

Bridges

Given an undirected graph containing N vertices and M edges, find all the articulation points and the bridges in the graph.

Input

- The first line consists of two space-separated integers denoting N and M ,
- M lines follow, each containing two space-separated integers X and Y denoting there is an edge between X and Y .

Output

- One line consists of two integers denoting the number of articulation points and the number of bridges.

Bridges

Input

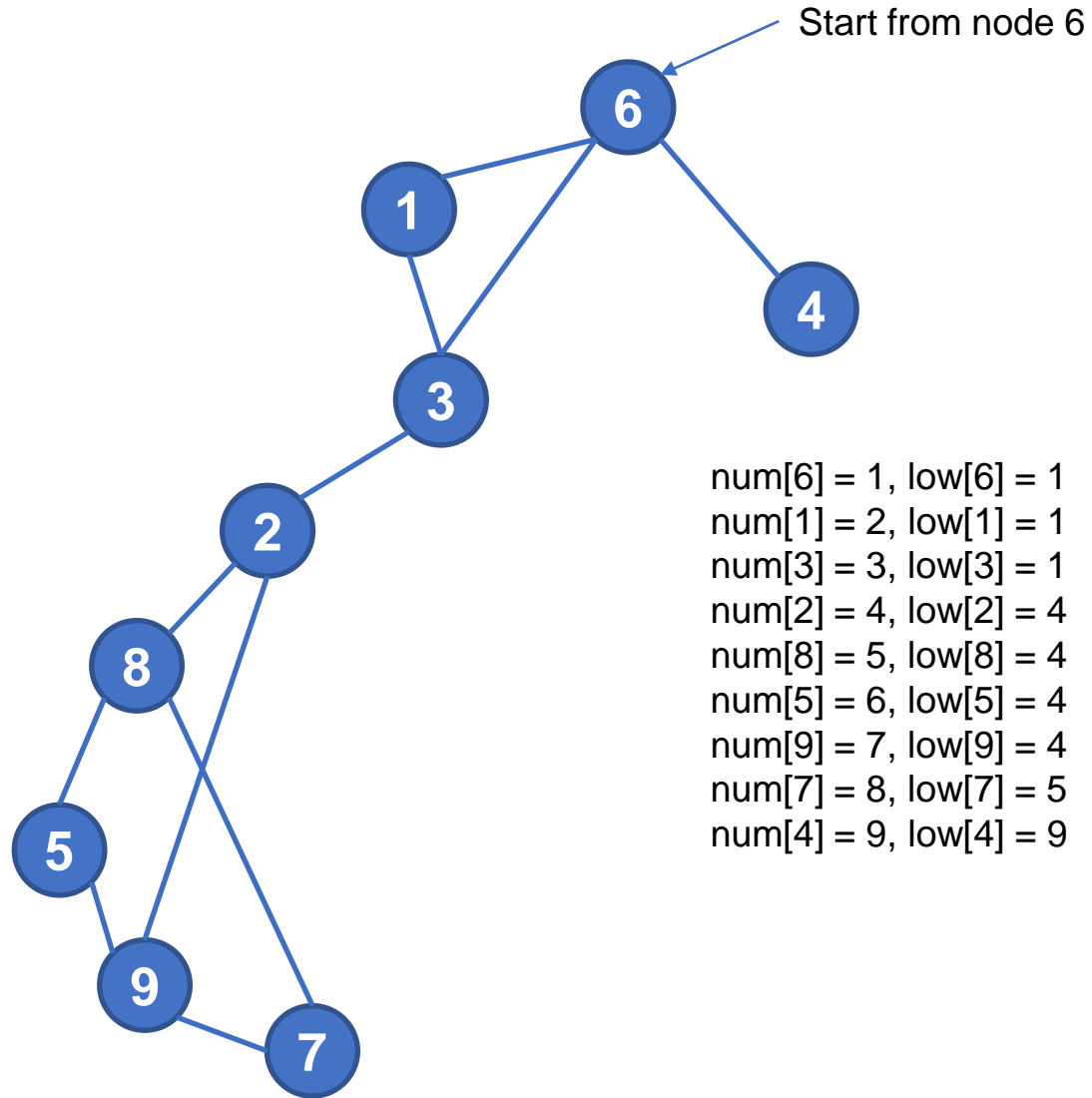
10 12
1 10
10 2
10 3
2 4
4 5
5 2
3 6
6 7
7 3
7 8
8 9
9 7

Output

4 3

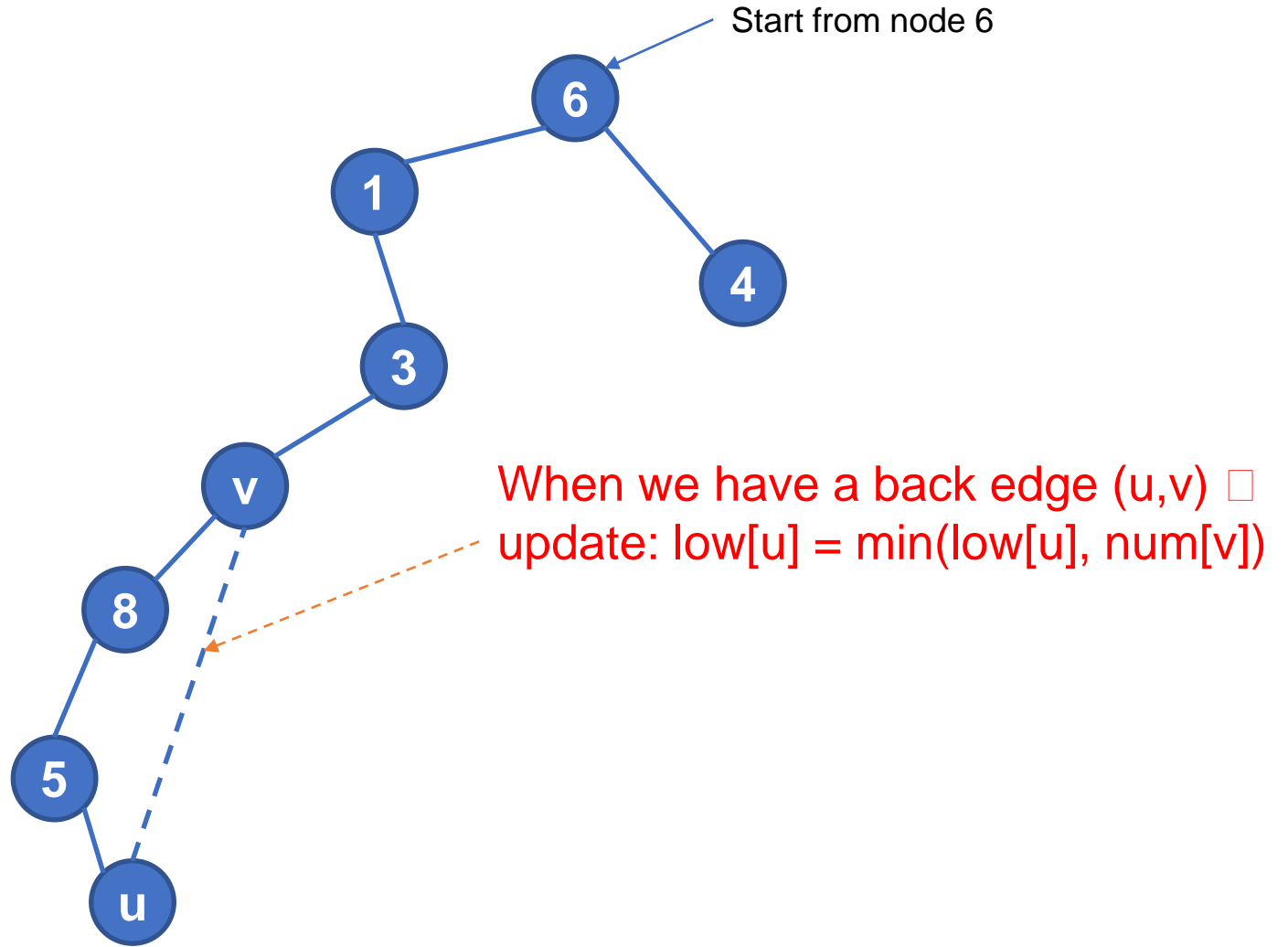
Bridges

- DFS tree
 - DFS starts from a node u visits a descendants of u on the DFS tree
- Maintain data structures:
 - $\text{num}[v]$: time point node v is visited
 - $\text{low}[v]$: minimal num of some node x such that v is equal to x or there is a back end (u,x) in which u is the node v or some descendant of v



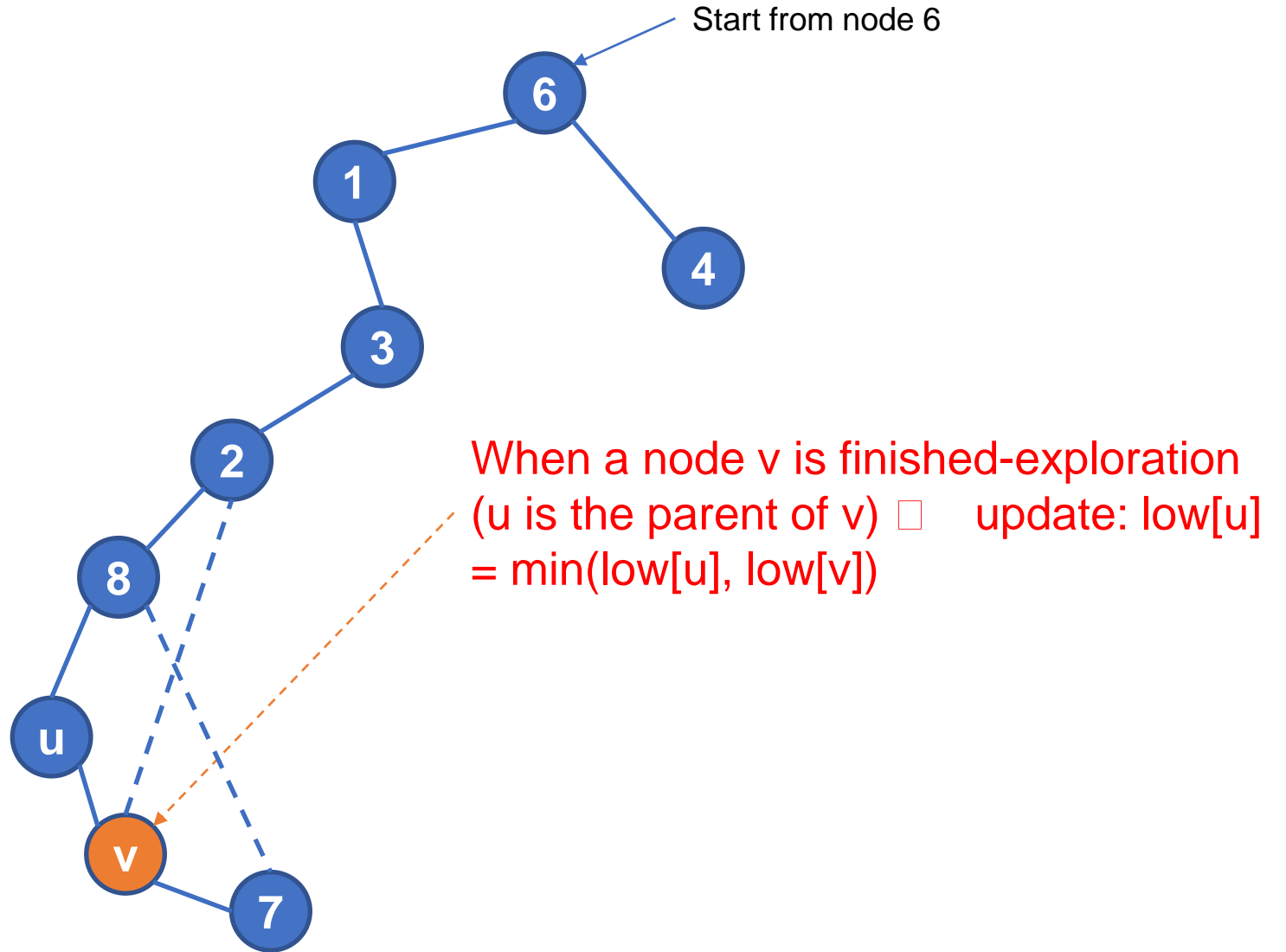
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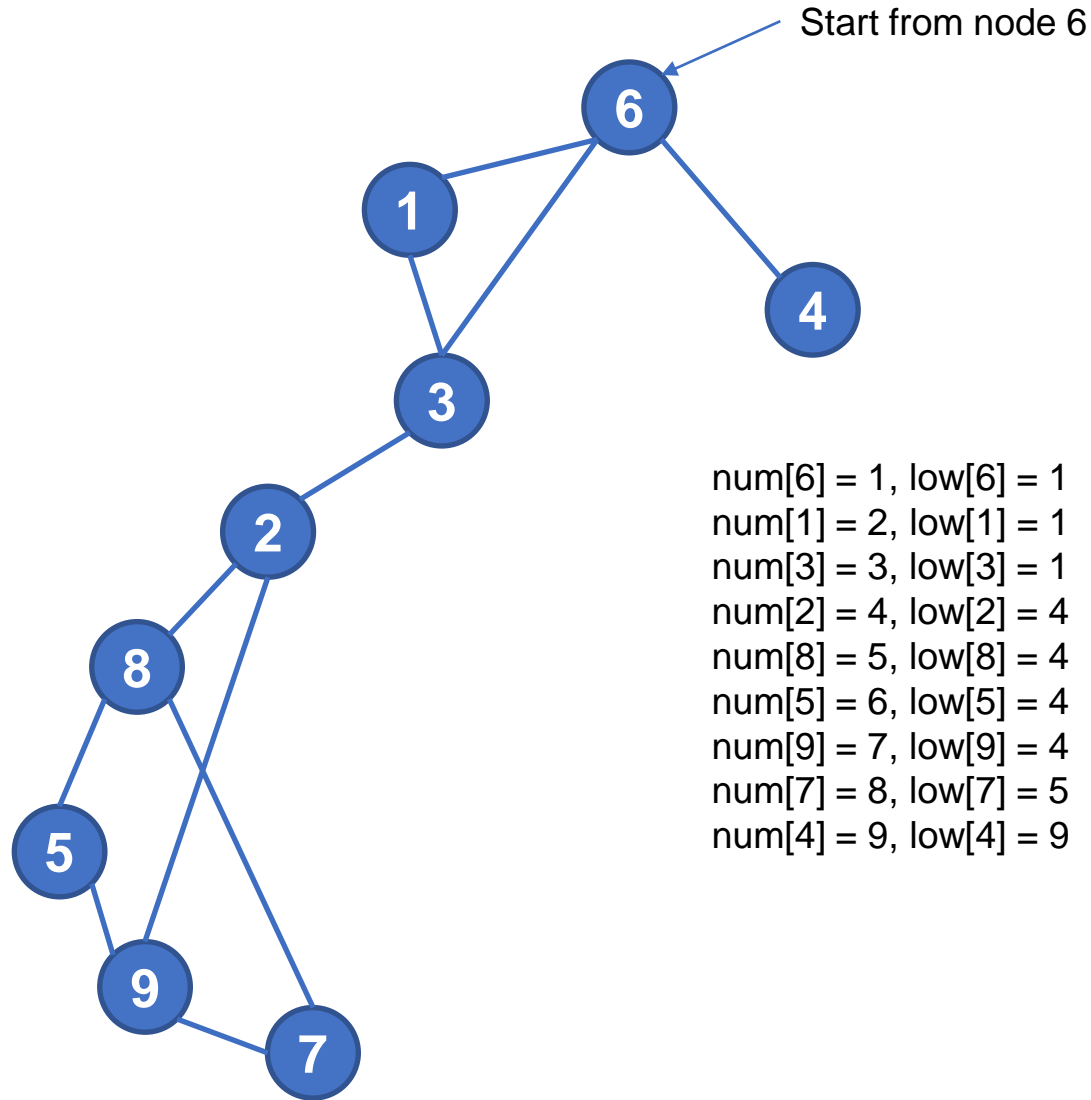
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Bridges

- **Bridge:**
 - Forward edge (u,v) having $low[v] > num[u]$ is a bridge
- **Articulation point:**
 - If u is not a root of the DFS tree and forward edge (u,v) having $low[v] \geq num[u]$ then u is an articulation point
 - If u is the root of a DFS tree, then u is an articulation point if it has more than 1 child



Implementation – Bridges

```
#include <bits/stdc++.h>

using namespace std;
const long N = 100000 + 7;
const long INF = 1000000000 + 7;
const long MODULE = 1000000000 + 7;
typedef pair<int,int> ii;

int n, m;
int d[N], p[N], khop[N], cau[N], num[N], low[N], ca[N], child[N];
vector <int> a[N];
int t;
void input(){
    cin >> n >> m;
    for (int i = 0; i < m; i++) {
        int u, v;
        cin >> u >> v;
        a[u].push_back(v);
        a[v].push_back(u);
    }
}
```

Implementation – Bridges

```
void dfs(int u){
    t ++;
    num[u] = t;
    low[u] = num[u];
    for (int i = 0; i < a[u].size(); i++) {
        int v = a[u][i];
        if ( v == p[u] ) continue;

        if ( num[v] ) {
            low[u] = min(low[u] , num[v] );
        }
        else {
            p[v] = u;
            dfs(v);
            low[u] = min(low[u] , low[v]);
        }
    }
}
```


Implementation – Bridges

```
int main(){
    input();
    int anskhop = 0, anscau = 0;
    t = 0;
    for (int i = 1; i <= n; i++) { if ( !num[i] ) dfs(i); }
    for (int i = 1; i <= n; i++) {
        int v = p[i];
        if (v > 0) child[v]++;
    }
    for (int i = 1; i <= n; i++) {
        int u = p[i];
        if ( u > 0 && p[u] > 0 && low[i] >= num[u] ) khop[u] = 1;
    }
    for (int i = 1; i <= n; i++) { if ( p[i] == 0 && child[i] >= 2 ) khop[i] = 1; }

    for (int i = 1; i <= n; i++) anskhop += khop[i] == 1;
    for (int i = 1; i <= n; i++) { if ( p[i] != 0 && low[i] >= num[i] ) ++anscau; }

    cout << anskhop << " " << anscau << endl;
    return 0;
}
```