Brady Ouren

Software Developer

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Work History

Software Developer

Sport Ngin

Mar 2014 - Mar 2015

- Built & shipped a platform for tracking, informing, and collect fees from members.
- Paired in small team to meet customer specs
- Full rails-stack implementation from greenfields to completion
- Activerecord/postgres optimizations for reports & custom json datastore queries

Software Developer

Sparkweave

May 2013 - Jan 2014

- Data storage and versioning history system (API and Postgres schema)
- · Postgres optimizations for Garbage Collecting data in a git tree
- Working on both sides of the API creating an angular frontend for a django backend
- Automating internal ops-type tasks

Entry-level Developer

Sparkweave

May 2012 - Sept 2012

- Cl build automation server
- Branding features involving batched image color conversion
- Familiarizing with production level Django, CouchDB & Postgres

Opensource Experience

- Haskell project using acid-state to store and encrypt documents locally (here)
- Personal data api and cli for quickly accessing text/file data (here & here)
- Javascript app for visualizing your ebooks collection (in progress) (here)
- Created/maintained an app for scraping & interacting with U of M classroom data (here)
- Contributed to gueue abstraction and added s3 buckets to gueuel gem (here)
- Contributed heavily to streaming audio webapp for personal servers (here)
- ··· many others here

Education

University of Minnesota (Twin Cities)
Bachelor of Computer Science

2009 - 2013

Emphasis on Programming Language theory and design