

# Outline

- AI vs ML vs DL
- The Machine Learning Paradigm
- Finding the Best Solution and Fitting a Model
- Regression and Classification with NN
- ML Issues

# AI vs. ML vs. DL

## Artificial Intelligence



Any technique that enables computers to mimic human intelligence. It includes *machine learning*

## Machine Learning



A subset of AI that includes techniques that enable machines to improve at tasks with experience. It includes *deep learning*

## Deep Learning



A subset of machine learning based on neural networks that permit a machine to train itself to perform a task.

# General Steps for Machine Learning

On a high level, the craft of creating machine learning (ML) processes is comprised of several steps:

Decide on the Question

Collect and Prepare Data

Choose a Training Method

Train the Model

Evaluate the Model

Parameter Tuning

Predict

# We will run through this long process



This is a **first encounter with ML**, but many things will be left to be **experimented or developed**.

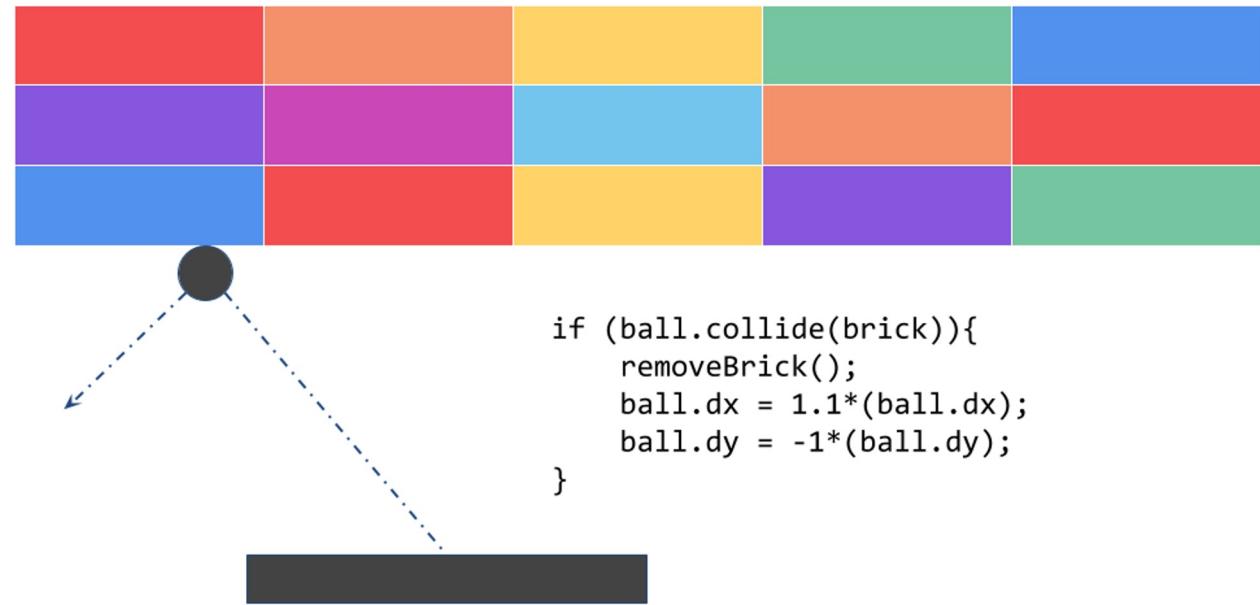
# The Machine Learning Paradigm

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# Explicit Coding

- Defining rules that determine behavior of a program
- Everything is pre-calculated and pre-determined by the programmer
- Scenarios are limited by program complexity



# The Traditional Programming Paradigm



# Consider Activity Detection



```
if(speed<4){  
    status=WALKING;  
}
```



```
if(speed<4){  
    status=WALKING;  
} else {  
    status=RUNNING;  
}
```



```
if(speed<4){  
    status=WALKING;  
} else if(speed<12){  
    status=RUNNING;  
} else {  
    status=BIKING;  
}
```



// ???

Way too  
complex  
to code!

# The Traditional Programming Paradigm



# The Machine Learning Paradigm



# Activity Detection with Machine Learning



0101001010100101010  
1001010101001011101  
0100101010010101001  
0101001010100101010

Label = WALKING



1010100101001010101  
0101010010010010001  
001001111010101111  
1010100100111101011

Label = RUNNING



1001010011111010101  
1101010111010101110  
1010101111010101011  
1111110001111010101

Label = BIKING



111111111010011101  
0011111010111110101  
0101110101010101110  
1010101010100111110

Label = GOLFING

# The Machine Learning Paradigm



0101001010100101010  
1001010101001011101  
0100101010010101001  
0101001010100101010

Label = WALKING

1010100101001010101  
0101010010010010001  
0010011111010101111  
1010100100111101011

Label = RUNNING

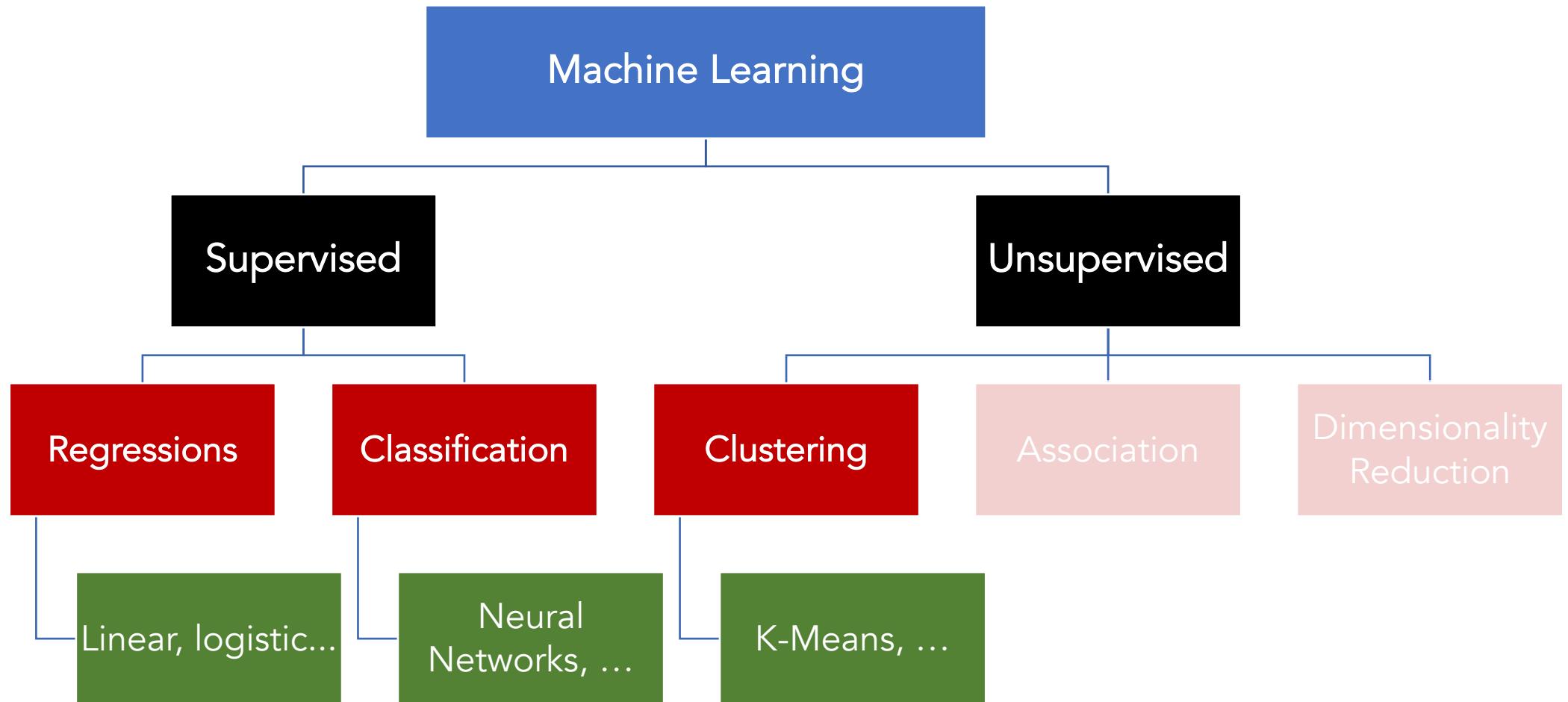
1001010011111010101  
1101010111010101110  
1010101111010101011  
1111110001111010101

Label = BIKING

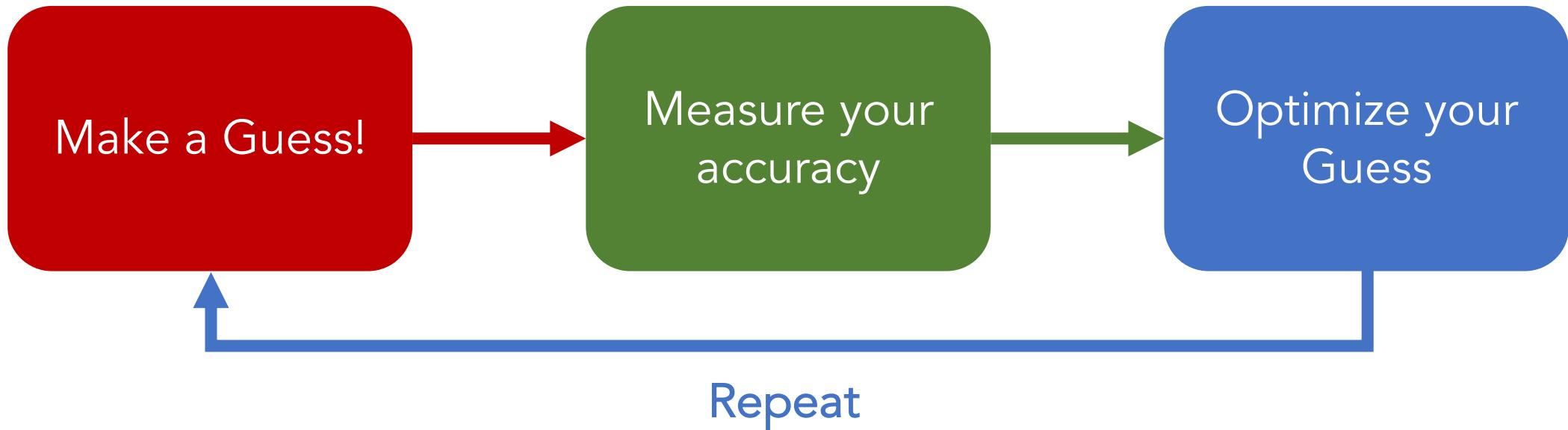
111111111010011101  
0011111010111110101  
0101110101010101110  
1010101010100111110

Label = GOLFING

# Two Approaches



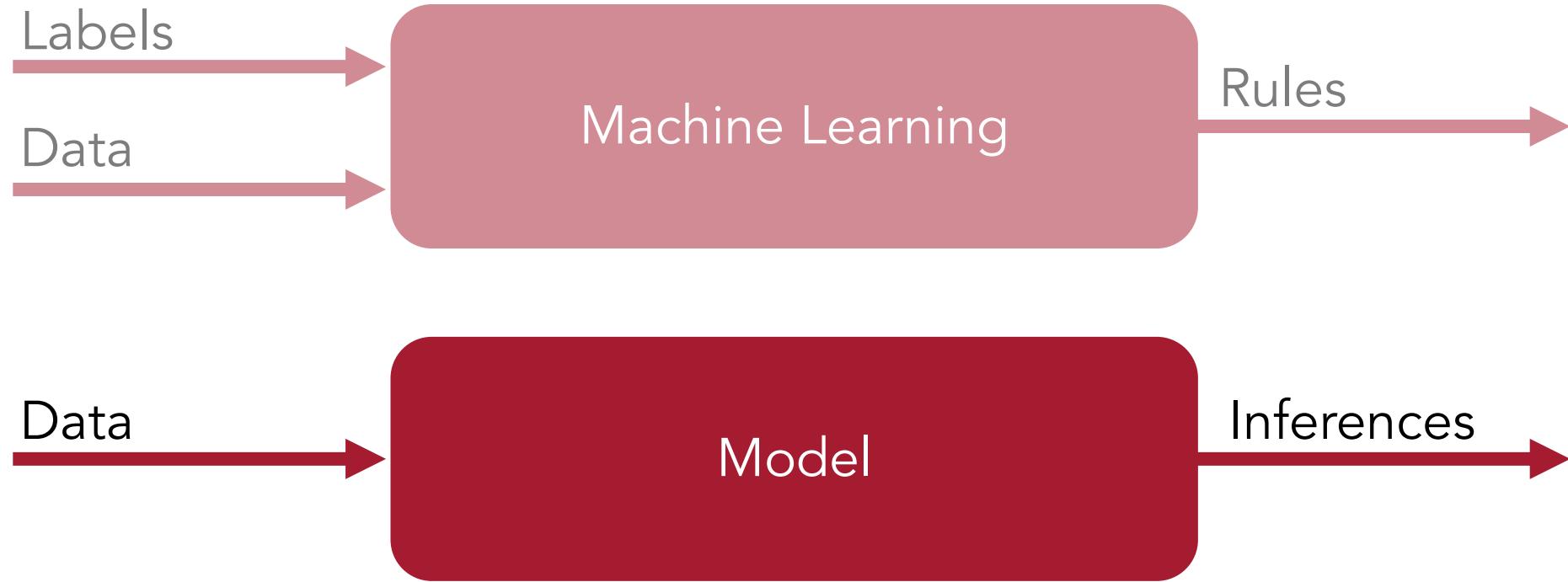
# The Machine Learning Paradigm



# The Machine Learning Paradigm



# The Machine Learning Paradigm



# How good is your model?

a way to measure your accuracy

# Matching X to Y

X = { -1, 0, 1, 2, 3, 4 }

Y = { -3, -1, 1, 3, 5, 7 }



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Make a guess!

$$Y = 3X - 1$$

$$X = \{ -1, 0, 1, 2, 3, 4 \}$$

$$\text{My } Y = \{ -4, -1, 2, 5, 8, 11 \}$$

# How good is the guess?

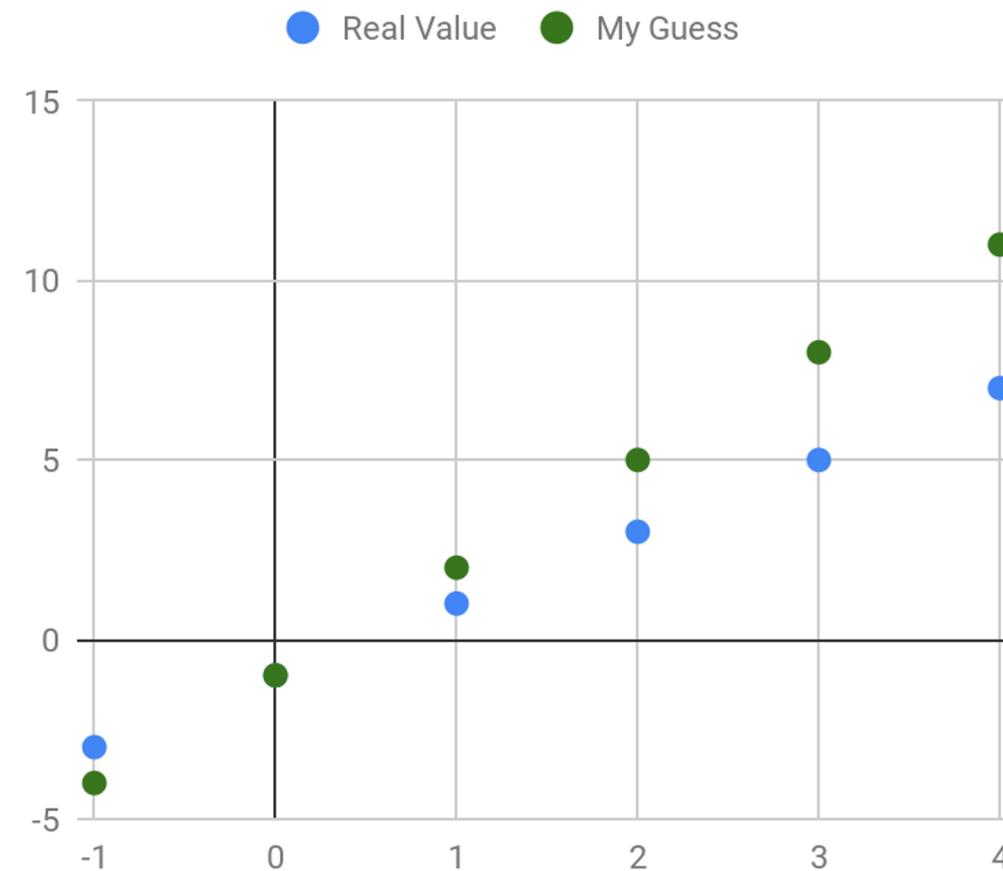
$$Y = 3X - 1$$

$$X = \{ -1, 0, 1, 2, 3, 4 \}$$

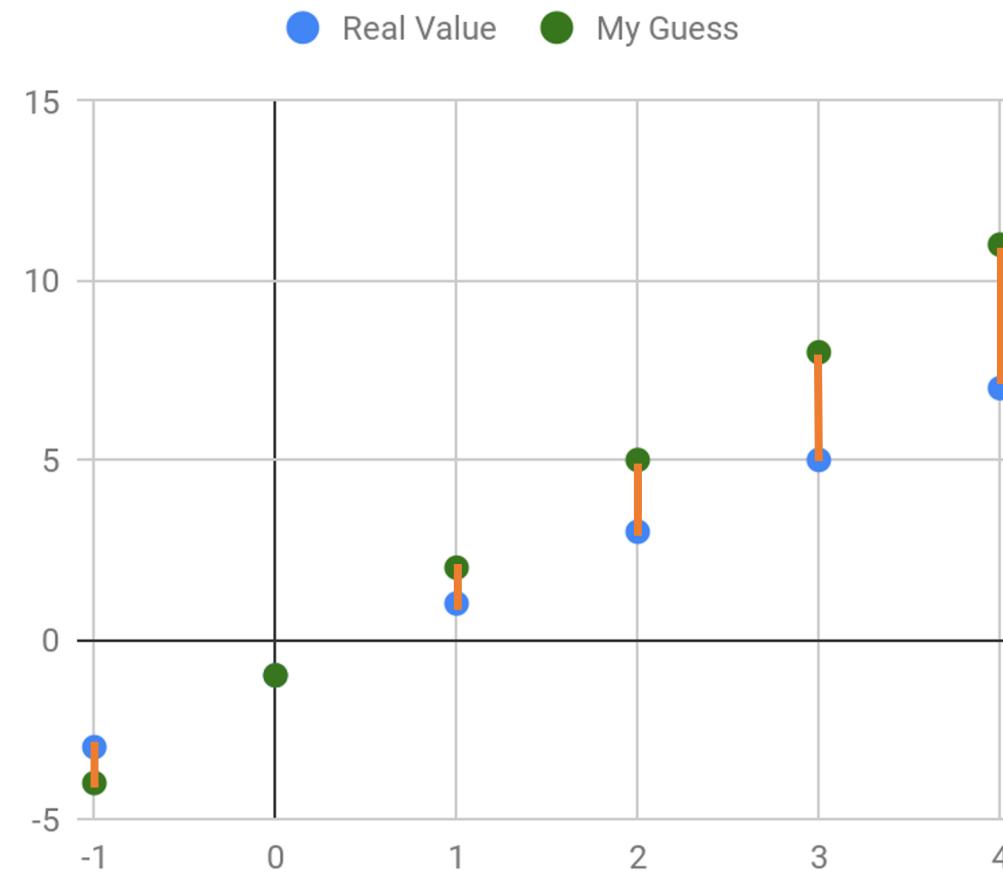
$$\text{My } Y = \{ -4, -1, 2, 5, 8, 11 \}$$

$$\text{Real } Y = \{ -3, -1, 1, 3, 5, 7 \}$$

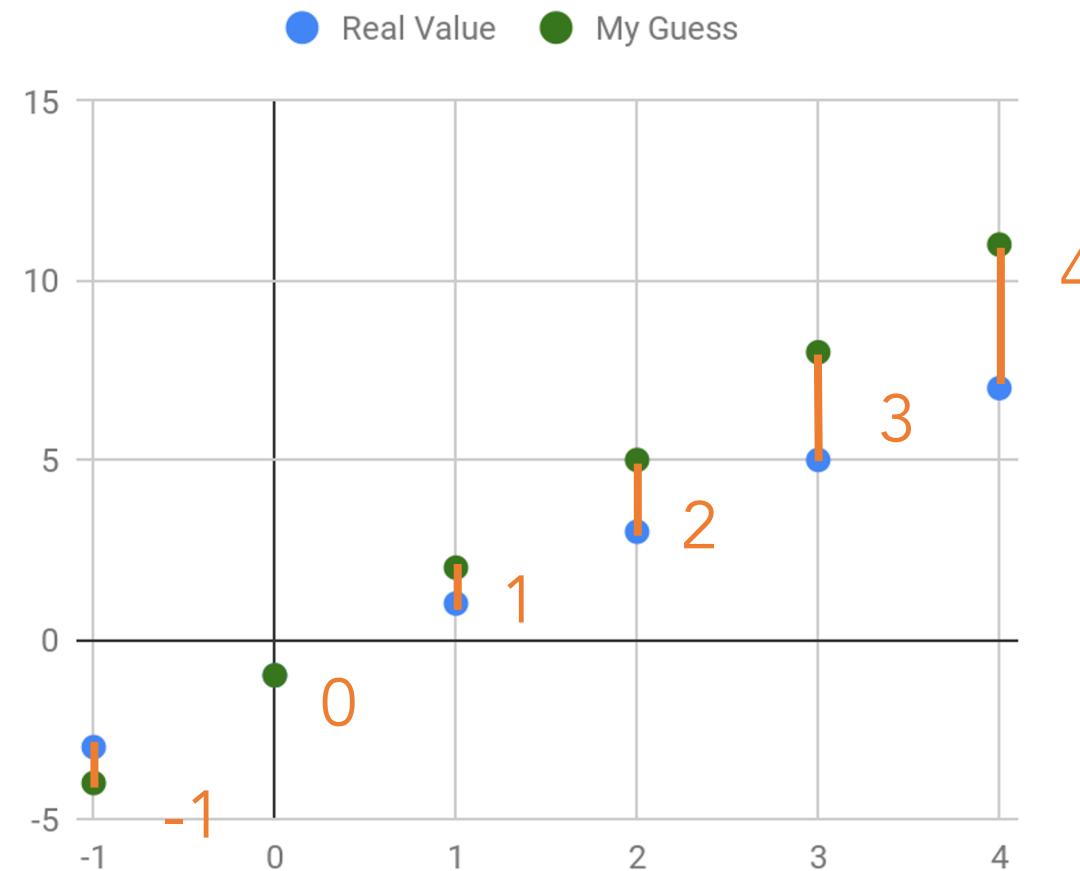
# Let's measure it!



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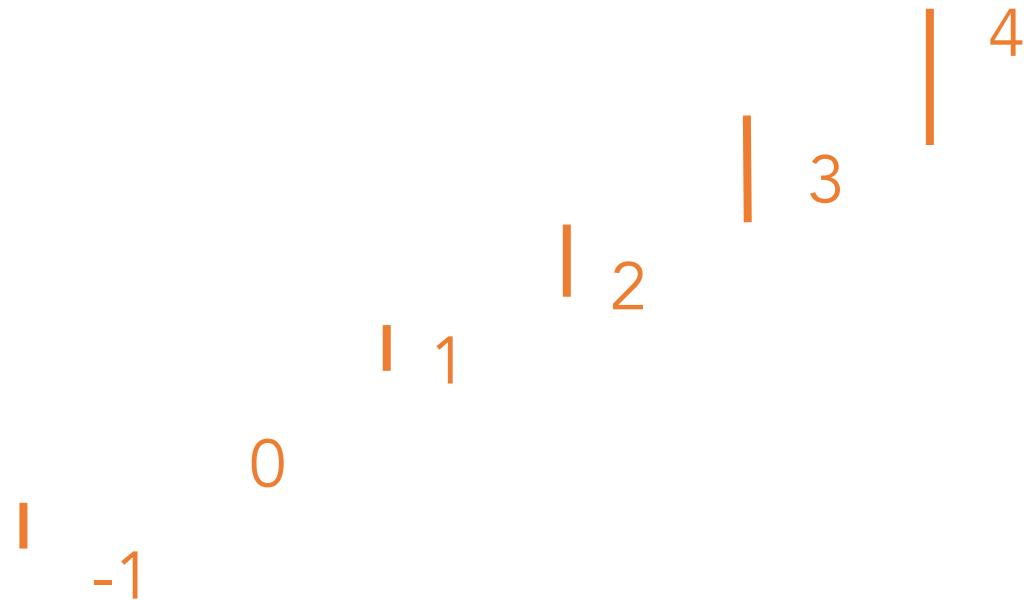


# Let's measure it!

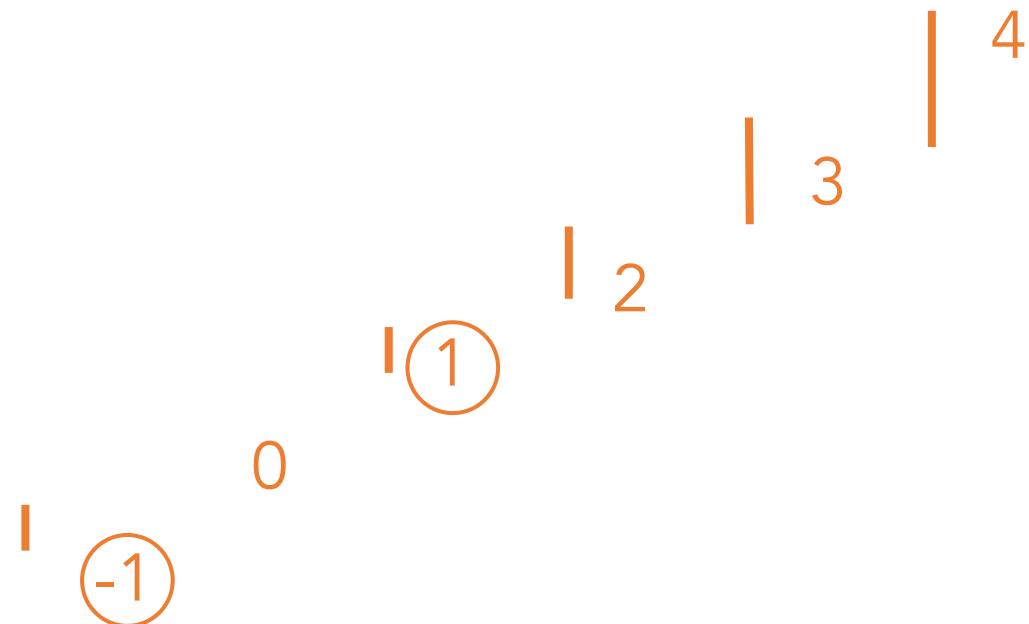


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Let's measure it!

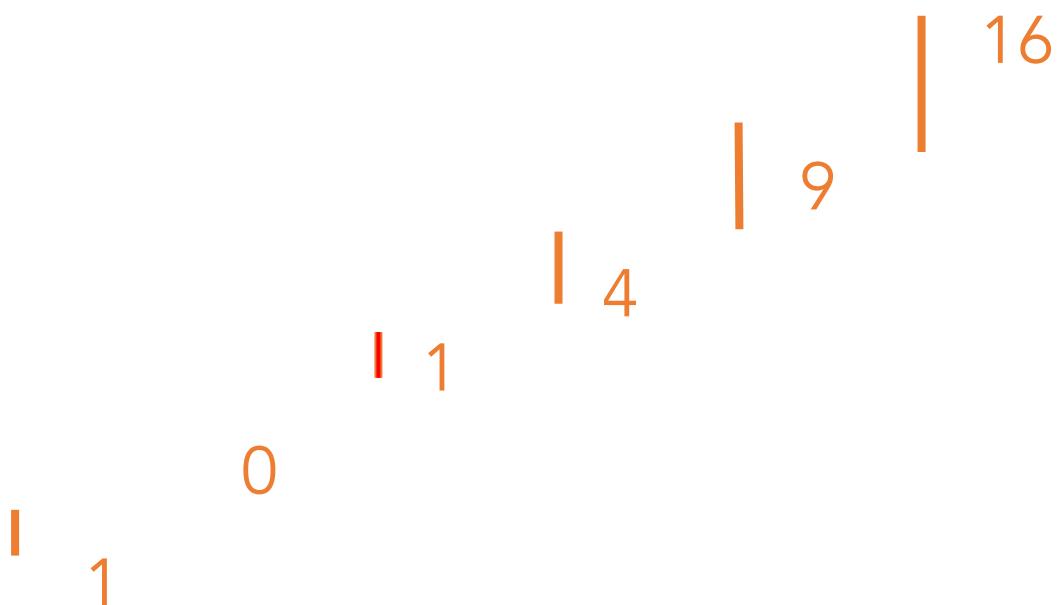


Houston, we have a  
problem!



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What if we square<sup>2</sup> them?



Total that ( $\Sigma$ ) and take  
the square root  $\sqrt{\quad}$

$$\sqrt{1 + 1 + 4 + 9 + 16}$$

$$= \sqrt{31}$$

$$= 5.57$$



# Make another guess!

$$Y = 2X - 2$$

$$X = \{ -1, 0, 1, 2, 3, 4 \}$$

$$\text{My } Y = \{ -4, -2, 0, 2, 4, 6 \}$$

$$\text{Real } Y = \{ -3, -1, 1, 3, 5, 7 \}$$

$$\text{Diff}^2 = \{ 1, 1, 1, 1, 1 \}$$



Get the same difference, repeat the same process.

$$\sqrt{1 + 1 + 1 + 1 + 1}$$

$$\begin{aligned} &= \sqrt{5} \\ &= 2.23 \end{aligned}$$



# Make another guess!

$$Y = 2X - 1$$

$$X = \{ -1, 0, 1, 2, 3, 4 \}$$

$$\text{My } Y = \{ -3, -1, 1, 3, 5, 7 \}$$

$$\text{Real } Y = \{ -3, -1, 1, 3, 5, 7 \}$$

$$\text{Diff}^2 = \{ 0, 0, 0, 0, 0 \}$$



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# Root-mean-square deviation

$$\text{RMSD} = \sqrt{\frac{\sum_{t=1}^T (\hat{y}_t - y_t)^2}{T}}.$$



# Finding out the best solution

Trial and error approach

Loss  
Function

← Parameter →

Loss  
Function

Minimum of  
Loss Function

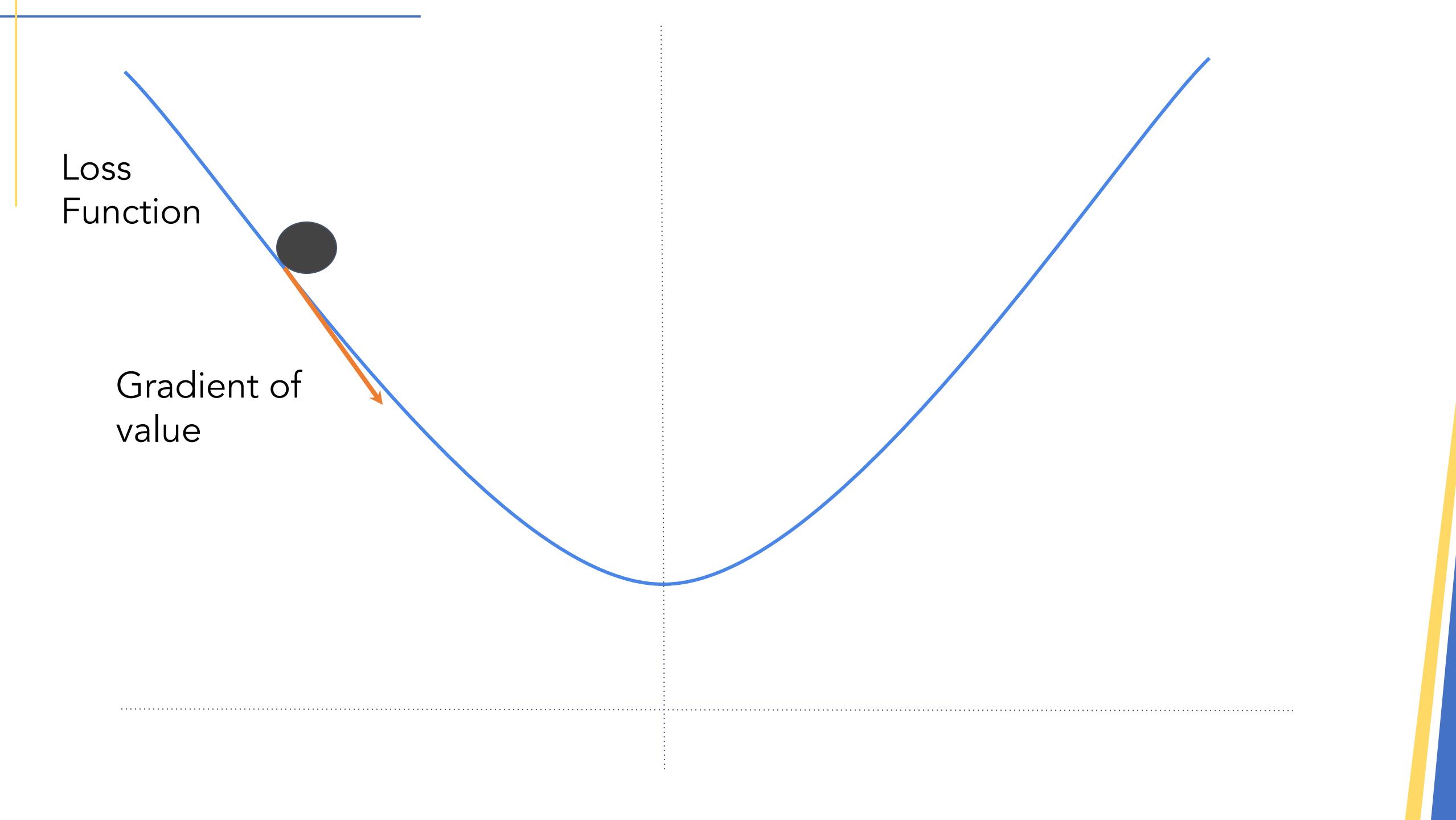


Loss  
Function



Loss  
Function

Gradient of  
value



Loss  
Function



Move in Direction of Gradient  
Learning Rate is size of the step to take



Loss  
Function

End up here



Loss  
Function

Get the  
gradient



Loss  
Function

Move in Direction of Gradient



Loss  
Function

End Up here



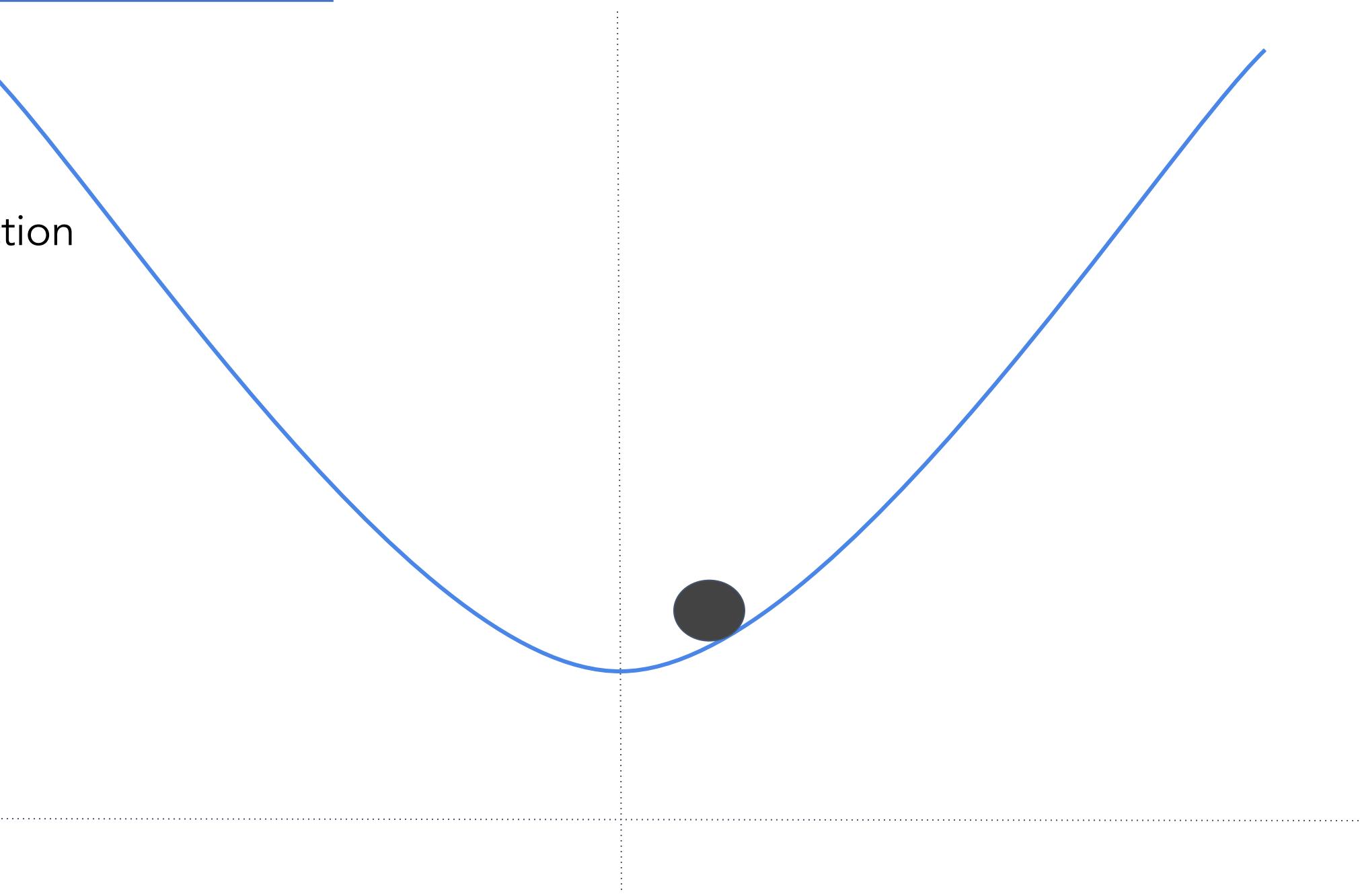
Loss  
Function



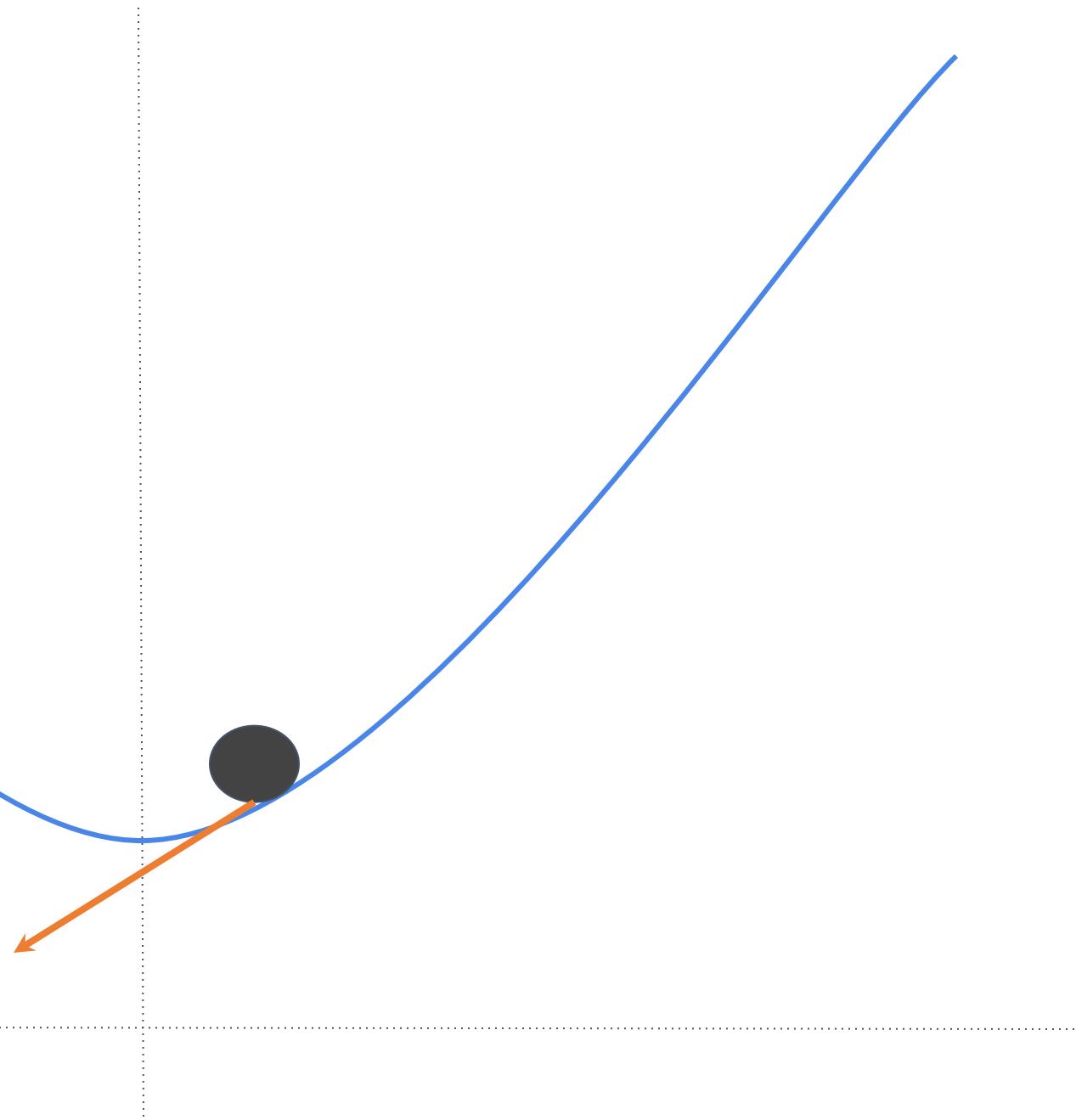
Loss  
Function



Loss  
Function



Loss  
Function



Loss  
Function



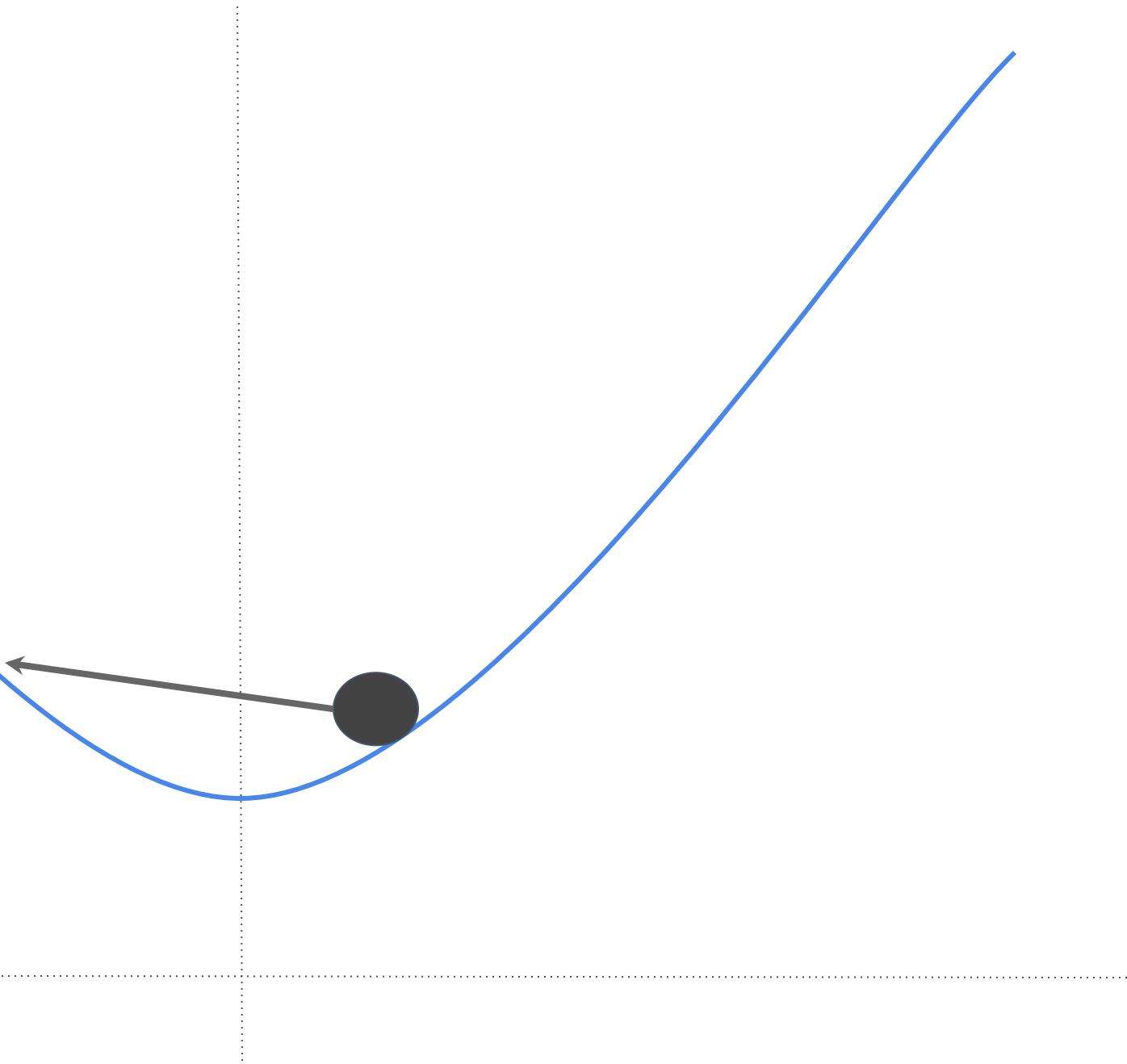
Loss  
Function



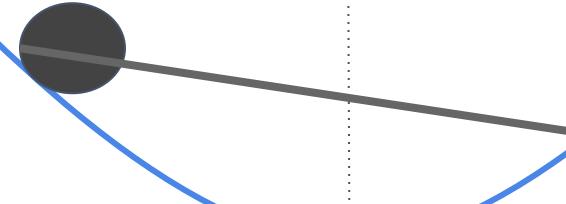
Loss  
Function



Loss  
Function



Loss  
Function



Loss  
Function

Move in Direction of Gradient

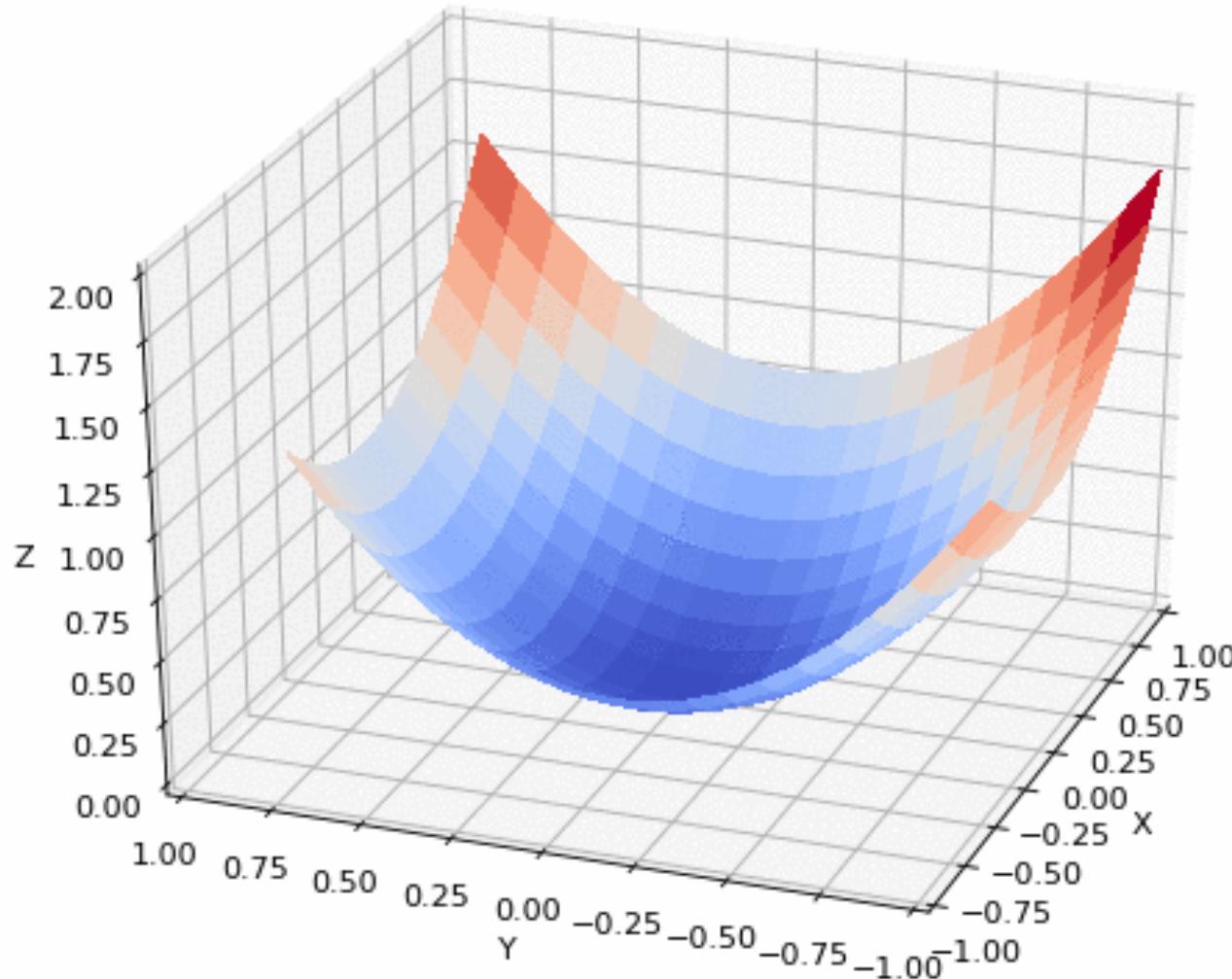


Loss  
Function

Move in Direction of Gradient

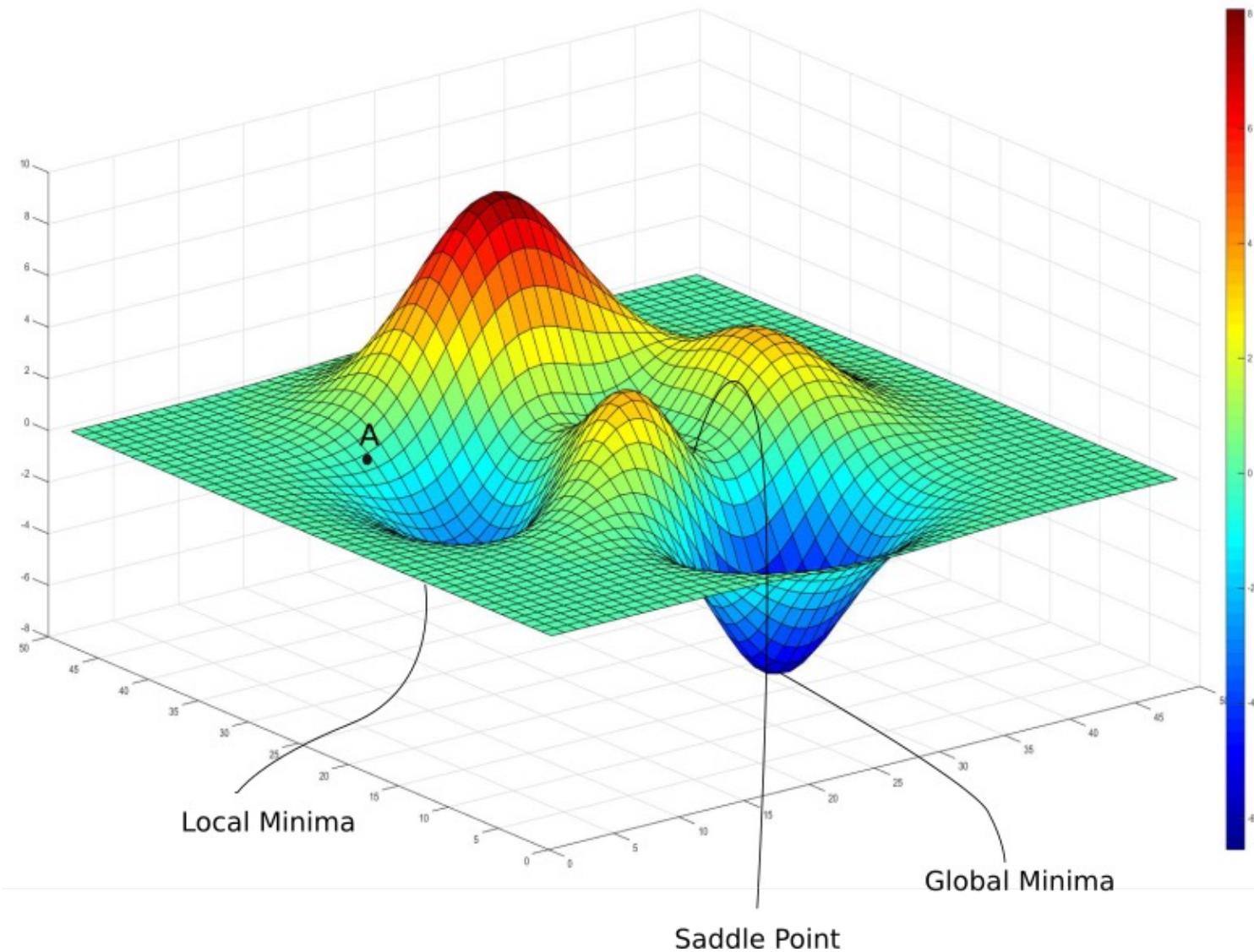


# Gradient Descent for Two Parameters



A single minima  
**Global minima**

# Gradient Descent for Two Parameters



# Thank you!

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