

Porting TinyOS 1.x Code to TinyOS 2.0

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Note

This document provides a few important points that describe major steps required for porting TinyOS 1.x code to TinyOS 2.0. It is based on Tahir Azim's experience porting Beacon Vector Routing (BVR[1]) from TinyOS 1.x to T2. This document is not a complete porting guide, but the hope is that it will provide some help or guidance.

1. Porting Points

As these observations come from porting a network protocol, they are rather protocol-centric and do not consider other abstractions such as storage. We hope to add such points in the future.

1. SUCCESS was a non-zero error code in TinyOS 1.x, while FAIL was non-zero. So any "if blocks" of the following form need to be changed:

```
if (call Packet...) {  
    //SUCCESS!: do this...  
}
```

In TinyOS 2.x, SUCCESS is equal to a zero error code, while other error codes are non-zero. So calls like this should be changed to make sure they test the result for equality with SUCCESS:

```
if (call Packet... () == SUCCESS ) {  
    //SUCCESS!: do this...  
}
```

2. The "init()" and "start/stop()" methods in StdControl have been separated in TinyOS 2.x. The init() method is now part of the "Init" interface. Therefore all modules implementing StdControl should now implement Init also. Modules wired to the StdControl interface of a module should also wire to its Init interface.
3. The nx_bool data type should be replaced by nx_uint8_t.
4. Radios need to be started manually using SplitControl.start() and SplitControl.stop() at the beginning of the simulation. In

TinyOS 1.x, this was assumed to be done automatically by TOSSIM/TinyOS.

5. Packets are now an abstract data type (ADT) in TinyOS 2.x. Therefore, destination addresses from packets can no longer be obtained by using “msg->addr”. Instead the `AMPacket.destination()` method of the `AMPacket` interface should be used for this purpose. `AMSenderC` or `AMReceiverC` can be used to wire the `AMPacket` interface.
6. Similarly, in order to get a pointer to the payload of received `message_t` structures, and to get the payload lengths and maximum payload lengths of `message_t` structures, the `Packet` interface is used. This can also be wired to an `AMSenderC` or `AMReceiverC` component. Similarly, instead of using “msg->strength” to get the strength of a received signal, `CC2420Packet.getRssi(msg)` can be used. The `CC2420Packet` interface can be wired to `CC2420ActiveMessageC`.
7. Communication interfaces are very similar but require straightforward porting. `SendMsg` and `ReceiveMsg` interfaces (wherever used or provided by various modules) should be replaced by `AMSend` and `Receive` interfaces. At the lowest layer of the communication stack, `AMSend` and `Receive` interfaces should be wired to `AMSenderC` and `AMReceiverC`.
8. Where a module that previously provided `SendMsg` is changed to provide `AMSend`, extra methods have to be added that are part of the `AMSend` signature. These include the `cancel`, `getPayload` and `maxPayloadLength` methods. The `Packet` interface wired to `AMSenderC` can generally be used to implement these methods.
9. `TOS_UART_ADDRESS` no longer exists. Use an `SerialAMSenderC` component when you would like to send to the serial port.
10. `TOS_LOCAL_ADDRESS` no longer exists. There is now a distinction between the local node’s ID (which is `TOS_NODE_ID`) and the active message address. The active message address of a communication interface can be obtained through the `AMPacket.localAddress()` command. By default, node ID and AM address are the same. `TOS_NODE_ID` is bound at compile-time, while an interface’s AM address can be changed at run-time.
11. Calls such as `Leds.greenToggle()`, `Leds.yellowToggle()` etc need to be replaced by `Leds.led1Toggle()`, `Leds.led2Toggle()` etc.
12. You should no longer use “`#ifdef PLATFORM_PC`” to separate pieces of code that are to run only on the ‘pc’ target. Instead, “`#ifdef TOSSIM`” is used to identify blocks of code that should be run only in TOSSIM.
13. `dbg` messages no longer use one of the debug modes of the form, `DBG_*` as their first argument. Instead, they should be

replaced with strings identifying the sources from where the messages originated.

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3. Citations

¹Rodrigo Fonseca, David Culler, Sylvia Ratnasamy, Scott Shenker, and Ion Stoica. "Beacon Vector Routing: Scalable Point-to-Point Routing in Wireless Sensor networks." In Proceedings of the Second USENIX/ACM Symposium on Network Systems Design and Implementation (NSDI 2005).