

Feral Gang on the Loose

There is a gang of loose feral beasts in Shato. You must track them down and kill them.

Museum: The first place you track them to is a museum. There is an area with a courtyard that has a monument to the soldiers that fought the Granite Empire, there are city watch guarding the artwork. Zarris comments that they ought to be defending real people.

In a different, more secluded spot, there are lizardfolk cultural artifacts. Shaswi says you should take them, Uji agrees but so that you can return them and Shaswi will sheepishly act like that's what she meant to do with them too. Azira says *"I hope you mean to return them, but you shouldn't take them at all"*. Imharr will take issue with the idea of returning them because fuck Lizardfolk. You can point out the hypocrisy because he was so concerned with the theft of Whitestar artifacts before.

Residential: The second place is into a poor neighborhood. At the museum there were city watch all over the streets helping out; this neighborhood there are no city watch. Shaswi also notices a bunch of thieves guild symbolism, and notes for later that this is where to find them. You clean the streets of the beasts in this neighborhood and the people are thankful. There are a lot of descendants of soldiers from Sortra's war with the Granite Empire living here as they were not properly cared for after the war. Big narrative of people being manipulated by nobles and rich people into serving, then being dumped. Also lots of Wentosan diaspora here who were forced out by the Holeans.

Old Begging Veteran: *"More nobles have veteran's medals than actual veterans now-a-days. They display them like they fought. Oh well, you can't eat a medal."*

Man with burn scars all down one side of his body: *"As terrible as it was just moments later, a barrage of flaming arrows at night is really a beautiful thing."*

Begging Veteran: *"We used to have parades, but it kept getting harder to make us presentable to the citizens."*

Imharr sympathizes a lot with these people. Will talk about his time serving in the same regiment as Holean Orcs against the Granite Empire. He will feel bad but conflicted about the Wentosans, as he has respect for the Holeans as warriors and his former comrades and the diaspora are generations removed from their refugee ancestors, but understands how it feels to lose your home.

All the residents are terrified because the threat seemed like something they, at least as Shatoans, were safe from behind the walls.

Academy Dorms & Lab: You finally track the beasts to their source. Inside the building you find clues that indicate it was an academy kid corrupting the beasts. The building is an old academy lab. Aymide is incensed, one of her own Academy classmates?! Caden insists it is Boros and Imlas, but you have to be sure. There is no solid indication of which students it could be. Shaswi says it might not be an academy kid, someone could have broken in to use the facilities, but for the first time Aymide and Caden stop bickering and agree emphatically, it must have been.