, a member of class TlgWindow.
≡💎	DrawPolygon (see page 117)	This is DrawPolygon, a member of class TlgWindow.
≡💎	DrawPolyline (see page 117)	This is DrawPolyline, a member of class TlgWindow.
≡💎	DrawRect (see page 118)	This is DrawRect, a member of class TlgWindow.
≡💎	DrawTriangle (see page 118)	This is DrawTriangle, a member of class TlgWindow.
≡💎	EndDrawing (see page 118)	This is EndDrawing, a member of class TlgWindow.
≡💎	EndFrame (see page 118)	This is EndFrame, a member of class TlgWindow.
≡💎	GamepadPresent (see page 119)	This is GamepadPresent, a member of class TlgWindow.
≡💎	GetGamepadAxisValue (see page 119)	This is GetGamepadAxisValue, a member of class TlgWindow.
≡💎	GetGamepadButton (see page 119)	This is GetGamepadButton, a member of class TlgWindow.
≡💎	GetGamepadName (see page 119)	This is GetGamepadName, a member of class TlgWindow.
≡💎	GetKey (see page 120)	This is GetKey, a member of class TlgWindow.
≡💎	GetMaxTextureSize (see page 120)	This is GetMaxTextureSize, a member of class TlgWindow.
≡💎	GetMouseButton (see page 120)	This is GetMouseButton, a member of class TlgWindow.
≡💎	GetMousePos (see page 120)	This is GetMousePos, a member of class TlgWindow.
≡💎	GetMousePos (see page 120)	This is GetMousePos, a member of class TlgWindow.
≡💎	GetScale (see page 121)	This is GetScale, a member of class TlgWindow.
≡💎	GetScaledSize (see page 121)	This is GetScaledSize, a member of class TlgWindow.
≡💎	GetSize (see page 121)	This is GetSize, a member of class TlgWindow.
≡💎	GetTitle (see page 121)	This is GetTitle, a member of class TlgWindow.
≡💎	GetViewport (see page 121)	This is GetViewport, a member of class TlgWindow.
≡💎	GetViewport (see page 122)	This is GetViewport, a member of class TlgWindow.
≡💎	GetVSync (see page 122)	This is GetVSync, a member of class TlgWindow.
≡💎	Init (see page 122)	This is Init, a member of class TlgWindow.
≡💎	IsOpen (see page 122)	This is IsOpen, a member of class TlgWindow.
≡💎	Open (see page 122)	This is Open, a member of class TlgWindow.
≡💎	Ready (see page 123)	This is Ready, a member of class TlgWindow.
≡💎	SaveToFile (see page 123)	This is SaveToFile, a member of class TlgWindow.
≡💎	SetMousePos (see page 123)	This is SetMousePos, a member of class TlgWindow.
≡💎	SetShouldClose (see page 123)	This is SetShouldClose, a member of class TlgWindow.
≡💎	SetTitle (see page 123)	This is SetTitle, a member of class TlgWindow.
≡💎	SetVSync (see page 124)	This is SetVSync, a member of class TlgWindow.
≡💎	ShouldClose (see page 124)	This is ShouldClose, a member of class TlgWindow.
≡💎	StartDrawing (see page 124)	This is StartDrawing, a member of class TlgWindow.
≡💎	StartFrame (see page 124)	This is StartFrame, a member of class TlgWindow.

1.1.21.3.1 TlgWindow.Clear

File: LGT.pas (see page 224)

Delphi

```

procedure Clear(
    const ARed: Single;
    const AGreen: Single;

```

```
    const ABlue: Single;  
    const AAlpha: Single  
); overload;
```

Description

This is Clear, a member of class TlgWindow.

1.1.21.3.2 TlgWindow.Clear

File: LGT.pas (see page 224)

Delphi

```
procedure Clear(  
    const AColor: TlgColor  
); overload;
```

Description

This is Clear, a member of class TlgWindow.

1.1.21.3.3 TlgWindow.ClearInput

File: LGT.pas (see page 224)

Delphi

```
procedure ClearInput;
```

Description

This is ClearInput, a member of class TlgWindow.

1.1.21.3.4 TlgWindow.Close

File: LGT.pas (see page 224)

Delphi

```
procedure Close;
```

Description

This is Close, a member of class TlgWindow.

1.1.21.3.5 TlgWindow.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgWindow.

1.1.21.3.6 TlgWindow.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgWindow.

1.1.21.3.7 TlgWindow.DrawCircle

File: LGT.pas (see page 224)

Delphi

```
procedure DrawCircle(  
  const X: Single;  
  const Y: Single;  
  const ARadius: Single;  
  const AThickness: Single;  
  const AColor: TlgColor  
);
```

Description

This is DrawCircle, a member of class TlgWindow.

1.1.21.3.8 TlgWindow.DrawFilledCircle

File: LGT.pas (see page 224)

Delphi

```
procedure DrawFilledCircle(  
  const X: Single;  
  const Y: Single;  
  const ARadius: Single;  
  const AColor: TlgColor  
);
```

Description

This is DrawFilledCircle, a member of class TlgWindow.

1.1.21.3.9 TlgWindow.DrawFilledPolygon

File: LGT.pas (see page 224)

Delphi

```
procedure DrawFilledPolygon(  
  const APoints: array of TlgPoint;  
  const AColor: TlgColor  
);
```

Description

This is DrawFilledPolygon, a member of class TlgWindow.

1.1.21.3.10 TlgWindow.DrawFilledRect

File: LGT.pas (see page 224)

Delphi

```
procedure DrawFilledRect(  
  const X: Single;  
  const Y: Single;  
  const AWidth: Single;  
  const AHeight: Single;  
  const AColor: TlgColor;  
  const AAngle: Single
```

```
);
```

Description

This is DrawFilledRect, a member of class TlgWindow.

1.1.21.3.11 TlgWindow.DrawFilledTriangle

File: LGT.pas (see page 224)

Delphi

```
procedure DrawFilledTriangle(  
  const X1: Single;  
  const Y1: Single;  
  const X2: Single;  
  const Y2: Single;  
  const X3: Single;  
  const Y3: Single;  
  const AColor: TlgColor  
);
```

Description

This is DrawFilledTriangle, a member of class TlgWindow.

1.1.21.3.12 TlgWindow.DrawLine

File: LGT.pas (see page 224)

Delphi

```
procedure DrawLine(  
  const X1: Single;  
  const Y1: Single;  
  const X2: Single;  
  const Y2: Single;  
  const AColor: TlgColor;  
  const AThickness: Single  
);
```

Description

This is DrawLine, a member of class TlgWindow.

1.1.21.3.13 TlgWindow.DrawPolygon

File: LGT.pas (see page 224)

Delphi

```
procedure DrawPolygon(  
  const APoints: array of TlgPoint;  
  const AThickness: Single;  
  const AColor: TlgColor  
);
```

Description

This is DrawPolygon, a member of class TlgWindow.

1.1.21.3.14 TlgWindow.DrawPolyline

File: LGT.pas (see page 224)

Delphi

```
procedure DrawPolyline(  

```

```
const APoints: array of TlgPoint;  
const AThickness: Single;  
const AColor: TlgColor  
);
```

Description

This is DrawPolyline, a member of class TlgWindow.

1.1.21.3.15 TlgWindow.DrawRect

File: LGT.pas (see page 224)

Delphi

```
procedure DrawRect(  
  const X: Single;  
  const Y: Single;  
  const AWidth: Single;  
  const AHeight: Single;  
  const AThickness: Single;  
  const AColor: TlgColor;  
  const AAngle: Single  
);
```

Description

This is DrawRect, a member of class TlgWindow.

1.1.21.3.16 TlgWindow.DrawTriangle

File: LGT.pas (see page 224)

Delphi

```
procedure DrawTriangle(  
  const X1: Single;  
  const Y1: Single;  
  const X2: Single;  
  const Y2: Single;  
  const X3: Single;  
  const Y3: Single;  
  const AThickness: Single;  
  const AColor: TlgColor  
);
```

Description

This is DrawTriangle, a member of class TlgWindow.

1.1.21.3.17 TlgWindow.EndDrawing

File: LGT.pas (see page 224)

Delphi

```
procedure EndDrawing;
```

Description

This is EndDrawing, a member of class TlgWindow.

1.1.21.3.18 TlgWindow.EndFrame

File: LGT.pas (see page 224)

Delphi

```
procedure EndFrame;
```

Description

This is EndFrame, a member of class TlgWindow.

1.1.21.3.19 TlgWindow.GamepadPresent

File: LGT.pas (see page 224)

Delphi

```
function GamepadPresent(  
    const AGamepad: Byte  
): Boolean;
```

Description

This is GamepadPresent, a member of class TlgWindow.

1.1.21.3.20 TlgWindow.GetGamepadAxisValue

File: LGT.pas (see page 224)

Delphi

```
function GetGamepadAxisValue(  
    const AGamepad: Byte;  
    const AAxis: Byte  
): Single;
```

Description

This is GetGamepadAxisValue, a member of class TlgWindow.

1.1.21.3.21 TlgWindow.GetGamepadButton

File: LGT.pas (see page 224)

Delphi

```
function GetGamepadButton(  
    const AGamepad: Byte;  
    const AButton: Byte;  
    const AState: TlgInputState  
): Boolean;
```

Description

This is GetGamepadButton, a member of class TlgWindow.

1.1.21.3.22 TlgWindow.GetGamepadName

File: LGT.pas (see page 224)

Delphi

```
function GetGamepadName(  
    const AGamepad: Byte  
): string;
```

Description

This is GetGamepadName, a member of class TlgWindow.

1.1.21.3.23 TlgWindow.GetKey

File: LGT.pas (see page 224)

Delphi

```
function GetKey(  
    const AKey: Integer;  
    const AState: TlgInputState  
): Boolean;
```

Description

This is GetKey, a member of class TlgWindow.

1.1.21.3.24 TlgWindow.GetMaxTextureSize

File: LGT.pas (see page 224)

Delphi

```
function GetMaxTextureSize: Integer;
```

Description

This is GetMaxTextureSize, a member of class TlgWindow.

1.1.21.3.25 TlgWindow.GetMouseButton

File: LGT.pas (see page 224)

Delphi

```
function GetMouseButton(  
    const AButton: Byte;  
    const AState: TlgInputState  
): Boolean;
```

Description

This is GetMouseButton, a member of class TlgWindow.

1.1.21.3.26 TlgWindow.GetMousePos

File: LGT.pas (see page 224)

Delphi

```
function GetMousePos: TlgPoint; overload;
```

Description

This is GetMousePos, a member of class TlgWindow.

1.1.21.3.27 TlgWindow.GetMousePos

File: LGT.pas (see page 224)

Delphi

```
procedure GetMousePos(  
    const X: PSingle;  
    const Y: PSingle  
); overload;
```

Description

This is GetMousePos, a member of class TlgWindow.

1.1.21.3.28 TlgWindow.GetScale

File: LGT.pas (see page 224)

Delphi

```
procedure GetScale(  
    var AScale: TlgPoint  
);
```

Description

This is GetScale, a member of class TlgWindow.

1.1.21.3.29 TlgWindow.GetScaledSize

File: LGT.pas (see page 224)

Delphi

```
procedure GetScaledSize(  
    var ASize: TlgSize  
);
```

Description

This is GetScaledSize, a member of class TlgWindow.

1.1.21.3.30 TlgWindow.GetSize

File: LGT.pas (see page 224)

Delphi

```
procedure GetSize(  
    var ASize: TlgSize  
);
```

Description

This is GetSize, a member of class TlgWindow.

1.1.21.3.31 TlgWindow.GetTitle

File: LGT.pas (see page 224)

Delphi

```
function GetTitle: string;
```

Description

This is GetTitle, a member of class TlgWindow.

1.1.21.3.32 TlgWindow.GetViewport

File: LGT.pas (see page 224)

Delphi

```
procedure GetViewport(  
    X: PSingle;  
    Y: PSingle;  
    AWidth: PSingle;  
    AHeight: PSingle  
); overload;
```

Description

This is GetViewport, a member of class TlgWindow.

1.1.21.3.33 TlgWindow.GetViewport

File: LGT.pas (see page 224)

Delphi

```
procedure GetViewport(  
    var AViewport: TlgRect  
); overload;
```

Description

This is GetViewport, a member of class TlgWindow.

1.1.21.3.34 TlgWindow.GetVSync

File: LGT.pas (see page 224)

Delphi

```
function GetVSync: Boolean;
```

Description

This is GetVSync, a member of class TlgWindow.

1.1.21.3.35 TlgWindow.Init

File: LGT.pas (see page 224)

Delphi

```
class function Init(  
    const aTitle: string;  
    const AWidth: Integer = DEFAULT_WIDTH;  
    const AHeight: Integer = DEFAULT_HEIGHT  
): TlgWindow;
```

Description

This is Init, a member of class TlgWindow.

1.1.21.3.36 TlgWindow.IsOpen

File: LGT.pas (see page 224)

Delphi

```
function IsOpen: Boolean;
```

Description

This is IsOpen, a member of class TlgWindow.

1.1.21.3.37 TlgWindow.Open

File: LGT.pas (see page 224)

Delphi

```
function Open(  
    const aTitle: string;  
    const AWidth: Integer = DEFAULT_WIDTH;
```

```
    const AHeight: Integer = DEFAULT_HEIGHT;  
    const AEnableVSync: Boolean = False  
  ): Boolean;
```

Description

This is Open, a member of class TlgWindow.

1.1.21.3.38 TlgWindow.Ready

File: LGT.pas (see page 224)

Delphi

```
function Ready: Boolean;
```

Description

This is Ready, a member of class TlgWindow.

1.1.21.3.39 TlgWindow.SaveToFile

File: LGT.pas (see page 224)

Delphi

```
function SaveToFile(  
    const AFilename: string  
): Boolean;
```

Description

This is SaveToFile, a member of class TlgWindow.

1.1.21.3.40 TlgWindow.SetMousePos

File: LGT.pas (see page 224)

Delphi

```
procedure SetMousePos(  
    const X: Single;  
    const Y: Single  
);
```

Description

This is SetMousePos, a member of class TlgWindow.

1.1.21.3.41 TlgWindow.SetShouldClose

File: LGT.pas (see page 224)

Delphi

```
procedure SetShouldClose(  
    const AValue: Boolean  
);
```

Description

This is SetShouldClose, a member of class TlgWindow.

1.1.21.3.42 TlgWindow.SetTitle

File: LGT.pas (see page 224)

Delphi

```
procedure SetTitle(  
    const ATitle: string  
);
```

Description

This is SetTitle, a member of class TlgWindow.

1.1.21.3.43 TlgWindow.SetVSync

File: LGT.pas (see page 224)

Delphi

```
procedure SetVSync(  
    const AEnable: Boolean  
);
```

Description

This is SetVSync, a member of class TlgWindow.

1.1.21.3.44 TlgWindow.ShouldClose

File: LGT.pas (see page 224)

Delphi

```
function ShouldClose: Boolean;
```

Description

This is ShouldClose, a member of class TlgWindow.

1.1.21.3.45 TlgWindow.StartDrawing

File: LGT.pas (see page 224)

Delphi

```
procedure StartDrawing;
```

Description

This is StartDrawing, a member of class TlgWindow.

1.1.21.3.46 TlgWindow.StartFrame

File: LGT.pas (see page 224)

Delphi

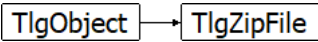
```
procedure StartFrame;
```

Description

This is StartFrame, a member of class TlgWindow.

1.1.22 TlgZipFile

Class Hierarchy



File: LGT.pas (see page 224)

Delphi

```
TlgZipFile = class(TlgObject);
```

Description

This is class TlgZipFile.

1.1.22.1 TlgZipFile Fields

The fields of the TlgZipFile class are listed here.

Fields

	FIsOpen (see page 125)	This is FIsOpen, a member of class TlgZipFile.
	FPassword (see page 125)	This is FPassword, a member of class TlgZipFile.
	FZipFilename (see page 125)	This is FZipFilename, a member of class TlgZipFile.

1.1.22.1.1 TlgZipFile.FIsOpen

File: LGT.pas (see page 224)

Delphi

```
FIsOpen: Boolean;
```

Description

This is FIsOpen, a member of class TlgZipFile.

1.1.22.1.2 TlgZipFile.FPassword

File: LGT.pas (see page 224)

Delphi

```
FPassword: string;
```

Description

This is FPassword, a member of class TlgZipFile.

1.1.22.1.3 TlgZipFile.FZipFilename

File: LGT.pas (see page 224)

Delphi

```
FZipFilename: string;
```








Description

This is FZipFilename, a member of class TlgZipFile.

1.1.22.2 TlgZipFile Methods

The methods of the TlgZipFile class are listed here.

Methods

	Close (see page 126)	This is Close, a member of class TlgZipFile.
	Create (see page 126)	This is Create, a member of class TlgZipFile.
	Destroy (see page 126)	This is Destroy, a member of class TlgZipFile.
	Init (see page 126)	This is Init, a member of class TlgZipFile.
	IsOpen (see page 127)	This is IsOpen, a member of class TlgZipFile.
	Open (see page 127)	This is Open, a member of class TlgZipFile.
	OpenFile (see page 127)	This is OpenFile, a member of class TlgZipFile.

1.1.22.2.1 TlgZipFile.Close

File: LGT.pas (see page 224)

Delphi

```
procedure Close;
```

Description

This is Close, a member of class TlgZipFile.

1.1.22.2.2 TlgZipFile.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgZipFile.

1.1.22.2.3 TlgZipFile.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgZipFile.

1.1.22.2.4 TlgZipFile.Init

File: LGT.pas (see page 224)

Delphi

```
class function Init(  
    const AZipFilename: string;  
    const APassword: string = TlgZipStream.DEFAULT_PASSWORD  
): TlgZipFile;
```

Description

This is Init, a member of class TlgZipFile.

1.1.22.2.5 TlgZipFile.IsOpen

File: LGT.pas (see page 224)

Delphi

```
function IsOpen: Boolean;
```

Description

This is IsOpen, a member of class TlgZipFile.

1.1.22.2.6 TlgZipFile.Open

File: LGT.pas (see page 224)

Delphi

```
function Open(  
    const AZipFilename: string;  
    const APassword: string = TlgZipStream.DEFAULT_PASSWORD  
): Boolean;
```

Description

This is Open, a member of class TlgZipFile.

1.1.22.2.7 TlgZipFile.OpenFile

File: LGT.pas (see page 224)

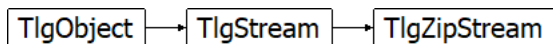
Delphi

```
function OpenFile(  
    const AFilename: string  
): TlgZipStream;
```

Description

This is OpenFile, a member of class TlgZipFile.

1.1.23 TlgZipStream

Class Hierarchy

File: LGT.pas (see page 224)

Delphi

```
TlgZipStream = class(TlgStream);
```

Description

This is class TlgZipStream.

1.1.23.1 TlgZipStream Constants

The constants of the TlgZipStream class are listed here.

Constants

	DEFAULT_PASSWORD (see page 128)	This is DEFAULT_PASSWORD, a member of class TlgZipStream.
---	----------------------------------	---

1.1.23.1.1 TlgZipStream.DEFAULT_PASSWORD

File: LGT.pas (see page 224)

Delphi

```
const DEFAULT_PASSWORD =
  'N^TpjE5/*czG,<ns>$}w;?x_uBm9[JSr{(+FRv7ZW@C-gd3D!PRUgWE4P2/wpm9-dt^Y?e)Az+xsMb@jH"!X`B3ar(y
q=nZ_~85<';
```




Description

This is DEFAULT_PASSWORD, a member of class TlgZipStream.

1.1.23.2 TlgZipStream Fields

The fields of the TlgZipStream class are listed here.

Fields

	FFilename (see page 128)	This is FFilename, a member of class TlgZipStream.
	FHandle (see page 128)	This is FHandle, a member of class TlgZipStream.
	FPassword (see page 128)	This is FPassword, a member of class TlgZipStream.

1.1.23.2.1 TlgZipStream.FFilename

File: LGT.pas (see page 224)

Delphi

```
FFilename: AnsiString;
```

Description

This is FFilename, a member of class TlgZipStream.

1.1.23.2.2 TlgZipStream.FHandle

File: LGT.pas (see page 224)

Delphi

```
FHandle: unzFile;
```

Description

This is FHandle, a member of class TlgZipStream.

1.1.23.2.3 TlgZipStream.FPassword

File: LGT.pas (see page 224)

Delphi

`FPassword: AnsiString;`













Description

This is FPassword, a member of class TlgZipStream.

1.1.23.3 TlgZipStream Methods

The methods of the TlgZipStream class are listed here.

Methods

	Build (see page 129)	This is Build, a member of class TlgZipStream.
	Close (see page 129)	This is Close, a member of class TlgZipStream.
	Create (see page 129)	This is Create, a member of class TlgZipStream.
	Destroy (see page 130)	This is Destroy, a member of class TlgZipStream.
	DoOpen (see page 130)	This is DoOpen, a member of class TlgZipStream.
	Eos (see page 130)	This is Eos, a member of class TlgZipStream.
	Open (see page 130)	This is Open, a member of class TlgZipStream.
	Read (see page 130)	This is Read, a member of class TlgZipStream.
	Seek (see page 131)	This is Seek, a member of class TlgZipStream.
	Size (see page 131)	This is Size, a member of class TlgZipStream.
	Tell (see page 131)	This is Tell, a member of class TlgZipStream.
	Write (see page 131)	This is Write, a member of class TlgZipStream.

1.1.23.3.1 TlgZipStream.Build

File: LGT.pas (see page 224)

Delphi

```
class function Build(  
    const AZipFilename: string;  
    const ADirectoryName: string;  
    const ASender: Pointer;  
    const AHandler: TlgZipFileStreamBuildProgress;  
    const APassword: string = DEFAULT_PASSWORD  
): Boolean;
```

Description

This is Build, a member of class TlgZipStream.

1.1.23.3.2 TlgZipStream.Close

File: LGT.pas (see page 224)

Delphi

```
procedure Close; override;
```

Description

This is Close, a member of class TlgZipStream.

1.1.23.3.3 TlgZipStream.Create

File: LGT.pas (see page 224)

Delphi

```
constructor Create; override;
```

Description

This is Create, a member of class TlgZipStream.

1.1.23.3.4 TlgZipStream.Destroy

File: LGT.pas (see page 224)

Delphi

```
destructor Destroy; override;
```

Description

This is Destroy, a member of class TlgZipStream.

1.1.23.3.5 TlgZipStream.DoOpen

File: LGT.pas (see page 224)

Delphi

```
function DoOpen(  
    const AZipFilename: string;  
    const AFilename: string;  
    const APassword: string  
): Boolean;
```

Description

This is DoOpen, a member of class TlgZipStream.

1.1.23.3.6 TlgZipStream.Eos

File: LGT.pas (see page 224)

Delphi

```
function Eos: Boolean; override;
```

Description

This is Eos, a member of class TlgZipStream.

1.1.23.3.7 TlgZipStream.Open

File: LGT.pas (see page 224)

Delphi

```
class function Open(  
    const AZipFilename: string;  
    const AFilename: string;  
    const APassword: string = DEFAULT_PASSWORD  
): TlgZipStream;
```

Description

This is Open, a member of class TlgZipStream.

1.1.23.3.8 TlgZipStream.Read

File: LGT.pas (see page 224)

Delphi

```
function Read(  
    const AData: Pointer;  
    const ASize: Int64  
): Int64; override;
```

Description

This is Read, a member of class TlgZipStream.

1.1.23.3.9 TlgZipStream.Seek

File: LGT.pas (see page 224)

Delphi

```
function Seek(  
    const AOffset: Int64;  
    const ASeek: TlgSeekMode  
): Int64; override;
```

Description

This is Seek, a member of class TlgZipStream.

1.1.23.3.10 TlgZipStream.Size

File: LGT.pas (see page 224)

Delphi

```
function Size: Int64; override;
```

Description

This is Size, a member of class TlgZipStream.

1.1.23.3.11 TlgZipStream.Tell

File: LGT.pas (see page 224)

Delphi

```
function Tell: Int64; override;
```

Description

This is Tell, a member of class TlgZipStream.

1.1.23.3.12 TlgZipStream.Write

File: LGT.pas (see page 224)

Delphi

```
function Write(  
    const AData: Pointer;  
    const ASize: Int64  
): Int64; override;
```












Description

This is Write, a member of class TlgZipStream.

1.2 Structs, Records, Enums

The following table lists structs, records, enums in this documentation.

Enumerations

	THAlign (see page 132)	This is record THAlign.
	TVAIgn (see page 132)	This is record TVAIgn.
	TlgAudioStatus (see page 133)	This is record TlgAudioStatus.
	TlgEase (see page 133)	This is record TlgEase.
	TlgInputState (see page 134)	This is record TlgInputState.
	TlgLineIntersection (see page 134)	This is record TlgLineIntersection.
	TlgSeekMode (see page 135)	This is record TlgSeekMode.
	TlgSoundLoad (see page 136)	This is record TlgSoundLoad.
	TlgStreamMode (see page 136)	This is record TlgStreamMode.
	TlgTextureBlend (see page 136)	This is record TlgTextureBlend.
	TlgVideoStatus (see page 136)	This is record TlgVideoStatus.

Records

	TlgColor (see page 133)	This is record TlgColor.
	TlgExtent (see page 134)	This is record TlgExtent.
	TlgPoint (see page 135)	This is record TlgPoint.
	TlgRect (see page 135)	This is record TlgRect.
	TlgSize (see page 135)	This is record TlgSize.

1.2.1 THAlign

File: LGT.pas (see page 224)

Delphi

```
THAlign = (  
    haLeft,  
    haCenter,  
    haRight  
);
```

Description

This is record THAlign.

1.2.2 TVAIgn

File: LGT.pas (see page 224)

Delphi

```
TVAIgn = (  
    vaTop,  
    vaCenter,  
    vaBottom  
);
```

Description

This is record TVAlign.

1.2.3 TlgAudioStatus

File: LGT.pas (see page 224)

Delphi

```
TlgAudioStatus = (  
    asStopped,  
    asPlaying,  
    asPaused  
);
```

Description

This is record TlgAudioStatus.

1.2.4 TlgColor

File: LGT.pas (see page 224)

Delphi

```
TlgColor = record  
    Alpha: Single;  
    Blue: Single;  
    Green: Single;  
    Red: Single;  
end;
```

Description

This is record TlgColor.

1.2.5 TlgEase

File: LGT.pas (see page 224)

Delphi

```
TlgEase = (  
    eaLinearTween,  
    eaInQuad,  
    eaOutQuad,  
    eaInOutQuad,  
    eaInCubic,  
    eaOutCubic,  
    eaInOutCubic,  
    eaInQuart,  
    eaOutQuart,  
    eaInOutQuart,  
    eaInQuint,  
    eaOutQuint,  
    eaInOutQuint,  
    eaInSine,  
    eaOutSine,  
    eaInOutSine,
```

```
    eaInExpo,  
    eaOutExpo,  
    eaInOutExpo,  
    eaInCircle,  
    eaOutCircle,  
    eaInOutCircle  
);
```

Description

This is record TlgEase.

1.2.6 TlgExtent

File: LGT.pas (see page 224)

Delphi

```
TlgExtent = record  
    MaxX: Single;  
    MaxY: Single;  
    MinX: Single;  
    MinY: Single;  
end;
```

Description

This is record TlgExtent.

1.2.7 TlgInputState

File: LGT.pas (see page 224)

Delphi

```
TlgInputState = (  
    isPressed,  
    isWasPressed,  
    isWasReleased  
);
```

Description

This is record TlgInputState.

1.2.8 TlgLineIntersection

File: LGT.pas (see page 224)

Delphi

```
TlgLineIntersection = (  
    liNone,  
    liTrue,  
    liParallel  
);
```

Description

This is record TlgLineIntersection.

1.2.9 TlgPoint

File: LGT.pas (see page 224)

Delphi

```
TlgPoint = record
  x: Single;
  y: Single;
end;
```

Description

This is record TlgPoint.

1.2.10 TlgRect

File: LGT.pas (see page 224)

Delphi

```
TlgRect = record
  Height: Single;
  Width: Single;
  X: Single;
  Y: Single;
end;
```

Description

This is record TlgRect.

1.2.11 TlgSeekMode

File: LGT.pas (see page 224)

Delphi

```
TlgSeekMode = (
  smStart,
  smCurrent,
  smEnd
);
```

Description

This is record TlgSeekMode.

1.2.12 TlgSize

File: LGT.pas (see page 224)

Delphi

```
TlgSize = record
  Height: Single;
  Width: Single;
```

```
end;
```

Description

This is record TlgSize.

1.2.13 TlgSoundLoad

File: LGT.pas (see page 224)

Delphi

```
TlgSoundLoad = (  
    slMemory,  
    slStream  
) ;
```

Description

This is record TlgSoundLoad.

1.2.14 TlgStreamMode

File: LGT.pas (see page 224)

Delphi

```
TlgStreamMode = (  
    smRead,  
    smWrite  
) ;
```

Description

This is record TlgStreamMode.

1.2.15 TlgTextureBlend

File: LGT.pas (see page 224)

Delphi

```
TlgTextureBlend = (  
    tbNone,  
    tbAlpha,  
    tbAdditiveAlpha  
) ;
```

Description

This is record TlgTextureBlend.

1.2.16 TlgVideoStatus

File: LGT.pas (see page 224)

Delphi

```
TlgVideoStatus = (  
    vsStopped,  
    vsPaused,  
    vsPlaying  
);
```

Description

This is record TlgVideoStatus.

1.3 Types

The following table lists types in this documentation.

Types

PlgColor (see page 137)	This is type PlgColor.
PlgExtent (see page 137)	This is type PlgExtent.
PlgPos (see page 138)	This is type PlgPos.
PlgRect (see page 138)	This is type PlgRect.
PlgSize (see page 138)	This is type PlgSize.
PlgVec (see page 138)	This is type PlgVec.
TlgObjectAttributeSet (see page 138)	This is type TlgObjectAttributeSet.
TlgZipFileStreamBuildProgress (see page 139)	This is type TlgZipFileStreamBuildProgress.

1.3.1 PlgColor

File: LGT.pas (see page 224)

Delphi

```
PlgColor = ^TlgColor;
```

Description

This is type PlgColor.

1.3.2 PlgExtent

File: LGT.pas (see page 224)

Delphi

```
PlgExtent = ^TlgExtent;
```

Description

This is type PlgExtent.

1.3.3 PlgPos

File: LGT.pas (see page 224)

Delphi

```
PlgPos = ^TlgPoint;
```

Description

This is type PlgPos.

1.3.4 PlgRect

File: LGT.pas (see page 224)

Delphi

```
PlgRect = ^TlgRect;
```

Description

This is type PlgRect.

1.3.5 PlgSize

File: LGT.pas (see page 224)

Delphi

```
PlgSize = ^TlgSize;
```

Description

This is type PlgSize.

1.3.6 PlgVec

File: LGT.pas (see page 224)

Delphi

```
PlgVec = ^TlgVec;
```

Description

This is type PlgVec.

1.3.7 TlgObjectAttributeSet

File: LGT.pas (see page 224)

Delphi

```
TlgObjectAttributeSet = set of Byte;
```

Description

This is type TlgObjectAttributeSet.

1.3.8 TlgZipFileStreamBuildProgress

File: LGT.pas (see page 224)

Delphi

```
TlgZipFileStreamBuildProgress = procedure (const ASender: Pointer; const AFilename: string;
const AProgress: Integer; const ANewFile: Boolean);
```

Description

This is type TlgZipFileStreamBuildProgress.

1.4 Variables

The following table lists variables in this documentation.

Variables

Console (see page 139)	This is variable Console.
Math (see page 139)	This is variable Math.
TaskList (see page 140)	This is variable TaskList.
Timer (see page 140)	This is variable Timer.
Utils (see page 140)	This is variable Utils.

1.4.1 Console

File: LGT.pas (see page 224)

Delphi

```
Console: TlgConsole = nil;
```

Description

This is variable Console.

1.4.2 Math

File: LGT.pas (see page 224)

Delphi

```
Math: TlgMath = nil;
```

Description

This is variable Math.

1.4.3 TaskList

File: LGT.pas (see page 224)

Delphi

```
TaskList: TlgTaskList = nil;
```

Description

This is variable TaskList.

1.4.4 Timer

File: LGT.pas (see page 224)

Delphi

```
Timer: TlgDeterministicTimer = nil;
```

Description

This is variable Timer.

1.4.5 Utils

File: LGT.pas (see page 224)

Delphi

```
Utils: TlgUtils = nil;
```

Description

This is variable Utils.

1.5 Constants

The following table lists constants in this documentation.

Constants

ALICEBLUE (see page 148)	This is constant ALICEBLUE.
ANTIQUEWHITE (see page 148)	This is constant ANTIQUEWHITE.
AQUA (see page 148)	This is constant AQUA.
AQUAMARINE (see page 148)	This is constant AQUAMARINE.
AZURE (see page 149)	This is constant AZURE.
BEIGE (see page 149)	This is constant BEIGE.
BISQUE (see page 149)	This is constant BISQUE.

BLACK (see page 149)	This is constant BLACK.
BLANCHEDALMOND (see page 149)	This is constant BLANCHEDALMOND.
BLANK (see page 150)	This is constant BLANK.
BLUE (see page 150)	This is constant BLUE.
BLUEVIOLET (see page 150)	This is constant BLUEVIOLET.
BROWN (see page 150)	This is constant BROWN.
BURLYWOOD (see page 151)	This is constant BURLYWOOD.
CADETBBLUE (see page 151)	This is constant CADETBBLUE.
CHARTREUSE (see page 151)	This is constant CHARTREUSE.
CHOCOLATE (see page 151)	This is constant CHOCOLATE.
COLORKEY (see page 151)	This is constant COLORKEY.
CORAL (see page 152)	This is constant CORAL.
CORNFLOWERBLUE (see page 152)	This is constant CORNFLOWERBLUE.
CORNSILK (see page 152)	This is constant CORNSILK.
CR (see page 152)	This is constant CR.
CRIMSON (see page 153)	This is constant CRIMSON.
CRLF (see page 153)	This is constant CRLF.
CYAN (see page 153)	This is constant CYAN.
DARKBLUE (see page 153)	This is constant DARKBLUE.
DARKCYAN (see page 153)	This is constant DARKCYAN.
DARKGOLDENROD (see page 154)	This is constant DARKGOLDENROD.
DARKGRAY (see page 154)	This is constant DARKGRAY.
DARKGREEN (see page 154)	This is constant DARKGREEN.
DARKGREY (see page 154)	This is constant DARKGREY.
DARKKHAKI (see page 155)	This is constant DARKKHAKI.
DARKMAGENTA (see page 155)	This is constant DARKMAGENTA.
DARKOLIVEGREEN (see page 155)	This is constant DARKOLIVEGREEN.
DARKORANGE (see page 155)	This is constant DARKORANGE.
DARKORCHID (see page 155)	This is constant DARKORCHID.
DARKRED (see page 156)	This is constant DARKRED.
DARKSALMON (see page 156)	This is constant DARKSALMON.
DARKSEAGREEN (see page 156)	This is constant DARKSEAGREEN.
DARKSLATEBLUE (see page 156)	This is constant DARKSLATEBLUE.
DARKSLATEBROWN (see page 157)	This is constant DARKSLATEBROWN.
DARKSLATEGRAY (see page 157)	This is constant DARKSLATEGRAY.
DARKSLATEGREY (see page 157)	This is constant DARKSLATEGREY.
DARKTURQUOISE (see page 157)	This is constant DARKTURQUOISE.
DARKVIOLET (see page 157)	This is constant DARKVIOLET.
DEEPPINK (see page 158)	This is constant DEEPPINK.
DEEPSKYBLUE (see page 158)	This is constant DEEPSKYBLUE.
DIMGRAY (see page 158)	This is constant DIMGRAY.
DIMGREY (see page 158)	This is constant DIMGREY.
DIMWHITE (see page 159)	This is constant DIMWHITE.
DODGERBLUE (see page 159)	This is constant DODGERBLUE.
FIREBRICK (see page 159)	This is constant FIREBRICK.
FLORALWHITE (see page 159)	This is constant FLORALWHITE.
FORESTGREEN (see page 159)	This is constant FORESTGREEN.
FUCHSIA (see page 160)	This is constant FUCHSIA.
GAINSBORO (see page 160)	This is constant GAINSBORO.

GAMEPAD_1 (see page 160)	This is constant GAMEPAD_1.
GAMEPAD_10 (see page 160)	This is constant GAMEPAD_10.
GAMEPAD_11 (see page 161)	This is constant GAMEPAD_11.
GAMEPAD_12 (see page 161)	This is constant GAMEPAD_12.
GAMEPAD_13 (see page 161)	This is constant GAMEPAD_13.
GAMEPAD_14 (see page 161)	This is constant GAMEPAD_14.
GAMEPAD_15 (see page 161)	This is constant GAMEPAD_15.
GAMEPAD_16 (see page 162)	This is constant GAMEPAD_16.
GAMEPAD_2 (see page 162)	This is constant GAMEPAD_2.
GAMEPAD_3 (see page 162)	This is constant GAMEPAD_3.
GAMEPAD_4 (see page 162)	This is constant GAMEPAD_4.
GAMEPAD_5 (see page 163)	This is constant GAMEPAD_5.
GAMEPAD_6 (see page 163)	This is constant GAMEPAD_6.
GAMEPAD_7 (see page 163)	This is constant GAMEPAD_7.
GAMEPAD_8 (see page 163)	This is constant GAMEPAD_8.
GAMEPAD_9 (see page 163)	This is constant GAMEPAD_9.
GAMEPAD_AXIS_LAST (see page 164)	This is constant GAMEPAD_AXIS_LAST.
GAMEPAD_AXIS_LEFT_TRIGGER (see page 164)	This is constant GAMEPAD_AXIS_LEFT_TRIGGER.
GAMEPAD_AXIS_LEFT_X (see page 164)	This is constant GAMEPAD_AXIS_LEFT_X.
GAMEPAD_AXIS_LEFT_Y (see page 164)	This is constant GAMEPAD_AXIS_LEFT_Y.
GAMEPAD_AXIS_RIGHT_TRIGGER (see page 165)	This is constant GAMEPAD_AXIS_RIGHT_TRIGGER.
GAMEPAD_AXIS_RIGHT_X (see page 165)	This is constant GAMEPAD_AXIS_RIGHT_X.
GAMEPAD_AXIS_RIGHT_Y (see page 165)	This is constant GAMEPAD_AXIS_RIGHT_Y.
GAMEPAD_BUTTON_A (see page 165)	This is constant GAMEPAD_BUTTON_A.
GAMEPAD_BUTTON_B (see page 165)	This is constant GAMEPAD_BUTTON_B.
GAMEPAD_BUTTON_BACK (see page 166)	This is constant GAMEPAD_BUTTON_BACK.
GAMEPAD_BUTTON_CIRCLE (see page 166)	This is constant GAMEPAD_BUTTON_CIRCLE.
GAMEPAD_BUTTON_CROSS (see page 166)	This is constant GAMEPAD_BUTTON_CROSS.
GAMEPAD_BUTTON_DPAD_DOWN (see page 166)	This is constant GAMEPAD_BUTTON_DPAD_DOWN.
GAMEPAD_BUTTON_DPAD_LEFT (see page 167)	This is constant GAMEPAD_BUTTON_DPAD_LEFT.
GAMEPAD_BUTTON_DPAD_RIGHT (see page 167)	This is constant GAMEPAD_BUTTON_DPAD_RIGHT.
GAMEPAD_BUTTON_DPAD_UP (see page 167)	This is constant GAMEPAD_BUTTON_DPAD_UP.
GAMEPAD_BUTTON_GUIDE (see page 167)	This is constant GAMEPAD_BUTTON_GUIDE.
GAMEPAD_BUTTON_LAST (see page 167)	This is constant GAMEPAD_BUTTON_LAST.
GAMEPAD_BUTTON_LEFT BUMPER (see page 168)	This is constant GAMEPAD_BUTTON_LEFT BUMPER.
GAMEPAD_BUTTON_LEFT_THUMB (see page 168)	This is constant GAMEPAD_BUTTON_LEFT_THUMB.
GAMEPAD_BUTTON_RIGHT BUMPER (see page 168)	This is constant GAMEPAD_BUTTON_RIGHT BUMPER.
GAMEPAD_BUTTON_RIGHT_THUMB (see page 168)	This is constant GAMEPAD_BUTTON_RIGHT_THUMB.
GAMEPAD_BUTTON_SQUARE (see page 169)	This is constant GAMEPAD_BUTTON_SQUARE.
GAMEPAD_BUTTON_START (see page 169)	This is constant GAMEPAD_BUTTON_START.
GAMEPAD_BUTTON_TRIANGLE (see page 169)	This is constant GAMEPAD_BUTTON_TRIANGLE.

GAMEPAD_BUTTON_X (see page 169)	This is constant GAMEPAD_BUTTON_X.
GAMEPAD_BUTTON_Y (see page 169)	This is constant GAMEPAD_BUTTON_Y.
GAMEPAD_LAST (see page 170)	This is constant GAMEPAD_LAST.
GHOSTWHITE (see page 170)	This is constant GHOSTWHITE.
GOLD (see page 170)	This is constant GOLD.
GOLDENROD (see page 170)	This is constant GOLDENROD.
GRAY (see page 171)	This is constant GRAY.
GREEN (see page 171)	This is constant GREEN.
GREENYELLOW (see page 171)	This is constant GREENYELLOW.
GREY (see page 171)	This is constant GREY.
HONEYDEW (see page 171)	This is constant HONEYDEW.
HOTPINK (see page 172)	This is constant HOTPINK.
INDIANRED (see page 172)	This is constant INDIANRED.
INDIGO (see page 172)	This is constant INDIGO.
IVORY (see page 172)	This is constant IVORY.
KEY_0 (see page 173)	This is constant KEY_0.
KEY_1 (see page 173)	This is constant KEY_1.
KEY_2 (see page 173)	This is constant KEY_2.
KEY_3 (see page 173)	This is constant KEY_3.
KEY_4 (see page 173)	This is constant KEY_4.
KEY_5 (see page 174)	This is constant KEY_5.
KEY_6 (see page 174)	This is constant KEY_6.
KEY_7 (see page 174)	This is constant KEY_7.
KEY_8 (see page 174)	This is constant KEY_8.
KEY_9 (see page 175)	This is constant KEY_9.
KEY_A (see page 175)	This is constant KEY_A.
KEY_APOSTROPHE (see page 175)	This is constant KEY_APOSTROPHE.
KEY_B (see page 175)	This is constant KEY_B.
KEY_BACKSLASH (see page 175)	This is constant KEY_BACKSLASH.
KEY_BACKSPACE (see page 176)	This is constant KEY_BACKSPACE.
KEY_C (see page 176)	This is constant KEY_C.
KEY_CAPS_LOCK (see page 176)	This is constant KEY_CAPS_LOCK.
KEY_COMMA (see page 176)	This is constant KEY_COMMA.
KEY_D (see page 177)	This is constant KEY_D.
KEY_DELETE (see page 177)	This is constant KEY_DELETE.
KEY_DOWN (see page 177)	This is constant KEY_DOWN.
KEY_E (see page 177)	This is constant KEY_E.
KEY_END (see page 177)	This is constant KEY_END.
KEY_ENTER (see page 178)	This is constant KEY_ENTER.
KEY_EQUAL (see page 178)	This is constant KEY_EQUAL.
KEY_ESCAPE (see page 178)	This is constant KEY_ESCAPE.
KEY_F (see page 178)	This is constant KEY_F.
KEY_F1 (see page 179)	This is constant KEY_F1.
KEY_F10 (see page 179)	This is constant KEY_F10.
KEY_F11 (see page 179)	This is constant KEY_F11.
KEY_F12 (see page 179)	This is constant KEY_F12.
KEY_F13 (see page 179)	This is constant KEY_F13.
KEY_F14 (see page 180)	This is constant KEY_F14.
KEY_F15 (see page 180)	This is constant KEY_F15.

KEY_F16 (see page 180)	This is constant KEY_F16.
KEY_F17 (see page 180)	This is constant KEY_F17.
KEY_F18 (see page 181)	This is constant KEY_F18.
KEY_F19 (see page 181)	This is constant KEY_F19.
KEY_F2 (see page 181)	This is constant KEY_F2.
KEY_F20 (see page 181)	This is constant KEY_F20.
KEY_F21 (see page 181)	This is constant KEY_F21.
KEY_F22 (see page 182)	This is constant KEY_F22.
KEY_F23 (see page 182)	This is constant KEY_F23.
KEY_F24 (see page 182)	This is constant KEY_F24.
KEY_F25 (see page 182)	This is constant KEY_F25.
KEY_F3 (see page 183)	This is constant KEY_F3.
KEY_F4 (see page 183)	This is constant KEY_F4.
KEY_F5 (see page 183)	This is constant KEY_F5.
KEY_F6 (see page 183)	This is constant KEY_F6.
KEY_F7 (see page 183)	This is constant KEY_F7.
KEY_F8 (see page 184)	This is constant KEY_F8.
KEY_F9 (see page 184)	This is constant KEY_F9.
KEY_G (see page 184)	This is constant KEY_G.
KEY_GRAVE_ACCENT (see page 184)	This is constant KEY_GRAVE_ACCENT.
KEY_H (see page 185)	This is constant KEY_H.
KEY_HOME (see page 185)	This is constant KEY_HOME.
KEY_I (see page 185)	This is constant KEY_I.
KEY_INSERT (see page 185)	This is constant KEY_INSERT.
KEY_J (see page 185)	This is constant KEY_J.
KEY_K (see page 186)	This is constant KEY_K.
KEY_KP_0 (see page 186)	This is constant KEY_KP_0.
KEY_KP_1 (see page 186)	This is constant KEY_KP_1.
KEY_KP_2 (see page 186)	This is constant KEY_KP_2.
KEY_KP_3 (see page 187)	This is constant KEY_KP_3.
KEY_KP_4 (see page 187)	This is constant KEY_KP_4.
KEY_KP_5 (see page 187)	This is constant KEY_KP_5.
KEY_KP_6 (see page 187)	This is constant KEY_KP_6.
KEY_KP_7 (see page 187)	This is constant KEY_KP_7.
KEY_KP_8 (see page 188)	This is constant KEY_KP_8.
KEY_KP_9 (see page 188)	This is constant KEY_KP_9.
KEY_KP_ADD (see page 188)	This is constant KEY_KP_ADD.
KEY_KP_DECIMAL (see page 188)	This is constant KEY_KP_DECIMAL.
KEY_KP_DIVIDE (see page 189)	This is constant KEY_KP_DIVIDE.
KEY_KP_ENTER (see page 189)	This is constant KEY_KP_ENTER.
KEY_KP_EQUAL (see page 189)	This is constant KEY_KP_EQUAL.
KEY_KP_MULTIPLY (see page 189)	This is constant KEY_KP_MULTIPLY.
KEY_KP_SUBTRACT (see page 189)	This is constant KEY_KP_SUBTRACT.
KEY_L (see page 190)	This is constant KEY_L.
KEY_LAST (see page 190)	This is constant KEY_LAST.
KEY_LEFT (see page 190)	This is constant KEY_LEFT.
KEY_LEFT_ALT (see page 190)	This is constant KEY_LEFT_ALT.
KEY_LEFT_BRACKET (see page 191)	This is constant KEY_LEFT_BRACKET.
KEY_LEFT_CONTROL (see page 191)	This is constant KEY_LEFT_CONTROL.

KEY_LEFT_SHIFT (see page 191)	This is constant KEY_LEFT_SHIFT.
KEY_LEFT_SUPER (see page 191)	This is constant KEY_LEFT_SUPER.
KEY_M (see page 191)	This is constant KEY_M.
KEY_MENU (see page 192)	This is constant KEY_MENU.
KEY_MINUS (see page 192)	This is constant KEY_MINUS.
KEY_N (see page 192)	This is constant KEY_N.
KEY_NUM_LOCK (see page 192)	This is constant KEY_NUM_LOCK.
KEY_O (see page 193)	This is constant KEY_O.
KEY_P (see page 193)	This is constant KEY_P.
KEY_PAGE_DOWN (see page 193)	This is constant KEY_PAGE_DOWN.
KEY_PAGE_UP (see page 193)	This is constant KEY_PAGE_UP.
KEY_PAUSE (see page 193)	This is constant KEY_PAUSE.
KEY_PERIOD (see page 194)	This is constant KEY_PERIOD.
KEY_PRINT_SCREEN (see page 194)	This is constant KEY_PRINT_SCREEN.
KEY_Q (see page 194)	This is constant KEY_Q.
KEY_R (see page 194)	This is constant KEY_R.
KEY_RIGHT (see page 195)	This is constant KEY_RIGHT.
KEY_RIGHT_ALT (see page 195)	This is constant KEY_RIGHT_ALT.
KEY_RIGHT_BRACKET (see page 195)	This is constant KEY_RIGHT_BRACKET.
KEY_RIGHT_CONTROL (see page 195)	This is constant KEY_RIGHT_CONTROL.
KEY_RIGHT_SHIFT (see page 195)	This is constant KEY_RIGHT_SHIFT.
KEY_RIGHT_SUPER (see page 196)	This is constant KEY_RIGHT_SUPER.
KEY_S (see page 196)	This is constant KEY_S.
KEY_SCROLL_LOCK (see page 196)	This is constant KEY_SCROLL_LOCK.
KEY_SEMICOLON (see page 196)	This is constant KEY_SEMICOLON.
KEY_SLASH (see page 197)	This is constant KEY_SLASH.
KEY_SPACE (see page 197)	This is constant KEY_SPACE.
KEY_T (see page 197)	This is constant KEY_T.
KEY_TAB (see page 197)	This is constant KEY_TAB.
KEY_U (see page 197)	This is constant KEY_U.
KEY_UNKNOWN (see page 198)	This is constant KEY_UNKNOWN.
KEY_UP (see page 198)	This is constant KEY_UP.
KEY_V (see page 198)	This is constant KEY_V.
KEY_W (see page 198)	This is constant KEY_W.
KEY_WORLD_1 (see page 199)	This is constant KEY_WORLD_1.
KEY_WORLD_2 (see page 199)	This is constant KEY_WORLD_2.
KEY_X (see page 199)	This is constant KEY_X.
KEY_Y (see page 199)	This is constant KEY_Y.
KEY_Z (see page 199)	This is constant KEY_Z.
KHAKI (see page 200)	This is constant KHAKI.
LAVENDER (see page 200)	This is constant LAVENDER.
LAVENDERBLUSH (see page 200)	This is constant LAVENDERBLUSH.
LAWNGREEN (see page 200)	This is constant LAWNGREEN.
LEMONCHIFFON (see page 201)	This is constant LEMONCHIFFON.
LF (see page 201)	This is constant LF.
LGT_CODENAME (see page 201)	This is constant LGT_CODENAME.
LGT_MAJOR_VERSION (see page 201)	This is constant LGT_MAJOR_VERSION.
LGT_MINOR_VERSION (see page 201)	This is constant LGT_MINOR_VERSION.
LGT_NAME (see page 202)	This is constant LGT_NAME.

LGT_PATCH_VERSION (see page 202)	This is constant LGT_PATCH_VERSION.
LGT_PROJECT (see page 202)	This is constant LGT_PROJECT.
LGT_VERSION (see page 202)	This is constant LGT_VERSION.
LIGHTBLUE (see page 203)	This is constant LIGHTBLUE.
LIGHTCORAL (see page 203)	This is constant LIGHTCORAL.
LIGHTCYAN (see page 203)	This is constant LIGHTCYAN.
LIGHTGOLDENRODYELLOW (see page 203)	This is constant LIGHTGOLDENRODYELLOW.
LIGHTGRAY (see page 203)	This is constant LIGHTGRAY.
LIGHTGREEN (see page 204)	This is constant LIGHTGREEN.
LIGHTGREY (see page 204)	This is constant LIGHTGREY.
LIGHTPINK (see page 204)	This is constant LIGHTPINK.
LIGHTSALMON (see page 204)	This is constant LIGHTSALMON.
LIGHTSEAGREEN (see page 205)	This is constant LIGHTSEAGREEN.
LIGHTSKYBLUE (see page 205)	This is constant LIGHTSKYBLUE.
LIGHTSLATEGRAY (see page 205)	This is constant LIGHTSLATEGRAY.
LIGHTSLATEGREY (see page 205)	This is constant LIGHTSLATEGREY.
LIGHTSTEELBLUE (see page 205)	This is constant LIGHTSTEELBLUE.
LIGHTYELLOW (see page 206)	This is constant LIGHTYELLOW.
LIME (see page 206)	This is constant LIME.
LIMEGREEN (see page 206)	This is constant LIMEGREEN.
LINEN (see page 206)	This is constant LINEN.
MAGENTA (see page 207)	This is constant MAGENTA.
MAROON (see page 207)	This is constant MAROON.
MEDIUMAQUAMARINE (see page 207)	This is constant MEDIUMAQUAMARINE.
MEDIUMBLUE (see page 207)	This is constant MEDIUMBLUE.
MEDIUMORCHID (see page 207)	This is constant MEDIUMORCHID.
MEDIUMPURPLE (see page 208)	This is constant MEDIUMPURPLE.
MEDIUMSEAGREEN (see page 208)	This is constant MEDIUMSEAGREEN.
MEDIUMSLATEBLUE (see page 208)	This is constant MEDIUMSLATEBLUE.
MEDIUMSPRINGGREEN (see page 208)	This is constant MEDIUMSPRINGGREEN.
MEDIUMTURQUOISE (see page 209)	This is constant MEDIUMTURQUOISE.
MEDIUMVIOLETRED (see page 209)	This is constant MEDIUMVIOLETRED.
MIDNIGHTBLUE (see page 209)	This is constant MIDNIGHTBLUE.
MINTCREAM (see page 209)	This is constant MINTCREAM.
MISTYROSE (see page 209)	This is constant MISTYROSE.
MOCCASIN (see page 210)	This is constant MOCCASIN.
MOUSE_BUTTON_1 (see page 210)	This is constant MOUSE_BUTTON_1.
MOUSE_BUTTON_2 (see page 210)	This is constant MOUSE_BUTTON_2.
MOUSE_BUTTON_3 (see page 210)	This is constant MOUSE_BUTTON_3.
MOUSE_BUTTON_4 (see page 211)	This is constant MOUSE_BUTTON_4.
MOUSE_BUTTON_5 (see page 211)	This is constant MOUSE_BUTTON_5.
MOUSE_BUTTON_6 (see page 211)	This is constant MOUSE_BUTTON_6.
MOUSE_BUTTON_7 (see page 211)	This is constant MOUSE_BUTTON_7.
MOUSE_BUTTON_8 (see page 211)	This is constant MOUSE_BUTTON_8.
MOUSE_BUTTON_LAST (see page 212)	This is constant MOUSE_BUTTON_LAST.
MOUSE_BUTTON_LEFT (see page 212)	This is constant MOUSE_BUTTON_LEFT.
MOUSE_BUTTON_MIDDLE (see page 212)	This is constant MOUSE_BUTTON_MIDDLE.
MOUSE_BUTTON_RIGHT (see page 212)	This is constant MOUSE_BUTTON_RIGHT.
NAVAJOWHITE (see page 213)	This is constant NAVAJOWHITE.

NAVY (see page 213)	This is constant NAVY.
OLDLACE (see page 213)	This is constant OLDLACE.
OLIVE (see page 213)	This is constant OLIVE.
OLIVEDRAB (see page 213)	This is constant OLIVEDRAB.
ORANGE (see page 214)	This is constant ORANGE.
ORANGERED (see page 214)	This is constant ORANGERED.
ORCHID (see page 214)	This is constant ORCHID.
OVERLAY1 (see page 214)	This is constant OVERLAY1.
OVERLAY2 (see page 215)	This is constant OVERLAY2.
PALEGOLDENROD (see page 215)	This is constant PALEGOLDENROD.
PALEGREEN (see page 215)	This is constant PALEGREEN.
PALETURQUOISE (see page 215)	This is constant PALETURQUOISE.
PALEVIOLETRED (see page 215)	This is constant PALEVIOLETRED.
PAPAYAWHIP (see page 216)	This is constant PAPAYAWHIP.
PEACHPUFF (see page 216)	This is constant PEACHPUFF.
PERU (see page 216)	This is constant PERU.
PINK (see page 216)	This is constant PINK.
PLUM (see page 217)	This is constant PLUM.
POWDERBLUE (see page 217)	This is constant POWDERBLUE.
PURPLE (see page 217)	This is constant PURPLE.
REBECCAPURPLE (see page 217)	This is constant REBECCAPURPLE.
RED (see page 217)	This is constant RED.
RED22 (see page 218)	This is constant RED22.
ROSYBROWN (see page 218)	This is constant ROSYBROWN.
ROYALBLUE (see page 218)	This is constant ROYALBLUE.
SADDLEBROWN (see page 218)	This is constant SADDLEBROWN.
SALMON (see page 219)	This is constant SALMON.
SANDYBROWN (see page 219)	This is constant SANDYBROWN.
SEAGREEN (see page 219)	This is constant SEAGREEN.
SEASHELL (see page 219)	This is constant SEASHELL.
SIENNA (see page 219)	This is constant SIENNA.
SILVER (see page 220)	This is constant SILVER.
SKYBLUE (see page 220)	This is constant SKYBLUE.
SLATEBLUE (see page 220)	This is constant SLATEBLUE.
SLATEGRAY (see page 220)	This is constant SLATEGRAY.
SLATEGREY (see page 221)	This is constant SLATEGREY.
SNOW (see page 221)	This is constant SNOW.
SPRINGGREEN (see page 221)	This is constant SPRINGGREEN.
STEELBLUE (see page 221)	This is constant STEELBLUE.
TAN (see page 221)	This is constant TAN.
TEAL (see page 222)	This is constant TEAL.
THISTLE (see page 222)	This is constant THISTLE.
TOMATO (see page 222)	This is constant TOMATO.
TURQUOISE (see page 222)	This is constant TURQUOISE.
VIOLET (see page 223)	This is constant VIOLET.
WHEAT (see page 223)	This is constant WHEAT.
WHITE (see page 223)	This is constant WHITE.
WHITE2 (see page 223)	This is constant WHITE2.
WHITESMOKE (see page 223)	This is constant WHITESMOKE.

YELLOW (see page 224)	This is constant YELLOW.
YELLOWGREEN (see page 224)	This is constant YELLOWGREEN.

1.5.1 ALICEBLUE

File: LGT.pas (see page 224)

Delphi

```
ALICEBLUE: TlgColor = (Red:$F0/$FF; Green:$F8/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant ALICEBLUE.

1.5.2 ANTIQUEWHITE

File: LGT.pas (see page 224)

Delphi

```
ANTIQUWHITE: TlgColor = (Red:$FA/$FF; Green:$EB/$FF; Blue:$D7/$FF; Alpha:$FF/$FF);
```

Description

This is constant ANTIQUEWHITE.

1.5.3 AQUA

File: LGT.pas (see page 224)

Delphi

```
AQUA: TlgColor = (Red:$00/$FF; Green:$FF/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant AQUA.

1.5.4 AQUAMARINE

File: LGT.pas (see page 224)

Delphi

```
AQUAMARINE: TlgColor = (Red:$7F/$FF; Green:$FF/$FF; Blue:$D4/$FF; Alpha:$FF/$FF);
```

Description

This is constant AQUAMARINE.

1.5.5 AZURE

File: LGT.pas (see page 224)

Delphi

```
AZURE: TlgColor = (Red:$F0/$FF; Green:$FF/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant AZURE.

1.5.6 BEIGE

File: LGT.pas (see page 224)

Delphi

```
BEIGE: TlgColor = (Red:$F5/$FF; Green:$F5/$FF; Blue:$DC/$FF; Alpha:$FF/$FF);
```

Description

This is constant BEIGE.

1.5.7 BISQUE

File: LGT.pas (see page 224)

Delphi

```
BISQUE: TlgColor = (Red:$FF/$FF; Green:$E4/$FF; Blue:$C4/$FF; Alpha:$FF/$FF);
```

Description

This is constant BISQUE.

1.5.8 BLACK

File: LGT.pas (see page 224)

Delphi

```
BLACK: TlgColor = (Red:$00/$FF; Green:$00/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant BLACK.

1.5.9 BLANCHEDALMOND

File: LGT.pas (see page 224)

Delphi

```
BLANCHEDALMOND: TlgColor = (Red:$FF/$FF; Green:$EB/$FF; Blue:$CD/$FF; Alpha:$FF/$FF);
```

Description

This is constant BLANCHEDALMOND.

1.5.10 BLANK

File: LGT.pas (see page 224)

Delphi

```
BLANK: TlgColor = (Red:$00; Green:$00; Blue:$00; Alpha:$00);
```

Description

This is constant BLANK.

1.5.11 BLUE

File: LGT.pas (see page 224)

Delphi

```
BLUE: TlgColor = (Red:$00/$FF; Green:$00/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant BLUE.

1.5.12 BLUEVIOLET

File: LGT.pas (see page 224)

Delphi

```
BLUEVIOLET: TlgColor = (Red:$8A/$FF; Green:$2B/$FF; Blue:$E2/$FF; Alpha:$FF/$FF);
```

Description

This is constant BLUEVIOLET.

1.5.13 BROWN

File: LGT.pas (see page 224)

Delphi

```
BROWN: TlgColor = (Red:$A5/$FF; Green:$2A/$FF; Blue:$2A/$FF; Alpha:$FF/$FF);
```

Description

This is constant BROWN.

1.5.14 BURLYWOOD

File: LGT.pas (see page 224)

Delphi

```
BURLYWOOD: TlgColor = (Red:$DE/$FF; Green:$B8/$FF; Blue:$87/$FF; Alpha:$FF/$FF);
```

Description

This is constant BURLYWOOD.

1.5.15 CADETBLUE

File: LGT.pas (see page 224)

Delphi

```
CADETBLUE: TlgColor = (Red:$5F/$FF; Green:$9E/$FF; Blue:$A0/$FF; Alpha:$FF/$FF);
```

Description

This is constant CADETBLUE.

1.5.16 CHARTREUSE

File: LGT.pas (see page 224)

Delphi

```
CHARTREUSE: TlgColor = (Red:$7F/$FF; Green:$FF/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant CHARTREUSE.

1.5.17 CHOCOLATE

File: LGT.pas (see page 224)

Delphi

```
CHOCOLATE: TlgColor = (Red:$D2/$FF; Green:$69/$FF; Blue:$1E/$FF; Alpha:$FF/$FF);
```

Description

This is constant CHOCOLATE.

1.5.18 COLORKEY

File: LGT.pas (see page 224)

Delphi

```
COLORKEY: TlgColor = (Red:$FF/$FF; Green:$00; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant COLORKEY.

1.5.19 CORAL

File: LGT.pas (see page 224)

Delphi

```
CORAL: TlgColor = (Red:$FF/$FF; Green:$7F/$FF; Blue:$50/$FF; Alpha:$FF/$FF);
```

Description

This is constant CORAL.

1.5.20 CORNFLOWERBLUE

File: LGT.pas (see page 224)

Delphi

```
CORNFLOWERBLUE: TlgColor = (Red:$64/$FF; Green:$95/$FF; Blue:$ED/$FF; Alpha:$FF/$FF);
```

Description

This is constant CORNFLOWERBLUE.

1.5.21 CORNSILK

File: LGT.pas (see page 224)

Delphi

```
CORNSILK: TlgColor = (Red:$FF/$FF; Green:$F8/$FF; Blue:$DC/$FF; Alpha:$FF/$FF);
```

Description

This is constant CORNSILK.

1.5.22 CR

File: LGT.pas (see page 224)

Delphi

```
CR = #13;
```

Description

This is constant CR.

1.5.23 CRIMSON

File: LGT.pas (see page 224)

Delphi

```
CRIMSON: TlgColor = (Red:$DC/$FF; Green:$14/$FF; Blue:$3C/$FF; Alpha:$FF/$FF);
```

Description

This is constant CRIMSON.

1.5.24 CRLF

File: LGT.pas (see page 224)

Delphi

```
CRLF = LF+CR;
```

Description

This is constant CRLF.

1.5.25 CYAN

File: LGT.pas (see page 224)

Delphi

```
CYAN: TlgColor = (Red:$00/$FF; Green:$FF/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant CYAN.

1.5.26 DARKBLUE

File: LGT.pas (see page 224)

Delphi

```
DARKBLUE: TlgColor = (Red:$00/$FF; Green:$00/$FF; Blue:$8B/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKBLUE.

1.5.27 DARKCYAN

File: LGT.pas (see page 224)

Delphi

```
DARKCYAN: TlgColor = (Red:$00/$FF; Green:$8B/$FF; Blue:$8B/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKCYAN.

1.5.28 DARKGOLDENROD

File: LGT.pas (see page 224)

Delphi

```
DARKGOLDENROD: TlgColor = (Red:$B8/$FF; Green:$86/$FF; Blue:$0B/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKGOLDENROD.

1.5.29 DARKGRAY

File: LGT.pas (see page 224)

Delphi

```
DARKGRAY: TlgColor = (Red:$A9/$FF; Green:$A9/$FF; Blue:$A9/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKGRAY.

1.5.30 DARKGREEN

File: LGT.pas (see page 224)

Delphi

```
DARKGREEN: TlgColor = (Red:$00/$FF; Green:$64/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKGREEN.

1.5.31 DARKGREY

File: LGT.pas (see page 224)

Delphi

```
DARKGREY: TlgColor = (Red:$A9/$FF; Green:$A9/$FF; Blue:$A9/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKGREY.

1.5.32 DARKKHAKI

File: LGT.pas (see page 224)

Delphi

```
DARKKHAKI: TlgColor = (Red:$BD/$FF; Green:$B7/$FF; Blue:$6B/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKKHAKI.

1.5.33 DARKMAGENTA

File: LGT.pas (see page 224)

Delphi

```
DARKMAGENTA: TlgColor = (Red:$8B/$FF; Green:$00/$FF; Blue:$8B/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKMAGENTA.

1.5.34 DARKOLIVEGREEN

File: LGT.pas (see page 224)

Delphi

```
DARKOLIVEGREEN: TlgColor = (Red:$55/$FF; Green:$6B/$FF; Blue:$2F/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKOLIVEGREEN.

1.5.35 DARKORANGE

File: LGT.pas (see page 224)

Delphi

```
DARKORANGE: TlgColor = (Red:$FF/$FF; Green:$8C/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKORANGE.

1.5.36 DARKORCHID

File: LGT.pas (see page 224)

Delphi

```
DARKORCHID: TlgColor = (Red:$99/$FF; Green:$32/$FF; Blue:$CC/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKORCHID.

1.5.37 DARKRED

File: LGT.pas (see page 224)

Delphi

```
DARKRED: TlgColor = (Red:$8B/$FF; Green:$00/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKRED.

1.5.38 DARKSALMON

File: LGT.pas (see page 224)

Delphi

```
DARKSALMON: TlgColor = (Red:$E9/$FF; Green:$96/$FF; Blue:$7A/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKSALMON.

1.5.39 DARKSEAGREEN

File: LGT.pas (see page 224)

Delphi

```
DARKSEAGREEN: TlgColor = (Red:$8F/$FF; Green:$BC/$FF; Blue:$8F/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKSEAGREEN.

1.5.40 DARKSLATEBLUE

File: LGT.pas (see page 224)

Delphi

```
DARKSLATEBLUE: TlgColor = (Red:$48/$FF; Green:$3D/$FF; Blue:$8B/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKSLATEBLUE.

1.5.41 DARKSLATEBROWN

File: LGT.pas (see page 224)

Delphi

```
DARKSLATEBROWN: TlgColor = (Red:30/255; Green:31/255; Blue:30/255; Alpha:1/255);
```

Description

This is constant DARKSLATEBROWN.

1.5.42 DARKSLATEGRAY

File: LGT.pas (see page 224)

Delphi

```
DARKSLATEGRAY: TlgColor = (Red:$2F/$FF; Green:$4F/$FF; Blue:$4F/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKSLATEGRAY.

1.5.43 DARKSLATEGREY

File: LGT.pas (see page 224)

Delphi

```
DARKSLATEGREY: TlgColor = (Red:$2F/$FF; Green:$4F/$FF; Blue:$4F/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKSLATEGREY.

1.5.44 DARKTURQUOISE

File: LGT.pas (see page 224)

Delphi

```
DARKTURQUOISE: TlgColor = (Red:$00/$FF; Green:$CE/$FF; Blue:$D1/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKTURQUOISE.

1.5.45 DARKVIOLET

File: LGT.pas (see page 224)

Delphi

```
DARKVIOLET: TlgColor = (Red:$94/$FF; Green:$00/$FF; Blue:$D3/$FF; Alpha:$FF/$FF);
```

Description

This is constant DARKVIOLET.

1.5.46 DEEPPINK

File: LGT.pas (see page 224)

Delphi

```
DEEPPINK: TlgColor = (Red:$FF/$FF; Green:$14/$FF; Blue:$93/$FF; Alpha:$FF/$FF);
```

Description

This is constant DEEPPINK.

1.5.47 DEEPSKYBLUE

File: LGT.pas (see page 224)

Delphi

```
DEEPSKYBLUE: TlgColor = (Red:$00/$FF; Green:$BF/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant DEEPSKYBLUE.

1.5.48 DIMGRAY

File: LGT.pas (see page 224)

Delphi

```
DIMGRAY: TlgColor = (Red:$69/$FF; Green:$69/$FF; Blue:$69/$FF; Alpha:$FF/$FF);
```

Description

This is constant DIMGRAY.

1.5.49 DIMGREY

File: LGT.pas (see page 224)

Delphi

```
DIMGREY: TlgColor = (Red:$69/$FF; Green:$69/$FF; Blue:$69/$FF; Alpha:$FF/$FF);
```

Description

This is constant DIMGREY.

1.5.50 DIMWHITE

File: LGT.pas (see page 224)

Delphi

```
DIMWHITE: TlgColor = (Red:$10/$FF; Green:$10/$FF; Blue:$10/$FF; Alpha:$10/$FF);
```

Description

This is constant DIMWHITE.

1.5.51 DODGERBLUE

File: LGT.pas (see page 224)

Delphi

```
DODGERBLUE: TlgColor = (Red:$1E/$FF; Green:$90/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant DODGERBLUE.

1.5.52 FIREBRICK

File: LGT.pas (see page 224)

Delphi

```
FIREBRICK: TlgColor = (Red:$B2/$FF; Green:$22/$FF; Blue:$22/$FF; Alpha:$FF/$FF);
```

Description

This is constant FIREBRICK.

1.5.53 FLORALWHITE

File: LGT.pas (see page 224)

Delphi

```
FLORALWHITE: TlgColor = (Red:$FF/$FF; Green:$FA/$FF; Blue:$F0/$FF; Alpha:$FF/$FF);
```

Description

This is constant FLORALWHITE.

1.5.54 FORESTGREEN

File: LGT.pas (see page 224)

Delphi

```
FORESTGREEN: TlgColor = (Red:$22/$FF; Green:$8B/$FF; Blue:$22/$FF; Alpha:$FF/$FF);
```

Description

This is constant FORESTGREEN.

1.5.55 FUCHSIA

File: LGT.pas (see page 224)

Delphi

```
FUCHSIA: TlgColor = (Red:$FF/$FF; Green:$00/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant FUCHSIA.

1.5.56 GAINSBORO

File: LGT.pas (see page 224)

Delphi

```
GAINSBORO: TlgColor = (Red:$DC/$FF; Green:$DC/$FF; Blue:$DC/$FF; Alpha:$FF/$FF);
```

Description

This is constant GAINSBORO.

1.5.57 GAMEPAD_1

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_1 = 0;
```

Description

This is constant GAMEPAD_1.

1.5.58 GAMEPAD_10

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_10 = 9;
```

Description

This is constant GAMEPAD_10.

1.5.59 GAMEPAD_11

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_11 = 10;
```

Description

This is constant GAMEPAD_11.

1.5.60 GAMEPAD_12

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_12 = 11;
```

Description

This is constant GAMEPAD_12.

1.5.61 GAMEPAD_13

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_13 = 12;
```

Description

This is constant GAMEPAD_13.

1.5.62 GAMEPAD_14

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_14 = 13;
```

Description

This is constant GAMEPAD_14.

1.5.63 GAMEPAD_15

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_15 = 14;
```

Description

This is constant GAMEPAD_15.

1.5.64 GAMEPAD_16

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_16 = 15;
```

Description

This is constant GAMEPAD_16.

1.5.65 GAMEPAD_2

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_2 = 1;
```

Description

This is constant GAMEPAD_2.

1.5.66 GAMEPAD_3

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_3 = 2;
```

Description

This is constant GAMEPAD_3.

1.5.67 GAMEPAD_4

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_4 = 3;
```

Description

This is constant GAMEPAD_4.

1.5.68 GAMEPAD_5

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_5 = 4;
```

Description

This is constant GAMEPAD_5.

1.5.69 GAMEPAD_6

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_6 = 5;
```

Description

This is constant GAMEPAD_6.

1.5.70 GAMEPAD_7

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_7 = 6;
```

Description

This is constant GAMEPAD_7.

1.5.71 GAMEPAD_8

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_8 = 7;
```

Description

This is constant GAMEPAD_8.

1.5.72 GAMEPAD_9

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_9 = 8;
```

Description

This is constant GAMEPAD_9.

1.5.73 GAMEPAD_AXIS_LAST

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_AXIS_LAST = GAMEPAD_AXIS_RIGHT_TRIGGER;
```

Description

This is constant GAMEPAD_AXIS_LAST.

1.5.74 GAMEPAD_AXIS_LEFT_TRIGGER

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_AXIS_LEFT_TRIGGER = 4;
```

Description

This is constant GAMEPAD_AXIS_LEFT_TRIGGER.

1.5.75 GAMEPAD_AXIS_LEFT_X

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_AXIS_LEFT_X = 0;
```

Description

This is constant GAMEPAD_AXIS_LEFT_X.

1.5.76 GAMEPAD_AXIS_LEFT_Y

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_AXIS_LEFT_Y = 1;
```

Description

This is constant GAMEPAD_AXIS_LEFT_Y.

1.5.77 GAMEPAD_AXIS_RIGHT_TRIGGER

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_AXIS_RIGHT_TRIGGER = 5;
```

Description

This is constant GAMEPAD_AXIS_RIGHT_TRIGGER.

1.5.78 GAMEPAD_AXIS_RIGHT_X

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_AXIS_RIGHT_X = 2;
```

Description

This is constant GAMEPAD_AXIS_RIGHT_X.

1.5.79 GAMEPAD_AXIS_RIGHT_Y

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_AXIS_RIGHT_Y = 3;
```

Description

This is constant GAMEPAD_AXIS_RIGHT_Y.

1.5.80 GAMEPAD_BUTTON_A

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_A = 0;
```

Description

This is constant GAMEPAD_BUTTON_A.

1.5.81 GAMEPAD_BUTTON_B

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_B = 1;
```

Description

This is constant GAMEPAD_BUTTON_B.

1.5.82 GAMEPAD_BUTTON_BACK

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_BACK = 6;
```

Description

This is constant GAMEPAD_BUTTON_BACK.

1.5.83 GAMEPAD_BUTTON_CIRCLE

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_CIRCLE = GAMEPAD_BUTTON_B;
```

Description

This is constant GAMEPAD_BUTTON_CIRCLE.

1.5.84 GAMEPAD_BUTTON_CROSS

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_CROSS = GAMEPAD_BUTTON_A;
```

Description

This is constant GAMEPAD_BUTTON_CROSS.

1.5.85 GAMEPAD_BUTTON_DPAD_DOWN

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_DPAD_DOWN = 13;
```

Description

This is constant GAMEPAD_BUTTON_DPAD_DOWN.

1.5.86 GAMEPAD_BUTTON_DPAD_LEFT

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_DPAD_LEFT = 14;
```

Description

This is constant GAMEPAD_BUTTON_DPAD_LEFT.

1.5.87 GAMEPAD_BUTTON_DPAD_RIGHT

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_DPAD_RIGHT = 12;
```

Description

This is constant GAMEPAD_BUTTON_DPAD_RIGHT.

1.5.88 GAMEPAD_BUTTON_DPAD_UP

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_DPAD_UP = 11;
```

Description

This is constant GAMEPAD_BUTTON_DPAD_UP.

1.5.89 GAMEPAD_BUTTON_GUIDE

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_GUIDE = 8;
```

Description

This is constant GAMEPAD_BUTTON_GUIDE.

1.5.90 GAMEPAD_BUTTON_LAST

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_LAST = GAMEPAD_BUTTON_DPAD_LEFT;
```

Description

This is constant GAMEPAD_BUTTON_LAST.

1.5.91 GAMEPAD_BUTTON_LEFT BUMPER

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_LEFT BUMPER = 4;
```

Description

This is constant GAMEPAD_BUTTON_LEFT BUMPER.

1.5.92 GAMEPAD_BUTTON_LEFT THUMB

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_LEFT THUMB = 9;
```

Description

This is constant GAMEPAD_BUTTON_LEFT THUMB.

1.5.93 GAMEPAD_BUTTON_RIGHT BUMPER

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_RIGHT BUMPER = 5;
```

Description

This is constant GAMEPAD_BUTTON_RIGHT BUMPER.

1.5.94 GAMEPAD_BUTTON_RIGHT THUMB

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_RIGHT THUMB = 10;
```

Description

This is constant GAMEPAD_BUTTON_RIGHT THUMB.

1.5.95 GAMEPAD_BUTTON_SQUARE

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_SQUARE = GAMEPAD_BUTTON_X;
```

Description

This is constant GAMEPAD_BUTTON_SQUARE.

1.5.96 GAMEPAD_BUTTON_START

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_START = 7;
```

Description

This is constant GAMEPAD_BUTTON_START.

1.5.97 GAMEPAD_BUTTON_TRIANGLE

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_TRIANGLE = GAMEPAD_BUTTON_Y;
```

Description

This is constant GAMEPAD_BUTTON_TRIANGLE.

1.5.98 GAMEPAD_BUTTON_X

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_X = 2;
```

Description

This is constant GAMEPAD_BUTTON_X.

1.5.99 GAMEPAD_BUTTON_Y

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_BUTTON_Y = 3;
```

Description

This is constant GAMEPAD_BUTTON_Y.

1.5.100 GAMEPAD_LAST

File: LGT.pas (see page 224)

Delphi

```
GAMEPAD_LAST = GAMEPAD_16;
```

Description

This is constant GAMEPAD_LAST.

1.5.101 GHOSTWHITE

File: LGT.pas (see page 224)

Delphi

```
GHOSTWHITE: TlgColor = (Red:$F8/$FF; Green:$F8/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant GHOSTWHITE.

1.5.102 GOLD

File: LGT.pas (see page 224)

Delphi

```
GOLD: TlgColor = (Red:$FF/$FF; Green:$D7/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant GOLD.

1.5.103 GOLDENROD

File: LGT.pas (see page 224)

Delphi

```
GOLDENROD: TlgColor = (Red:$DA/$FF; Green:$A5/$FF; Blue:$20/$FF; Alpha:$FF/$FF);
```

Description

This is constant GOLDENROD.

1.5.104 GRAY

File: LGT.pas (see page 224)

Delphi

```
GRAY: TlgColor = (Red:$80/$FF; Green:$80/$FF; Blue:$80/$FF; Alpha:$FF/$FF);
```

Description

This is constant GRAY.

1.5.105 GREEN

File: LGT.pas (see page 224)

Delphi

```
GREEN: TlgColor = (Red:$00/$FF; Green:$80/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant GREEN.

1.5.106 GREENYELLOW

File: LGT.pas (see page 224)

Delphi

```
GREENYELLOW: TlgColor = (Red:$AD/$FF; Green:$FF/$FF; Blue:$2F/$FF; Alpha:$FF/$FF);
```

Description

This is constant GREENYELLOW.

1.5.107 GREY

File: LGT.pas (see page 224)

Delphi

```
GREY: TlgColor = (Red:$80/$FF; Green:$80/$FF; Blue:$80/$FF; Alpha:$FF/$FF);
```

Description

This is constant GREY.

1.5.108 HONEYDEW

File: LGT.pas (see page 224)

Delphi

```
HONEYDEW: TlgColor = (Red:$F0/$FF; Green:$FF/$FF; Blue:$F0/$FF; Alpha:$FF/$FF);
```

Description

This is constant HONEYDEW.

1.5.109 HOTPINK

File: LGT.pas (see page 224)

Delphi

```
HOTPINK: TlgColor = (Red:$FF/$FF; Green:$69/$FF; Blue:$B4/$FF; Alpha:$FF/$FF);
```

Description

This is constant HOTPINK.

1.5.110 INDIANRED

File: LGT.pas (see page 224)

Delphi

```
INDIANRED: TlgColor = (Red:$CD/$FF; Green:$5C/$FF; Blue:$5C/$FF; Alpha:$FF/$FF);
```

Description

This is constant INDIANRED.

1.5.111 INDIGO

File: LGT.pas (see page 224)

Delphi

```
INDIGO: TlgColor = (Red:$4B/$FF; Green:$00/$FF; Blue:$82/$FF; Alpha:$FF/$FF);
```

Description

This is constant INDIGO.

1.5.112 IVORY

File: LGT.pas (see page 224)

Delphi

```
IVORY: TlgColor = (Red:$FF/$FF; Green:$FF/$FF; Blue:$F0/$FF; Alpha:$FF/$FF);
```

Description

This is constant IVORY.

1.5.113 KEY_0

File: LGT.pas (see page 224)

Delphi

```
KEY_0 = 48;
```

Description

This is constant KEY_0.

1.5.114 KEY_1

File: LGT.pas (see page 224)

Delphi

```
KEY_1 = 49;
```

Description

This is constant KEY_1.

1.5.115 KEY_2

File: LGT.pas (see page 224)

Delphi

```
KEY_2 = 50;
```

Description

This is constant KEY_2.

1.5.116 KEY_3

File: LGT.pas (see page 224)

Delphi

```
KEY_3 = 51;
```

Description

This is constant KEY_3.

1.5.117 KEY_4

File: LGT.pas (see page 224)

Delphi

```
KEY_4 = 52;
```

Description

This is constant KEY_4.

1.5.118 KEY_5

File: LGT.pas (see page 224)

Delphi

```
KEY_5 = 53;
```

Description

This is constant KEY_5.

1.5.119 KEY_6

File: LGT.pas (see page 224)

Delphi

```
KEY_6 = 54;
```

Description

This is constant KEY_6.

1.5.120 KEY_7

File: LGT.pas (see page 224)

Delphi

```
KEY_7 = 55;
```

Description

This is constant KEY_7.

1.5.121 KEY_8

File: LGT.pas (see page 224)

Delphi

```
KEY_8 = 56;
```

Description

This is constant KEY_8.

1.5.122 KEY_9

File: LGT.pas (see page 224)

Delphi

```
KEY_9 = 57;
```

Description

This is constant KEY_9.

1.5.123 KEY_A

File: LGT.pas (see page 224)

Delphi

```
KEY_A = 65;
```

Description

This is constant KEY_A.

1.5.124 KEY_APOSTROPHE

File: LGT.pas (see page 224)

Delphi

```
KEY_APOSTROPHE = 39;
```

Description

This is constant KEY_APOSTROPHE.

1.5.125 KEY_B

File: LGT.pas (see page 224)

Delphi

```
KEY_B = 66;
```

Description

This is constant KEY_B.

1.5.126 KEY_BACKSLASH

File: LGT.pas (see page 224)

Delphi

```
KEY_BACKSLASH = 92;
```

Description

This is constant KEY_BACKSLASH.

1.5.127 KEY_BACKSPACE

File: LGT.pas (see page 224)

Delphi

```
KEY_BACKSPACE = 259;
```

Description

This is constant KEY_BACKSPACE.

1.5.128 KEY_C

File: LGT.pas (see page 224)

Delphi

```
KEY_C = 67;
```

Description

This is constant KEY_C.

1.5.129 KEY_CAPS_LOCK

File: LGT.pas (see page 224)

Delphi

```
KEY_CAPS_LOCK = 280;
```

Description

This is constant KEY_CAPS_LOCK.

1.5.130 KEY_COMMA

File: LGT.pas (see page 224)

Delphi

```
KEY_COMMA = 44;
```

Description

This is constant KEY_COMMA.

1.5.131 KEY_D

File: LGT.pas (see page 224)

Delphi

```
KEY_D = 68;
```

Description

This is constant KEY_D.

1.5.132 KEY_DELETE

File: LGT.pas (see page 224)

Delphi

```
KEY_DELETE = 261;
```

Description

This is constant KEY_DELETE.

1.5.133 KEY_DOWN

File: LGT.pas (see page 224)

Delphi

```
KEY_DOWN = 264;
```

Description

This is constant KEY_DOWN.

1.5.134 KEY_E

File: LGT.pas (see page 224)

Delphi

```
KEY_E = 69;
```

Description

This is constant KEY_E.

1.5.135 KEY_END

File: LGT.pas (see page 224)

Delphi

```
KEY_END = 269;
```

Description

This is constant KEY_END.

1.5.136 KEY_ENTER

File: LGT.pas (see page 224)

Delphi

```
KEY_ENTER = 257;
```

Description

This is constant KEY_ENTER.

1.5.137 KEY_EQUAL

File: LGT.pas (see page 224)

Delphi

```
KEY_EQUAL = 61;
```

Description

This is constant KEY_EQUAL.

1.5.138 KEY_ESCAPE

File: LGT.pas (see page 224)

Delphi

```
KEY_ESCAPE = 256;
```

Description

This is constant KEY_ESCAPE.

1.5.139 KEY_F

File: LGT.pas (see page 224)

Delphi

```
KEY_F = 70;
```

Description

This is constant KEY_F.

1.5.140 KEY_F1

File: LGT.pas (see page 224)

Delphi

```
KEY_F1 = 290;
```

Description

This is constant KEY_F1.

1.5.141 KEY_F10

File: LGT.pas (see page 224)

Delphi

```
KEY_F10 = 299;
```

Description

This is constant KEY_F10.

1.5.142 KEY_F11

File: LGT.pas (see page 224)

Delphi

```
KEY_F11 = 300;
```

Description

This is constant KEY_F11.

1.5.143 KEY_F12

File: LGT.pas (see page 224)

Delphi

```
KEY_F12 = 301;
```

Description

This is constant KEY_F12.

1.5.144 KEY_F13

File: LGT.pas (see page 224)

Delphi

```
KEY_F13 = 302;
```

Description

This is constant KEY_F13.

1.5.145 KEY_F14

File: LGT.pas (see page 224)

Delphi

```
KEY_F14 = 303;
```

Description

This is constant KEY_F14.

1.5.146 KEY_F15

File: LGT.pas (see page 224)

Delphi

```
KEY_F15 = 304;
```

Description

This is constant KEY_F15.

1.5.147 KEY_F16

File: LGT.pas (see page 224)

Delphi

```
KEY_F16 = 305;
```

Description

This is constant KEY_F16.

1.5.148 KEY_F17

File: LGT.pas (see page 224)

Delphi

```
KEY_F17 = 306;
```

Description

This is constant KEY_F17.

1.5.149 KEY_F18

File: LGT.pas (see page 224)

Delphi

```
KEY_F18 = 307;
```

Description

This is constant KEY_F18.

1.5.150 KEY_F19

File: LGT.pas (see page 224)

Delphi

```
KEY_F19 = 308;
```

Description

This is constant KEY_F19.

1.5.151 KEY_F2

File: LGT.pas (see page 224)

Delphi

```
KEY_F2 = 291;
```

Description

This is constant KEY_F2.

1.5.152 KEY_F20

File: LGT.pas (see page 224)

Delphi

```
KEY_F20 = 309;
```

Description

This is constant KEY_F20.

1.5.153 KEY_F21

File: LGT.pas (see page 224)

Delphi

```
KEY_F21 = 310;
```

Description

This is constant KEY_F21.

1.5.154 KEY_F22

File: LGT.pas (see page 224)

Delphi

```
KEY_F22 = 311;
```

Description

This is constant KEY_F22.

1.5.155 KEY_F23

File: LGT.pas (see page 224)

Delphi

```
KEY_F23 = 312;
```

Description

This is constant KEY_F23.

1.5.156 KEY_F24

File: LGT.pas (see page 224)

Delphi

```
KEY_F24 = 313;
```

Description

This is constant KEY_F24.

1.5.157 KEY_F25

File: LGT.pas (see page 224)

Delphi

```
KEY_F25 = 314;
```

Description

This is constant KEY_F25.

1.5.158 KEY_F3

File: LGT.pas (see page 224)

Delphi

```
KEY_F3 = 292;
```

Description

This is constant KEY_F3.

1.5.159 KEY_F4

File: LGT.pas (see page 224)

Delphi

```
KEY_F4 = 293;
```

Description

This is constant KEY_F4.

1.5.160 KEY_F5

File: LGT.pas (see page 224)

Delphi

```
KEY_F5 = 294;
```

Description

This is constant KEY_F5.

1.5.161 KEY_F6

File: LGT.pas (see page 224)

Delphi

```
KEY_F6 = 295;
```

Description

This is constant KEY_F6.

1.5.162 KEY_F7

File: LGT.pas (see page 224)

Delphi

```
KEY_F7 = 296;
```

Description

This is constant KEY_F7.

1.5.163 KEY_F8

File: LGT.pas (see page 224)

Delphi

```
KEY_F8 = 297;
```

Description

This is constant KEY_F8.

1.5.164 KEY_F9

File: LGT.pas (see page 224)

Delphi

```
KEY_F9 = 298;
```

Description

This is constant KEY_F9.

1.5.165 KEY_G

File: LGT.pas (see page 224)

Delphi

```
KEY_G = 71;
```

Description

This is constant KEY_G.

1.5.166 KEY_GRAVE_ACCENT

File: LGT.pas (see page 224)

Delphi

```
KEY_GRAVE_ACCENT = 96;
```

Description

This is constant KEY_GRAVE_ACCENT.

1.5.167 KEY_H

File: LGT.pas (see page 224)

Delphi

```
KEY_H = 72;
```

Description

This is constant KEY_H.

1.5.168 KEY_HOME

File: LGT.pas (see page 224)

Delphi

```
KEY_HOME = 268;
```

Description

This is constant KEY_HOME.

1.5.169 KEY_I

File: LGT.pas (see page 224)

Delphi

```
KEY_I = 73;
```

Description

This is constant KEY_I.

1.5.170 KEY_INSERT

File: LGT.pas (see page 224)

Delphi

```
KEY_INSERT = 260;
```

Description

This is constant KEY_INSERT.

1.5.171 KEY_J

File: LGT.pas (see page 224)

Delphi

```
KEY_J = 74;
```

Description

This is constant KEY_J.

1.5.172 KEY_K

File: LGT.pas (see page 224)

Delphi

```
KEY_K = 75;
```

Description

This is constant KEY_K.

1.5.173 KEY_KP_0

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_0 = 320;
```

Description

This is constant KEY_KP_0.

1.5.174 KEY_KP_1

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_1 = 321;
```

Description

This is constant KEY_KP_1.

1.5.175 KEY_KP_2

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_2 = 322;
```

Description

This is constant KEY_KP_2.

1.5.176 KEY_KP_3

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_3 = 323;
```

Description

This is constant KEY_KP_3.

1.5.177 KEY_KP_4

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_4 = 324;
```

Description

This is constant KEY_KP_4.

1.5.178 KEY_KP_5

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_5 = 325;
```

Description

This is constant KEY_KP_5.

1.5.179 KEY_KP_6

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_6 = 326;
```

Description

This is constant KEY_KP_6.

1.5.180 KEY_KP_7

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_7 = 327;
```

Description

This is constant KEY_KP_7.

1.5.181 KEY_KP_8

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_8 = 328;
```

Description

This is constant KEY_KP_8.

1.5.182 KEY_KP_9

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_9 = 329;
```

Description

This is constant KEY_KP_9.

1.5.183 KEY_KP_ADD

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_ADD = 334;
```

Description

This is constant KEY_KP_ADD.

1.5.184 KEY_KP_DECIMAL

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_DECIMAL = 330;
```

Description

This is constant KEY_KP_DECIMAL.

1.5.185 KEY_KP_DIVIDE

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_DIVIDE = 331;
```

Description

This is constant KEY_KP_DIVIDE.

1.5.186 KEY_KP_ENTER

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_ENTER = 335;
```

Description

This is constant KEY_KP_ENTER.

1.5.187 KEY_KP_EQUAL

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_EQUAL = 336;
```

Description

This is constant KEY_KP_EQUAL.

1.5.188 KEY_KP_MULTIPLY

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_MULTIPLY = 332;
```

Description

This is constant KEY_KP_MULTIPLY.

1.5.189 KEY_KP_SUBTRACT

File: LGT.pas (see page 224)

Delphi

```
KEY_KP_SUBTRACT = 333;
```

Description

This is constant KEY_KP_SUBTRACT.

1.5.190 KEY_L

File: LGT.pas (see page 224)

Delphi

```
KEY_L = 76;
```

Description

This is constant KEY_L.

1.5.191 KEY_LAST

File: LGT.pas (see page 224)

Delphi

```
KEY_LAST = KEY_MENU;
```

Description

This is constant KEY_LAST.

1.5.192 KEY_LEFT

File: LGT.pas (see page 224)

Delphi

```
KEY_LEFT = 263;
```

Description

This is constant KEY_LEFT.

1.5.193 KEY_LEFT_ALT

File: LGT.pas (see page 224)

Delphi

```
KEY_LEFT_ALT = 342;
```

Description

This is constant KEY_LEFT_ALT.

1.5.194 KEY_LEFT_BRACKET

File: LGT.pas (see page 224)

Delphi

```
KEY_LEFT_BRACKET = 91;
```

Description

This is constant KEY_LEFT_BRACKET.

1.5.195 KEY_LEFT_CONTROL

File: LGT.pas (see page 224)

Delphi

```
KEY_LEFT_CONTROL = 341;
```

Description

This is constant KEY_LEFT_CONTROL.

1.5.196 KEY_LEFT_SHIFT

File: LGT.pas (see page 224)

Delphi

```
KEY_LEFT_SHIFT = 340;
```

Description

This is constant KEY_LEFT_SHIFT.

1.5.197 KEY_LEFT_SUPER

File: LGT.pas (see page 224)

Delphi

```
KEY_LEFT_SUPER = 343;
```

Description

This is constant KEY_LEFT_SUPER.

1.5.198 KEY_M

File: LGT.pas (see page 224)

Delphi

```
KEY_M = 77;
```

Description

This is constant KEY_M.

1.5.199 KEY_MENU

File: LGT.pas (see page 224)

Delphi

```
KEY_MENU = 348;
```

Description

This is constant KEY_MENU.

1.5.200 KEY_MINUS

File: LGT.pas (see page 224)

Delphi

```
KEY_MINUS = 45;
```

Description

This is constant KEY_MINUS.

1.5.201 KEY_N

File: LGT.pas (see page 224)

Delphi

```
KEY_N = 78;
```

Description

This is constant KEY_N.

1.5.202 KEY_NUM_LOCK

File: LGT.pas (see page 224)

Delphi

```
KEY_NUM_LOCK = 282;
```

Description

This is constant KEY_NUM_LOCK.

1.5.203 KEY_O

File: LGT.pas (see page 224)

Delphi

```
KEY_O = 79;
```

Description

This is constant KEY_O.

1.5.204 KEY_P

File: LGT.pas (see page 224)

Delphi

```
KEY_P = 80;
```

Description

This is constant KEY_P.

1.5.205 KEY_PAGE_DOWN

File: LGT.pas (see page 224)

Delphi

```
KEY_PAGE_DOWN = 267;
```

Description

This is constant KEY_PAGE_DOWN.

1.5.206 KEY_PAGE_UP

File: LGT.pas (see page 224)

Delphi

```
KEY_PAGE_UP = 266;
```

Description

This is constant KEY_PAGE_UP.

1.5.207 KEY_PAUSE

File: LGT.pas (see page 224)

Delphi

```
KEY_PAUSE = 284;
```

Description

This is constant KEY_PAUSE.

1.5.208 KEY_PERIOD

File: LGT.pas (see page 224)

Delphi

```
KEY_PERIOD = 46;
```

Description

This is constant KEY_PERIOD.

1.5.209 KEY_PRINT_SCREEN

File: LGT.pas (see page 224)

Delphi

```
KEY_PRINT_SCREEN = 283;
```

Description

This is constant KEY_PRINT_SCREEN.

1.5.210 KEY_Q

File: LGT.pas (see page 224)

Delphi

```
KEY_Q = 81;
```

Description

This is constant KEY_Q.

1.5.211 KEY_R

File: LGT.pas (see page 224)

Delphi

```
KEY_R = 82;
```

Description

This is constant KEY_R.

1.5.212 KEY_RIGHT

File: LGT.pas (see page 224)

Delphi

```
KEY_RIGHT = 262;
```

Description

This is constant KEY_RIGHT.

1.5.213 KEY_RIGHT_ALT

File: LGT.pas (see page 224)

Delphi

```
KEY_RIGHT_ALT = 346;
```

Description

This is constant KEY_RIGHT_ALT.

1.5.214 KEY_RIGHT_BRACKET

File: LGT.pas (see page 224)

Delphi

```
KEY_RIGHT_BRACKET = 93;
```

Description

This is constant KEY_RIGHT_BRACKET.

1.5.215 KEY_RIGHT_CONTROL

File: LGT.pas (see page 224)

Delphi

```
KEY_RIGHT_CONTROL = 345;
```

Description

This is constant KEY_RIGHT_CONTROL.

1.5.216 KEY_RIGHT_SHIFT

File: LGT.pas (see page 224)

Delphi

```
KEY_RIGHT_SHIFT = 344;
```

Description

This is constant KEY_RIGHT_SHIFT.

1.5.217 KEY_RIGHT_SUPER

File: LGT.pas (see page 224)

Delphi

```
KEY_RIGHT_SUPER = 347;
```

Description

This is constant KEY_RIGHT_SUPER.

1.5.218 KEY_S

File: LGT.pas (see page 224)

Delphi

```
KEY_S = 83;
```

Description

This is constant KEY_S.

1.5.219 KEY_SCROLL_LOCK

File: LGT.pas (see page 224)

Delphi

```
KEY_SCROLL_LOCK = 281;
```

Description

This is constant KEY_SCROLL_LOCK.

1.5.220 KEY_SEMICOLON

File: LGT.pas (see page 224)

Delphi

```
KEY_SEMICOLON = 59;
```

Description

This is constant KEY_SEMICOLON.

1.5.221 KEY_SLASH

File: LGT.pas (see page 224)

Delphi

```
KEY_SLASH = 47;
```

Description

This is constant KEY_SLASH.

1.5.222 KEY_SPACE

File: LGT.pas (see page 224)

Delphi

```
KEY_SPACE = 32;
```

Description

This is constant KEY_SPACE.

1.5.223 KEY_T

File: LGT.pas (see page 224)

Delphi

```
KEY_T = 84;
```

Description

This is constant KEY_T.

1.5.224 KEY_TAB

File: LGT.pas (see page 224)

Delphi

```
KEY_TAB = 258;
```

Description

This is constant KEY_TAB.

1.5.225 KEY_U

File: LGT.pas (see page 224)

Delphi

```
KEY_U = 85;
```

Description

This is constant KEY_U.

1.5.226 KEY_UNKNOWN

File: LGT.pas (see page 224)

Delphi

```
KEY_UNKNOWN = -1;
```

Description

This is constant KEY_UNKNOWN.

1.5.227 KEY_UP

File: LGT.pas (see page 224)

Delphi

```
KEY_UP = 265;
```

Description

This is constant KEY_UP.

1.5.228 KEY_V

File: LGT.pas (see page 224)

Delphi

```
KEY_V = 86;
```

Description

This is constant KEY_V.

1.5.229 KEY_W

File: LGT.pas (see page 224)

Delphi

```
KEY_W = 87;
```

Description

This is constant KEY_W.

1.5.230 KEY_WORLD_1

File: LGT.pas (see page 224)

Delphi

```
KEY_WORLD_1 = 161;
```

Description

This is constant KEY_WORLD_1.

1.5.231 KEY_WORLD_2

File: LGT.pas (see page 224)

Delphi

```
KEY_WORLD_2 = 162;
```

Description

This is constant KEY_WORLD_2.

1.5.232 KEY_X

File: LGT.pas (see page 224)

Delphi

```
KEY_X = 88;
```

Description

This is constant KEY_X.

1.5.233 KEY_Y

File: LGT.pas (see page 224)

Delphi

```
KEY_Y = 89;
```

Description

This is constant KEY_Y.

1.5.234 KEY_Z

File: LGT.pas (see page 224)

Delphi

```
KEY_Z = 90;
```

Description

This is constant KEY_Z.

1.5.235 KHAKI

File: LGT.pas (see page 224)

Delphi

```
KHAKI: TlgColor = (Red:$F0/$FF; Green:$E6/$FF; Blue:$8C/$FF; Alpha:$FF/$FF);
```

Description

This is constant KHAKI.

1.5.236 LAVENDER

File: LGT.pas (see page 224)

Delphi

```
LAVENDER: TlgColor = (Red:$E6/$FF; Green:$E6/$FF; Blue:$FA/$FF; Alpha:$FF/$FF);
```

Description

This is constant LAVENDER.

1.5.237 LAVENDERBLUSH

File: LGT.pas (see page 224)

Delphi

```
LAVENDERBLUSH: TlgColor = (Red:$FF/$FF; Green:$F0/$FF; Blue:$F5/$FF; Alpha:$FF/$FF);
```

Description

This is constant LAVENDERBLUSH.

1.5.238 LAWNGREEN

File: LGT.pas (see page 224)

Delphi

```
LAWNGREEN: TlgColor = (Red:$7C/$FF; Green:$FC/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant LAWNGREEN.

1.5.239 LEMONCHIFFON

File: LGT.pas (see page 224)

Delphi

```
LEMONCHIFFON: TlgColor = (Red:$FF/$FF; Green:$FA/$FF; Blue:$CD/$FF; Alpha:$FF/$FF);
```

Description

This is constant LEMONCHIFFON.

1.5.240 LF

File: LGT.pas (see page 224)

Delphi

```
LF = #10;
```

Description

This is constant LF.

1.5.241 LGT_CODENAME

File: LGT.pas (see page 224)

Delphi

```
LGT_CODENAME = 'Aurora';
```

Description

This is constant LGT_CODENAME.

1.5.242 LGT_MAJOR_VERSION

File: LGT.pas (see page 224)

Delphi

```
LGT_MAJOR_VERSION = '0';
```

Description

This is constant LGT_MAJOR_VERSION.

1.5.243 LGT_MINOR_VERSION

File: LGT.pas (see page 224)

Delphi

```
LGT_MINOR_VERSION = '2';
```

Description

This is constant LGT_MINOR_VERSION.

1.5.244 LGT_NAME

File: LGT.pas (see page 224)

Delphi

```
LGT_NAME = 'Luna Game Toolkit™';
```

Description

This is constant LGT_NAME.

1.5.245 LGT_PATCH_VERSION

File: LGT.pas (see page 224)

Delphi

```
LGT_PATCH_VERSION = '0';
```

Description

This is constant LGT_PATCH_VERSION.

1.5.246 LGT_PROJECT

File: LGT.pas (see page 224)

Delphi

```
LGT_PROJECT = LGT_NAME+' ('+LGT_CODENAME+')  
v'+LGT_MAJOR_VERSION+'.'+LGT_MINOR_VERSION+'.'+LGT_PATCH_VERSION;
```

Description

This is constant LGT_PROJECT.

1.5.247 LGT_VERSION

File: LGT.pas (see page 224)

Delphi

```
LGT_VERSION = LGT_MAJOR_VERSION+'.'+LGT_MINOR_VERSION+'.'+LGT_PATCH_VERSION;
```

Description

This is constant LGT_VERSION.

1.5.248 LIGHTBLUE

File: LGT.pas (see page 224)

Delphi

```
LIGHTBLUE: TlgColor = (Red:$AD/$FF; Green:$D8/$FF; Blue:$E6/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTBLUE.

1.5.249 LIGHTCORAL

File: LGT.pas (see page 224)

Delphi

```
LIGHTCORAL: TlgColor = (Red:$F0/$FF; Green:$80/$FF; Blue:$80/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTCORAL.

1.5.250 LIGHTCYAN

File: LGT.pas (see page 224)

Delphi

```
LIGHTCYAN: TlgColor = (Red:$E0/$FF; Green:$FF/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTCYAN.

1.5.251 LIGHTGOLDENRODYELLOW

File: LGT.pas (see page 224)

Delphi

```
LIGHTGOLDENRODYELLOW: TlgColor = (Red:$FA/$FF; Green:$FA/$FF; Blue:$D2/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTGOLDENRODYELLOW.

1.5.252 LIGHTGRAY

File: LGT.pas (see page 224)

Delphi

```
LIGHTGRAY: TlgColor = (Red:$D3/$FF; Green:$D3/$FF; Blue:$D3/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTGRAY.

1.5.253 LIGHTGREEN

File: LGT.pas (see page 224)

Delphi

```
LIGHTGREEN: TlgColor = (Red:$90/$FF; Green:$EE/$FF; Blue:$90/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTGREEN.

1.5.254 LIGHTGREY

File: LGT.pas (see page 224)

Delphi

```
LIGHTGREY: TlgColor = (Red:$D3/$FF; Green:$D3/$FF; Blue:$D3/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTGREY.

1.5.255 LIGHTPINK

File: LGT.pas (see page 224)

Delphi

```
LIGHTPINK: TlgColor = (Red:$FF/$FF; Green:$B6/$FF; Blue:$C1/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTPINK.

1.5.256 LIGHTSALMON

File: LGT.pas (see page 224)

Delphi

```
LIGHTSALMON: TlgColor = (Red:$FF/$FF; Green:$A0/$FF; Blue:$7A/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTSALMON.

1.5.257 LIGHTSEAGREEN

File: LGT.pas (see page 224)

Delphi

```
LIGHTSEAGREEN: TlgColor = (Red:$20/$FF; Green:$B2/$FF; Blue:$AA/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTSEAGREEN.

1.5.258 LIGHTSKYBLUE

File: LGT.pas (see page 224)

Delphi

```
LIGHTSKYBLUE: TlgColor = (Red:$87/$FF; Green:$CE/$FF; Blue:$FA/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTSKYBLUE.

1.5.259 LIGHTSLATEGRAY

File: LGT.pas (see page 224)

Delphi

```
LIGHTSLATEGRAY: TlgColor = (Red:$77/$FF; Green:$88/$FF; Blue:$99/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTSLATEGRAY.

1.5.260 LIGHTSLATEGREY

File: LGT.pas (see page 224)

Delphi

```
LIGHTSLATEGREY: TlgColor = (Red:$77/$FF; Green:$88/$FF; Blue:$99/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTSLATEGREY.

1.5.261 LIGHTSTEELBLUE

File: LGT.pas (see page 224)

Delphi

```
LIGHTSTEELBLUE: TlgColor = (Red:$B0/$FF; Green:$C4/$FF; Blue:$DE/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTSTEELBLUE.

1.5.262 LIGHTYELLOW

File: LGT.pas (see page 224)

Delphi

```
LIGHTYELLOW: TlgColor = (Red:$FF/$FF; Green:$FF/$FF; Blue:$E0/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIGHTYELLOW.

1.5.263 LIME

File: LGT.pas (see page 224)

Delphi

```
LIME: TlgColor = (Red:$00/$FF; Green:$FF/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIME.

1.5.264 LIMEGREEN

File: LGT.pas (see page 224)

Delphi

```
LIMEGREEN: TlgColor = (Red:$32/$FF; Green:$CD/$FF; Blue:$32/$FF; Alpha:$FF/$FF);
```

Description

This is constant LIMEGREEN.

1.5.265 LINEN

File: LGT.pas (see page 224)

Delphi

```
LINEN: TlgColor = (Red:$FA/$FF; Green:$F0/$FF; Blue:$E6/$FF; Alpha:$FF/$FF);
```

Description

This is constant LINEN.

1.5.266 MAGENTA

File: LGT.pas (see page 224)

Delphi

```
MAGENTA: TlgColor = (Red:$FF/$FF; Green:$00/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant MAGENTA.

1.5.267 MAROON

File: LGT.pas (see page 224)

Delphi

```
MAROON: TlgColor = (Red:$80/$FF; Green:$00/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant MAROON.

1.5.268 MEDIUMAQUAMARINE

File: LGT.pas (see page 224)

Delphi

```
MEDIUMAQUAMARINE: TlgColor = (Red:$66/$FF; Green:$CD/$FF; Blue:$AA/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMAQUAMARINE.

1.5.269 MEDIUMBLUE

File: LGT.pas (see page 224)

Delphi

```
MEDIUMBLUE: TlgColor = (Red:$00/$FF; Green:$00/$FF; Blue:$CD/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMBLUE.

1.5.270 MEDIUMORCHID

File: LGT.pas (see page 224)

Delphi

```
MEDIUMORCHID: TlgColor = (Red:$BA/$FF; Green:$55/$FF; Blue:$D3/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMORCHID.

1.5.271 MEDIUMPURPLE

File: LGT.pas (see page 224)

Delphi

```
MEDIUMPURPLE: TlgColor = (Red:$93/$FF; Green:$70/$FF; Blue:$DB/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMPURPLE.

1.5.272 MEDIUMSEAGREEN

File: LGT.pas (see page 224)

Delphi

```
MEDIUMSEAGREEN: TlgColor = (Red:$3C/$FF; Green:$B3/$FF; Blue:$71/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMSEAGREEN.

1.5.273 MEDIUMSLATEBLUE

File: LGT.pas (see page 224)

Delphi

```
MEDIUMSLATEBLUE: TlgColor = (Red:$7B/$FF; Green:$68/$FF; Blue:$EE/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMSLATEBLUE.

1.5.274 MEDIUMSPRINGGREEN

File: LGT.pas (see page 224)

Delphi

```
MEDIUMSPRINGGREEN: TlgColor = (Red:$00/$FF; Green:$FA/$FF; Blue:$9A/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMSPRINGGREEN.

1.5.275 MEDIUMTURQUOISE

File: LGT.pas (see page 224)

Delphi

```
MEDIUMTURQUOISE: TlgColor = (Red:$48/$FF; Green:$D1/$FF; Blue:$CC/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMTURQUOISE.

1.5.276 MEDIUMVIOLETRED

File: LGT.pas (see page 224)

Delphi

```
MEDIUMVIOLETRED: TlgColor = (Red:$C7/$FF; Green:$15/$FF; Blue:$85/$FF; Alpha:$FF/$FF);
```

Description

This is constant MEDIUMVIOLETRED.

1.5.277 MIDNIGHTBLUE

File: LGT.pas (see page 224)

Delphi

```
MIDNIGHTBLUE: TlgColor = (Red:$19/$FF; Green:$19/$FF; Blue:$70/$FF; Alpha:$FF/$FF);
```

Description

This is constant MIDNIGHTBLUE.

1.5.278 MINTCREAM

File: LGT.pas (see page 224)

Delphi

```
MINTCREAM: TlgColor = (Red:$F5/$FF; Green:$FF/$FF; Blue:$FA/$FF; Alpha:$FF/$FF);
```

Description

This is constant MINTCREAM.

1.5.279 MISTYROSE

File: LGT.pas (see page 224)

Delphi

```
MISTYROSE: TlgColor = (Red:$FF/$FF; Green:$E4/$FF; Blue:$E1/$FF; Alpha:$FF/$FF);
```

Description

This is constant MISTYROSE.

1.5.280 MOCCASIN

File: LGT.pas (see page 224)

Delphi

```
MOCCASIN: TlgColor = (Red:$FF/$FF; Green:$E4/$FF; Blue:$B5/$FF; Alpha:$FF/$FF);
```

Description

This is constant MOCCASIN.

1.5.281 MOUSE_BUTTON_1

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_1 = 0;
```

Description

This is constant MOUSE_BUTTON_1.

1.5.282 MOUSE_BUTTON_2

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_2 = 1;
```

Description

This is constant MOUSE_BUTTON_2.

1.5.283 MOUSE_BUTTON_3

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_3 = 2;
```

Description

This is constant MOUSE_BUTTON_3.

1.5.284 MOUSE_BUTTON_4

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_4 = 3;
```

Description

This is constant MOUSE_BUTTON_4.

1.5.285 MOUSE_BUTTON_5

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_5 = 4;
```

Description

This is constant MOUSE_BUTTON_5.

1.5.286 MOUSE_BUTTON_6

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_6 = 5;
```

Description

This is constant MOUSE_BUTTON_6.

1.5.287 MOUSE_BUTTON_7

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_7 = 6;
```

Description

This is constant MOUSE_BUTTON_7.

1.5.288 MOUSE_BUTTON_8

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_8 = 7;
```

Description

This is constant MOUSE_BUTTON_8.

1.5.289 MOUSE_BUTTON_LAST

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_LAST = GLFW_MOUSE_BUTTON_8;
```

Description

This is constant MOUSE_BUTTON_LAST.

1.5.290 MOUSE_BUTTON_LEFT

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_LEFT = GLFW_MOUSE_BUTTON_1;
```

Description

This is constant MOUSE_BUTTON_LEFT.

1.5.291 MOUSE_BUTTON_MIDDLE

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_MIDDLE = GLFW_MOUSE_BUTTON_3;
```

Description

This is constant MOUSE_BUTTON_MIDDLE.

1.5.292 MOUSE_BUTTON_RIGHT

File: LGT.pas (see page 224)

Delphi

```
MOUSE_BUTTON_RIGHT = GLFW_MOUSE_BUTTON_2;
```

Description

This is constant MOUSE_BUTTON_RIGHT.

1.5.293 NAVAJOWHITE

File: LGT.pas (see page 224)

Delphi

```
NAVAJOWHITE: TlgColor = (Red:$FF/$FF; Green:$DE/$FF; Blue:$AD/$FF; Alpha:$FF/$FF);
```

Description

This is constant NAVAJOWHITE.

1.5.294 NAVY

File: LGT.pas (see page 224)

Delphi

```
NAVY: TlgColor = (Red:$00/$FF; Green:$00/$FF; Blue:$80/$FF; Alpha:$FF/$FF);
```

Description

This is constant NAVY.

1.5.295 OLDLACE

File: LGT.pas (see page 224)

Delphi

```
OLDLACE: TlgColor = (Red:$FD/$FF; Green:$F5/$FF; Blue:$E6/$FF; Alpha:$FF/$FF);
```

Description

This is constant OLDLACE.

1.5.296 OLIVE

File: LGT.pas (see page 224)

Delphi

```
OLIVE: TlgColor = (Red:$80/$FF; Green:$80/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant OLIVE.

1.5.297 OLIVEDRAB

File: LGT.pas (see page 224)

Delphi

```
OLIVEDRAB: TlgColor = (Red:$6B/$FF; Green:$8E/$FF; Blue:$23/$FF; Alpha:$FF/$FF);
```

Description

This is constant OLIVEDRAB.

1.5.298 ORANGE

File: LGT.pas (see page 224)

Delphi

```
ORANGE: TlgColor = (Red:$FF/$FF; Green:$A5/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant ORANGE.

1.5.299 ORANGERED

File: LGT.pas (see page 224)

Delphi

```
ORANGERED: TlgColor = (Red:$FF/$FF; Green:$45/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant ORANGERED.

1.5.300 ORCHID

File: LGT.pas (see page 224)

Delphi

```
ORCHID: TlgColor = (Red:$DA/$FF; Green:$70/$FF; Blue:$D6/$FF; Alpha:$FF/$FF);
```

Description

This is constant ORCHID.

1.5.301 OVERLAY1

File: LGT.pas (see page 224)

Delphi

```
OVERLAY1: TlgColor = (Red:$00/$FF; Green:$20/$FF; Blue:$29/$FF; Alpha:$B4/$FF);
```

Description

This is constant OVERLAY1.

1.5.302 OVERLAY2

File: LGT.pas (see page 224)

Delphi

```
OVERLAY2: TlgColor = (Red:$01/$FF; Green:$1B/$FF; Blue:$01/$FF; Alpha:255/$FF);
```

Description

This is constant OVERLAY2.

1.5.303 PALEGOLDENROD

File: LGT.pas (see page 224)

Delphi

```
PALEGOLDENROD: TlgColor = (Red:$EE/$FF; Green:$E8/$FF; Blue:$AA/$FF; Alpha:$FF/$FF);
```

Description

This is constant PALEGOLDENROD.

1.5.304 PALEGREEN

File: LGT.pas (see page 224)

Delphi

```
PALEGREEN: TlgColor = (Red:$98/$FF; Green:$FB/$FF; Blue:$98/$FF; Alpha:$FF/$FF);
```

Description

This is constant PALEGREEN.

1.5.305 PALETURQUOISE

File: LGT.pas (see page 224)

Delphi

```
PALETURQUOISE: TlgColor = (Red:$AF/$FF; Green:$EE/$FF; Blue:$EE/$FF; Alpha:$FF/$FF);
```

Description

This is constant PALETURQUOISE.

1.5.306 PALEVIOLETRED

File: LGT.pas (see page 224)

Delphi

```
PALEVIOLETRED: TlgColor = (Red:$DB/$FF; Green:$70/$FF; Blue:$93/$FF; Alpha:$FF/$FF);
```

Description

This is constant PALEVIOLETRED.

1.5.307 PAPAYAWHIP

File: LGT.pas (see page 224)

Delphi

```
PAPAYAWHIP: TlgColor = (Red:$FF/$FF; Green:$EF/$FF; Blue:$D5/$FF; Alpha:$FF/$FF);
```

Description

This is constant PAPAYAWHIP.

1.5.308 PEACHPUFF

File: LGT.pas (see page 224)

Delphi

```
PEACHPUFF: TlgColor = (Red:$FF/$FF; Green:$DA/$FF; Blue:$B9/$FF; Alpha:$FF/$FF);
```

Description

This is constant PEACHPUFF.

1.5.309 PERU

File: LGT.pas (see page 224)

Delphi

```
PERU: TlgColor = (Red:$CD/$FF; Green:$85/$FF; Blue:$3F/$FF; Alpha:$FF/$FF);
```

Description

This is constant PERU.

1.5.310 PINK

File: LGT.pas (see page 224)

Delphi

```
PINK: TlgColor = (Red:$FF/$FF; Green:$C0/$FF; Blue:$CB/$FF; Alpha:$FF/$FF);
```

Description

This is constant PINK.

1.5.311 PLUM

File: LGT.pas (see page 224)

Delphi

```
PLUM: TlgColor = (Red:$DD/$FF; Green:$A0/$FF; Blue:$DD/$FF; Alpha:$FF/$FF);
```

Description

This is constant PLUM.

1.5.312 POWDERBLUE

File: LGT.pas (see page 224)

Delphi

```
POWDERBLUE: TlgColor = (Red:$B0/$FF; Green:$E0/$FF; Blue:$E6/$FF; Alpha:$FF/$FF);
```

Description

This is constant POWDERBLUE.

1.5.313 PURPLE

File: LGT.pas (see page 224)

Delphi

```
PURPLE: TlgColor = (Red:$80/$FF; Green:$00/$FF; Blue:$80/$FF; Alpha:$FF/$FF);
```

Description

This is constant PURPLE.

1.5.314 REBECCAPURPLE

File: LGT.pas (see page 224)

Delphi

```
REBECCAPURPLE: TlgColor = (Red:$66/$FF; Green:$33/$FF; Blue:$99/$FF; Alpha:$FF/$FF);
```

Description

This is constant REBECCAPURPLE.

1.5.315 RED

File: LGT.pas (see page 224)

Delphi

```
RED: TlgColor = (Red:$FF/$FF; Green:$00/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant RED.

1.5.316 RED22

File: LGT.pas (see page 224)

Delphi

```
RED22: TlgColor = (Red:$7E/$FF; Green:$32/$FF; Blue:$3F/$FF; Alpha:255/$FF);
```

Description

This is constant RED22.

1.5.317 ROSYBROWN

File: LGT.pas (see page 224)

Delphi

```
ROSYBROWN: TlgColor = (Red:$BC/$FF; Green:$8F/$FF; Blue:$8F/$FF; Alpha:$FF/$FF);
```

Description

This is constant ROSYBROWN.

1.5.318 ROYALBLUE

File: LGT.pas (see page 224)

Delphi

```
ROYALBLUE: TlgColor = (Red:$41/$FF; Green:$69/$FF; Blue:$E1/$FF; Alpha:$FF/$FF);
```

Description

This is constant ROYALBLUE.

1.5.319 SADDLEBROWN

File: LGT.pas (see page 224)

Delphi

```
SADDLEBROWN: TlgColor = (Red:$8B/$FF; Green:$45/$FF; Blue:$13/$FF; Alpha:$FF/$FF);
```

Description

This is constant SADDLEBROWN.

1.5.320 SALMON

File: LGT.pas (see page 224)

Delphi

```
SALMON: TlgColor = (Red:$FA/$FF; Green:$80/$FF; Blue:$72/$FF; Alpha:$FF/$FF);
```

Description

This is constant SALMON.

1.5.321 SANDYBROWN

File: LGT.pas (see page 224)

Delphi

```
SANDYBROWN: TlgColor = (Red:$F4/$FF; Green:$A4/$FF; Blue:$60/$FF; Alpha:$FF/$FF);
```

Description

This is constant SANDYBROWN.

1.5.322 SEAGREEN

File: LGT.pas (see page 224)

Delphi

```
SEAGREEN: TlgColor = (Red:$2E/$FF; Green:$8B/$FF; Blue:$57/$FF; Alpha:$FF/$FF);
```

Description

This is constant SEAGREEN.

1.5.323 SEASHELL

File: LGT.pas (see page 224)

Delphi

```
SEASHELL: TlgColor = (Red:$FF/$FF; Green:$F5/$FF; Blue:$EE/$FF; Alpha:$FF/$FF);
```

Description

This is constant SEASHELL.

1.5.324 SIENNA

File: LGT.pas (see page 224)

Delphi

```
SIENNA: TlgColor = (Red:$A0/$FF; Green:$52/$FF; Blue:$2D/$FF; Alpha:$FF/$FF);
```

Description

This is constant SIENNA.

1.5.325 SILVER

File: LGT.pas (see page 224)

Delphi

```
SILVER: TlgColor = (Red:$C0/$FF; Green:$C0/$FF; Blue:$C0/$FF; Alpha:$FF/$FF);
```

Description

This is constant SILVER.

1.5.326 SKYBLUE

File: LGT.pas (see page 224)

Delphi

```
SKYBLUE: TlgColor = (Red:$87/$FF; Green:$CE/$FF; Blue:$EB/$FF; Alpha:$FF/$FF);
```

Description

This is constant SKYBLUE.

1.5.327 SLATEBLUE

File: LGT.pas (see page 224)

Delphi

```
SLATEBLUE: TlgColor = (Red:$6A/$FF; Green:$5A/$FF; Blue:$CD/$FF; Alpha:$FF/$FF);
```

Description

This is constant SLATEBLUE.

1.5.328 SLATEGRAY

File: LGT.pas (see page 224)

Delphi

```
SLATEGRAY: TlgColor = (Red:$70/$FF; Green:$80/$FF; Blue:$90/$FF; Alpha:$FF/$FF);
```

Description

This is constant SLATEGRAY.

1.5.329 SLATEGREY

File: LGT.pas (see page 224)

Delphi

```
SLATEGREY: TlgColor = (Red:$70/$FF; Green:$80/$FF; Blue:$90/$FF; Alpha:$FF/$FF);
```

Description

This is constant SLATEGREY.

1.5.330 SNOW

File: LGT.pas (see page 224)

Delphi

```
SNOW: TlgColor = (Red:$FF/$FF; Green:$FA/$FF; Blue:$FA/$FF; Alpha:$FF/$FF);
```

Description

This is constant SNOW.

1.5.331 SPRINGGREEN

File: LGT.pas (see page 224)

Delphi

```
SPRINGGREEN: TlgColor = (Red:$00/$FF; Green:$FF/$FF; Blue:$7F/$FF; Alpha:$FF/$FF);
```

Description

This is constant SPRINGGREEN.

1.5.332 STEELBLUE

File: LGT.pas (see page 224)

Delphi

```
STEELBLUE: TlgColor = (Red:$46/$FF; Green:$82/$FF; Blue:$B4/$FF; Alpha:$FF/$FF);
```

Description

This is constant STEELBLUE.

1.5.333 TAN

File: LGT.pas (see page 224)

Delphi

```
TAN: TlgColor = (Red:$D2/$FF; Green:$B4/$FF; Blue:$8C/$FF; Alpha:$FF/$FF);
```

Description

This is constant TAN.

1.5.334 TEAL

File: LGT.pas (see page 224)

Delphi

```
TEAL: TlgColor = (Red:$00/$FF; Green:$80/$FF; Blue:$80/$FF; Alpha:$FF/$FF);
```

Description

This is constant TEAL.

1.5.335 THISTLE

File: LGT.pas (see page 224)

Delphi

```
THISTLE: TlgColor = (Red:$D8/$FF; Green:$BF/$FF; Blue:$D8/$FF; Alpha:$FF/$FF);
```

Description

This is constant THISTLE.

1.5.336 TOMATO

File: LGT.pas (see page 224)

Delphi

```
TOMATO: TlgColor = (Red:$FF/$FF; Green:$63/$FF; Blue:$47/$FF; Alpha:$FF/$FF);
```

Description

This is constant TOMATO.

1.5.337 TURQUOISE

File: LGT.pas (see page 224)

Delphi

```
TURQUOISE: TlgColor = (Red:$40/$FF; Green:$E0/$FF; Blue:$D0/$FF; Alpha:$FF/$FF);
```

Description

This is constant TURQUOISE.

1.5.338 VIOLET

File: LGT.pas (see page 224)

Delphi

```
VIOLET: TlgColor = (Red:$EE/$FF; Green:$82/$FF; Blue:$EE/$FF; Alpha:$FF/$FF);
```

Description

This is constant VIOLET.

1.5.339 WHEAT

File: LGT.pas (see page 224)

Delphi

```
WHEAT: TlgColor = (Red:$F5/$FF; Green:$DE/$FF; Blue:$B3/$FF; Alpha:$FF/$FF);
```

Description

This is constant WHEAT.

1.5.340 WHITE

File: LGT.pas (see page 224)

Delphi

```
WHITE: TlgColor = (Red:$FF/$FF; Green:$FF/$FF; Blue:$FF/$FF; Alpha:$FF/$FF);
```

Description

This is constant WHITE.

1.5.341 WHITE2

File: LGT.pas (see page 224)

Delphi

```
WHITE2: TlgColor = (Red:$F5/$FF; Green:$F5/$FF; Blue:$F5/$FF; Alpha:$FF/$FF);
```

Description

This is constant WHITE2.

1.5.342 WHITESMOKE

File: LGT.pas (see page 224)

Delphi

```
WHITESMOKE: TlgColor = (Red:$F5/$FF; Green:$F5/$FF; Blue:$F5/$FF; Alpha:$FF/$FF);
```

Description

This is constant WHITESMOKE.

1.5.343 YELLOW

File: LGT.pas (see page 224)

Delphi

```
YELLOW: TlgColor = (Red:$FF/$FF; Green:$FF/$FF; Blue:$00/$FF; Alpha:$FF/$FF);
```

Description

This is constant YELLOW.

1.5.344 YELLOWGREEN

File: LGT.pas (see page 224)

Delphi

```
YELLOWGREEN: TlgColor = (Red:$9A/$FF; Green:$CD/$FF; Blue:$32/$FF; Alpha:$FF/$FF);
```

Description

This is constant YELLOWGREEN.

1.6 Files

The following table lists files in this documentation.

Units

LGT.Defines.inc (see page 224)	This is file LGT.Defines.inc.
LGT.pas (see page 224)	This is file LGT.pas.























1.6.1 LGT.Defines.inc

This is file LGT.Defines.inc.

1.6.2 LGT.pas

This is file LGT.pas.

Classes

	TlgAudio (see page 10)	This is class TlgAudio.
	TlgCamera (see page 15)	This is class TlgCamera.
	TlgConsole (see page 19)	This is class TlgConsole.
	TlgDeterministicTimer (see page 24)	This is class TlgDeterministicTimer.
	TlgFileStream (see page 29)	This is class TlgFileStream.
	TlgFont (see page 32)	This is class TlgFont.
	TlgMath (see page 38)	This is class TlgMath.
	TlgMemoryStream (see page 48)	This is class TlgMemoryStream.
	TlgObject (see page 52)	This is class TlgObject.
	TlgObjectList (see page 56)	This is class TlgObjectList.
	TlgRingBuffer<T> (see page 59)	This is class TlgRingBuffer.
	TlgSound (see page 61)	This is class TlgSound.
	TlgStream (see page 70)	This is class TlgStream.
	TlgTaskID (see page 72)	This is class TlgTaskID.
	TlgTaskList (see page 73)	This is class TlgTaskList.
	TlgTexture (see page 76)	This is class TlgTexture.
	TlgUtils (see page 88)	This is class TlgUtils.
	TlgVideo (see page 98)	This is class TlgVideo.
	TlgVirtualBuffer (see page 107)	This is class TlgVirtualBuffer.
	TlgWindow (see page 110)	This is class TlgWindow.
	TlgZipFile (see page 125)	This is class TlgZipFile.
	TlgZipStream (see page 127)	This is class TlgZipStream.

Constants

ALICEBLUE (see page 148)	This is constant ALICEBLUE.
ANTIQUEWHITE (see page 148)	This is constant ANTIQUEWHITE.
AQUA (see page 148)	This is constant AQUA.
AQUAMARINE (see page 148)	This is constant AQUAMARINE.
AZURE (see page 149)	This is constant AZURE.
BEIGE (see page 149)	This is constant BEIGE.
BISQUE (see page 149)	This is constant BISQUE.
BLACK (see page 149)	This is constant BLACK.
BLANCHEDALMOND (see page 149)	This is constant BLANCHEDALMOND.
BLANK (see page 150)	This is constant BLANK.
BLUE (see page 150)	This is constant BLUE.
BLUEVIOLET (see page 150)	This is constant BLUEVIOLET.
BROWN (see page 150)	This is constant BROWN.
BURLYWOOD (see page 151)	This is constant BURLYWOOD.
CADETBBLUE (see page 151)	This is constant CADETBBLUE.
CHARTREUSE (see page 151)	This is constant CHARTREUSE.
CHOCOLATE (see page 151)	This is constant CHOCOLATE.
COLORKEY (see page 151)	This is constant COLORKEY.
CORAL (see page 152)	This is constant CORAL.
CORNFLOWERBLUE (see page 152)	This is constant CORNFLOWERBLUE.
CORNSILK (see page 152)	This is constant CORNSILK.
CR (see page 152)	This is constant CR.
CRIMSON (see page 153)	This is constant CRIMSON.

CRLF (see page 153)	This is constant CRLF.
CYAN (see page 153)	This is constant CYAN.
DARKBLUE (see page 153)	This is constant DARKBLUE.
DARKCYAN (see page 153)	This is constant DARKCYAN.
DARKGOLDENROD (see page 154)	This is constant DARKGOLDENROD.
DARKGRAY (see page 154)	This is constant DARKGRAY.
DARKGREEN (see page 154)	This is constant DARKGREEN.
DARKGREY (see page 154)	This is constant DARKGREY.
DARKKHAKI (see page 155)	This is constant DARKKHAKI.
DARKMAGENTA (see page 155)	This is constant DARKMAGENTA.
DARKOLIVEGREEN (see page 155)	This is constant DARKOLIVEGREEN.
DARKORANGE (see page 155)	This is constant DARKORANGE.
DARKORCHID (see page 155)	This is constant DARKORCHID.
DARKRED (see page 156)	This is constant DARKRED.
DARKSALMON (see page 156)	This is constant DARKSALMON.
DARKSEAGREEN (see page 156)	This is constant DARKSEAGREEN.
DARKSLATEBLUE (see page 156)	This is constant DARKSLATEBLUE.
DARKSLATEBROWN (see page 157)	This is constant DARKSLATEBROWN.
DARKSLATEGRAY (see page 157)	This is constant DARKSLATEGRAY.
DARKSLATEGREY (see page 157)	This is constant DARKSLATEGREY.
DARKTURQUOISE (see page 157)	This is constant DARKTURQUOISE.
DARKVIOLET (see page 157)	This is constant DARKVIOLET.
DEEPPINK (see page 158)	This is constant DEEPPINK.
DEEPSKYBLUE (see page 158)	This is constant DEEPSKYBLUE.
DIMGRAY (see page 158)	This is constant DIMGRAY.
DIMGREY (see page 158)	This is constant DIMGREY.
DIMWHITE (see page 159)	This is constant DIMWHITE.
DODGERBLUE (see page 159)	This is constant DODGERBLUE.
FIREBRICK (see page 159)	This is constant FIREBRICK.
FLORALWHITE (see page 159)	This is constant FLORALWHITE.
FORESTGREEN (see page 159)	This is constant FORESTGREEN.
FUCHSIA (see page 160)	This is constant FUCHSIA.
GAINSBORO (see page 160)	This is constant GAINSBORO.
GAMEPAD_1 (see page 160)	This is constant GAMEPAD_1.
GAMEPAD_10 (see page 160)	This is constant GAMEPAD_10.
GAMEPAD_11 (see page 161)	This is constant GAMEPAD_11.
GAMEPAD_12 (see page 161)	This is constant GAMEPAD_12.
GAMEPAD_13 (see page 161)	This is constant GAMEPAD_13.
GAMEPAD_14 (see page 161)	This is constant GAMEPAD_14.
GAMEPAD_15 (see page 161)	This is constant GAMEPAD_15.
GAMEPAD_16 (see page 162)	This is constant GAMEPAD_16.
GAMEPAD_2 (see page 162)	This is constant GAMEPAD_2.
GAMEPAD_3 (see page 162)	This is constant GAMEPAD_3.
GAMEPAD_4 (see page 162)	This is constant GAMEPAD_4.
GAMEPAD_5 (see page 163)	This is constant GAMEPAD_5.
GAMEPAD_6 (see page 163)	This is constant GAMEPAD_6.
GAMEPAD_7 (see page 163)	This is constant GAMEPAD_7.
GAMEPAD_8 (see page 163)	This is constant GAMEPAD_8.
GAMEPAD_9 (see page 163)	This is constant GAMEPAD_9.

GAMEPAD_AXIS_LAST (see page 164)	This is constant GAMEPAD_AXIS_LAST.
GAMEPAD_AXIS_LEFT_TRIGGER (see page 164)	This is constant GAMEPAD_AXIS_LEFT_TRIGGER.
GAMEPAD_AXIS_LEFT_X (see page 164)	This is constant GAMEPAD_AXIS_LEFT_X.
GAMEPAD_AXIS_LEFT_Y (see page 164)	This is constant GAMEPAD_AXIS_LEFT_Y.
GAMEPAD_AXIS_RIGHT_TRIGGER (see page 165)	This is constant GAMEPAD_AXIS_RIGHT_TRIGGER.
GAMEPAD_AXIS_RIGHT_X (see page 165)	This is constant GAMEPAD_AXIS_RIGHT_X.
GAMEPAD_AXIS_RIGHT_Y (see page 165)	This is constant GAMEPAD_AXIS_RIGHT_Y.
GAMEPAD_BUTTON_A (see page 165)	This is constant GAMEPAD_BUTTON_A.
GAMEPAD_BUTTON_B (see page 165)	This is constant GAMEPAD_BUTTON_B.
GAMEPAD_BUTTON_BACK (see page 166)	This is constant GAMEPAD_BUTTON_BACK.
GAMEPAD_BUTTON_CIRCLE (see page 166)	This is constant GAMEPAD_BUTTON_CIRCLE.
GAMEPAD_BUTTON_CROSS (see page 166)	This is constant GAMEPAD_BUTTON_CROSS.
GAMEPAD_BUTTON_DPAD_DOWN (see page 166)	This is constant GAMEPAD_BUTTON_DPAD_DOWN.
GAMEPAD_BUTTON_DPAD_LEFT (see page 167)	This is constant GAMEPAD_BUTTON_DPAD_LEFT.
GAMEPAD_BUTTON_DPAD_RIGHT (see page 167)	This is constant GAMEPAD_BUTTON_DPAD_RIGHT.
GAMEPAD_BUTTON_DPAD_UP (see page 167)	This is constant GAMEPAD_BUTTON_DPAD_UP.
GAMEPAD_BUTTON_GUIDE (see page 167)	This is constant GAMEPAD_BUTTON_GUIDE.
GAMEPAD_BUTTON_LAST (see page 167)	This is constant GAMEPAD_BUTTON_LAST.
GAMEPAD_BUTTON_LEFT BUMPER (see page 168)	This is constant GAMEPAD_BUTTON_LEFT BUMPER.
GAMEPAD_BUTTON_LEFT_THUMB (see page 168)	This is constant GAMEPAD_BUTTON_LEFT_THUMB.
GAMEPAD_BUTTON_RIGHT BUMPER (see page 168)	This is constant GAMEPAD_BUTTON_RIGHT BUMPER.
GAMEPAD_BUTTON_RIGHT_THUMB (see page 168)	This is constant GAMEPAD_BUTTON_RIGHT_THUMB.
GAMEPAD_BUTTON_SQUARE (see page 169)	This is constant GAMEPAD_BUTTON_SQUARE.
GAMEPAD_BUTTON_START (see page 169)	This is constant GAMEPAD_BUTTON_START.
GAMEPAD_BUTTON_TRIANGLE (see page 169)	This is constant GAMEPAD_BUTTON_TRIANGLE.
GAMEPAD_BUTTON_X (see page 169)	This is constant GAMEPAD_BUTTON_X.
GAMEPAD_BUTTON_Y (see page 169)	This is constant GAMEPAD_BUTTON_Y.
GAMEPAD_LAST (see page 170)	This is constant GAMEPAD_LAST.
GHOSTWHITE (see page 170)	This is constant GHOSTWHITE.
GOLD (see page 170)	This is constant GOLD.
GOLDENROD (see page 170)	This is constant GOLDENROD.
GRAY (see page 171)	This is constant GRAY.
GREEN (see page 171)	This is constant GREEN.
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
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