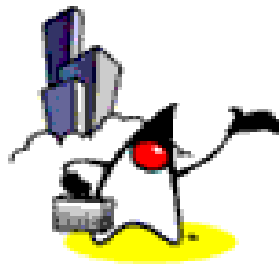




# Polymorphism



# Agenda

- What is and Why Polymorphism?
- Examples of Polymorphism in Java programs
- 3 forms of Polymorphism



# **What is & Why Polymorphism?**

# What is Polymorphism?

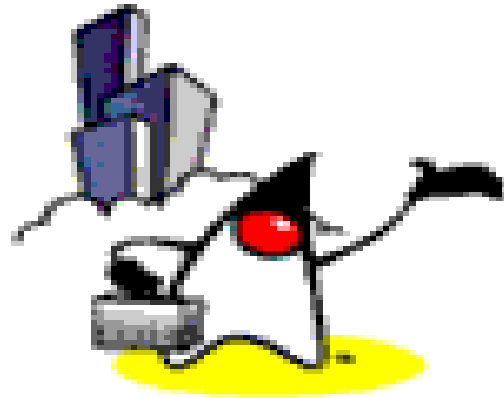
- Generally, polymorphism refers to the ability to appear in many forms
- Polymorphism in a Java program
  - The ability of a reference variable to change behavior according to what object instance it is holding.
  - This allows multiple objects of different subclasses to be treated as objects of a single super class, while automatically selecting the proper methods to apply to a particular object based on the subclass it belongs to



# Polymorphism Example

- For example, given a base class *shape*, polymorphism enables the programmer to define different *area* methods for any number of derived classes, such as *circles*, *rectangles* and *triangles*.
- No matter what shape an object is, applying the *area* method to it will return the correct results.

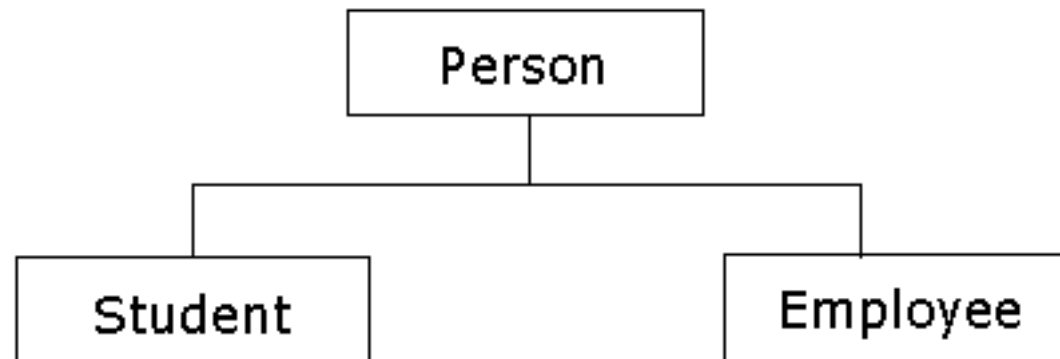




# **Examples of Polymorphic Behavior in Java Programs**

# Example #1: Polymorphism

- Given the parent class **Person** and the child class **Student**, we add another subclass of **Person** which is **Employee**.
- Below is the class hierarchy



# Example #1: Polymorphism

- In Java, we can create a reference that is of type super class, *Person*, to an object of its subclass, *Student*.

```
public static main( String[] args ) {  
  
    Student studentObject = new Student();  
    Employee employeeObject = new Employee();  
  
    Person ref = studentObject; // Person reference points  
                                // to a Student object  
  
    // Calling getName() of the Student object instance  
    String name = ref.getName();  
}
```





# Example #1: Polymorphism

- Now suppose we have a `getName` method in our super class `Person`, and we override this method in both `Student` and `Employee` subclass's

```
public class Student {  
    public String getName() {  
        System.out.println("Student Name:" + name);  
        return name;  
    }  
}
```

```
public class Employee {  
    public String getName() {  
        System.out.println("Employee Name:" + name);  
        return name;  
    }  
}
```



# Example #1: Polymorphism

- Going back to our main method, when we try to call the **getName** method of the reference **Person ref**, the **getName** method of the **Student** object will be called.
- Now, if we assign **ref** to an **Employee** object, the **getName** method of **Employee** will be called.



# Example #1: Polymorphism

```
1  public static main( String[] args ) {  
2  
3      Student studentObject = new Student();  
4      Employee employeeObject = new Employee();  
5  
6      Person ref = studentObject; //Person ref. points to a  
7                                  // Student object  
8  
9      // getName() method of Student class is called  
10     String temp= ref.getName();  
11     System.out.println( temp );  
12  
13     ref = employeeObject; //Person ref. points to an  
14                           // Employee object  
15  
16     //getName() method of Employee class is called  
17     String temp = ref.getName();  
18     System.out.println( temp );  
19 }
```



# Example #2: Polymorphism

- Another example that illustrates polymorphism is when we try to pass a reference to methods as a parameter
- Suppose we have a static method `printInformation` that takes in a `Person` reference as parameter.

```
public static printInformation( Person p ){  
    // It will call getName() method of the  
    // actual object instance that is passed  
    p.getName();  
}
```

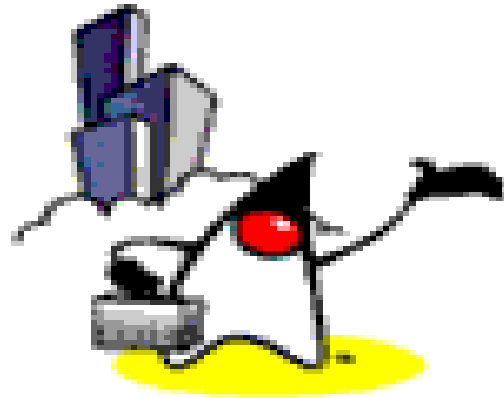


# Example #2: Polymorphism

- We can actually pass a reference of type **Employee** and type **Student** to the **printInformation** method as long as it is a subclass of the **Person** class.

```
public static main( String[] args ){  
  
    Student    studentObject = new Student();  
    Employee   employeeObject = new Employee();  
  
    printInformation( studentObject );  
  
    printInformation( employeeObject );  
  
}
```





# Benefits of Polymorphism

# Benefits of Polymorphism

- Simplicity
  - If you need to write code that deals with a family of types, the code can ignore type-specific details and just interact with the base type of the family
  - Even though the code thinks it is using an object of the base class, the object's class could actually be the base class or any one of its subclasses
  - This makes your code easier for you to write and easier for others to understand

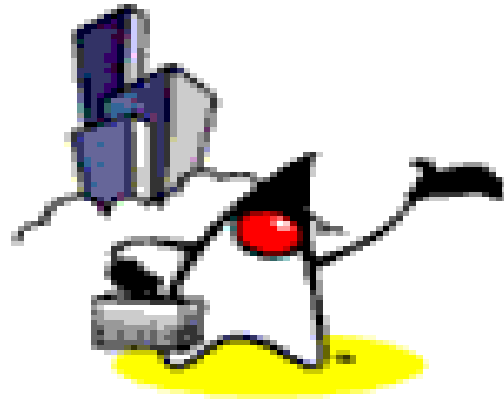


# Benefits of Polymorphism

- Extensibility
  - Other subclasses could be added later to the family of types, and objects of those new subclasses would also work with the existing code







# 3 Forms of Polymorphism

# 3 Forms of Polymorphism in Java program

- Method overriding
  - Methods of a subclass override the methods of a superclass
- Method overriding (implementation) of the abstract methods
  - Methods of a subclass implement the abstract methods of an abstract class
- Method overriding (implementation) through the Java interface
  - Methods of a concrete class implement the methods of the interface





# Polymorphism

