Viral Marketing

Social Media and Web Analytics

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Learning Goals for this Week

- Define the term "Viral Marketing"
- Explain why Viral Marketing is important for firms
- Assess what aspects of an ad increase its virality
- Define Improvised Marketing Interventions (IMI)
- Assess effectiveness of IMI
- Critically evaluate marketing implications of research results

What is Viral Marketing?

Viral Marketing

Virality: achieving a large number of views in a short time period due to consumers sharing content online.

Why do we care about virality?

- Ability to reach vast audiences in a short period of time at low cost
- Increases brand visibility and recognition \rightarrow brand equity
- (Increase in sales?)

Today's Agenda

Two papers:

- What Drives Virality (Sharing) of Online Digital Content? The Critical Role of Information, Emotion, and Brand Prominence
 - Tellis, MacInnis, Tirunallai and Zhang (2019, Journal of Marketing)
- Improvised Marketing Interventions in Social Media
 - Borah, Banerjee, Lin, Jain and Eisingerich (2020, Journal of Marketing)

What Drives Virality?

What Drives Online Sharing?

Motivation: What characteristics of an ad enhance its shareability?

Specific Questions:

- Does information focussed content limit sharing?
- Does brand prominence decrease sharing?
- Do positive emotions increase sharing?

How?: Online video ads on YouTube

Note: Paper is descriptive / predictive rather than causal

YouTube Advertising Data

All video ads between Nov 25, 2013 and March 4, 2014

Approx 1,962 video ads

Info they get via Youtube's API:

• Shares on Facebook, Twitter, Google +, LinkedIn over first 30 days

Info about Ads: sample of 360 of ads collected, covers 79 brands

 Got coders (i.e. paid some people) to watch ads and write down whats in it

Ad Characteristics

Video Characteristics	Type of Measure or Cue				
Information and Risk Characteristics					
Argument	Six-point scale (0 = "very weak," and 5 = "very strong")				
	"To what extent does the ad use logical reasoning, factual claims, or offers?"				
New product	Binary scale (0 indicates absence; 1 indicates presence)				
Price	"Is the ad about the introduction of a new product/service?" Categorical: I = "low" (e.g., consumer packaged goods), 2 = "intermediate" (e.g., consumer electronic goods), and 3 = "high" (e.g. automobiles)				
	"Is the product price low (more like a consumer packaged good), moderate (more like a consumer electronic good) or high (more like ar automobile)?"				
Emotional Characteristics					
Love, pride, courage, joy, triumph, warmth, excitement, sadness, shame, fear, humor, anger, disgust, hatred, deprivation, failure	Six-point scale (0 = "very weak," and 5 = "very strong") "To what extent does the ad arouse the specified emotion?"				
Drivers of Emotions					
Surprise, suspense, drama, narrative, character, plot, sex	Six-point scale (I = "very weak," and 5 = "very strong") "To what extent does the ad have the specified driver of emotion?"				
Surprise location	Categorical: no element, at beginning, at middle, at end, throughout "Where in the ad does the surprising outcome occur?"				
Baby, animal, cartoon, celebrity	Binary scale (0 indicates absence; I indicates presence) "Does the ad use the specified ad element?"				
Commercial Features					
Brand timing: early, end, intermittent, none	Binary scale (0 indicates absence; I indicates presence of the brand in the				
Brand duration	Duration of a brand's appearance in the ad (in seconds)				
Control Characteristics					
Ad length	Total duration of the video ad (in seconds)				
Number of subscribers	Total number of subscribers to the channel				
Timeliness	Binary scale (0 indicates absence; I indicates presence) "Is the ad related to a contemporary event?"				

Regression Equation

```
log(shares) = \alpha_{brand} + \beta_1 \times information + \beta_2 \times new product
                     +\beta_3 \times \text{information} \times \text{new product/service}
                     + β<sub>4</sub> × information × price level
                     +\beta_5 \times positive emotion: inspiration
                     +\beta_6 \times positive emotion: warmth
                     +\beta_7 \times positive emotion: amusement
                     +\beta_8 \times negative emotion: fear
                     + \beta_0 \times negative emotion: shame
                     +\beta_{10} \times positive emotion: excitement
                     +\beta_{11} \times \log(\text{subscribers})
                     + \beta_{12} \times \text{timeliness} + \beta_{13} \times \text{brand frequency}
                     +\beta_{14} \times brand early +\beta_{15} \times brand none
                     + \beta_{16} × brand intermittent + \beta_{17} × ad length
                     +\beta_{18} \times \text{ad length}^2 + \beta_{19} \times \text{price level} + \epsilon, (1)
```

Note: Think of this as a **descriptive** regression

- They'll also use it for prediction on an (unseen) sample
- "Are these features predictive of shares?"
 - My Q: If they really want to predict though, why not go machine learning route?

Estimation Results

Table 3. Estimated Effects of Ad Characteristics on Social Shares from Mixed-Effects Model (Study 1. Dependent Variable is Log of Shares).

	Beta Coefficient	Effect Size (%)	Standard Error	p-Value
Information-Focused Conte	ent	. ,		
Extent of argument	39	-32.56	.13	.002**
New product	.46	57.78	.13	.002**
Argument × new	.25	27.76	.12	.042*
product	.23	27.70	.12	.012
Price (moderate)	12	-11.22	.15	.43
Price (high)	.01	1.11	.13	.94
Argument × moderate	.28	31.92	.13	.030*
Argument × high	.33	39.38	.15	.028*
Emotion-Focused Content	.33	37.30	.13	.020
Extent of inspiration	.11	11.52	.05	.018**
Extent of mispiration	.13	14.00	.05	.002**
Extent of warmth Extent of amusement	.13	21.53	.03	.002**
Extent of amusement Extent of fear	05	-5.26	.04	.19
Extent of fear Extent of shame	03 .07	7.36	.04	.06
Enterne or smarre				
Extent of excitement	.12	13.09	.04	.008**
Commercial Content	0.1		.14	47
Brand duration	.01	.50		.46
Brand none	67	-48.73	.43	.10
Brand early	36	-29.88	.12	.002**
Brand intermittent	31	-26.51	.11	.008**
Ad length	.12	12.98	.05	.024*
Ad length sq	10	-9.06	.03	.004**
log(subscribers)	.39	48.14	.06	.001**
Timeliness	11	-10.06	.14	.46

The parameter in the first row is the effect of argument when used for old and low-priced products (when new product = 0 and price = low). Effect sizes are in percentage terms, as they are estimates of a log linear model. They represent the percent change in shares due to unit change in the dependent variable. For small values, they are close to the coefficient value expressed as a percentage. Significance levels: *** .001, ** .01, and *.05.

Main Findings in Regression

- Information decreases shares
 - But not for a new products
 - And less for high price products
- Positive emotions lead to more shares
 - High arousal emotions not more effective than low arousal
- Timing of brand appearence and length of ad matters

A critical eye: They are cutting the data many ways for only 346 observations!

(Paper also discusses predictive power of model)

Dramatic Elements and Emotions

Table 4. Estimated Effects of Drama-Based Elements on Emotions (Study 1).

Characteristics	Extent of Inspiration		Extent of Warmth		Extent of Amusement		Extent of Excitement	
	Mean	p-Value	Mean	p-Value	Mean	p-Value	Mean	p-Value
Dramatization	.17	.004**	.13	.024**	.54	.000**	.02	.699
Extent of surprise	13	.015**	.04	.433	.18	.000**	.I	.073*
Use of celebrity	.36	.003**	14	.242	10	.283	.26	.035**
Use of baby/animal	.59	.035**	1.24	.000**	.45	.043**	.04	.876
Use of cartoon	23	.233	24	.211	.54	.001**	.04	.862
Use of sex appeal	25	.355	23	.396	.08	.732	26	.349
Extent of suspense	.04	.505	09	.108	04	.409	.10	.074*

Significance levels: *** .001, ** .01, and *.05.

Marketing Implications

Drivers of sharing important to understand to help ads get shared

- This sounds a little too causal
- ... as will a lot of their implications

The authors want us to believe:

- Less information
- More positive emotions
- More careful brand placement

are important to promote online sharing

Improvised Marketing Interventions

Improvised Marketing Interventions

Improvised Marketing Interventions (IMI): composition and execution of a real-time marketing communication proximal to an external event

Motivation: Are IMI's effective at generating online sharing?

Specific Questions:

- Do IMI's result in greater virality?
- What type of IMI yields greater virality?
- Do IMIs enhance firm value?

How?: A mix of experiment, quasi-experiment and observational data

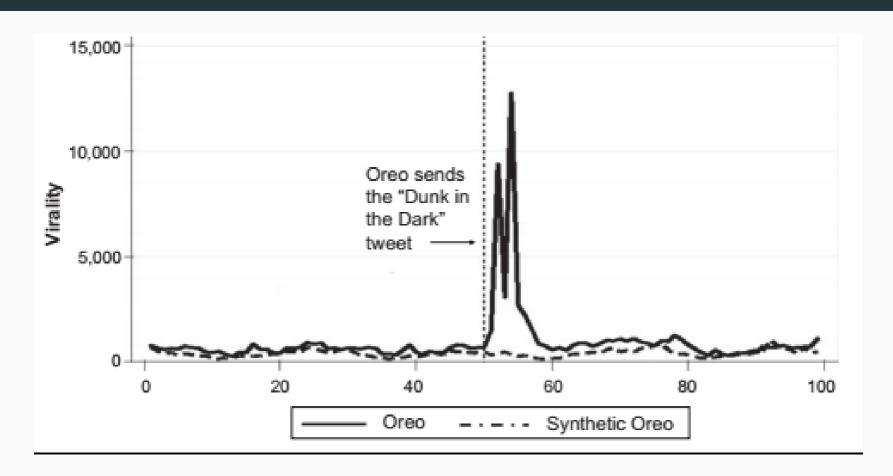
 We'll look at a subset of their results, focusing on the first two questions

IMIs and Virality

Context: Superbowl blackout, 2013



Virality of Oreo Tweet



Virality of Oreo Tweet

Table 3. Effect of IMI on Social Media Metrics One Hour Before and After the Oreo Tweet.

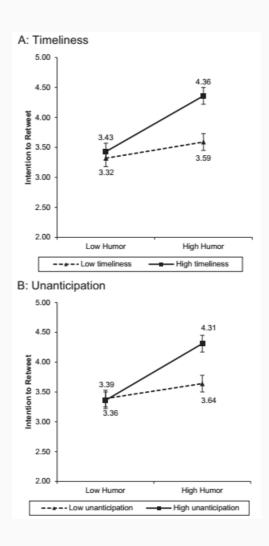
	(1)	(2)	(3)	(4)	
Variables	Volume of Retweets	Volume of Tweets	Volume of Favorites	Sentiment of Chatter	
IMI tweet (I = IMI, 0 = non-IMI)	7.52	2.90	.78	1.85	
	(.63)	(1.34)	(1.36)	(1.33)	
Time after Oreo tweet (I = after the tweet,	9.00	3.19	.96	2.01	
0 = before the tweet)	(.63)	(1.15)	(1.26)	(1.14)	
IMI tweet × Time after Oreo tweet	47.79***	8.28***	2.07***	5.31***	
	(5.93)	(5.62)	(5.36)	(5.63)	
Time during Super Bowl	-6.26	-1.69	42	-1.01	
	(.78)	(1.17)	(1.12)	(1.20)	
Outage event	-6.48	.35	.10	.18	
	(.87)	(.25)	(.27)	(.20)	
Intercept	3.81	10	07	29	
	(.40)	(.06)	(.14)	(.25)	
R-square	1.10%	12.27%	9.31%	11.86%	
Overall test of significance (F-tests)	11.47	151.90	111.82	146.22	
Wald test of significance	.000	.000	.000	.000	
Time trend included		,	Yes		
Event fixed effects		,	Yes		
Day dummy included		,	Yes		
N		79	9,860		

^{.100. &}gt; ¢***

Notes: t-statistics in parentheses.

Timeliness & Unanticipation

Study 2: mTurk Survey



Marketing Implications

- IMI can help business connect with an audience weary of traditional advertising messages
- Humor and Timeliness important
- Keeping a close eye on trends and online chatter
 - ... and being able to formulate a witty post/response
- Warning: Need to be careful that don't offend
 - Example: Burger King on International Women's Day

Recap

Recap

- Viral Marketing is the rapid sharing of an ad online by consumers
- Ads are more likely to go viral if they:
 - Feature positive emotions
 - Are less informative
 - There are exceptions here new prodcust, expensive products
 - Careful placement of brand name
- Improvised Marketing Interventions are heavily shared when they are timely and involve humor and aren't anticipated

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```
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    title={"Social Media and Web Analytics: Lecture 6 - Viral Marketing"},
    author={Lachlan Deer},
    year={2021},
    url = "https://github.com/tisem-digital-marketing/smwa-lecture-06"
}
```



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