

1 Introduction

Natural Language Processing (NLP) is a branch of artificial intelligence associated with enabling computers or machines to understand human languages in different forms (text or speech) [1]. There are many use cases for NLP. These include but are not limited to spam detection/filtering, machine translation, chatbots, and linguistic blending [1][2]. The most famous use case of NLP is spam detection/filtering which identifies the language and its features such as poor grammar and threatening language to flag emails for spam detection [2]. One of the problems that is faced with NLP is to give the computer the ability to first identify what language it is currently processing so that it can then use this information to appropriately understand the input and then use the input for various functions. Without accurate language identification, it is impossible to process and understand any language. Language identification is the first step in any problem within the NLP domain. NLP has various challenges it must overcome in order to accurately translate its input. Some of these challenges are speech recognition and converting speech to a textual format, grammatical tagging and understanding the context of the words used, natural language generation, and extracting subjective qualities such as attitudes, emotions, sarcasm, etc. [1]. In this project, we aim to develop a language detection model using machine learning algorithms. The model will be trained on a large dataset of text data from various languages and will be able to accurately predict the language of a given input text. We will analyze the performance of different machine learning algorithms and evaluate the effectiveness of various feature engineering techniques.

There are several existing solutions for natural language identification. Google's Compact Language Detector (CLD3) is a pre-trained language identification model that can detect over 100 languages with high accuracy [3]. Similarly, Facebook's FastText Language Identification model is another pre-trained language identification model that can detect over 170 languages with high accuracy [4]. In addition to these pre-trained models, there are also cloud-based natural language processing services that include language identification as one of their features. For instance, Amazon Comprehend [5] and Microsoft Azure Text Analytics [6] both offer language identification as a feature.

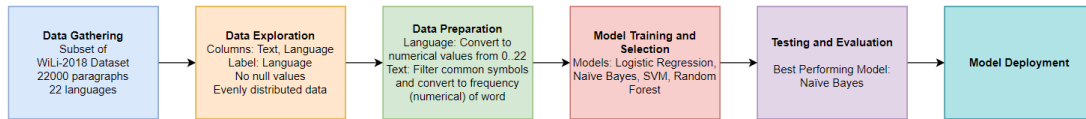
2 Objective and Motivation

The objective of this project is to apply the machine learning techniques learned in the course to develop a language detection model that can predict the language of a given input text. We will test out models such as Naive Bayes, Support Vector Machines, Random Forest Classifier and Logistic Regression and experiment how they fare against a data set in a real world scenario. In today's digital world, the ability to process and analyze multilingual data has become increasingly important. This was the motivation for this project, the development of a language detection model can facilitate the processing and analysis of such data. This can allow us to centralize all languages data and take down this world wide language barrier. By leveraging machine learning capabilities, our language detection model will be a useful tool/step towards processing multilingual data.

3 Approach

For this project, we used the machine learning concepts and techniques that we learned in the course to develop a language detection model that can perform text classification to detect the language of any given input text. For this project, the team decided to use the WiLi-2018 dataset which contains 235000 paragraphs of 235 languages. This dataset is known as the Wikipedia language

identification benchmark. It is the largest and most diverse dataset that can be used to train a model for this project. However, the team had to work with a subset of this large dataset due to hardware limitations.



3.1 Workspace Setup

```
[1]: #Mount Google drive
from google.colab import drive
drive.mount('/content/drive',force_remount=True)
%cd /content/drive/MyDrive/ML/Final\ Project
```

```
Mounted at /content/drive
/content/drive/.shortcut-targets-by-id/1scZhB_IpXeWo1NYNsfXc-t-
mZBwsNzmN/ML/Final Project
```

3.1.1 Imports

```
[15]: #Import the required Libraries
import re
import pandas as pd
import numpy as np
import seaborn as sns
import matplotlib.pyplot as plt
from sklearn.preprocessing import LabelEncoder
from sklearn.feature_extraction.text import CountVectorizer
from sklearn.model_selection import train_test_split
from sklearn.naive_bayes import MultinomialNB
from sklearn.metrics import accuracy_score, confusion_matrix, \
    classification_report, RocCurveDisplay, ConfusionMatrixDisplay
from sklearn.ensemble import RandomForestClassifier
from sklearn.svm import LinearSVC, SVC
from sklearn.linear_model import LogisticRegression
```

3.2 Data Exploration

First, the team imported the dataset into the workspace in a csv format. Then, the team explored the dataset using various techniques (described the data exploration section below) to view the size of the data, the shape of the data, any missing values in the data, etc. which helped the team understand how to work with the data.

Data Attributes: The Language Identification Dataset is a structured dataset and it does not have any missing values.

Dataset Features: The Language Identification Dataset is comprised of two main columns, Text and Language. The Text column is a textual column that contains unbounded text data, which is the text that needs to be classified into different languages. On the other hand, the Language column is a categorical column that contains the language of the corresponding text. This categorical data provides the necessary labels for the text data and allows us to classify the text data into different languages.

Noisiness and Type of Noise: The dataset does not contain any obvious noisy or erroneous data. However, there might be some noise in the data due to the presence of typos, misspellings, and non-standard language usage, which can be considered as stochastic noise.

Usefulness for the Task: The dataset is useful for the task of language identification. It contains a diverse set of languages, including English, Spanish, French, German, and others.

Target Attribute: The target attribute in this dataset is the language column.

Data Visualization: We can visualize the distribution of different languages in the dataset using a bar plot or pie chart.

Manual Solution: The language identification task can be performed manually by analyzing the text and identifying its language by looking for specific patterns, grammar, and vocabulary used in that language.

Promising Transformations: We can convert the text data into numerical vectors using methods such as Bag of Words (Count Vectorizer), TF-IDF, and Word2Vec to make it suitable for machine learning algorithms.

```
[16]: #Loading dataset from csv file
dataset = pd.read_csv("dataset.csv")

#View first few samples
dataset.head()
```

```
[16]:
```

	Text	language
0	klement gottwaldi surnukeha palsameeriti ning ...	Estonian
1	sebes joseph pereira thomas på eng the jesuit...	Swedish
2	thanon charoen krung ...	Thai
3	...	Tamil
4	de spons behoort tot het geslacht haliclona en...	Dutch

```
[ ]: #Exploring all the columns and data types
dataset.info()
```

```
<class 'pandas.core.frame.DataFrame'>
RangeIndex: 22000 entries, 0 to 21999
Data columns (total 2 columns):
#   Column      Non-Null Count  Dtype
---  -
0   Text        22000 non-null  object
1   language    22000 non-null  object
```

```
dtypes: object(2)
memory usage: 343.9+ KB
```

```
[18]: #Checking for null values in Dataset
dataset.isnull().sum()
```

```
[18]: Text      0
      language  0
      dtype: int64
```

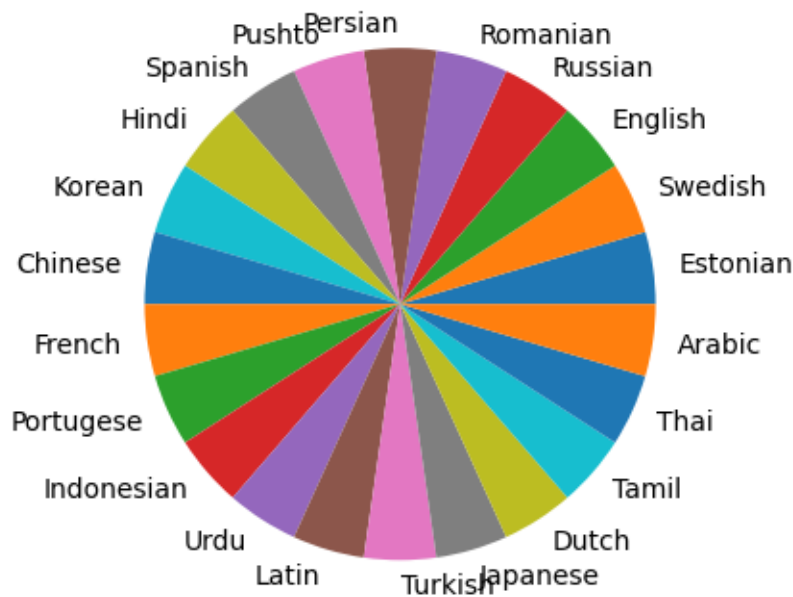
```
[5]: #Removing data (Hardware limitations will not allow to work with full data in
      ↳this dataset or the Hugging Face dataset)
for i in dataset["language"].unique():
    dataset.drop(dataset[dataset.language == i].index[-650:], inplace=True)

language_counts=dataset["language"].value_counts()
language_counts
```

```
[5]: Estonian      350
      Swedish      350
      English      350
      Russian      350
      Romanian     350
      Persian      350
      Pushto       350
      Spanish      350
      Hindi        350
      Korean       350
      Chinese      350
      French       350
      Portugese    350
      Indonesian   350
      Urdu         350
      Latin        350
      Turkish      350
      Japanese     350
      Dutch        350
      Tamil        350
      Thai         350
      Arabic       350
      Name: language, dtype: int64
```

```
[14]: # Pie chart of the language distribution for visualization
plt.pie(language_counts.values, labels=language_counts.index,radius=0.9)
plt.title('Language Distribution')
plt.show()
```

Language Distribution



3.3 Data Preparation

Next, the team created a function for data preparation so that any subset of data being used from the WiLi-2018 dataset can be trained easily. Data preparation mainly involved converting the text data to numerical values using techniques such as label encoding, and count vectorization. Label encoding was used instead of one hot encoding as it would have increased the size of the data further, resulting into more problems that were faced due to hardware limitations when training the model. Count vectorizer is a common technique to use when working with text data. It counts the frequency of each word in the data and creates a column (feature) for that word.

```
[ ]: #Convert text data to numerical
def data_preparation(dataset, label_col, text_col):

    #Extracting columns from dataset
    x = dataset[text_col]
    y = dataset[label_col]

    #Categorical Label Encoding - Convert text labels to numerical labels for the
    ↪purposes of training
    le = LabelEncoder()
    y = le.fit_transform(y)
    print("Labels:", np.unique(y))
```

```

#Filter text to remove any symbols and numbers - Common symbols and numbers
↳ shared in languages reduces accuracy of the model
filtered_text_list = []
for text in x:
    text = re.sub(r'[0-9,"?!,:;()@#%~*~`]', ' ', text)
    text = text.lower()
    filtered_text_list.append(text)

#Convert text to numerical form on the basis of frequency
cv = CountVectorizer()
x = cv.fit_transform(filtered_text_list).toarray()
print("Shape of text data:", x.shape)

#Split the dataset into training and test set
x_train, x_test, y_train, y_test = train_test_split(x, y, test_size = 0.20)

return x_train, x_test, y_train, y_test, le, cv

```

3.4 Model Training and Selection

In the next step, the team did some research regarding models that perform well in text classification, and shortlisted the models that are trained below. In this step, the team first splits the dataset into a training set and testing test which will be used in training the following models. The team has attempted fine tune these models to achieve better performance.

```

[ ]: #Get prepared training and testing sets
x_train, x_test, y_train, y_test, le, cv = data_preparation(dataset=dataset,
↳ label_col="language", text_col="Text")

```

Labels: [0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21]
Shape of text data: (5500, 103277)

3.4.1 Naive Bayes

```

[ ]: #Train model using training set
model = MultinomialNB()
model.fit(x_train, y_train)

#Prediction on test set
prediction = model.predict(x_test)

#Testing accuracy of predictions on test set
accuracy = accuracy_score(y_test, prediction)
confusion_m = confusion_matrix(y_test, prediction)
print("The accuracy is :", accuracy)

```

The accuracy is : 0.9402597402597402

```
[ ]: print(classification_report(y_test, prediction))
```

	precision	recall	f1-score	support
0	1.00	1.00	1.00	63
1	0.94	0.42	0.58	79
2	0.99	0.99	0.99	67
3	0.62	1.00	0.77	71
4	0.97	0.97	0.97	64
5	0.94	0.98	0.96	63
6	1.00	0.97	0.99	77
7	1.00	0.99	0.99	67
8	0.60	0.82	0.69	61
9	1.00	0.98	0.99	66
10	1.00	0.91	0.95	69
11	1.00	1.00	1.00	80
12	0.98	0.94	0.96	68
13	1.00	0.87	0.93	79
14	1.00	0.96	0.98	54
15	0.99	0.99	0.99	75
16	0.98	1.00	0.99	81
17	0.97	0.99	0.98	78
18	1.00	0.98	0.99	55
19	1.00	0.99	0.99	81
20	1.00	0.99	0.99	70
21	1.00	1.00	1.00	72
accuracy			0.94	1540
macro avg	0.95	0.94	0.94	1540
weighted avg	0.96	0.94	0.94	1540

Explanation and Reason Naïve Bayes is a probabilistic classifier based on Bayes theorem [1]. It relies on making common assumptions on the independent features available to complete its classification [1]. The theorem is denoted by the formula in the image below.

$$P(c|x) = \frac{P(x|c)P(c)}{P(x)}$$

Likelihood
Class Prior Probability

Posterior Probability
Predictor Prior Probability

$$P(c|X) = P(x_1|c) \times P(x_2|c) \times \dots \times P(x_n|c) \times P(c)$$

Various classifiers make different assumptions in accordance with the distributions they implement [1]. The source code above uses a multinomial distribution, which is among the popular distributions used for Language Detection, key phrase extraction, and medical diagnosis problems [1]. Moreover, Naïve Bayes is also an efficient and fast model especially when compared with more matured methods such as Support Vector Machine [1].

3.4.2 SVM

```
[ ]: #Train model using training set
model = LinearSVC(multi_class='ovr')
model.fit(x_train, y_train)

#Prediction on test set
prediction = model.predict(x_test)

#Testing accuracy of predictions on test set
accuracy = accuracy_score(y_test, prediction)
confusion_m = confusion_matrix(y_test, prediction)
print("The accuracy is :", accuracy)
```

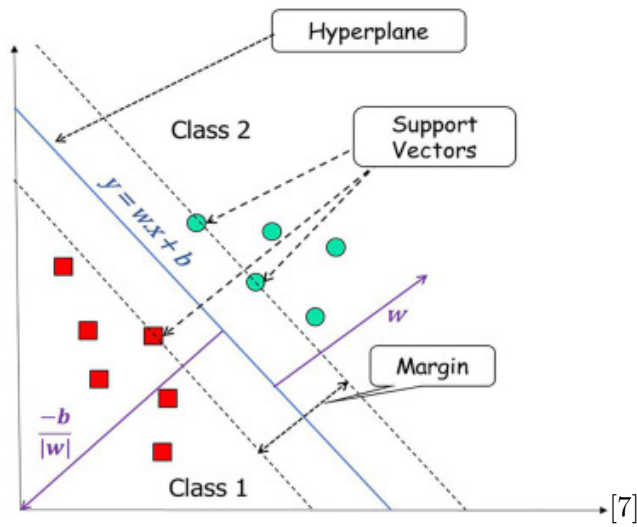
The accuracy is : 0.9371212121212121

```
[ ]: print(classification_report(y_test, prediction))
```

	precision	recall	f1-score	support
0	0.98	0.98	0.98	55
1	0.82	0.32	0.46	57
2	1.00	0.98	0.99	63
3	0.85	0.96	0.90	54
4	1.00	0.90	0.95	62
5	1.00	1.00	1.00	61
6	1.00	0.99	0.99	69

7	1.00	1.00	1.00	62
8	0.44	0.96	0.60	51
9	1.00	0.95	0.98	63
10	0.94	0.92	0.93	52
11	1.00	0.97	0.99	78
12	0.98	1.00	0.99	62
13	1.00	0.96	0.98	56
14	1.00	0.97	0.98	63
15	0.97	0.92	0.94	64
16	0.98	0.98	0.98	54
17	1.00	1.00	1.00	52
18	1.00	1.00	1.00	50
19	1.00	0.92	0.96	64
20	1.00	0.91	0.95	67
21	1.00	0.98	0.99	61
accuracy			0.94	1320
macro avg	0.95	0.94	0.93	1320
weighted avg	0.96	0.94	0.94	1320

Explanation and Reason Support Vector Machines (SVM) is a popular machine learning algorithm that has been used in various classification tasks. SVM works by finding the optimal hyperplane that separates the different classes in the dataset. In the case of language detection, the classes represent different languages and the hyperplane separates the data based on the language. SVM is a good tactic to use for this scenario because it can handle and separate non-linearly separable data by mapping the data to a higher degree.



3.4.3 Random Forest Classifier

```
[ ]: #Train model using training set
model = RandomForestClassifier(n_estimators=150)
model.fit(x_train, y_train)

#Prediction on test set
prediction = model.predict(x_test)

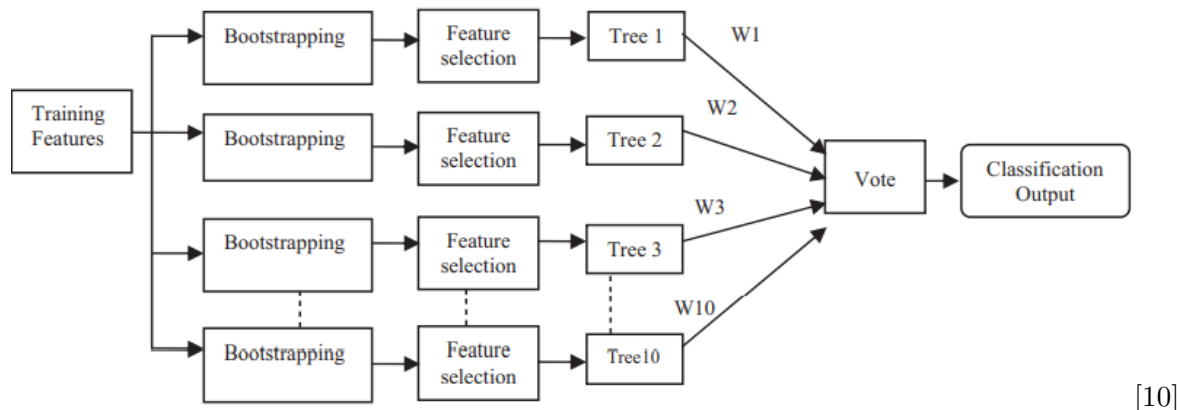
#Testing accuracy of predictions on test set
accuracy = accuracy_score(y_test, prediction)
confusion_m = confusion_matrix(y_test, prediction)
print("The accuracy is :", accuracy)
```

The accuracy is : 0.9378787878787879

```
[ ]: print(classification_report(y_test, prediction))
```

	precision	recall	f1-score	support
0	1.00	1.00	1.00	55
1	0.83	0.26	0.40	57
2	1.00	1.00	1.00	63
3	0.82	1.00	0.90	54
4	1.00	0.92	0.96	62
5	1.00	1.00	1.00	61
6	1.00	0.99	0.99	69
7	0.98	1.00	0.99	62
8	0.44	0.94	0.60	51
9	1.00	0.90	0.95	63
10	0.98	0.92	0.95	52
11	1.00	0.99	0.99	78
12	0.98	0.98	0.98	62
13	1.00	0.96	0.98	56
14	1.00	0.97	0.98	63
15	0.97	0.91	0.94	64
16	0.98	0.98	0.98	54
17	1.00	1.00	1.00	52
18	1.00	1.00	1.00	50
19	1.00	0.97	0.98	64
20	1.00	0.94	0.97	67
21	1.00	0.97	0.98	61
accuracy			0.94	1320
macro avg	0.95	0.94	0.93	1320
weighted avg	0.96	0.94	0.94	1320

Explanation and Reason Random Forest Classifiers are an ensemble learning method [9]. It is a culmination of various classification trees working in tandem to provide the most accurate prediction the model can provide [10]. Due to each sub tree consisting of its own individual classification trees, we can depend on the voting layer to provide the most accurate results [10]. The image below illustrates the internal process of the Random Forest Classifier used.



Our source code performs it prediction with an estimation of 150 trees, no max leaf node, and no maximum jobs. We used 150 trees due to the hardware limitations we encountered but compensated by placing no restrictions on the number of leaf nodes and jobs performed.

3.4.4 Logistic Regressor

```
[ ]: #Train model using training set
model = LogisticRegression()
model.fit(x_train, y_train)

#Prediction on test set
prediction = model.predict(x_test)

#Testing accuracy of predictions on test set
accuracy = accuracy_score(y_test, prediction)
confusion_m = confusion_matrix(y_test, prediction)
print("The accuracy is :", accuracy)
```

The accuracy is : 0.9145454545454546

```
[ ]: print(classification_report(y_test, prediction))
```

	precision	recall	f1-score	support
0	1.00	0.96	0.98	45
1	0.71	0.27	0.39	45
2	1.00	0.98	0.99	63
3	0.84	1.00	0.92	49
4	1.00	0.94	0.97	47
5	0.98	0.98	0.98	51

6	1.00	0.98	0.99	57
7	1.00	1.00	1.00	51
8	0.37	0.94	0.53	47
9	1.00	0.79	0.88	53
10	0.93	0.93	0.93	45
11	1.00	0.92	0.96	52
12	1.00	0.98	0.99	42
13	1.00	0.90	0.95	51
14	1.00	0.98	0.99	50
15	1.00	0.87	0.93	61
16	1.00	0.92	0.96	36
17	1.00	0.98	0.99	60
18	1.00	0.98	0.99	51
19	1.00	0.86	0.92	50
20	1.00	0.91	0.95	46
21	1.00	0.98	0.99	48
accuracy				0.91 1100
macro avg		0.95 0.91 0.92	1100	
weighted avg		0.95 0.91 0.92	1100	

Explanation and Reason Logistic regression is a popular and effective machine learning algorithm for binary classification tasks. While it is true that logistic regression is a binary classification algorithm, it can still be used for multiclass classification problems like language detection. There are several approaches to extending logistic regression for multiclass classification, such as one-vs-all (OVA) and multinomial logistic regression. Logistic regression makes sense in this use case because the model is simple and interpretable. Logistic regression can also handle both linear and non-linear relationships between the input features and the target variable, making it suitable for modeling complex patterns in text data.

3.5 Prediction

```
[ ]: #Prepare data and make prediction using trained model
def language_predict(text):
    #Data preparation
    text = cv.transform([text]).toarray()
    #Prediction
    prediction = model.predict(text)
    #Convert numerical to text labels
    language_label = le.inverse_transform(prediction)
    print("The language is in",language_label[0])
```

```
[ ]: language_predict("Today is going to be very busy because I have a lot of things_
    ↳to do.")#English
```

The language is in English

```
[ ]: language_predict("Aujourd'hui va être très chargé car j'ai beaucoup de choses à_
↳faire")#French
```

The language is in French

```
[ ]: language_predict("Hoje vai ser muito corrido porque tenho muitas coisas para_
↳fazer")#Portuguese
```

The language is in Portuguese

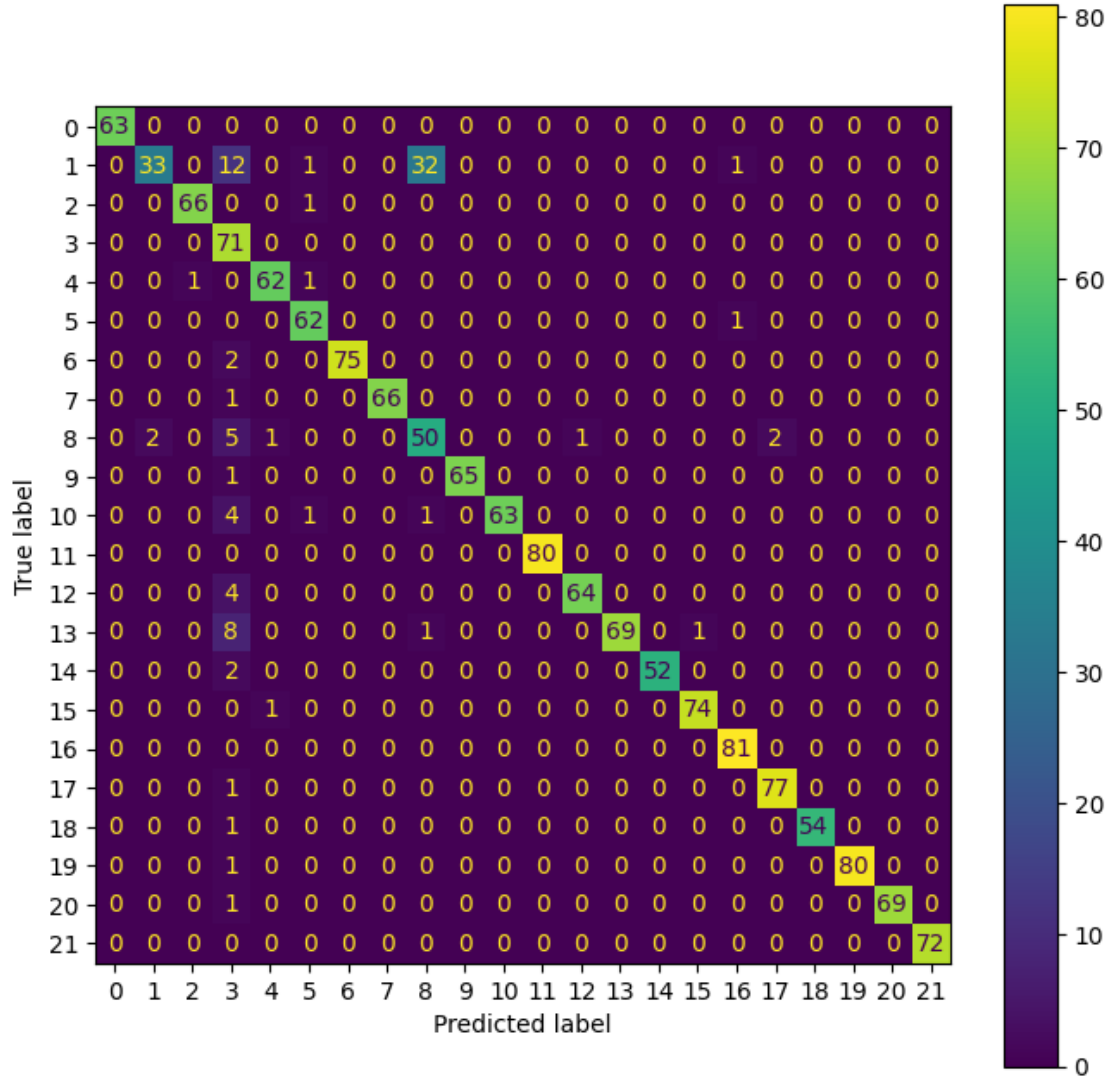
```
[ ]: language_predict("Hoy va a estar muy ocupada porque tengo muchas cosas que_
↳hacer")#Spanish
```

The language is in Spanish

4 Results

In this project, we trained different models such as Naive Bayes, Support Vector Machines (SVM), Random Forest Classifier, and finally a Logistic Regressor. After training all these models, we observed that the Naive Bayes model worked best with the dataset used. Accuracy was the measure used to identify which model works best for this task. Accuracy is calculated using how many labels were predicted correctly by the model from the test set. This measure helps us identify which model is the most accurate at predicting the correct language. The multinomial Naive Bayes model, provided the highest accuracy of 94%. It was closely followed by the SVM model, and the Random Forest Classifier at 93.7% percent accuracy. Lastly, we have the logistic regressor at 91.4%. Naive Bayes is an extremely popular algorithm in Natural Language Processing (NLP) and generally provides the best results in similar projects. In the confusion matrix below, we can observe that the Naive Bayes model performs really well in the classification of most languages. This result can be further improved by using more samples to train the models however due to restrictions presented by the hardware the team was using for the project, we were unable to provide more data despite the data being available.

```
[ ]: #Naive Bayes Model Confusion Matrix
fig, ax = plt.subplots(figsize=(8,8))
multinomialNB = ConfusionMatrixDisplay(
    confusion_matrix(y_test, prediction),
    display_labels=[0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21],
)
multinomialNB.plot(ax=ax)
plt.show()
```



5 Challenges

Hardware limitation was the biggest challenge that the team faced while working on this project. The team had aspirations to train a model that could have detected hundreds of different languages in text however, due to the fact that machine learning models require numerical data to train, the size of the data became too large as text has to be converted to frequency of words which increases the shape of the dataset drastically. This resulted in the team not being able to work the dataset that they initially wanted to. The workspaces available to the team had a maximum of 16GB RAM, however the data required much more RAM to first convert the text to numerical values. Even after the conversion, the team would need more RAM to train all the various models. Lack of hardware resources prevented the team from achieving an advanced language detection model. The team attempted to use a subset of the data and also had further remove samples for each of labels to train models within the hardware restrictions.

6 Conclusion

In conclusion, we have developed a language detection model using machine learning algorithms, which has been trained on a large dataset of text data from various languages. We have evaluated the effectiveness of various feature engineering techniques and analyzed the performance of different machine learning algorithms. Our model can accurately predict the language of a given input text, making it a useful tool for various applications, such as language translation, content analysis, and information retrieval. One thing to note is that one of the limitations we encountered during the development of this language detection model was the hardware constraints, specifically the RAM and memory capacity of the machines or virtual machines used for training and testing. We bypassed this limitation by using a slightly smaller data set, still very large to avoid the machine from crashing. In the end our language detection model achieved promising results, demonstrating the potential of machine learning algorithms in language detection tasks.

7 Contribution Matrix

Task	Preet Patel	Aaditya Rajput	Tiwaloluwa Ojo	Manreet Kaur
Project Background	25%	25%	25%	25%
Data Exploration	10%	10%	10%	70%
Data Preparation	70%	10%	10%	10%
Model Selection and Training	10%	70%	10%	10%
Results and Evaluation	10%	10%	70%	10%
Challenges	70%	10%	10%	10%
Conclusion	10%	70%	10%	10%
Total	~25%	~25%	~25%	~25%

8 References

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