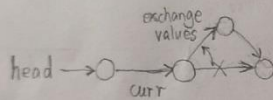

I: Insert Before

This operation has been discussed in detail. Given a new data and the target node, create a new node using the new data and insert the new node before the target node. You should implement this function with $O(1)$ time complexity.

- Assume the target node is neither head nor tail.

```
void InsertBefore (Node *curr, int data)
{
    Node *newNode = new Node( curr->data, curr->next );
    newNode->next = curr->next;
    curr->data = data;
}
```



2: Remove Duplication

Given a linked list in ascending order, you should remove all the nodes with duplicate data. Traverse the list for at most once. For example:

Before:

list: 1 -> 2 -> 2 -> 3 -> 3 -> NULL

After:

list: 1 -> 2 -> 3 -> NULL

```
void RemoveDuplication (List *list)
```

```
{
```

```
    Node *curr = list->head;
```

```
    if (curr == NULL)
```

```
    {
```

```
        return;
```

```
    }
```

```
    while (curr->next != NULL)
```

```
    {
```

```
        if (curr->data == curr->next->data)
```

```
        {
```

```
            Node *p = curr->next->next;
```

```
            if (curr->next == list->tail)
```

```
            {
```

```
                list->tail = curr;
```

```
            }
```

```
            delete curr->next;
```

```
            curr->next = p;
```

```
        }
```

```
    else
```

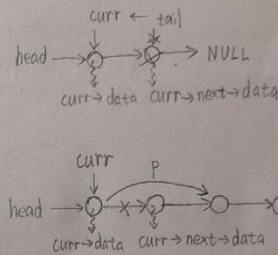
```
    {
```

```
        curr = curr->next;
```

```
    }
```

```
    }
```

```
}
```



3: Move Head

Given a non-empty linked list `src` and a linked list `dst`. Move the head node of `src` to the tail of `dst`. For example:

Before:

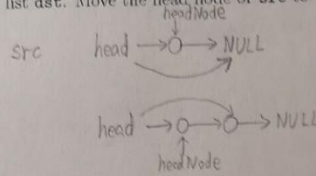
`src: 1 -> 2 -> 3 -> NULL`

`dst: 4 -> 5 -> 6 -> NULL`

After:

`src: 2 -> 3 -> NULL`

`dst: 4 -> 5 -> 6 -> 1 -> NULL`



```
void MoveHead (List *src, List *dst)
{
    Node *headNode = src->head;
    assert(headNode);

    src->head = src->head->next;

    if (headNode->next == NULL)
    {
        src->tail = NULL;
    }

    headNode->next = NULL;

    if (dst->head == NULL)
    {
        dst->head = headNode;
    }
    else
    {
        dst->tail->next = headNode;
    }

    dst->tail = dst->tail->next;
}
```

4: Alternate Split

Given a linked list `src`, split it to two linked list `a` and `b` in alternating order. For example:

Before:

`src: 1 -> 2 -> 3 -> 4 -> 5 -> NULL`

`a: NULL`

`b: NULL`

After:

`src: NULL`

`a: 1 -> 3 -> 5 -> NULL`

`b: 2 -> 4 -> NULL`

- You may assume `src` has more than 4 elements, i.e. after this function, `head` and `tail` of `a` and `b` point to different nodes.
- `a` and `b` are initially empty.
- Use `MoveHead` to implement this function.

```
void AlternateSplit (List *src, List *a, List *b)
{
    assert (a == NULL && b == NULL);

    while (src->head != NULL)
    {
        MoveHead (src, a);

        if (src->head != NULL)
        {
            MoveHead (src, b);
        }
    }
}
```



```

void SortedMerge (List *a, List *b, List *dst)
{
    assert(dst->head == NULL);
    assert(a->head != NULL && b->head != NULL);

```

a head → NULL

b head → 0

dst head → 0

```

while (true)
{

```

a head → 0 →

b head → 0 →

dst head → 0 → 0 →

```

    if (a->head == NULL)
    {

```

```

        if (b->next != NULL)
        {

```

```

            Movehead (b, dst);

```

```

            SortedMerge (a, b, dst);

```

```

            b->head = b->tail = NULL;

```

```

        }

```

```

        break;

```

```

    }

```

```

    if (b->head == NULL)
    {

```

```

    }

```

```

        // similar to above, ignore it

```

```

    }

```

```

    if (a->head->data < b->head->data)
    {

```

```

        Movehead (a, dst);

```

```

    }

```

```

    else
    {

```

```

        Move (b, dst);

```

```

    }

```

```

}

```

```

}

```