

# Brady Ouren

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Software Developer

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## Work History

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### *Software Developer*

Zest Finance

*Mar 2015 – Present*

- Built RESTful micro services for a loan servicing platform
- Wrote interfacing client adapter gems to interact with the services.
- Modularized complex ach lending logic
- Designed and built a DSL-type debugging tool for Zest's microservices
- Worked closely with data science team for data-pipeline and containerization needs

### *Software Developer*

Sport Ngin

*Mar 2014 – Mar 2015*

- Built & shipped a platform for tracking, informing, and collect fees from members.
- Paired in small team to meet customer specs
- Full rails-stack implementation from greenfields to completion
- Activerecord/postgres optimizations for reports & custom json datastore queries

### *Software Developer*

Sparkweave

*May 2013 – Jan 2014*

- Data storage and versioning history system (API and Postgres schema)
- Postgres optimizations for Garbage Collecting data in a git tree
- Working on both sides of the API creating an angular frontend for a django backend
- Automating internal ops-type tasks

### *Entry-level Developer*

Sparkweave

*May 2012 – Sept 2012*

- CI build automation server
- Branding features involving batched image color conversion

## Opensource Experience - [github.com/tippenein](https://github.com/tippenein)

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- Haskell backend / React frontend for visualizing politifact data ([here](#))
- Haskell project using acid-state to store and encrypt documents locally ([here](#))
- Haskell library for (United States) Bank Holiday logic ([here](#))
- Elm app for visualizing your ebooks collection (in progress) ([here](#))
- Ruby gem for dumping a local ebook collection metadata ([here](#))
- Contributed heavily to streaming audio webapp for personal servers ([here](#))

## Education

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*University of Minnesota (Twin Cities)*

*2009 - 2013*

Bachelor of Computer Science

*Emphasis on Programming Language theory and design*

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