



Mawlana Bhashani Science And Technology University

Lab-Report

Report No : 10

Course Code : ICT-3110

Course Title : Operating System Lab.

Date of Performance :

Date of Submission : 30/09/2020

Submitted By:

Name: Md. Mehedi Hasan Tipu

ID: IT-18046

3rd Year 1st Semester

Session : 2017-18

Dept. of ICT

MBSTU

Submitted To:

Nazrul Islam

Assistant Professor

Dept. of ICT

MBSTU

Program for Round Robin scheduling

Round Robin is a CPU scheduling algorithm where each process is assigned a fixed time slot in a cyclic way.

- It is simple, easy to implement, and starvation-free as all processes get fair share of CPU.
- One of the most commonly used technique in CPU scheduling as a core.
- It is preemptive as processes are assigned CPU only for a fixed slice of time at most.
- The disadvantage of it is more overhead of context switching

Code implementation:

```
#include<stdio.h>

int main()
{
    int n,i,k,x=0,s=0,r=0,q=0,a[30],e[30],t[30];

    float m,p=0;

    printf("Enter the number of process: ");

    scanf("%d",&n);

    printf("Enter the execution time: ");

    for(i=0; i<n; i++)
    {
        scanf("%d",&a[i]);

        e[i]=a[i];
    }

    printf("Enter the quanta: ");

    scanf("%d",&q);

    printf("After Round Robin scheduling: ");

    for(i=0; i<n; i++)
    {
```

```

    if(x<a[i])
    {
        x=a[i];
    }
}
k=x/q;
while(s<=k)
{
    for(i=0; i<n; i++)
    {
        if(a[i]>0)
        {
            if(a[i]>q)
            {
                r=r+q;
                a[i]=a[i]-q;
                printf("P%d\t",i+1);
            }
            else
            {
                r=r+a[i];
                a[i]=a[i]-q;
                printf("P%d ",i+1);
                t[i]=r;
            }
        }
    }
}
s++;
}

```

```
printf("\n\nProcess BurstTime WaitingTime TurnAroundTime\n");
for(i=0; i<n; i++)
{
    printf(" %d \t\t %d\t\t %d\t\t %d\t\t \n",i,e[i],x,t[i]);
    x=x+q;
}
m=x/n;
printf("\nAverage waiting time=%f= ",m);
printf("\nAverage turn around time= ");
for(i=0; i<n; i++)
    p=p+t[i];
p=p/n;
printf("%f",p);
printf("\n");
return 0;
}
```

Output:

```
"C:\Users\Md.Mehedi Hasan\Desktop\os lab report\round robin.exe"
Enter the number of process: 3
Enter the execution time: 5
2
3
Enter the quanta: 4
After Round Robin sheduling: P1 P2 P3 P1

Process BurstTime WaitingTime TurnAroundTime
0          5          5          10
1          2          9           6
2          3         13           9

Average waiting time=5.000000=
Average turn around time= 8.333333

Process returned 0 (0x0)   execution time : 18.622 s
Press any key to continue.
```

Discussion:

Round Robin is the preemptive process scheduling algorithm. Each process is provided a fix time to execute, it is called a quantum. Once a process is executed for a given time period, it is preempted and other process executes for a given time period. Context switching is used to save states of preempted processes.