App Plan:

1. ~~Use Bulma and Web Dev as framework for app~~
2. ~~Change img to something else~~
3. ~~Track Health: pick starting health (use select) with plus, minus option~~
4. ~~Track Commander Damage – starts at 0~~
5. ~~Two buttons~~ 
   1. ~~Start New Game~~
   2. ~~Add New Card~~
6. Add JS

New Card

1. Input Name of Card
2. Counter (plus/minus)
3. Counter Description
4. Add new counter
   1. Counter Plus/Minus
   2. Counter Description
5. Two Buttons
   1. Delete Card
   2. New Card