Tirey (Ty) Morris

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EDUCATION

University of Texas at Austin

Bachelor of Science in Computer Science (August 2014 - December 2017)

PROFESSIONAL EXPERIENCE

Sharethrough - Software Engineer

Jan 2019 - Current

- Implemented various features in the stack of an advertising exchange application, including an AWS Lambda to call
 a data reporting API daily when database thresholds were met, a user interface in React for creating/customizing
 advertisements from a public repository URL and additional metadata, and additional features atop Ruby on Rails
 backend for video/banner ad management.
- Refactored an existing rendering library from CoffeeScript to TypeScript in a successful attempt at increasing render rate and decreasing loading times.

Bluebeam, Inc. - Software Engineer 1

May 2017 - October 2018

- Worked in an Agile development environment on a PDF document editing application leveraging technologies such
 as React, Leaflet, and Alt on the frontend, and a combination of Node and SQL Server on the backend. Helped bring
 the application from the design stage to production-readiness while addressing bugs that arose and simultaneously
 implementing/architecting new features.
- Developed an AWS Kinesis Data Stream consumer in Java to process large streams of data and dispatch massaged data in Avro format to a SQL stored procedure. The consumer was used in the lifecycle of a SaaS PDF editing application for consuming document batches.

Bluebeam, Inc. - Software Engineering Intern

May 2016 - August 2016

Collaborated in a team of engineers designing a near-realtime analytics and metrics dashboard web application;
 written with a React frontend and .NET MVC backend, and utilizing Google Charts with D3 for visualizations.

UnboundID - Software Engineering in Test Intern

May 2015 - May 2016

- Spearheaded work of a web application that leveraged **Flask**, JQuery, **MongoDB**, and **Bootstrap** to deliver analytics on customer support data in useful formats for internal tools.
- Created a system provisioning tool with Cobbler, Puppet, and Kickstart scripts as a PXEBoot and configuration management solution, saving hours of manual configuration per OS installation. Helped develop an accompanying Diango web interface to image machines.

PROJECTS

PintOS - Developed a fully-fledged OS in C from a small skeleton, writing many features from scratch including threading, user programs support, virtual memory, and a proper filesystem

Steganography - Implemented steganographic encoding in Python to losslessly conceal the full text of Shakespeare's Hamlet in the unused bit space of each pixel in a 2.4 MB bitmap image

LANGUAGES

Proficient: JavaScript/ES6, TypeScript, Java, Python

Experienced: C, C#/.NET, Ruby on Rails

TECHNOLOGIES

JavaScript (proficient): React, Node, Redux, Alt, Express, Mocha, Jest, Joi, Sequelize

Java (proficient): Jersey, Hibernate, JUnit, Jackson, Selenium **Python** (experienced): Flask, Restless, SQLAlchemy, PyUnit, Django

Other: Linux, Bash, Git, CI/CD (Travis/Bamboo), HTML/CSS, SQL, MongoDB, Swagger