Brady Ouren

Software developer

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Work history

<u>Lumi</u> Nov 2017 – Present

- Built code generation from a haskell backend to comprehensive purescript bindings
- Worked on complex DSL for package specifications
- Managed large scale projects in multi-faceted applications

<u>AndAnd LLC (Partner / Software)</u>

Jan 20<u>16 – Jan 2018</u>

- Work with clients of varying backgrounds (GIS, Transcoding, Search, etc)
- Consult with clients on technical and organizational needs

<u>Zest Finance</u> <u>May 2015 – Aug 2016</u>

- Built REST API's and client adapters for microservices in a loan platform
- organized complex loan servicing logic with parsers and batch jobs
- Designed and built a DSL-type debugging tool for Zest's microservices
- Worked closely with data science team for data-pipeline and containerization needs

Sports Engine

Mar 2014 - Feb 2015

- Built & shipped a platform for tracking, informing, and collect fees from members.
- Paired in small team to meet customer specs
- Full rails-stack implementation from greenfields to completion
- Activerecord/postgres optimizations for reports & custom json datastore queries

Open Projects & Presentations

github.com/tippenein

- Bank holidays
- countable-inflections (rails-like inflections)
- hasken (searchable local text index)
- Dusk (full RSVP system prototype)
- Code gen bridge talk

presentation on how to generate frontend types from your backend api

Generating parsers talk

presentation focused on using haskell parsers for financial data

Education

University of Minnesota (Twin Cities)

2009 - 2013