MACHINE INTELLIGENCE 2

Exercise 11

Self Organizing Maps and Embedding

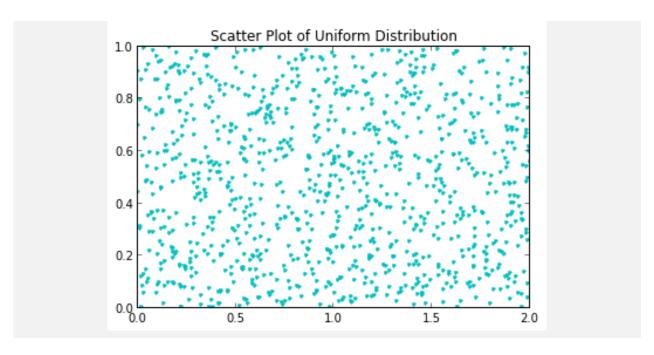
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 $\begin{tabular}{ll} \it Tutor: \\ \it Timm Lochmann \end{tabular}$

1 1d Self-Organizing Map for 2d data

```
#functions
def plotScatter(X,Y,title,c):
   fig = plt.figure()
   ax = fig.add_subplot(111)
   #ax.axis([-ran,ran,-ran,ran])
   ax.plot(X,Y,c+'.')
   ax.set_title(title)
   plt.show()
def plotW(X,Y,W,title,c):
   fig = plt.figure()
   ax = fig.add_subplot(111)
   #ax.axis([-ran,ran,-ran,ran])
   ax.plot(X,Y,c+'.')
   ax.plot(W[:,0],W[:,1],"rD")
   ax.plot(W[:,0],W[:,1],"r-")
   ax.set_title(title)
   plt.show()
```

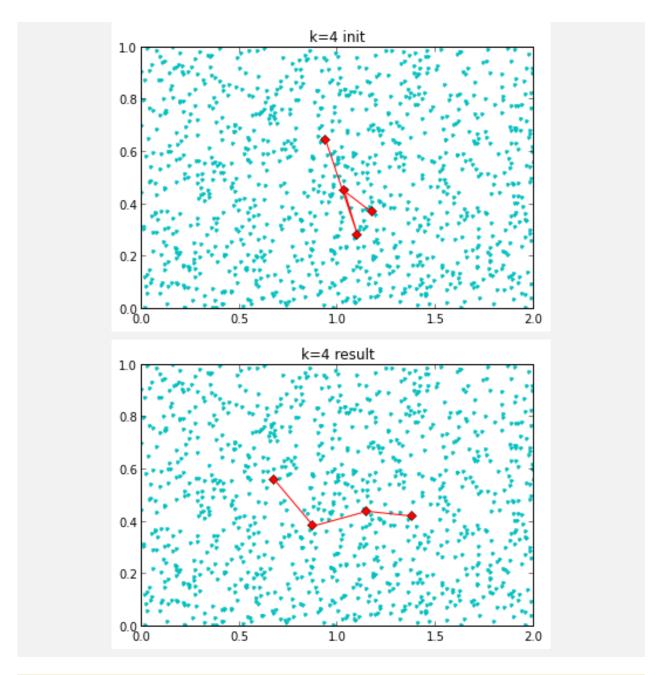
```
#data generator
random.seed(100)
X = random.uniform(0,2,1000)
Y = random.uniform(0,1,1000)
data = [[0 for j in range(2)] for i in range (1000)]
for i in range(1000):
    data[i][0] = X[i]
    data[i][1] = Y[i]
data = array(data)
plotScatter(X,Y,"Scatter Plot of Uniform Distribution","c")
```



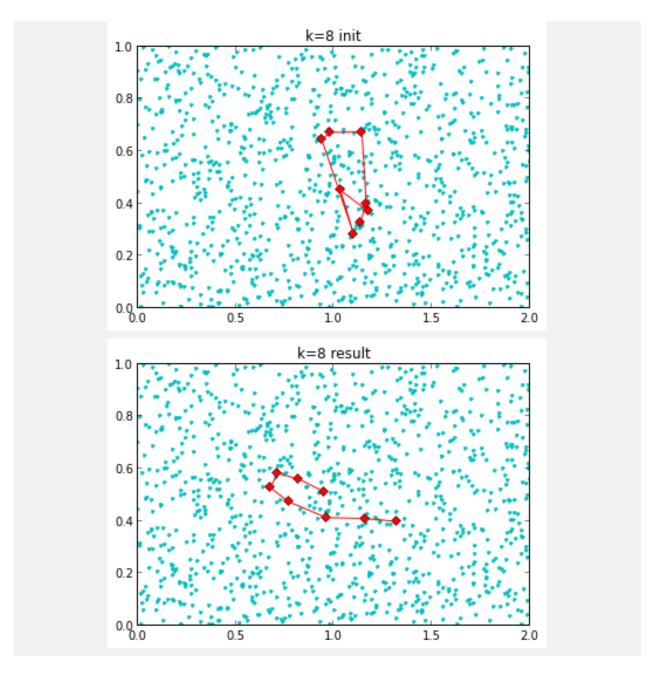
```
#init_W
def init_W(data,k):
   d = len(data[0])
   center = [0 for i in range (d)]
   for i in range(d):
       center[i] = sum(data[:,i])/len(data)
   random.seed(200)
   W = [[0 for j in range(d)] for i in range(k)]
   for i in range(k):
       for j in range(d):
           W[i][j] = center[j] + random.random() * 0.4 -0.2
   return W
#1d-SOM
def SOM_1d(data,k,W_init,xi,sigma):
   sigma0 = sigma
   xi0 = xi
   W = array(W_init)
   delta_W = array(W_init)
   d = len(data[0])
   size = len(data)
   flag = True
   alpha =0
   iteration = 0.
   while(flag):
       #choose the closest P
       for p in range (k):
           if (p==0):
              dis_min = distance(data[alpha],W[p])
```

```
p_{\min} = p
           else:
              dis = distance(data[alpha],W[p])
              if(dis<dis_min):</pre>
                  dis_min=dis
                  p_min = p
       #change prototypes
       for q in range (k):
           delta_W[q] = xi * h_qp([q],[p_min],sigma) * (data[alpha] - W[q])
       for i in range (k):
           W[i] = W[i] + delta_W[i]
       if(sigma<0.00000001):</pre>
           flag = False
       alpha = (alpha+1)%size
       iteration +=1
       if(iteration > size ):
           sigma = sigma * (size/iteration)
           xi = xi * (size/iteration)
   return W
def h_qp(w1,w2,sigma):
   sqsum = 0.
   for i in range (len(w1)):
       sqsum += (w1[i] - w2[i])**2
   #print sigma
   tmp = -sqsum/(2* sigma**2)
   return math.exp(tmp)
def distance(x,w):
   tmpsum = 0.
   for i in range (len(x)):
       tmpsum += (x[i] - w[i])**2
   dis = math.sqrt(tmpsum)
   return dis
```

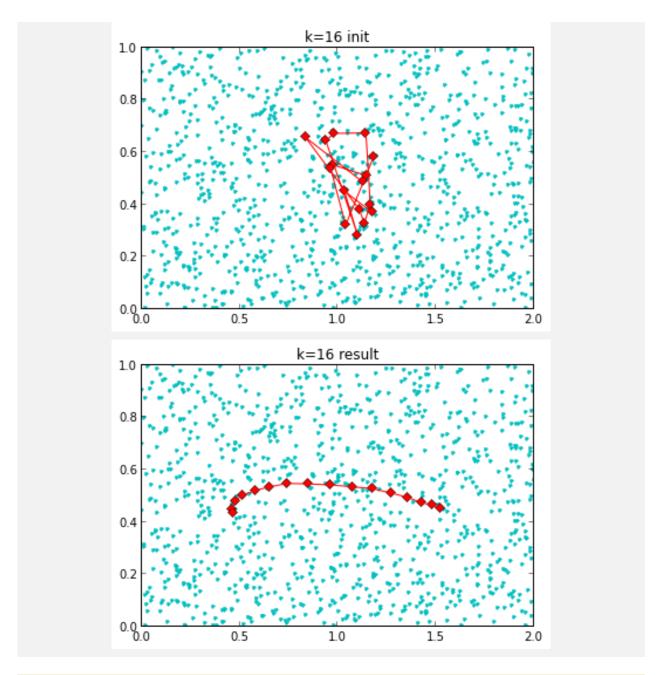
```
W = init_W(data,4)
plotW(X,Y,array(W),"k=4 init","c")
W_final = SOM_1d(data,4,W,0.002,1.0)
plotW(X,Y,W_final,"k=4 result","c")
```



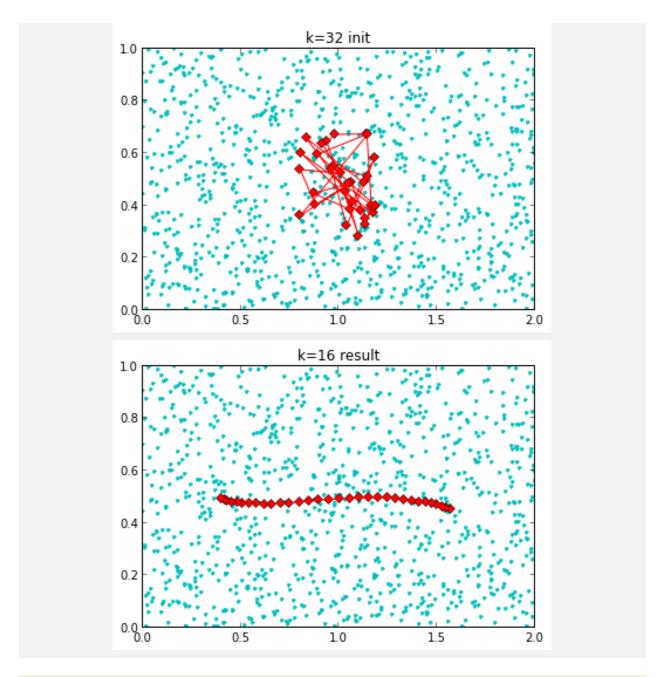
```
W = init_W(data,8)
plotW(X,Y,array(W),"k=8 init","c")
W_final = SOM_1d(data,8,W,0.004,2.)
plotW(X,Y,W_final,"k=8 result","c")
```



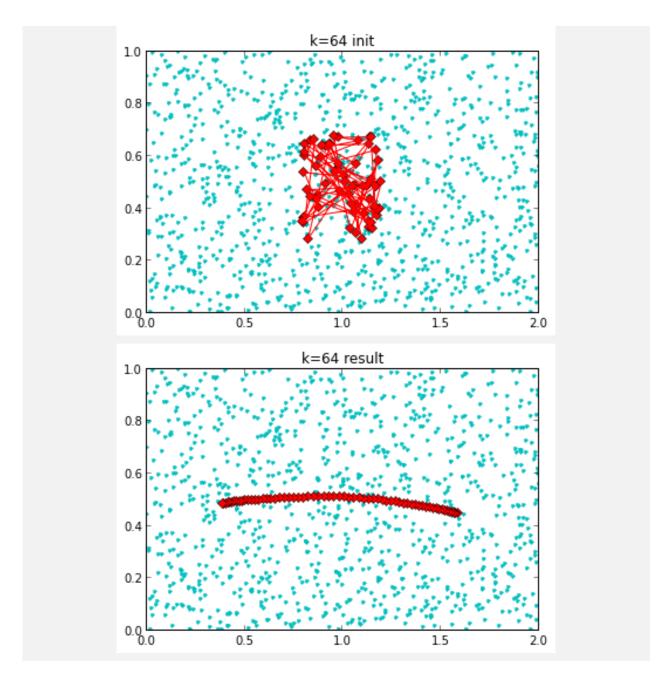
```
W = init_W(data,16)
plotW(X,Y,array(W),"k=16 init","c")
W_final = SOM_1d(data,16,W,0.008,4.)
plotW(X,Y,W_final,"k=16 result","c")
```



```
W = init_W(data,32)
plotW(X,Y,array(W),"k=32 init","c")
W_final = SOM_1d(data,32,W,0.01,8.)
plotW(X,Y,W_final,"k=16 result","c")
```



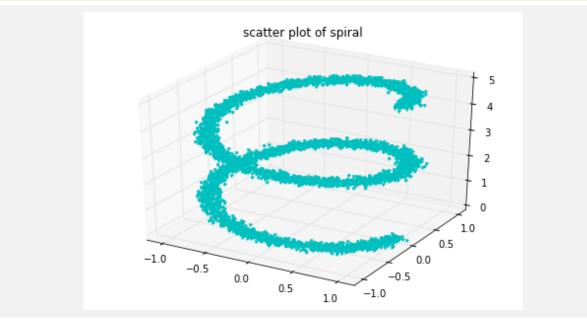
```
W = init_W(data,64)
plotW(X,Y,array(W),"k=64 init","c")
W_final = SOM_1d(data,64,W,0.012,16.)
plotW(X,Y,W_final,"k=64 result","c")
```



2 1d Self-Organizing Maps for 3d data

```
from mpl_toolkits.mplot3d import Axes3D
def plot3dScatter(X,Y,Z,title,c):
    fig = plt.figure()
    ax = Axes3D(fig)
    ax.plot(X,Y,Z,c)
    ax.set_title(title)
    plt.show()
```

```
#read data
spiral = loadtxt("spiral.csv",skiprows=1,delimiter=",",usecols=(1,2,3))
plot3dScatter(spiral[:,0],spiral[:,1],spiral[:,2],"scatter plot of spiral","c.")
```



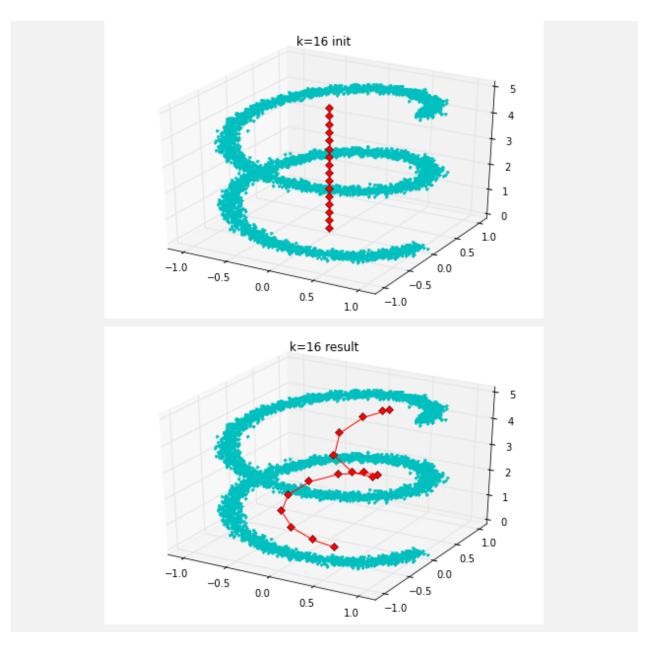
```
#init_W
def init_W_3d(data,k):

W = [ [0,0, float(i)*5/k ]for i in range (k)]

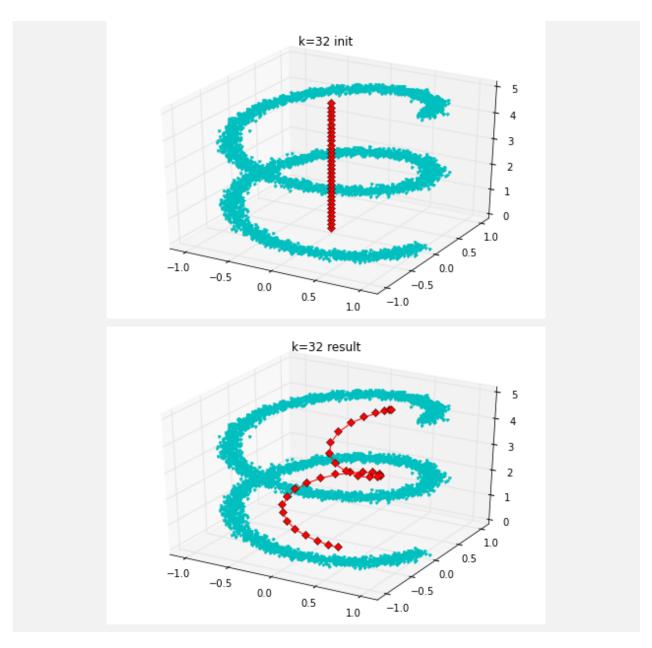
return W

def plotW_3d(data,W,title,c):
    fig = plt.figure()
    ax = Axes3D(fig)
    ax.plot(data[:,0],data[:,1],data[:,2],c+'.')
    ax.plot(W[:,0],W[:,1],W[:,2],"rD")
    ax.plot(W[:,0],W[:,1],W[:,2],"r-")
    ax.set_title(title)
    plt.show()
```

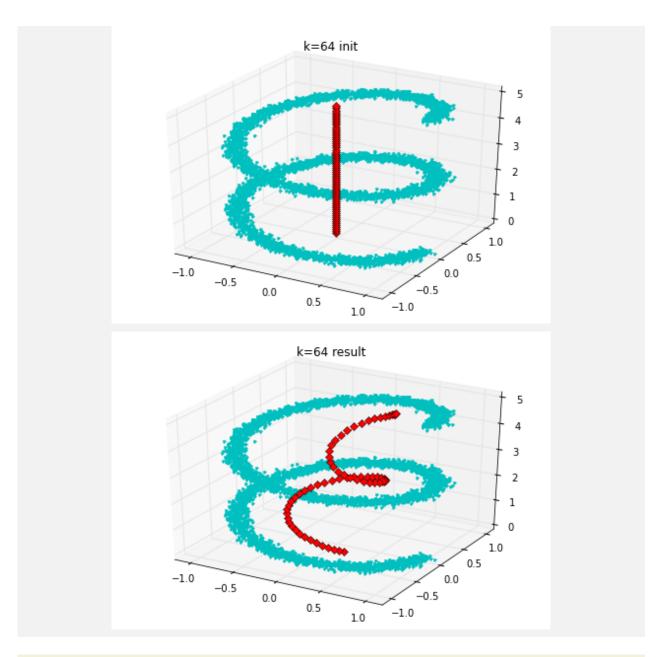
```
W = init_W_3d(spiral,16)
plotW_3d(spiral,array(W),"k=16 init","c")
W_final = SOM_1d(spiral,16,W,0.002,2.)
plotW_3d(spiral,W_final,"k=16 result","c")
```



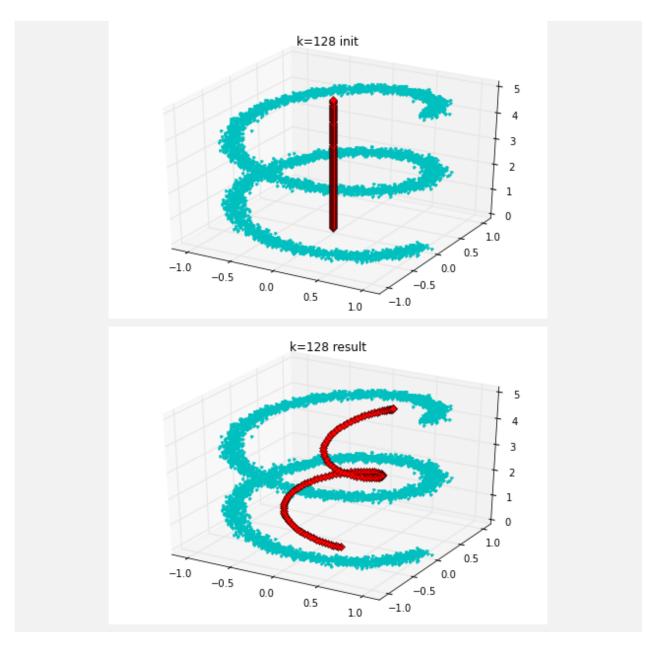
```
W = init_W_3d(spiral,32)
plotW_3d(spiral,array(W),"k=32 init","c")
W_final = SOM_1d(spiral,32,W,0.002,4.)
plotW_3d(spiral,W_final,"k=32 result","c")
```



```
W = init_W_3d(spiral,64)
plotW_3d(spiral,array(W),"k=64 init","c")
W_final = SOM_1d(spiral,64,W,0.002,8.)
plotW_3d(spiral,W_final,"k=64 result","c")
```



```
W = init_W_3d(spiral,128)
plotW_3d(spiral,array(W),"k=128 init","c")
W_final = SOM_1d(spiral,128,W,0.002,16.)
plotW_3d(spiral,W_final,"k=128 result","c")
```



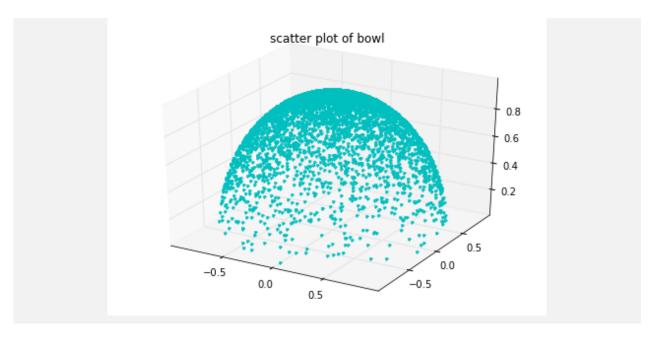
3 2d Self-Organizing Maps for 3d data

```
#2d-SOM
def SOM_2d(data,k,W_init,xi,sigma):
    W = array(W_init)
    delta_W = array(W_init)
    d = len(data[0])
    size = len(data)

flag = True
    alpha =0
```

```
iteration = 0.
while(flag):
   #choose the closest P
   for pi in range (k):
       for pj in range (k):
           if (pi==0 and pj==0):
              dis_min = distance(data[alpha],W[pi][pj])
              pi_min = pi
              pj_min = pj
       else:
           dis = distance(data[alpha], W[pi][pj])
           if(dis < dis_min):</pre>
               dis_min = dis
               pi_min = pi
              pj_min = pj
   for qi in range (k):
       for qj in range (k):
           delta_W[qi][qj] = xi * h_qp([qi,qj],[pi_min,pj_min],sigma) * (data[alpha]
               - W[qi][qj])
   for i in range (k):
       for j in range (k):
           W[i][j] = W[i][j] + delta_W[i][j]
   if(sigma<0.0000000000001):</pre>
       flag = False
       break;
   alpha = (alpha+1)%size
   iteration +=1
   if(iteration > size):
       sigma = sigma * (size/iteration)
       #xi = xi * (size/iteration)
return W
```

```
#read data
bowl = loadtxt("bowl.csv",skiprows=1,delimiter=",",usecols=(1,2,3))
plot3dScatter(bowl[:,0],bowl[:,1],bowl[:,2],"scatter plot of bowl","c.")
```



```
#init_W
def init_W_bowl(data,k):
   W = [[[float(i+1)/(k+1)*2-1.,float(j+1)/(k+1)*2-1., 0.4]] for j in range (k)] for i in
        range (k)]
   return W
def plotW_3d_bowl(data,W,title,c):
   fig = plt.figure()
   ax = Axes3D(fig)
   ax.plot(data[:,0],data[:,1],data[:,2],c+'.')
   k = len(W)
   for i in range (k):
       ax.plot(W[i,:,0],W[i,:,1],W[i,:,2],"rD")
       ax.plot(W[i,:,0],W[i,:,1],W[i,:,2],"r-")
   for i in range (k):
       ax.plot(W[:,i,0],W[:,i,1],W[:,i,2],"rD")
       ax.plot(W[:,i,0],W[:,i,1],W[:,i,2],"r-")
   ax.set_title(title)
   plt.show()
def plotW_map(data,W):
   k = len(W)
   size = len(data)
   alpha = 0
   C = [[0 for i in range(k)] for j in range (k)]
   for alpha in range (size):
       #choose the closest P
       for pi in range (k):
           for pj in range (k):
```

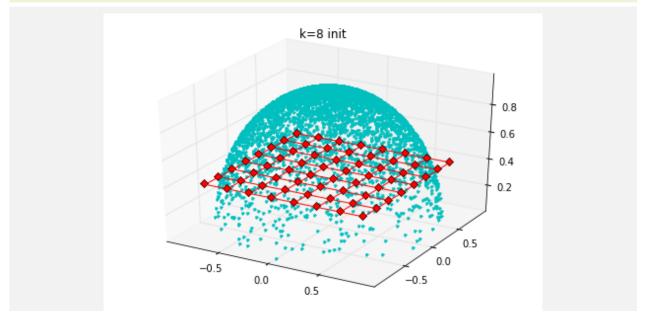
```
if (pi==0 and pj==0):
    dis_min = distance(data[alpha],W[pi][pj])
    pi_min = pi
    pj_min = pj

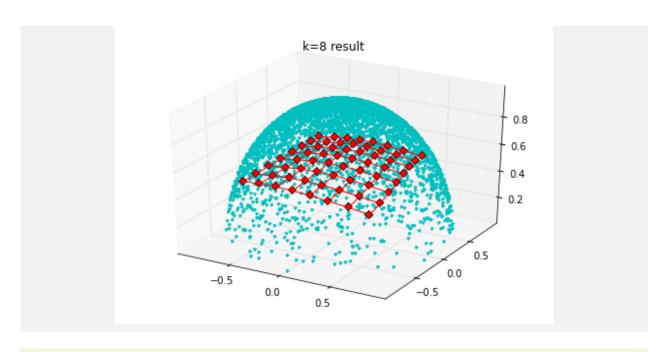
else:
    dis = distance(data[alpha],W[pi][pj])
    if(dis < dis_min):
        dis_min = dis
        pi_min = pi
        pj_min = pj

C[pi_min][pj_min] += 1

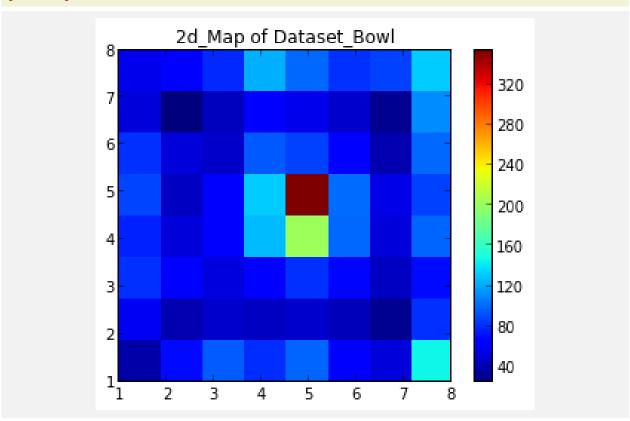
plt.title("2d_Map of Dataset_Bowl")
plt.imshow(C,interpolation="nearest",extent=[1,k,1,k])
plt.colorbar()
plt.show()</pre>
```

```
W = init_W_bowl(bowl,8)
plotW_3d_bowl(bowl,array(W),"k=8 init","c")
W_final1 = SOM_2d(bowl,8,W,0.0002,4.)
plotW_3d_bowl(bowl,W_final1,"k=8 result","c")
```



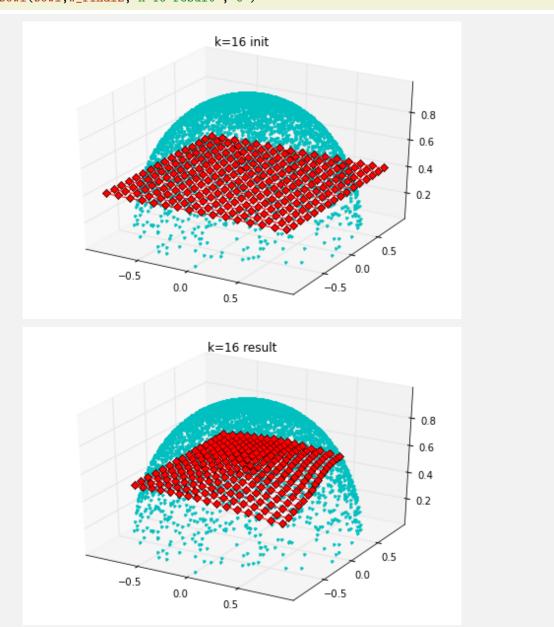






```
W = init_W_bowl(bowl,16)
plotW_3d_bowl(bowl,array(W),"k=16 init","c")
W_final2 = SOM_2d(bowl,16,W,0.0002,8.)
```





plotW_map(bowl,W_final2)

