

```
`timescale 1ns / 1ps
```

```
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
```

```
// Company:
```

```
// Engineer: Titus Karuri
```

```
// Create Date: 10/19/2020 01:05:22 PM
```

```
// Module Name: main_project
```

```
module main_project(
```

```
    input clock,
```

```
    input sw15,
```

```
    input ips_1,
```

```
    input ips_2,
```

```
    input ips_3,
```

```
    input ips_4,
```

```
    input reset,
```

```
    input echo,
```

```
    output an1, // 4 digits on basys 3 board
```

```
    output an2,
```

```
    output an3,
```

```
    output an4,
```

```
    output LED0,
```

```
    output LED1,
```

```
    output LED2,
```

```
    output LED3,
```

```
    output LED15,
```

```
    output reg in1, // directional control pins
```

```
    output reg in2,
```

```
    output reg in3,
```

```
    output reg in4,
```

output trig,  
output distance,  
output segment0,  
output segment1,  
output segment2,  
output segment3,  
output segment4,  
output segment5,  
output segment6,  
output enable\_a,  
output enable\_b,  
input comparator\_1,  
input comparator\_2

);

reg[3:0] pwm\_temp;  
reg[7:0] segment\_temp; // 7 bit register to hold input  
reg[3:0] an\_temp;  
reg[30:0] stop;  
reg[18:0] count;  
reg[20:0] widthL;  
reg[20:0] widthR;  
reg[20:0] width;  
reg[20:0] counter;  
reg[3:0] timer;

initial begin

counter =0;

```
stop=0;  
count =0;  
//speed = 0;  
width = 0;  
pwm_temp=0;
```

```
end
```

```
assign enable_a = pwm_temp;  
assign enable_b = pwm_temp;
```

```
always @(*) // sets different switches and segments to assigned roles
```

```
begin
```

```
    an_temp[0] <= an1;  
    an_temp[1] <= an2;  
    an_temp[2] <= an3;  
    an_temp[3] <= an4;  
    segment_temp[0] <= segment0;  
    segment_temp[1] <= segment1;  
    segment_temp[2] <= segment2;  
    segment_temp[3] <= segment3;  
    segment_temp[4] <= segment4;  
    segment_temp[5] <= segment5;  
    segment_temp[6] <= segment6;
```

```
end
```

```
always @(posedge clock)begin //pwm signal
```

```
    if(stop==0)
```

```
    begin
```

```
        if(comparator_1==1 | comparator_2==1)
```

```
        begin
```

```
            counter <= counter +1;
```

```
        end
```

```
        if (counter == 3000000) // 60 hertz
```

```
        begin
```

```
            stop <= 1;
```

```
        end
```

```
        count <= count+1;
```

```
    if(count < width)
```

```
    begin
```

```
        // creates pwm
```

```
        pwm_temp = 1;
```

```
    end
```

```
    else
```

```
    begin
```

```
        pwm_temp = 0;
```

```
        widthL = 0;
```

```
    end
```

```
    end
```

```
    else
```

```
    begin
```

```
    if (stop == 1) // comparator sends signal to stop
    begin
        stop <= 1;
    end

    stop <= stop + 1; // shuts down h bridge and rover
    // shuts down pwm
    pwm_temp = 0;
    widthL = 0;
```

```
    if (reset) // reset button
    begin
        stop <= 0; // restarts counter
    end
```

```
end
```

```
end
```

```
always @(posedge clock) begin
```

```
    if(ips_1==1 & ips_2==1 & ips_3==1 & ips_4==1)
    begin
        in1=0;
        in2=0;
        in3=0;
        in4=0;
    end
```

```
else if(ips_1 == 0)
```

```
begin
```

```
width =20'd50000000;
```

```
in1 = 1;
```

```
in2 = 0;
```

```
in3 = 1;
```

```
in4 = 0;
```

```
end
```

```
else if(ips_2 == 0)
```

```
begin
```

```
width =20'd2368421;
```

```
in1 = 0;
```

```
in2 = 1;
```

```
in3 = 1;
```

```
in4 = 0;
```

```
end
```

```
else if(ips_3 == 0)
```

```
begin
```

```
width =20'd2368421;
```

```
in1 = 0;
```

```
in2 = 1;
```

```
in3 = 1;
```

```
in4 = 0;
```

```
end
```

```
else if(ips_4 == 0)
```

```
begin
```

```
width =20'd50000000;
```

```
in1 = 0;
```

```
in2 = 1;
```

```
in3 = 0;
```

```
in4 = 1;
```

```
end
```

```
end
```

```
assign LED0 = ~ips_1;
```

```
assign LED1 = ~ips_2;
```

```
assign LED2 = ~ips_3;
```

```
assign LED3 = ~ips_4;
```

```
assign LED15 = sw15;
```

```
assign an1 = an_temp[0];
```

```
assign an2 = an_temp[1];
```

```
assign an3 = an_temp[2];
```

```
assign an4 = an_temp[3];  
assign segment0 = segment_temp[0];  
assign segment1 = segment_temp[1];  
assign segment2 = segment_temp[2];  
assign segment3 = segment_temp[3];  
assign segment4 = segment_temp[4];  
assign segment5 = segment_temp[5];  
assign segment6 = segment_temp[6];
```

```
endmodule
```