Brady Ouren

612.655.3016

www.brdyorn.com

brady.ouren@gmail.com

Objective

Seeking an opportunity to expand on interests in computer science and develop interesting and successful code.

Work History

March 2014 – Present - Developer @ **SportNgin**   Minneapolis, MN

Developed an application for a client using Rails/Postgres gaining much more experience with the full rails stack.

May 26, 2013 – January 1, 2014 - Developer @ **SparkWeave**   Minneapolis, MN

Iterated on a design for pruning file history, mostly working with postgres and python to speed up delete queries and traverse large git-like trees. Shipped multiple APIs and wrote angular frontends to consume them.

June – September 2012 - Entry-level Developer @ S**parkWeave**   Minneapolis, MN

Ops-like tasks including batch file scripts, CI server setup and maintenance, and small bits of API work while working on a small team under iterative development.

Opensource Experience

- Haskell project recreating some of the regex spec
- Streaming audio webapp built with backbone/underscore and flask for html5.
- Created/maintained an app for scraping & interacting with U of M classroom data.
- Worked in pair programming to develop a FeedReader on the Android platform
- Node/Mongo & Flask/Mysql stacks

Employed Experience

- Quickly built from spec a full feature sets for a Rails application
- Dealt with problems of scale using ActiveRecord and raw sql
- Created a custom branding page to manipulate all icons and other batch functions
- Django/Postgres & Rails/Postgres stacks
- Built and maintained Buildbot CI server