

Machine Learning I

Lecture 8: Parameter Shrinking Methods

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Variance Minimizing Methods

In the last lecture, we begun our discussion of lowering the variance in linear regression. Remember that if the data is generated by a linear model

$$y = \beta_0 + X^T \beta + \epsilon,$$

with $E[\epsilon] = 0$, then the linear classifier is **bias free**, and all of the error comes from the variance.

From another perspective, if we have already chosen to use a linear model the bias is fixed (it depends only on hypothesis class) and so tuning the variance is the only choice.

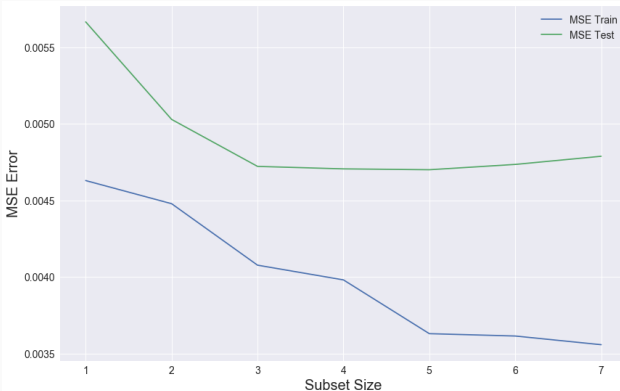
In lecture 7, we looked at using feature selection to tune the variables. We noticed a few kinds of pathologies:

Parameters strongly correlated with the output feature having statistically insignificant fit parameters $\hat{\beta}_i$.

Parameters weakly correlated with the output feature having statistically significant fit parameters $\hat{\beta}_i$.

Both of these are indicators of overfitting, that the linear predictor is using insignificant or highly correlated features to boost the performance on the training set at the cost of higher variance.

Outline



We also discussed one family of fixes: **subset selection methods**. We saw that by either canvassing all possible subsets of variables (**best subset selection**) or adding or removing the best variable from the model one step at a time (**forward/backward selection**) we could improve performance on testing data.

How else can we improve our fit, given that we're restricting ourselves to the hypothesis class of linear models?

Modify the loss function on the training set. Changing the loss functions will always make the RSS loss with respect to the training data worse, but could make the RSS loss with respect to new test data better.

Construct linear composite features from the dataset.

Construct nonlinear features from the dataset.

We will spend this lecture discussing the first method.

We will start by discussing the **Gauss-Markov Theorem**. The theorem tells us that there is no unbiased linear estimator with smaller variance than the minimum of the RSS loss function. On some level this result is unsurprising, the bias variance tradeoff for RSS splits error into a irreducible part and a variance

$$\text{Err}(x_0) = \sigma^2 + \text{Bias}^2(\hat{f}(x_0)) + \text{Var}(\hat{f}(x_0)).$$


So any unbiased estimator with minimum error must raise the variance. It is however worth going through the proof to remind ourselves how to compare variance.

Gauss-Markov Theorem

Theorem (Gauss-Markov Theorem)

For data \mathbf{X}, \mathbf{y} generated by a linear model

$$y = \mathbf{X}^T \beta_* + \epsilon,$$

with $E[\epsilon] = 0$ and σ_ϵ^2 finite, the least squares estimate of parameters $\hat{\beta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$ has the smallest variance among all linear, unbiased estimators $\tilde{\beta}$.

Here, a **linear estimator** of β_* is a function linear in the target variable:

$$\tilde{\beta} = \mathbf{B} \mathbf{y}, \quad \tilde{\beta}_j = \sum_i B_{ji} T y_i.$$

An **unbiased** linear estimator is $\tilde{\beta} = \mathbf{B} \mathbf{y}$ such that (for fixed \mathbf{X}),

$$E_\epsilon[\tilde{\beta}] = \beta_*.$$

Proof setup

We want to write an equation comparing the variance of $\hat{\beta}$ with the variance of an arbitrary linear estimator $\tilde{\beta}$. Since all of the label variance comes from \mathbf{y} (and variance and expectation play nicely with addition and multiplication) we write

$$\tilde{\beta} = \hat{\beta} + \tilde{B}\mathbf{y} = \hat{B}\mathbf{y} + \tilde{B}\mathbf{y},$$

where $\hat{B} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T$. Then $\tilde{\beta} = (\hat{B} + \tilde{B})\mathbf{y}$ parameterizes the space of arbitrary linear predictors.

In this notation, the variance of $\hat{\beta}$ from Lecture 7 can be written

$$\text{Var}(\hat{\beta}) = \sigma_{\epsilon}^2 \hat{B} \hat{B}^T = (\mathbf{X}^T \mathbf{X})^{-1}.$$

As an aside, the intuition here is that we would like to analyze

$$\text{Var}(\hat{\beta}) - \text{Var}(\tilde{\beta}) \stackrel{?}{=} \text{Var}(\hat{\beta} - \tilde{\beta}) = \text{Var}((B_1 - B_2)\mathbf{y}),$$

since we can then peel all of the ϵ -variance off and just deal with the terms leftover. But of course, the first equality doesn't hold. Writing

$$\tilde{\beta} = \hat{\beta} + \tilde{B}\mathbf{y} = \hat{B}\mathbf{y} + \tilde{B}\mathbf{y},$$

is a workable substitute.

Proof of the Gauss-Markov Theorem

Proof: Let

$$\tilde{\beta} = \hat{B}\mathbf{y} + \tilde{B}\mathbf{y},$$

be an unbiased estimator, where $\hat{B} = (\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T$. Expanding expectation value,

$$\begin{aligned} E_{\epsilon}[\tilde{\beta}] &= E_{\epsilon}[\hat{B}\mathbf{y} + \tilde{B}\mathbf{y}] \\ &= \beta_* + E_{\epsilon}[\tilde{B}\mathbf{y}] && \hat{\beta} \text{ is an unbiased estimator,} \\ &= \beta_* + E_{\epsilon}[\tilde{B}(\mathbf{X}^T\hat{\beta} + \epsilon)] && \text{Definition of } \mathbf{y}, \\ &= \beta_* + E_{\epsilon}[\tilde{B}\mathbf{X}^T\hat{\beta} + \tilde{B}\epsilon] \\ &= \beta_* + \tilde{B}\mathbf{X}^T\hat{\beta} && E[\epsilon] = 0. \end{aligned}$$

Since $\tilde{\beta}$ is unbiased we must have $E_{\epsilon}[\tilde{\beta}] = \beta_*$ for any possible β_* . This implies that $\tilde{B}\mathbf{X}^T = 0$.

Proof of the Gauss-Markov Theorem

Proof (cont.): We can make a direct computation of the variance:

$$\begin{aligned}\text{Var}_\epsilon[\tilde{\beta}] &= \text{Var}_\epsilon[(\hat{B} + \tilde{B})\mathbf{y}], \\ &= \sigma_\epsilon^2(\hat{B} + \tilde{B})(\hat{B} + \tilde{B})^T & \text{Var}(A\epsilon), = \sigma_\epsilon^2 AA^T, \\ &= \sigma_\epsilon^2(\hat{B}\hat{B}^T + \tilde{B}\hat{B}^T + \hat{B}\tilde{B}^T + \tilde{B}\tilde{B}^T) & \text{Expanding.}\end{aligned}$$

Since $\tilde{\beta} = \hat{B}\mathbf{y} + \tilde{B}\mathbf{y}$ is unbiased $\tilde{B}\mathbf{X}^T = 0$. So

$$\tilde{B}\hat{B}^T = \tilde{B}\mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1} = 0 = (\mathbf{X}^T\mathbf{X})^{-1}(\tilde{B}\mathbf{X})^T = \hat{B}\tilde{B}^T.$$

Since $\text{Var}(\hat{\beta}) = \sigma_\epsilon^2\hat{B}\hat{B}^T$, the variance can be written

$$\text{Var}_\epsilon[\tilde{\beta}] = \text{Var}(\hat{\beta}) + \sigma_\epsilon^2\tilde{B}\tilde{B}^T.$$

Proof of the Gauss-Markov Theorem

Proof: We have shown that we can write

$$\text{Var}_\epsilon[\tilde{\beta}] = \text{Var}(\hat{\beta}) + \sigma_\epsilon^2 \tilde{B}\tilde{B}^T,$$

where $\tilde{B}\tilde{B}^T$ is a positive semidefinite matrix, so $\text{Var}_\epsilon[\tilde{\beta}] \geq \text{Var}_\epsilon[\hat{\beta}]$ as claimed. □

Implications of the Gauss-Markov Theorem

The Gauss-Markov Theorem implies that the least squares estimator has the smallest mean squared error of any unbiased linear estimator. But there may still exist **biased** estimators with a smaller mean squared error. That is we may be able to trade a small increase in bias for a large reduction in variance.

We should note that subset selection methods are one way of doing this. If your selection procedure drops coefficients whose true value is nonzero, you will incur an error due to bias. However, subset selection is a discrete process and so often exhibits high variance.

Ridge Regression

Discrete vs Continuous

There are very deep reasons that continuous operations are more stable than discrete ones. In a certain sense, information about one state in a discrete object gives you no information about another state. By contrast, in a continuous object information about a point gives you information about a whole neighborhood around it.

In general, discrete structures are plagued with problems, most famously **Godel's Incompleteness Theorem**, the **Halting Problem**, and for us the **No Free Lunch Theorem**.

Continuous structures only exhibit these problems insofar as they model discrete objects. This is why real analytic functions are so boundlessly hard to work with.

We want to look at more continuous (and smooth) methods of tuning, bounding and turning off coefficients in a linear model. One way to proceed is to continuously (or smoothly) modify the loss function to control the coefficients of the linear estimator more carefully.

Ridge Regression

Ridge Regression modifies the loss function to penalize coefficients β that are too large:

$$\text{Ridge}(\hat{\beta}) = \sum_{i=1}^N (y_i - x_i^T \beta)^2 + \lambda \sum_{j=1}^p \beta_j^2.$$

Here, $\lambda \geq 0$ is a complexity parameter that controls the amount of shrinkage in the coefficients. Notice that this is the Lagrangian version of the problem

$$\hat{\beta}^{\text{ridge}} = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^N (y_i - x_i^T \beta)^2,$$

subject to

$$\sum_{j=1}^p \beta_j^2 \leq t,$$

which makes the size explicit. There is a one to one correspondence between λ and t .

Scaling and Ridge Regression

Notice that ridge regression is not equivariant under scaling.

$$\text{Ridge}(\hat{\beta}) = \sum_{i=1}^N (y_i - \mathbf{x}_i^T \beta)^2 + \lambda \sum_{j=1}^p \beta_j^2.$$

That is, for fixed λ , the error is not invariant under a scaling of the training data. If instead λ is 0, then any scaling of \mathbf{x}_i or y_i is absorbed into a rescaling of β .

Practically, this means that we often standardize the data to have sample variance $\bar{s}_j = 1$ for each feature.

Re-centering for Ridge Regression

In addition, notice that we have not included β_0 in the Lagrange term

$$\text{Ridge}(\hat{\beta}) = \sum_{i=1}^N (y_i - \mathbf{x}_i^T \beta)^2 + \lambda \sum_{j=1}^p \beta_j^2.$$

This is because we don't want to restrict the intercept at all. It can be shown (**exercise**) that ridge regression is equivalent to ridge regression on the shifted system

$$\mathbf{x}_{ij} \mapsto \mathbf{x}_{ij} - \bar{\mathbf{x}}_j, \quad y_i = y_i - \bar{y},$$

under which the intercept β_0 is best estimated by 0. We will assume from here on out that the data has been normalized and shifted, so β is a p vector, not a $p + 1$ vector.

Solution for Ridge Regression

Finally, writing the ridge loss in vector form

$$\text{Ridge}(\hat{\beta}) = (\mathbf{y} - \mathbf{X}\beta)^T(\mathbf{y} - \mathbf{X}\beta) + \lambda\beta^T\beta,$$

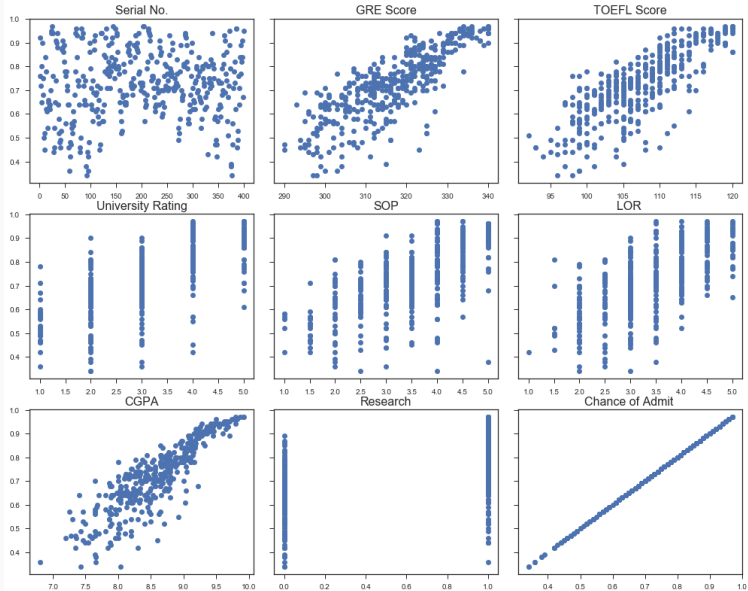
we can show that it is minimized by

$$\hat{\beta}^{\text{ridge}} = (\mathbf{X}^T\mathbf{X} + \lambda I)^{-1}\mathbf{X}^T\mathbf{y}.$$

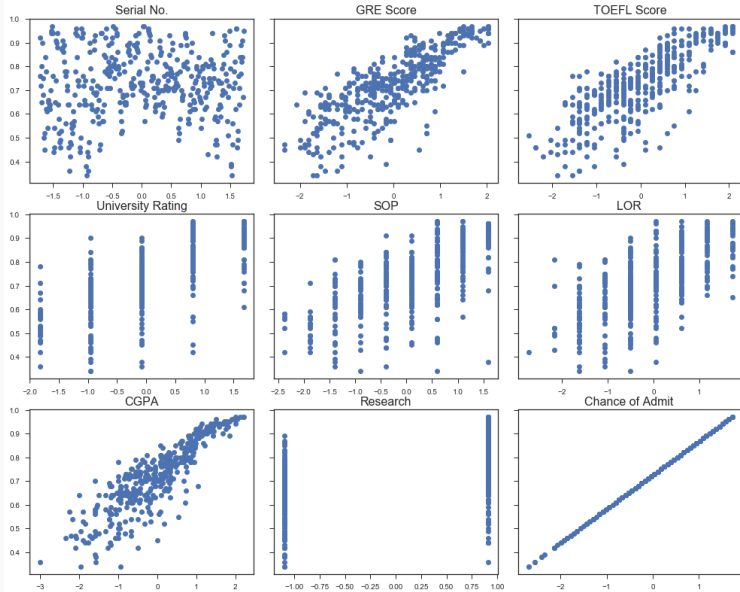
Notice that for $\lambda = 0$, $\hat{\beta}^{\text{ridge}} = \hat{\beta}$, so we actually have an entire family of solutions depending on λ .

Lets take a second to understand this on the student admissions data.

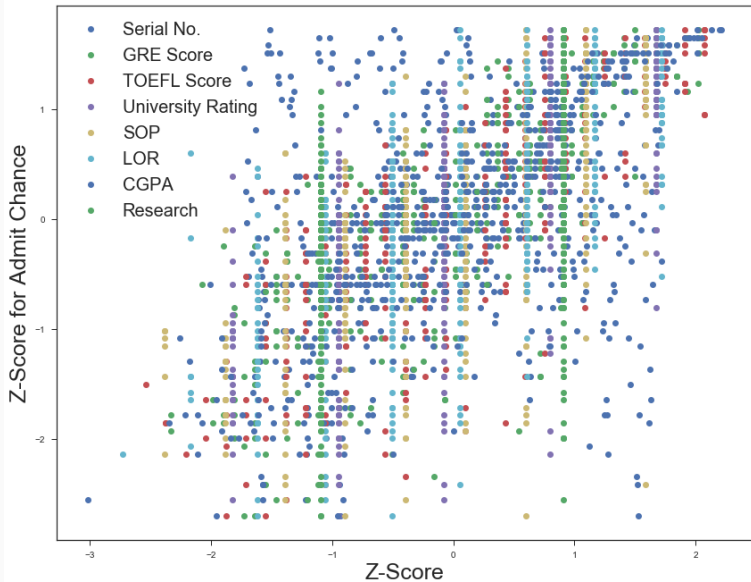
Admissions Data: Un-standardized



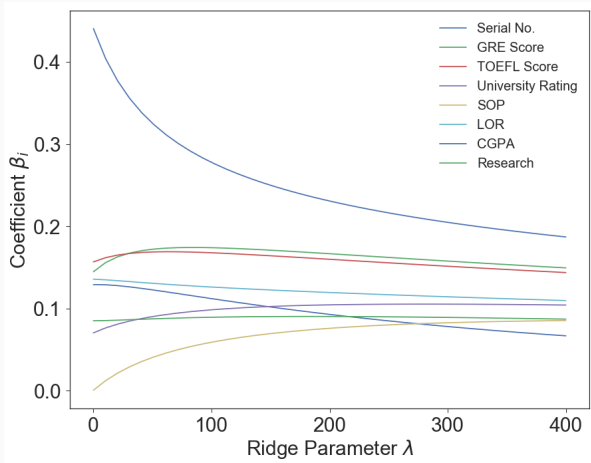
Admissions Data: Standardized



Admissions Data: Standardized

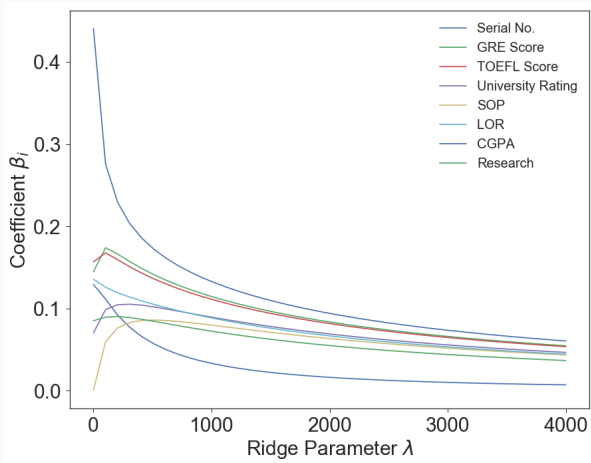


Solution for Ridge Regression



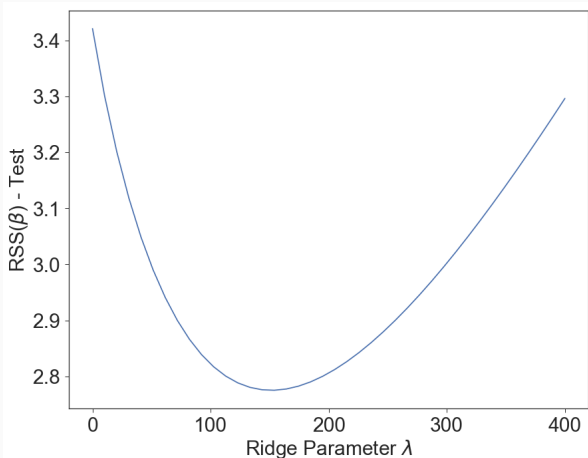
Applying ridge regression for λ between 0 and 400, we see the values fall off at different speeds.

Solution for Ridge Regression



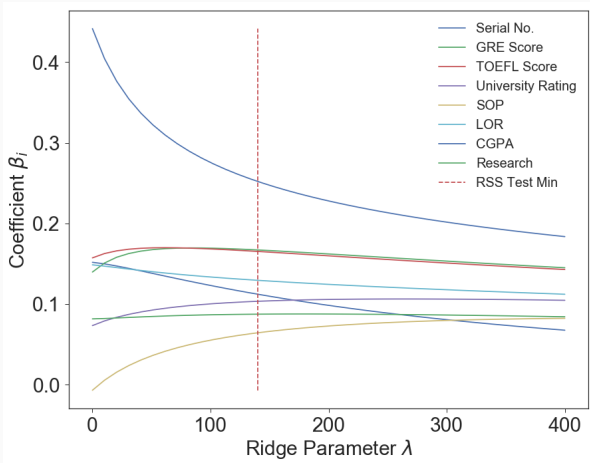
On a longer time frame, the all decrease to 0, as expected.

Solution for Ridge Regression



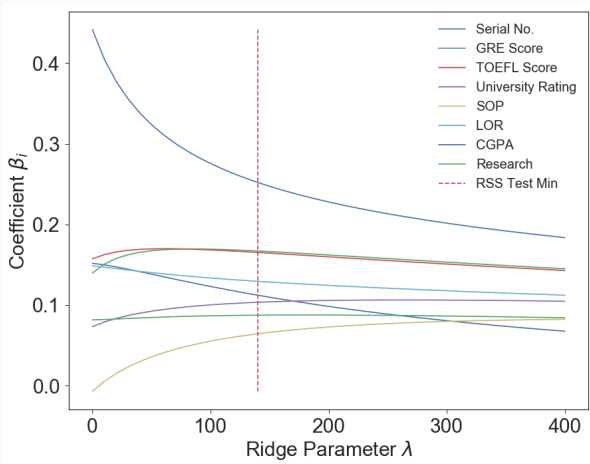
Computing RSS on a separate test set, RSS has a minimum around $\lambda = 150$, and the error is much lower than the unbiased error at $\lambda = 0$.

Solution for Ridge Regression



Computing RSS on a separate test set, RSS has a minimum around $\lambda = 150$, and the error is much lower than the unbiased error at $\lambda = 0$.

Solution for Ridge Regression



Lets take a moment and try to give some meaning to the horizontal axis.

Degrees of Freedom

As we move between methods of estimating the underlying regression function for a learning problem, we want to compare estimates of test error between different methods. We can use cross validation to split our training set into a training and test set, but in practice comparing cross validation curves between methods isn't straight forward.

For example, what does it mean to pick Ridge Regression with $\lambda = 150$ over the linear regression on three variables? Or k -nearest neighbors for $k = 5$? We would like some sort of measure of the relative complexity between estimators.

Degrees of Freedom

The notion of **degrees of freedom** is often used to provide an abstraction of the number of “effective” parameters used to fit a model. Just like VC-dimension for binary classification problems this isn’t a strict linear relationship.

Though conceptually quite broad, degrees of freedom have a concrete definition for noisy predictors: Suppose data is generated by

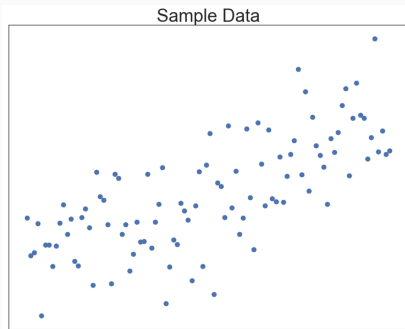
$$y = f(x) + \epsilon, \quad E[\epsilon] = 0,$$

and suppose we have fit some $\hat{y}_i = \hat{f}(x_i)$ to it a training sample of size N . The **number of degrees of freedom** of \hat{f} is

$$\text{df}(\hat{f}) = \frac{1}{\sigma_\epsilon^2} \sum_{i=1}^N \text{Cov}(\hat{y}_i, y_i).$$

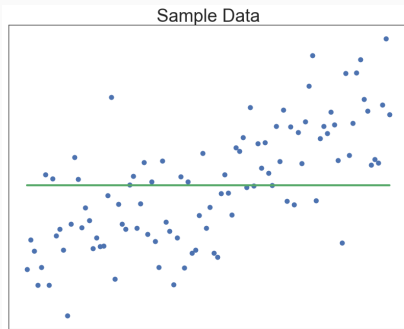
I will justify this definition by examples.

Degrees of Freedom: Examples



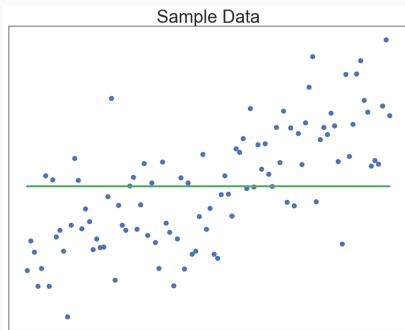
For one degree of freedom, we would expect a predictor with a single parameter, ie the constant predictor. For example, we would expect the mean predictor $\hat{f}(x_i) = \bar{y} = \frac{1}{N}(y_1 + \dots + y_N)$ to have a single degree of freedom.

Degrees of Freedom: Examples



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Degrees of Freedom: Examples

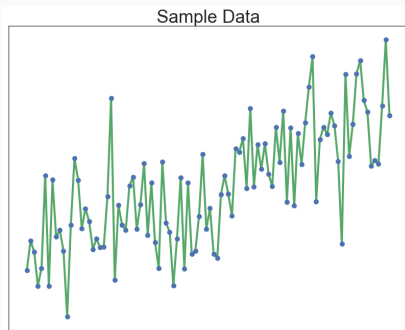


Indeed, since the ϵ_i are i.i.d., the mean predictor $\hat{f}(x) = \bar{y} = \frac{1}{N}(y_1 + \dots + y_N)$ has

$$\text{df}(\hat{f}) = \frac{1}{\sigma_\epsilon^2} \sum_{i=1}^N \text{Cov}(\bar{y}, y_i) = \frac{1}{N\sigma_\epsilon^2} \sum_{i=1}^N \text{Cov}(y_1 + \dots + y_n, y_i) = 1.$$

By i.i.d., $\text{Cov}(y_1 + \dots + y_n, y_i) = \text{Cov}(y_i, y_i) = \sigma_\epsilon^2$.

Degrees of Freedom: Examples

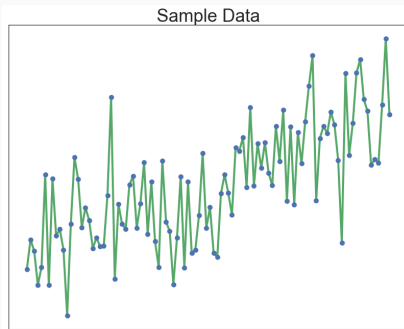


On the other hand, the identity estimator $f(x_i) = y_i$ has N degrees of freedom:

$$\text{df}(\hat{f}) = \frac{1}{\sigma_\epsilon^2} \sum_{i=1}^N \text{Cov}(y_i, y_i) = \frac{\sigma_\epsilon^2 N}{\sigma_\epsilon^2} = N.$$

Again, this intuitively makes sense: we would need at least N parameters to consistently make such a fit.

Degrees of Freedom: Examples



This notion of degrees of freedom gives a continuous measurement for the number of points we correctly guess, normalized by the number of standard deviations from the mean.

Degrees of Freedom: Examples

We can write the degrees of freedom more compactly as

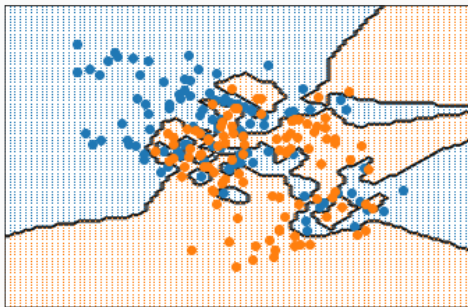
$$\text{df}(\hat{f}) = \frac{1}{\sigma_\epsilon^2} \sum_{i=1}^N \text{Cov}(\hat{y}_i, y_i) = \frac{1}{\sigma_\epsilon^2} \text{Tr}(\text{Cov}(\hat{y}, y)) .$$

For a linear model with p inputs the RSS solution has

$$\begin{aligned} \text{df}(\hat{\beta}) &= \frac{1}{\sigma^2} \text{Tr}(\text{Cov}(\hat{y}, y)) \\ &= \frac{1}{\sigma^2} \text{Tr}(\text{Cov}(\mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}, \mathbf{y})) && \text{Def. of } \hat{y}, \\ &= \frac{1}{\sigma^2} \text{Tr}(\mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \text{Cov}(\mathbf{y}, \mathbf{y})) && \text{bfX fixed,} \\ &= \text{Tr}((\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{X}) && \text{Tr}(AB) = \text{Tr}(BA) \\ &= p . \end{aligned}$$

Which again follows our intuition.

Degrees of Freedom: Examples

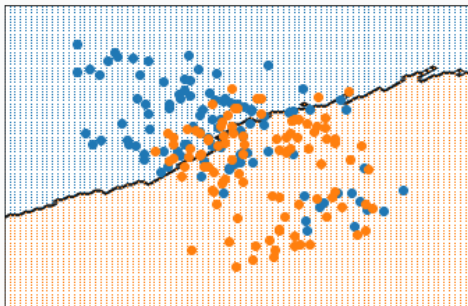


(**Exercise**) Show that k -nearest neighbors has

$$\text{df}(\hat{f}^{knn}) = \frac{N}{k}.$$

Again, this follows our intuition that k -NN interpolates between high and low variance.

Degrees of Freedom: Examples



(**Exercise**) Show that k -nearest neighbors has

$$\text{df}(\hat{f}^{knn}) = \frac{N}{k}.$$

Again, this follows our intuition that k -NN interpolates between high and low variance.

Singular Value Decomposition and Degrees of Freedom for Ridge Regression

Singular Value Decomposition

Let $N \geq p$. The **singular value decomposition (SVD)** of a real $N \times p$ matrix \mathbf{X} is a factorization of \mathbf{X} into a product

$$\mathbf{X} = \mathbf{U}\mathbf{D}\mathbf{V}^T,$$

where

\mathbf{D} is $N \times p$ matrix with $d_1 \geq d_2 \dots \geq d_p \geq 0$ down the diagonal and 0's elsewhere.

\mathbf{U} is an orthogonal $N \times N$ matrix whose columns span the column space of \mathbf{A} .

\mathbf{V} is an orthogonal $p \times p$ matrix with columns spanning the row space.

SVD is a generalization of the eigen-decomposition of a symmetric matrix, and is a very useful tool for analyzing linear algorithms.

Singular Value Decomposition

Singular value decomposition allows us to write

$$\mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T = \mathbf{U}\mathbf{U}^T. \quad (\text{Exercise})$$

so the least squares solution becomes $\mathbf{X}\hat{\boldsymbol{\beta}} = \mathbf{U}\mathbf{U}^T\mathbf{y}$.

Similarly, we can write the ridge solution as

$$\begin{aligned}\mathbf{X}\boldsymbol{\beta}^{Ridge} &= \mathbf{X}(\mathbf{X}^T\mathbf{X} + \lambda\mathbf{I})^{-1}\mathbf{X}^T\mathbf{y} \\ &= \mathbf{U}\mathbf{D}(\mathbf{D}^T\mathbf{D} + \lambda\mathbf{I})^{-1}\mathbf{D}^T\mathbf{U}^T\mathbf{y}.\end{aligned}$$

Lets take a moment to look at the central term.

Singular Value Decomposition

Since D is diagonal ($N \times p$) matrix, $D^T D$ is a diagonal $p \times p$ matrix with entries d_j^2 . Then

$$D(D^T D + \lambda I)^{-1} D^T$$

is a diagonal matrix with j 'th diagonal entry

$$\frac{d_j^2}{d_j^2 + \lambda}.$$

But that means we can write the ridge solution as a sum of the columns u_j of U :

$$\mathbf{x}_{\beta^{Ridge}} = \sum_{j=1}^p u_j u_j^T \mathbf{y} \frac{d_j^2}{d_j^2 + \lambda}.$$

We see explicitly how the parameters shrink when $\lambda \rightarrow \infty$.

Eigenvalue Decomposition

There is still one mysterious set of terms, and those are the d_i^2 's. It turns out the d_i^2 's are accessing the principle components of the matrix $\mathbf{X}^T \mathbf{X}$. We will say more on this later, but for now notice that

$$\mathbf{X}^T \mathbf{X} = \mathbf{V} \mathbf{D}^T \mathbf{D} \mathbf{V}$$

gives an eigen-decomposition of $\mathbf{X}^T \mathbf{X}$.

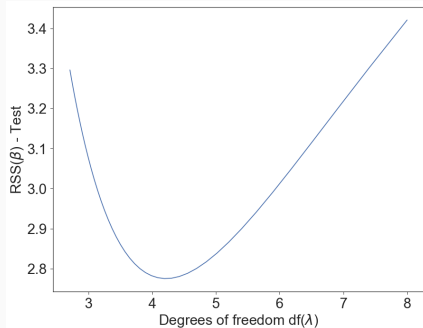
Degrees of Freedom

Finally, we give the proper interpretation of λ in terms of degrees of freedom. Recall, the number of the degrees of freedom of a classifier are given by

$$\begin{aligned} df(\hat{\beta}^{ridge}) &= \frac{1}{\sigma^2} \text{Tr}(\text{Cov}(\mathbf{X}(\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}, \mathbf{y})) \\ &= \text{Tr}(\mathbf{X}(\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T) \\ &= \sum_{j=1}^p \frac{d_j^2}{d_j^2 + \lambda}. \end{aligned}$$

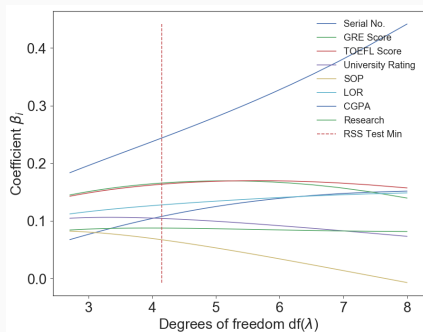
We see that for $\lambda = 0$ there are p degrees of freedom as before, but that the number monotonically decrease as λ gets large. So as we tune λ , we are lowering our degrees of freedom, possibly raising our bias, but lowering our overall test error.

Linear Models: Definition



This also allows us to properly chart the test error vs the degrees of freedom. Here we see the test error.

Linear Models: Definition



And here we see the coefficients plotted against the degrees of freedom. Notice that it has settled on slightly more degrees of freedom than best subset section did (3), although they are in the ball park.

Lasso Regression

Lasso Regression

Lasso Regression is similar to ridge regression, except that we use the absolute value instead of the β^2 . It turns out this slight non-smoothness leads to very different phenomena.

$$\text{Ridge}(\hat{\beta}) = \sum_{i=1}^N (y_i - \mathbf{x}_i^T \beta)^2 + \lambda \sum_{j=1}^p |\beta_j|.$$

Again, $\lambda \geq 0$ is a complexity parameter that controls the amount of shrinkage in the coefficients. This is the Lagrangian version of the problem

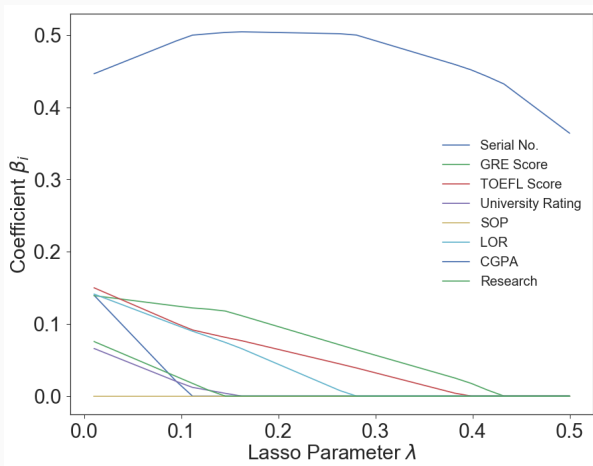
$$\hat{\beta}^{ridge} = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^N (y_i - \mathbf{x}_i^T \beta)^2,$$

subject to

$$\sum_{j=1}^p |\beta_j| \leq t.$$

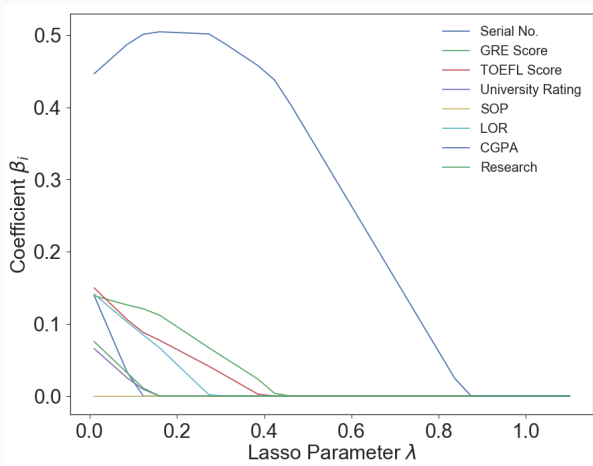
There is a one to one correspondence between λ and t .

Lasso Regression



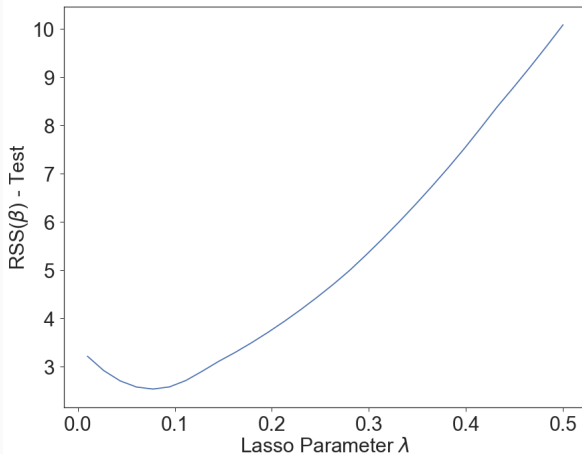
Lasso Regression differs from ridge regression in that it is able to set parameters to zero. As λ increases, the beta values are continuously (an apparently piecewise linearly) shrunk to zero.

Lasso Regression



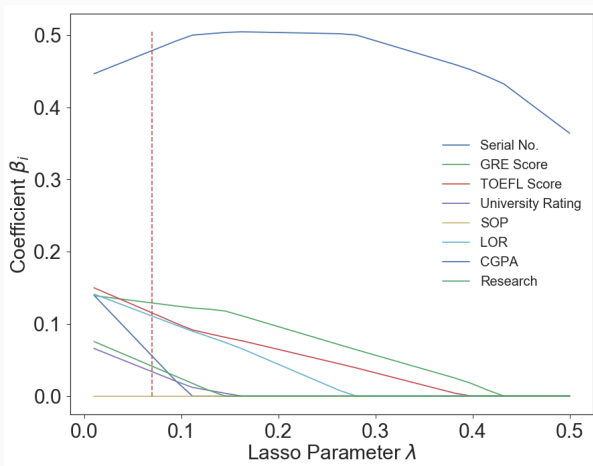
Lasso Regression differs from ridge regression in that it is able to set parameters to zero. As λ increases, the beta values are continuously (an apparently piecewise linearly) shrunk to zero.

Lasso Regression



We see the minimum RSS value is around $\lambda = .08$, plotting this against the coefficients we find that all of the parameters are nonzero, and **CGPA** is approaching its max.

Lasso Regression



We see the minimum RSS value is around $\lambda = .08$, plotting this against the coefficients we find that all of the parameters are nonzero, and **CGPA** is approaching its max.

Lasso Regression: Analytic

How does lasso regression set coefficients to 0? Analytically, assume $p = 1$ and assume the least squares solution has $\hat{\beta} > 0$. Then the derivative of the loss is

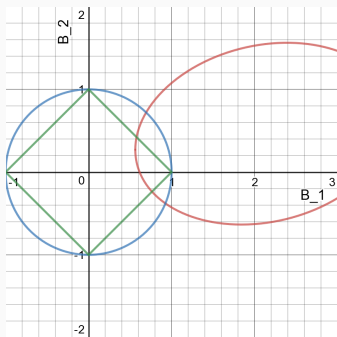
$$\frac{\partial}{\partial \beta} \text{Lasso}(\beta) = \frac{\partial}{\partial \beta} [(\mathbf{y} - \mathbf{X}\beta)^T(\mathbf{y} - \mathbf{X}\beta) + \lambda\beta] = \lambda - 2\mathbf{X}^T(\mathbf{y} - \mathbf{X}\beta),$$

which has the solution $\tilde{\beta} = (\mathbf{X}^T\mathbf{X})^{-1}(2\mathbf{X}^T\mathbf{y} - \lambda)$. We can push $\tilde{\beta}$ to zero by pushing λ to $2\mathbf{X}^T\mathbf{y}$, but as soon as we cross 0 the derivative changes to

$$\frac{\partial}{\partial \beta} \text{Lasso}(\beta) = -\lambda - 2\mathbf{X}^T(\mathbf{y} - \mathbf{X}\beta).$$

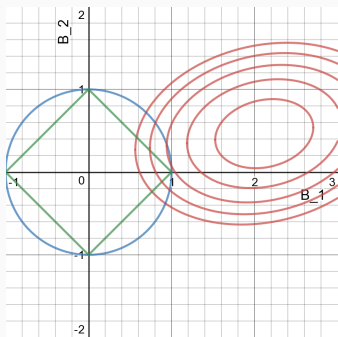
The solution $\tilde{\beta} = (\mathbf{X}^T\mathbf{X})^{-1}(2\mathbf{X}^T\mathbf{y} + \lambda)$ is clearly positive, a contradiction. So 0 is the minimum of $\tilde{\beta}$ for $\lambda > 2\mathbf{X}^T\mathbf{y}$. A similar argument holds if $\hat{\beta} < 0$.

Lasso Regression: Geometric



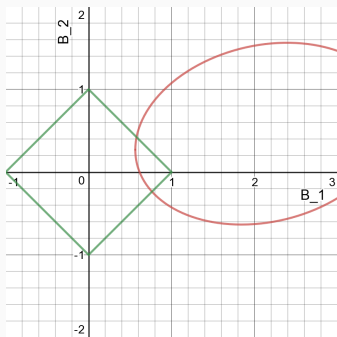
Geometrically, these are Lagrange multiplier problems with unconstrained λ . That means that we're trying to find the minimum of RSS subject to lying inside some region.

Lasso Regression: Geometric



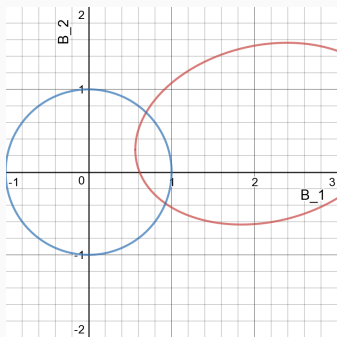
Since RSS is a quadratic function, the **level curves** will be elliptical.

Lasso Regression: Geometric



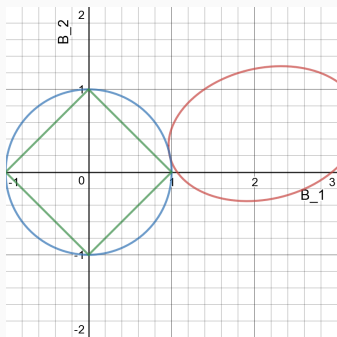
Since RSS is a quadratic function, the **level curves** will be elliptical. Similarly, **lasso regression** imposes a square condition $\sum_i |\beta_i| < \lambda^{-1}$,

Lasso Regression: Geometric



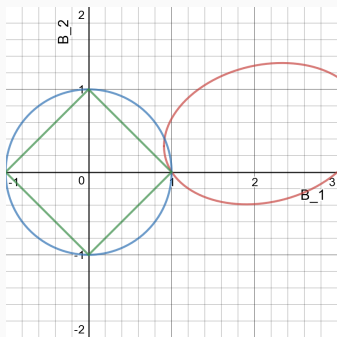
Since RSS is a quadratic function, the **level curves** will be elliptical. Similarly, **lasso regression** imposes a square condition $\sum_i |\beta_i| < \lambda^{-1}$, while **ridge regression** imposes a circular condition $\sum_i \beta_i^2 < \lambda^{-1}$.

Lasso Regression: Geometric



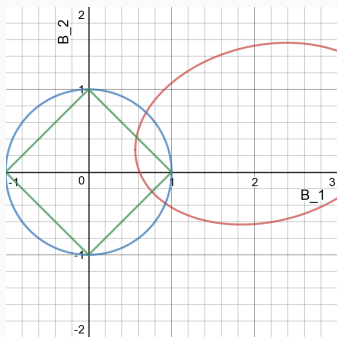
If $\lambda \gg 1$, the minimum of RSS will not be contained in the bounded region, and so the contained minimum will occur on the boundary. For a smooth boundary this can occur anywhere.

Lasso Regression: Geometric



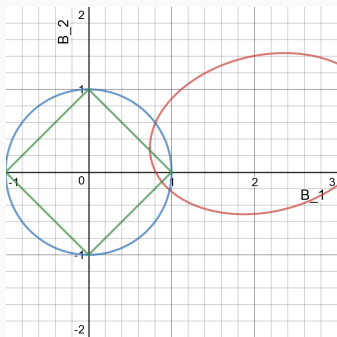
If $\lambda \gg 1$, the minimum of RSS will not be contained in the bounded region, and so the contained minimum will occur on the boundary. For a smooth boundary this can occur anywhere. For a singular boundary, it is much more likely to occur at a corner.

Lasso Regression: Geometric



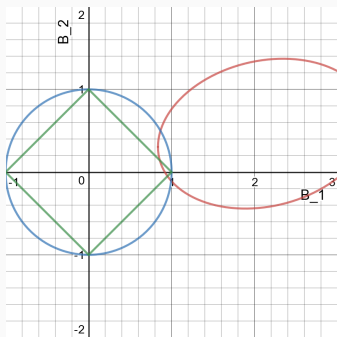
If $\lambda \gg 1$, the minimum of RSS will not be contained in the bounded region, and so the contained minimum will occur on the boundary. For a smooth boundary this can occur anywhere. For a singular boundary, it is much more likely to occur at a corner. This tightening to a corner gives the lasso its name.

Lasso Regression: Geometric



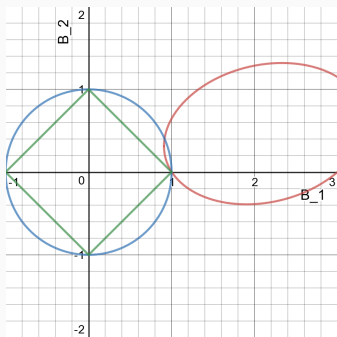
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Lasso Regression: Geometric



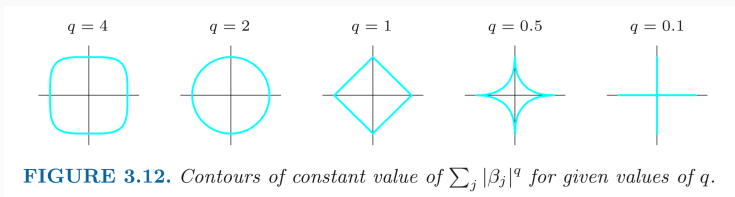
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Lasso Regression: Geometric



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Lasso Regression: Degrees of Freedom



As a final word, we can generalize ridge and lasso regression by using the loss function

$$\text{Ridge}(\hat{\beta}) = \sum_{i=1}^N (y_i - \mathbf{x}_i^T \beta)^2 + \lambda \sum_{j=1}^p |\beta_j|^q,$$

where q is a positive. Although this unifies the framework nicely, HTF express skepticism about it's usefulness.

References: This lecture is taken from the middle of HTF Chapter 3. For more information about linear predictors check there.

For an excellent discussion of degrees of freedom in regression models take a look at

<http://www.stat.cmu.edu/~ryantibs/advmethods/notes/df.pdf>