

Das Filesystem

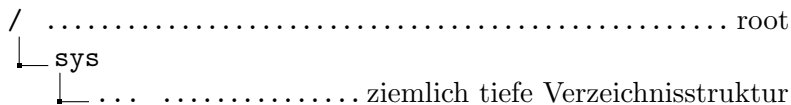
`sysfs`

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Um was geht es ?

/sys: die Verbindung *user-space* ↔ *kernel-space*



- ▶ *kernel-space*
 - ▶ erzeugt Verzeichnisse und Files
 - ▶ notifiziert: call-back
- ▶ *user-space*
 - ▶ reagiert
 - ▶ liest/schreibt auf Files

Info

- ▶ [Documentation/filesystems/sysfs.txt](#)
- ▶ lxr.free-electrons.com

- ▶ `/sys/class/hwmon`
- ▶ `/sys/class/leds`
- ▶ `/sys/class/backlight`
- ▶ `/sys/class/rtc`

Remark: Vorsicht

- ▶ `sysfs-0.c` erzeugt Directory in `/sys`
- ▶ `sysfs-1.c` erzeugt File
- ▶ `sysfs-2.c` read/write
 - ▶ call-backs

sysfs-0.c

erzeugt Directory in /sys

- ▶ `kobject_create_and_add`

- ▶ `kobject_put`

- ▶ `sysfs_create_file`
- ▶ `attribute`

Initialisierung von `structs`

```
static struct attribute attr=  
{  
    name:  ...., /* some reasonable value */  
    mode:  .... /* some reasonable value */  
};
```

Read/Write

- ▶ `cat cat /sys/my-kobj/file`
- ▶ `echo abc > /sys/my-kobj/file`

► kobj_attribute

► call-back

```
struct kobj_attribute {  
    struct attribute attr;  
    ssize_t (*show)(struct kobject *kobj,  
                    struct kobj_attribute *attr,  
                    char *buf);  
    ssize_t (*store)(struct kobject *kobj,  
                    struct kobj_attribute *attr,  
                    const char *buf, size_t count);  
};
```