Diffusitivity of deformable cells

Master's thesis

to obtain the second degree

 $Master\ of\ Science\ (M.Sc.)$

written by

Tim Vogel

(born on June 9, 2002 in FINSTERWALDE)

Day of submission: April 24, 2025

Supervised by Jun.-Prof. Dr. Markus Schmidtchen (Institute of Scientific Computing)

Contents

	' model dynamics
2.	Area force
2.3	Edge force
2.3	Interior angle force
2.4	Overlap force
2.	A simulation run

1 Cell model

The following two sections are a recap of the DF cell model and its dynamics that were introduced in my Bachelor's thesis [Vogel, 2023].

We are considering cells in the two dimensional space \mathbb{R}^2 . Here, cells are considered to be polygons.

Definition 1.1. Polygon

A polygon is a closed geometric figure in \mathbb{R}^2 , constructed by joining a finite number of straight line segments end to end. It can be described by a sequence of its vertices $(\vec{v}_1, \dots, \vec{v}_N)$. The following properties characterise a polygon:

- 1. A polygon is **simple** if no two line segments cross each other.
- 2. A polygon has a **positive orientation** if the vertices are ordered counter-clockwise.
- 3. A polygon has a **negative orientation** if the vertices are ordered clockwise.

Having established this definition, we are now ready to define our cell model.

Definition 1.2. Discrete form (DF)

A cell in its discrete form (**DF**) is given by an ordered sequence of its vertices $C = (\vec{v}_1, \dots, \vec{v}_N)$ if the resulting polygon when connecting every vertex with its neighbours and \vec{v}_1 with \vec{v}_N is simple and positively orientated.

In this thesis, DF cells may also be called discrete cells.

The next step is to describe the setup of a DF simulation.

Definition 1.3. DF simulation

A DF simulation considers $N_C \in \mathbb{N}$ cells. Each cell has the same amount of $N_V \in \mathbb{N}$ vertices. Thus, the notation of all cells and their vertices is given by

$$C^i = (\vec{v}_1^i, \dots, \vec{v}_{N_V}^i), \quad 1 \leqslant i \leqslant N_C.$$

The complete set of all cells is represented by

$$\vec{C} = (C^1, \dots, C^{N_V}),$$

which also contains all vertices from all cells.

The simulation's dynamics are defined on all cell vertices via the stochastic differential equation (SDE):

$$d\vec{v}_j^i(\vec{C}) = \mathbf{F}_j^i(\vec{C}) + \sqrt{2D}d\vec{B}^i, \quad 1 \leqslant i \leqslant N_C, \quad 1 \leqslant j \leqslant N_V.$$

where \mathbf{F}^i_j describes the total interaction force on vertex \vec{v}^i_j caused by the current cell system \vec{C} and $\sqrt{2D}\mathrm{d}\vec{B}^i$ models the two dimensional standard Brownian motion of cell i with diffusion coefficient D. Note, that all vertices of cell i perform the same Brownian motion such that the whole cell i moves in the direction of \vec{B}^i .

The simulation domain is always a square around the origin that is defined by L>0 via

$$\Omega_L = [-L, L]^2.$$

How the interaction force **F** can be modelled will be shown the next chapter.

2 DF model dynamics

We characterise the interaction force \mathbf{F} as the sum of gradient flows of energies.

A gradient flow describes how a system changes over time in a way that always reduces a given energy $E(\vec{C})$. To obtain the gradient flow of this energy on vertex \vec{v} , we must add the term $-\nabla_{\vec{v}}E(\vec{C})$ to \mathbf{F} . Since all our energy terms are positive, the lowest possible value is zero. So, the gradient flow moves the system step by step toward this minimum, always trying to decrease the energy until, ideally, it reaches zero. This is how we guide the motion of our cells: by letting them follow the gradient flow of each energy so that their shapes and vertex positions gradually adjust to reduce the total energy. In [Vogel, 2023], the area, edge, interior angle, and overlap energies were introduced. The first three energies are responsible for maintaining the shape of each cell. All of these three according forces act on each cell in a vacuum based only on its own current cell shape.

Interactions between different cells just arise from the overlap force, which acts to resolve overlaps and to prevent cell interpenetration. In the process of resolving overlaps, the shape of the cells will change. Once the overlap is resolved, the first three forces act to restore the cell's original shape.

The central question we aim to investigate in this thesis is how the deformability of individual cells influences the overall diffusivity of the cell system. But first, let us introduce each of the mentioned forces.

2.1 Area force

The area force is designed to maintain each cell's area close to a preferred target value. In order to compute a cells area, which is the area of a positively orientated polygon, we can use the Shoelace formula.

Proposition 2.1. Shoelace formula for DF cells

Let $C = (\vec{v}_1, \dots, \vec{v}_N)$ be a DF cell with $\vec{v}_i = (v_i^1, v_i^2)^T$ for $i = 1, \dots, N$. We determine the area A_C of C by applying the Shoelace formula

$$A_C = \frac{1}{2} \sum_{i=1}^{N} (v_i^1 v_{i+1}^2 - v_{i+1}^1 v_i^2),$$

where $\vec{v}_{N+1} = \vec{v}_1$.

Proof.

An illustration supporting the proof is provided in 1, which is where the idea of the proof comes from. Without loss of generality, we may assume that all coordinates are positive. If this is not initially the case, the entire polygon can be translated into the positive quadrant without affecting its area.

For each $1 \leq i \leq N$ the edge $\overline{v_i}$ $\overline{v_{i+1}}$ is associated with the area T_i of the trapeze that arises when connecting the line segment vertically with the x axis. The signed trapeze area of T_i can be computed with

$$T_i = \frac{1}{2}(v_i^2 + v_{i+1}^2)(v_i^1 - v_{i+1}^1).$$

Keep in mind that $\vec{x}_{N+1} := \vec{x}_1$.

The area T_i has a positive sign if $x_i \ge x_{i+1}$ (green arrow in Figure 1) and a negative

sign otherwise (red arrow). As depicted in the figure, the negatively signed areas precisely cancel the excess portions that would result from summing only the positively signed trapezoids. Thus the total polygon's area is equal to the sum of all trapezes

$$A_C = \sum_{i=1}^{N} T_i = \frac{1}{2} \sum_{i=1}^{N} (v_i^2 + v_{i+1}^2)(v_i^1 - v_{i+1}^1) = \frac{1}{2} \sum_{i=1}^{N} (v_i^1 v_{i+1}^2 - v_{i+1}^1 v_i^2).$$

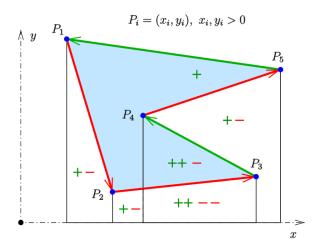


Figure 1: This figure shows a geometrical interpretation of the shoelace formula. In difference to the proposition, here the vertices are called P_i and not \vec{v}_i . Source: [ShoelaceIlustration, 2022]

With the Shoelace formula we are able to easily compute all cell areas at all times in the simulation. This enables us to implement the gradient flow over the area energy.

Definition 2.2. Area energy

The energy A_i , used to keep the cell i at a constant volume, reads

(1)
$$A_i(C_i) = \frac{1}{2} |A_i^d - A_{C_i}|^2,$$

where A_i^d is the desired cell area of cell i and A_{C_i} is the current cell area. If not stated otherwise, A_i^d is the initial area of the ith cell at the start of the simulation.

To maintain the cell area during the simulation, we evaluate the gradient flow of the area energy which indicates the direction of motion for each vertex for preserving the cell area.

Proposition 2.3. Area force

The gradient of $\nabla_{\vec{v}_i^i} A_i(C_i)$ with respect to the jth vertex of cell i is given by

$$\nabla_{\vec{v}_j^i} A_i(C_i) = \frac{1}{2} (A_{C_i} - A_i^d) \begin{pmatrix} v_{j+1}^{i,2} - v_{j-1}^{i,2} \\ v_{j-1}^{i,1} - v_{j+1}^{i,1} \end{pmatrix},$$

where
$$\vec{v}_{j}^{i} = (v_{j}^{i,1}, v_{j}^{i,2})^{T}$$
.

Thus, the area force that gets applied on \vec{v}_j^i is given by

(2)
$$F_j^{(A_i)}(C_i) = -\nabla_{\vec{v}_j^i} A_i(C_i) = \frac{1}{2} (A_i^d - A_{C_i}) \begin{pmatrix} v_{j+1}^{i,2} - v_{j-1}^{i,2} \\ v_{j-1}^{i,1} - v_{j+1}^{i,1} \end{pmatrix}.$$

Proof.

For notational convenience, the subscript i is dropped, since the analysis focuses on a single cell. Choose $1 \leq j \leq N_V$. Let us first assume that $A^d \geq A_C$ to deal with the absolute value in the area energy. Then, we can compute

$$\nabla_{\vec{v}_j} A(C) = \nabla_{\vec{v}_j} \frac{1}{2} |A^d - A_C|^2$$

$$= |A^d - A_C| \nabla_{\vec{v}_j} (A^d - A_C)$$

$$= |A^d - A_C| \nabla_{\vec{v}_j} (-A_C)$$

$$= |A^d - A_C| \nabla_{\vec{v}_j} (-\frac{1}{2} \sum_{k=1}^N (v_k^1 v_{k+1}^2 - v_{k+1}^1 v_k^2))$$

$$= -\frac{1}{2} |A^d - A_C| \left(\frac{\partial_{v_j^1} (v_j^1 v_{j+1}^2 - v_j^1 v_{j-1}^2)}{\partial_{v_j^2} (v_{j-1}^1 v_j^2 - v_{j+1}^1 v_j^2)} \right)$$

$$= -\frac{1}{2} |A^d - A_C| \left(\frac{v_{j+1}^2 - v_{j-1}^2}{v_{j-1}^1 - v_{j+1}^1} \right)$$

Remember that A^d is just an independent constant. In the other case, where $A^d < A_C$, there is just a change in the sign. Overall, we can write

$$\nabla_{\vec{v}_j} A(C) = -\frac{1}{2} (A^d - A_C) \begin{pmatrix} v_{j+1}^2 - v_{j-1}^2 \\ v_{j-1}^1 - v_{j+1}^1 \end{pmatrix}.$$

It is also valid to write $F_j^{(A_i)}(\vec{C})$ instead of $F_j^{(A_i)}(C_i)$, since C_i is included in \vec{C} .

2.2 Edge force

The next force we would like to model is the edge force. It acts on the cell's edges and aims to maintain their lengths.

- 2.3 Interior angle force
- 2.4 Overlap force
- 2.5 A simulation run

3 Sanity check

Having introduced our cell dynamics, we now want to take a look at the simulation results. Therefore, we aim to compare our simulation results to results from an established cell model from [Bruna and Chapman, 2012]. In [Bruna and Chapman, 2012] the diffusion dynamics of first a point particle model and second a hard sphere model is studied. Thereby, the two density distributions:

- the joint probability density function $P(\vec{X}, t)$ of the system of all cell centres \vec{X} at time t,
- the marginal distribution function of the first particle $p(\vec{x}_1,t)$

play an important roll.

The joint probability density function $P(\vec{X},t)$ is a function describing the positions of all particles in the system, while the marginal distribution function $p(\vec{x}_1,t)$ is a function describing only the position of the first particle.

It is sufficient to consider only the marginal distribution function of first particle, because all particle act similarly.

Gaining $p(\vec{x}_1, t)$ from $P(\vec{X}, t)$ is a big reduction of complexity, since we reduce from a high-dimensional PDE for P to a low-dimensional PDE for p.

The most simple model that gets considered for the diffusion dynamics of cell systems is the point particle model. Here the cells get modeled with sizeless points that perform a Brownian motion on the domain.

Since the cells do not have a real size, no interaction between the cells can occur, since they will never hit upon each other.

The paper [Bruna and Chapman, 2012] analyses these dynamics on the domain

$$\Omega_{BC} = [-0.5, 0.5]^2,$$

on which $N_{BC} = 400$ particles are located.

The movement of each point particle \vec{x}_i in the simulation is given by the SDE

$$d\vec{x}_i(t) = \sqrt{2}dB_t^{(i)}, \quad 1 \leqslant i \leqslant N_{BC},$$

which describes a Brownian motion in Ω_{BC} . The reflective boundary condition on $\partial\Omega_{BC}$ is imposed. It is known, that the joint probability density of the particle system in this setup evolves according to the diffusion equation, i.e.

(3)
$$\frac{\partial P}{\partial t}(\vec{X}, t) = \Delta_{\vec{X}} P = \nabla_{\vec{X}} \cdot [\nabla_{\vec{X}} P]$$

inside of the domain.

Since all particles are uncorrelated, we can compute

(4)
$$P(\vec{X}) = \prod_{i=1}^{N_{BC}} p(\vec{x}_i, t).$$

The marginal distribution function the of first particle can then be determined via

$$p(\vec{x}_1,t) = \int P(\vec{X},t) d\vec{x}_2 \dots d\vec{x}_{N_{BC}}.$$

A next step that results in the hard sphere cell model (HSCM) is to give the cell particles a real size.

Let $0 < \epsilon \ll 1$ be the diameter of all cells that are now two dimensional discs with the same size. This changes the dynamics of the cells immense, since they now have chance to collide into each other which is a form of interaction.

The authors of Bruna and Chapman, 2012 also did a simulation with the HSCM. The setting is as similar as possible to the point particle model, because a main goal of the paper was to compare the diffusion characteristics of both models. There are still $N_{BC} = 400$ cells located on the domain.

The initial condition of both models follows a two dimensional normal distribution with the addition that the distance of each cell centre to all others is at least ϵ . The used distribution $\mathcal{N}_2(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0.09^2 & 0 \\ 0 & 0.09^2 \end{pmatrix})$ has an integral of one over Ω_{BC} . We can compute this initial condition with Algorithm 3.1.

Algorithm 3.1. Computation of the initial cell system

- 1. Generate a point $\vec{x} \sim \mathcal{N}_2(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0.09^2 & 0 \\ 0 & 0.09^2 \end{pmatrix})$.
- 2. If for all already generated centres $\vec{x}_j : ||\vec{x} \vec{x}_j||_2 > \epsilon$ is true, use \vec{x} as the next cell centre, otherwise discard the point and restart with step 1 until N_{BC} cell centres are found.

Since we do not want any overlap to occur during the whole simulation with the HSCM, the feasible domain for the whole cell system is not directly $\Omega_{BC}^{N_{BC}}$, but instead

$$\Omega_{BC}^{\epsilon} = \Omega_{1}^{\epsilon} \times \ldots \times \Omega_{N_{BC}}^{\epsilon},$$

$$\Omega_{i}^{\epsilon} = \Omega_{BC} \setminus (\cup_{j \neq i} B_{\epsilon}(\vec{x}_{j})), \quad 1 \leqslant i \leqslant N_{BC},$$

where $B_{\epsilon}(\vec{x}_j)$ denotes the ball around \vec{x}_j with radius ϵ .

This domain prevents overlaps between the cells by not allowing each cell to drift closer than ϵ to any other cell.

HSCM cells perform the same Brownian motion as the point particles.

The next question is, how cell collisions are modelled. Unlike in our DCF model where cell interactions are modelled as forces acting inside of the domain, the cell collisions from the HSCM arise from the reflective boundary condition.

Let us assume that two cells i and j are given such that $\|\vec{x}_i - \vec{x}_j\|_2 = \epsilon$ is true. Then, both cell centres are located at the boundary $\partial \Omega_{BC}^{\epsilon}$. Here, the reflective boundary condition is still imposed and it causes both cells to bounce of from each other in the direction of the outward normal vector from the excluded area of the respectively other cell.

In [Bruna and Chapman, 2012] the authors managed to compute the marginal distribution function of the first particle of the HSCM. In two dimensions it is given by:

(5)
$$\frac{\partial p}{\partial t}(\vec{x}_1, t) = \nabla_{\vec{x}_1} \cdot \{ \nabla_{\vec{x}_1} [p + \frac{\pi}{2} (N_{BC} - 1)\epsilon^2 p^2] \}.$$

We can see a connection to Equation 3. Let us look at the differential equation

$$\frac{\partial P}{\partial t}(\vec{X},t) = \nabla_{\vec{X}} \cdot [D_{\epsilon}(p)\nabla_{\vec{X}}P], D_{\epsilon}(p) = 1 + \frac{\pi}{2}(N_{BC} - 1)\epsilon^2 p ????.$$

For $\epsilon = 0$ we can then see that $D_{\epsilon}(p) = 1$ and Equation 3 is given. If $\epsilon > 0$ on the other hand, we have that $D_{\epsilon}(p) \ge 1$ and we get Equation 5.

Thus, we have a higher diffusion rate for $\epsilon > 0$. In that case, we can see that the diffusivity increases with either:

- (a) a larger N_{BC} which would mean more interacting cells,
- (b) a larger ϵ that leads to a higher interaction radius per cell,
- (c) a locally higher cell concentration p.

Overall, we conclude that the bounce effect of the HSCM enhances the diffusion rate of the system's density.

Another evidence of this behavior is shown in Figure 2 in [Bruna and Chapman, 2012]. This figure contains the following four plots:

- (a) shows the solution of the linear diffusion equation 3 for point particles.
- (b) shows the histogram of a Monte Carlo simulation of the point particle model.
- (c) shows the solution of the nonlinear diffusion equation 5 for finite-sized particles.
- (d) shows the histogram of a Monte Carlo simulation of the HSCM.

In a Monte Carlo simulation, a stochastic process is simulated many times in order to analyse whether the results follow a specific stochastic distribution. In our case that specific stochastic distribution is the density

* 400 particles/cells * initial distribution N(0,0.09) + no overlaps for hard discs. The domain of the system is

a square with side length 1 around the origin and the time step size is 10⁻⁵.

Figure 2 in [Bruna and Chapman, 2012] shows the marginal distribution function $p(x_1, t)$ at time t = 0.05. The figure compares the solution of the nonlinear diffusion equation (11) for finite-sized particles with the solution of the linear diffusion equation (4) for point particles.

The figure consists of four plots:

The figure is a useful tool for understanding the behavior of the system and the effects of excluded-volume interactions on the collective diffusion rate. The the heat equation and Equation (4) and in Figure 2a and 2c show similar characteristics as the stochastic simulations in 2b and 2d. We can observe that the excluded-volume effects enhance the overall collective diffusion rate.

Statement of authorship

I hereby declare that I have written this thesis (*Diffusitivity of deformable cells*) under the supervision of Jun.-Prof. Dr. Markus Schmidtchen independently and have listed all used sources and aids. I am submitting this thesis for the first time as part of an examination. I understand that attempted deceit will result in the failing grade "not sufficient" (5.0).

Tim Vogel

Dresden, April 24, 2025

Technische Universität Dresden Matriculation Number: 4930487

References

[Bruna and Chapman, 2012] Bruna, M. and Chapman, S. J. (2012). Excluded-volume effects in the diffusion of hard spheres. *Phys. Rev. E*, 85:011103.

[ShoelaceIlustration, 2022] ShoelaceIlustration (2022). Deriving the trapezoid formula. URL: https://commons.wikimedia.org/wiki/File:Trapez-formel-prinz.svg. Published by user 'Ag2gaeh'. Last accessed on 23.11.2023.

[Vogel, 2023] Vogel, T. (2023). Modelling of cells and their dynamics.