

**CONTACT INFORMATION**

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**RESEARCH INTERESTS**

**Human-Centered Perception**, Traffic & Autonomous Dynamical/Adaptive Systems, Motion Modelling, Human Factors, Human-Computer Interaction (HCI), Machine Learning (ML)

**EDUCATION**

**Chalmers University of Technology**, Gothenburg, Sweden

M.Sc. in Complex Adaptive Systems (Track: ML)

Aug. 2023 – Aug. 2025

**The University of Western Ontario**, London, Canada

Software Engineering (2022 Fall Graduate term)

Sept. 2022 - Dec. 2022

GPA: 93%

**Nanjing University of Aeronautics and Astronautics**, Nanjing, China

B.Eng. in Automation Engineering

Sept. 2018 - Jun. 2022

Concentration: Excellence Program; Advisor: Ningyun Lu

**ACADEMIC EXPERIENCE**

**Vehicle Safety Group, Chalmers**, Gothenburg, Sweden

*Research Assistant (Advisor: Yuqing Zhao)*

Oct. - Nov. 2025

Conducted a driving simulation study on **driving behavior** with European adults; Collected vehicle, steering & acceleration, eye-tracking data to analyze attention and ran participant studies.

**Computer Vision Group, Zenseact AB**, Gothenburg, Sweden

*Master Thesis Worker (Advisor: Mats Viberg)*

Jan. - Jun. 2025

Developed clustering algorithms for non-uniform LiDAR point clouds (**adaptive-resolution sensors**); Achieved improved accuracy with fewer over/under-segmentation and stability in diverse scenarios.

**Vehicle Safety Group, Chalmers**, Gothenburg, Sweden

*Research Assistant (Supervisor: Jordanka Kovaceva)*

Jun. - Oct. 2024

Automated large-scale crash narrative translation; Applied pre-trained **LLMs** for structured information extraction, enabling per-vehicle collision type inference from free-text reports.

**ViSeer Lab, ShanghaiTech University**, Remote, Sweden

*Research Assistant (Advisor: Quan Li)*

Spring 2023 & Spring 2024

Systems for **visual analytics** of game algorithms and **creativity support tools** for **game storytelling**.

- Developed and evaluated a visual analytics framework for in-game friend recommendations, supporting balance of similarity and diversity and adjustment based on player behavior.
- Developed and evaluated an in-game mod for automatic clue capture and classification, supporting interactive story interpretation, and conducted a study on effectiveness and usability.

**Computer Vision Division, FAW-Volkswagen Automotive Co.**, Shanghai, China

*Research Intern (Advisor: Ningyun Lu)*

2021-2022

Applied **camera fusion** and **ML perception** to automotive workshop intrusion systems, lowering misjudgment to 0.095%.

**Nanjing University of Aeronautics and Astronautics**, Nanjing, China,

*Research Assistant*

2021

Constructed the node map of pedestrian trajectory features and output using prediction period.

## PUBLICATIONS

### PEER-REVIEWED PAPERS

- [1] ClueCart: Supporting Game Story Interpretation and Narrative Inference from Fragmented Clues  
*ACM CHI Conference on Human Factors in Computing Systems.*  
Xiyuan Wang, Yifan Cao, Junjie Xiong, **Sizhe Chen**, Wenxuan Li, Junjie Zhang, Quan Li  
CHI 2025 · Full Paper · **Best Paper Award** 🏆
  
- [2] Prefer2SD: A Human-in-the-Loop Approach to Balancing Similarity and Diversity in In-Game Friend Recommendations  
*ACM Conference on Intelligent User Interfaces.*  
Xiyuan Wang, Ziang Li, **Sizhe Chen**, Wei Wan, Xingxing Xing, Quan Li  
IUI 2025 · Full Paper

### PATENT

- [1] Pedestrian Trajectory Prediction Method Based on Graph Neural Network with Attention Mechanism  
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Registration Number: 202111171633.5, Release Date: 2022/01/04

### THESIS

- [1] Robust Model-Based Clustering Techniques for Non-Uniform LiDAR Point Clouds via Range Image Transformations  
*Master's Thesis, Chalmers, Zenseact AB, 2025.*  
**Sizhe Chen\***, Osama Al Sheikh\*

## SKILLS

**Research:** HCI, Quantitative/Qualitative Research, Iterative Design, Human Subject Studies.

**Program Language:** Python, C/C#, LATEX.

**Software:** MATLAB, Lingo, Julia, R, Creo, NI Multisim, Gazebo, ROS, Databricks & Spark ML, Axure RP, Adobe Photoshop, Flutter, Git.

**Language:** English, Mandarin, Swedish(A1-beginner).

## REFERENCES

- 1) **Jordanka Kovaceva**, Researcher, Mechanics and Maritime Sciences, Chalmers University of Technology, Sweden  
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- 2) **Yuqing Zhao**, Assistant Professor, Mechanical Systems Engineering, Nagoya University, Japan  
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