

CPE 612

Game Theory



A Bayesian Game Based Vehicle-to-Vehicle Electricity Trading Scheme for Blockchain-Enabled Internet of Vehicles



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Introduction

A Bayesian Game Based Vehicle-to-Vehicle Electricity Trading Scheme for BIoV

Peer-to-Peer electric trading

- Normally, people buy energy or electricity from the charging station for EV
- In the era of Blockchain, we can **sell electricity** to other people using smart meter and smart contract **without middleman**



Price mechanism

- It is **hard to acquire** the full information in the decentralized network timely, due to that communication and computation load grow exponentially with network size



In this paper

- To build a blockchain **infrastructure** that can enable vehicle-to-vehicle (V2V) electricity trading
- To create an **electricity trading scheme** which can find the optimal pricing for the trading



The Bayesian game is adopted

- In the blockchain system, It is not trivial to acquire the full information. So, it becomes an **incomplete information game** between buyer and seller in trading
- Finding the optimal pricing under the **linear strategic equilibrium** which maximizes the utilities of both sides of electricity transaction, which stimulates the electric vehicle.

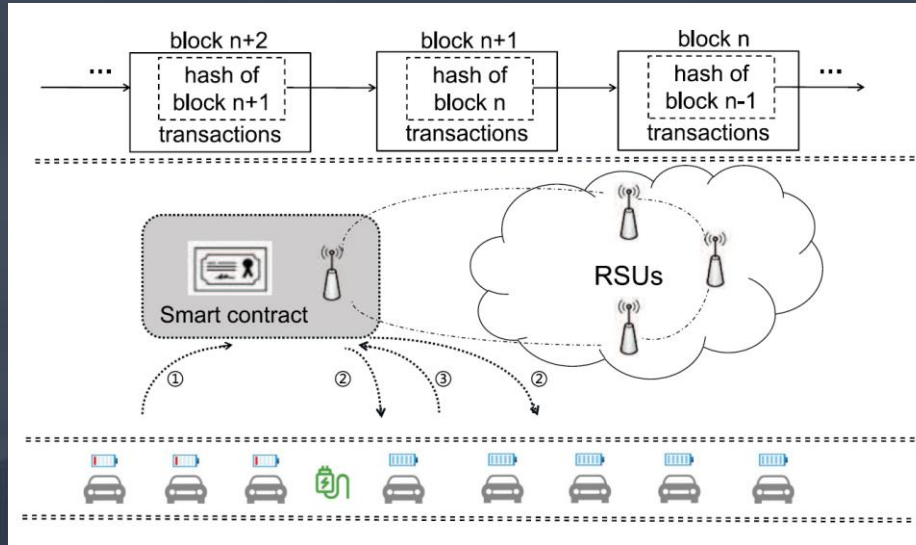


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System description

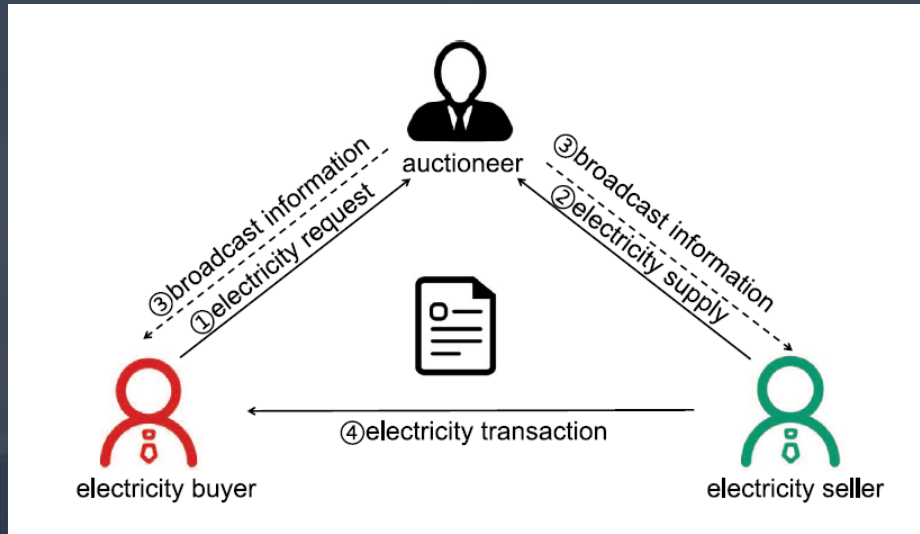
A Bayesian Game Based Vehicle-to-Vehicle Electricity Trading Scheme for BIoV

System architecture



- Buyer and seller will send its request to the system to build the smart contract
- RSU (roadside unit) is another role for this system.
- Computing device located on the roadside that provides connectivity to vehicle

Process of electricity trading



1. Buyer sends a request to auctioneer (RSU)
2. Seller receives it and reply to auctioneer
3. Auctioneer will broadcast the information
4. Transaction will be created and find the optimal price for both



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BAYESIAN-GAME-BASED TRADING SCHEME

A Bayesian Game Based Vehicle-to-Vehicle Electricity Trading Scheme for BIoV

Look at a request.

Electricity request of buyer i

v_i is electricity price proposed by buyer
where $v_i \in [v_i^{min}, v_i^{max}]$

v_i^{min} is electricity lower bound price
 v_i^{max} is electricity upper bound price

*controlled by auctioneer

Electricity reply of seller j

c_j is electricity price proposed by seller
where $c_j \in [c_j^{min}, c_j^{max}]$

c_j^{min} is electricity lower bound price
 c_j^{max} is electricity upper bound price

*controlled by auctioneer

Finding optimal price.

Assume that the pricing of both parties satisfies the **linear strategic equilibrium**

Price function

buyer i :

$$P_{ij}(v_i) = \alpha_b + \beta_b v_i.$$

seller j :

$$R_{ji}(c_j) = \alpha_s + \beta_s c_j.$$



Optimal bidding for buyer

$$\max_{P_{ij}} \left[v_i - \frac{1}{2}(P_{ij} + E[R_{ji}(c_j)|P_{ij} \geq R_{ji}(c_j)]) \right] \\ \cdot \text{Prob}\{P_{ij} \geq R_{ji}(c_j)\},$$

Optimal bidding for seller

$$\max_{R_{ji}} \left[\frac{1}{2}(R_{ji} + E[P_{ij}(v_i)|P_{ij}(v_i) \geq R_{ji}]) - c_j \right] \\ \cdot \text{Prob}\{P_{ij}(v_i) \geq R_{ji}\},$$

Finding optimal price.

Optimal bidding for buyer

means that under the condition that the buyer's bid is not lower than the seller's bid,

$$\max_{P_{ij}} \left[v_i - \frac{1}{2} (P_{ij} + E[R_{ji}(c_j) | P_{ij} \geq R_{ji}(c_j)]) \right] \cdot \text{Prob}\{P_{ij} \geq R_{ji}(c_j)\},$$

Finding optimal price.

Optimal bidding for seller

$$\max_{R_{ji}} \left[\frac{1}{2} (R_{ji} + E[P_{ij}(v_i) | P_{ij}(v_i) \geq R_{ji}]) - c_j \right]$$

means that under the condition that the buyer's bid is not lower than the seller's bid,

$$\cdot Prob\{P_{ij}(v_i) \geq R_{ji}\},$$

Proof: Assuming that c_j, v_i are evenly distributed over their respective intervals, then $Prob\{P_{ij} \geq R_{ji}(c_j)\}$ in (3) can be obtained as

$$\begin{aligned} Prob\{P_{ij} \geq R_{ji}(c_j)\} &= Prob\{P_{ij} \geq \alpha_s + \beta_s c_j^{\min}\} \\ &= \frac{P_{ij} - \alpha_s - \beta_s c_j^{\min}}{\beta_s (c_j^{\max} - c_j^{\min})}, \end{aligned} \quad (7)$$

and $E[R_{ji}(c_j)|P_{ij} \geq R_{ji}(c_j)]$ in (3) can be obtained as

$$\begin{aligned} E[R_{ji}(c_j)|P_{ij} \geq R_{ji}(c_j)] &= \int_{\alpha_s + \beta_s c_j^{\min}}^{P_{ij}} \frac{xdx}{P_{ij} - \alpha_s - \beta_s c_j^{\min}} \\ &= \frac{1}{2}(\alpha_s + \beta_s c_j^{\min} + P_{ij}). \end{aligned} \quad (8)$$

Similarly, $Prob\{P_{ij}(v_i) \geq R_{ji}\}$ and $E[P_{ij}(v_i)|P_{ij}(v_i) \geq R_{ji}]$ in (4) can be respectively obtained as

$$\begin{aligned} Prob\{P_{ij}(v_i) \geq R_{ji}\} &= Prob\{\alpha_b + \beta_b v_i^{\max} \geq R_{ji}\} \\ &= \frac{\alpha_b + \beta_b v_i^{\max} - R_{ji}}{\beta_b (v_i^{\max} - v_i^{\min})}, \end{aligned} \quad (9)$$

$$\begin{aligned} E[P_{ij}(v_i)|P_{ij}(v_i) \geq R_{ji}] &= \int_{R_{ji}}^{\alpha_b + \beta_b v_i^{\max}} \frac{xdx}{\alpha_b + \beta_b v_i^{\max} - R_{ji}} \\ &= \frac{1}{2}(\alpha_b + \beta_b v_i^{\max} + R_{ji}). \end{aligned} \quad (10)$$

Substitute the (7), (8) and (9), (10) into (3) and (4) respectively. Combine them with the (1) and (2), P_{ij}^* and R_{ji}^* are derived. The proof is finished. ■

Finding optimal price.

Bayesian equilibrium:

$$P_{ij}^* = \frac{1}{12}v_i^{\max} + \frac{1}{4}c_j^{\min} + \frac{2}{3}v_i,$$

$$R_{ji}^* = \frac{1}{12}c_j^{\min} + \frac{1}{4}v_i^{\max} + \frac{2}{3}c_j.$$

Finding optimal quantity.

$$\mathcal{P}1 : \max_{b_i, s_j} \sum_{i=1}^I U(b_i) - \sum_{j=1}^J C(s_j), \quad (11)$$

$$s.t. \quad b_i^{\min} \leq \sum_{j=1}^J b_{ij} \leq b_i^{\max}, \quad (12)$$

$$s_j^t - \sum_{i=1}^I (1 + \rho_j) s_{ji} \leq s_j^r, \quad (13)$$

$$b_{ij} = s_{ji} \geq 0, \quad (14)$$

where

$$U(b_i) = w_i \ln \left(\sum_{j=1}^J b_{ij} - b_i^{\min} + 1 \right), \quad (15)$$

$$C(s_j) = l_1 \sum_{i=1}^I \rho_j (s_{ji})^2 + l_2 \sum_{i=1}^I \rho_j s_{ji}. \quad (16)$$

$$\mathcal{P}2 : \max_{b_i, s_j} \sum_{i=1}^I \sum_{j=1}^J [T_{ij} \ln b_{ij} - T_{ij} s_{ji}],$$

(17)

s.t. (12), (13), and (14).

Objective: solve P1 and P2.

Finding optimal quantity.

Theorem 2: The optimal transaction volume $\{b_{ij}^*, s_{ji}^*\}$ achieving the maximum social welfare can be derived by

$$b_{ij}^* = s_{ji}^* = \frac{Tr_{ji} - l_2 \rho_j}{2l_1 \rho_j}. \quad (18)$$

$$\begin{aligned} F_1(b_i, s_j, \alpha, \beta, \gamma, \delta, \lambda, \mu) &= \sum_{i=1}^I U(b_i) - \sum_{j=1}^J C(s_j) \\ &+ \sum_{i=1}^I \alpha_i \left(b_i^{\min} - \sum_{j=1}^J b_{ij} \right) + \sum_{i=1}^I \beta_i \left(\sum_{j=1}^J b_{ij} - b_i^{\max} \right) \\ &+ \sum_{j=1}^J \gamma_j \left[s_j^t - \sum_{i=1}^I (1 + \rho_j) s_{ji} - s_j^r \right] \\ &+ \sum_{i=1}^I \sum_{j=1}^J \lambda_{ij} (b_{ij} - s_{ji}) - \sum_{i=1}^I \sum_{j=1}^J \mu_{ij} b_{ij}, \end{aligned} \quad (19)$$

$$\begin{aligned} \nabla_{b_{ij}} F_1(b_i, s_j, \alpha, \beta, \gamma, \lambda, \mu) &= \frac{w_i}{\sum_{j=1}^J b_{ij} - b_i^{\min} + 1} \\ &- \alpha_i + \beta_i - \lambda_{ij} - \mu_{ij} = 0. \end{aligned} \quad (20)$$

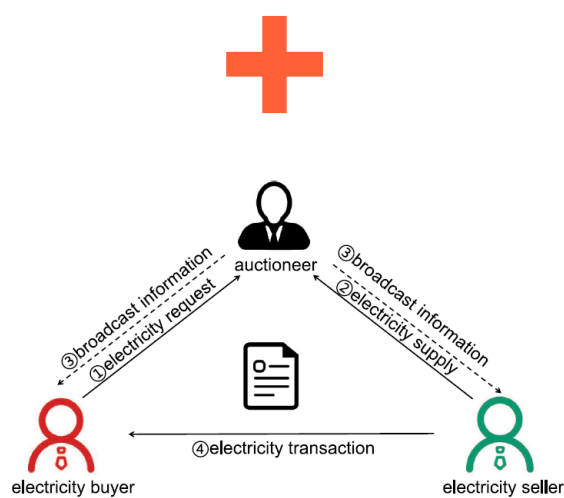
$$\begin{aligned} \nabla_{s_{ji}} F_1(b_i, s_j, \alpha, \beta, \gamma, \lambda, \mu) &= -2l_1 \rho_j s_{ji} - l_2 \rho_j \\ &- (1 + \rho_j) \gamma_j - \lambda_{ij} = 0. \end{aligned} \quad (21)$$

$$\begin{aligned} \nabla_{b_{ij}} F_2(b_i, s_j, \alpha, \beta, \gamma, \lambda, \mu) &= \frac{T_{ij}}{b_{ij}} \\ &- \alpha_i + \beta_i - \lambda_{ij} - \mu_{ij} = 0. \end{aligned} \quad (22)$$

$$\begin{aligned} \nabla_{s_{ji}} F_2(b_i, s_j, \alpha, \beta, \gamma, \delta, \lambda, \mu) &= -Tr_{ji} \\ &- (1 + \rho_j) \gamma_j - \lambda_{ij} = 0. \end{aligned} \quad (23)$$

$$P_{ij}^* = \frac{1}{12}v_i^{\max} + \frac{1}{4}c_j^{\min} + \frac{2}{3}v_i,$$

$$R_{ji}^* = \frac{1}{12}c_j^{\min} + \frac{1}{4}v_i^{\max} + \frac{2}{3}c_j.$$



Algorithm 1: V2V Electricity Trading Algorithm.

Input: $\{b_i^{\min}, b_i^{\max}, v_i^{\min}, v_i^{\max}, v_i\}_{i=1}^N$,
 $\{s_j^{\min}, s_j^{\max}, c_j^{\min}, c_j^{\max}, c_j\}_{j=1}^M$

Initialization: c^{\max}, v^{\min}

Output: $\{T_{ij}, b_{ij}\}$

- 1: **for** $i = 1 \rightarrow N$ **do**
- 2: **for** $j = 1 \rightarrow M$ **do**
- 3: **if** $c_j^{\max} \leq c_j^{\max}$ or $c_j \notin [c_j^{\min}, c_j^{\max}]$ **then**
- 4: seller j needs to resubmit the bid.
- 5: **end if**
- 6: **if** $v_i^{\min} \leq v_i^{\min}$ or $v_i \notin [v_i^{\min}, v_i^{\max}]$ **then**
- 7: buyer i needs to resubmit the bid.
- 8: **end if**
- 9: **if** $c_j^{\max} \geq c_j^{\max}$ and $v_i^{\min} \geq v_i^{\min}$ **then**
- 10: Solve (3) and (4), the optimal bidding prices $\{P_{ij}^*, R_{ji}^*\}$ that achieve the Bayesian equilibrium can be obtained.
- 11: **if** $P_{ij} \geq R_{ji}$ **then**
- 12: $T_{ij} = (P_{ij} + R_{ji})/2$
- 13: **else**
- 14: The transaction between buyer i and seller j is not valid.
- 15: **end if**
- 16: **end if**
- 17: Solve the problem $\mathcal{P}1$ and $\mathcal{P}2$ according to T_{ij} to get the optimal trading volume $\{b_{ij}^*, s_{ji}^*\}$.
- 18: **end for**
- 19: **end for**
- 20: **return** $\{T_{ij}, b_{ij}\}$



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Implementation

A Bayesian Game Based Vehicle-to-Vehicle Electricity Trading Scheme for BIoV

Implement

- Use **Python** for creating system that buyer and seller and interact
- Not use real blockchain as a system

```
seller.html  buyer.html  app.py  X
app.py
142         return True
143
144     def completeBuyerTransaction(self, sellerTransactionIdx):
145         sellerTransaction = self.fetchSellerTransaction(sellerTransactionIdx)
146         buyerTransaction = self.fetchBuyerTransaction(sellerTransaction.parentTransactionIdx)
147         if(sellerTransaction.status == 'accepted'):
148             sellerTransaction.status = 'completed'
149             buyerTransaction.status = 'completed'
150             buyerTransaction.agreedTransactionIdx = sellerTransaction.idx
151             buyerTransaction.T = sellerTransaction.T
152             buyerTransaction.distance = sellerTransaction.distance
153             buyerTransaction.optimalAmount = sellerTransaction.optimalAmount
154             for transaction in self.fetchSellerTransactionsByParentTransactionIdx(sellerTransaction.parentTransactionIdx):
155                 if(transaction.idx != sellerTransaction.idx):
156                     transaction.status = 'failed'
157             return True
158         else: return False
159
160     def getAcceptedTransaction(self, BuyerIdx):
161         sellerTransaction = []
162         for transaction in self.sellerTransaction:
163             if(transaction.parentTransactionIdx == BuyerIdx and transaction.status == 'accepted'):
164                 sellerTransaction.append(transaction)
165
166         if(sellerTransaction == None): return False
167         else : return [ transaction.__dict__ for transaction in sellerTransaction ]
168
169     def getBuyerPendingTransaction(self, idx):
170         b_transaction = []
171         for buyerTransaction in [transaction.__dict__ for transaction in self.buyerTransaction]:
172             b_transaction.append(buyerTransaction)
173         for sellerTransaction in [transaction.__dict__ for transaction in self.sellerTransaction]:
174             b_transaction.append(sellerTransaction)
175         return b_transaction
176
177     def getAcceptedTransaction(self, idx):
```

Buyer create request.

Create

Minimum Quantity

Maximum Quantity

Minimum Cost Per Unit

฿ 1

Maximum Cost Per Unit

฿ 10

Disired Cost Per Unit

฿ 5

Submit



Buyer's Transaction #1

Minimum Quantity : 30
Maximum Quantity : 150
Minimum Cost/Unit : 1
Maximum Cost/Unit : 10
Desired Cost/Unit : 5
Status : pending

Pending

Buyer create request

Wait Seller response

Seller response. (Failed)

Pending

Buyer's Transaction #1

From BuyerIdx : 3.48 km.
From BuyerIdx : 1
Minimum Quantity : 30
Maximum Quantity : 150
Minimum Cost/Unit : 1
Maximum Cost/Unit : 10
Desired Cost/Unit : 5
Status : pending

Accept

Choose Buyer request

Buyer's Transaction #1

Minimum Quantity

50

Maximum Quantity

100

Minimum Cost Per Unit

₹ 5

Maximum Cost Per Unit

₹ 15

Disired Cost Per Unit

₹ 10

Submit

Response back

Transaction failed

if $P_{ij} \geq R_{ji}$ then
 $T_{ij} = (P_{ij} + R_{ji})/2$
else
The transaction between buyer i and seller j is not valid.

Seller's Transaction #6

Distance : 4.08 km.
Optimal Price/Unit(T) : None
Buyer's Optimal Price/Unit(P) : 7.92
Seller's Optimal Price/Unit(R) : 10
Optimal Quantity : None
RefBuyerTransactionIdx : 1
Status : failed

System compute

Seller response. (Success)

Pending

Buyer's Transaction #1

From BuyerIdx : 3.48 km.
From BuyerIdx : 1
Minimum Quantity : 30
Maximum Quantity : 150
Minimum Cost/Unit : 1
Maximum Cost/Unit : 10
Desired Cost/Unit : 5
Status : pending

Accept

Choose Buyer request

Buyer's Transaction #1

Minimum Quantity

10

Maximum Quantity

170

Minimum Cost Per Unit

฿ 1

Maximum Cost Per Unit

฿ 12

Disired Cost Per Unit

฿ 4

Submit

Response back

Transaction **success**
Wait Buyer to response

Seller's Transaction #6

Distance : 3.48 km.
Optimal Price/Unit(T) : 6.585
Buyer's Optimal Price/Unit(P) : 7.17
Seller's Optimal Price/Unit(R) : 6
Optimal Quantity : 88
RefBuyerTransactionIdx : 1
Status : accepted

System compute

Buyer choose.

Pending/Accept

Buyer's Transaction #1

Minimum Quantity : 30
Maximum Quantity : 150
Minimum Cost/Unit : 1
Maximum Cost/Unit : 10
Desired Cost/Unit : 5
Status : pending

Pending

Seller's Transaction #3

Distance : 7.35 km.
Optimal Price/Unit(T) : 4.46
Seller's Idx : 3

Buyer's Optimal Price/Unit(P) : 4.92
Seller's Optimal Price/Unit(R) : 4
Optimal Quantity : 112
RefBuyerTransactionIdx : 1
Status : accepted

Confirm

Seller's Transaction #6

Distance : 3.48 km.
Optimal Price/Unit(T) : 6.585
Seller's Idx : 4

Buyer's Optimal Price/Unit(P) : 7.17
Seller's Optimal Price/Unit(R) : 6
Optimal Quantity : 88
RefBuyerTransactionIdx : 1
Status : accepted

Confirm

Seller's Transaction #8

Distance : 4.08 km.
Optimal Price/Unit(T) : 9.835
Seller's Idx : 5

Buyer's Optimal Price/Unit(P) : 11.67
Seller's Optimal Price/Unit(R) : 8
Optimal Quantity : 56
RefBuyerTransactionIdx : 1
Status : accepted

Confirm



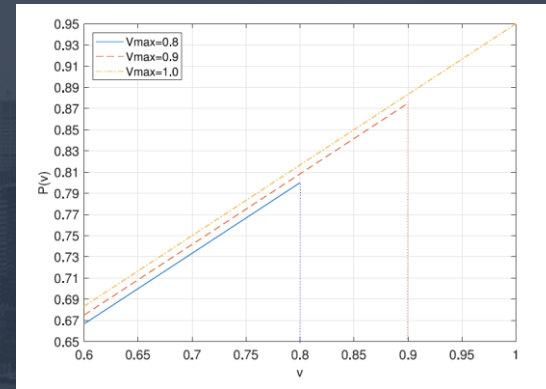
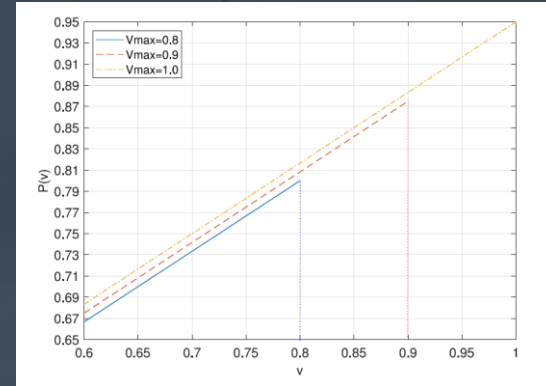
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Demo

A Bayesian Game Based Vehicle-to-Vehicle Electricity Trading Scheme for BIoV

Transaction Price Based on Bayesian Game

- The prices is influenced by c_j^{min} and v_i^{max}
- When the electricity buyer reduces v_i^{max} , the probability of unsuccessful transaction will increase due to the lower price
- When the electricity seller reduces c_j^{min} , the probability of successful transaction will also increase



“ Conclusion

- a V2V electricity trading scheme based on blockchain technology has been designed and created
- the Bayesian game-based pricing scheme has been designed to deal with the incomplete information sharing in the blockchain system.
- From the scheme, the optimal pricing under the linear strategic equilibrium is obtained which maximizes the utilities of both sides of electricity transaction

THANK YOU