Aymide



Aymide is a Human Sorcerer, she is chaotic neutral. She is a favorite of the professors, but most of the other students don't like her, she doesn't study. She's a sorcerer so she doesn't have to study in the same way, though even so, she should be studying and practicing to control and hone her power better, but she won't. She is a friend of Caden's because he doesn't study either, both preferring to party and hang out. She isn't interested in Caden the same way he's interested in her.

Aymide's family is from the Savanna and owe most of their allegiance to Naras, Spirit of the volcano. There is a Red Dragon, Marutuk, living in the volcano and Naras gifted their shard of Aymide's soul to him.

She moved to Shato to the Academy when she was 12, which was 9 years ago.



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Aymide's Savanna village has a strong culture of Funeral Pyres and rituals over death. They believe that burning the body sends them to their Spirits easier. They are more meticulous about this than most other cultures, even hunting down bodies of tribe members to make sure they are burned on pyre with the correct rites.

Not understanding why she's getting her bloodline powers, Aymide wants to investigate magical transformations. She thinks it might be more like a Tiefling thing, one of her parents literally fucked a dragon or something. She wants to go to the Lost Library of Shashanna where she's sure there will be an answer.

When she finds out soul shards can be passed willingly, she takes this to mean that maybe her parents sold her soul to a dragon, and will confront them about it. They know nothing about it and say her soul should belong to Naras. The holy person of the town should be able to answer you about that, but they've gotten themselves in with the dragon shamans (along with other tribes' holy leaders, also orcs from cackle clan).

Growth: Feels she is being pushed out of the Academy despite being one of the most senior students with top grades "So what if I don't study, I don't need to!". Doesn't think it is fair, but needs to realize that part of her life is over, school is not forever, and if you want to come back you need to go out and experience the world a bit first. She stunts her growth by not going out to get experience.

Going out into the world teaches Aymide about other funeral traditions from around Sortra; for example, the Holean tradition to ritually eat their dead. They also, as a sign of respect, eat their fallen opponents. There is a member of Aymide's tribe in a prisoners camp, they are on death's doorstep. Aymide insists on burning them and performing their rites.

Eventually she will be approached by Nelesta the Bone Witch, aide of Nel – herald of souls who helps souls collect shards after death to Pass On. Nelesta keeps an eye on her, seeing her power, respect and care for the dead, and watches as she begins to learn about other cultures and their death rituals.

In the end, Aymide is offered a position at the Academy as a teacher if she can finish the quest set out with you, Nelesta recommended her. There she will learn from Nelesta to aide Nel while working as a professor.

While traveling, Aymide will often reference and talk about the old cities of the Savanna that were destroyed by the Dynasties. The most legendary were the two cities Erido and Legaba, cities of Dawn and Dusk. Nsaya will mention that Legaba was supposedly a city in which the veil between the spirit world and the land of the living was thinnest, and spirits, souls of the dead, and the living, lived in harmony. People banter her about how she's clearly smart and has studied, despite putting on an air of lazy party kid who doesn't care.